

# Unit 2: About Me

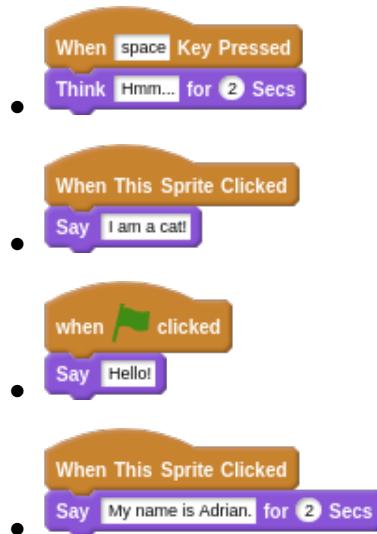
Project ID: 205437130

April 5, 2018

Scratch Username: ADKUANG

Student ID: 20088421

The code below belongs to a sprite named Cat:



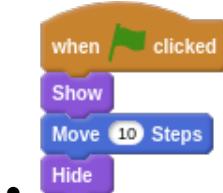
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

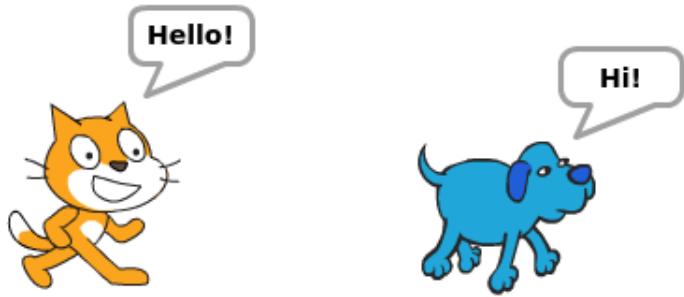
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

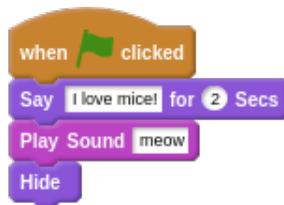
- When This Sprite Clicked  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



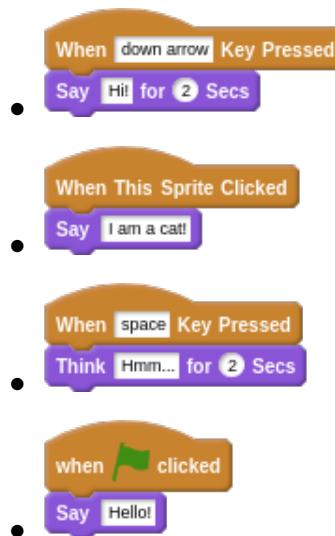
# Unit 2: About Me

Project ID: 205436918

April 5, 2018

Scratch Username: AILIU1      Student ID: 20088079

The code below belongs to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

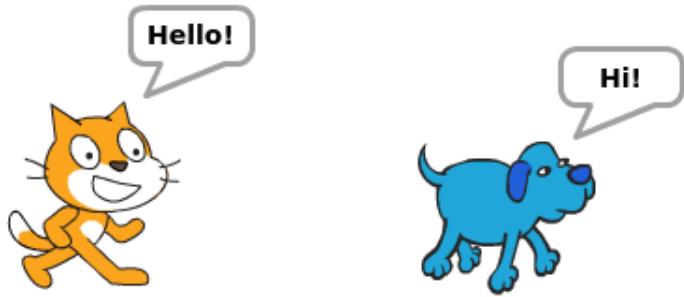
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

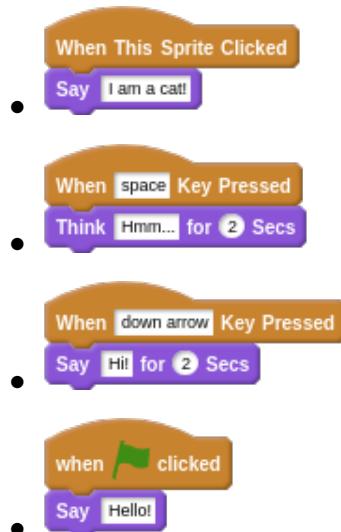
Project ID: 205436895

April 5, 2018

Scratch Username: ALALMANZA

Student ID: 88255030

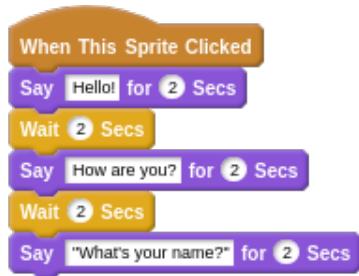
The code below belongs to a sprite named Cat:



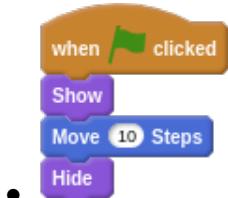
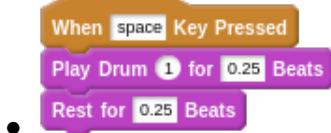
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

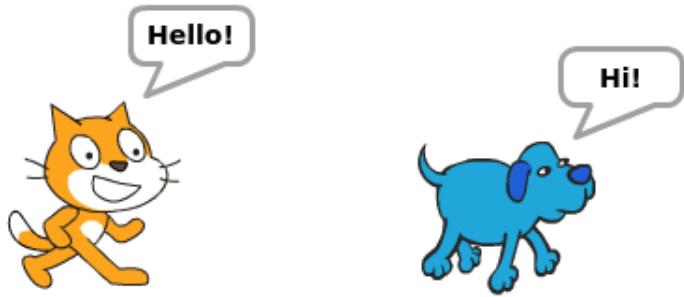
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

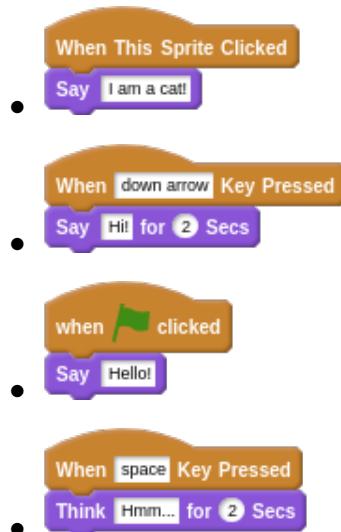
Project ID: 205437697

April 5, 2018

Scratch Username: ALHUITZILDZIB

Student ID: 20080982

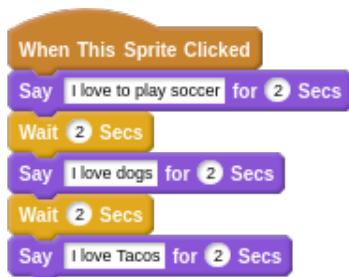
The code below belongs to a sprite named Cat:



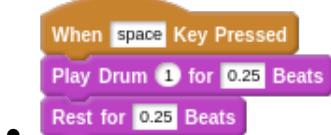
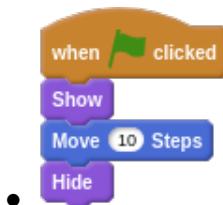
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

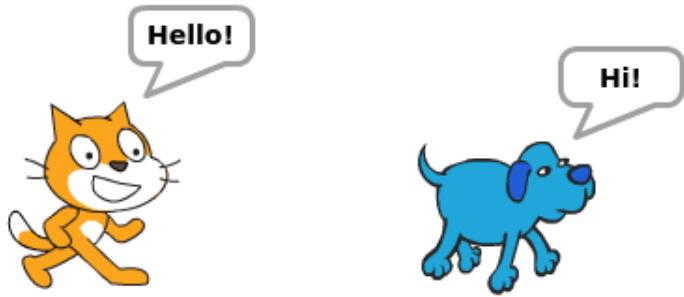
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hello!]" message block.
- A Scratch script consisting of an orange "when green flag clicked" hat and a purple "Say [Hello!]" message block.
- A Scratch script consisting of a yellow "When space Key Pressed" hat and a purple "Say [Hello!]" message block.
- A Scratch script consisting of an orange "when green flag clicked" hat and a purple "Say [Hi!]" message block.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a yellow "When space Key Pressed" hat and a purple "Say [Hello!]" message block.
- A Scratch script consisting of an orange "when green flag clicked" hat and a purple "Say [Hello!]" message block.
- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hi!]" message block.
- A Scratch script consisting of an orange "when green flag clicked" hat and a purple "Say [Hi!]" message block.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

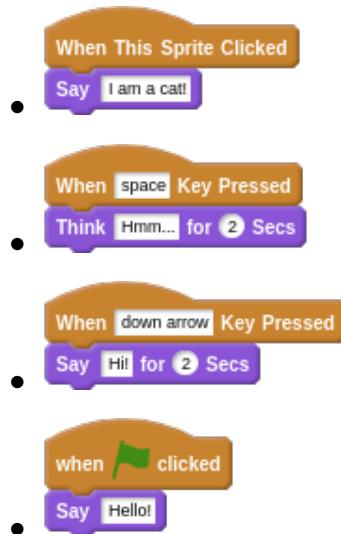
Project ID: 205437152

April 5, 2018

Scratch Username: AmChan2

Student ID: 20120915

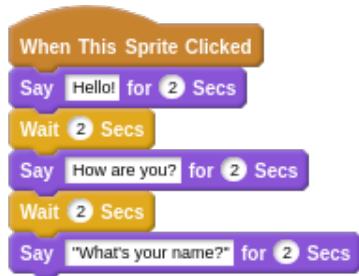
The code below belongs to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

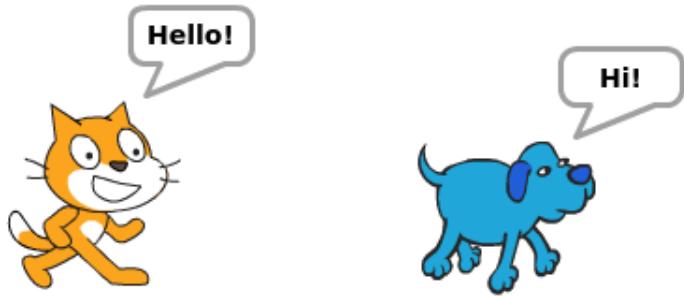
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

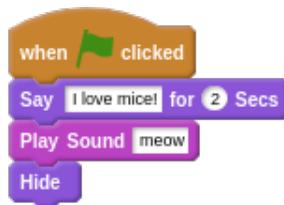
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

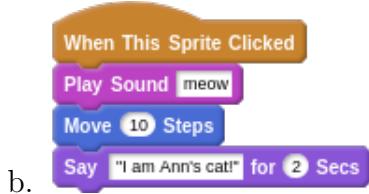
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

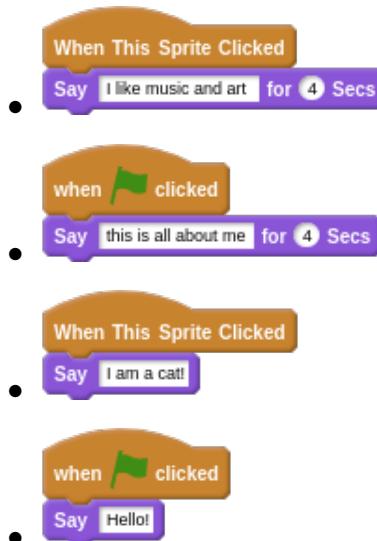
Project ID: 205436842

April 5, 2018

Scratch Username: AMROBSON

Student ID: 20090812

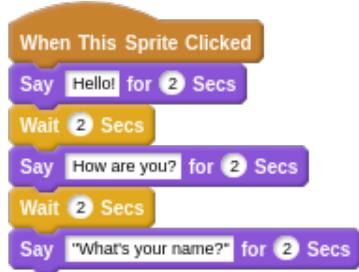
The code below belongs to a sprite named Cat:



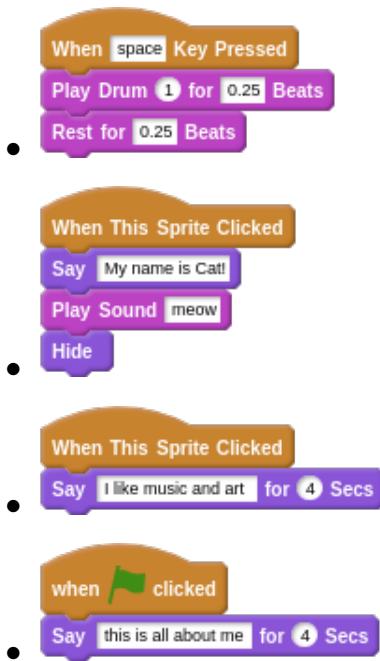
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

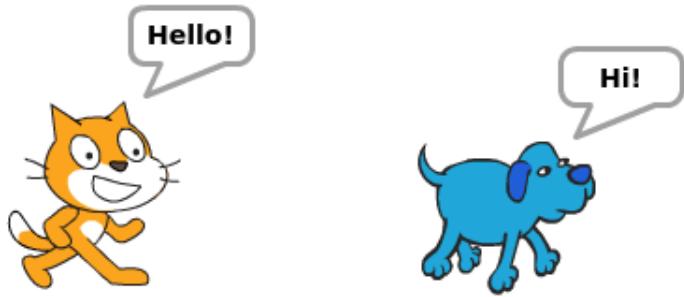
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

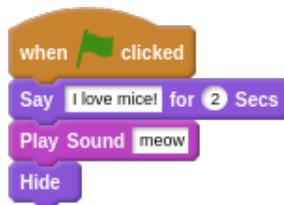
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

Project ID: 202475142

April 5, 2018

Scratch Username: ANTSE      Student ID: 20089898

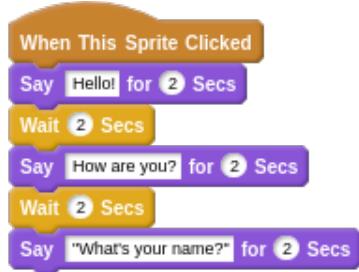
The code below belongs to a sprite named Cat:



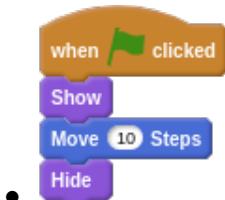
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

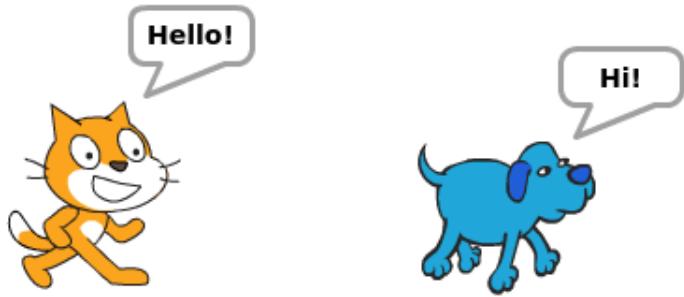
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



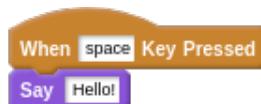
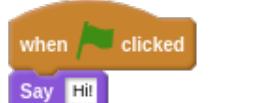
When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

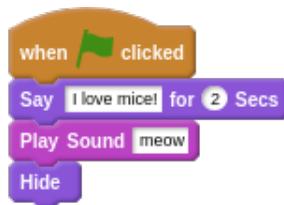
-  When This Sprite Clicked  
Say Hi!
-  when green flag clicked  
Say Hello!
-  when green flag clicked  
Say Hi!
-  When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

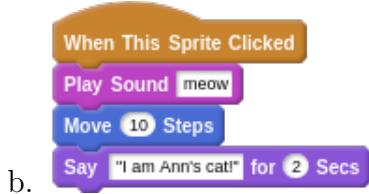
-  When space Key Pressed  
Say Hello!
-  when green flag clicked  
Say Hi!
-  When This Sprite Clicked  
Say Hi!
-  when green flag clicked  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



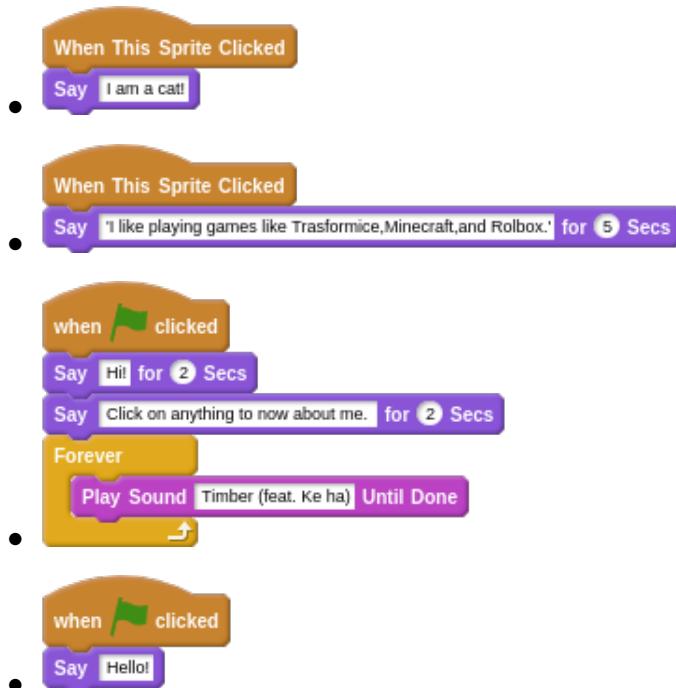
# Unit 2: About Me

Project ID: 210061344

April 5, 2018

Scratch Username: CALEE18      Student ID: 20088244

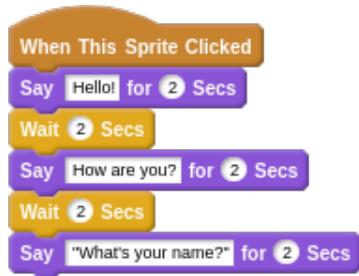
The code below belongs to a sprite named Cat:



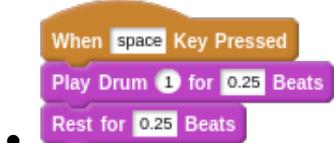
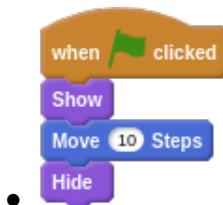
1. Circle: What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

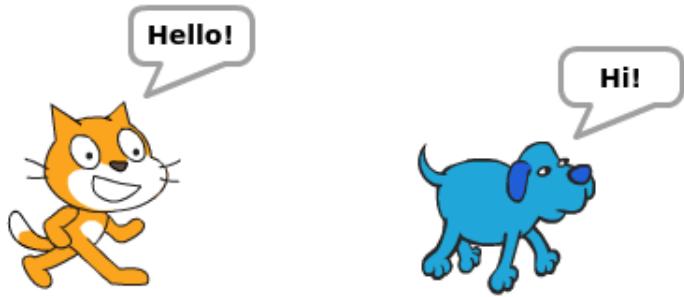
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

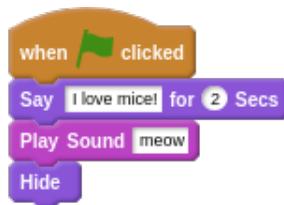
- A Scratch script consisting of a green "When This Sprite Clicked" hat and a purple "Say [Hi!]" script underneath.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" script underneath.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" script underneath.
- A Scratch script consisting of a green "When space Key Pressed" hat and a purple "Say [Hello!]" script underneath.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" script underneath.
- A Scratch script consisting of a green "When space Key Pressed" hat and a purple "Say [Hello!]" script underneath.
- A Scratch script consisting of a green "When This Sprite Clicked" hat and a purple "Say [Hi!]" script underneath.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" script underneath.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



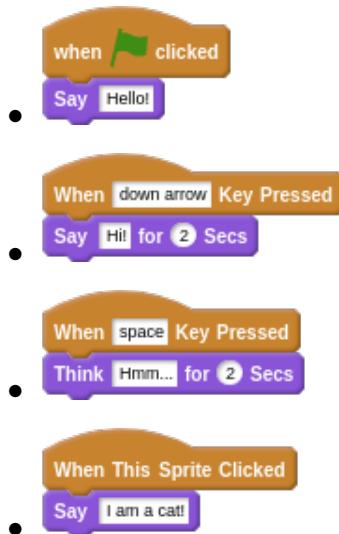
# Unit 2: About Me

Project ID: 205436916

April 5, 2018

Scratch Username: COCHAN2      Student ID: 20091191

The code below belongs to a sprite named Cat:



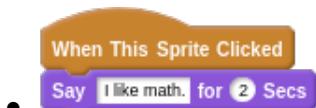
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

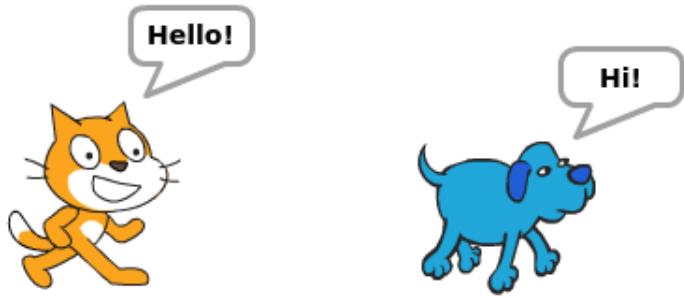
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- A Scratch script consisting of a "when green flag clicked" hat and a "Say [Hello!]" message block.
- A Scratch script consisting of a "When [space] Key Pressed" hat and a "Say [Hello!]" message block.
- A Scratch script consisting of a "When This Sprite Clicked" hat and a "Say [Hi!]" message block.
- A Scratch script consisting of a "when green flag clicked" hat and a "Say [Hi!]" message block.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a "When This Sprite Clicked" hat and a "Say [Hi!]" message block.
- A Scratch script consisting of a "When [space] Key Pressed" hat and a "Say [Hello!]" message block.
- A Scratch script consisting of a "when green flag clicked" hat and a "Say [Hello!]" message block.
- A Scratch script consisting of a "when green flag clicked" hat and a "Say [Hi!]" message block.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

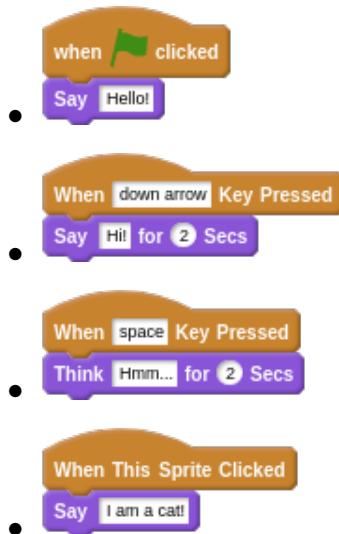
Project ID: 210061991

April 5, 2018

Scratch Username: COCOOPER

Student ID: 20092051

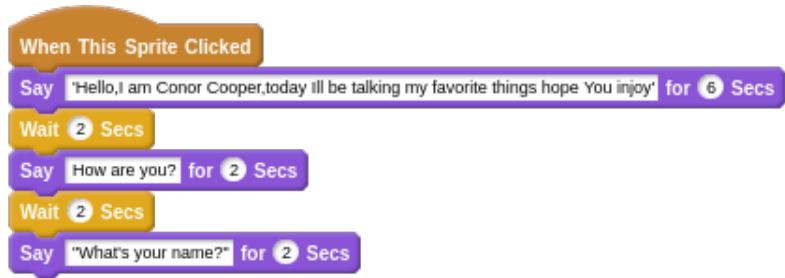
The code below belongs to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

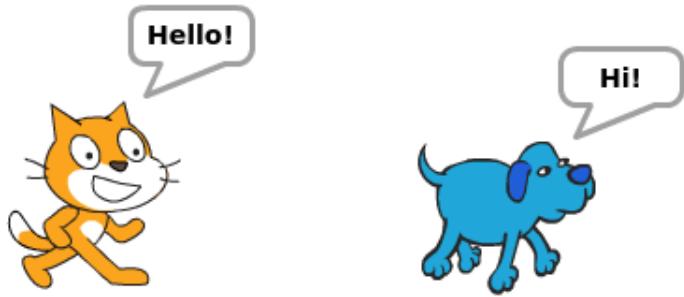
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

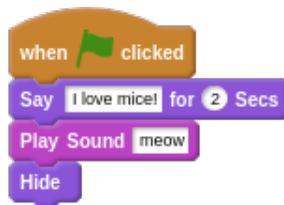
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

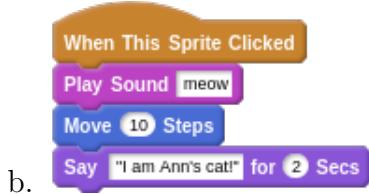
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- when green flag clicked  
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For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



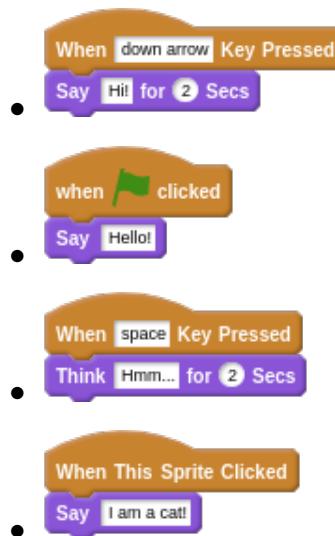
# Unit 2: About Me

Project ID: 202670088

April 5, 2018

Scratch Username: COHEERY      Student ID: 20089780

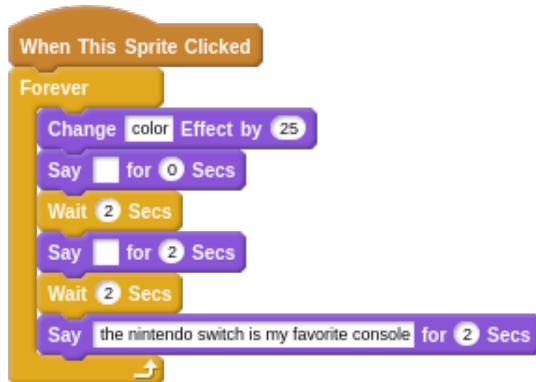
The code below belongs to a sprite named Cat:



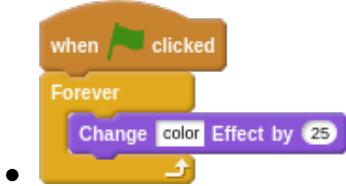
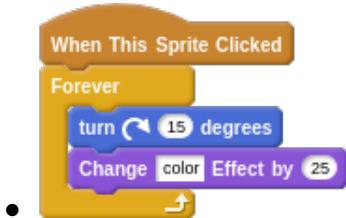
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

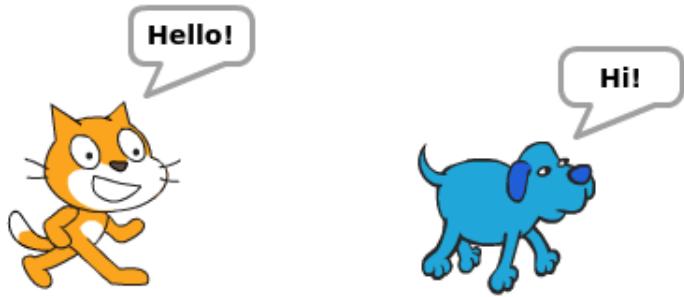
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

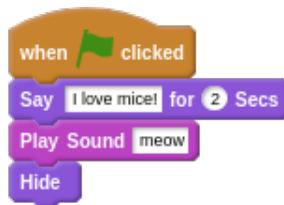
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



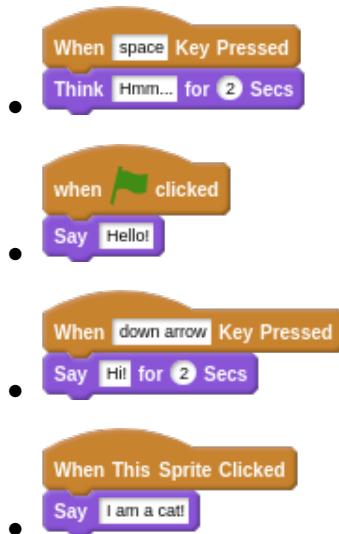
# Unit 2: About Me

Project ID: 201525183

April 5, 2018

Scratch Username: eali11      Student ID: 89031283

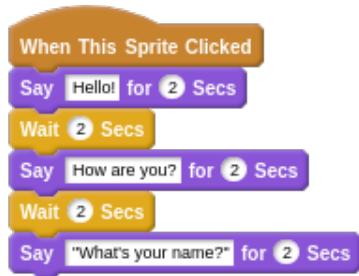
The code below belongs to a sprite named Cat:



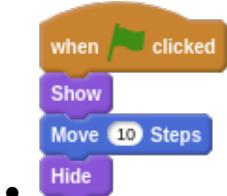
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

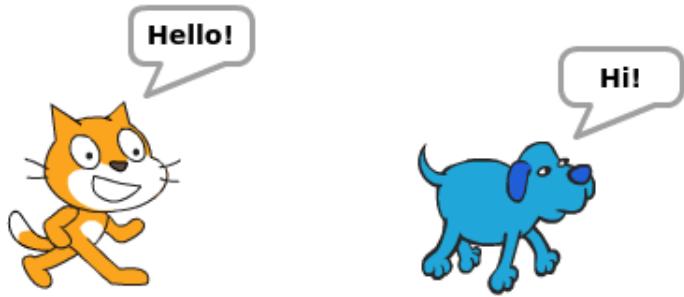
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

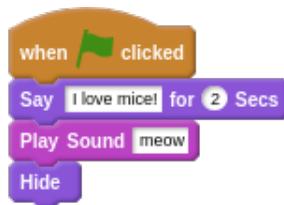
- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a light blue "When space Key Pressed" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a light blue "When space Key Pressed" hat and a purple "Say [Hello!]" block.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



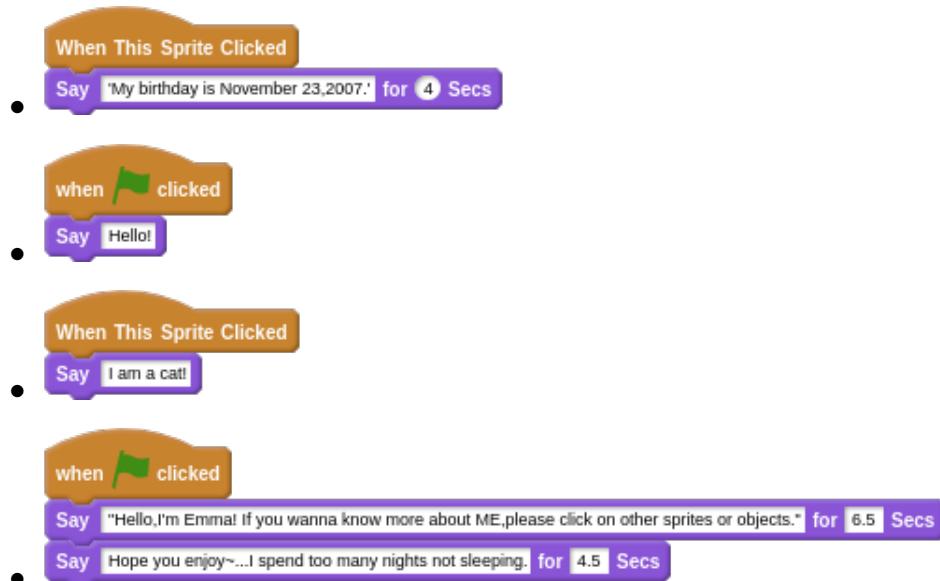
# Unit 2: About Me

Project ID: 202671682

April 5, 2018

Scratch Username: EMHSU      Student ID: 89031260

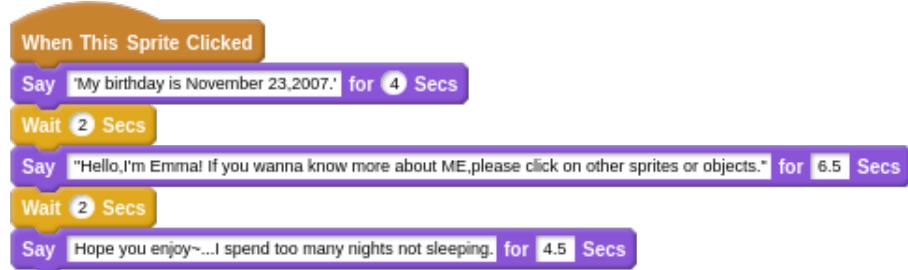
The code below belongs to a sprite named Cat:



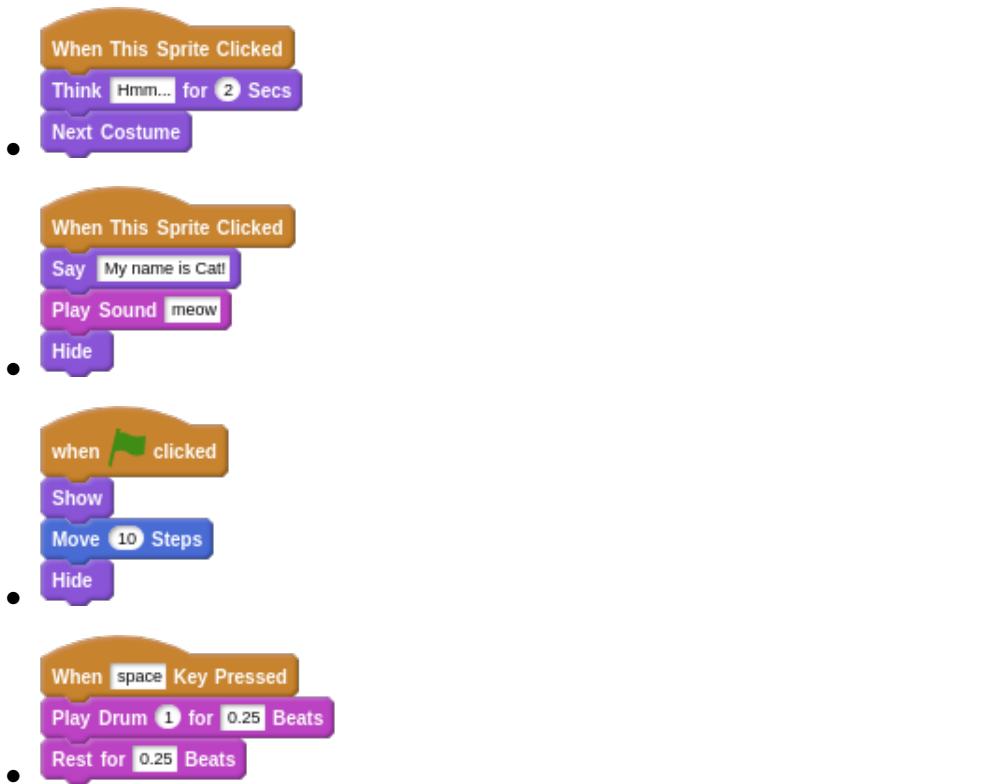
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

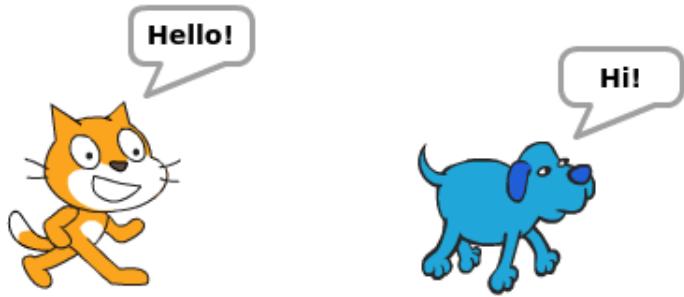
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

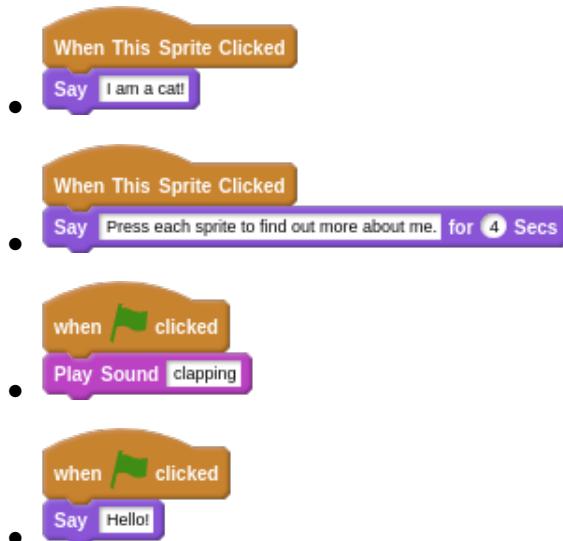
Project ID: 202206630

April 5, 2018

Scratch Username: FASAJJAD1

Student ID: 20090627

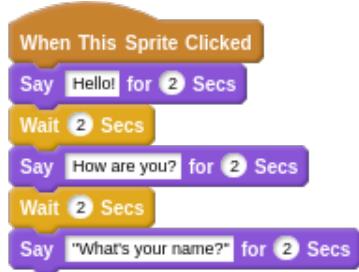
The code below belongs to a sprite named Cat:



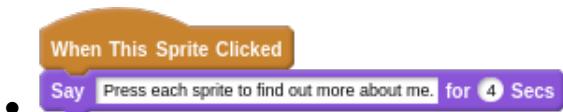
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

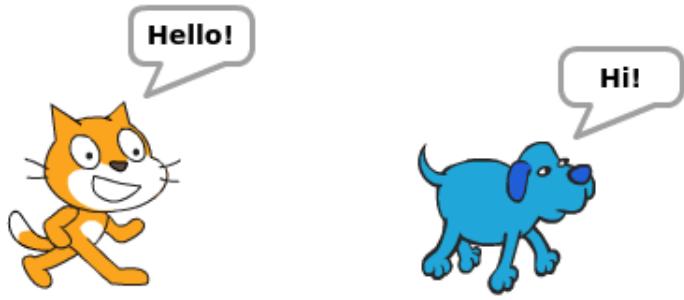
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a yellow "When [space] Key Pressed" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a yellow "When This Sprite Clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a yellow "When [space] Key Pressed" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?

a.

A Scratch script starting with a green flag click sensor. It contains three blocks: a "Say" block with the text "I am Ann's cat!" and a duration of "for 2 Secs", a "Play Sound" block with the sound "meow", and a "Move" block with a distance of "10 Steps".

b.

A Scratch script starting with a green flag click sensor. It contains three blocks: a "Play Sound" block with the sound "meow", a "Move" block with a distance of "10 Steps", and a "Say" block with the text "I am Ann's cat!" and a duration of "for 2 Secs".

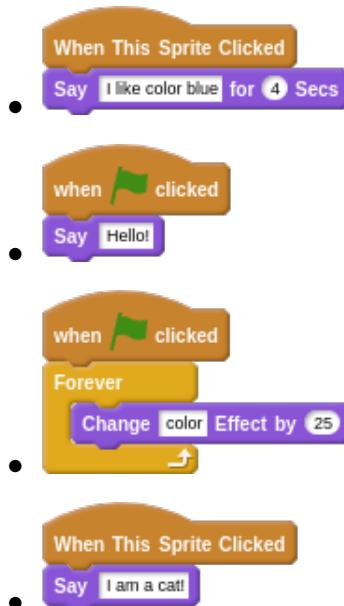
# Unit 2: About Me

Project ID: 205438302

April 5, 2018

Scratch Username: GhPavel      Student ID: 20116984

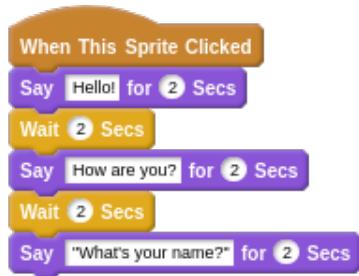
The code below belongs to a sprite named Cat:



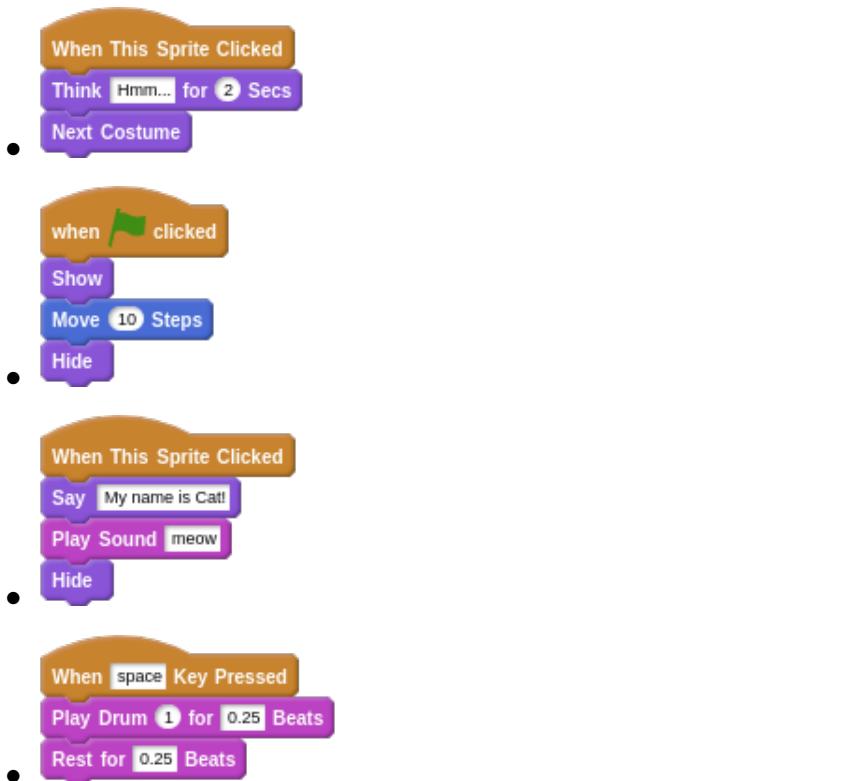
1. Circle: What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

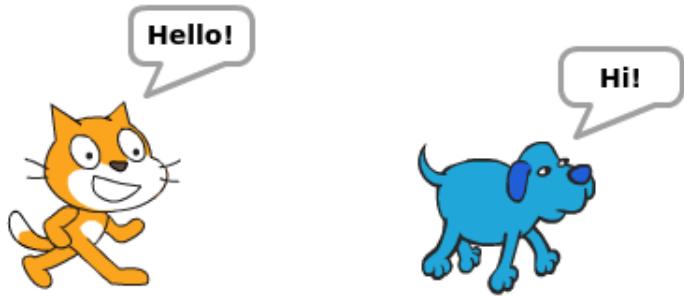
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



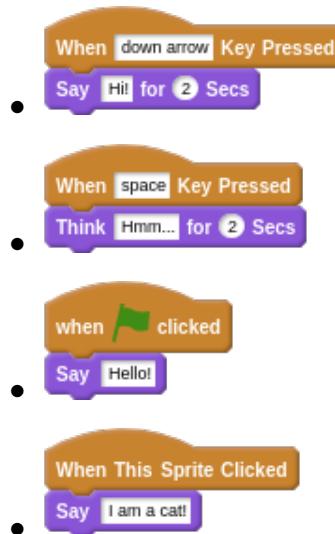
# Unit 2: About Me

Project ID: 205436663

April 5, 2018

Scratch Username: KALEE24      Student ID: 20084297

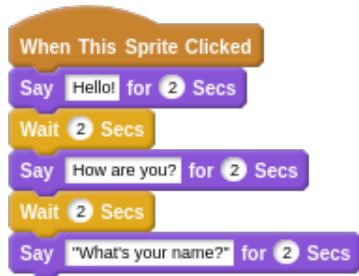
The code below belongs to a sprite named Cat:



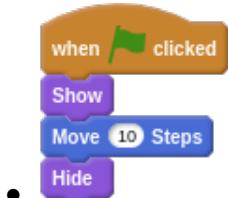
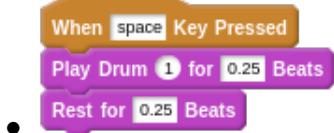
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

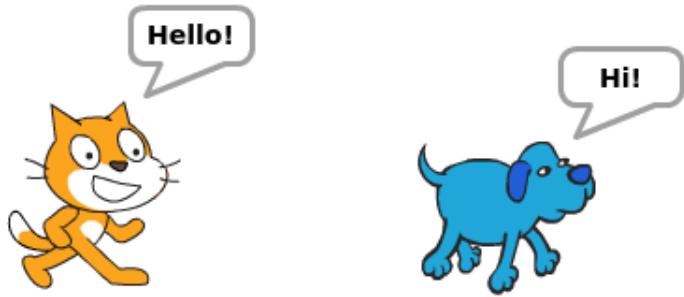
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

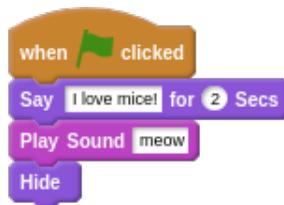
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



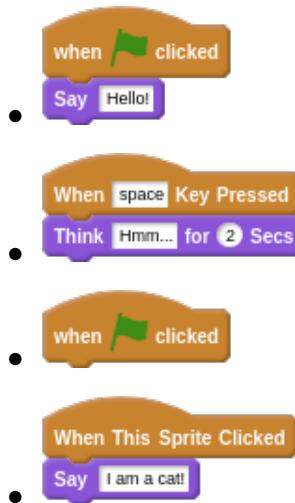
# Unit 2: About Me

Project ID: 205436826

April 5, 2018

Scratch Username: KIWONG5      Student ID: 20088463

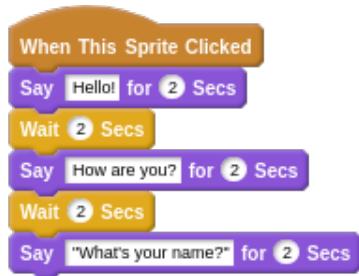
The code below belongs to a sprite named Cat:



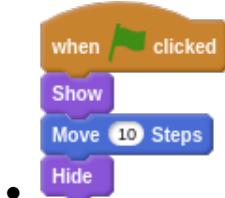
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

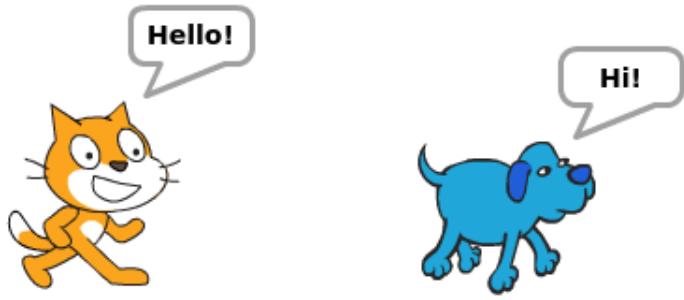
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

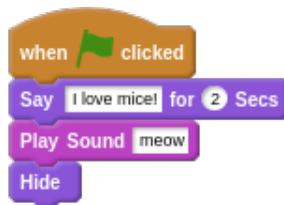
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

Project ID: 201564572

April 5, 2018

Scratch Username: LECYSTER

Student ID: 20090095

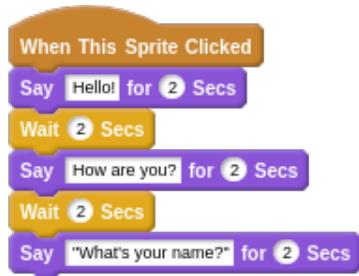
The code below belongs to a sprite named Cat:



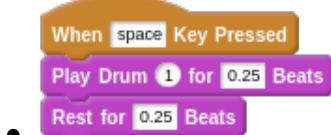
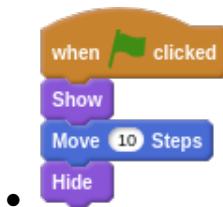
1. Circle: What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

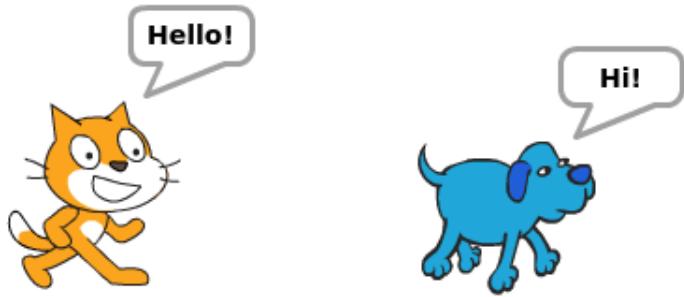
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

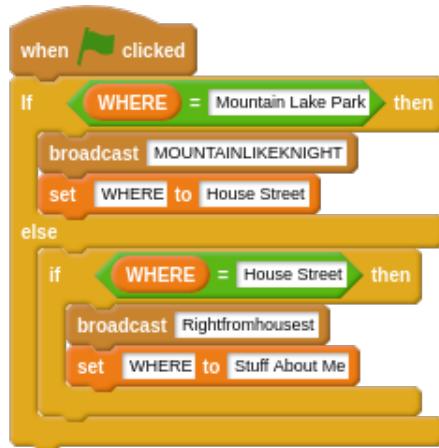
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



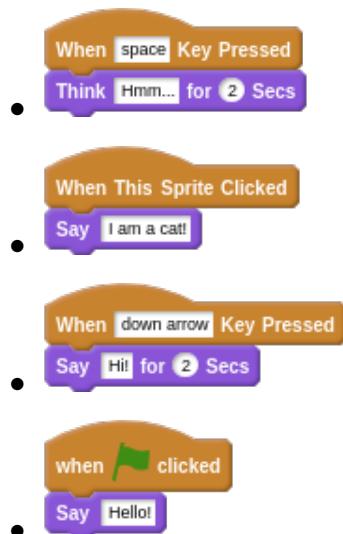
# Unit 2: About Me

Project ID: 201525134

April 5, 2018

Scratch Username: MaCorral      Student ID: 20091042

The code below belongs to a sprite named Cat:



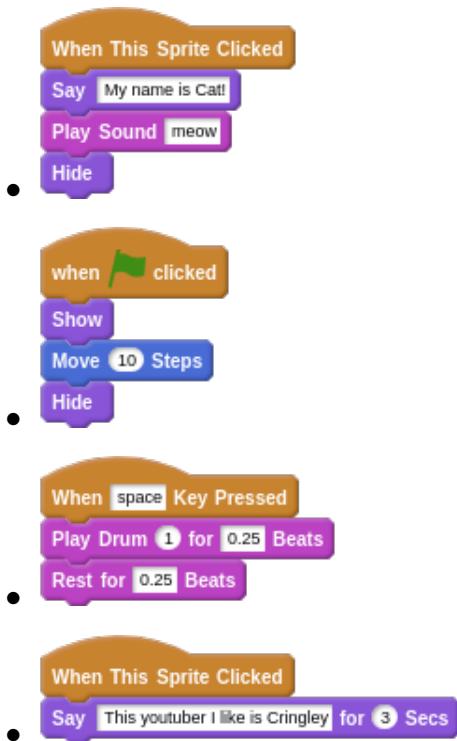
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

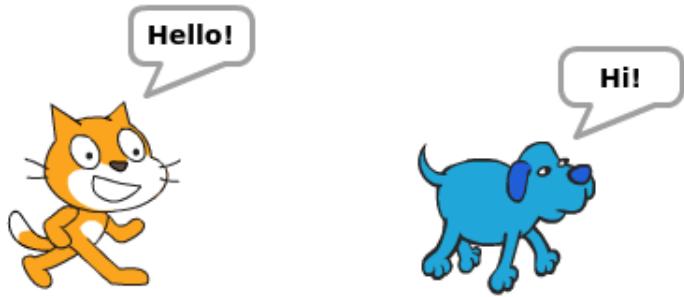
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

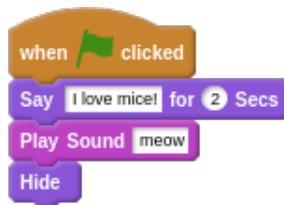
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

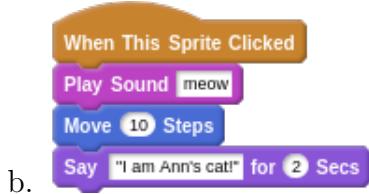
- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

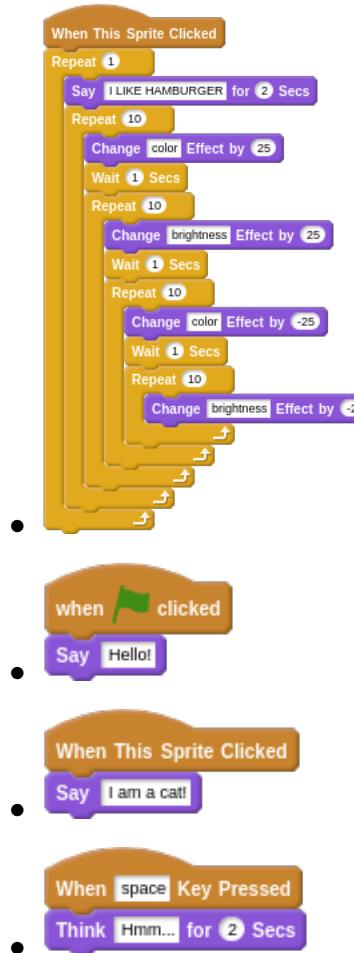
Project ID: 205436909

April 5, 2018

Scratch Username: MASILVA-BUEHL

Student ID: 20092214

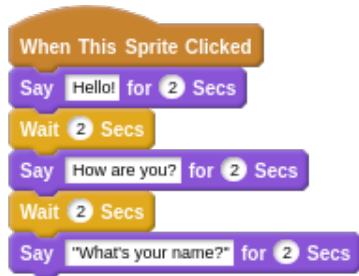
The code below belongs to a sprite named Cat:



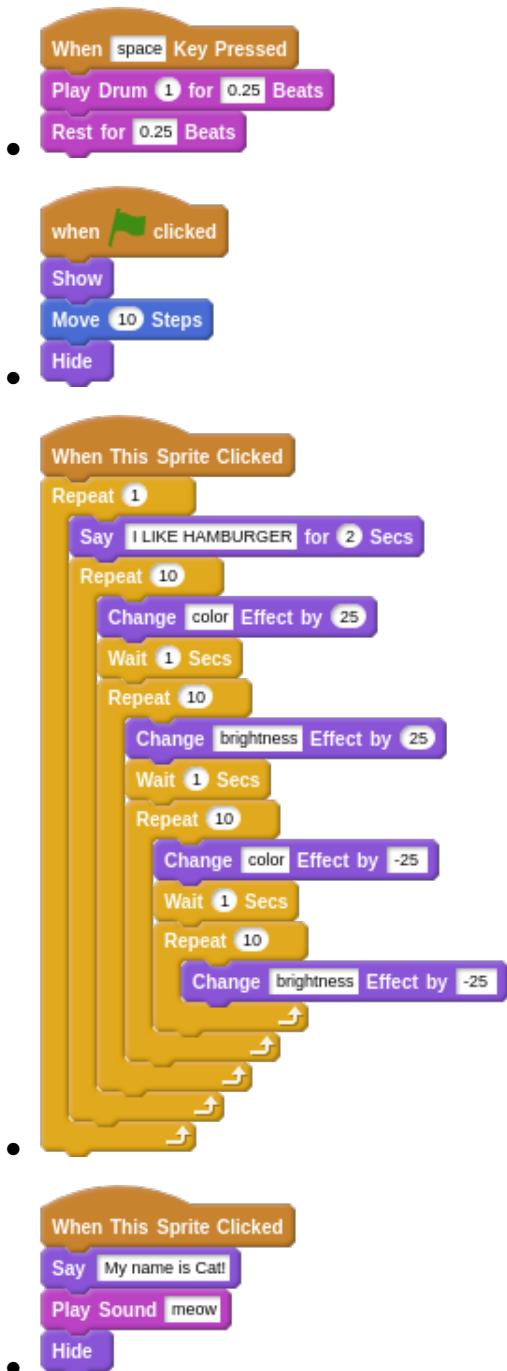
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

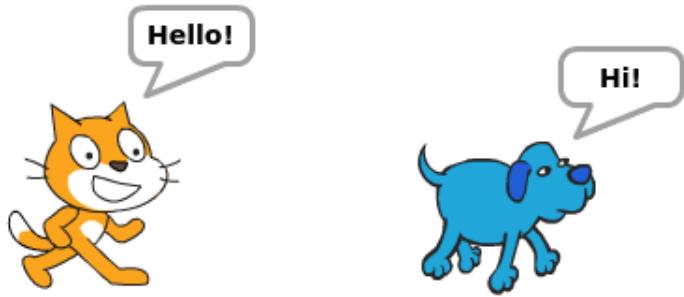
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

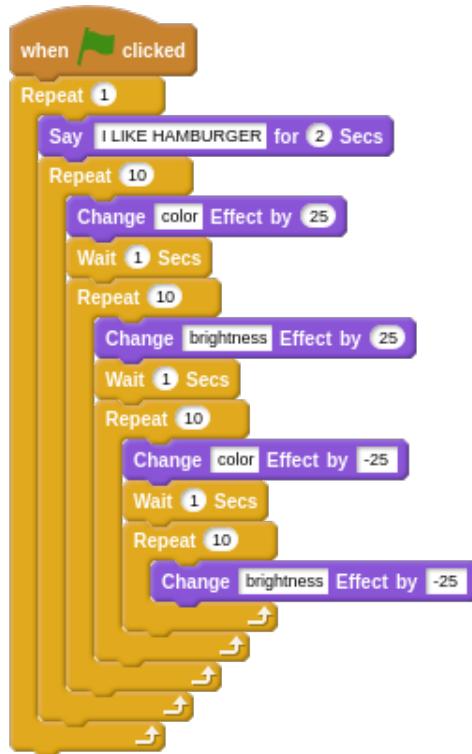
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



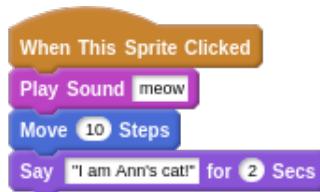
6. What is the difference between code (a) and code (b)?

a.



```
when this sprite clicked
say [I am Ann's cat! for 2 secs]
play sound [meow v]
move (10) steps
```

b.



```
when this sprite clicked
play sound [meow v]
move (10) steps
say [I am Ann's cat! for 2 secs]
```

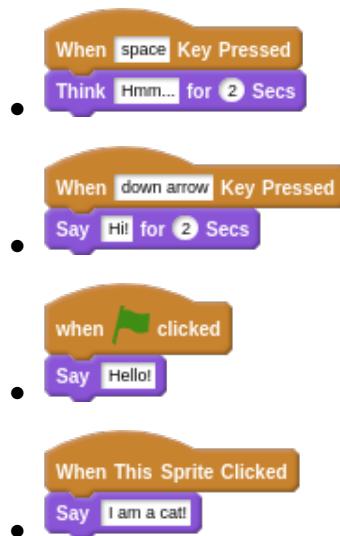
# Unit 2: About Me

Project ID: 203378428

April 5, 2018

Scratch Username: MEFENG1      Student ID: 20090680

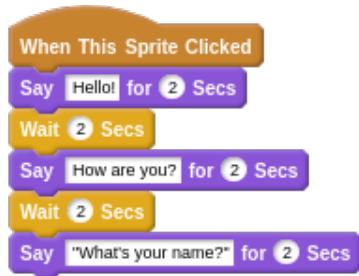
The code below belongs to a sprite named Cat:



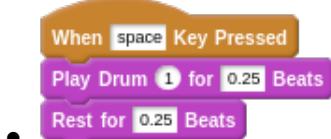
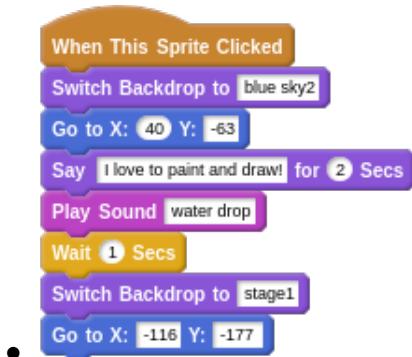
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

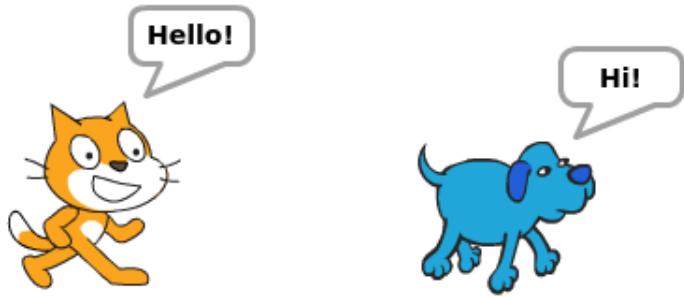
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

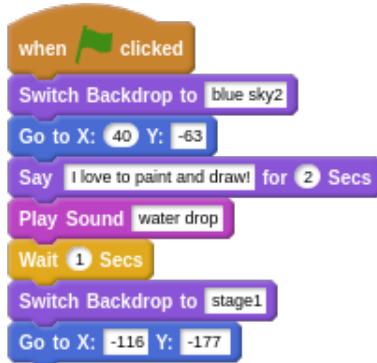
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

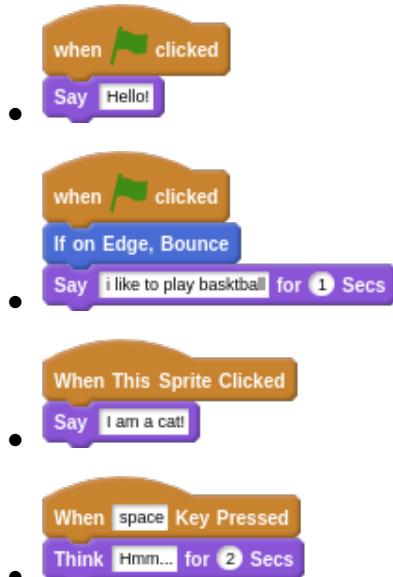
Project ID: 205721438

April 5, 2018

Scratch Username: SACHERNOBELSKIY

Student ID: 20089312

The code below belongs to a sprite named Cat:



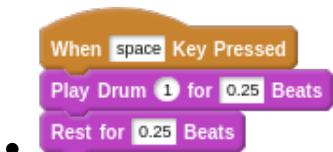
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

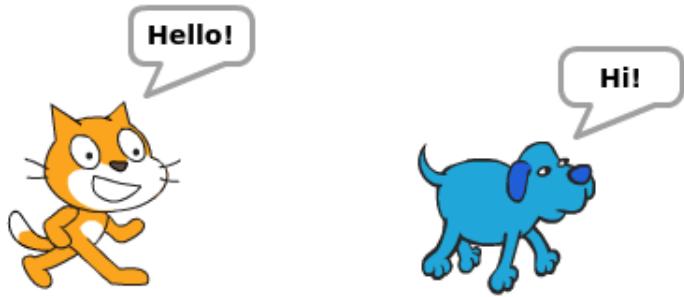
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

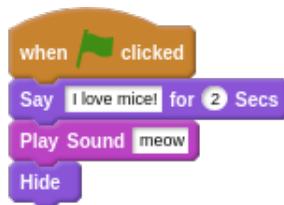
- A Scratch script consisting of a green "When This Sprite Clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "When space Key Pressed" hat and a purple "Say [Hello!]" block.

4b. Circle the code that ran for the dog.

- A Scratch script consisting of a green "When space Key Pressed" hat and a purple "Say [Hello!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "When This Sprite Clicked" hat and a purple "Say [Hi!]" block.
- A Scratch script consisting of a green "when green flag clicked" hat and a purple "Say [Hello!]" block.

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



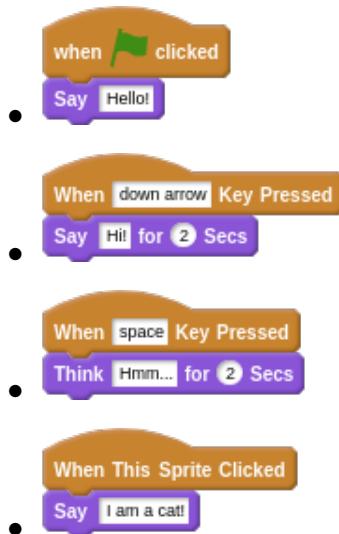
# Unit 2: About Me

Project ID: 205437406

April 5, 2018

Scratch Username: SUGOLGECI      Student ID: 20091990

The code below belongs to a sprite named Cat:



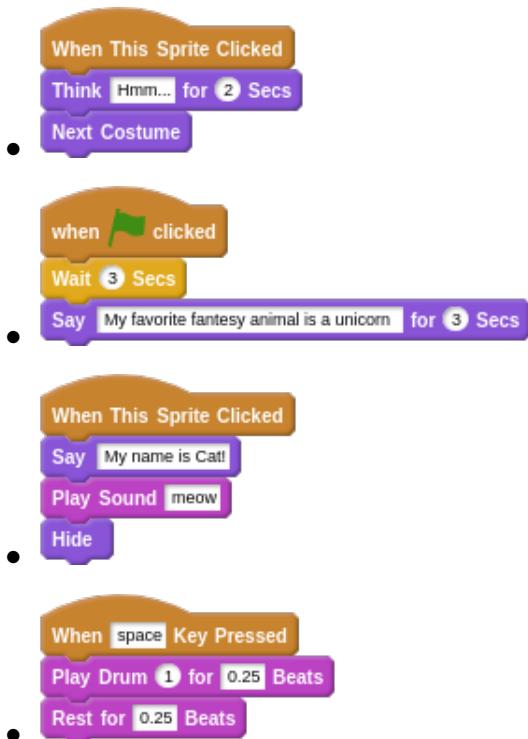
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

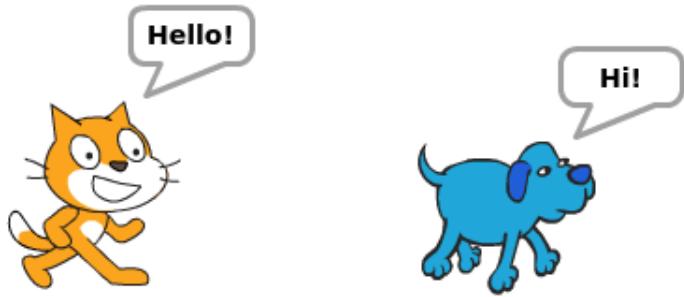
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



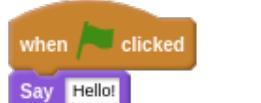
When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

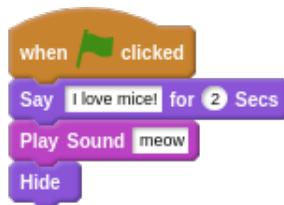
-  When This Sprite Clicked  
Say Hi!
-  when green flag clicked  
Say Hello!
-  when green flag clicked  
Say Hi!
-  When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

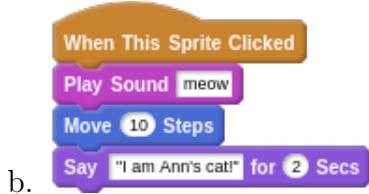
-  When space Key Pressed  
Say Hello!
-  when green flag clicked  
Say Hello!
-  When This Sprite Clicked  
Say Hi!
-  when green flag clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



# Unit 2: About Me

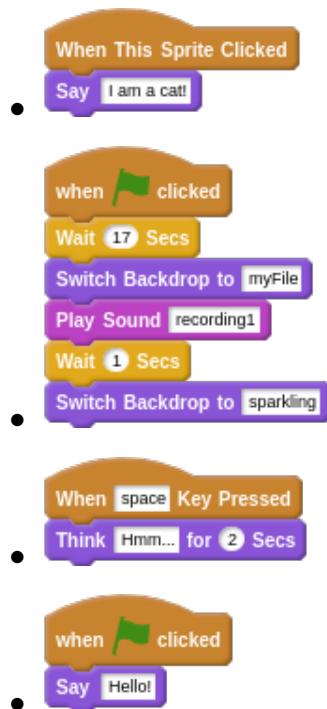
Project ID: 201575723

April 5, 2018

Scratch Username: VEKALINOVSKI

Student ID: 89751238

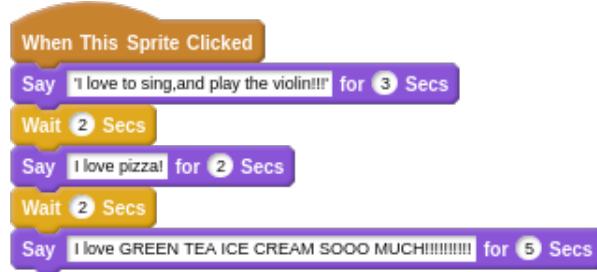
The code below belongs to a sprite named Cat:



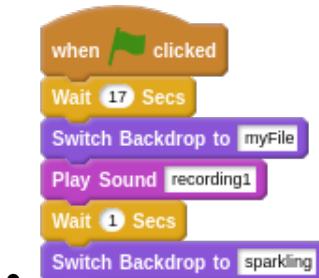
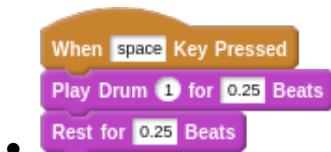
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

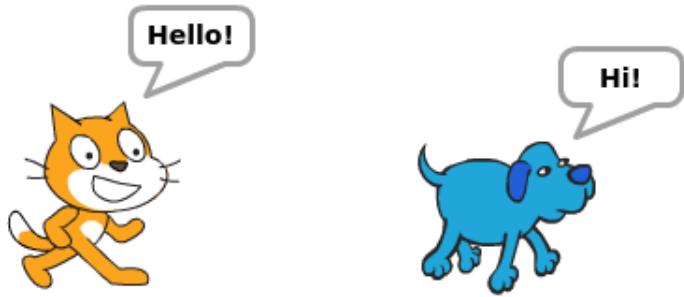
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

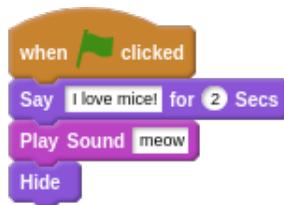
- when green flag clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



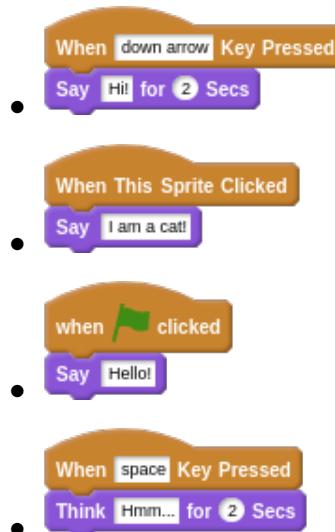
# Unit 2: About Me

Project ID: 205437388

April 5, 2018

Scratch Username: VILYASHEVYCH      Student ID: 20082919

The code below belongs to a sprite named Cat:



1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

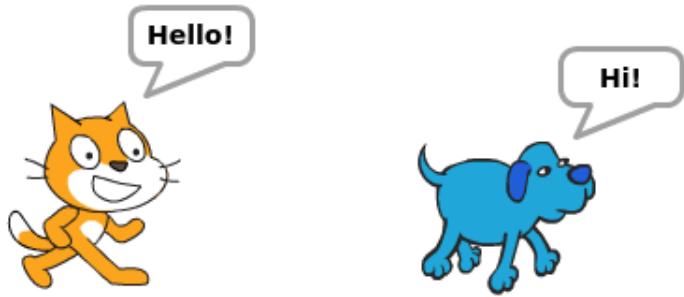
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

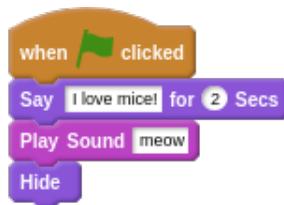
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When space Key Pressed  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



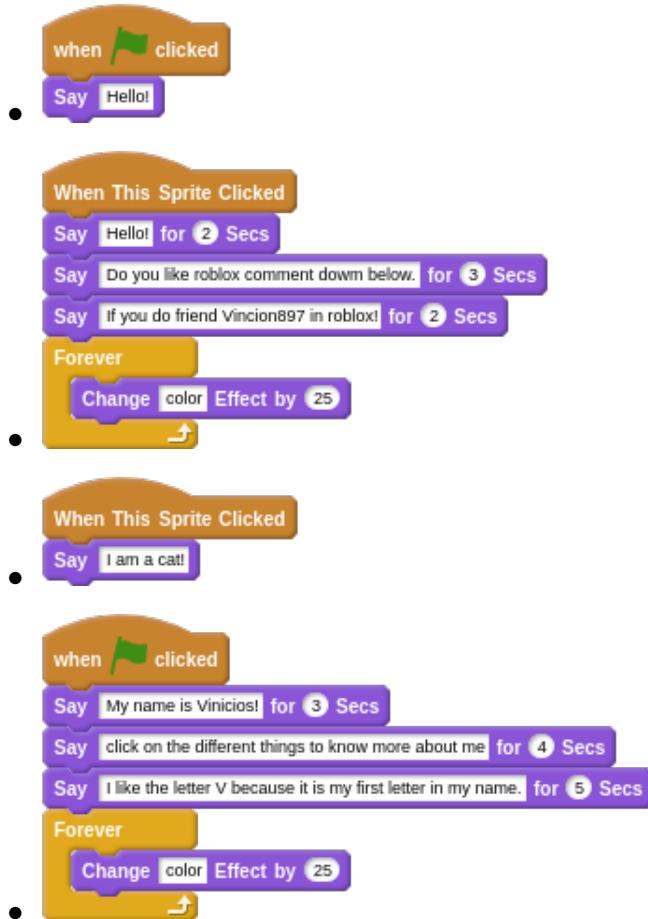
# Unit 2: About Me

Project ID: 202670284

April 5, 2018

Scratch Username: ViXu5      Student ID: 20111862

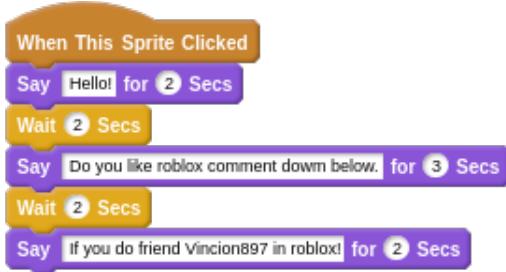
The code below belongs to a sprite named Cat:



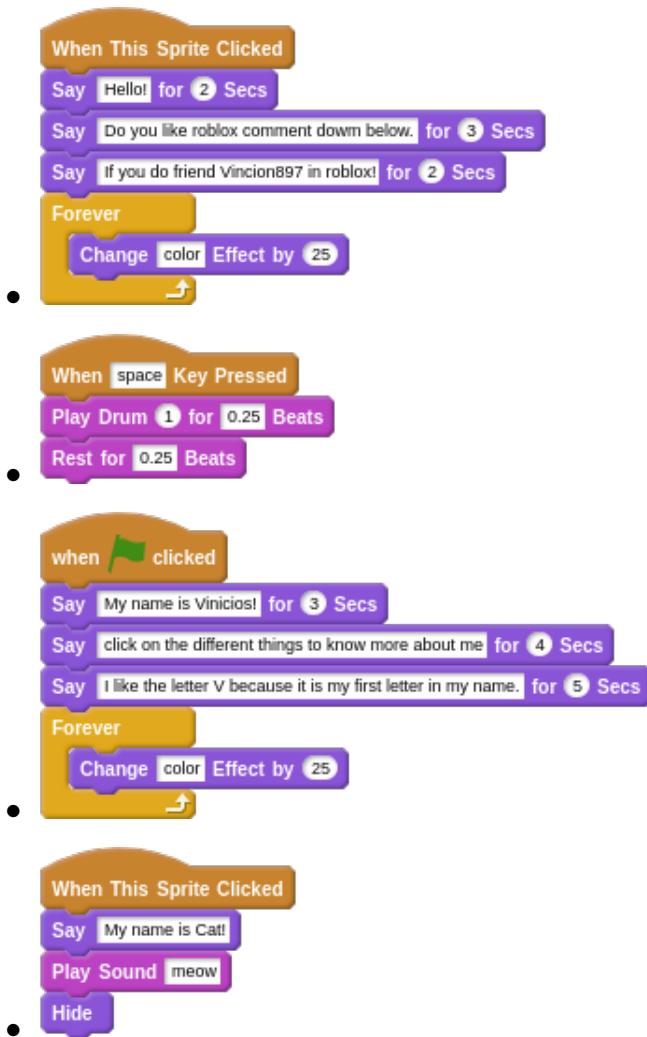
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

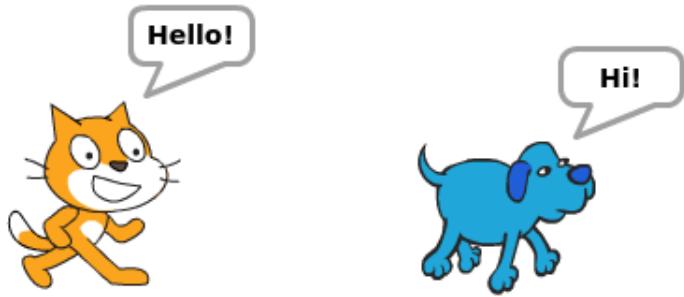
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

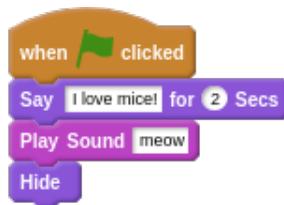
- when green flag clicked  
Say Hi!
- When This Sprite Clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hello!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?



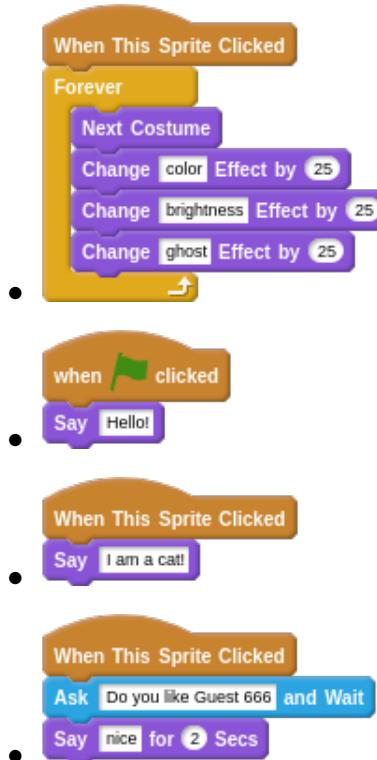
# Unit 2: About Me

Project ID: 205436927

April 5, 2018

Scratch Username: ZhWu5      Student ID: 20103101

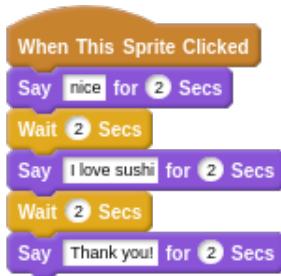
The code below belongs to a sprite named Cat:



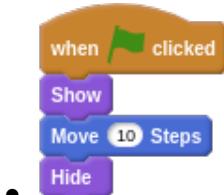
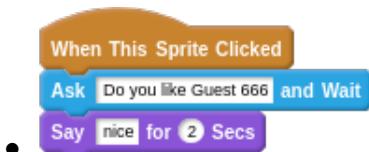
1. **Circle:** What should you do to make Cat say "Hello!"?

- Press the Space Key
- Click the Sprite
- Click the Green Flag
- Press the Down Arrow

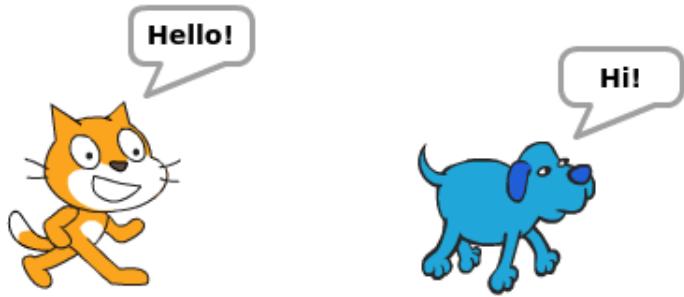
2. Circle the Say block that will be run last.



3. Circle all the programs that will run when you click the Sprite.



When you click the Green Flag, the stage looks like this:



4a. Circle the code that ran for the cat.

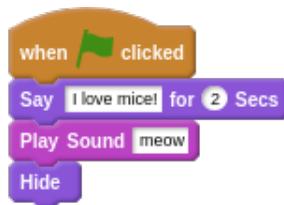
- when green flag clicked  
Say Hello!
- when green flag clicked  
Say Hi!
- When space Key Pressed  
Say Hello!
- When This Sprite Clicked  
Say Hi!

4b. Circle the code that ran for the dog.

- When space Key Pressed  
Say Hello!
- when green flag clicked  
Say Hi!
- when green flag clicked  
Say Hello!
- When This Sprite Clicked  
Say Hi!

For questions 5 and 6, please **explain** in your own words. Write your answers in the boxes.

5. What will happen when the Green Flag is clicked?



6. What is the difference between code (a) and code (b)?

