

Recently I am doing some research on child violence. Because these data are really too amazing. So I want to stop people's persecution through our work.

This is some data I collected

*"Of the 3,534,000 million (rounded) children who were the subject of an investigation or alternative response in fiscal year 2018, 678,000 (rounded) children were determined to be victims of maltreatment, up from 674,000 (rounded) victims in 2017. In total, 60.8 percent of victims were neglected, 10.7 percent were physically abused and 7.0 percent were sexually abused. More than 15 percent were victims of two or more maltreatment types."*

<https://www.acf.hhs.gov/media/press/2020/child-abuse-neglect-data-released>

The theme of this project is "Every child deserves a colorful dream".

At first, I want to show nine different scenes through the role of origin in 3d works, the purpose is to depict the violence that children are suffered.

In this regard, I plan to divide a cube into three equal parts, but in fact I will get 27 smaller cubes. I know that when I wrap texture for a small cube, all six faces will show the same image. So I tried to see nine scenes on each side of the cube. Of course, I need your help very much in this step to make every scene stay in the right place.

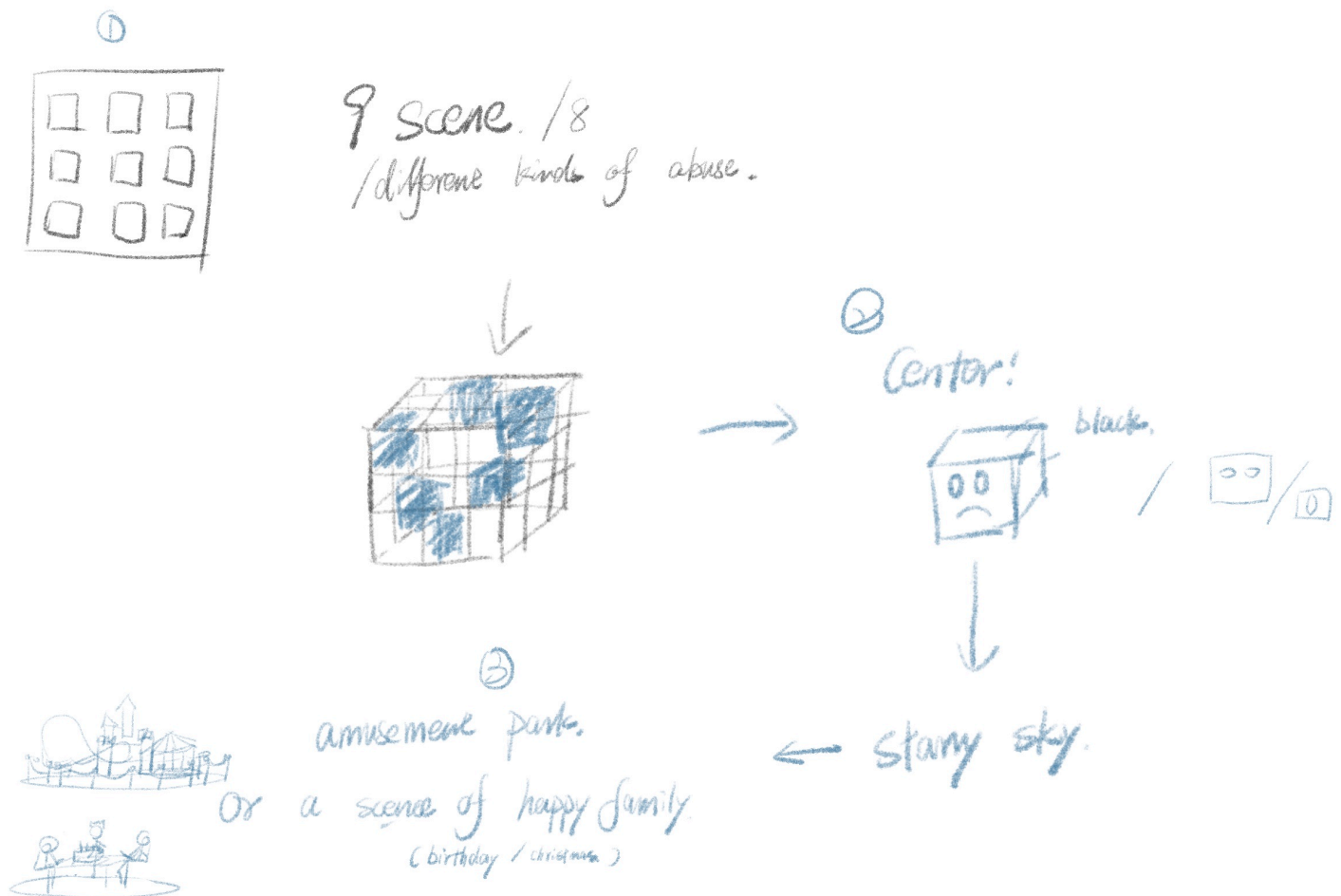
I also had an idea in the first step of the operation, using the mouse to guide people's sight, so that they can see every scene. Maybe we need to work hard on the camera

(I don't know if my schematic is obvious enough. And maybe eight scenes are enough.)

Then, at the block in the center, I am going to wrap a sad child's face for him, or I can just put a pair of sad eyes.

When we use the mouse to enter the child's head, or through his eyes to see the deep desire in his heart. That is a happy and beautiful family life, or a dream amusement park. Here I want to import through obj and create atmosphere through lighting effect. I also want to know how to attach different pictures to the inside and outside of a cube. Maybe I need to make two cubes that fit together?

Also, I want to use the mouse to let people step into a child's world step by step. I will also add music, too.



Thank you !