Reports

Grupo PMC

1 de abril de 2022

Cube

```
{
 "color" = String,
 "pos" = [int x, int y]
}
```

Board

```
{
 "shape" : String,
 "cubes": [{"color": String, "pos": [int x, int y]},
          ...
          ,{"color": String, "pos": [int x, int y]}]

}
```

Player

```
{
 "name" = String,
 "color" = String
}
```

Team

```
{
 "name" = String,
 "players" = [{"name" = String, "color" = String},
          ...
          ,{"name" = String, "color" = String}]
}
```

GameClassic

```
{
 "type" = "GameClassic",
 "board" = {
  "shape" : String,
  "cubes": [{"color": String, "pos": [int x, int y]},
            ...
           ,{"color": String, "pos": [int x, int y]}]
 },

 "players" = [{"name" = String, "color" = String},
            ...
           ,{"name" = String, "color" = String}],

 "turn" = String
}
```

GameTeams

```
{
 "type" = "GameTeams",
 "board" = {
  "shape" : String,
  "cubes": [{"color": String, "pos": [int x, int y]},
            ...
           ,{"color": String, "pos": [int x, int y]}]
 },

 "teams" = [{"name" = String,
             "players" = [{"name" = String, "color" = String},
              ...
             ,{"name" = String, "color" = String}]},

             ...

            ,{"name" = String,
             "players" = [{"name" = String, "color" = String},
              ...
             ,{"name" = String, "color" = String}]}
           ],

 "players" = [{"name" = String, "color" = String},
            ...
           ,{"name" = String, "color" = String}],

 "turn" = String
}
```

State

```
{
 "command" = String ,
 "game" = game.report() //consultar arriba,
}
```

Replay

```
{
 "states" = [{"command" = String ,
              "game" = game.report() //consultar arriba},
              ...
              ,{"command" = String ,
              "game" = game.report() //consultar arriba}]}
}
```