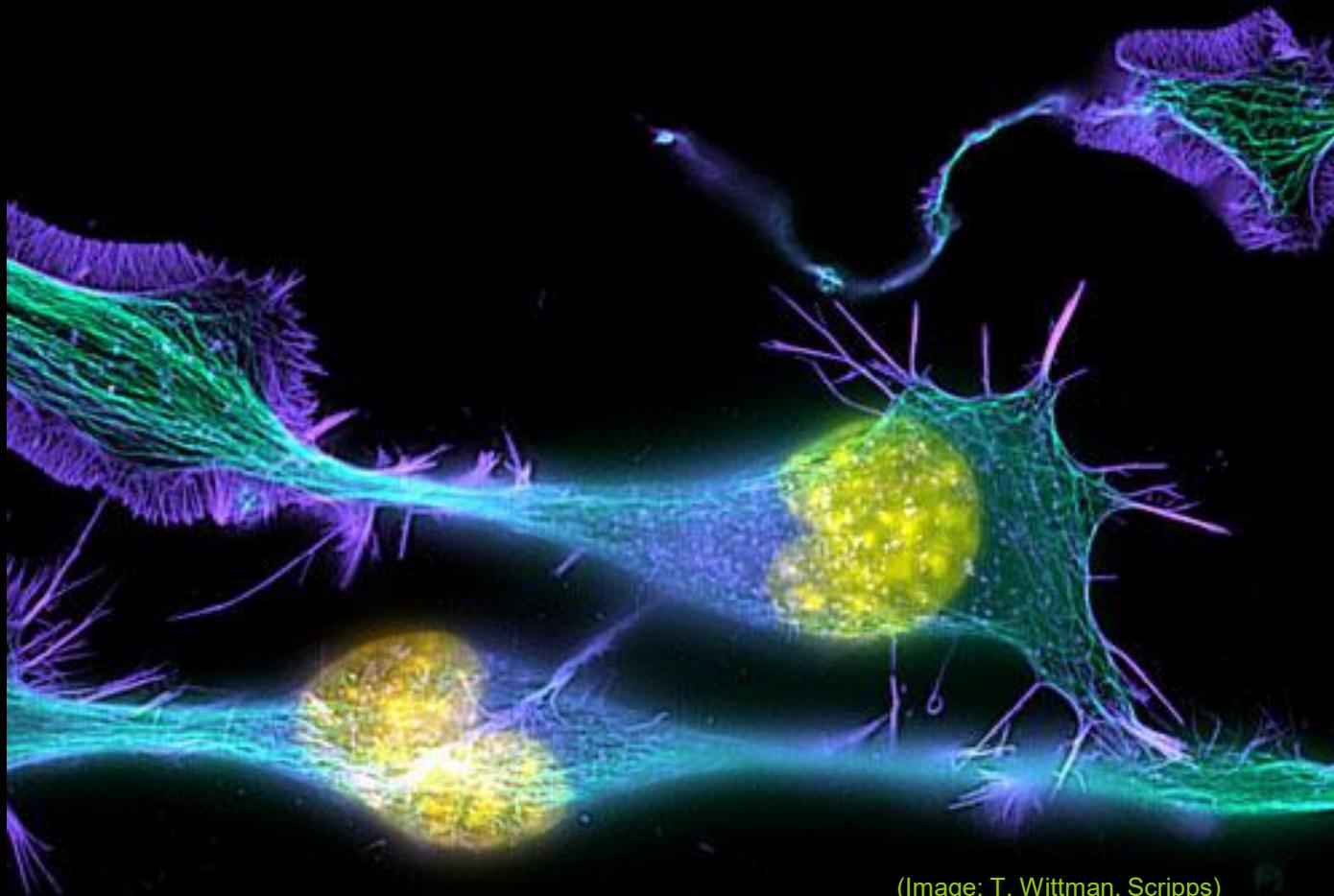


# Introduction to Light Microscopy

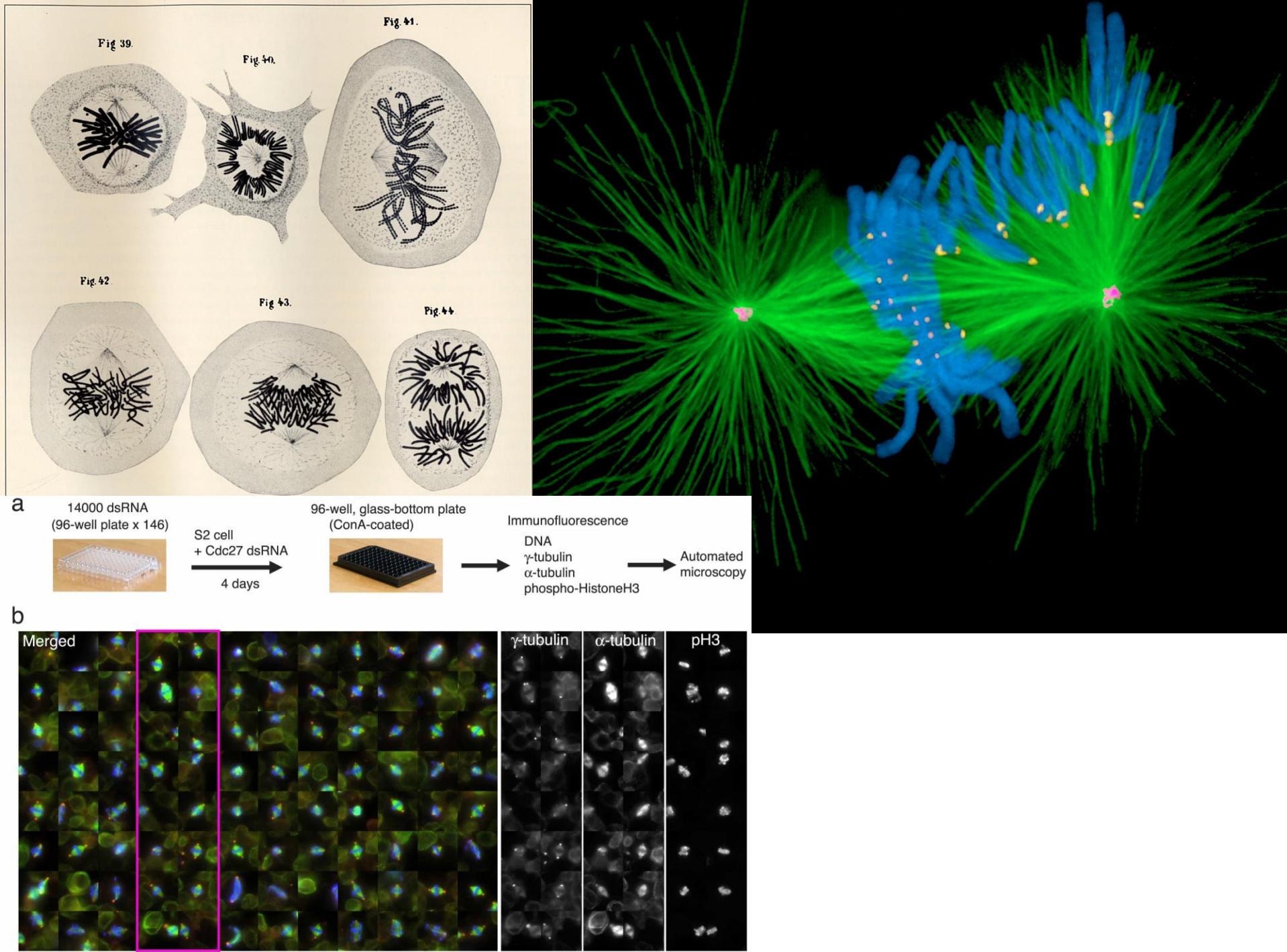


(Image: T. Wittman, Scripps)

# The Light Microscope

- Four centuries of history
- Vibrant current development
- One of the most widely used research tools





# **Major Imaging Functions of the Microscope**

- Magnify
- Resolve features
- Generate Contrast
- Capture and Display Images

# An Upright Epifluorescence Microscope

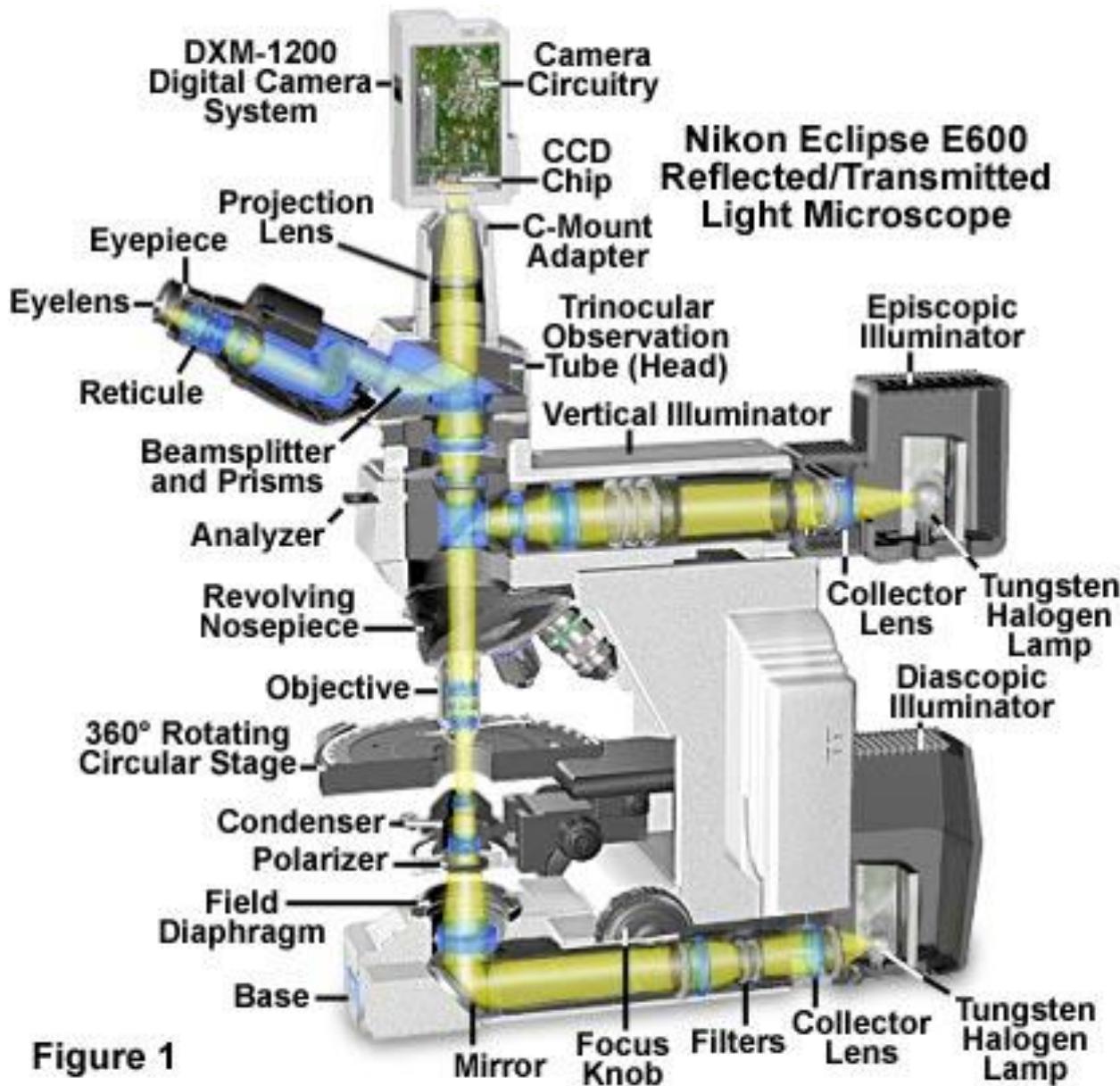


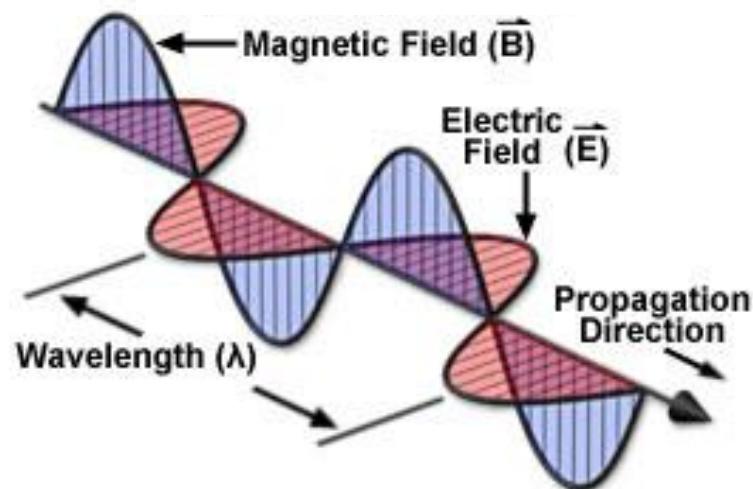
Figure 1

# What is light?

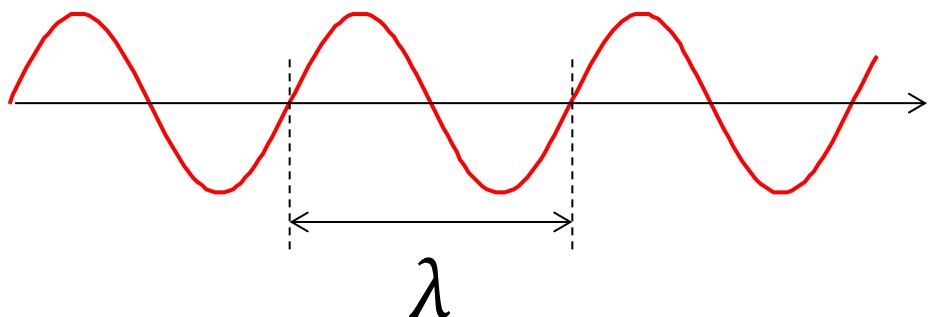


# Waves vs. Photons vs. Rays

- Quantum wave-particle duality
- Rays: photon trajectories
- Rays: propagation direction of waves

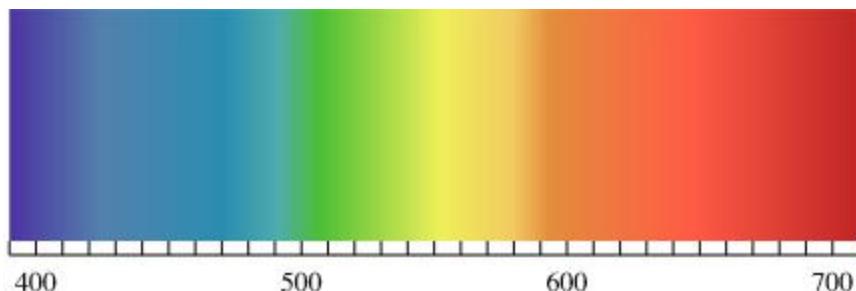


# Wavelength and frequency



$$c = \lambda\nu$$

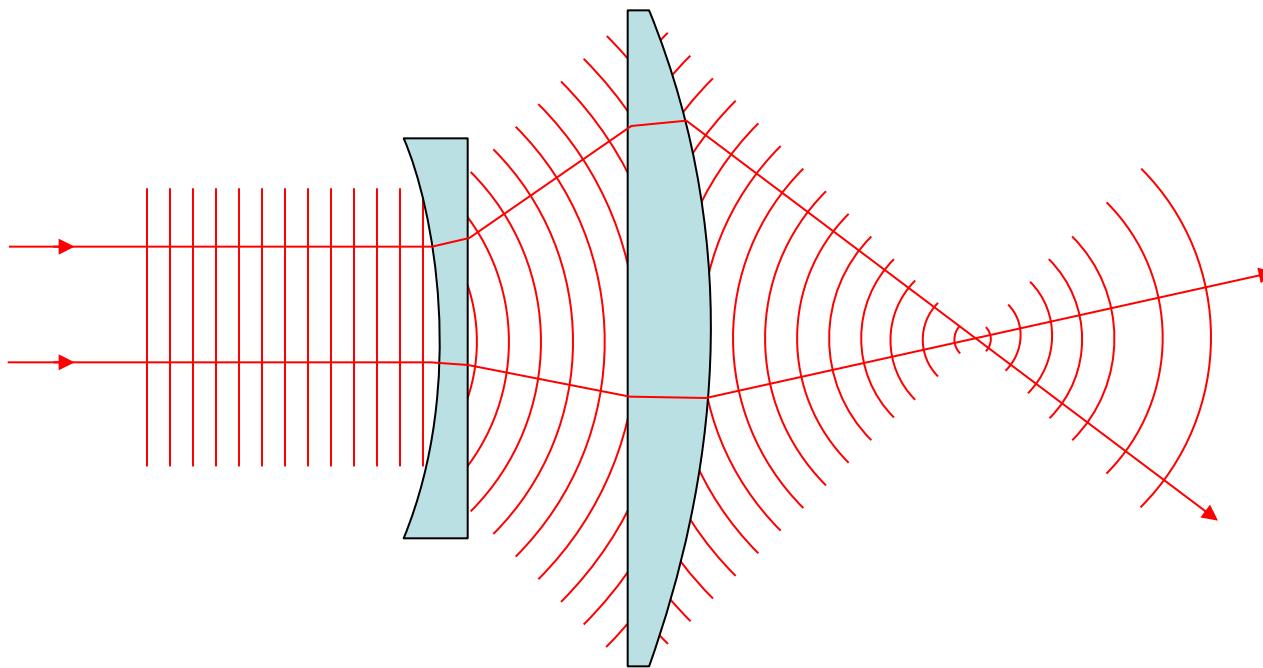
= 299792458 m/s in vacuum



Wavelength (nm)

$$\nu = 10^{14} - 10^{15} \text{ Hz}$$

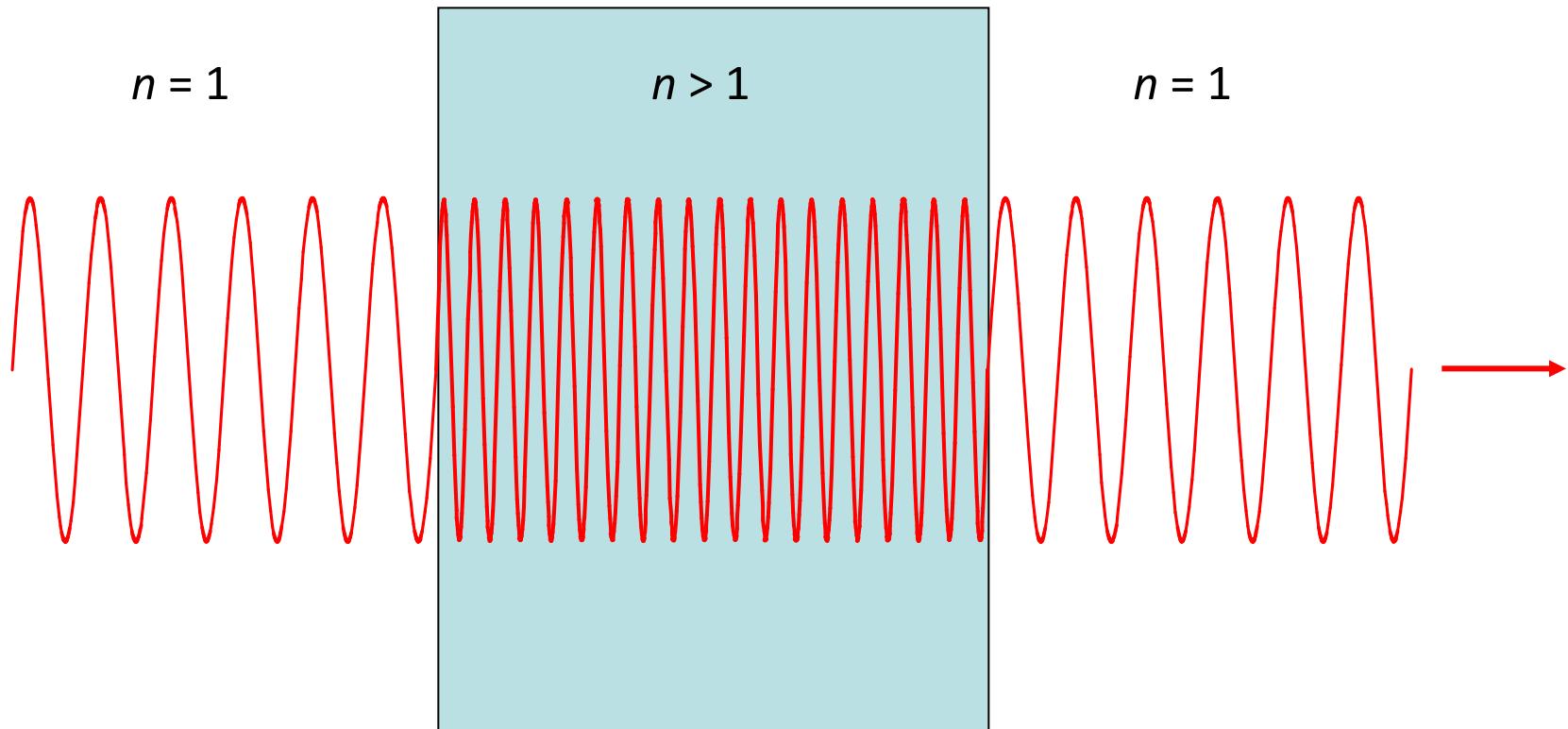
# Rays are perpendicular to wavefronts



# Light travels more slowly in matter

The speed ratio is the *Index of Refraction, n*

$$v = c/n$$



# Refractive Index Examples

- Vacuum 1
- Air 1.0003
- Water 1.333
- Cytoplasm 1.35–1.38 ?
- Glycerol 1.475 (anhydrous)
- Immersion oil 1.515
- Fused silica 1.46
- Optical glasses 1.5–1.9
- Diamond 2.417

Depends on wavelength and temperature

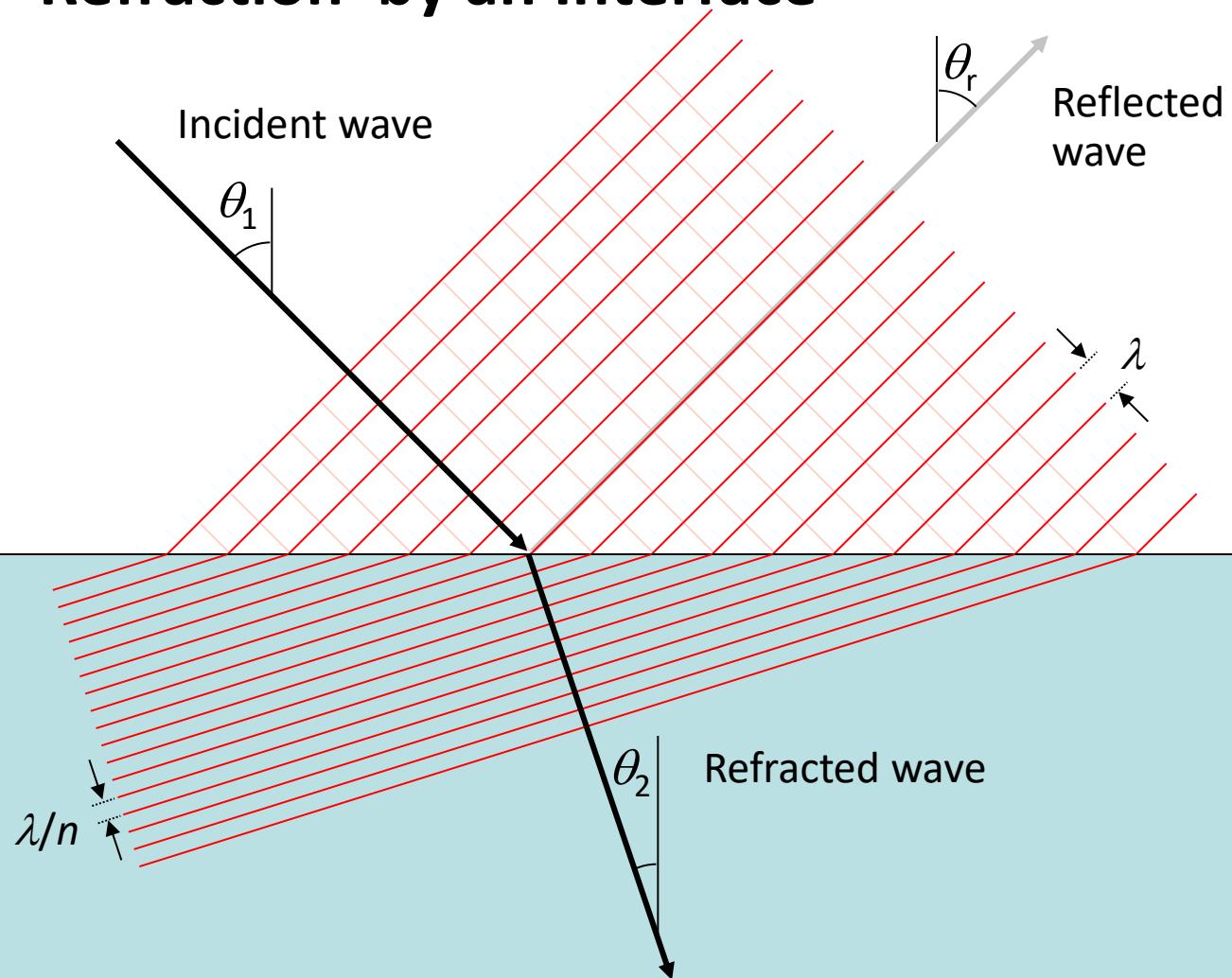
# Refraction by an Interface

Refractive index  $n_1 = 1$

Speed =  $c$

Refractive index  $n_2$

Speed =  $c/n$



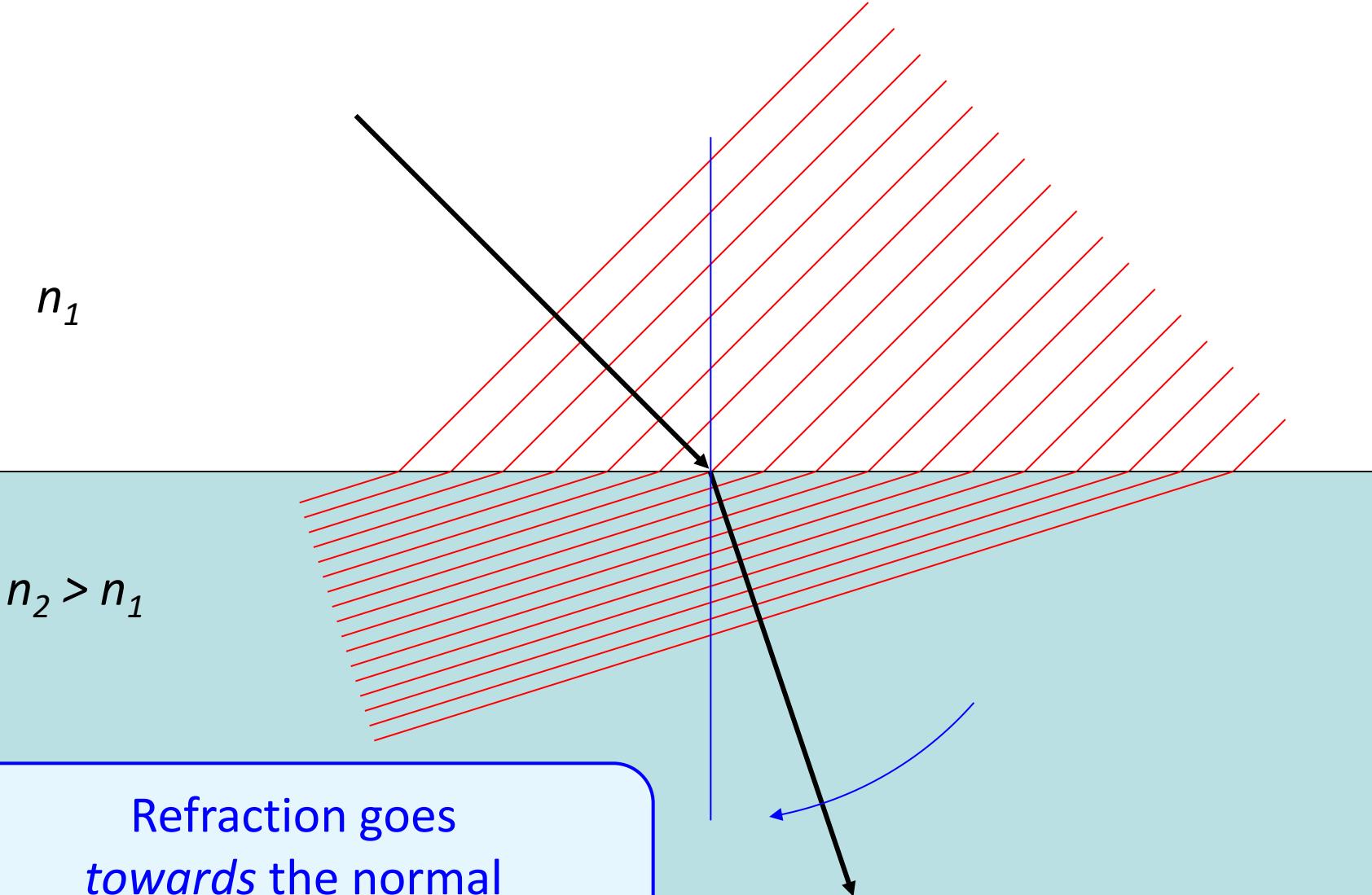
⇒ Snell's law:

$$n_1 \sin(\theta_1) = n_2 \sin(\theta_2)$$

Mirror law:

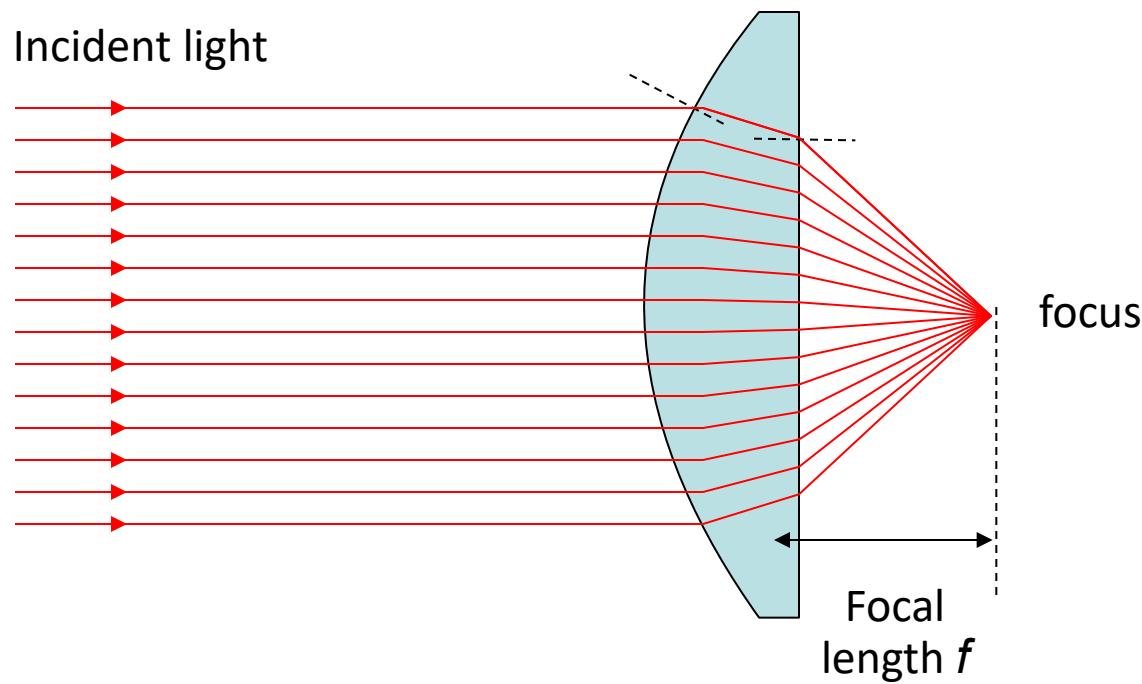
$$\theta_r = \theta_1$$

# Which Direction?



Refraction goes  
towards the normal  
in the *higher-index* medium

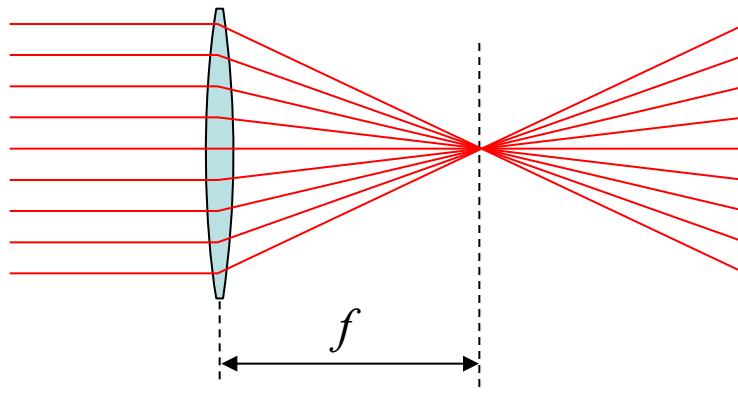
# Lenses work by refraction



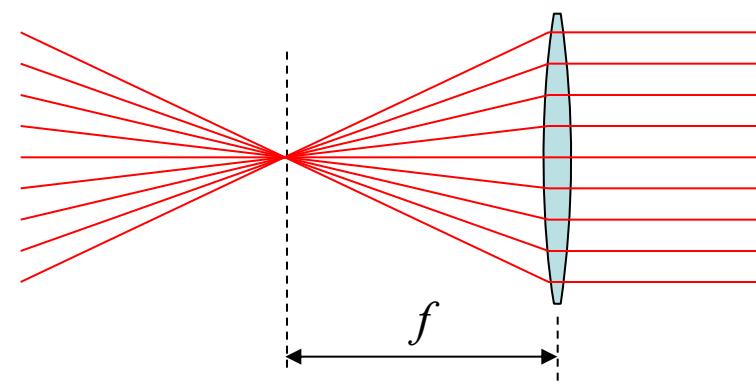
# Ray Tracing Rules of Thumb

(for thin ideal lenses)

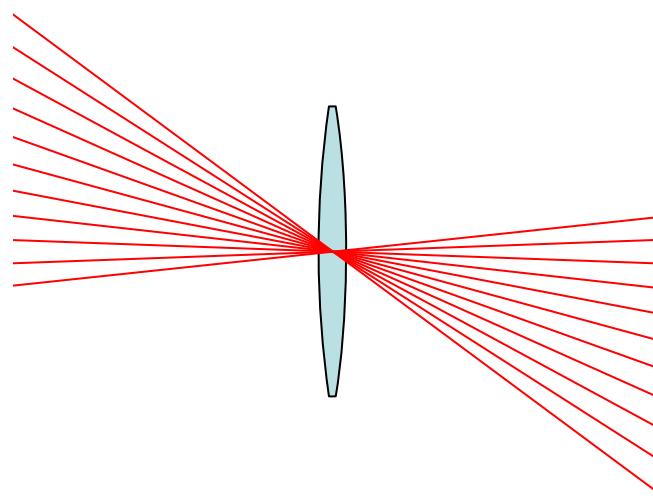
Parallel rays converge at the focal plane



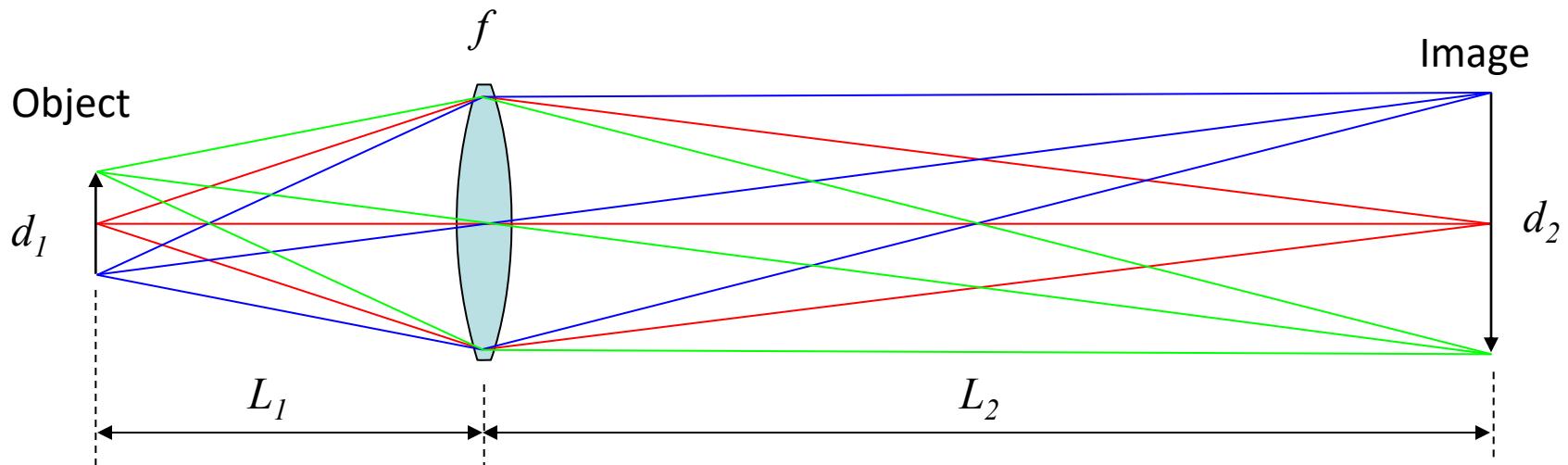
Rays that cross in the focal plane end up parallel



Rays through the lens center are unaffected



# Imaging



The lens law:

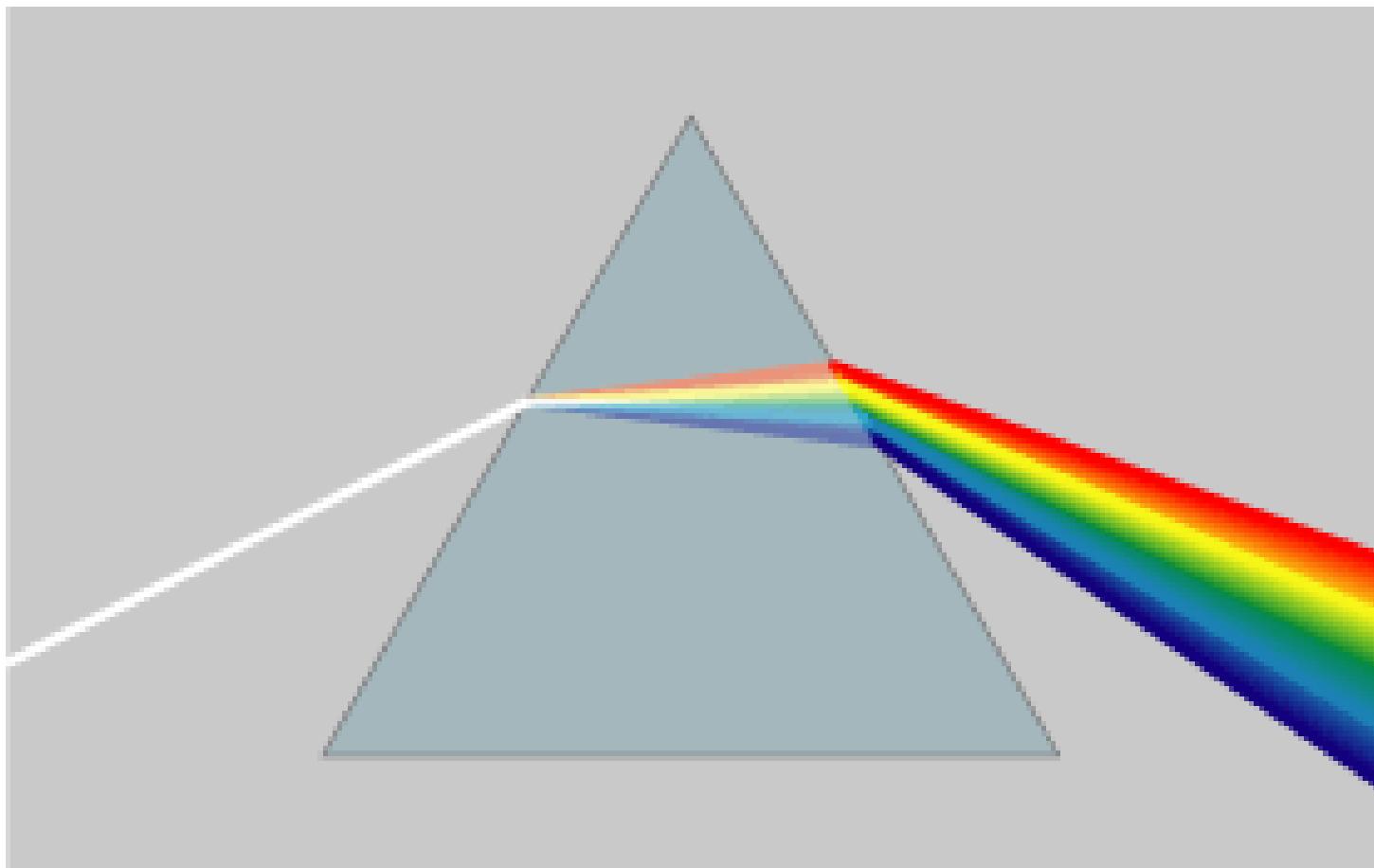
$$\frac{1}{L_1} + \frac{1}{L_2} = \frac{1}{f}$$

Magnification:

$$M = \frac{d_2}{d_1} = \frac{L_2}{L_1}$$

# Dispersion

Refractive index is wavelength dependent



# Dispersion

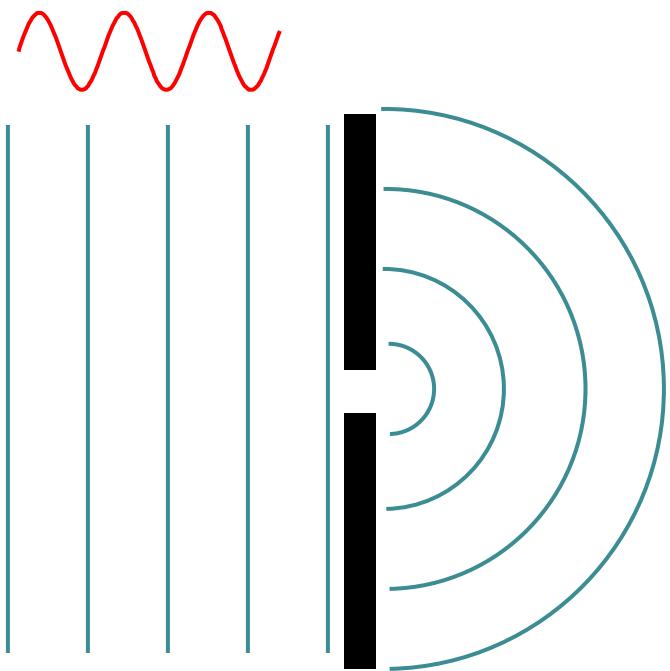


THEBLIGHT.NET  
© 2007

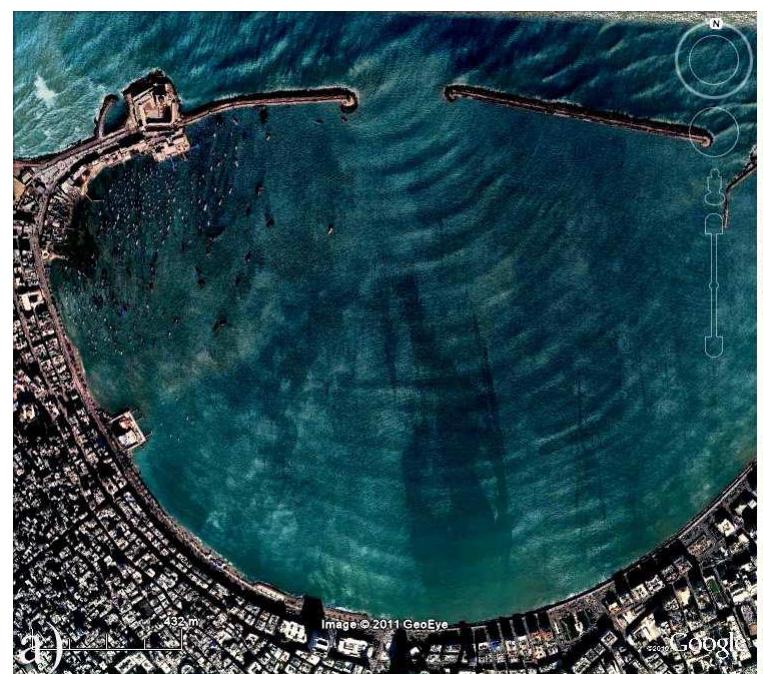
A close-up photograph of water ripples on a dark surface. The image shows several concentric circular waves emanating from multiple sources, creating a complex pattern of light and dark regions. The water is dark, and the ripples are bright, reflecting light. The overall effect is one of interference and diffraction.

# Diffraction and interference

# Diffraction

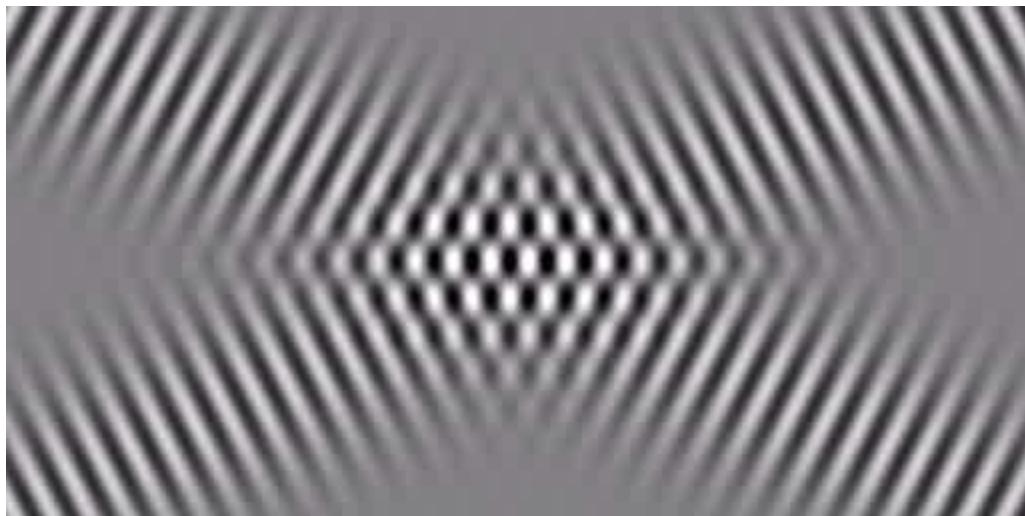
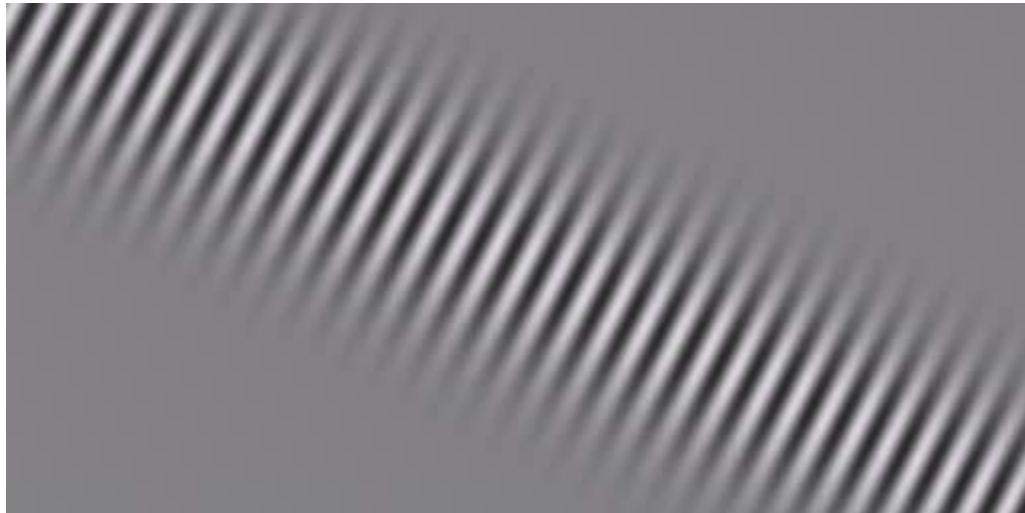


# Diffraction by an aperture

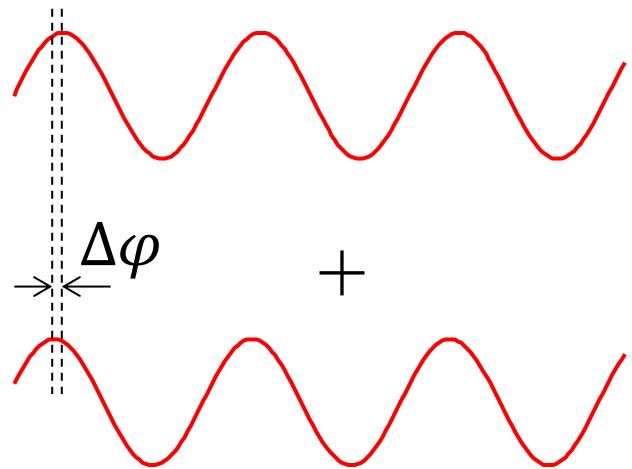


See “Teaching Waves with Google Earth”  
<http://arxiv.org/pdf/1201.0001v1.pdf> for more

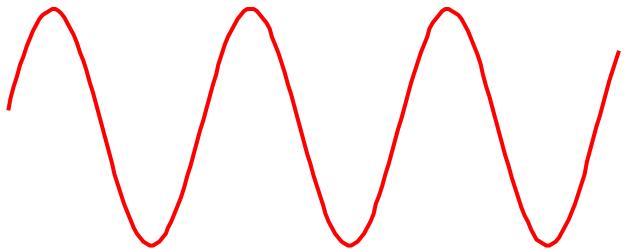
# Interference



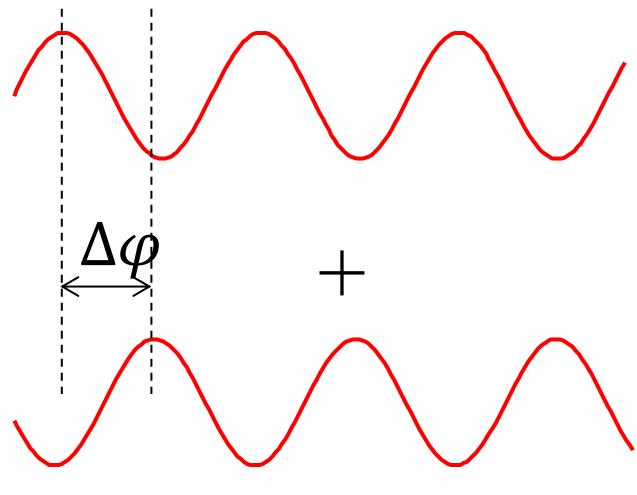
# Constructive interference



||



# Destructive interference

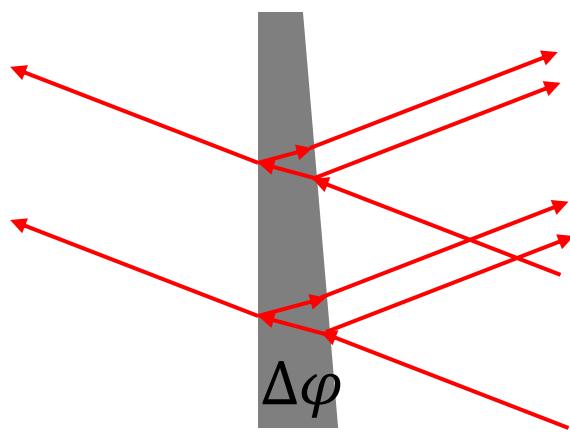
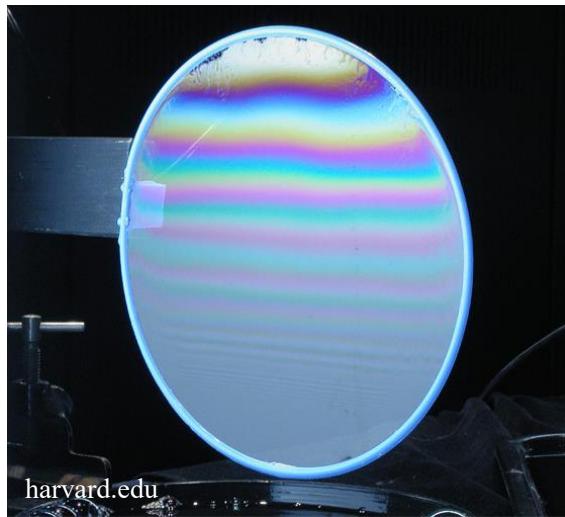


+

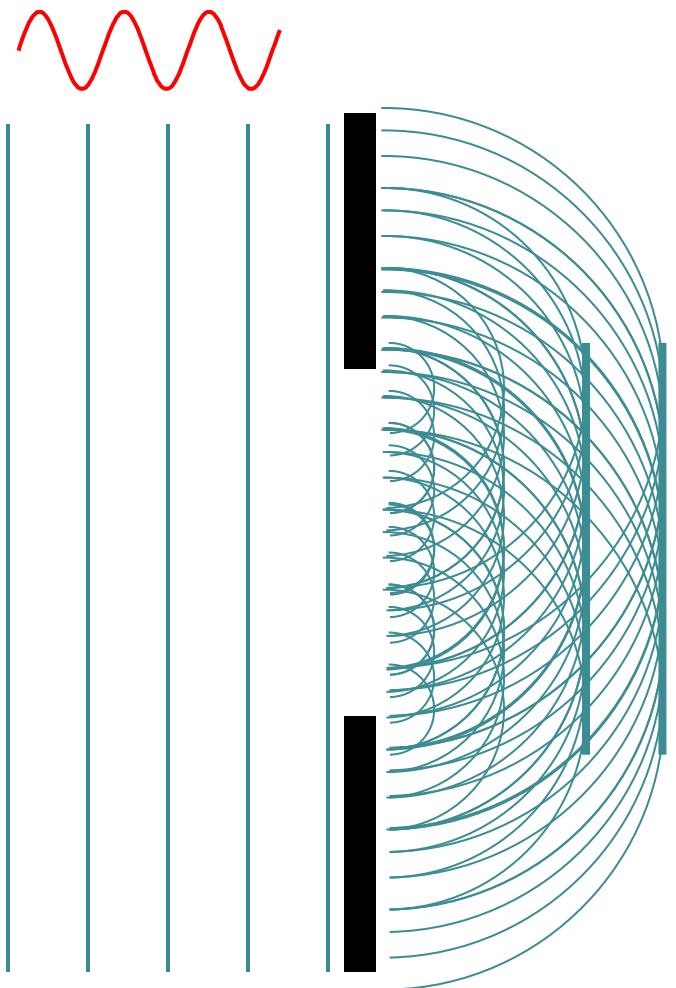
||



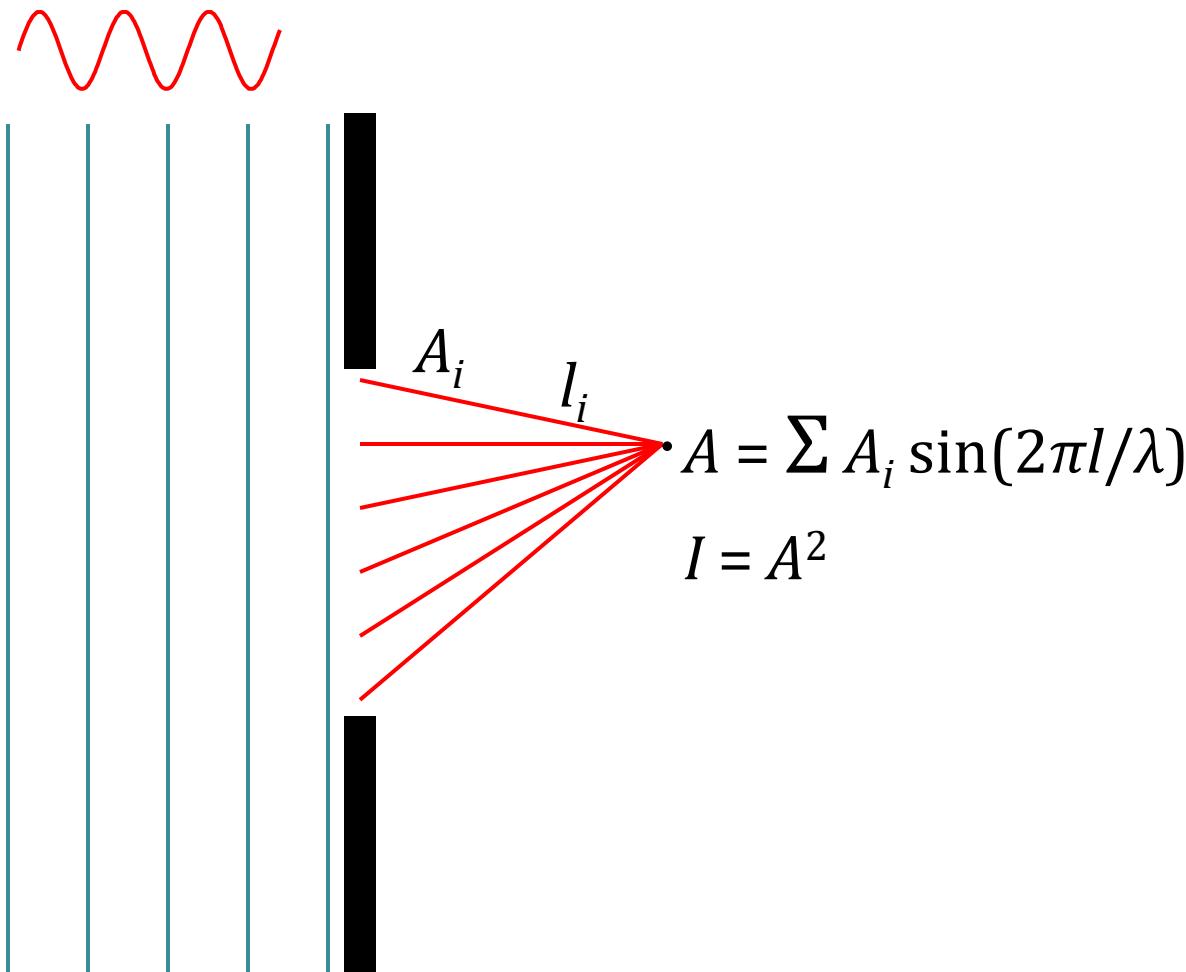
# Thin film interference



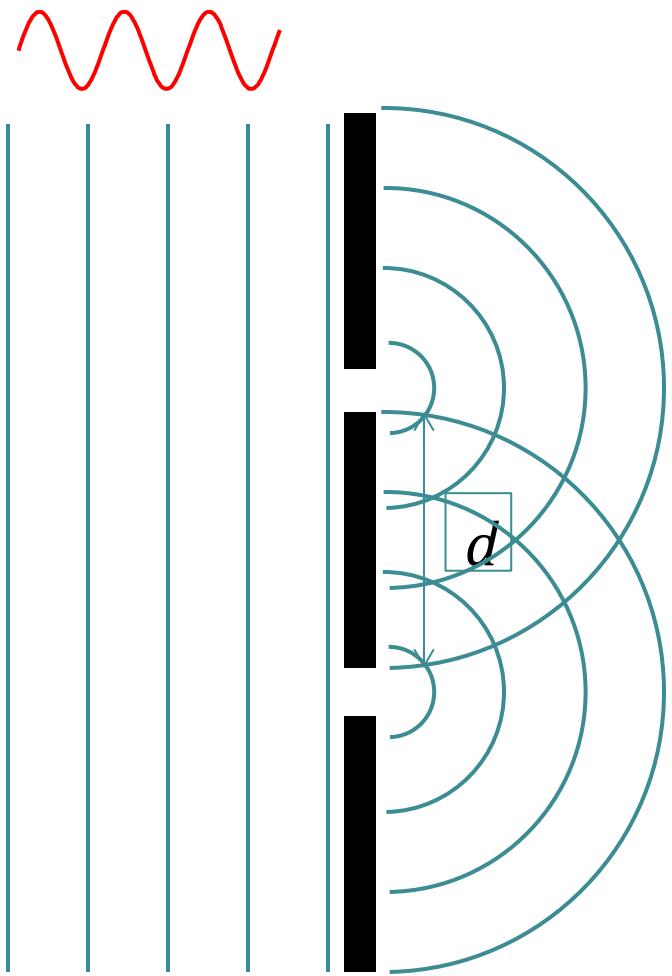
# Light propagation = diffraction + interference



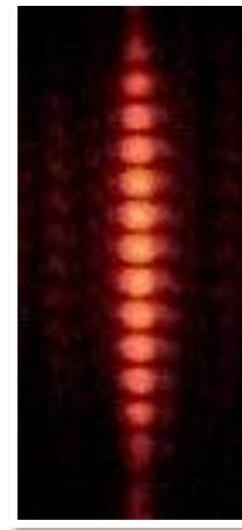
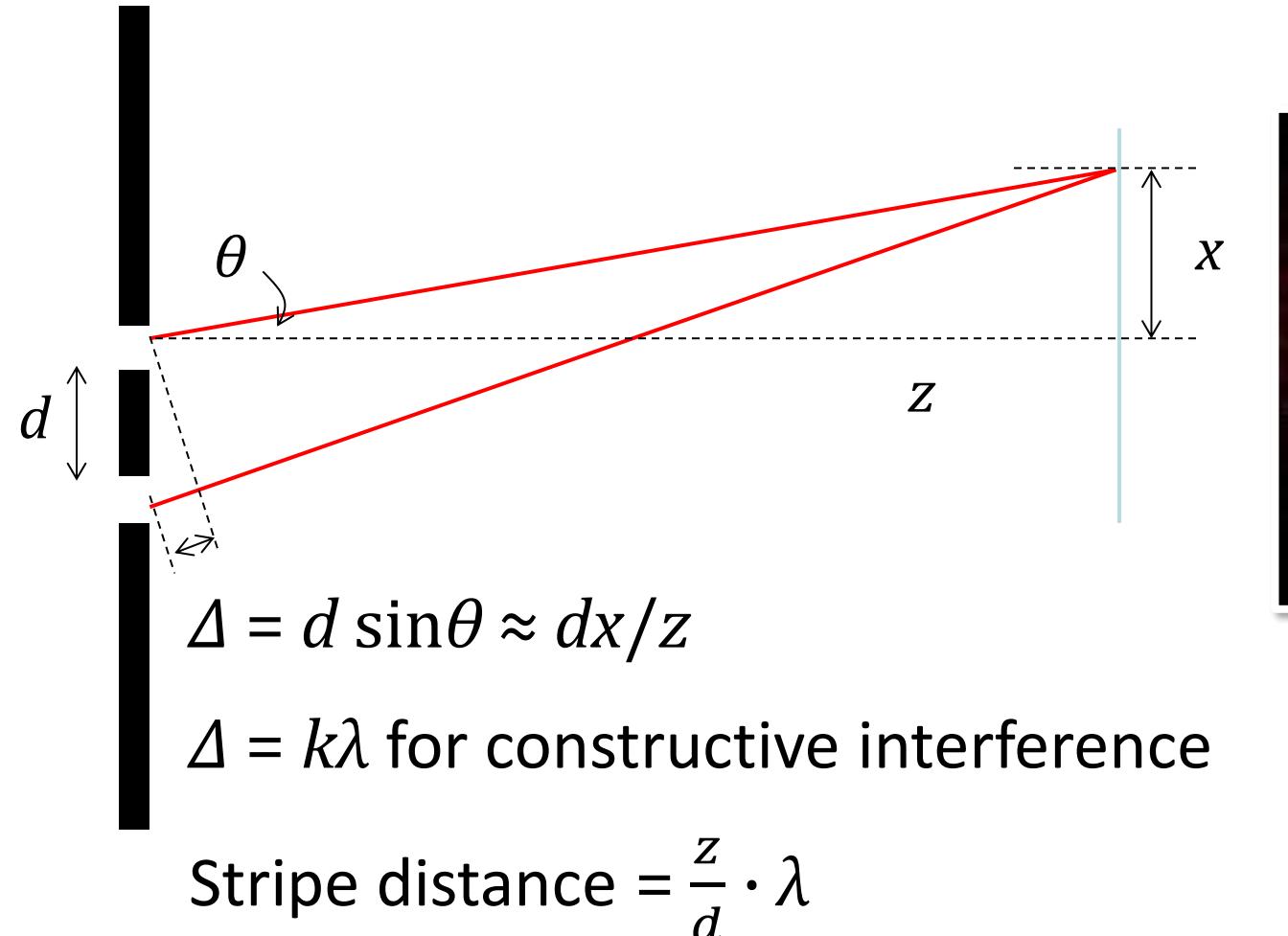
# Light propagation = diffraction + interference



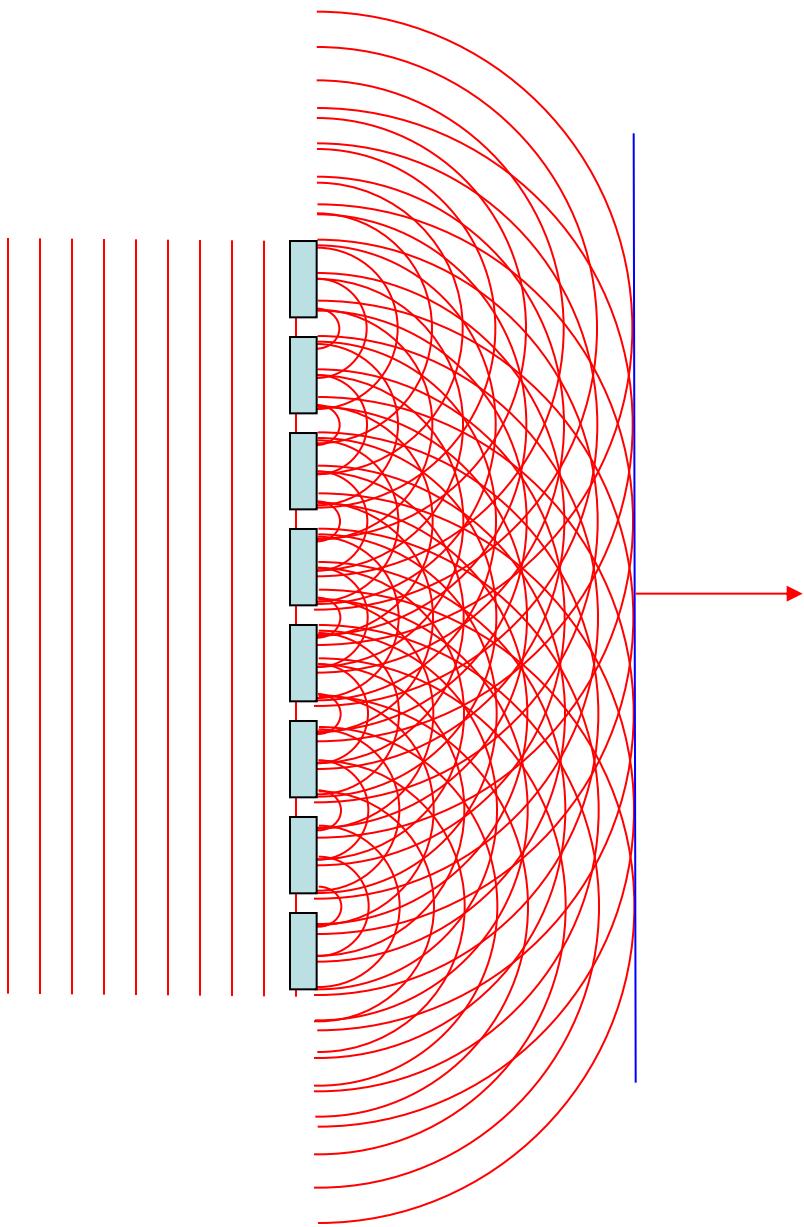
# Double slit interference



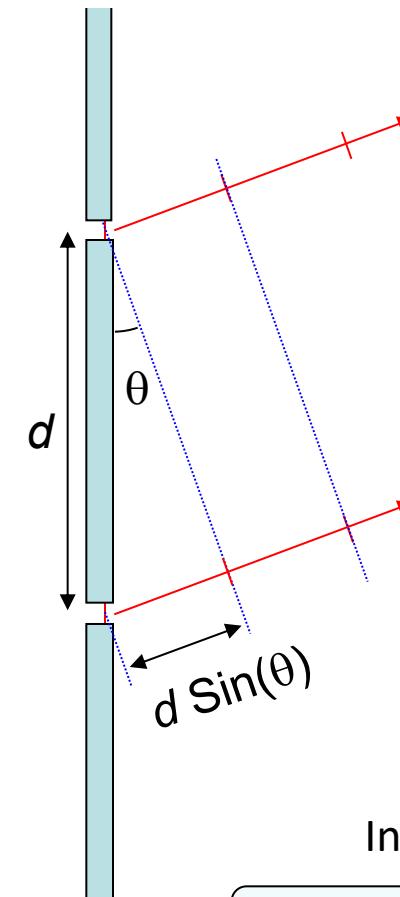
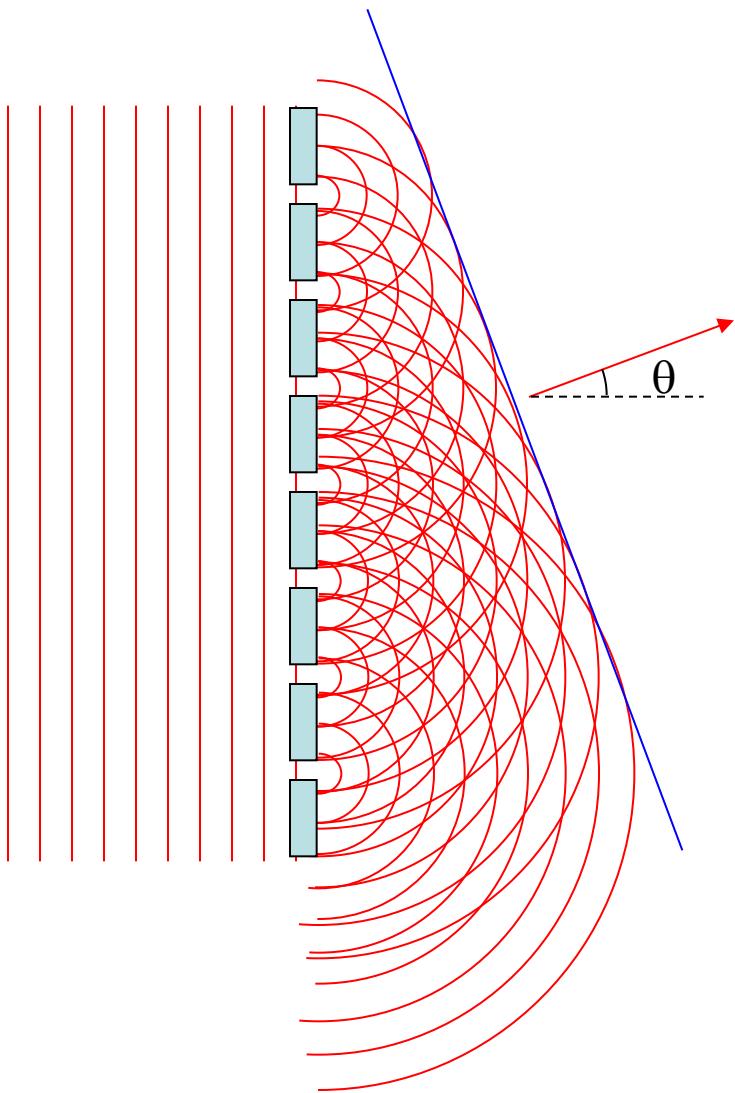
# Double slit interference



# Diffraction by a periodic structure (grating)



# Diffraction by a periodic structure (grating)



In phase if:

$$d \sin(\theta) = m \lambda$$

for some integer  $m$

# Light as electromagnetic waves

Maxwell's equations

$$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$$

$$\nabla \cdot \mathbf{B} = 0$$

$$\nabla \times \mathbf{E} = - \frac{\partial \mathbf{B}}{\partial t}$$

$$\nabla \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}$$

# Light as electromagnetic waves

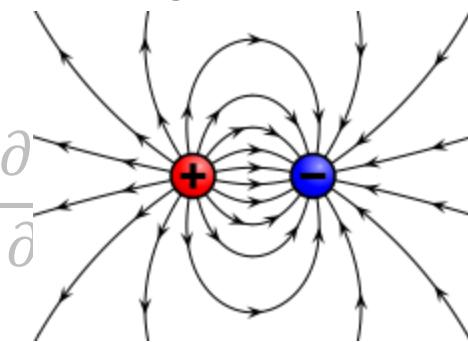
Maxwell's equations

$$\nabla \cdot E = \frac{\text{Charge density}}{\epsilon_0}$$

**Electric field**

$$\nabla \times E = -\frac{\partial B}{\partial t}$$
$$\nabla \times B = \mu_0 J + \mu_0 \epsilon_0 E$$

Static electric field generated by charges



wikipedia

# Light as electromagnetic waves

Maxwell's equations

$$\nabla \cdot E = \frac{\rho}{\epsilon_0}$$

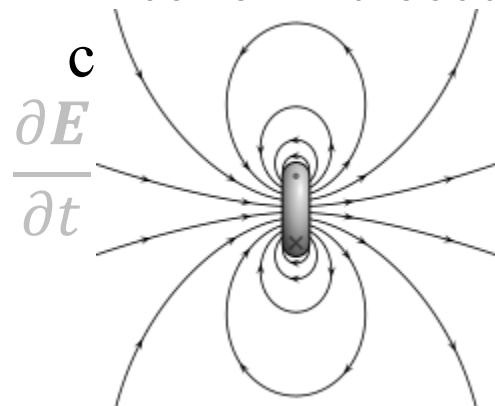
$$\nabla \cdot B = 0$$

Magnetic  
field

$$\nabla \times E = -\frac{\partial E}{\partial t}$$

$$\nabla \times B = \mu_0 J + \mu_0 \epsilon_0 \frac{\partial E}{\partial t}$$

Magnetic force  
lines form closed



wikipedia

# Light as electromagnetic waves

Maxwell's equations

$$\nabla \cdot E = \frac{\rho}{\epsilon_0}$$

$$\nabla \cdot B = 0$$

$$\nabla \times E = - \frac{\partial B}{\partial t}$$

$$\nabla \times B = \frac{1}{c^2} \frac{\partial E}{\partial t}$$

A changing magnetic field generates electric field

# Light as electromagnetic waves

Maxwell's equations

$$\nabla \cdot E = \frac{\rho}{\epsilon_0}$$

$$\nabla \cdot B = 0$$

$$\nabla \times E = -\frac{\partial B}{\partial t}$$

$$\nabla \times B = \mu_0 J + \mu_0 \epsilon_0 \frac{\partial E}{\partial t}$$

Electric  
current

Electric current and  
 $\frac{\partial E}{\partial t}$  changing electric  
field generate  
magnetic field

# Light as electromagnetic waves

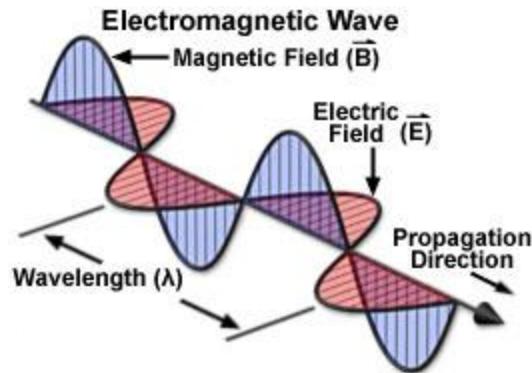
Maxwell's equations

$$\nabla \cdot E = \frac{\rho}{\epsilon_0}$$

$$\nabla \cdot B = 0$$

$$\nabla \times E = -\frac{\partial B}{\partial t}$$

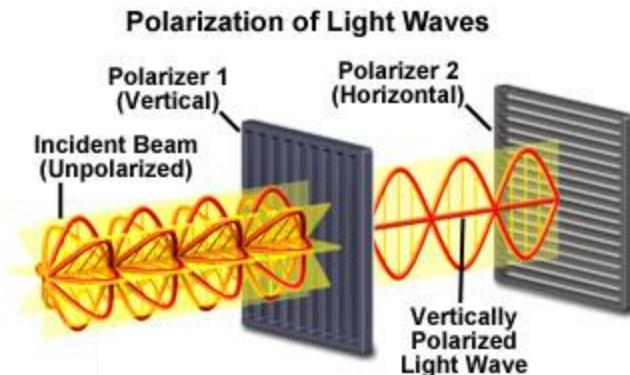
$$\nabla \times B = \mu_0 J + \mu_0 \epsilon_0 \frac{\partial E}{\partial t}$$



Michael Davidson

Speed of light =  $1/\sqrt{\mu_0 \epsilon_0}$

# Polarization



Michael Davidson



wikipedia

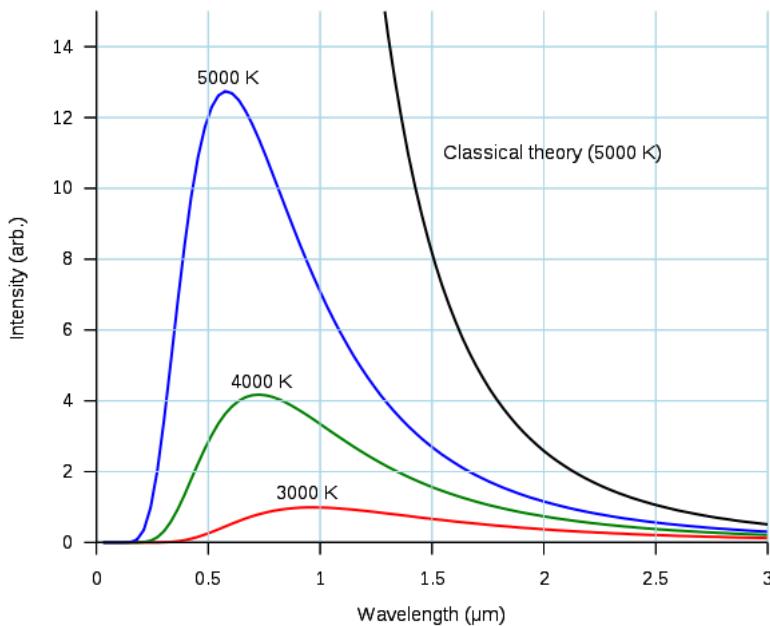
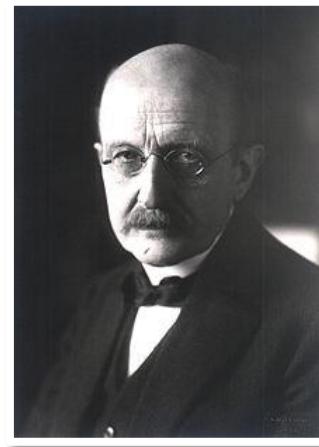
# **What about energy?**

- Classically, the energy of light was just the amplitude of the electric and magnetic fields.
- But this led to problems....

# Blackbody emission and the UV catastrophe

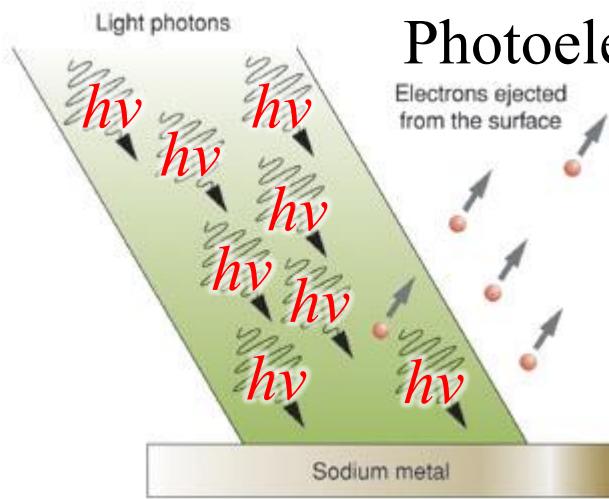


Max Planck



$$E = h\nu$$

# Photoelectric effect



Photoelectrons    Albert Einstein



The Encyclopedia of Science

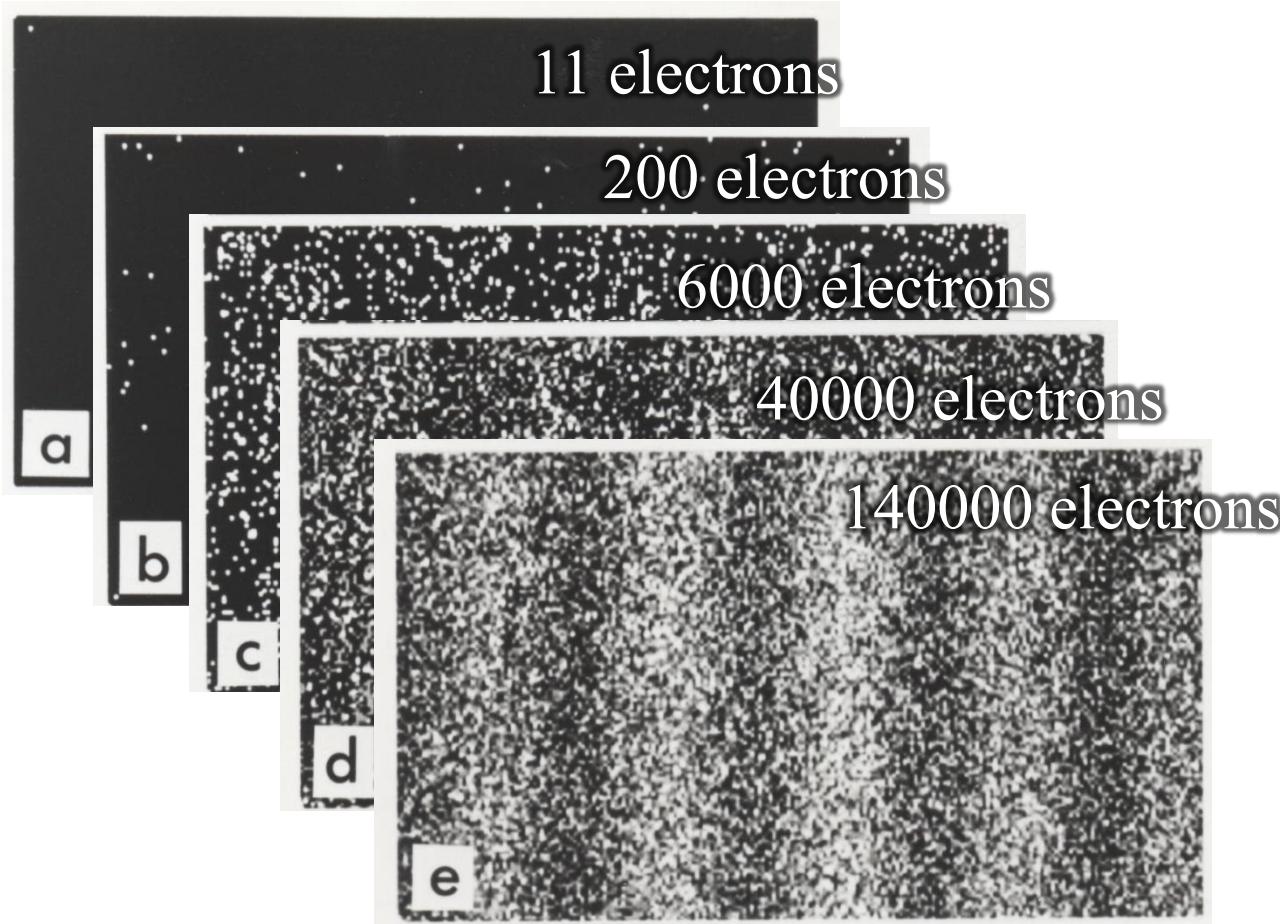
Photons are light particles with  $E = h\nu$

# Properties of Light

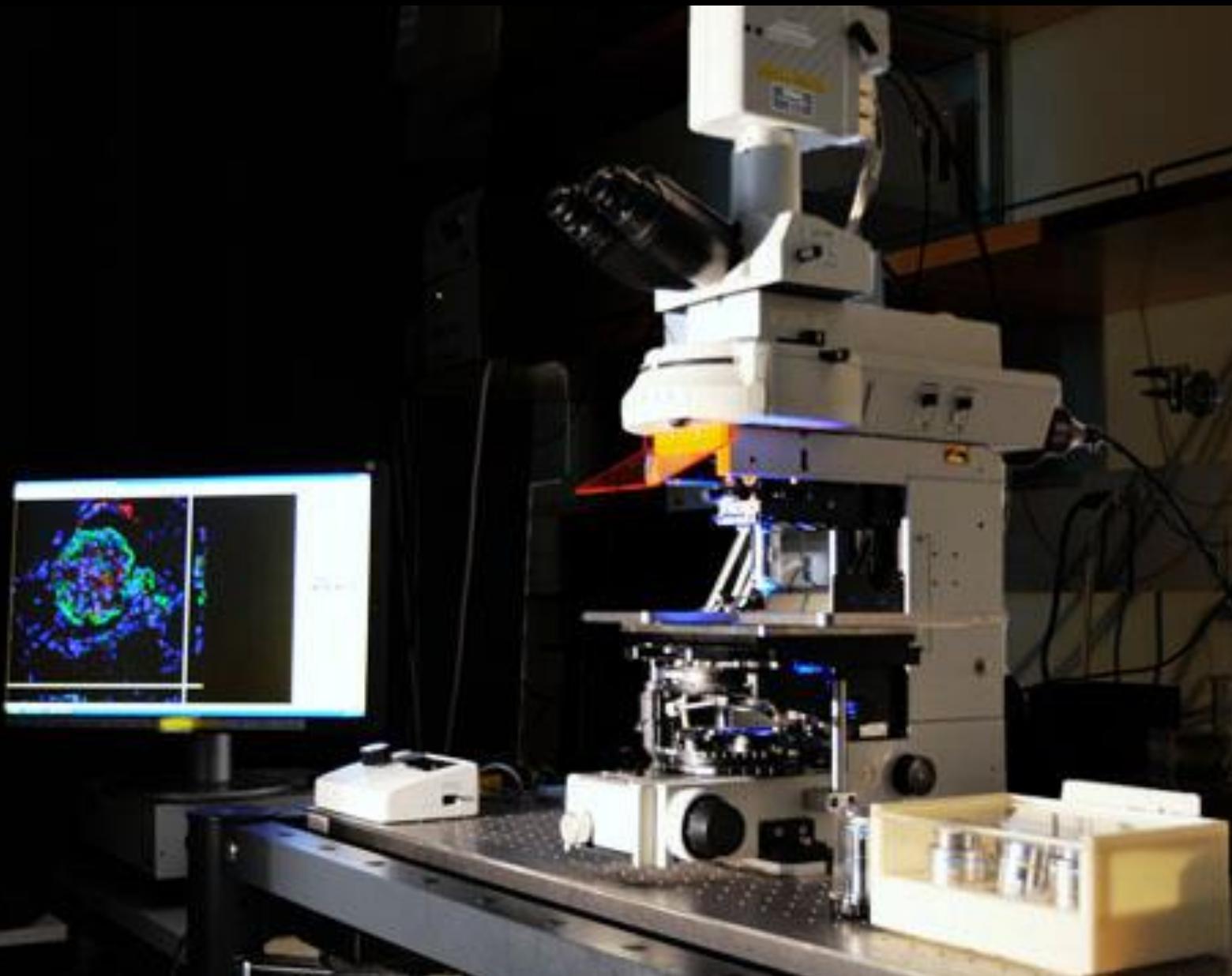
- Speed:  $c$  in vacuum,  $\nu = c/\lambda$  in matter
- Wavelength:  $\lambda$
- Frequency:  $\nu$
- Energy:  $E = h\nu$
- $\nu = c/\lambda$

# Wave-particle duality

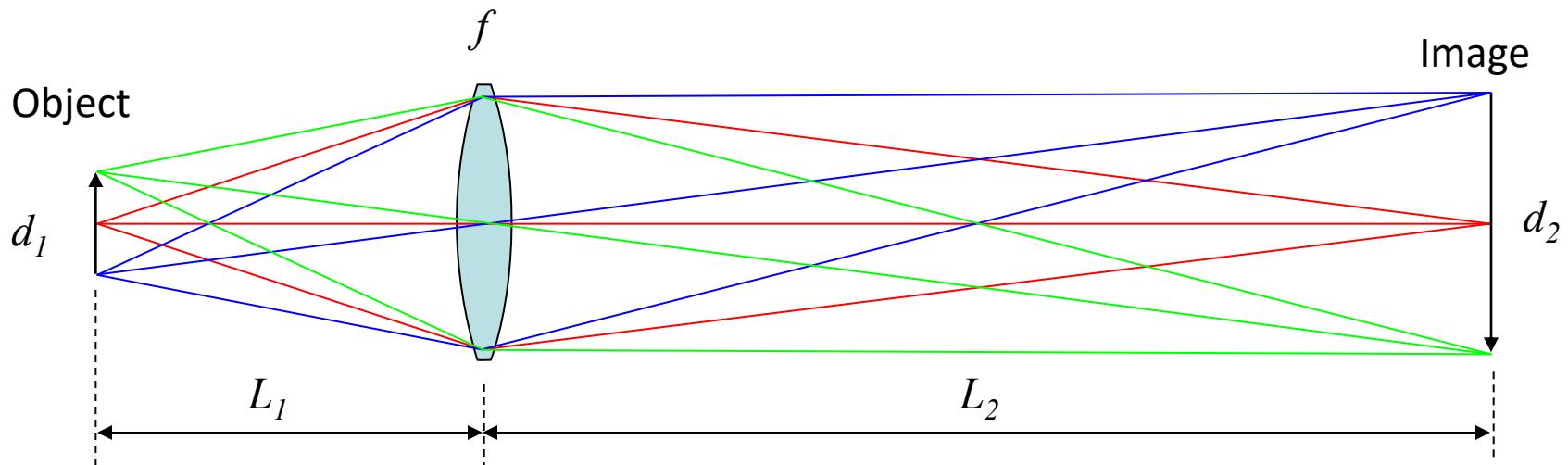
Double-slit experiment of electrons



# Back to Microscopy



# Imaging



The lens law:

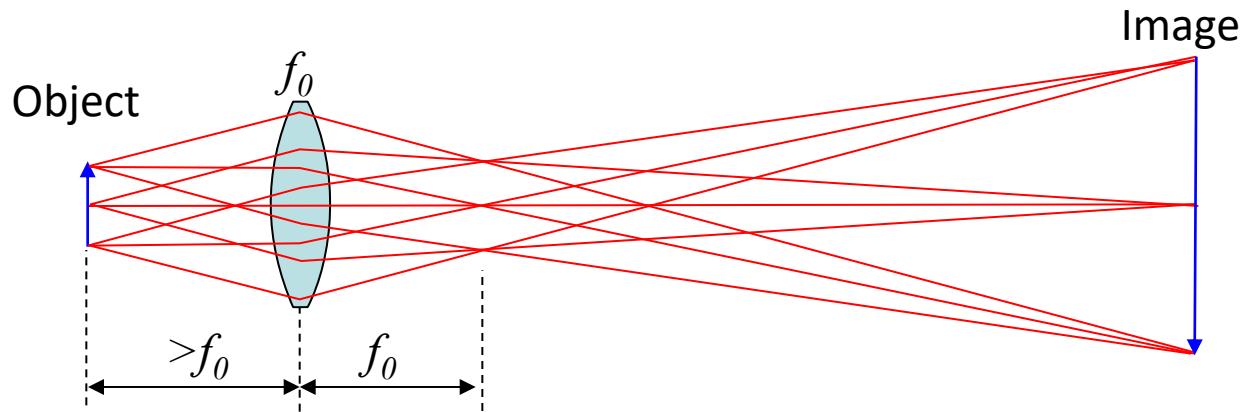
$$\frac{1}{L_1} + \frac{1}{L_2} = \frac{1}{f}$$

Magnification:

$$M = \frac{d_2}{d_1} = \frac{L_2}{L_1}$$

# Finite vs. Infinite Conjugate Imaging

- Finite conjugate imaging (older objectives)



- Infinite conjugate imaging (modern objectives).

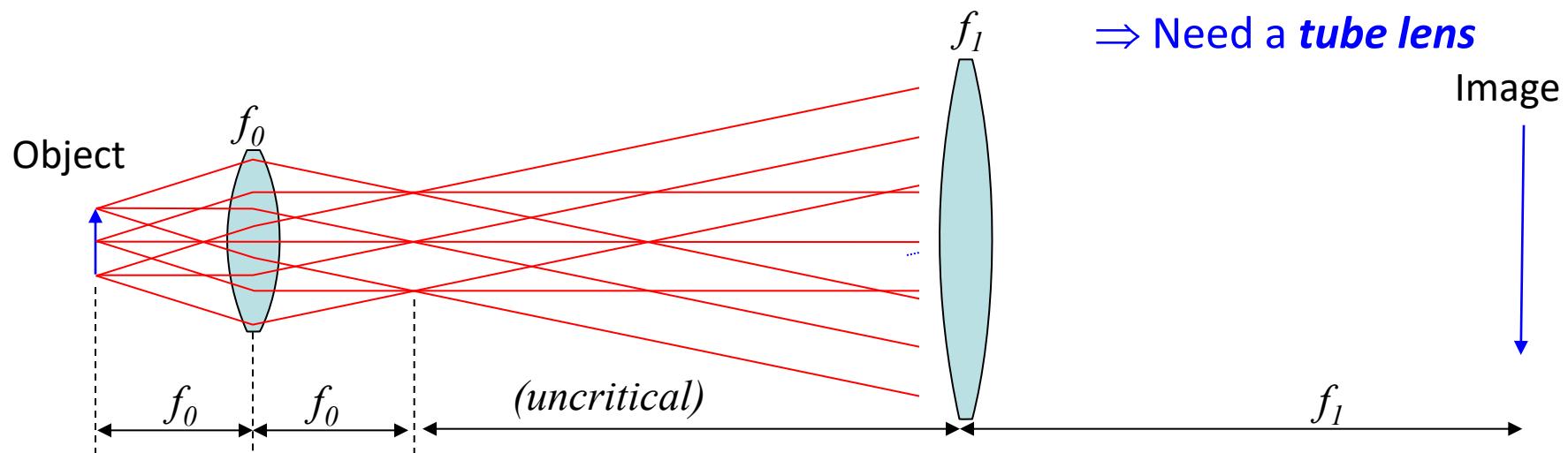
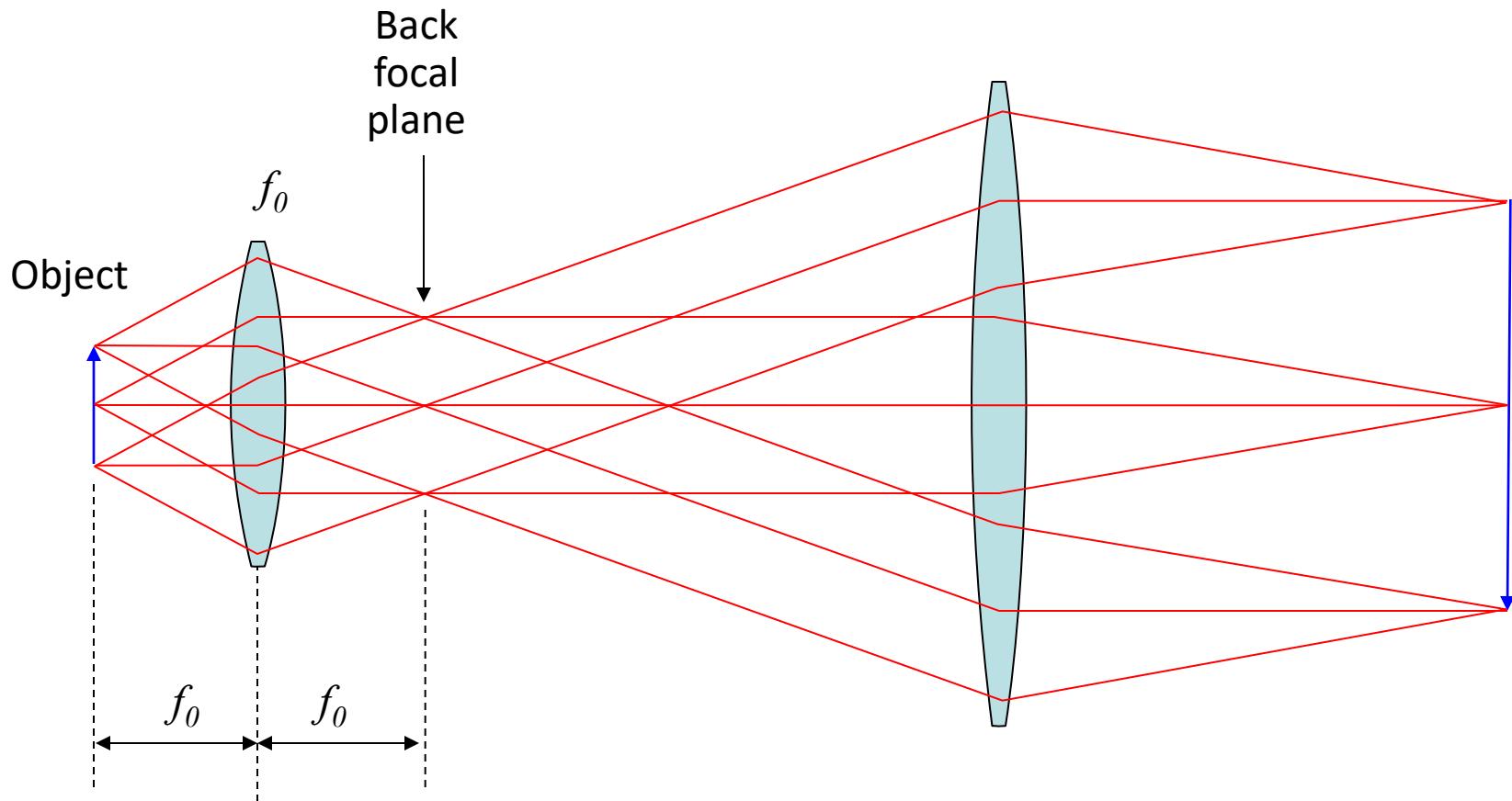


Image at infinity  
⇒ Need a **tube lens**

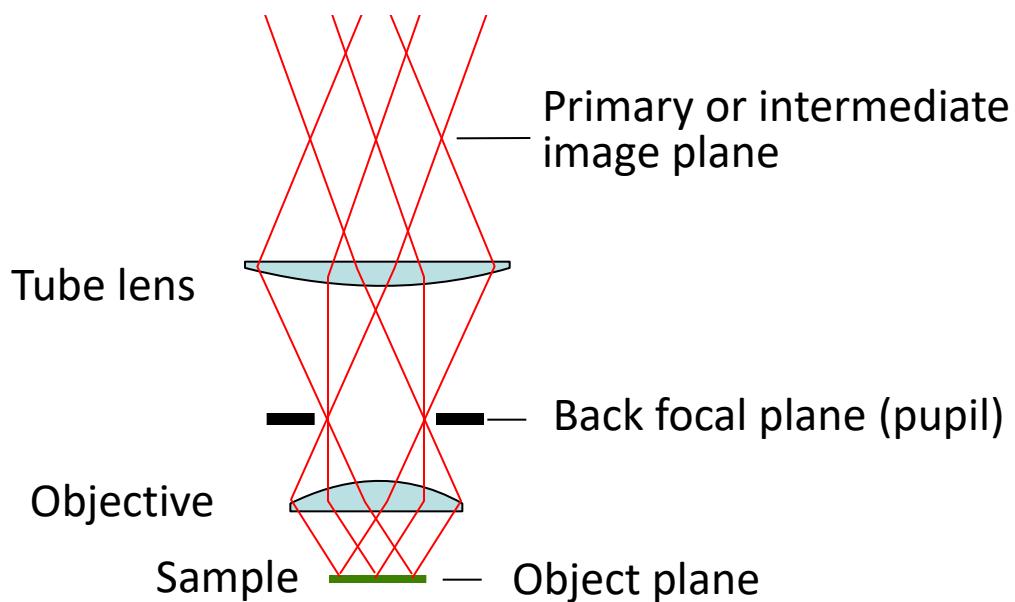
Magnification:  $M = \frac{f_1}{f_o}$

# Back focal plane

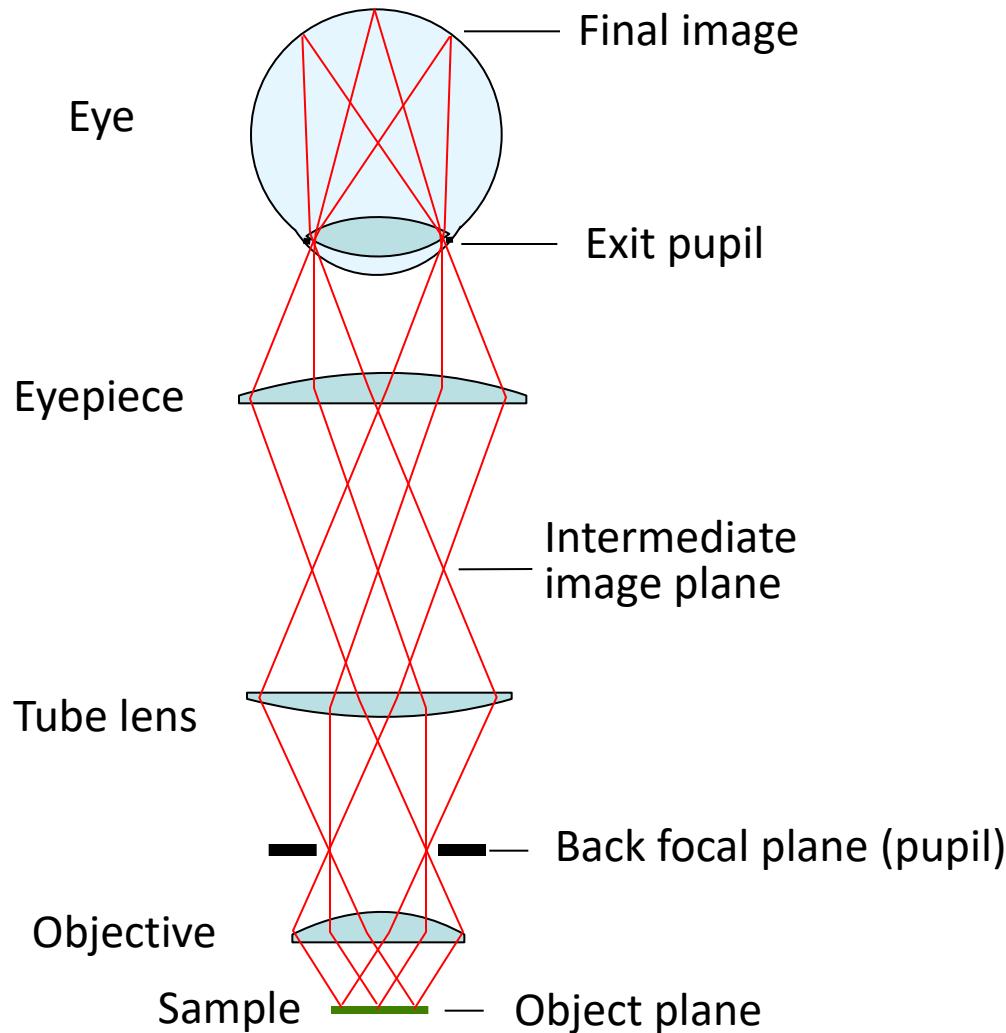


Rays that leave the object with the same angle  
meet in the objective's *back focal plane*

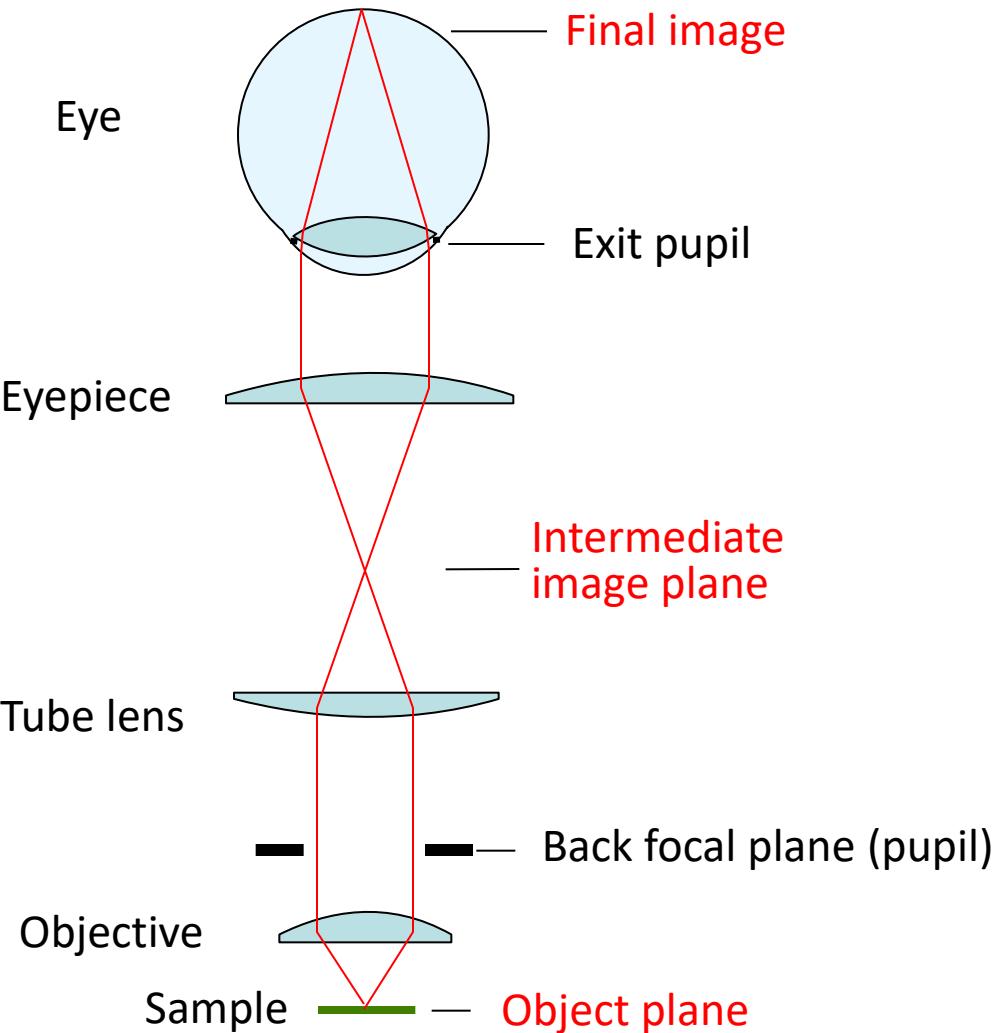
# The Compound Microscope



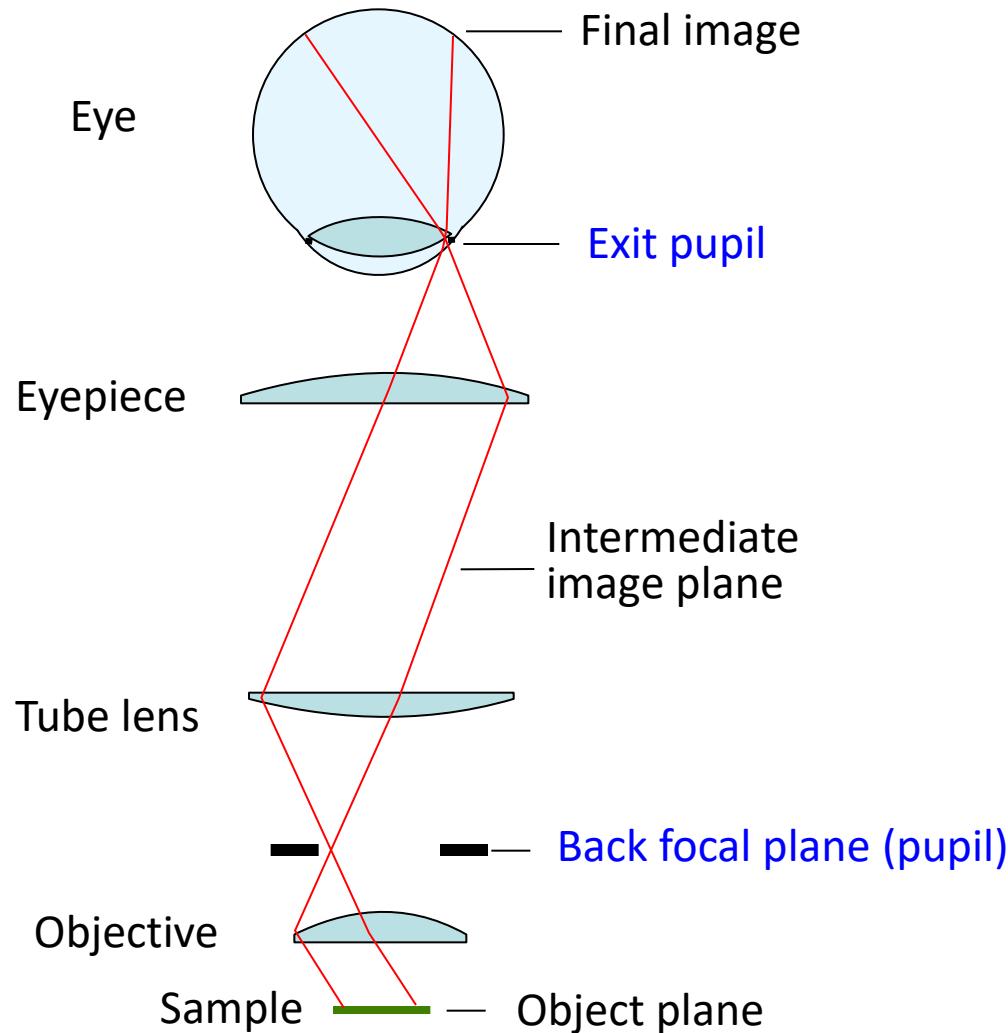
# The Compound Microscope



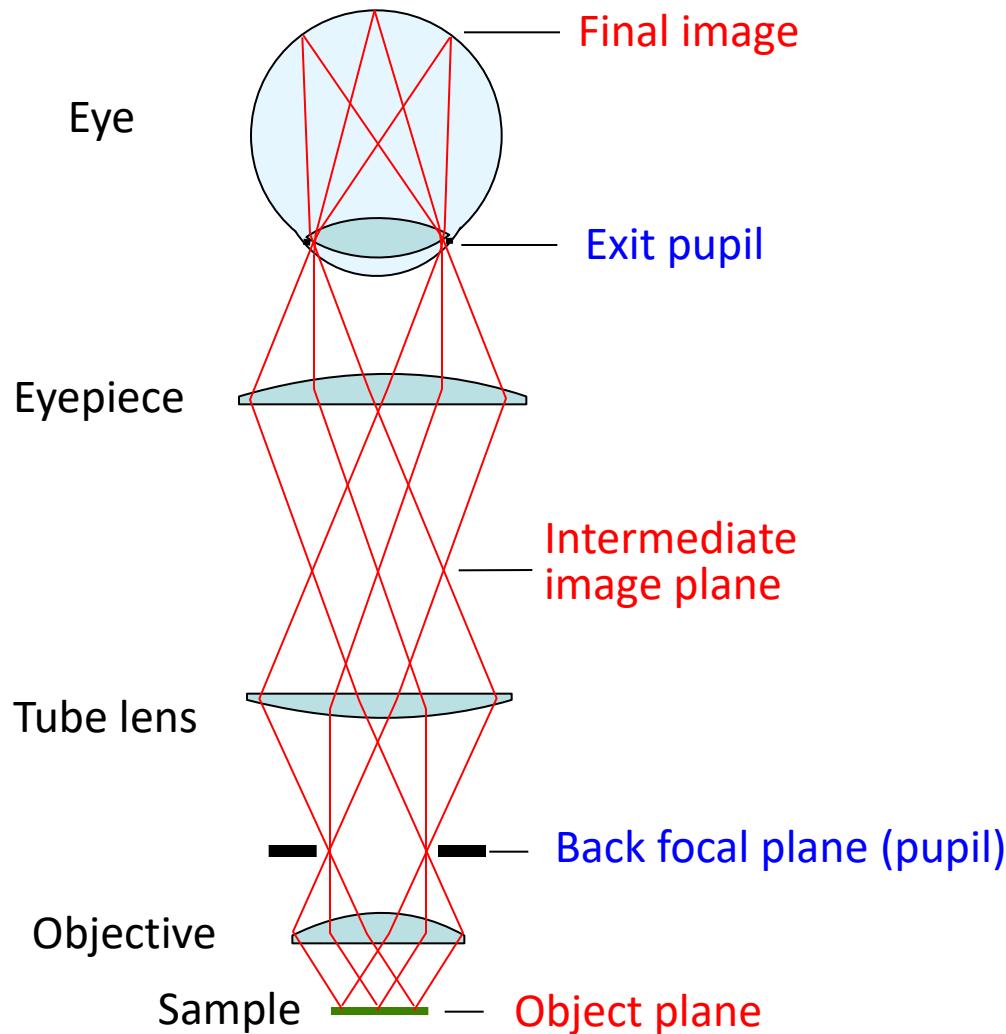
# The Compound Microscope



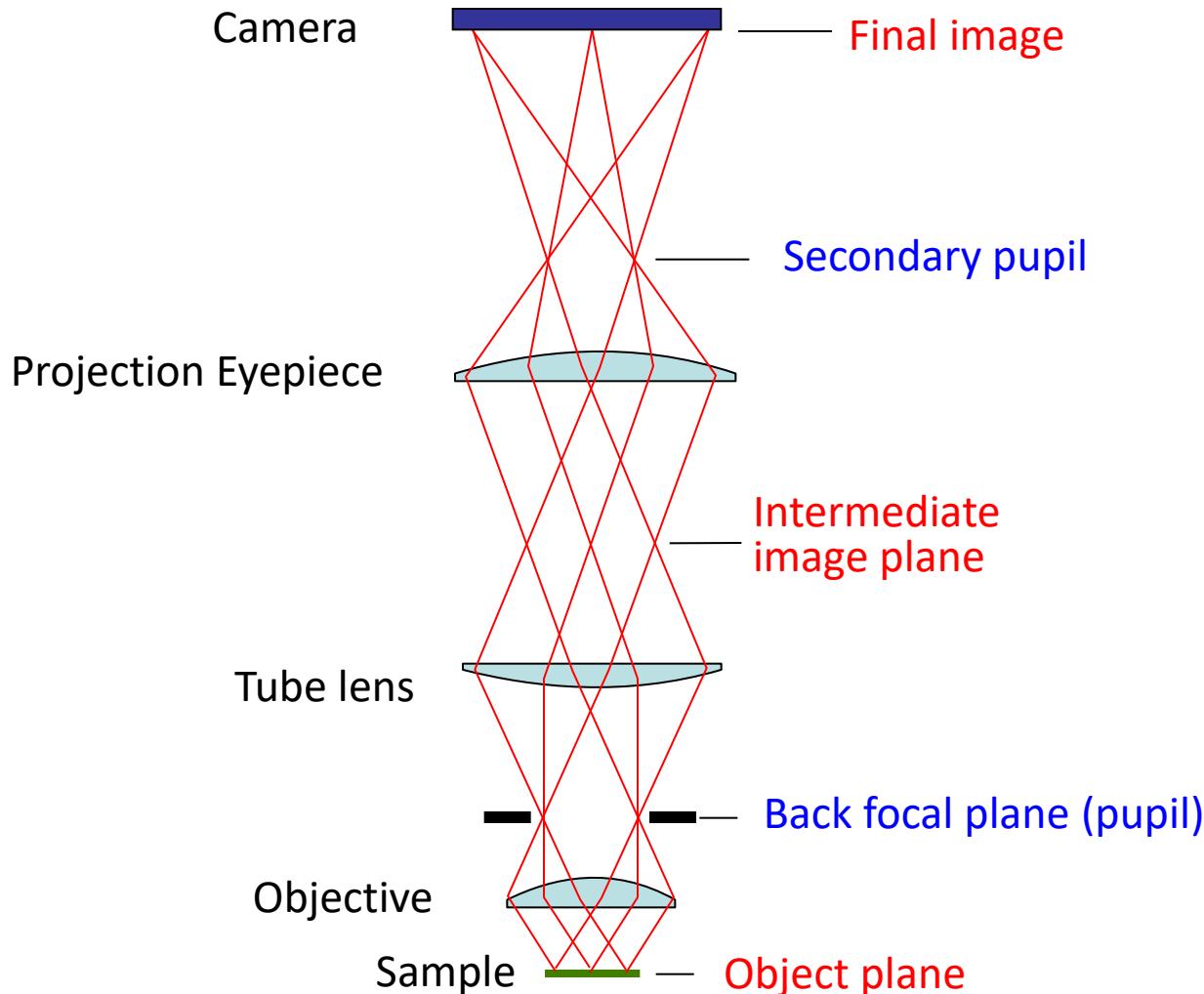
# The Compound Microscope



# The Compound Microscope



# The Compound Microscope



# Eyepieces (Oculars)

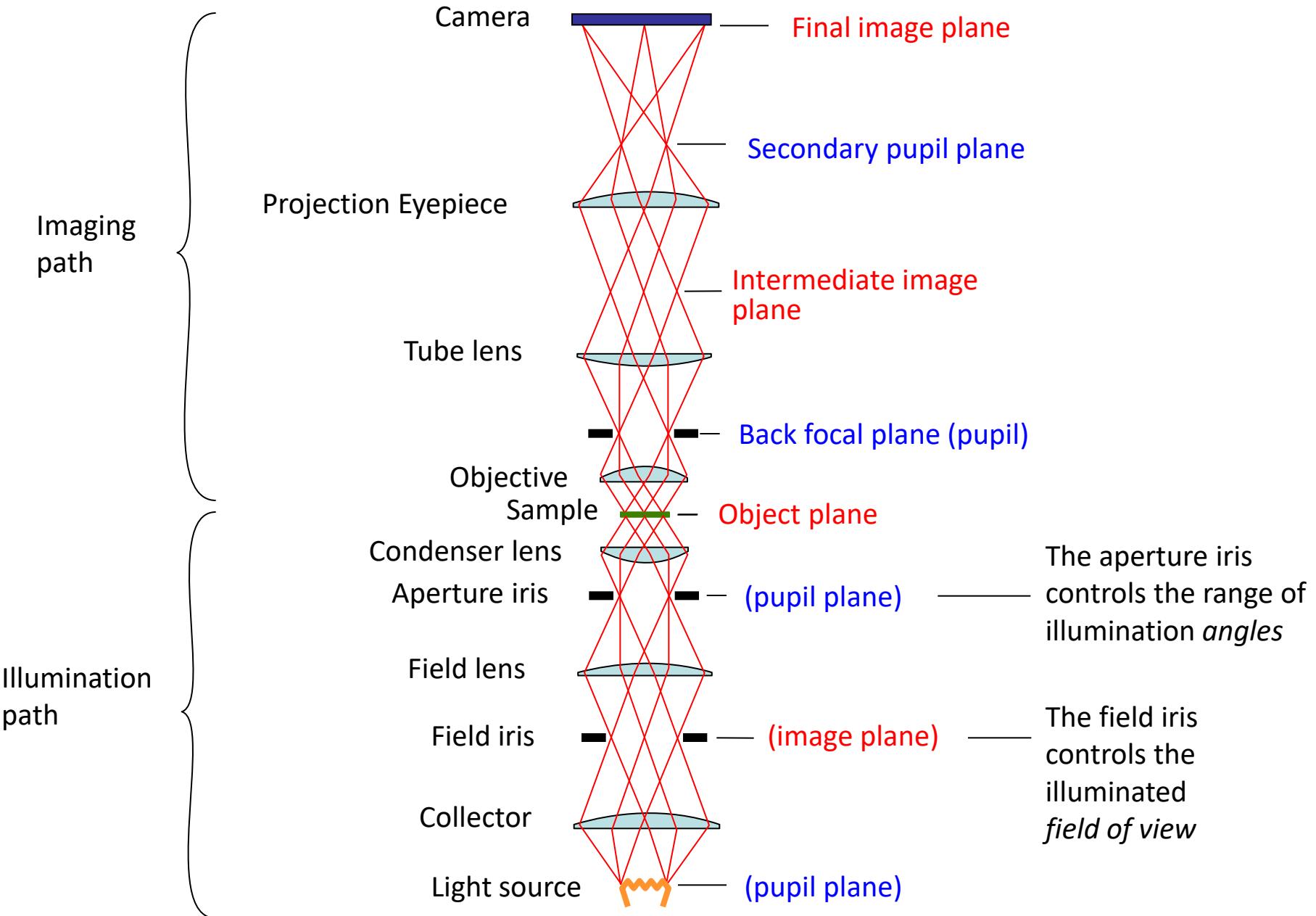
Aberration-Free 10x Eyepiece With Diopter Adjustment



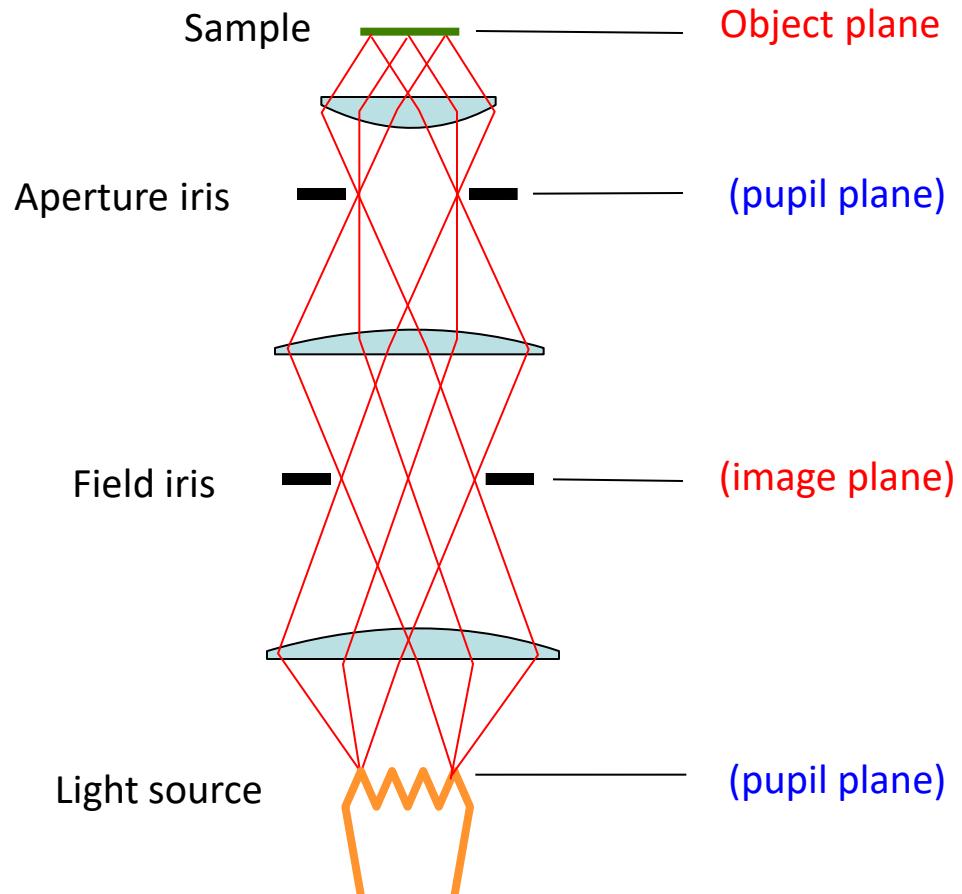
## Features

- Magnification (10x typical)
- “High eye point” (exit pupil high enough to allow eyeglasses)
- Diopter adjust (at least *one* must have this)
- Reticle or fitting for one
- Eye cups

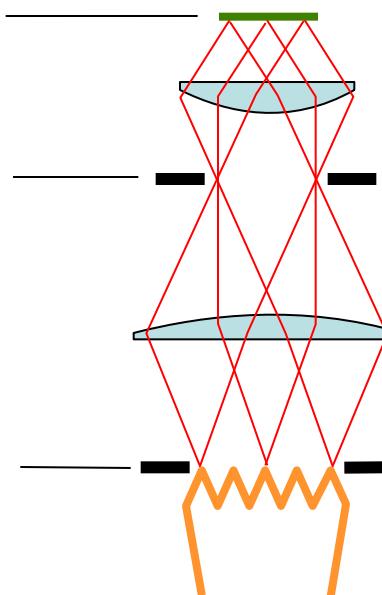
# Trans-illumination Microscope



# Köhler Illumination



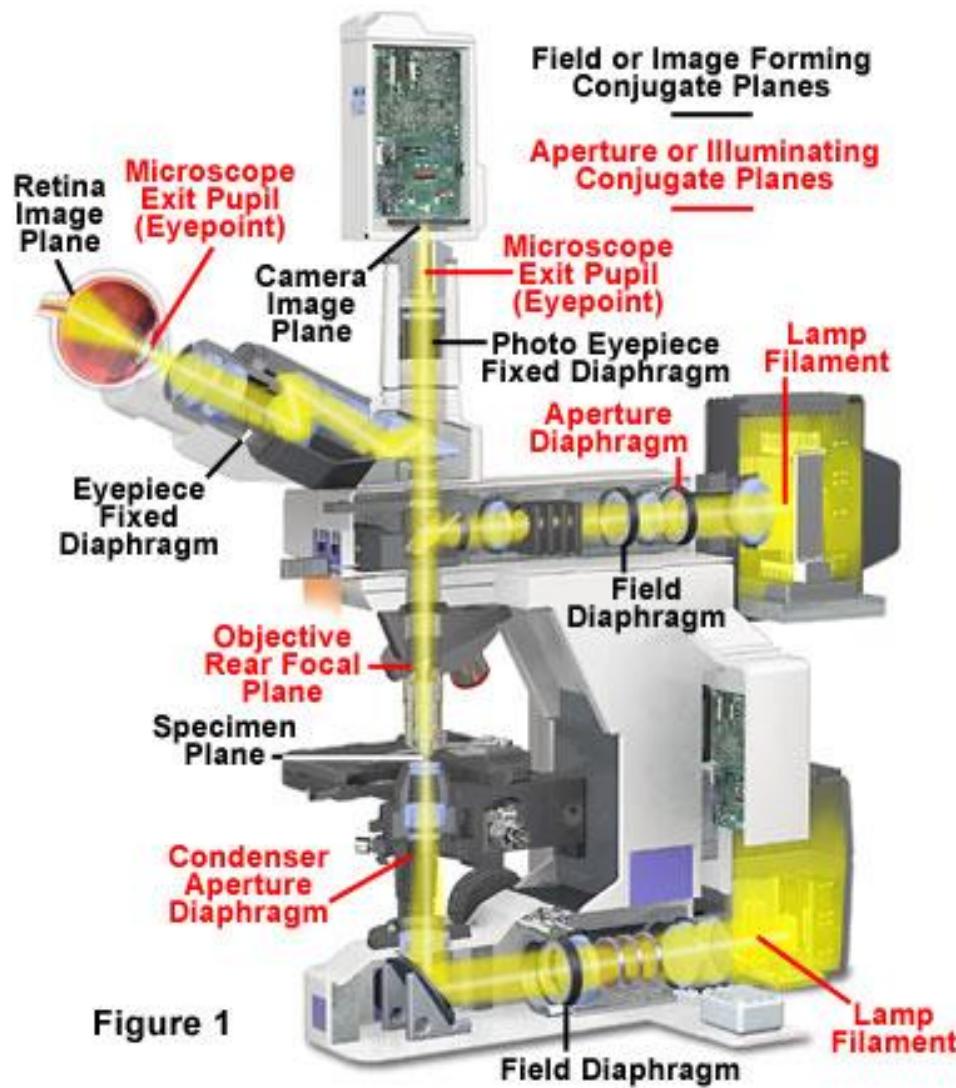
# Critical Illumination



- Each light source point produces a parallel beam of light at the sample
- Uniform light intensity at the sample even if the light source is “ugly” (e.g. a filament)

- The source is imaged onto the sample
- Usable only if the light source is perfectly uniform

# Conjugate Planes in A Research Microscope



# How view the pupil planes?

**Two ways:**

- “Eyepiece telescope”
- “Bertrand lens”