

# Chat Builder & Mobile Chat Quests

The purpose of this document is to provide understanding of how to work with the chat editor and create beautiful mobile chats with it on Unity

## Summary

Create mobile chat experiences in multiple languages, allowing for text messages, image sharing, and interactive conversations. Designed to make chat creation intuitive, secure, and fast.






### **CHAT BUILDER FEATURES**



#### **Efficient Workflow Tools**

Enhance your chat-building experience with quality-of-life features:

-  Copy & Paste for easy replication of messages
-  Save, Save As, and Import functionality
-  Undo & Redo actions to ensure a smooth workflow



#### **Customizable Hotkeys**

Speed up your process with pre-defined shortcuts, fully customizable to suit your needs.



#### **Add & Manage Messages**

Seamlessly create new messages and link them with answers to form chat conversations.



#### **Linking & Pricing Options**

Connect messages with responses and set prices for paid answers when necessary.



#### **Image Attachment Support**

Attach images to messages as needed, enhancing chat interaction.



#### **Multi-Language Support**

Create chats in multiple languages with easy options to add new languages to your project.



### **Safe & Secure**

Your data is securely parsed and validated for error-free deployment.



## **MOBILE CHAT FEATURES**



### **Interactive Messaging**

Receive messages from the chat partner and choose your response from multiple options.



### **Monetization Options**

Offer both free and paid (in-game currency) answers, with coin-spending mechanics for unlocking content.



### **Image Unlocking**

Give users the option to unlock images using coins for added engagement.



### **Typing Animations**

Simulate a real-time chat experience with “typing” animations for the chat partner.



## **Getting started**