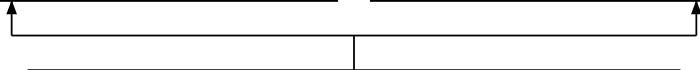


Tapioca::Singleton< SceneLoader >

Tapioca::Module



Tapioca::SceneLoader