

# Designing a Microscopy Experiment

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# The Chinese-menu view of imaging

## Imaging Methods

Wide-Field

TIRF

Laser-scanning confocal

Multi-point confocal

Multi-photon confocal

## Contrasting techniques

Brightfield, phase, DIC

Immunofluorescence

Physiological dyes

Fluorescent proteins

FRAP, FLIP, photoactivation

FRET, FLIM

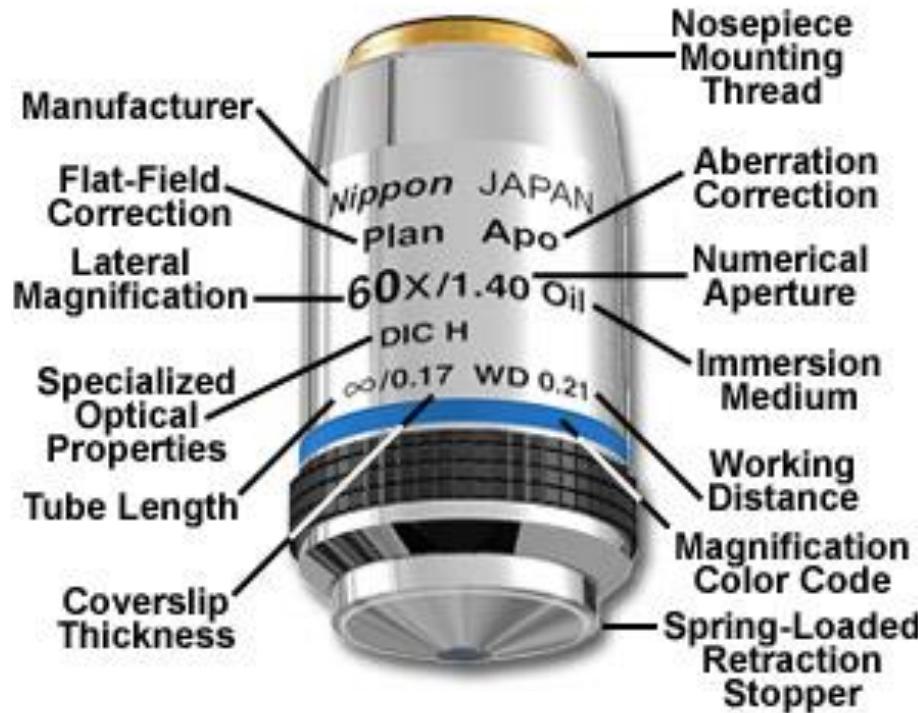
**Experiment:** Time Lapse, 3D, multi-point, multi-wavelength, ...

# Standard microscope capabilities

Like all rules, these were made to be broken, but only if you have fancy equipment!

- Resolution: ~200nm in X and Y, 700 nm in Z
- Sensitivity: <100 photons
- Linear detection – quantification is possible
- Video rate acquisition
- 4-5 color imaging

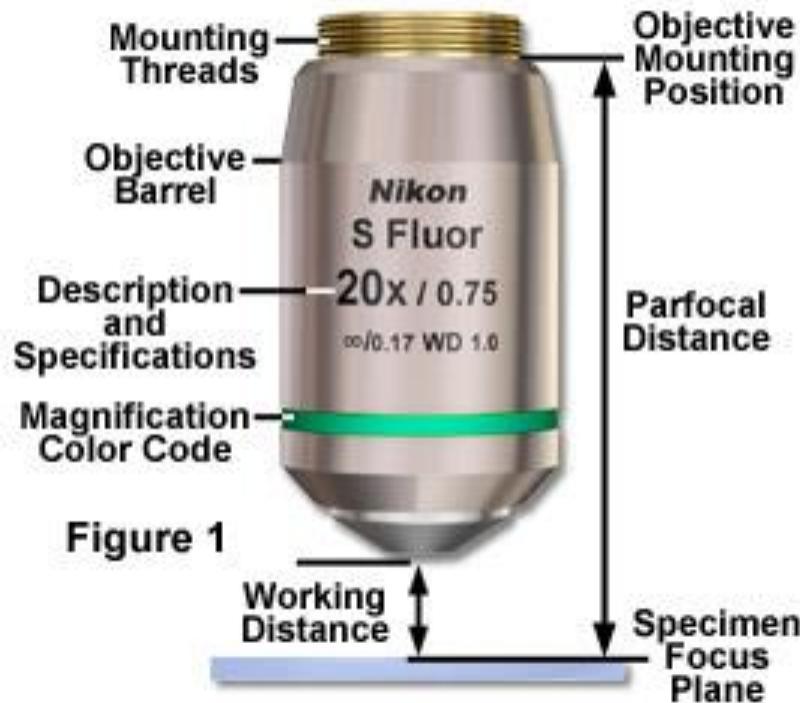
By far the most important part:  
*the Objective Lens*



Obviously, we care about the magnification. What other parameters are important?

# Working Distance

## Objective Working and Parfocal Distance



In general, high NA lenses have short working distances

However, extra-long working distance objectives do exist

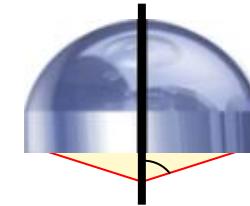
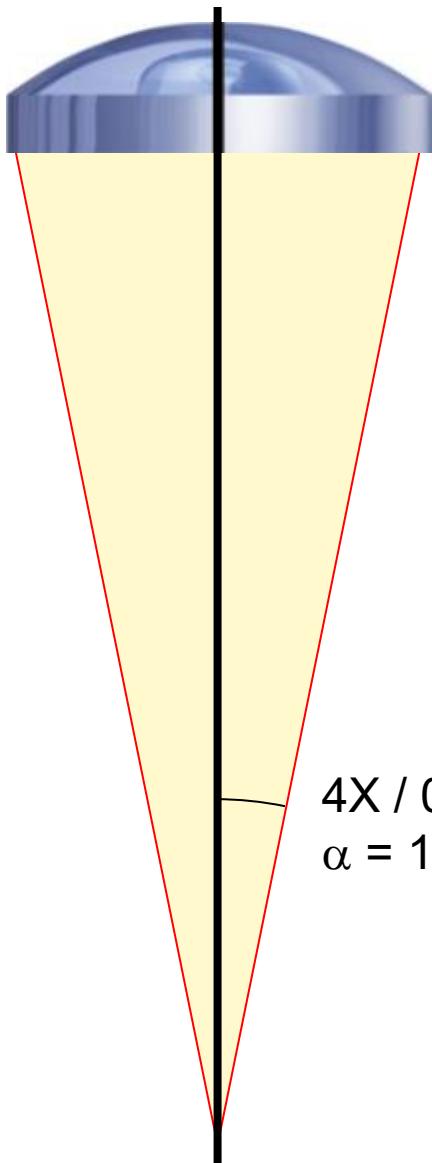
Some examples:

10x/0.3 WD = 15.2mm

20x/0.75 WD = 1.0mm

100x/1.4 WD = 0.13mm

# Numerical Aperture



$$NA = n \sin(\alpha)$$

where

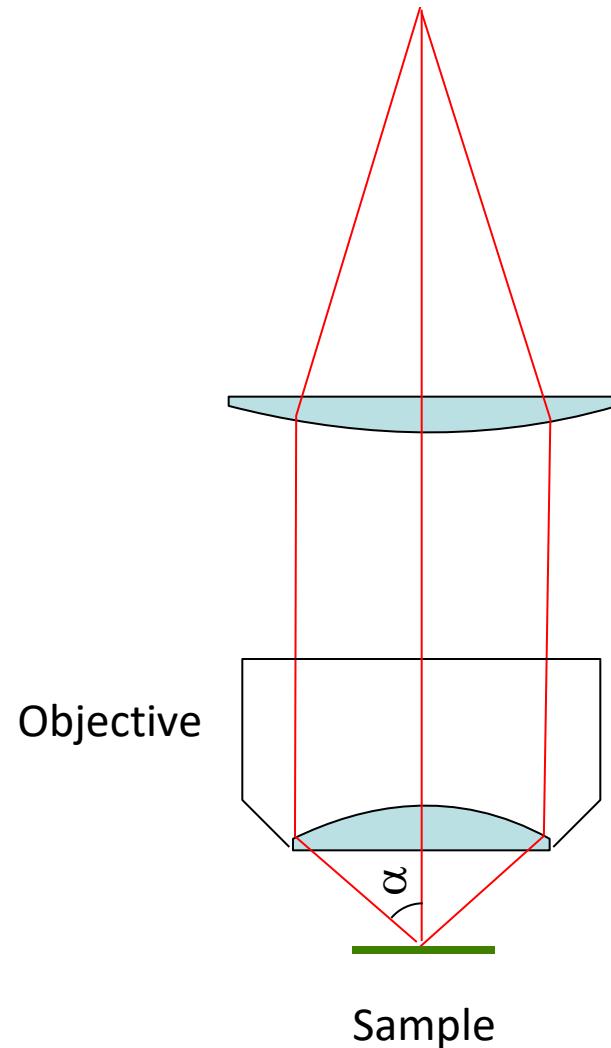
$\alpha$  = light gathering angle

$n$  = refractive index of sample

# Resolution of the Microscope

limited by the point-spread function

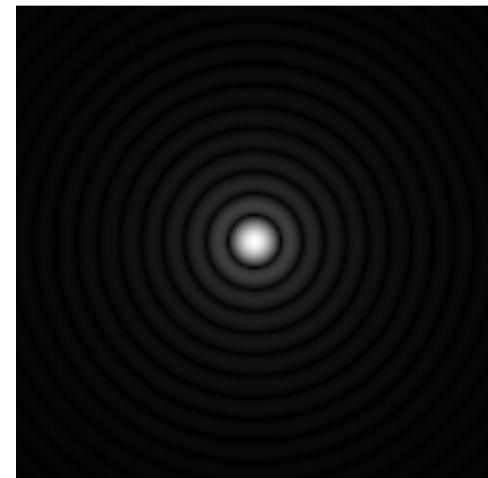
- Microscope objective collects a limited cone of light from the sample
- This limits the resolution achievable by the microscope
- Resolution can be measured by the blurring of a point object  
→ the point-spread function



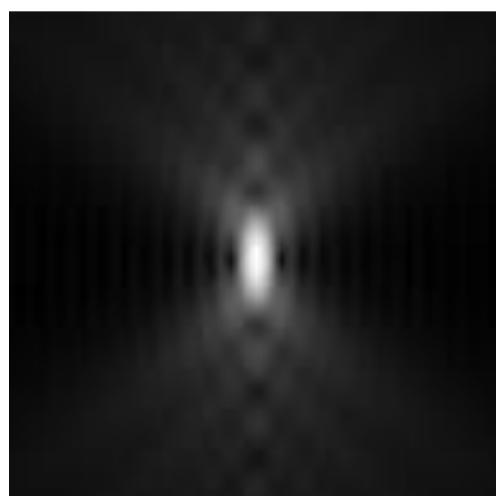
# Resolution of the Microscope

limited by the point-spread function

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Y



X

Z

# Resolution of the Microscope

limited by the point-spread function

Resolution: X-Y,  $0.61\lambda / NA$ ; Z,  $\lambda n / NA^2$

Resolution for some common objectives, in nm:

NA	X-Y	Z
0.3	1017	16830
0.75	407	2690
0.95	321	1680
1.4	218	770

# Light-gathering power

Light-gathering power goes as the square of NA

All things being equal, a higher NA lens will give a brighter image

Increasing magnification generally decreases brightness as light is spread out over more pixels

<b>NA</b>	<b>Brightness</b>
0.3	0.09
0.75	0.56
0.95	0.90
1.4	1.96

# Choosing an objective

- Questions:
  - What resolution do you need?
  - How bright is your sample?
- For high resolution, you'll need high NA.
- For dim samples, you'll want high NA, regardless of resolution, to maximize light-gathering.
  - Dim, low-resolution samples (e.g. protein abundance in nucleus): bin camera to trade off resolution for brightness

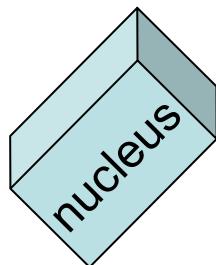
# Choosing an objective

- Questions:
  - What resolution do you need?
  - How bright is your sample?
- When to use low NA?
  - Bright samples at low resolution / low magnification
  - If you need long working distance
  - If spherical aberration is a concern
  - If you want large depth of field to get whole structures in focus at once (avoid Z-stacks)

# NA, Z-resolution, and Z-stacks

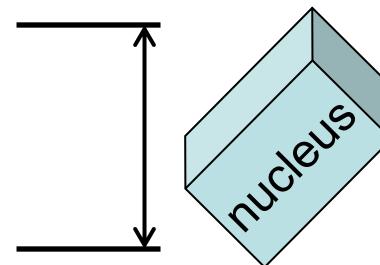
Idea – want to record total nuclear fluorescence

Depth of field



↔ High NA

Low NA



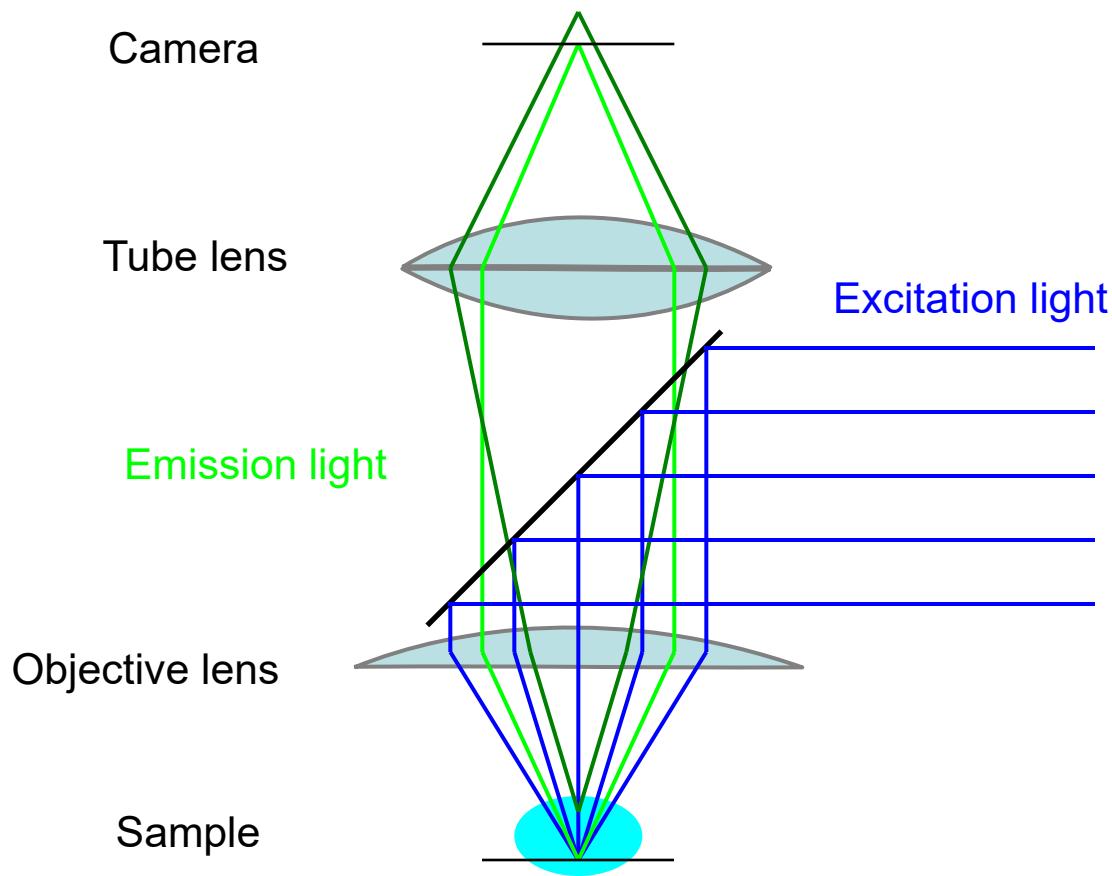
Need multiple Z-sections  
to capture entire nucleus

Only need a single image  
to capture entire nucleus

# Confocal Microscopy

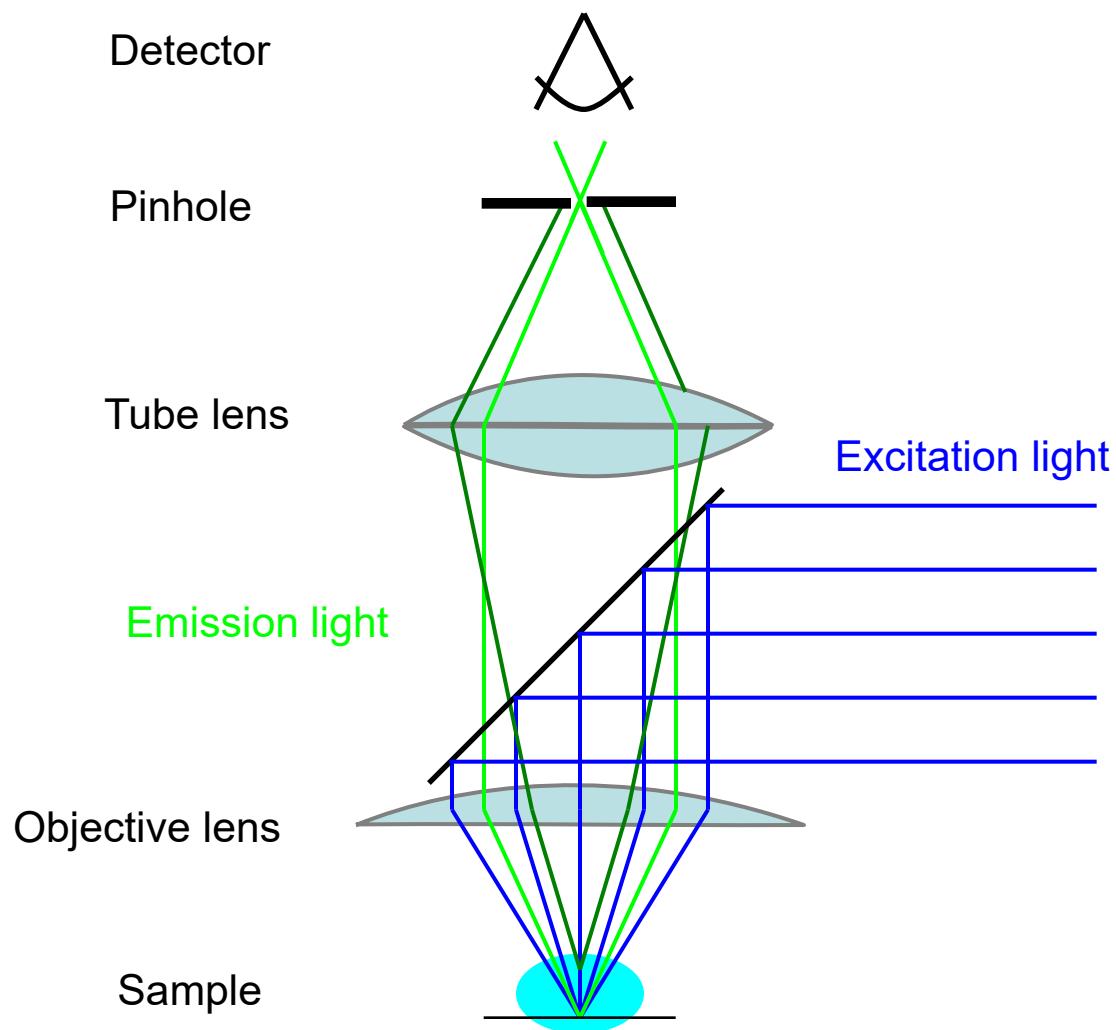
- Confocal microscopy has the same resolution as widefield, but eliminates out-of-focus light.
- This improves contrast for thick, heavily stained specimens.
- However, it usually comes at a cost in sensitivity.

# Fluorescence Illumination of a single point



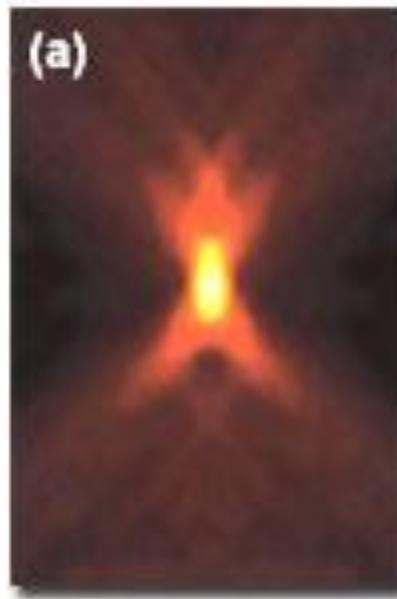
Problem – fluorescence is emitted along entire illuminated cone, not just at focus

# The confocal microscope

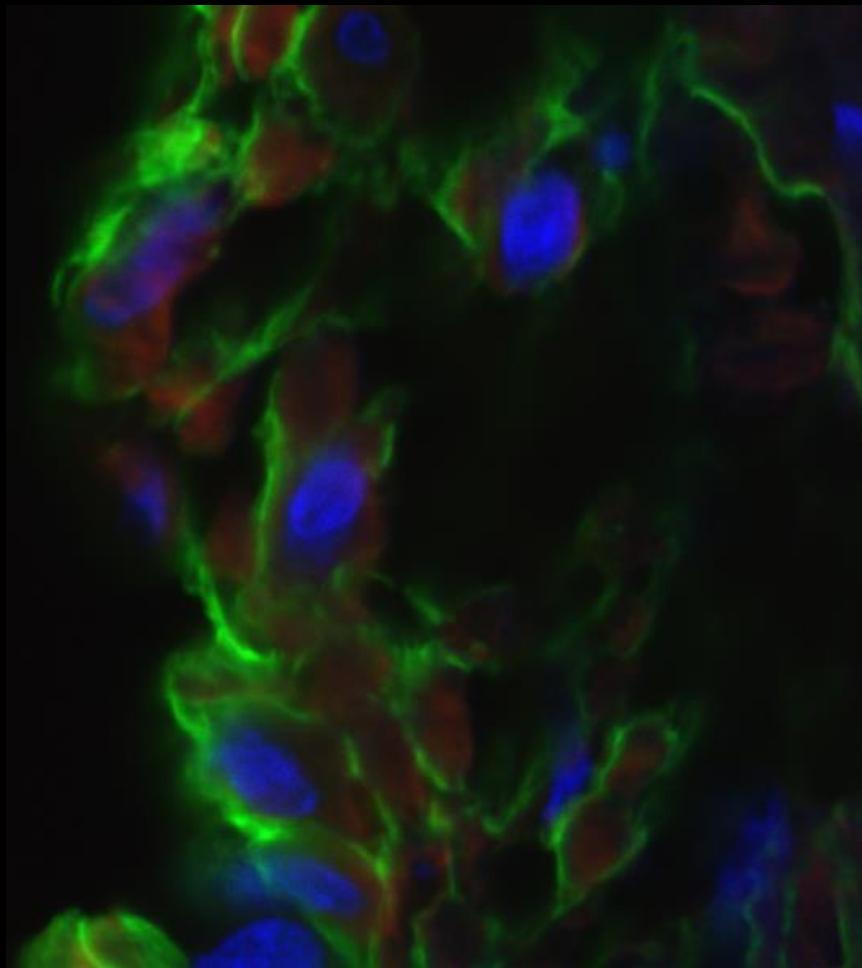


What do you get?

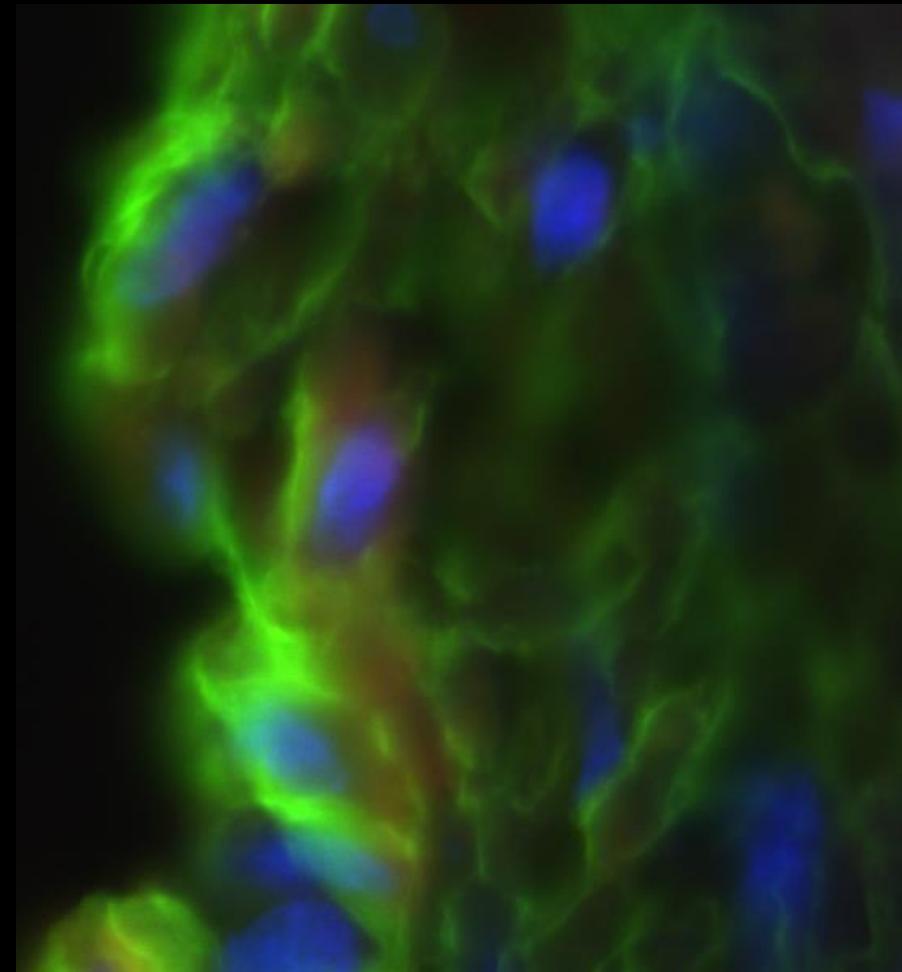
Axial PSF Intensity Profiles



# Confocal vs. Widefield



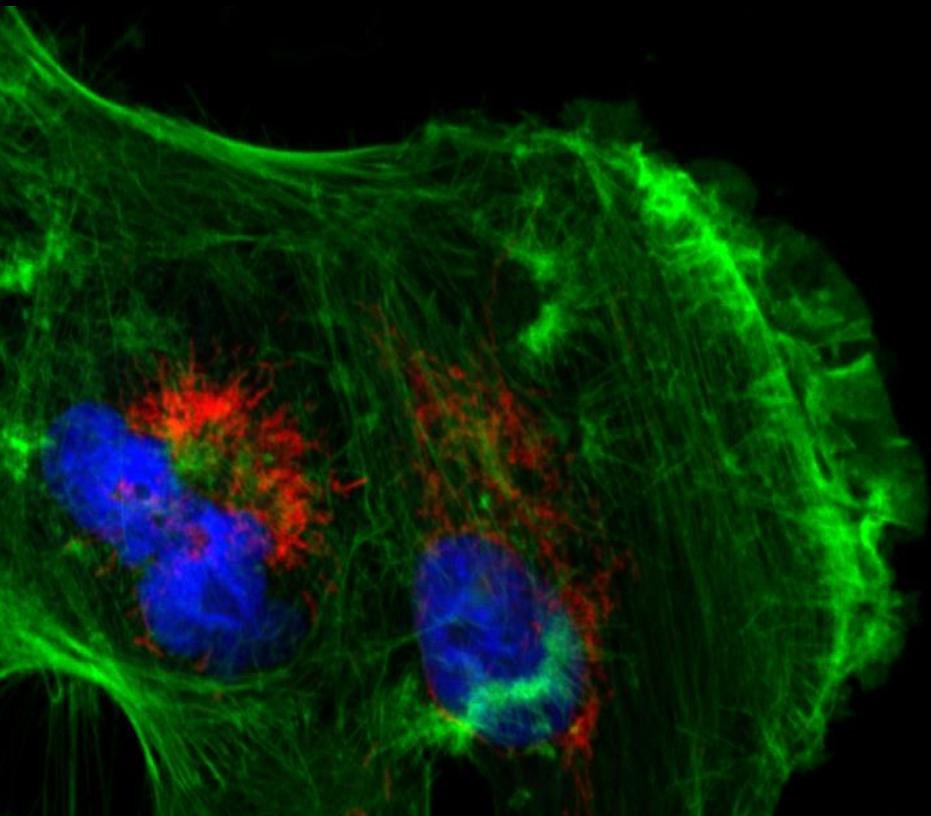
Confocal



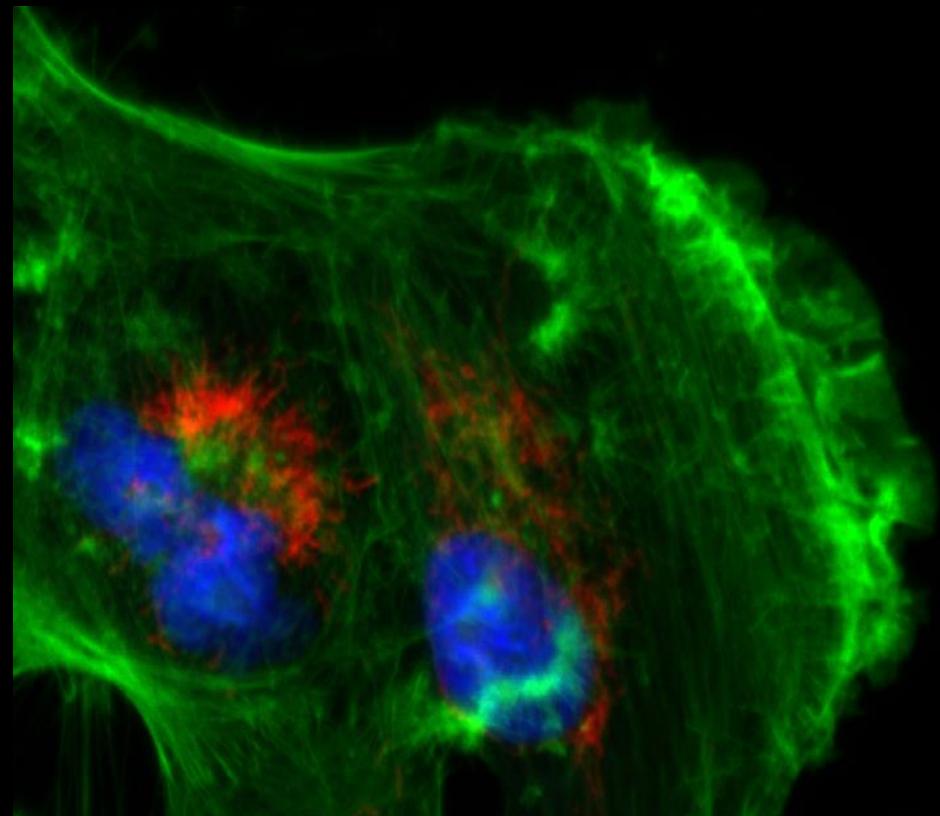
Widefield

20 µm rat intestine section recorded with 60x / 1.4NA objective

# Confocal vs. Widefield



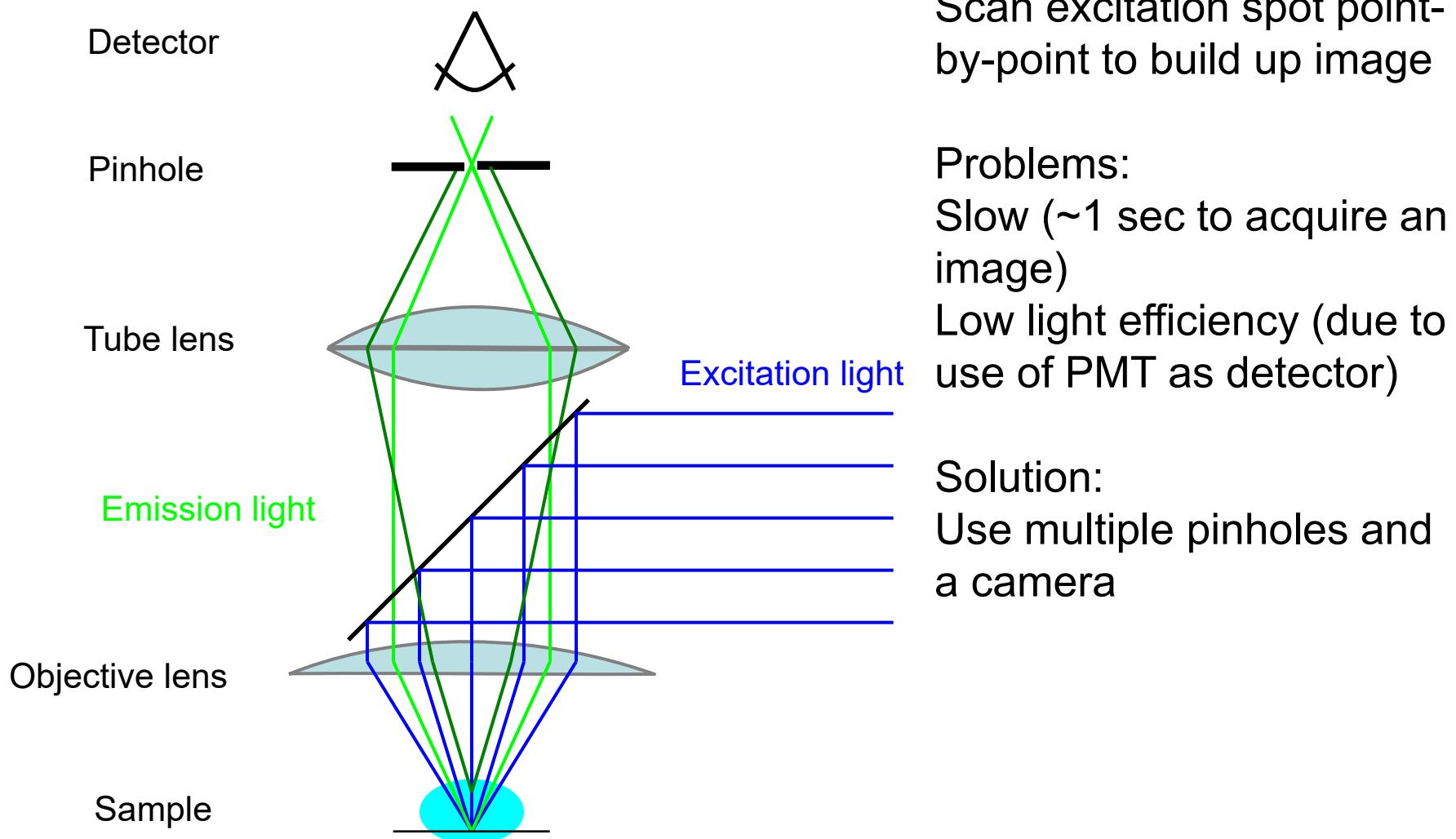
Confocal



Widefield

Tissue culture cell with 60x / 1.4NA objective

# The confocal microscope



# Spinning Disk Confocal

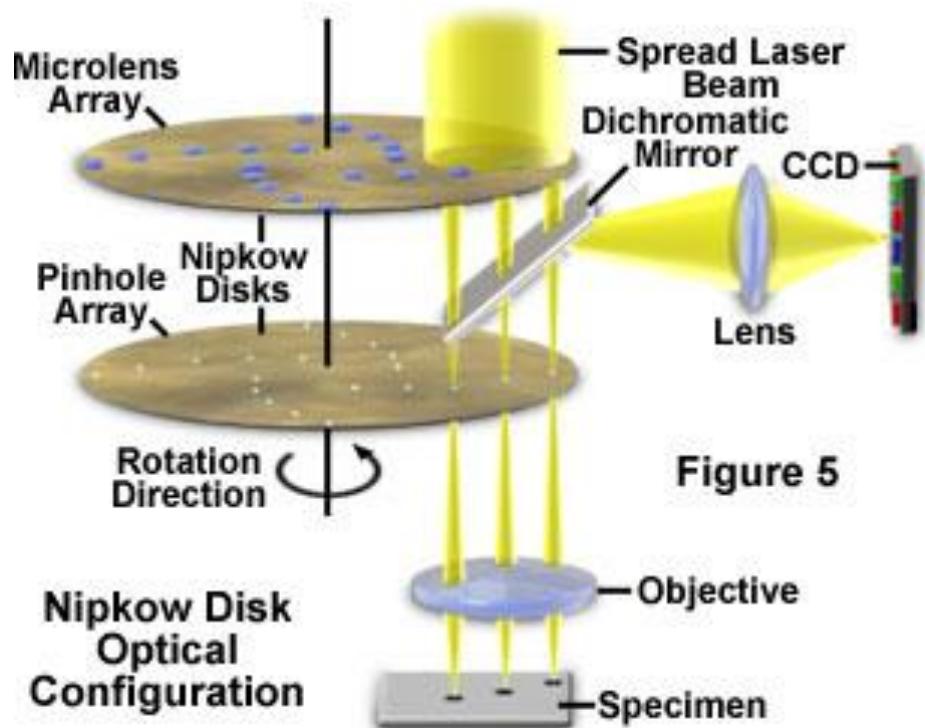
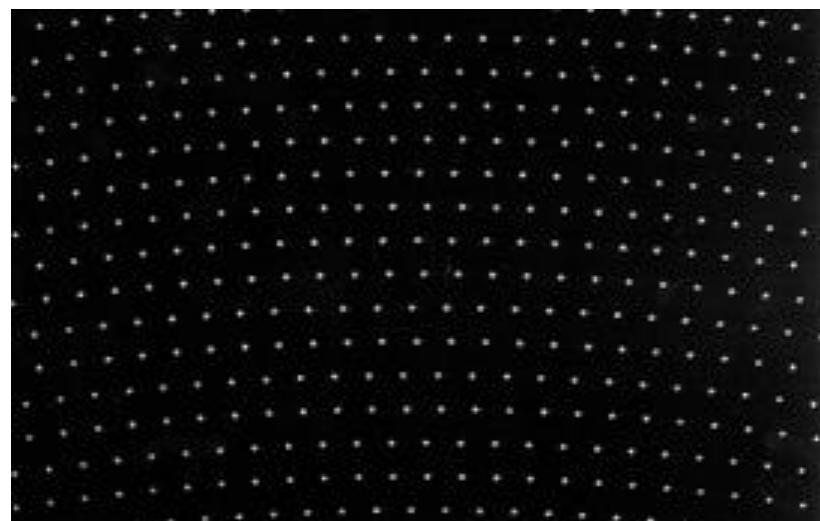
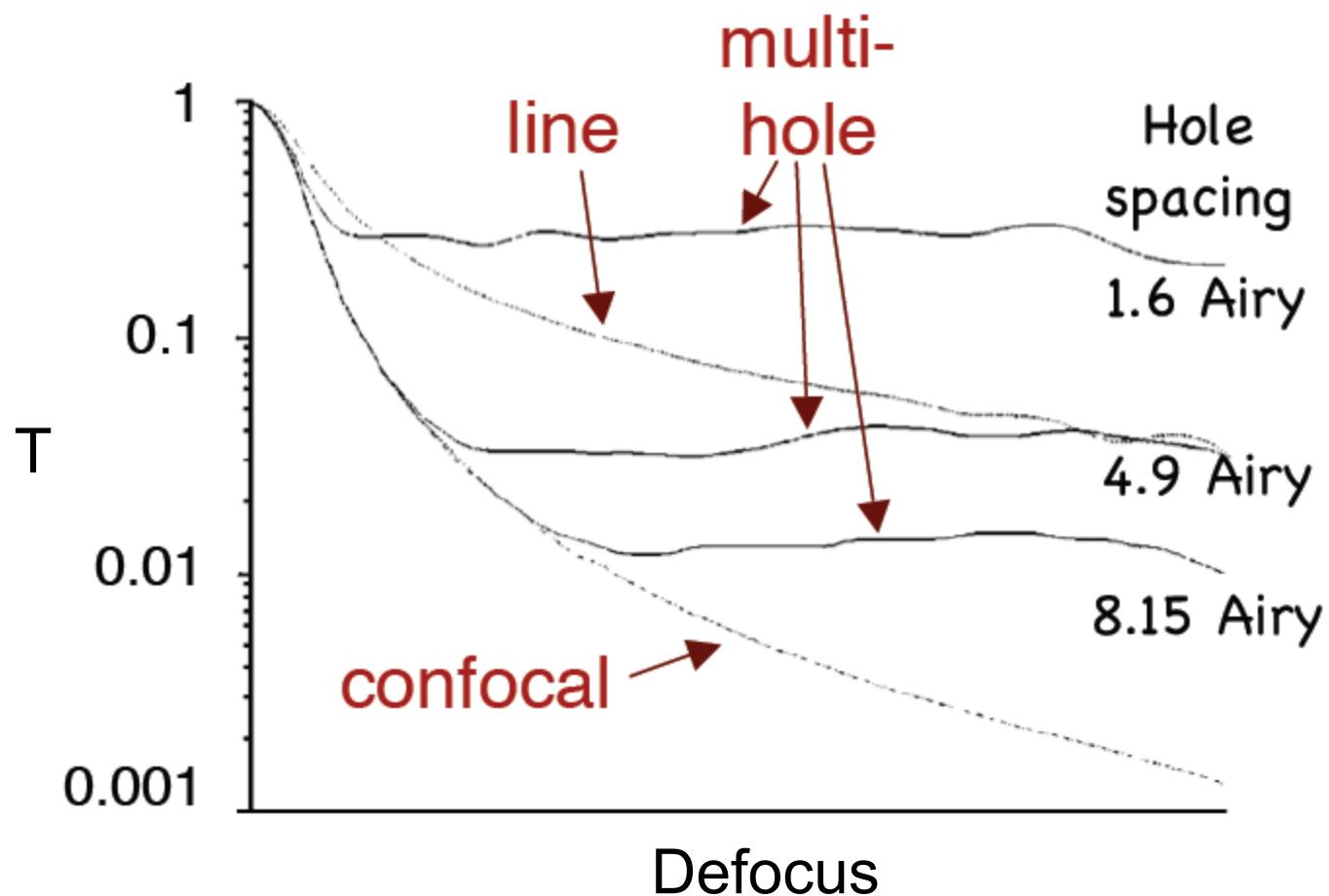


Figure 5



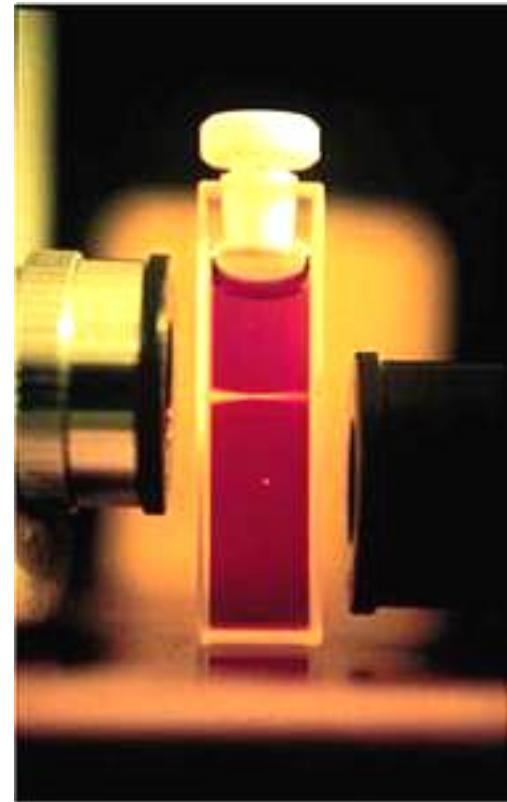
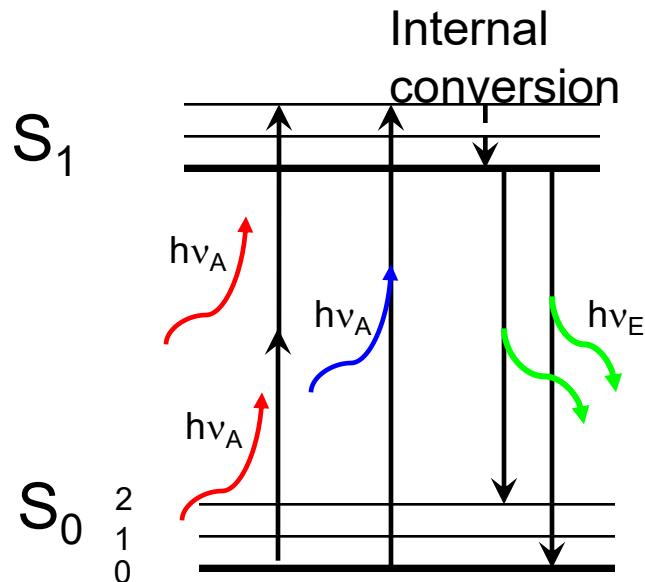
# Out-of-focus rejection



# Relative Sensitivity

- Widefield 100
- Spinning-Disk Confocal 25
- Laser-scanning Confocal 1
- See Murray JM et al, J. Microscopy 2007 vol. 228 p390-405

# Multi-photon excitation



Brad Amos, MRC, Cambridge

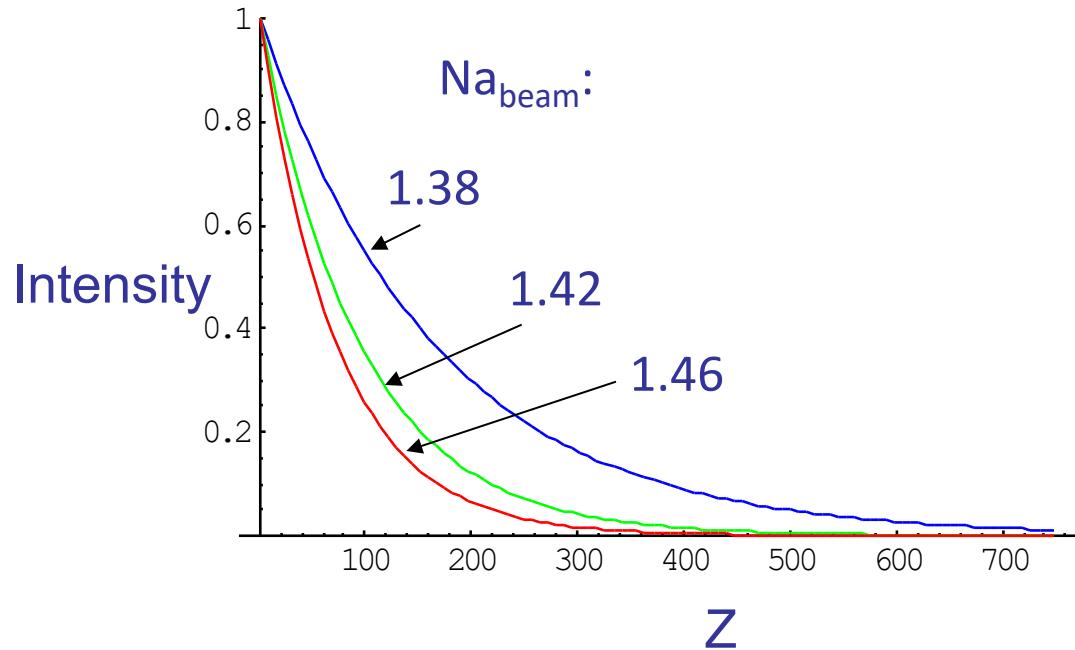
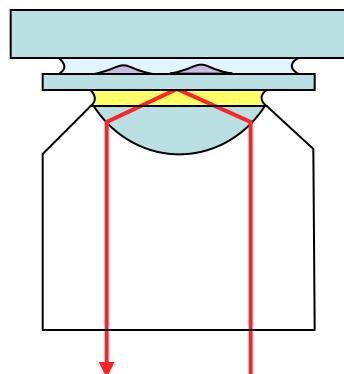
Multi-photon excitation does not excite out-of-focus light, so you can get rid of pinhole

# Total Internal Reflection: TIRF

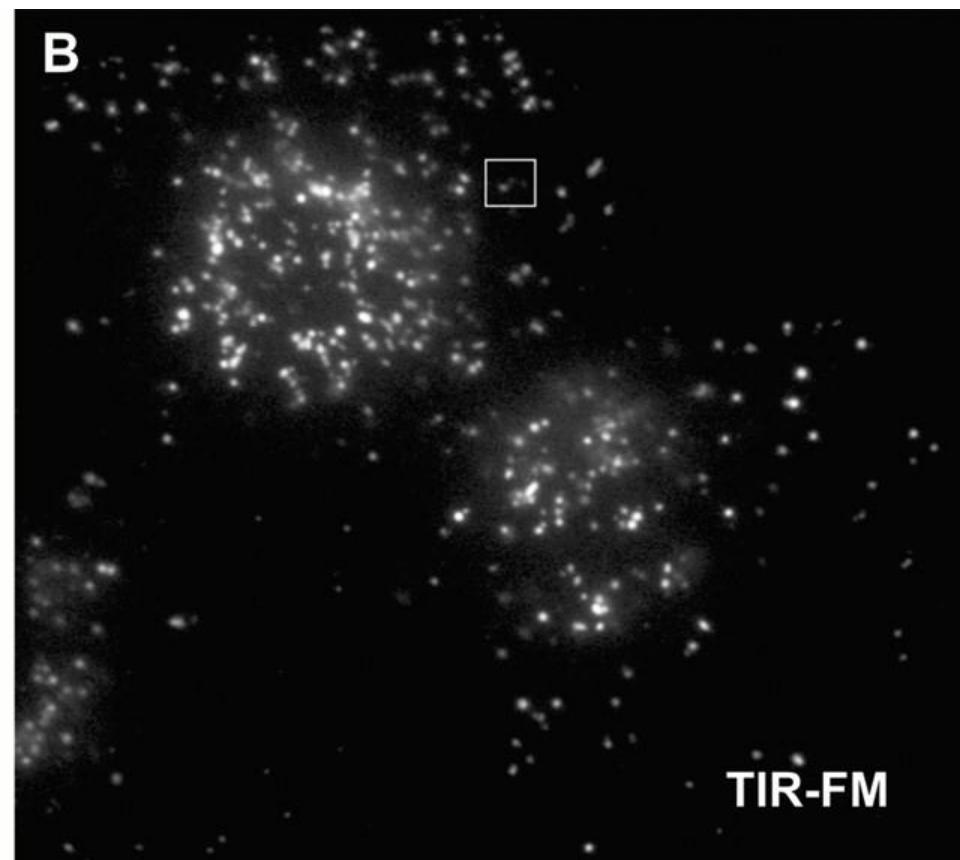
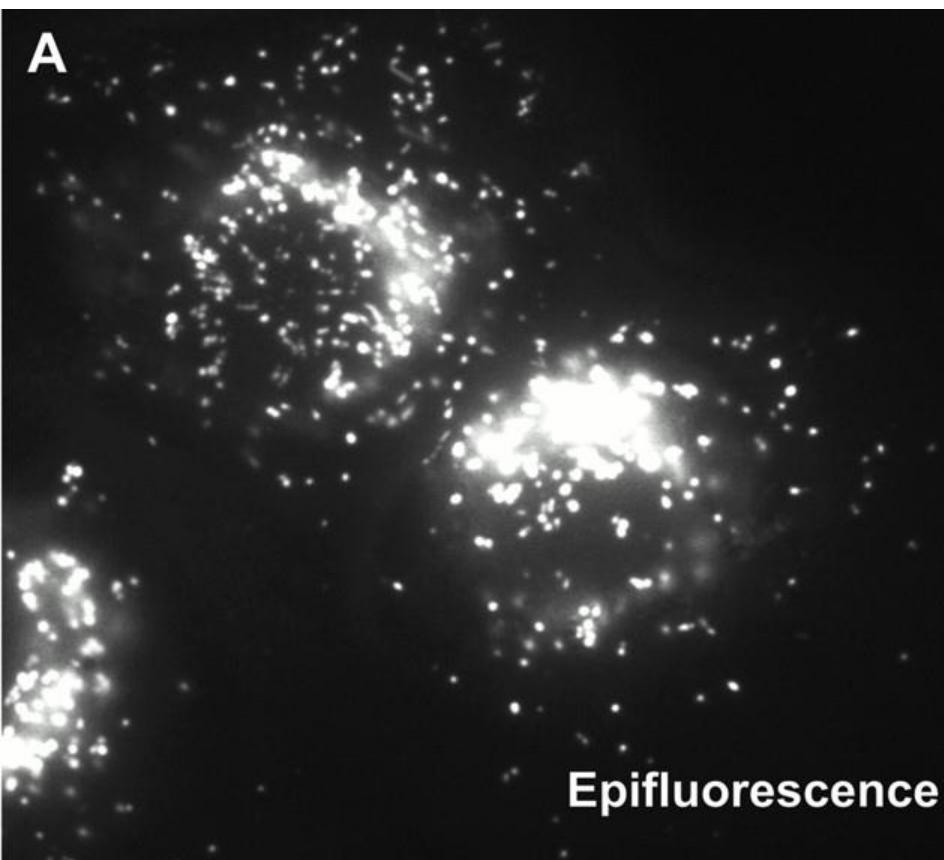
Thinnest optical sections:  
Images ~100nm section adjacent to coverslip

Illuminate  
through the  
objective

Sample on  
cover glass

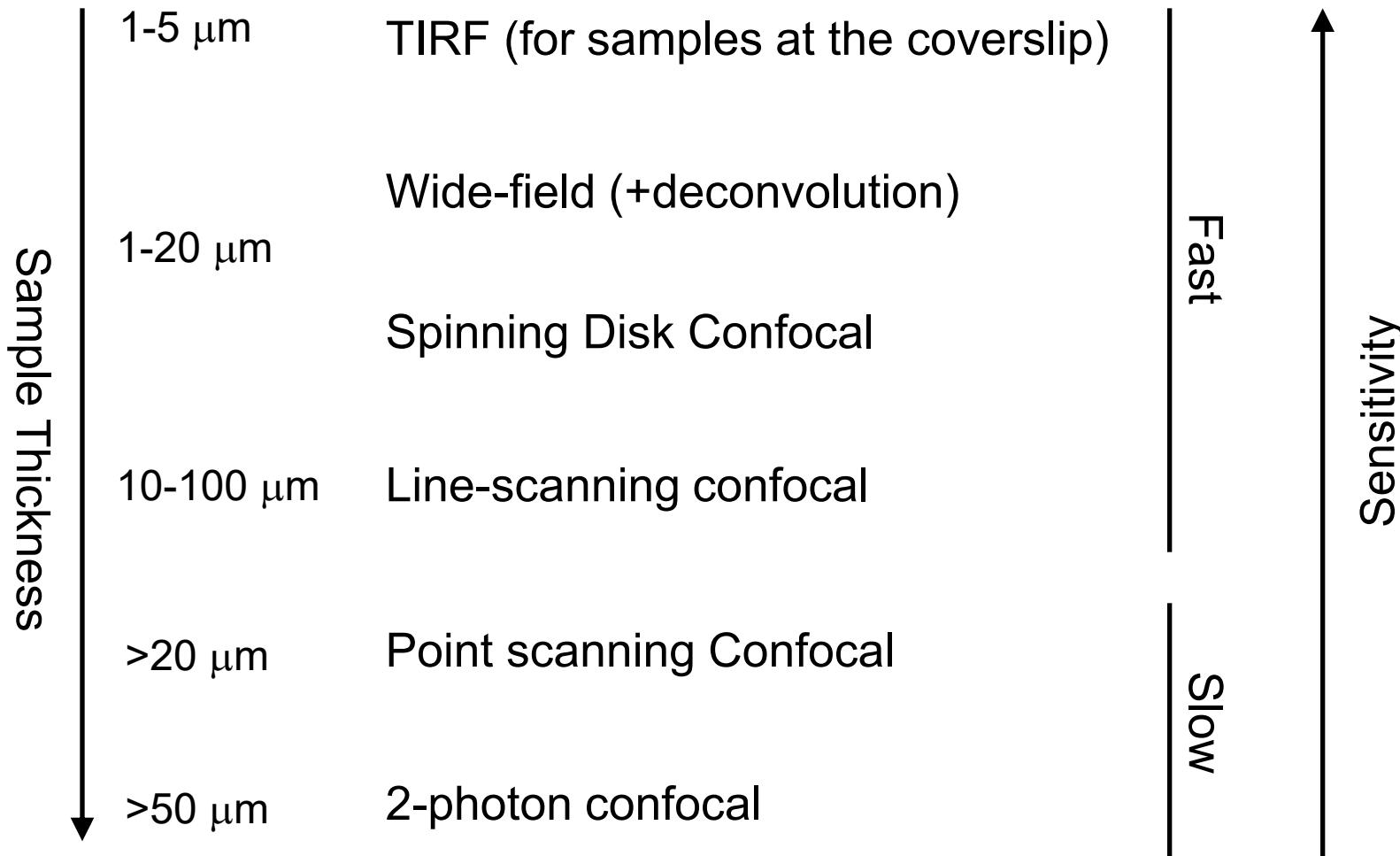


# Epifluorescence vs. TIRF



Jaiswal et al 2002; cells loaded with FITC-dextran

# Which imaging technique should I use?



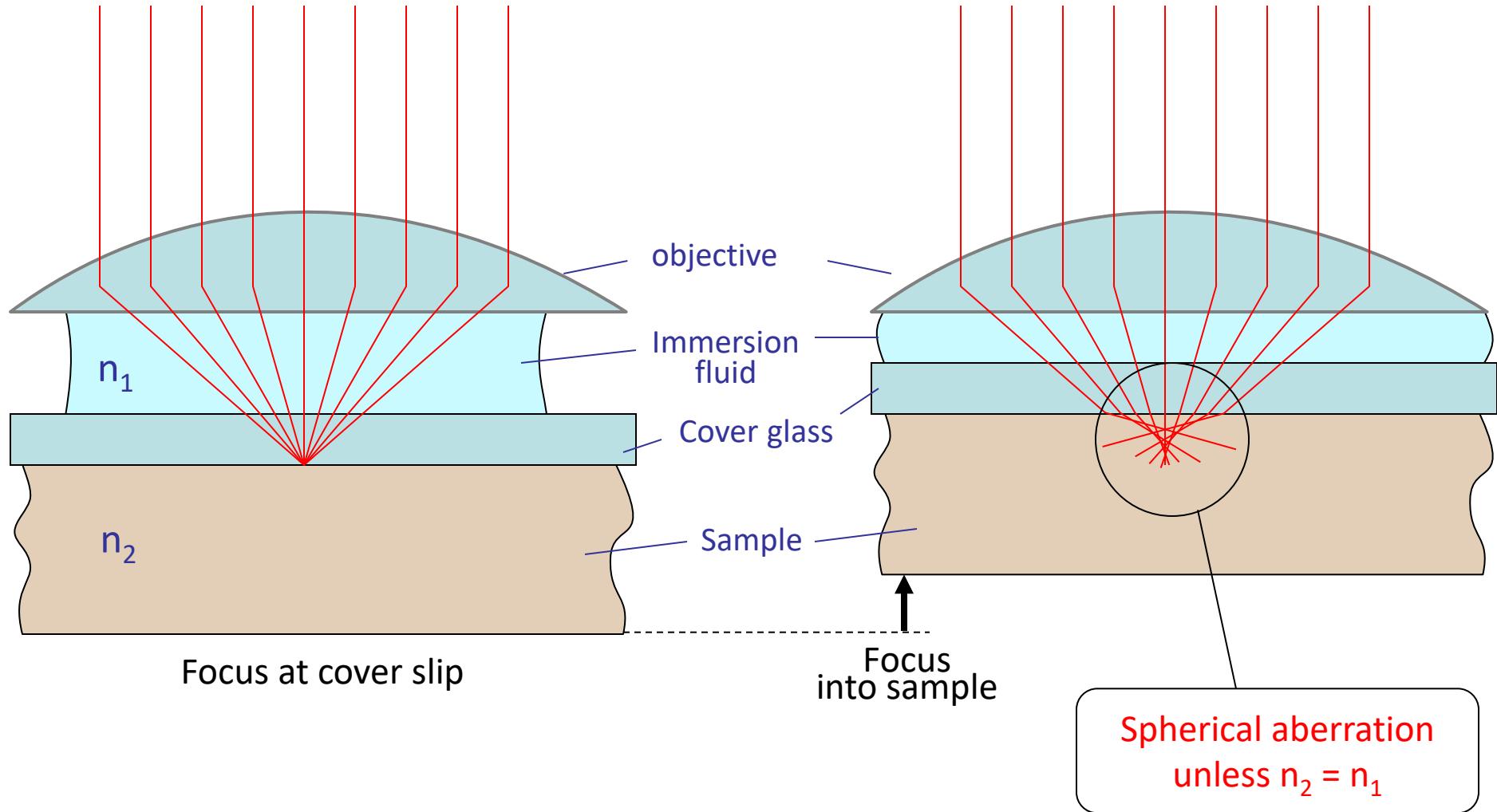
# Microscope choice

- **Epifluorescence** – routine work, low magnification, or thin samples where you don't need high-resolution 3D reconstruction
- **TIRF** – samples at the membrane or otherwise at the coverslip surface; very high signal-to-noise; single molecule imaging
- **Spinning Disk Confocal** – Live tissue culture cells, yeast, etc, or thin ( $<30\ \mu\text{m}$ ) tissue sections when you need 3D reconstructions
- **Laser-Scanning Confocal** – Thick tissues or specimens

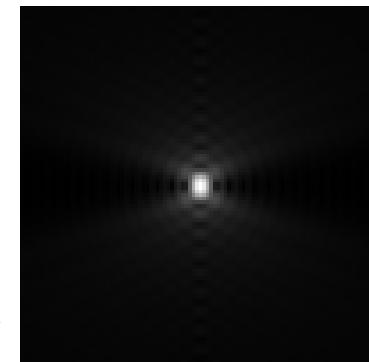
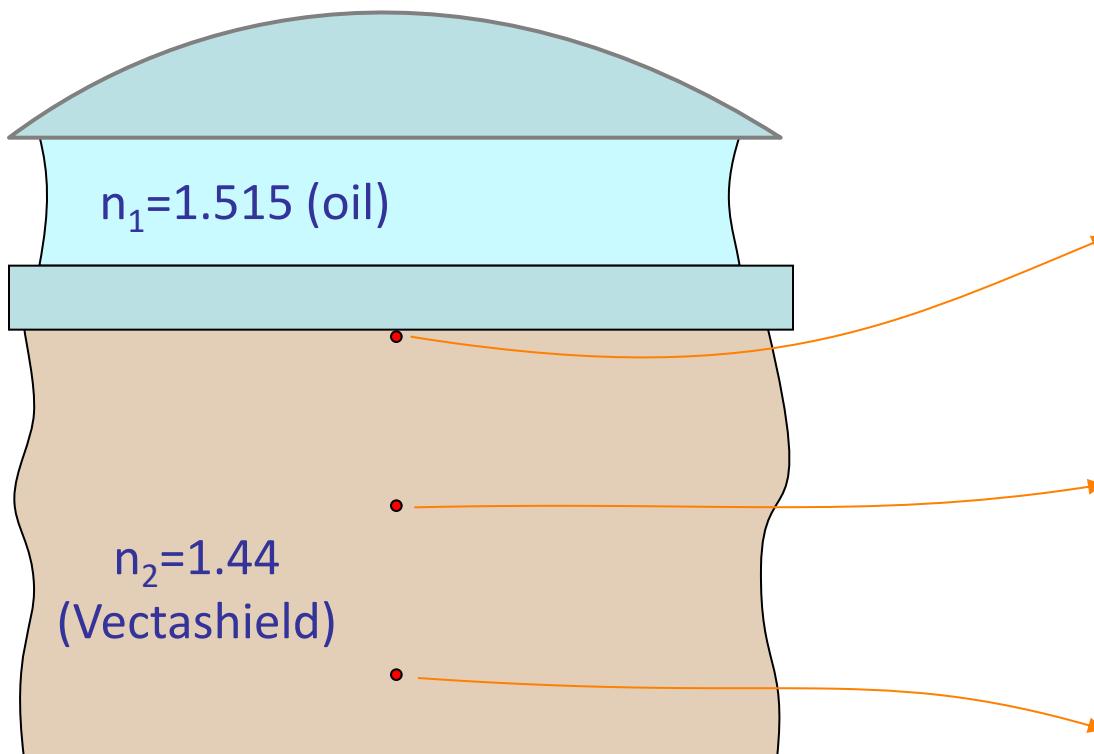
# Sample preparation and mounting

- Mounting media serve several purposes:
  - Stabilizing the sample
  - Preventing photobleaching
  - Clearing the sample
  - Matching refractive index

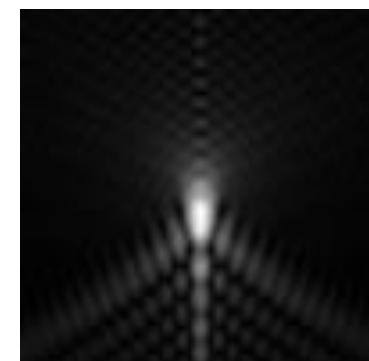
# Index Mismatch & Spherical Aberration



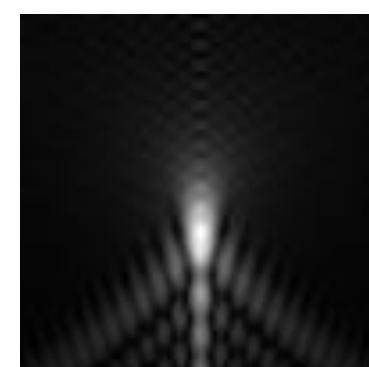
# Index Mismatch & Spherical Aberration



$z = 0 \mu\text{m}$



$z = 25 \mu\text{m}$



$z = 50 \mu\text{m}$

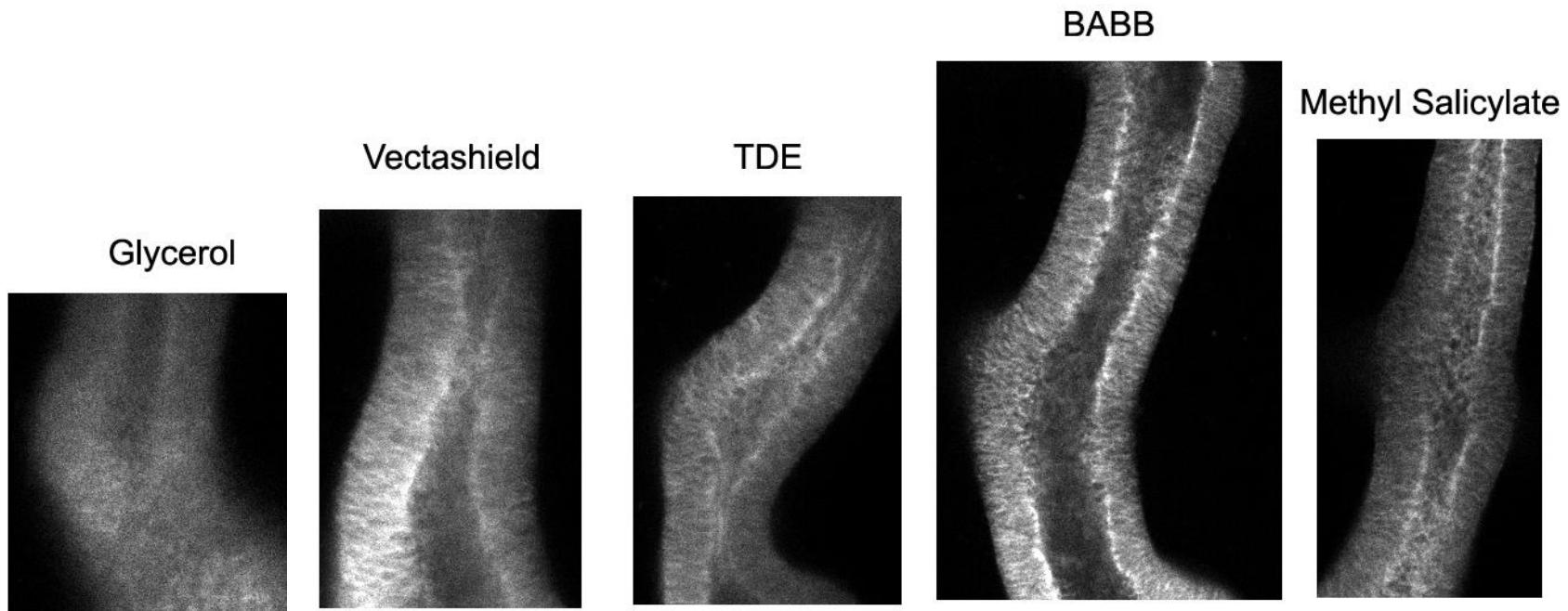
# What can you do about spherical aberration?

- Use 0.17 mm coverslips (~ #1.5)
- Work close to the coverslip
- Match lenses to the refractive index of your samples, and vice versa
  - For aqueous samples, use water immersion / water dipping lenses
  - For fixed samples and oil immersion lenses, mount your sample in a medium with  $n = 1.515$
- Adjust objective correction collar when available
- Use lower NA lenses

# Clearing

- Clearing media dissolve lipids to make samples more transparent
- Can be important for thick samples and tissues
- Commonly used:
  - BABB = 1:2 Benzyl Alcohol : Benzyl Benzoate
  - Methyl Salicylate

# Sample Preparation

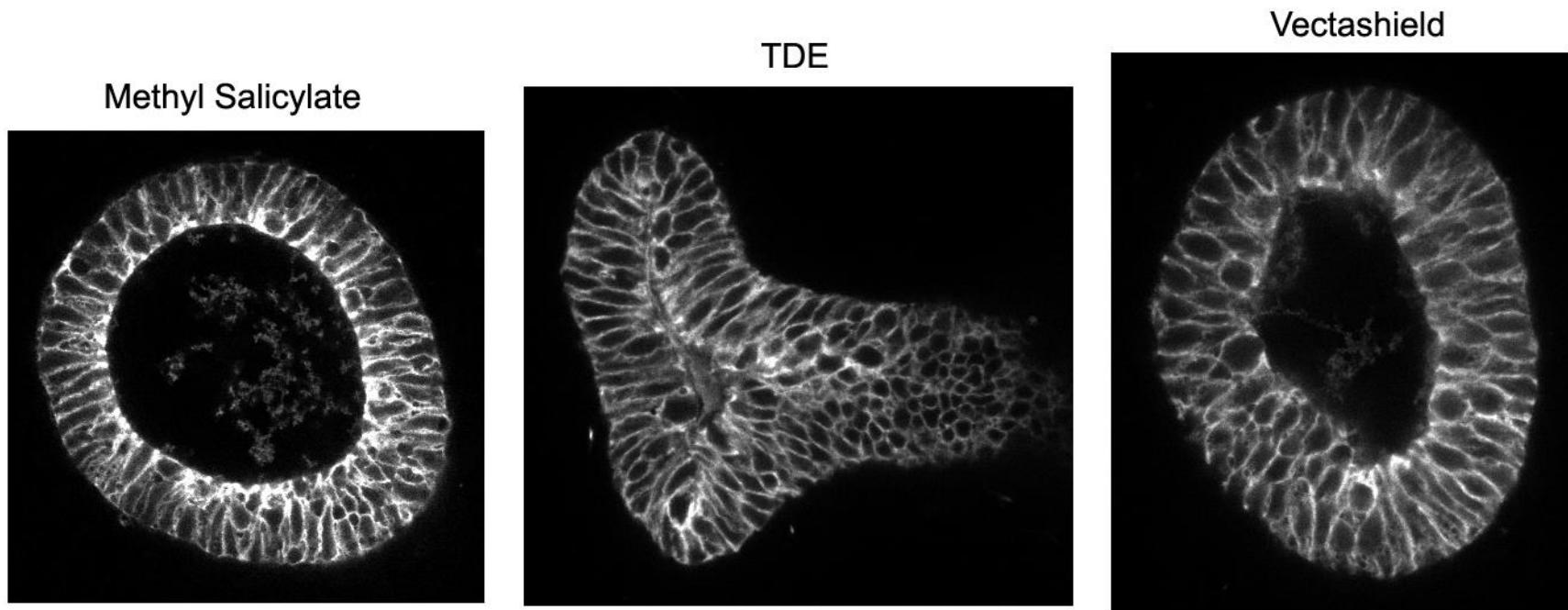


Samples imaged with 20x / 0.75 air objective on spectral confocal

Sections acquired ~ 50  $\mu\text{m}$  into tissue

Embryonic mouse lungs; samples from Nan Tang, Martin Lab

# Sample Preparation



Samples imaged with 40x / 1.3 oil objective on spectral confocal

Sections acquired ~ 50  $\mu\text{m}$  into tissue

Embryonic mouse lungs; samples from Nan Tang, Martin Lab

## Dye choices – Fixed samples

- Common filter set is DAPI / FITC / Rhodamine / Cy5
- Dye choices:
  - DAPI / Hoechst / Alexa 350 / Alexa 405
  - Alexa 488
  - Rhodamine / Alexa 546 / Alexa 568
  - Cy5 / Alexa 647 / Atto 647
- More than four colors probably requires special filters or spectral imaging.

## Dye choices – Live samples

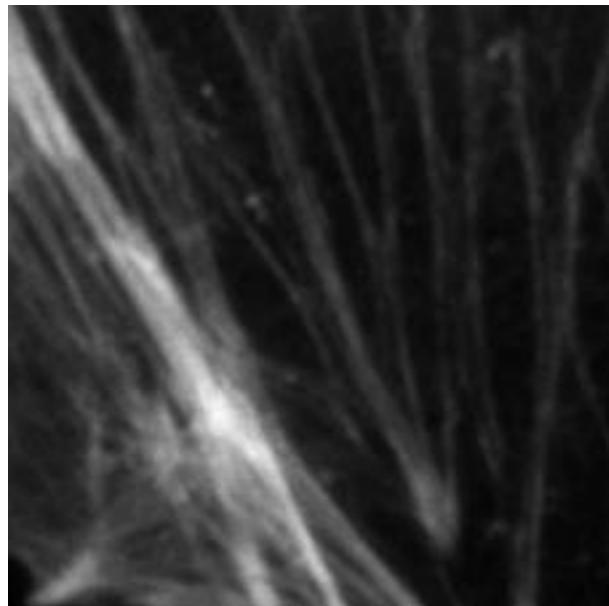
- Common filter sets: GFP / mCherry, CFP / YFP, CFP / YFP / RFP
- Two-color choice: GFP / mCherry
- Three-color: CFP / GFP / mCherry or CFP / YFP / mCherry or BFP / GFP / mCherry
- Four-color: BFP / CFP / YFP / mCherry or Sapphire / CFP / YFP / mCherry
- Five-plus colors: possible but tricky, probably requires custom filters or spectral imaging.

## Time and noise - tradeoffs

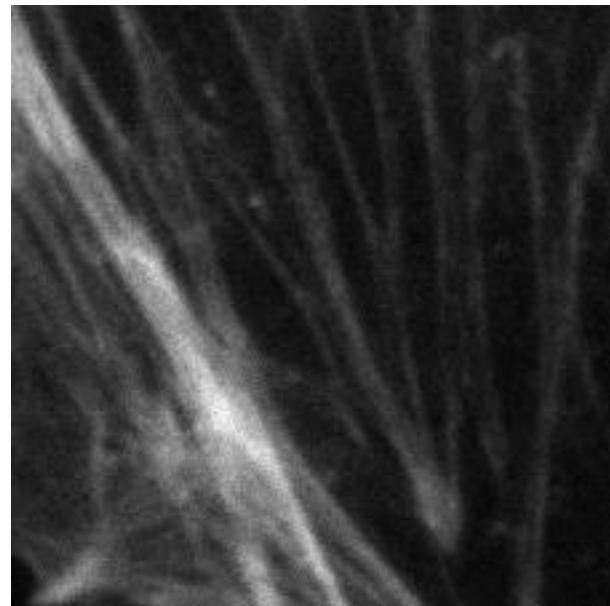
- The number of photons collected by the camera generally determines the amount of noise in your image
- Noise = square root (# of photons)
- Doubling signal to noise ratio requires 4-fold increase in exposure

# What does this look like?

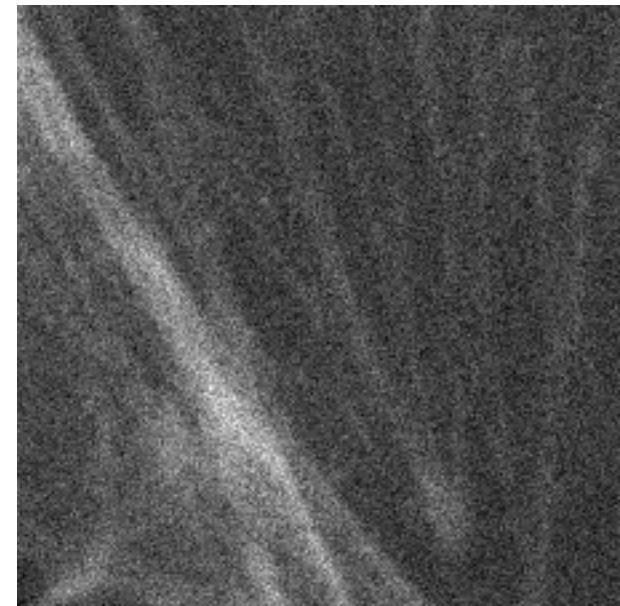
With 5 e<sup>-</sup> camera read noise



1000 photons / pixel



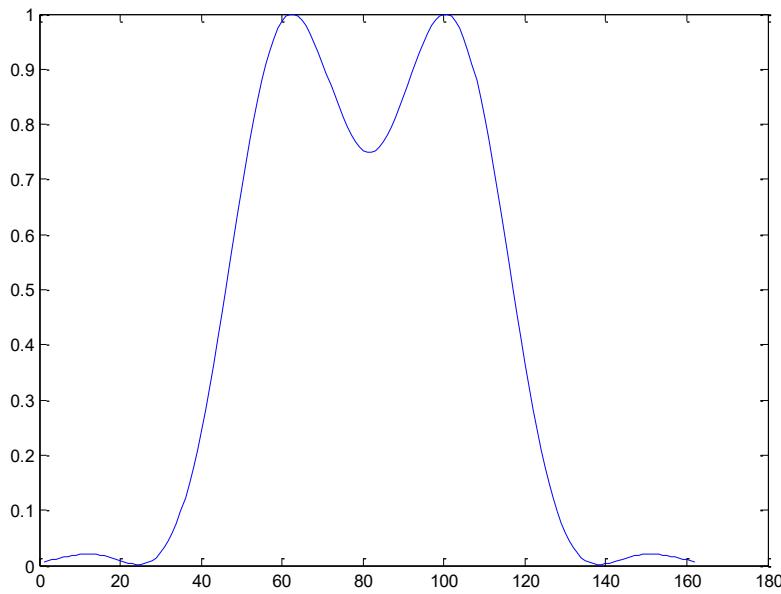
100 photons / pixel



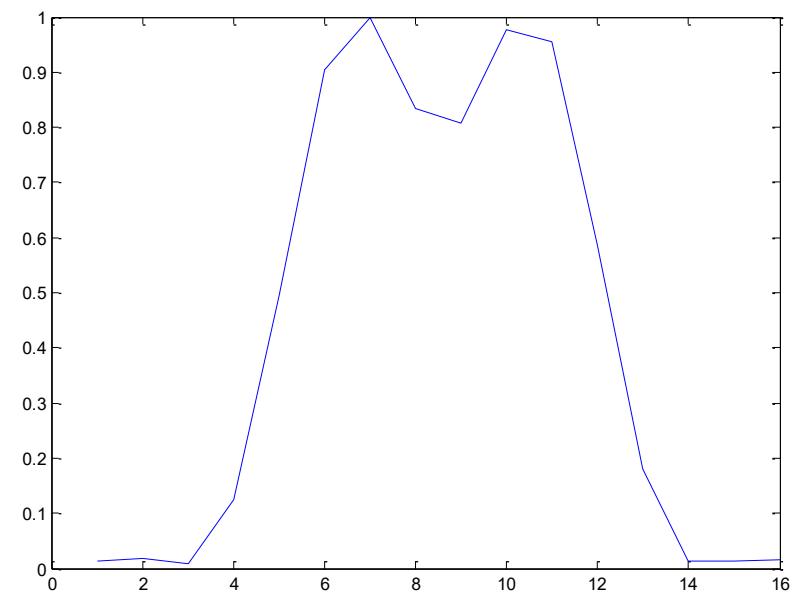
10 photons / pixel

# Noise and resolution

Theoretical perfect data



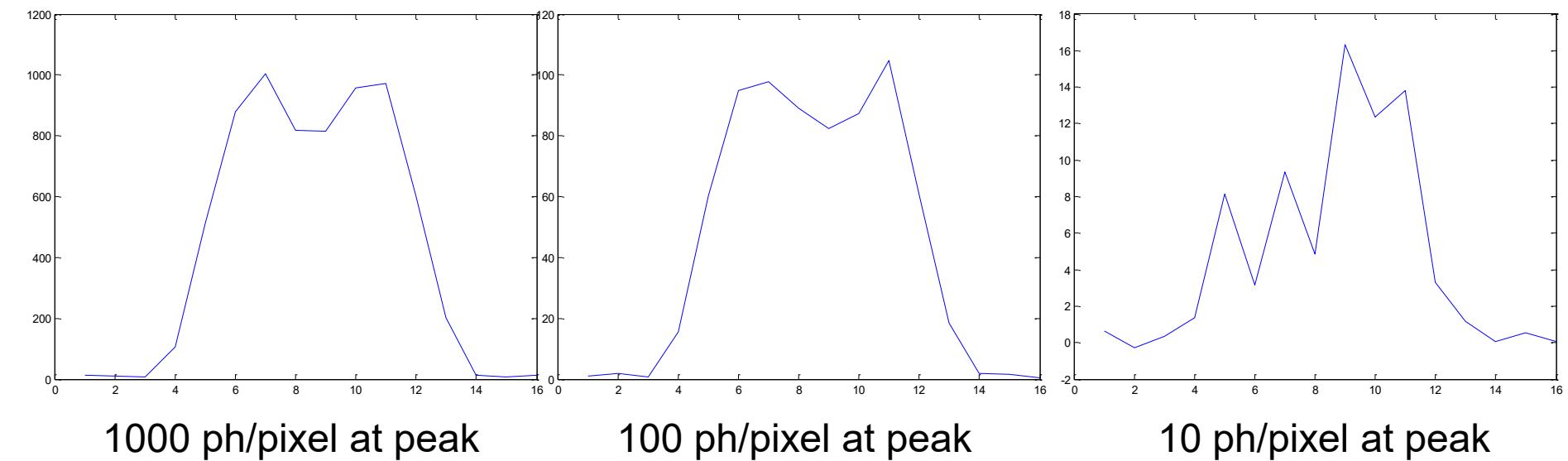
Two spots separated by  
diffraction limit



Slightly oversampled

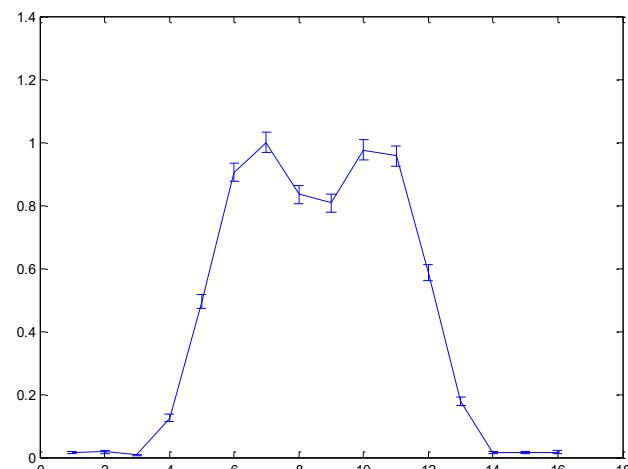
# Noise and resolution

With shot noise

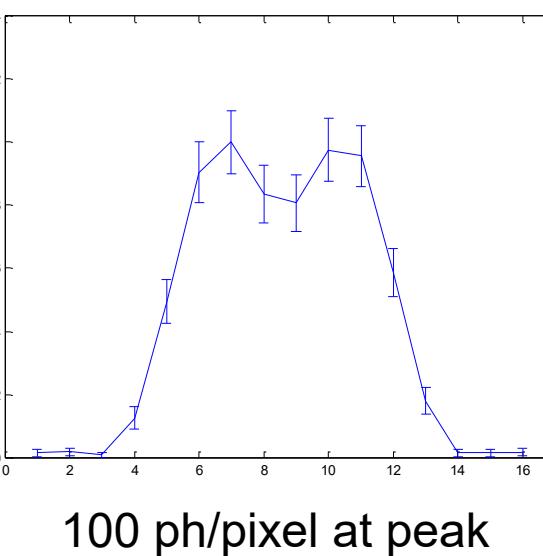


# Noise and resolution

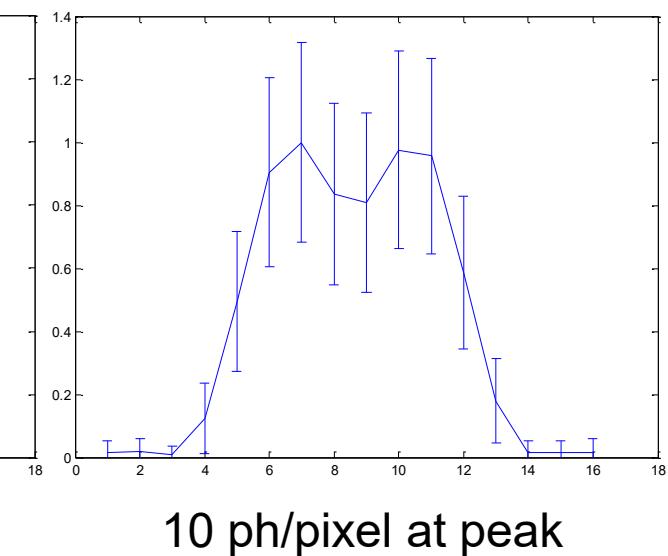
Expected error bars with shot noise



1000 ph/pixel at peak



100 ph/pixel at peak

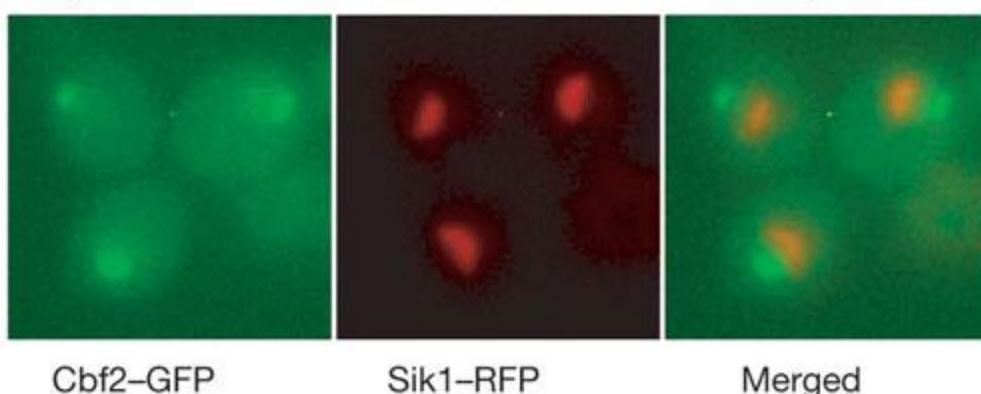
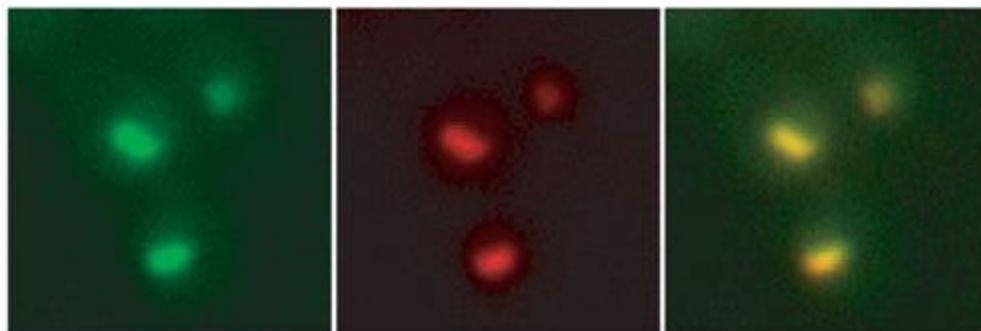


10 ph/pixel at peak

## Noise and resolution

- High resolution and precise quantitation both require lots of light
- This means bright samples or long exposures
- This may cause problems with photobleaching and phototoxicity
- Be aware of potential tradeoffs between precision, speed, and photobleaching

# Colocalization



Measures co-occurrence within the resolution limit of the microscope.

Does not say anything about molecular interaction

# Nothing beats good data

- Think about what data you need before you take it.
- Do you need
  - Time resolution?
  - Spatial resolution?
  - Intensity resolution?
  - Day-to-day reproducibility?
  - Spatial uniformity?
- You can fix a lot of problems with post-processing, but it's better to fix problems in the data collection!

# If you care about it, you should measure it!

- Spatial uniformity
  - Illumination and detection is not uniform over the field of view of the microscope.
  - Can be measured and corrected with a shading image.
  - Photobleaching may make this hard
- Temporal uniformity
  - Lamp power and alignment fluctuates from day to day
  - Can measure
  - But best to do experiments same day / same session

## Think about data storage

- Databases are good, but cumbersome
- Save in manufacturer's native format so metadata is preserved
- If not using a database, systematic file names and notes on sample identity are a good idea

# References

- Slides: <http://nic.ucsf.edu/edu.html>