Data Science & Research Reproducibility

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UC SANTA BARBARA

What is Computational Reproducibility?

- Reviewable Research
  The descriptions of the research methods can be independently assessed

- Replicable Research
  Data, code, and/or software tools are made available to duplicate the research result (may not be public)

- Confirmable Research
  The main conclusions can be obtained independently using the description of algorithms and methodology provided in the publication.

(Stodden et al., 2013)

What is Computational Reproducibility?

- Auditable Research
  Sufficient records, including data and software, have been archived (potentially privately) so that the research can be defended later if necessary or differences between independent confirmations resolved

- Open or Reproducible Research
  Auditable research made openly available, so that one may (a) fully audit the computational procedure, (b) replicate and also independently reproduce the results of the research, and (c) extend the results or apply the method to new problems.

(Stodden et al., 2013)

Computational Reproducibility

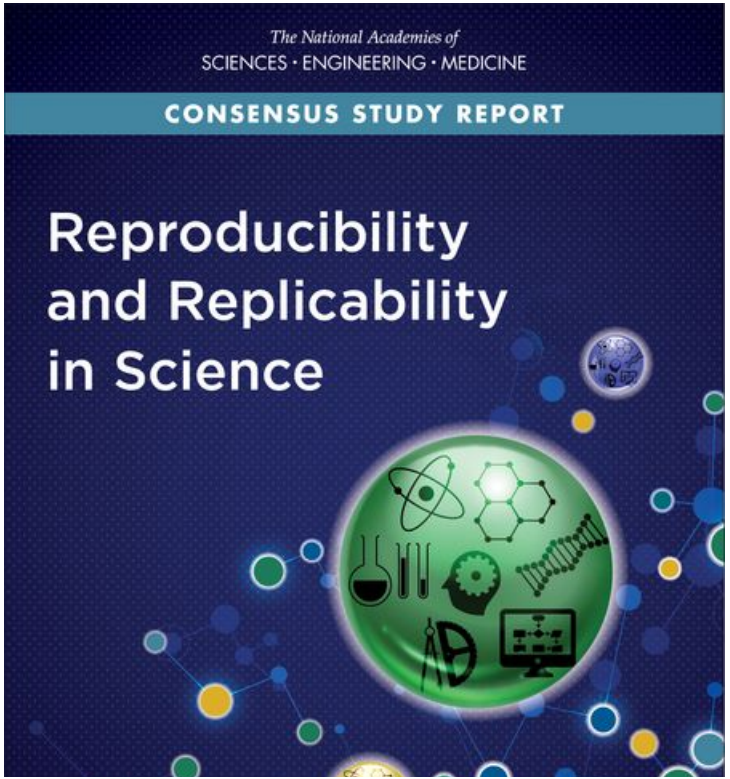
An article about computational science in a scientific publication is not the scholarship itself, it is merely advertising of the scholarship. The actual scholarship is the complete software development environment and the complete set of instructions which generated the figures.

Donoho, 1998

Epistemic issues in computational reproducibility: software as the elephant in the room

Paper in Historical and Social Studies of Science | Published: 17 April 2021 | **11**, Article number: 38 (2021)

How bad is the Reproducibility Problem?



Committee on Reproducibility and Replicability in Science

Board on Behavioral, Cognitive, and Sensory Sciences
Committee on National Statistics
Division of Behavioral and Social Sciences and Education

Nuclear and Radiation Studies Board
Division on Earth and Life Studies

Board on Mathematical Sciences and Analytics
Committee on Applied and Theoretical Statistics
Division on Engineering and Physical Sciences

Board on Research Data and Information
Committee on Science, Engineering, Medicine, and Public Policy
Policy and Global Affairs

ENVIRONMENTAL RESEARCH
LETTERS

PERSPECTIVE • OPEN ACCESS

The critical need to foster computational reproducibility

Robert Reinecke[5,1,2], Tim Trautmann[3], Thorsten Wagener[1] and Katja Schüler[4]

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DOI 10.1088/1748-9326/ac5cf8

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Figures ▾ References ▾ Open science ▾

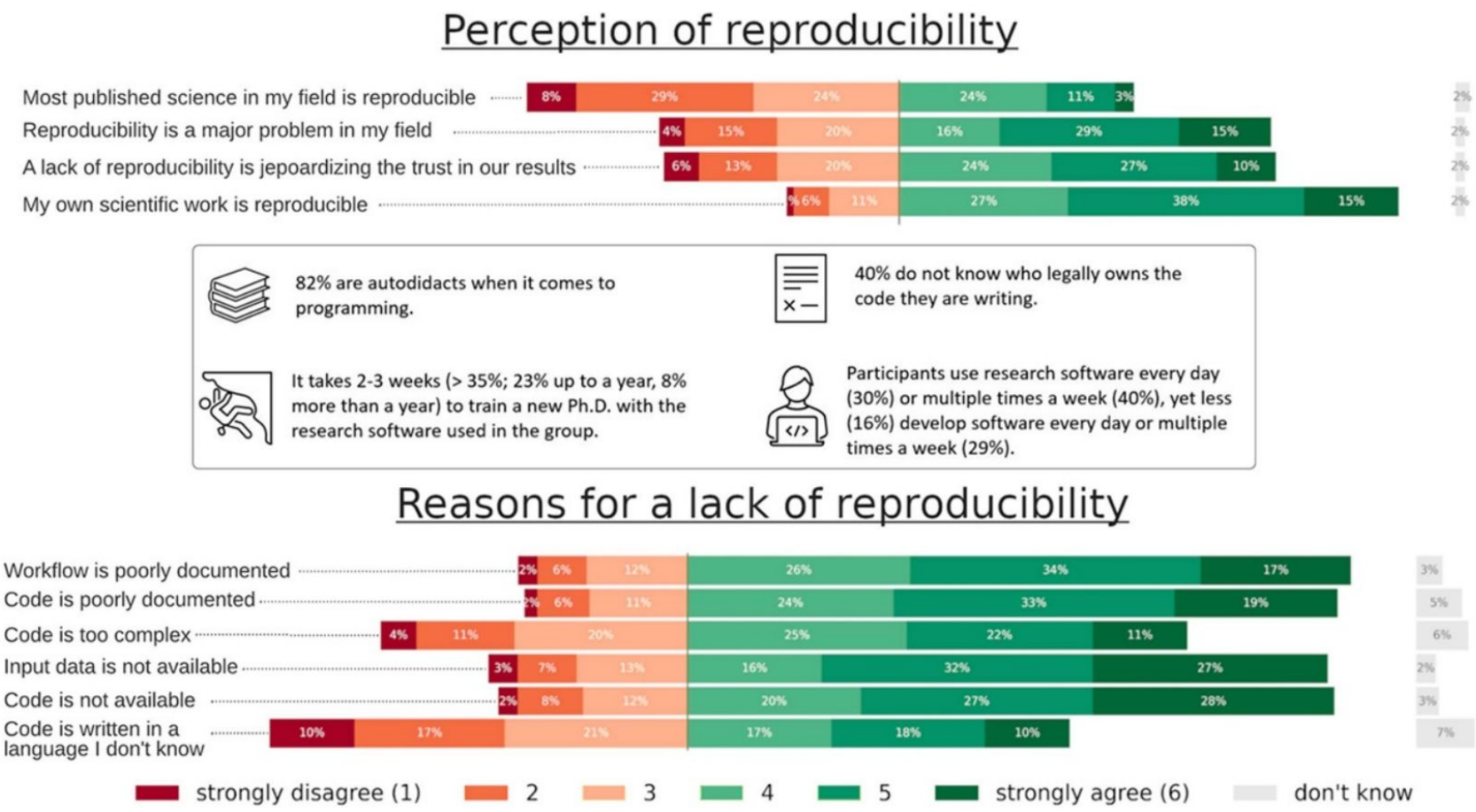


Figure 1. Polling results ($n = 265$) of perception and lack of reproducibility (bar charts) and summary of figure S4 on how the community develops and uses code.

(1) Sharing is key, and journals should support this transition

"SHARE! Share your data, share your code!"

"Journals should move towards requiring experimental reproducibility as a part of criteria for publication. [..]" and "Journals should push for open and reproducible code and open data. [..]"

(2) We need to teach the suitable methods or require specialized staff

"[..] Versioning, packaging, long-form documentation, testing, continuous integration and deployment should become widely accepted standards in scientific software development as they have become in the private sector."

"Hire more research software engineers that oversee sustainable software development practices and help with standardising, testing, and publishing research software."

(3) We require a change in funding and recognition

"[..] it is impossible to get funding for 'redoing something that was already done before'"

"If you don't have a permanent position, putting effort into maintaining software for external users [..] means losing time to publish papers and keep your job."

(4) Some hurdles may not be easy to overcome

"In the climate community this is not very easily addressed. Reproducing the output of global climate models would be absurdly time and resource consuming. [..]"

"I am overwhelmed with the endless variety of licenses, programing languages, sharing repositories, the constant migration towards newer approaches that make older ones obsolete. [..]"

Figure 2. Polling results ($n = 265$) on proposed solutions to increase reproducibility and voices from the community on fostering reproducibility.

Ingredients for Computational Reproducibility

- Data (real or simulated)
- Algorithm implementation
- Analysis pipeline
  Preprocessing, analysis, post-processing, external validation, etc.
- Generated report (figures and tables)

Ingredients for Computational Reproducibility

- Data (real or simulated)
- Algorithm implementation
- Analysis pipeline
  Preprocessing, analysis, post-processing, external validation, etc.
- Generated report (figures and tables)
- Computational environment
  Operating system, R/Python versions, package versions

PLOS COMPUTATIONAL BIOLOGY

OPEN ACCESS

EDITORIAL

Ten Simple Rules for Reproducible Computational Research

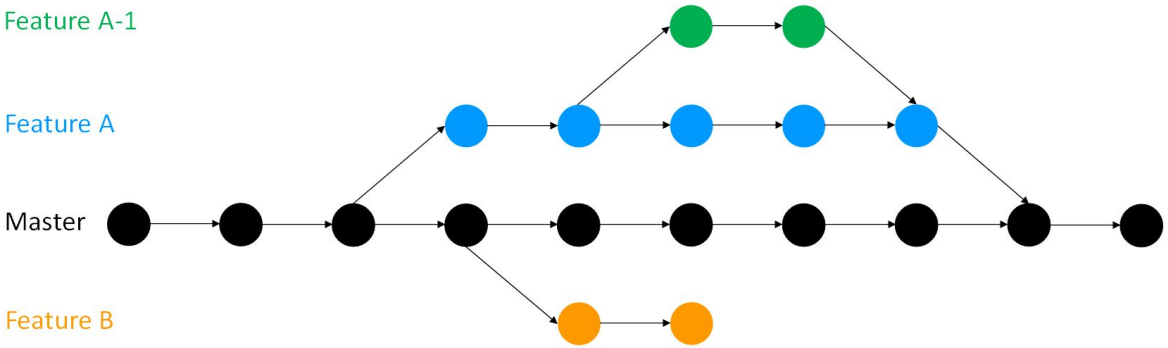
Geir Kjetil Sandve, Anton Nekrutenko, James Taylor, Eivind Hovig

Published: October 24, 2013 • https://doi.org/10.1371/journal.pcbi.1003285

10 Simple Rules

- Rule 1: For Every Result, Keep Track of How It Was Produced
- Rule 2: Avoid Manual Data Manipulation Steps
- Rule 3: Archive the Exact Versions of All Extemal Programs Used
- Rule 4: Version Control All Custom Scripts
- Rule 5: Record All Intermediate Results, When Possible in Standardized Formats
- Rule 6: For Analyses That Include Randomness, Note Underlying Random Seeds
- Rule 7: Always Store Raw Data behind Plots
- Rule 8: Generate Hierarchical Analysis Output, Allowing Layers of Increasing Detail to Be Inspected
- Rule 9: Connect Textual Statements to Underlying Results
- Rule 10: Provide Public Access to Scripts, Runs, and Results

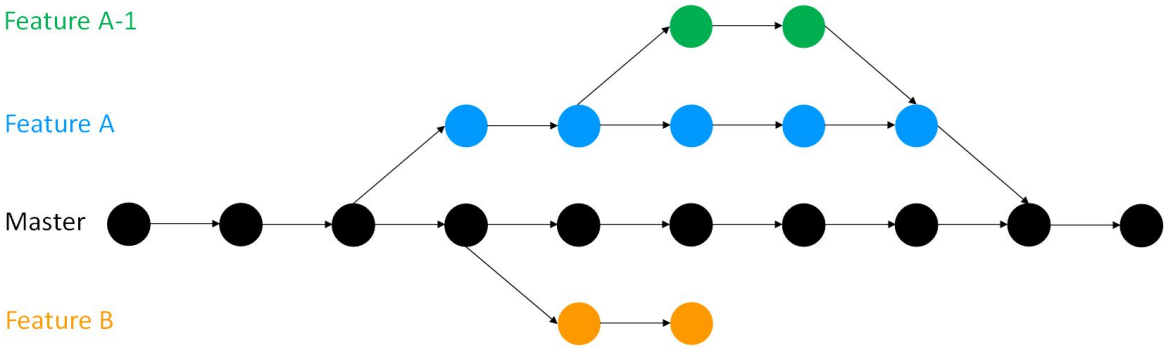
Version Control Everything and Test End-to-End



The Turing Way

- Computational environment
- Algorithm implementation
- Analysis pipeline

Version Control Everything and Test End-to-End



The Turing Way

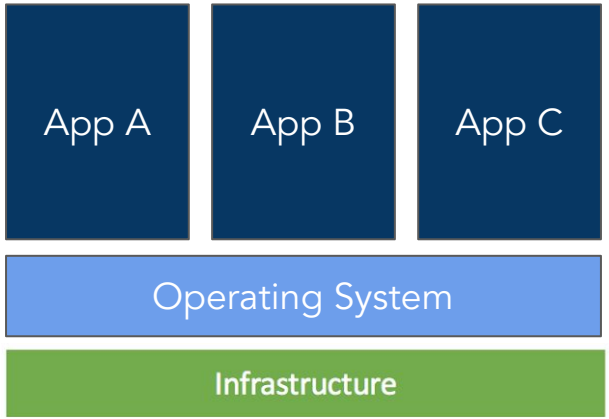
- Computational environment (scriptable software installations)
- Algorithm implementation (R/Python/other source code)
- Analysis pipeline (glue scripts: Make, Python, etc.)

Reproducing Computational Systems

		Interaction style	
		Graphical	Command line
What is reproduced?	Software and versions	**Binder**	**Conda**
	Entire system	**Virtual Machines**	**Containers**

The Turing Way

Personal Computers



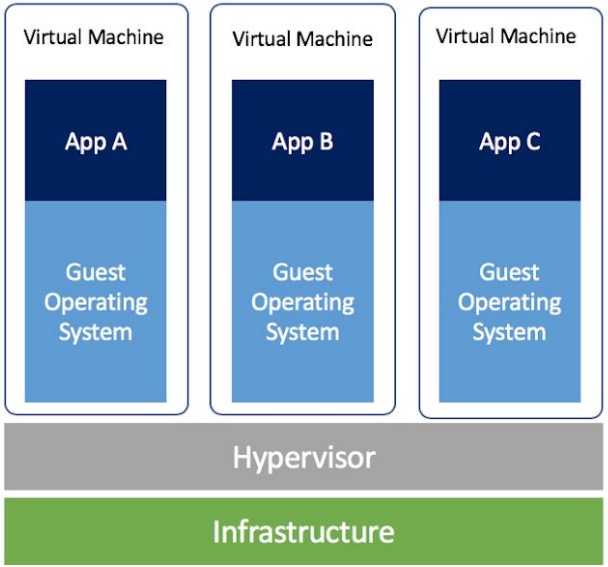
1. Physical hardware infrastructure
2. Download and Install OS
3. Install applications (scriptable in Linux)
4. Run application
5. Problems: interaction between Apps, compatibility with OS and infrastructure

Package Management System (Conda)

- Conda is open source cross-platform package management system
- Keep track of packages and dependencies
- Multiple environments can coexist
- Package availability depends on platform:

  https://anaconda.org/search?q=gcc

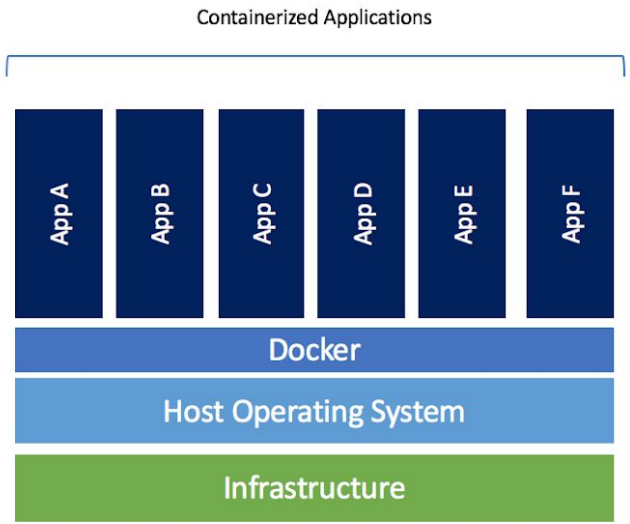
Virtual Machines (VM)



Software emulation of a physical computer

1. One OS + One App = No problems?
2. How to communicate between VMs?
3. How to share storage between VMs?
4. Replicated OS is wasteful

Containers (Docker, Podman, Singularity)



Docker isolates applications under one OS

1. Install Docker
2. Download or build application image
3. Run application in a container
4. One container instance is similar to VM
5. Storage can be shared through Host OS

Image Source

Containers (Docker) vs. VM

- Containers are lighter than VMs

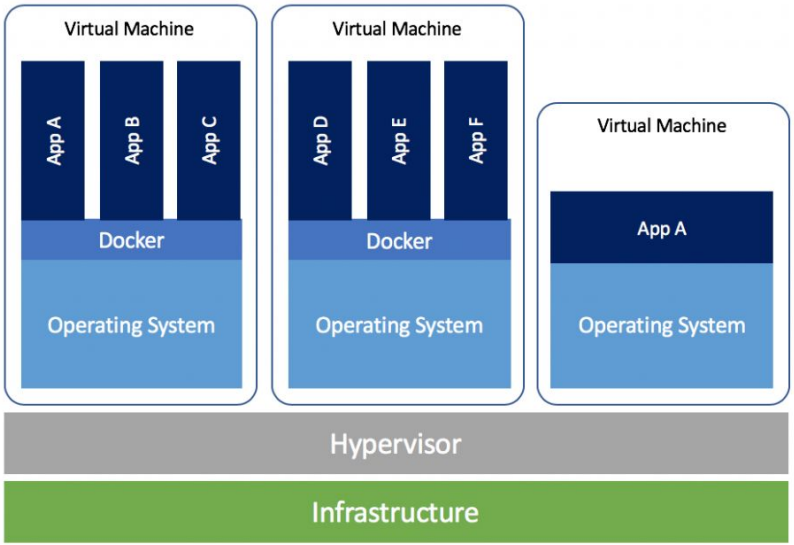
  VM emulate a full computer and installs a full OS

- Container is OS dependent, VM is OS independent

  Not an issue for centrally managed environments

- VM and Containerized applications can co-exist

Everyday Reproducible Research Computing



Setup 1

- One docker app for one project/student: e.g., project, teaching, grad student

Setup 2

- Each grad student gets one VM instance
- Self-manage multiple docker apps e.g. 1 for research 1 for teaching

Image Source

Binder (not reliable as of 2023)

- Binder runs on Jupyter framework
- Launches a Docker image around a repository
- Docker image is created from repo2docker
- https://mybinder.org runs Docker image for free
- Many types of environments are possible

Reproducibility Platforms

- CodeOcean [not free]
  Jupyterlab with additional features, hardware, and collaboration
  Nature Publishing, EBSCO

- WholeTale [free for now]
  NSF funded platform development
  Similar to CodeOcean

- CodeOcean and WholeTale exports environment specifications

- Many are built on Docker and Jupyter framework

Questions?