#### CSE 116: Fall 2019

# Introduction to Functional Programming

### **Environments and closures**

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Based on course materials developed by Nadia Polikarpova

# Roadmap

#### Past weeks:

• How do we use a functional language?

#### Next weeks:

- How do we implement a functional language?
- ... in a functional language (of course)

#### WHY??

- *Master* the concepts of functional languages by implementing them!
- Practice problem solving using Haskell

#### This week: Interpreter

- How do we evaluate a program given its abstract syntax tree (AST)?
- How do we prove properties about our interpreter (e.g. that certain programs never crash)?

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# The Nano Language

#### Features of Nano:

- 1. Arithmetic expressions
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

# Reminder: Calculator

```
Arithmetic expressions:
```

```
e ::= n
| e1 + e2
| e1 - e2
| e1 * e2
```

#### Example:

4 + 13

==> 17

# Reminder: Calculator

Haskell datatype to *represent* arithmetic expressions:

Haskell function to evaluate an expression:

```
eval :: Expr -> Int
eval (Num n) = n
eval (Add e1 e2) = eval e1 + eval e2
eval (Sub e1 e2) = eval e1 - eval e2
eval (Mul e1 e2) = eval e1 * eval e2
```

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# Reminder: Calculator

```
Alternative representation:
```

# The Nano Language

Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

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# Extension: variables

```
Let's add variables and let bindings!
```

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# Extension: variables

```
Haskell representation:
```

==> 34

# Extension: variables

# Extension: variables

```
data Expr = Num Int -- number

How do we evaluate a variable?

We have to remember which value it was bound to!

eval :: Expression with the control of the
```

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# **Environment**

An expression is evaluated in an  ${\bf environment}$ , which maps all its  ${\it free}$   ${\it variables}$  to  ${\it values}$ 

```
Examples:

x * y

=[x:17, y:2]=> 34

• How should we represent the environment?

• Which operations does it support?

x * y

=[x:17]=> Error: unbound variable y

x * (let y = 2 in y)

=[x:17]=> 34
```

# Extension: variables

What does this evaluate to?\*

let x = 5 in

let y = x + z in

let z = 10 in

y

(A) 15
(B) 5
(C) Error: unbound variable x
(D) Error: unbound variable y

(E) Error: unbound variable z



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# Extension: variables

What does this evaluate to? \*

let x = 5 in

let y = x + z in

let z = 10 in

y

(A) 15

(B) 5

(C) Error: unbound variable x

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(E) Error: unbound variable z



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### **Environment: API**

To evaluate let x = e1 in e2 in env:
 evaluate e2 in an extended environment env + [x:v]
 where v is the result of evaluating e1

To evaluate x in env:
 lookup the most recently added binding for x

type Value = Int

data Env = ... -- representation not that important

-- | Add a new binding
add :: Id -> Value -> Env -> Env

-- | Lookup the most recently added binding
lookup :: Id -> Env -> Value

# **Evaluating expressions**

```
Back to our expressions... now with environments!

data Expr = Num Int -- number

| Var Id -- variable

| Bin Binop Expr Expr -- binary expression

| Let Id Expr Expr -- Let expression
```

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# **Evaluating expressions**

```
Haskell function to evaluate an expression:

eval :: Env -> Expr -> Value
```

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# Example evaluation

```
Nano expression
let x = 1 in
let y = (let x = 2 in x) + x in
let x = 3 in
x + y
is represented in Haskell as:
exp1 = Let "x"
            (Num 1)
                                        exp2
            (Let "y
             (Add
               (Let "x" (Num 2) (Var x))
             exp4 (Var x))
             (Let "x"
               (Num 3)
                (Add (Var x) (Var y))))
```

### **Example evaluation**

```
eval [] exp1
=> eval []
                               (Let "x" (Num 1) exp2)
=> eval [("x",eval [] (Num 1))] exp2
=> eval [("x",1)]
(Let "y" (Add exp3 exp4) exp5)
=> eval [("y",(eval [("x",1)] (Add exp3 exp4))), ("x",1)]
   exp5
=> eval [("y",(eval [("x",1)] (Let "x" (Num 2) (Var "x"))
             + eval [("x",1)] (Var "x"))), ("x",1)]
=> eval [("y",(eval [("x",2), ("x",1)] (Var "x") -- new binding for x
             + 1)), ("x",1)]
    exp5
=> eval [("y",(2 -- use latest binding for x
             + 1)), ("x",1)]
=> eval [("y",3), ("x",1)]
   (Let "x" (Num 3) (Add (Var "x") (Var "y")))
```

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# **Example evaluation**

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# **Example evaluation**

Same evaluation in a simplified format (Haskell Expr terms replaced by their "pretty-printed version"):

```
\{ \text{let } x = 1 \text{ in let } y = (\text{let } x = 2 \text{ in } x) + x \text{ in let } x = 3 \text{ in } x + y \}
=> eval [x:(eval [] 1)]
                 {let y = (let x = 2 in x) + x in let x = 3 in x + y}
                  {let y = (let x = 2 in x) + x in let x = 3 in x + y}
=> eval [y:(eval [x:1] {(let x = 2 in x) + x}), x:1]
                                                      \{let x = 3 in x + y\}
=> eval [y:(eval [x:1] {let x = 2 in x} + eval [x:1] {x}), x:1]
                                                      \{ let x = 3 in x + y \}
          -- new binding for x:
                                              + eval [x:1] {x}), x:1]
=> eval [y:(eval [x:2,x:1] {x}
                                                      \{let x = 3 in x + y\}
    -- use latest binding for x:
                                              + eval [x:1] {x}), x:1]
=> eval [y:(
                                                      {let x = 3 in x + y}
, x:1]
{let x = 3 in x + y}
=> eval [y:(
```

# **Example evaluation**

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# Runtime errors

Haskell function to evaluate an expression:

```
eval :: Env -> Expr -> Value
eval env (Num n) = n
eval env (Var x) = lookup x env -- can fail!
eval env (Bin op e1 e2) = f v1 v2
where
   v1 = eval env e1
   v2 = eval env e2
   f = case op of
        Add -> (+)
        Sub -> (-)
        Mul -> (*)
eval env (Let x e1 e2) = eval env' e2
where
   v = eval env e1
   env' = add x v env
```

How do we make sure lookup doesn't cause a run-time error?

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# Free vs bound variables

In eval env e, env must contain bindings for all free variables of e!

- an occurrence of x is free if it is not bound
- an occurrence of x is bound if it's inside e2 where let x = e1 in e2
- evaluation succeeds when an expression is closed!

# QUIZ

Which variables are free in the expression? \*

let 
$$y = (let x = 2 in x) + x in$$
  
let  $x = 3 in$ 

x + y

(A) None

○ (B) x

• • •

(C) y

(D) x y



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# QUIZ

Which variables are free in the expression? \*

let 
$$y = (let x = 2 in x) + x in$$

let 
$$x = 3$$
 in

x + y

(A) None

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○ (D) x y



http://tiny.cc/cse116-free-grp

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# The Nano Language

#### Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings [done]
- 3. Functions
- 4. Recursion

# **Extension:** functions

```
Let's add lambda abstraction and function application!
```

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# **Extension:** functions

```
Haskell representation:
```

```
data Expr = Num Int -- number

| Var Id -- variable
| Bin Binop Expr Expr -- binary expression
| Let Id Expr Expr -- let expression
| ??? -- abstraction
| ??? -- application
```

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### Extension: functions

```
Haskell representation:
```

```
data Expr = Num Int -- number

| Var Id -- variable
| Bin Binop Expr Expr -- binary expression
| Let Id Expr Expr -- let expression
| Lam Id Expr -- abstraction
| App Expr Expr -- application
```

# **Extension:** functions

```
Example:
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2

represented as:
Let "c"
    (Num 42)
    (Let "cTimes"
        (Lam "x" (Mul (Var "c") (Var "x")))
        (App (Var "cTimes") (Num 2)))
```

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# **Extension:** functions

```
Example:

let c = 42 in

let cTimes = \x -> c * x in

cTimes 2

How should we evaluate this expression?

eval []
{let c = 42 in let cTimes = \x -> c * x in cTimes 2}

=> eval [c:42]
{let cTimes = \x -> c * x in cTimes 2}

=> eval [cTimes:???, c:42]

{cTimes 2}
```

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# Rethinking our values

What is the value of cTimes???

```
Until now: a program evaluates to an integer (or fails)
type Value = Int

type Env = [(Id, Value)]
eval :: Env -> Expr -> Value
```

# Rethinking our values

```
What do these programs evaluate to?
```

```
(1)
\x -> 2 * x
==> ???
(2)
let f = \x -> \y -> 2 * (x + y) in
f 5
==> ???
```

Conceptually, (1) evaluates to itself (not exactly, see later). while (2) evaluates to something equivalent to  $y \to 2 (5 + y)$ 

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# Rethinking our values

Now: a program evaluates to an integer or a lambda abstraction (or fails)

• Remember: functions are first-class values

Let's change our definition of values!

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### **Function values**

```
How should we represent a function value?
```

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

We need to store enough information about cTimes so that we can later evaluate any *application* of cTimes (like cTimes 2)!

First attempt:

# **Function values**

```
Let's try this!

eval []
{let c = 42 in let cTimes = \x -> c * x in cTimes 2}

=> eval [c:42]
{let cTimes = \x -> c * x in cTimes 2}

=> eval [cTimes:(\x -> c*x), c:42]

-- evaluate the function:
=> eval [cTimes:(\x -> c*x), c:42]

-- evaluate the argument, bind to x, evaluate body:
=> eval [x:2, cTimes:(\x -> c*x), c:42]

{c * x}

42 * 2

=> 84
```

### QUIZ

What should this evaluate to? \*

(C) Error: multiple definitions of c

Looks good... can you spot a problem?

```
let c = 42 in
let cTimes = \x -> c * x in -- but which c???
let c = 5 in
cTimes 2

(A) 84

(B) 10
```

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# QUIZ

```
What should this evaluate to?*

let c = 42 in

let cTimes = \x -> c * x in -- but which c???

let c = 5 in

cTimes 2

(A) 84

(B) 10

(C) Error: multiple definitions of c
```

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# Static vs Dynamic Scoping

What we want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 84
```

Lexical (or static) scoping:

- each occurrence of a variable refers to the most recent binding in the program text
- definition of each variable is unique and known statically
- good for readability and debugging: don't have to figure out where a variable got "assigned"

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# Static vs Dynamic Scoping

What we don't want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 10
```

#### Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- can't tell where a variable is defined just by looking at the function body
- · nightmare for readability and debugging:

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# Static vs Dynamic Scoping

#### Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- can't tell where a variable is defined just by looking at the function body
- · nightmare for readability and debugging:

```
let cTimes = \x -> c * x in
let c = 5 in
let res1 = cTimes 2 in -- ==> 10
let c = 10 in
let res2 = cTimes 2 in -- ==> 20!!!
res2 - res1
```

# **Function values**

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# **Function values**

```
eval []
{let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}

=> eval [c:42]
{let cTimes = \x -> c * x in let c = 5 in cTimes 2}

=> eval [cTimes:(\x -> c*x), c:42]
{let c = 5 in cTimes 2}

=> eval [c:5, cTimes:(\x -> c*x), c:42]
{cTimes 2}

=> eval [c:5, cTimes:(\x -> c*x), c:42]
{c x -> c * x } 2}

-- Latest binding for c is 5!

=> eval [c:5, cTimes:(\x -> c*x), c:42]
```

Lesson learned: need to remember what C was bound to when cTimes was

• i.e. "freeze" the environment at function definition

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### Closures

To implement lexical scoping, we will represent function values as  ${\it closures}$ 

Closure = lambda abstraction (formal + body) + environment at function definition

# Closures

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# QUIZ

```
Which variables should be saved in the closure environment
```

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
  in ...

(A)a
(B)ax
(C)yg
```



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# QUIZ

○ (D) a y g ○ (E) a x y g z

```
Which variables should be saved in the closure environment of ??*

let a = 20 in

let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
  in ...

(A)a
(B)ax
(C)yg
(D)ayg
(E)axygz

http://tiny.cc/cse116-env-grp
```

### Free vs bound variables

```
An occurrence of x is free if it is not bound
An occurrence of x is bound if it's inside
e2 where let x = e1 in e2
e where \x -> e
A closure environment has to save all free variables of a function definition!
let a = 20 in
let f =
\x -> let y = x + 1 in
let g = \x -> y + z in
a + g x -- a is the only free variable!
in ...
```

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# **Evaluator**

Let's modify our evaluator to handle functions!

```
data Value = VNum Int
          | VClos Env Id Expr -- env + formal + body
eval :: Env -> Expr -> Value
eval env (Num n)
                      = VNum n -- must wrap in VNum now!
eval env (Var x)
                       = lookup x env
eval env (Bin op e1 e2) = VNum (f v1 v2)
   (VNum v1) = eval env e1
    (VNum v2) = eval env e2
    \dot{f} = \dots -- as before
eval env (Let x e1 e2) = eval env' e2
 where
   v = eval env e1
   env' = add x v env
eval env (Lam x body) = ??? -- construct a closure
eval env (App fun arg) = ??? -- eval fun, then arg, then apply
```

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### **Evaluator**

Evaluating functions:

- Construct a closure: save environment at function definition
- Apply a closure: restore saved environment, add formal, evaluate the body

# **Evaluator**

#### Evaluating functions:

- Construct a closure: save environment at function definition
   Apply a closure: restore saved environment, add formal, evaluate the body

```
eval :: Env -> Expr -> Value
eval env (Lam x body) = VClos env x body
eval env (App fun arg) =
let vArg = eval env arg in -- eval argument
let (VClos closEnv x body) = (eval env fun) in
let bodyEnv = add x vArg closEnv in
          eval bodyEnv body
```

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# Quiz

With eval as defined above, what does this evaluate to? \*

```
let f = \langle x - \rangle x + y in
let y = 10 in
f 5
(A) 15
(B) 5
(C) Error: unbound variable x
(D) Error: unbound variable y
```

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### Quiz

(E) Error: unbound variable f

With eval as defined above, what does this evaluate to? \*

```
let f = \langle x \rangle x + y in
let y = 10 in
f 5
(A) 15
(B) 5
(C) Error: unbound variable x
(D) Error: unbound variable y
```

(E) Error: unbound variable f

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# **Evaluator**

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# Quiz

With eval as defined above, what does this evaluate to? \*

let f = n -> n \* f (n - 1) in

f 5

(A) 120

(B) Evaluation does not terminate

(C) Error: unbound variable f



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# Quiz

With eval as defined above, what does this evaluate to? \*

(A) 120

(B) Evaluation does not terminate

(C) Error: unbound variable f



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# **Evaluator**

 $\textbf{Lesson learned:} \ to \ support \ recursion, \ we \ need \ a \ different \ way \ of \ constructing \ the \ closure \ environment!$