CSE 114A: Fall 2021 Introduction to Functional Programming

Environments and closures

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Roadmap

Past weeks:

How do we use a functional language?

Next weeks:

- How do we implement a functional language?
- ... in a functional language (of course)

WHY??

- Master the concepts of functional languages by implementing them!
- Practice problem solving using Haskell

This week: Interpreter

- How do we evaluate a program given its abstract syntax tree (AST)?
- How do we *prove properties* about our interpreter (e.g. that certain programs never crash)?

The Nano Language

Features of Nano:

- 1. Arithmetic expressions
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

Reminder: Calculator

Arithmetic expressions:

```
e ::= n
| e1 + e2
| e1 - e2
| e1 * e2
```

Example:

```
4 + 13 ==> 17
```

Reminder: Calculator

Haskell datatype to represent arithmetic expressions:

Haskell function to evaluate an expression:

```
eval :: Expr -> Int
eval (Num n) = n
eval (Add e1 e2) = eval e1 + eval e2
eval (Sub e1 e2) = eval e1 - eval e2
eval (Mul e1 e2) = eval e1 * eval e2
```

Reminder: Calculator

Alternative representation:

Evaluator for alternative representation:

```
eval :: Expr -> Int
eval (Num n) = n
eval (Bin Add e1 e2) = eval e1 + eval e2
eval (Bin Sub e1 e2) = eval e1 - eval e2
eval (Bin Mul e1 e2) = eval e1 * eval e2
```

The Nano Language

Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

Let's add variables and **let** bindings!

Example:

```
let x = 4 + 13 in -- 17
let y = 7 - 5 in -- 2
x * y
```

Haskell representation:

Haskell function to evaluate an expression:

```
eval :: Expr -> Int
eval (Num n) = n
eval (Var x) = ???
```

```
type Id = String
data Expr = Num Int
                                  -- number
           How do we evaluate a variable?
           We have to remember
           which value it was bound to!
Haskell function
eval :: Ex
eval (Num
eval (Var x)
                     = 555
```

Environment

An expression is evaluated in an **environment**, which maps all its *free* variables to values

Examples:

```
x * y
=[x:17, y:2]=> 34
```

- How should we represent the environment?
- Which operations does it support?

```
x * y
=[x:17]=> Error: unbound variable y
x * (let y = 2 in y)
=[x:17]=> 34
```

What does this evaluate to? *

```
let x = 5 in
let y = x + z in
let z = 10 in
y
```

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable z



http://tiny.cc/cse116-vars-ind

What does this evaluate to? *

```
let x = 5 in
let y = x + z in
let z = 10 in
y
```

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable z



http://tiny.cc/cse116-vars-grp

Environment: API

To evaluate **let** x = e1 **in** e2 in env:

- evaluate e2 in an extended environment env + [x:v]
- where V is the result of evaluating e1

To evaluate x in env:

lookup the most recently added binding for X

```
type Value = Int

data Env = ... -- representation not that important

-- | Add a new binding
add :: Id -> Value -> Env -> Env

-- | Lookup the most recently added binding
lookup :: Id -> Env -> Value
```

Evaluating expressions

Back to our expressions... now with environments!

Evaluating expressions

Haskell function to evaluate an expression:

```
eval :: Env -> Expr -> Value
eval env (Num n)
eval env (Var x) = lookup x env
eval env (Bin op e1 e2) = f v1 v2
 where
   v1 = eval env e1
   v2 = eval env e2
   f = case op of
         Add -> (+)
         Sub -> (-)
         Mul -> (*)
eval env (Let x e1 e2) = eval env' e2
 where
   v = eval env e1
   env' = add x v env
```

Nano expression

```
let x = 1 in
let y = (let x = 2 in x) + x in
let x = 3 in
x + y
is represented in Haskell as:
exp1 = Let "x"
            (Num 1)
                                           exp2
            (Let "y"
              (Add
                                          exp3
                 (Let "x" (Num 2) (Var x)
             exp4 (Var X))
              (Let "x"
                                       exp5
                 (Num 3)
                 (Add (Var x) (Var y))))
```

```
eval [] exp1
                                (Let "x" (Num 1) exp2)
=> eval []
=> eval [("x",eval [] (Num 1))] exp2
=> eval [("x",1)]
    (Let "y" (Add exp3 exp4) exp5)
=> eval [("y",(eval [("x",1)] (Add exp3 exp4))), ("x",1)]
    exp5
=> eval [("y",(eval [("x",1)] (Let "x" (Num 2) (Var "x"))
             + eval [("x",1)] (Var "x"))), ("x",1)]
    exp5
=> eval [("y",(eval [("x",2), ("x",1)] (Var "x") -- new binding for x
             + 1)), ("x",1)]
    exp5
=> eval [("y",(2 -- use latest binding for x
             + 1)), ("x",1)]
    exp5
=> eval [("y",3), ("x",1)]
    (Let "x" (Num 3) (Add (Var "x") (Var "y")))
```

Same evaluation in a simplified format (Haskell Expr terms replaced by their "pretty-printed version"):

```
eval []
   \{ \text{let } x = 1 \text{ in let } y = (\text{let } x = 2 \text{ in } x) + x \text{ in let } x = 3 \text{ in } x + y \}
=> eval [x:(eval [] 1)]
                    \{ \text{let } y = (\text{let } x = 2 \text{ in } x) + x \text{ in let } x = 3 \text{ in } x + y \}
=> eval [x:1]
                    \{ \text{let } y = (\text{let } x = 2 \text{ in } x) + x \text{ in let } x = 3 \text{ in } x + y \}
=> eval [y:(eval [x:1] {(let x = 2 in x) + x}), x:1]
                                                              \{ let x = 3 in x + y \}
=> eval [y:(eval [x:1] {let x = 2 in x} + eval [x:1] {x}), x:1]
                                                              \{ let x = 3 in x + y \}
           -- new binding for x:
=> eval [y:(eval [x:2,x:1] {x}
                                                     + eval [x:1] {x}), x:1]
                                                              \{ let x = 3 in x + y \}
     -- use latest binding for x:
=> eval [y:(
                                                     + eval [x:1] {x}), x:1]
                                                              \{ let x = 3 in x + y \}
=> eval [y:(
                                                     + 1)
                                                                            , x:1
                                                              \{ let x = 3 in x + y \}
```

Runtime errors

Haskell function to evaluate an expression:

```
eval :: Env -> Expr -> Value
eval env (Num n) = n
eval env (Var x) = lookup x env -- can fail!
eval env (Bin op e1 e2) = f v1 v2
 where
   v1 = eval env e1
   v2 = eval env e2
    f = case op of
         Add \rightarrow (+)
         Sub -> (-)
         Mul -> (*)
eval env (Let x e1 e2) = eval env' e2
 where
    v = eval env e1
    env' = add \times v env
```

How do we make sure lookup doesn't cause a run-time error?

Free vs bound variables

In eval env e, env must contain bindings for all free variables of e!

- an occurrence of x is free if it is not bound
- an occurrence of x is bound if it's inside e2 where let x = e1 in e2
- evaluation succeeds when an expression is closed!

QUIZ

Which variables are free in the expression? *

let
$$y = (let x = 2 in x) + x in$$

let $x = 3 in$

$$x + y$$

- (A) None
- (B) x
- (C) y
- \bigcirc (D) x y



http://tiny.cc/cse116-free-ind

QUIZ

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let
$$y = (let x = 2 in x) + x in$$

let $x = 3 in$

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The Nano Language

Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings [done]
- 3. Functions
- 4. Recursion

Let's add lambda abstraction and function application!

Example:

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
==> 84
```

Haskell representation:

Haskell representation:

```
Example:
let c = 42 in
let cTimes = \xspace x -> c * x in
cTimes 2
represented as:
Let "c"
  (Num 42)
  (Let "cTimes"
    (Lam "x" (Mul (Var "c") (Var "x")))
    (App (Var "cTimes") (Num 2)))
```

```
Example:
```

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

How should we evaluate this expression?

What is the **value** of cTimes???

Rethinking our values

```
Until now: a program evaluates to an integer (or fails)
type Value = Int

type Env = [(Id, Value)]
eval :: Env -> Expr -> Value
```

Rethinking our values

What do these programs evaluate to?

```
(1)
\x -> 2 * x
==> ???

(2)
let f = \x -> \y -> 2 * (x + y) in
f 5
==> ???
```

Conceptually, (1) evaluates to itself (not exactly, see later). while (2) evaluates to something equivalent to $y \rightarrow 2 * (5 + y)$

Rethinking our values

Now: a program evaluates to an integer or a lambda abstraction (or fails)

• Remember: functions are *first-class* values

Let's change our definition of values!

Function values

How should we represent a function value?

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

We need to store enough information about cTimes so that we can later evaluate any application of cTimes (like cTimes 2)!

```
First attempt:
```

Function values

```
Let's try this!
   eval []
    {let c = 42 in let cTimes = \x -> c * x in cTimes 2}
=> eval [c:42]
                    {let cTimes = \xspace x -> c * x in cTimes 2}
\Rightarrow eval [cTimes:(\x -> c*x), c:42]
                                                    {cTimes 2}
    -- evaluate the function:
=> eval [cTimes:(\x -> c*x), c:42]
                                            \{(\x -> c * x) 2\}
    -- evaluate the argument, bind to x, evaluate body:
\Rightarrow eval [x:2, cTimes:(\x -> c*x), c:42]
                                                    \{c * x\}
                                                    42 * 2
=>
                                                    84
=>
```

QUIZ

What should this evaluate to? *

```
let c = 42 in
let cTimes = \x -> c * x in -- but which c???
let c = 5 in
cTimes 2
```

- (A) 84
- (B) 10
- (C) Error: multiple definitions of c



QUIZ

What should this evaluate to? *

```
let c = 42 in
let cTimes = \x -> c * x in -- but which c???
let c = 5 in
cTimes 2
```

- (A) 84
- (B) 10
- (C) Error: multiple definitions of c



Static vs Dynamic Scoping

What we want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 84
```

Lexical (or **static**) scoping:

- each occurrence of a variable refers to the most recent binding in the program text
- definition of each variable is unique and known statically
- good for readability and debugging: don't have to figure out where a variable got "assigned"

Static vs Dynamic Scoping

What we don't want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 10
```

Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- can't tell where a variable is defined just by looking at the function body
- nightmare for readability and debugging:

Static vs Dynamic Scoping

Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- can't tell where a variable is defined just by looking at the function body
- nightmare for readability and debugging:

```
let cTimes = \x -> c * x in
let c = 5 in
let res1 = cTimes 2 in -- ==> 10
let c = 10 in
let res2 = cTimes 2 in -- ==> 20!!!
res2 - res1
```

Function values

This representation can only implement dynamic scoping!

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
evaluates as:
    eval []
    {let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}
```

Function values

```
eval []
   {let c = 42 in let cTimes = \x -> c * x in let <math>c = 5 in cTimes 2}
=> eval [c:42]
                   {let cTimes = \xspace x -> c * x in let c = 5 in cTimes 2}
\Rightarrow eval [cTimes:(\x -> c*x), c:42]
                                                    {let c = 5 in cTimes 2}
\Rightarrow eval [c:5, cTimes:(\x -> c*x), c:42]
                                                                   {cTimes 2}
\Rightarrow eval [c:5, cTimes:(\x -> c*x), c:42]
                                                           \{(\x -> c * x) 2\}
\Rightarrow eval [x:2, c:5, cTimes:(\x -> c*x), c:42]
                                                                   \{c * x\}
  -- latest binding for c is 5!
                                                                    5 * 2
=>
                                                                    10
=>
```

Lesson learned: need to remember what C was bound to when cTimes was defined!

i.e. "freeze" the environment at function definition

Closures

To implement lexical scoping, we will represent function values as *closures*

Closures

Our example:

```
eval []
   {let c = 42 in let cTimes = \x -> c * x in let <math>c = 5 in cTimes 2}
=> eval [c:42]
                   {let cTimes = \xspace x -> c * x in let c = 5 in cTimes 2}
   -- remember current env:
=> eval [cTimes:<[c:42], \x -> c*x>, c:42]
                                                  {let c = 5 in cTimes 2}
=> eval [c:5, cTimes:<[c:42], \x -> c*x>, c:42]
                                                                 {cTimes 2}
=> eval [c:5, cTimes:<[c:42], x -> c*x>, c:42]
                                                \{\langle [c:42], \langle x - \rangle c * x \rangle 2\}
  -- restore env to the one inside the closure, then bind 2 to x:
=> eval [x:2, c:42]
                                                                 \{c * x\}
                                                                 42 * 2
=>
                                                                 84
=>
```

QUIZ

Which variables should be saved in the closure environment of f? *

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
in ...
```

- (A) a
- (B) a x
- (C) y g
- O (D) a y g
- (E) axygz



QUIZ

Which variables should be saved in the closure environment of f? *

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
in ...
```

- (A) a
- (B) a x
- (C) y g
- O (D) a y g
- (E) axygz



Free vs bound variables

- An occurrence of X is free if it is not bound
- An occurrence of x is bound if it's inside
 - \circ e2 where **let** x = e1 **in** e2
 - \circ e where $\x -> e$
- A closure environment has to save all free variables of a function definition!

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x -- a is the only free variable!
in ...
```

Let's modify our evaluator to handle functions!

```
data Value = VNum Int
           VClos Env Id Expr -- env + formal + body
eval :: Env -> Expr -> Value
eval env (Num n) = VNum n -- must wrap in VNum now!
eval env (Var x) = lookup x env
eval env (Bin op e1 e2) = VNum (f v1 v2)
 where
    (VNum v1) = eval env e1
    (VNum v2) = eval env e2
    f = \dots -- as before
eval env (Let x e1 e2) = eval env' e2
 where
   v = eval env e1
    env' = add \times v env
eval env (Lam x body) = ??? -- construct a closure
eval env (App fun arg) = ??? -- eval fun, then arg, then apply
```

Evaluating functions:

- Construct a closure: save environment at function definition
- Apply a closure: restore saved environment, add formal, evaluate the body

Evaluating functions:

- Construct a closure: save environment at function definition
- Apply a closure: restore saved environment, add formal, evaluate the body

```
eval :: Env -> Expr -> Value
...
eval env (Lam x body) = VClos env x body
eval env (App fun arg) =
   let vArg = eval env arg in -- eval argument
   let (VClos closEnv x body) = (eval env fun) in
   let bodyEnv = add x vArg closEnv in
   eval bodyEnv body
```

Quiz

With eval as defined above, what does this evaluate to? *

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable f



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Quiz

With eval as defined above, what does this evaluate to? *

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable f



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```
eval []
     {let f = \x -> x + y \text{ in let } y = 10 \text{ in } f 5}
=> eval [f:<[], \x -> x + y>]
                               \{ let y = 10 in f 5 \}
=> eval [y:10, f:<[], \x -> x + y>]
                                               {f 5}
=> eval [y:10, f:<[], \x -> x + y>]
                             \{<[], \ \ x -> x + y> 5\}
=> eval [x:5] -- env got replaced by closure env + formal!
                                         \{x + y\} -- y is unbound!
```

Quiz

With eval as defined above, what does this evaluate to? *

- (A) 120
- (B) Evaluation does not terminate
- (C) Error: unbound variable f



Quiz

With eval as defined above, what does this evaluate to? *

- (A) 120
- (B) Evaluation does not terminate
- (C) Error: unbound variable f



http://tiny.cc/cse116-enveval2-grp

Lesson learned: to support recursion, we need a different way of constructing the closure environment!