

Introduction to Computational Physics

PHYS 250 (Autumn 2018) – Lecture 1

David Miller

Department of Physics and the Enrico Fermi Institute
University of Chicago

October 2, 2018

Outline

1 *Introduction*

2 *Computational approaches generally*

3 *Software*

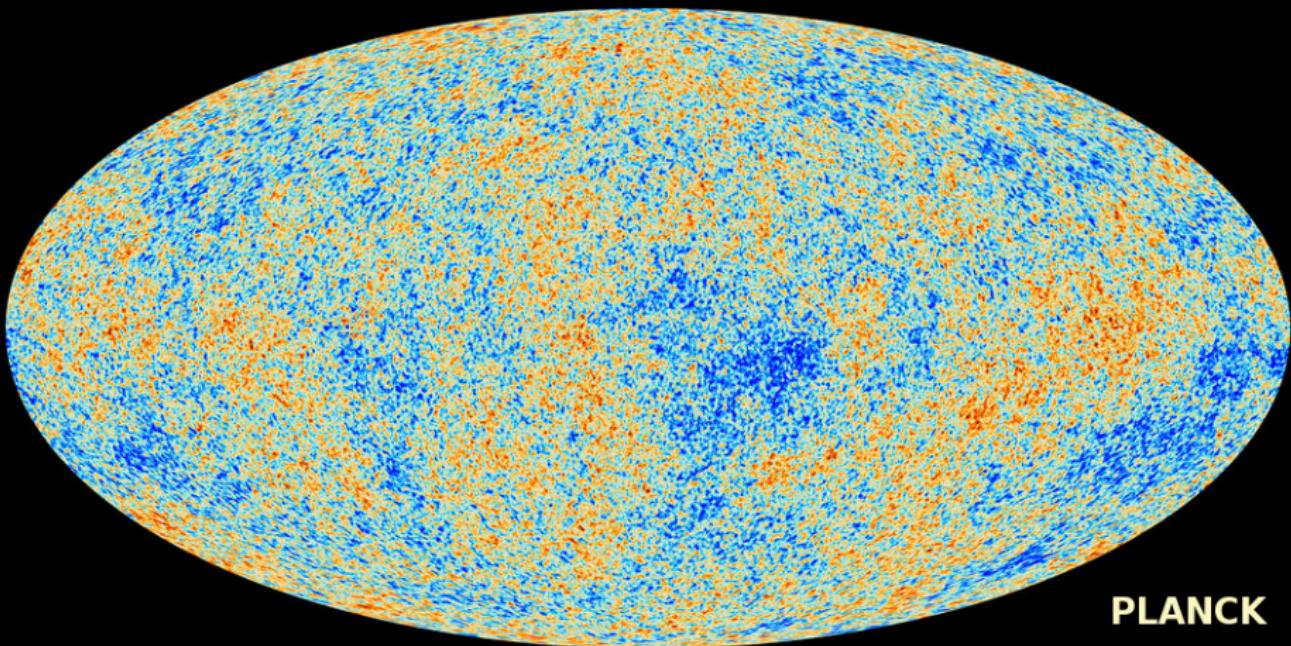
4 *External Resources*

Computational Physics (PHYS 250)

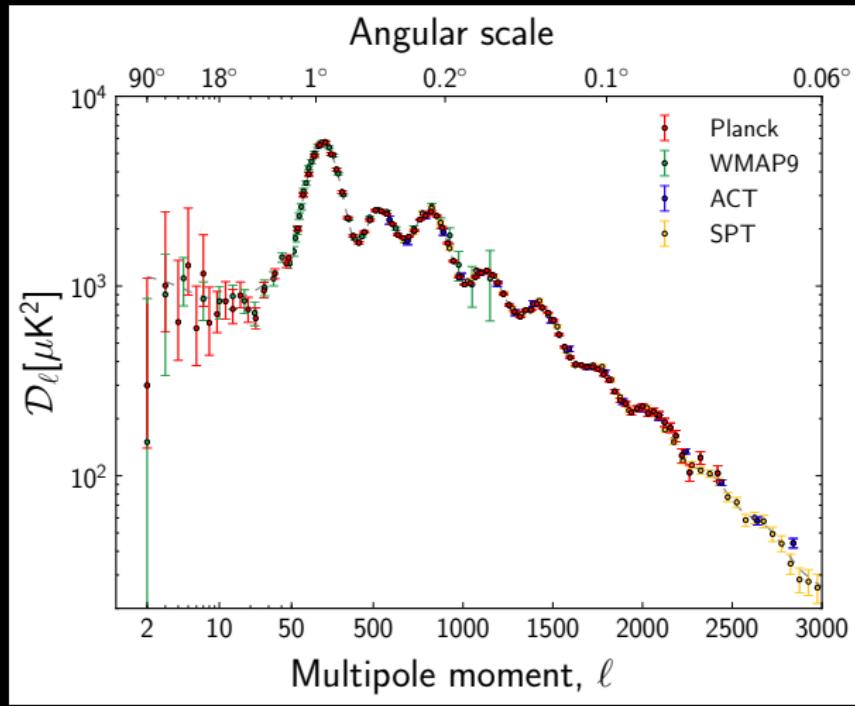
Course Description PHYS 250 ([link to Course Catalog](#))

This course introduces the use of computers in the physical sciences. After an introduction to programming basics, we cover numerical solutions to fundamental types of problems, including cellular automaton, artificial neural networks, computer simulations of complex systems, and finite element analysis. Additional topics may include an introduction to graphical programming, with applications to data acquisition and device control.

There are an infinite number of paths that we might follow and still not deviate from this description. I therefore would like to lay out some of the principles that will guide me, and us, in how we navigate through those many possibilities.



The Nature of Science: Science is all about models. We look at something in real life and try to make a model of it. We can use this model to predict future (or new) events in real life. If the model doesn't agree with real data, we change the model. Repeat forever. [From Wired]



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Theory and Practice (or... Theory and Experiment)

We often divide the world of science (and perhaps even moreso, Physics) into two deeply related and intertwined but often distinct categories of activities and research:

- **Theoretical:** building models
- **Experimental:** testing models

We use computers to do *both* of these crucial activities!

In doing so, we often blur the distinction between the two, as well.

Overarching Learning Goals for this Quarter

- **Identify models** that benefit from or require **computational/numerical approaches** and tools to either develop and understand or to evaluate.
- Develop an **algorithmic approach** to addressing those problems computationally.
- Familiarity with **common computational models and algorithms** and numerical approaches to typical problems.
- Use **modern, high-level programming languages** to implement the computational algorithms.
- Use modern software tools for **developing, preserving, disseminating, and expanding** on those solutions.
- **Apply computational tools** to contemporary physics questions.

The role of the physicist

“The computer is incredibly fast, accurate, and stupid. Man is incredibly slow, inaccurate, and brilliant. The marriage of the two is a force beyond calculation.”

→ Maybe this is a quote from Albert Einstein, maybe it is from [Leo Cherne](#)...I'm not sure, but it's certainly true.



Some of the specific problems that we will tackle

There are literally hundreds of texts, and even more webpages and software repos, for computational physics, methods, numerical recipes.

→ **I have chosen a subset of ubiquitous problems and which are the “bread and butter” of nearly all domains in physics and beyond.**

- Programming basics and Software design concepts
- Basic visualization
- Random numbers, errors
- Ising model, Metropolis algo
- Minimization
- Monte Carlo method
- Ordinary differential equations
- Partial differential equations
- Fourier transforms
- Data analysis techniques
- Neural networks

I hope you walk out of this class able to effectively engage with most of the computational physics issues and tools in a modern research group.

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3 *Software*

4 *External Resources*

Algorithmic and process-based thinking

You probably already learned in your first year courses that certain approaches to problem solving in physics are important to efficiently identifying solutions and paths through a particular problem.

Before we get into any code, let's discuss the **thought process behind developing a computational model or approach to problem solving**.

Thinking like a machine

From the Kinder & Nelson text (see list in a few slides)

Human-readable (high level) instructions to start a car

Put the key **in** the ignition

Turn the key until the engine starts,
then let go

Push the button on the shifter **and** move it
to REVERSE

...

Bug!!!

Press down the left pedal # Needed for some cars

Machine-readable (low level) instructions

Grab the wide end of the key

Insert pointed end of key into slot on lower
right side of steering column

Rotate key clockwise about long axis when viewed
toward the pointed end

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Logical vs. algorithmic instructions

Let's say you want to write an algorithm to calculate the area of a circle.

- ① Write “pseudocode” or the **logical instructions** for the algorithm
- ② Extend pseudocode with **parameters and input/output**
- ③ Specify algorithm **explicitly**

Pseudocode algorithm for area calculation

```
calculate area of circle # Do this computer!
```

Better algorithm for area calculation

```
read radius           # Input
calculate area of circle # Numeric
print area           # Output
```

Actual algorithm for area calculation

```
radius = input("Specify radius") # Input
pi     = 3.141593               # Set constant
area   = pi * radius^2          # Algorithm
print("Area = " + area)         # Output
```

Logical vs. algorithmic instructions

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Translate algorithmic thinking into a development process

We can adapt to the need for algorithmic thinking by adopting a process for developing algorithms, computational approaches, and software generally.

Step 1: write the algorithm down on paper

Step 2: think

If: you don't understand everything

Then: goto Step 1

Else: continue

Step 3: write pseudocode

Step 4: think

If: you don't understand everything

Then: goto Step 3

Else: continue

Step 5: write actual code

Step 6: test code with unit tests

If: code does not unit checks

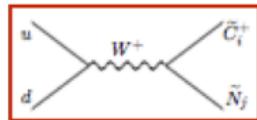
Then: goto Step 5

Else: continue

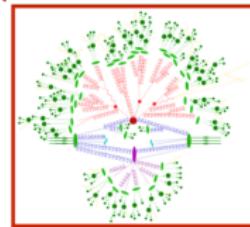
Step 7: publish!

Alas, sometimes, it's a bit more complicated than that...

Simulation of hard-scatter for signal + SM background



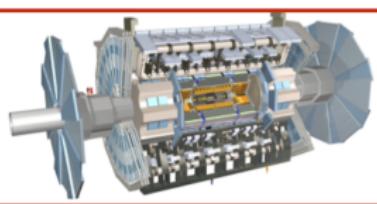
Simulation of “soft physics”
(shower + hadronization)



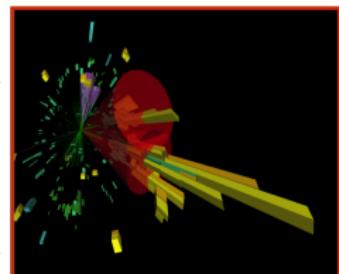
LHC real data



Detector simulation

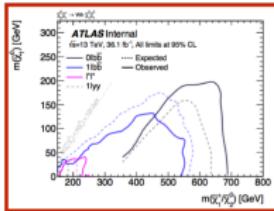


Reconstruction of physical observables

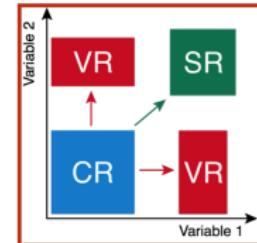
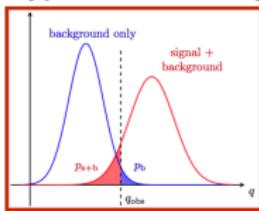


Event selection and background estimation

Discovery or exclusion



Hypothesis testing



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Version control

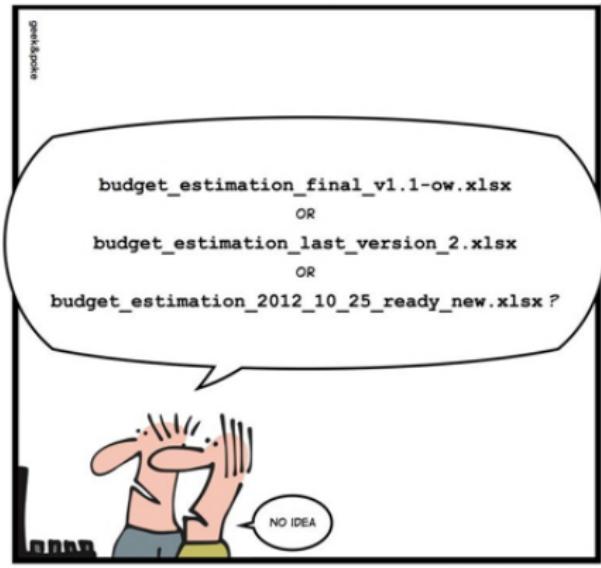
- The most important message of this slide is simple...**Use a software version control system for all of your code**
 - And that means now...not tomorrow or next week
 - Because if you wait until you need it, it will be too late

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SIMPLY EXPLAINED



A brief history of version control

- **The first version control systems were designed to be used on large systems where everyone logged into the same machine**
 - They tracked code on the same filesystem where it lived (e.g., in a subdirectory)
 - SCCS and RCS are examples
- **Then client-server systems were developed, so that developers could work on their own machines**
 - Checking code into a central server to share and collaborate
 - CVS and SVN are examples
- **More recently distributed version control systems have arisen**
 - These are decentralised, so everyone has a complete copy of the repository
 - Gives a lot of freedom to developers to share and merge as they like, so liked very much by the open source community
 - git, mercurial and bit keeper are examples

git, GitHub, & GitLab

<https://git-scm.com>, <https://github.com>, <https://about.gitlab.com>

- **git is the most popular open source version control system**
 - can host huge projects (Linux Kernel, LHC experiment software, etc)
 - scales very well and it's extremely fast and powerful
 - very flexible (= complex)
- **Distributed version control systems (`git`) are great, but they're made even better by using a social coding site (`GitHub` or `GitLab`)**
- **These sites allow developers:**
 - browse code easily
 - compare different versions
 - take copies (a.k.a. fork)
 - offer patches back to upstream repositories
 - And discuss and review these patches before acceptance
 - even build websites
- **The best known social coding site is GitHub, but there are others, e.g. BitBucket and GitLab**
 - Familiarity with `git/GitHub/GitLab` will serve you well, trust me

ATLAS Experiment analysis software package on GitHub

ATLAS Run II analysis framework for AnalysisTop and AnalysisBase for proton-smashing physics <https://ucatlas.github.io/xAODAnaHelp...>

physics-analysis high-energy-physics analysis-framework

| 1,911 commits | | 16 branches | 130 releases | 40 contributors | | |
|---|--|------------------|-----------------|-----------------|-----------------------|---------------------|
| Branch: master ▾ | | New pull request | Create new file | Upload files | Find file | Clone or download ▾ |
| <hr/> | | | | | | |
|  kratsg | Custom jvt cuts need to use detector-eta (#1250) | | | | Latest commit ec9c86b | 17 hours ago |
|  Root | Custom jvt cuts need to use detector-eta (#1250) | | | | 17 hours ago | |
|  ci | deploy to multiple repos instead (#1126) | | | | 9 months ago | |
|  cmake | Add bash command line completion for xAH_run.py in CMake (#1038) | | | | a year ago | |
|  data | A few more changes to autoconfigure PRW (#1223) | | | | 3 months ago | |
|  docs | Add TauJet track matching (#1242) | | | | 18 days ago | |
|  python | remove is_release20. resolves #1243 (#1246) | | | | 4 days ago | |
|  scripts | remove is_release20. resolves #1243 (#1246) | | | | 4 days ago | |
|  xAODAnaHelpers | Keep OR of triggers together for extra chains (#1186) | | | | 17 days ago | |
|  .gitignore | large-R area info (#736) | | | | 2 years ago | |
|  .travis.yml | Fixing compilation warning for deprecated jet jvt efficiency tool hea... (| | | | 2 months ago | |
|  CMakeLists.txt | Fixing compilation warning for deprecated jet jvt efficiency tool hea... (| | | | 2 months ago | |
|  CONTRIBUTING.md | Add analysis top (#1125) | | | | 9 months ago | |
|  README.md | Remove RootCore functionality (#1124) | | | | 9 months ago | |

GitHub & GitLab resources

GitHub is a free resource as long as your code remains public (you can pay for private repositories). The Physical Sciences Division (PSD) at UChicago hosts a **private GitLab** repository.

- <https://psdcomputing.uchicago.edu/page/psd-repo>



PSD Repo



PSD Repo is a software source code repository managed by the PSD Computing office

| | |
|--|--------------------------|
| UC LDAP | Standard |
| UC LDAP Username | |
| <input type="text" value="johndoe"/> | |
| Password | |
| <input type="password" value="*****"/> | |
| <input type="checkbox"/> Remember me | |
| Sign in | |

PHYS 250 GitHub

<https://github.com/UChicagoPhysics/PHYS250>

Course materials are hosted in the **GitHub** UChicagoPhysics repository

The screenshot shows the GitHub repository page for 'UChicagoPhysics / PHYS250'. At the top, there are buttons for 'Watch' (0), 'Star' (0), and 'Fork' (0). Below that is a navigation bar with links for 'Code', 'Issues 0', 'Pull requests 0', 'Projects 0', 'Wiki', 'Insights', and 'Settings'. The main content area is titled 'University of Chicago PHYS 250 Computational Physics software repository' and includes a 'Manage topics' link and an 'Edit' button. Below this, it displays statistics: '15 commits', '1 branch', '0 releases', and '1 contributor'. A 'Branch: master' dropdown and a 'New pull request' button are also present. The commit history table lists the following changes:

| File | Description | Time |
|---------------|-------------------------|--------------------------------------|
| fizist | Update example | Latest commit efe9be5 25 minutes ago |
| Examples | Update example | 25 minutes ago |
| LearningGoals | UPdate Learning Goals | 22 hours ago |
| Slides | Update Lecture 1 Slides | an hour ago |
| Syllabus | Updates to syllabus | 22 hours ago |
| .gitignore | Update slides for day 1 | 3 days ago |
| README.md | Update README.md | 3 days ago |

- Slides (e.g. *these!*), syllabi, learning goals, and code examples
- Stable versions will be cross-posted to **Canvas** as well.
- Homework submission will be done via **GitHub** (*instructions to come*)

Operating systems and platforms

- Operating systems (like Windows or Mac OS)
- We will generally be using UNIX/LINUX (an offshoot of UNIX)
 - Invented by Linus Torvalds in 1991
 - Mac OS X is built upon LINUX
- I have arranged for a “minicourse” from CSIL on Friday (info in later slides)
 - Also have an EdX course (free) from the creator here:
 - <https://www.edx.org/course/introduction-linux-linuxfoundationx-lfs101x-0#>
- Linux is completely open source
 - you can modify it at your will and debuggers are also free
- Predominantly command line tools

Linux “shell”

- We will be using an interface to Linux called a “shell”
- It is a command-line interpreter : you type, it executes
- Two major options are bash (as in, smash) and csh (like “sea shell”, modern version is “tcsh”, “tea sea shell”)
 - Only real difference: environment variables syntax
 - bash: `export X=value`
 - csh: `setenv X value`

Shell basics

Listing directory contents : ls, like “list”

```
> ls
```

```
Examples/ LearningGoals/ README.md Slides/  
Syllabus/ global.sty
```

Copy: cp

```
> cp stuff.txt stuff1.txt
```

Where am I?: pwd, cd

```
> pwd
```

```
/ComputationalPhysics/PHYS250/PHYS250-Autumn2018
```

```
> ls
```

```
Examples/ LearningGoals/ README.md Slides/ Syllabus/
```

```
> cd Examples/
```

```
> ls
```

```
HelloGaussian.ipynb
```

```
HelloGaussian.py
```

```
Introduction_to_Jupyter_Notebooks_and_Python.ipynb
```

Python as our programming language

From www.python.org

Python is a dynamic object-oriented programming language that can be used for many kinds of software development. It offers strong support for integration with other languages and tools, comes with extensive standard libraries, and can be learned in a few days.

And in my own words:

- It is **ubiquitous, flexible, useful, and relatively easy**

From IEEE Spectrum rankings (July 2018):

| Language Rank | Types | Trending Ranking |
|---------------|-------|------------------|
| 1. Python | | 100.0 |
| 2. C++ | | 96.7 |
| 3. Java | | 94.6 |
| 4. C | | 93.7 |
| 5. Go | | 85.5 |
| 6. JavaScript | | 80.8 |
| 7. PHP | | 79.9 |
| 8. Scala | | 78.6 |
| 9. Ruby | | 77.2 |
| 10. HTML | | 75.5 |

| Language Rank | Types | Jobs Ranking |
|---------------|-------|--------------|
| 1. Python | | 100.0 |
| 2. Java | | 99.2 |
| 3. C | | 98.8 |
| 4. C++ | | 94.6 |
| 5. C# | | 86.2 |
| 6. JavaScript | | 85.7 |
| 7. Assembly | | 83.4 |
| 8. PHP | | 83.1 |
| 9. HTML | | 81.3 |
| 10. Scala | | 76.5 |

Hello world!

Interactive in the python interpreter

```
python
>>> print "hello world"
hello
>>> CTRL-d # to exit python
```

From a script (containing the above print line):

```
python helloworld.py
```

Self-running script:

```
#!/usr/bin/env python
# This script prints hello to the screen
print "hello world"
```

```
chmod +x helloworld.py
./helloworld.py
hello world
```

Python syntax

- Everything after a hash (#) is a comment (until the end of the line)
- A statement ends at the end of the line
- Multiple statements on the same line are separated by a semicolon (;)
- A block of code is defined by its equal indentation
 - Don't use tabs, always use spaces! (tab = 8 spaces)
- A backslash at the end of a line joins it with the next line - like in shell scripts
- An unclosed (), [] or { } pair also continues to the next line(s) until the closing),] or }

Numerical types

- int: integer (at least 32bit)
- float: floating point, like C++ double
- complex
- str: string (constant), like C++ const char*
- bool: True or False
- list: a vector, like C++ std::vector
- tuple: constant list
- dict: a map, like C++ std::map

You can ask an object for it's type with the 'type' function:

```
>>> type("hello")
<type 'str'>
>>> type("hello").__name__
'str'
```

Operators

- `+, -, *, /, **`: addition, subtraction, multiplication, division, power
- `+=, -=, *=, /=`: operator and assignment in one go (as C++)
- `%`: modulus (int), format (str)
- `or, and`: logical OR and AND
- `not`: logical negation
- `<, <=, >, >=`: comparison
- `==, !=`: equality, not equality
- `is, is not`: object identity (pointer comparison)
- `in, not in`: membership test
- `|, ^, &, ~, <<, >>`: bitwise operators, as in C++
- `X < Y < Z`: True if Y is in between X and Z

Lists (I)

In my opinion, python's great advantage is **list comprehension**.

List basics

```
v = []      # empty list
v = list()  # empty list
v = [ 1, 2, 4, 5 ] ; v = [ 'a', 'b', 'c' ]
v = range(4,10,2) # results in [ 4, 6, 8 ]
v = [ 4, 2.5, 'Hi', [ 1,3,5 ] ] # can mix types
```

Append elements

```
>>> v.append( 70 )
>>> print v
```

Concatenation

```
>>> v += [ 'some', 'more', 'elements' ]
>>> v    # shows the object
```

Removal of elements

```
>>> v.remove(2.5)
>>> del v[0]
```

Lists (II)

Element acces read/write

```
>>> v[0]  
'hi'  
>>> v[0] = 'hey'  
>>> v[-1] # last element. Negative = count from the end  
>>> v[1:3] # subrange by index (start index, one-beyond)
```

Test if an element is in a list (or not)

```
>>> if 4 in v:  
...     print "Found it"  
Found it  
>>> if 200 not in v:  
...     print "Not found"  
Not found
```

for and while loops

The `for` statement iterates through a collection, iterable object or generator function.

The `while` statement merely loops until a condition is `False`.

Iterate over list

```
fruits = ["apple", "banana", "cherry"]  
for x in fruits:  
    print(x)
```

Iterate using built-in `range` function

```
for x in range(0, 3):  
    print "We're on time %d" % (x)
```

Iterate until a condition is met

```
count = 0  
while count < 5:  
    print(count)  
    count += 1 # Same as: count = count + 1
```

Putting lists and loops together is amazing (and complex)

Filter one list into another (the “old” way)

```
newlist = []
for i in oldlist:
    if filter(i):
        newlist.append(function(i))
```

List comprehension (the “pythonic” way)

```
newlist = [function(i) for i in oldlist if filter(i)]
```

where filter and function just perform “some” operation on the list elements. Basically, the syntax is:

```
[ expression for item in list if conditional ]
```

and this replaces:

```
for item in list:
    if conditional:
        expression
```

Useful list comprehension

Filter one list into another (the “old” way)

```
>>> v = [ x**2 for x in range(10) if x % 3 == 0 ]  
>>> v  
[0, 9, 36, 81]
```

List comprehension (the “pythonic” way)

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newlist = [function(i) for i in oldlist if filter(i)]
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```
[ expression for item in list if conditional ]
```

and this replaces:

```
for item in list:  
    if conditional:  
        expression
```

Hello Gaussian!

Basic but useful code example

```
import numpy as np
import matplotlib.pyplot as plt

def p(x):
    return np.exp(-x**2)

#let's plot it
x = np.linspace(-3,3,100)
y = p(x)
plt.plot(x,y)
plt.show()
```

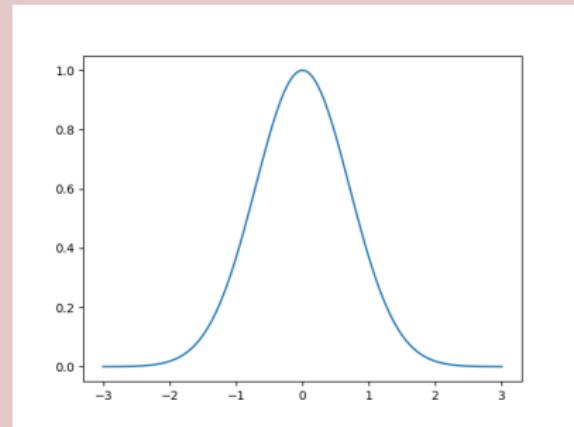
Hello Gaussian!

Basic but useful code example

```
import numpy as np  
import matplotlib.pyplot as plt
```

```
def p(x):  
    return np.exp(-x**2)
```

```
#let's plot it  
x = np.linspace(-3,3,100)  
y = p(x)  
plt.plot(x,y)  
plt.show()
```



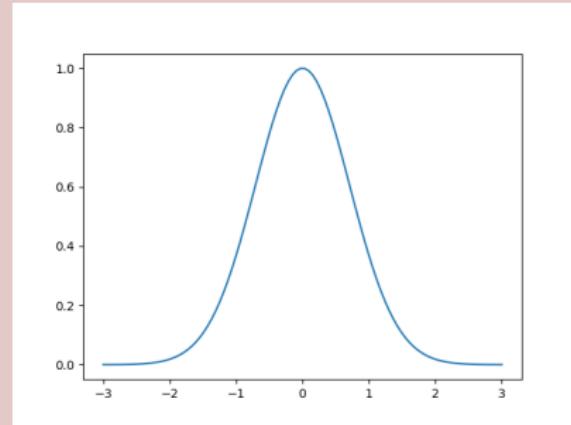
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Basic but useful code example

```
import numpy as np  
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    return np.exp(-x**2)
```

```
#let's plot it  
x = np.linspace(-3, 3, 100)  
y = p(x)  
plt.plot(x, y)  
plt.show()
```



But what about that `linspace` thingy? Google it! ([numpy docs](#))

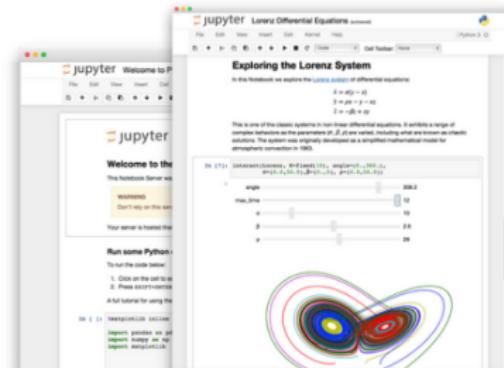
```
numpy.linspace(start, stop, num=50, endpoint=True,  
retstep=False, dtype=None)
```

“Returns num evenly spaced samples, calculated over the interval [start, stop].”

Jupyter notebooks

Interactive, web-based, integrated code and documentation environment

We will be following-up with more technical practice with python, but I want to introduce you to the resources that we'll be using this quarter for many of our examples and projects: **Jupyter notebooks**.



The Jupyter Notebook

The Jupyter Notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text. Uses include: data cleaning and transformation, numerical simulation, statistical modeling, data visualization, machine learning, and much more.

[Try it in your browser](#)

[Install the Notebook](#)



Language of choice



Share notebooks



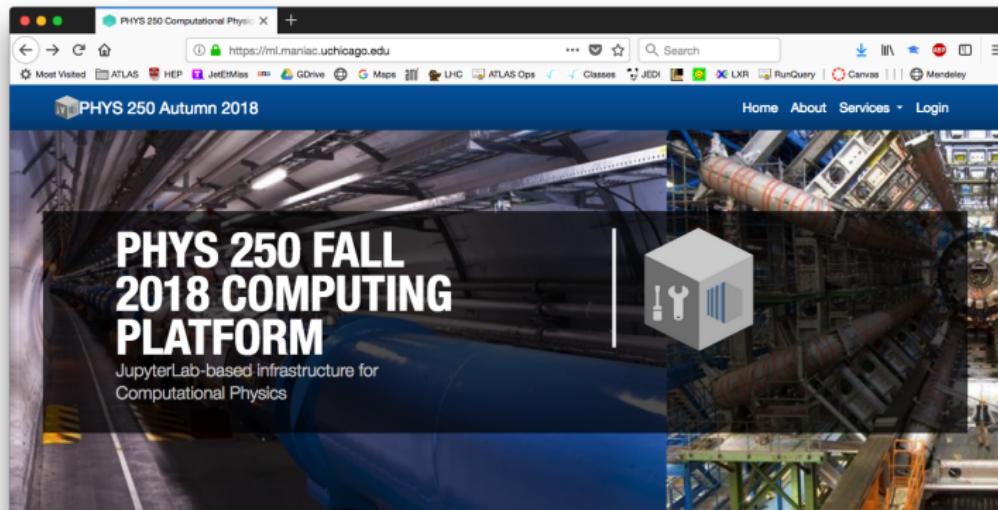
Interactive output



Big data integration

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



The screenshot shows a web browser window with the title "PHYS 250 Computational Phys: X". The URL is https://ml.maniac.uchicago.edu. The page content features a large image of the ATLAS particle detector at CERN. Overlaid on the image is the text "PHYS 250 FALL 2018 COMPUTING PLATFORM" in large white letters, with "JupyterLab-based infrastructure for Computational Physics" in smaller text below it. To the right of the text is a white cube icon with a wrench and a vertical bar. The top navigation bar includes links for Home, About, Services, and Login.

Purpose

A computational platform that supports on-demand JupyterLab instances for interactive python development as well as advanced computational resources such as those required for high-level, compute-intensive machine learning applications.

Elements

The platform provides hosted JupyterLab instances for the students in PHYS 250 (Autumn 2018) on GPU resources hosted by the computing center for the ATLAS Experiment

| |
|---|
| <input checked="" type="checkbox"/> External resources |
| Intro to Linux (UChicago CSIL) |
| Intro to Git (UChicago CSIL) |
| PICUP (Partnership for Integration of Computation into Undergraduate Physics) |
| Computational Physics text from |

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window with the following details:

- Title Bar:** "Log in using Globus" and the URL "https://auth.globus.org/p/login?scope=um%3Aglobus%3A".
- Toolbar:** Standard browser icons for back, forward, search, and refresh, along with a "Search" bar.
- Tab Bar:** Shows various bookmarks including ATLAS, HEP, JetEdTMs, GDrive, Google Maps, LHC, ATLAS Ops, Classes, JEDI, RunQuery, Canvas, and Mendeley.
- Globus Account Log In Page:**
 - Header:** "gLOBUS globus" logo and "Globus Account Log In".
 - Section:** "Log in to use ml front".
 - Text:** "Use your existing organizational login" and "e.g., university, national lab, facility, project".
 - Select Box:** A dropdown menu showing "University of Chicago".
 - Text:** "Didn't find your organization? Then use [Globus ID](#) to sign in. (What's this?)".
 - Button:** A blue "Continue" button.
 - Information Box:** A grey box containing text about CILogon and its privacy policy.
 - Text:** "Or" followed by two sign-in options: "Sign in with Google" and "Sign in with ORCID ID".

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window for the PHYS 250 Computational Physics course. The URL is <https://ml.maniac.uchicago.edu/index.html>. The page features a large banner image of a particle accelerator detector. Overlaid on the banner is the text "PHYS 250 FALL 2018 COMPUTING PLATFORM" and a subtext "JupyterLab-based infrastructure for Computational Physics". To the right of the text is a white cube icon with a wrench and a gear inside. Below the banner, the page content includes a section titled "Purpose" with a description of the platform's purpose, and a section titled "Elements" with a description of the platform's components. On the right side, there is a sidebar with a table of contents containing links to "External resources", "Intro to Linux (UChicago CSIL)", "Intro to Git (UChicago CSIL)", "PICUP (Partnership for Integration of Computation into Undergraduate Physics)", and "Computational Physics text from".

Purpose

A computational platform that supports on-demand JupyterLab instances for interactive python development as well as advanced computational resources such as those required for high-level, compute-intensive machine learning applications.

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| Computational Physics text from |

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window with the title "PHYS 250 Computational Physic X". The URL in the address bar is <https://ml.maniac.uchicago.edu/profile.html>. The page content is for "PHYS 250 Autumn 2018". On the left, there is a large, semi-transparent watermark of a three-dimensional cube. On the right, there is a "Profile Information" box containing the following details:

| | |
|---------------|-----------------------|
| Name: | David Miller |
| Email: | davemilr@uchicago.edu |
| Organization: | |

A blue "Logout" button is at the bottom of the box. At the very bottom of the page, there is a copyright notice and logos for NSF and the U.S. Department of Energy.

© 2018 University of Chicago. This platform is supported by National Science Foundation grants: NSF OAC-1724821 "CIF21 DIBBs: El: SLATE and the Mobility of Capability", NSF CNS-1730158 "CI-New: Cognitive Hardware and Software Ecosystem Community Infrastructure (CHASE-CI)", NSF OAC-1541349 "OC*DNI DIBBs: The Pacific Research Platform", NSF PHY-1624739 "U.S. ATLAS Operations: Discovery and Measurement at the Energy Frontier", NSF PHY-1148698 "The Open Science Grid, The Next Five Years: Distributed High Throughput Computing for the Nation's Scientists, Researchers, Educators, and Students", the Department of Energy ASCR/NGNs DORM project "Virtual Clusters for Community Computation (VC3)", and by the Enrico Fermi Institute at the University of Chicago.

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window with the following details:

- Title Bar:** PHYS 250 Computational Phys X
- Address Bar:** https://ml.maniac.uchicago.edu/profile.html
- Toolbar:** Most Visited, ATLAS, HEP, JetEvents, GDrive, Google Maps, LHC, ATLAS Ops, Classes, JEDI, LXR, RunQuery, Canvas, Mendeley
- Header:** PHYS 250 Autumn 2018, Home, About, Services, Profile
- Content Area:**
 - A large white cube diagram is displayed on the left.
 - A "Profile Information" box contains:
 - Name: David Miller
 - Email: davemilr@uchicago.edu
 - Organization: University of Chicago
 - A blue "Logout" button.
- Right Sidebar:** A dropdown menu titled "My Services" with options: Monitor, Public Lab, and Users.
- Footer:**
 - © 2018 University of Chicago. This platform is supported by National Science Foundation grants: NSF OAC-1724821 "CIF21 DIBBs: El: SLATE and the Mobility of Capability", NSF CNS-1730158 "El-New: Cognitive Hardware and Software Ecosystem Community Infrastructure [CHASE-El]", NSF OAC-1541349 "CC'DNI DIBBs: The Pacific Research Platform", NSF PHY-1624739 "U.S. ATLAS Operations: Discovery and Measurement at the Energy Frontier", NSF PHY-1148698 "The Open Science Grid, The Next Five Years: Distributed High Throughput Computing for the Nation's Scientists, Researchers, Educators, and Students", the Department of Energy ASCR/NGNs DDHM project "Virtual Clusters for Community Computation (VC3)", and by the Enrico Fermi Institute at the University of Chicago.
 - Logos for U.S. Department of Energy and Office of Science.
 - Link: https://ml.maniac.uchicago.edu/services.html

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window titled "PHYS 250 Computational Physics" with the URL <https://ml.mariana.uchicago.edu/services.html>. The page is titled "Your deployments". It contains a table header for managing services with columns: Service, Name, Started at, Ending at, GPUs, Cores, Memory, Link, Status, and Command. Below the table, it says "No data available in table". A message indicates "Showing 0 to 0 of 0 entries". The page also includes a section titled "All Services" with a similar table structure and message. At the bottom, there is a copyright notice from 2018 University of Chicago, mentioning various grants and projects like CNS-1730158, CI-New, CC-DIBBs, SLATE, and others.

PHYS 250 Autumn 2018

Your deployments

From this page you can manage your private services. Please delete a service when you don't need it anymore. To check if a service status changed simply refresh this page.

New Personal JupyterLab

Running Services

| Service | Name | Started at | Ending at | GPUs | Cores | Memory | Link | Status | Command |
|----------------------------|------|------------|-----------|------|-------|--------|------|--------|---------|
| No data available in table | | | | | | | | | |

Showing 0 to 0 of 0 entries

All Services

| Service | Name | Started at | Ending at | GPUs | Cores | Memory |
|----------------------------|------|------------|-----------|------|-------|--------|
| No data available in table | | | | | | |

Showing 0 to 0 of 0 entries

© 2018 University of Chicago. This platform is supported by National Science Foundation grants: NSF OAC-1724821 "CIF21 DIBBs: El: SLATE and the Mobility of Capability", NSF CNS-1730158 "CI-New: Cognitive Hardware and Software Ecosystem Community Infrastructure (CHASE-El)", NSF OAC-1541349 "CC-DIBBs: The Pacific Research Platform", NSF PHY-1624739 "U.S. ATLAS Operations: Discovery and Measurement at the Energy Frontier", NSF PHY-1148698 "The Open Science Grid, The Next Five Years: Distributed High Throughput Computing for the Nation's Scientists, Researchers, Educators, and Students", the Department of Energy ASCR/NGNs DDRM project "Virtual Clusters for Community Computation (VC4C)" and by the Environ Fermi Institute of the University of Chicago.

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window with the title "PHYS 250 Computational Physics" and the URL "https://ml.merac.uchicago.edu/PrivateJupyter.html". The page is titled "PHYS 250 Autumn 2018" and includes a "Home" link and a "Profile" link. On the left, there is a section titled "Private JupyterLab" with instructions: "Use this for private code development or if you need dedicated resources." Below this is a section titled "Instructions (read first)" containing a bulleted list of guidelines. On the right, there is a section titled "Configure your JupyterLab instance" with fields for "Name", "Password", "Expiration of your JupyterLab [days]", "GPUs", "CPUs", "Memory [GB]", and a "GitHub repo" URL input field. A blue "START" button is at the bottom.

Private JupyterLab

Use this for private code development or if you need dedicated resources.

Instructions (read first)

- Fill out the form to the right.
- Upon submission a dedicated JupyterLab instance will be spawned in the background
- You'll receive a JupyterLab link to be used once the notebook has been scheduled (this can take several minutes, or longer if the resources are busy)
- We suggest organizing your notebook in GitHub and cloning it manually once your notebook starts up. Remember to push any changes before the notebook expires.

Configure your JupyterLab instance

Please only select what you actually need.

Name *

Password *

Expiration of your JupyterLab [days] *

GPUs

CPUs

Memory [GB]

Check out a GitHub repo (use full URL including ".git")

START

Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.

The screenshot shows a web browser window titled "PHYS 250 Computational Physics" with the URL <https://mi.manaic.uchicago.edu/services.html>. The page is titled "Your deployments". It displays a table of "Running Services" and a table of "All Services".

Your deployments

From this page you can manage your private services. Please delete a service when you don't need it anymore. To check if a service status changed simply refresh this page.

[New Personal JupyterLab](#)

Running Services

| Service | Name | Started at | Ending at | GPUs | Cores | Memory | Link | Status | Command |
|--------------------|-----------|----------------------------------|----------------------------------|------|-------|--------|---|---------|------------------------|
| Private JupyterLab | lecture-1 | Tue, 02 Oct 2018 14:31:14 GMT | Wed, 03 Oct 2018 14:31:14 GMT | 0 | 1 | 8Gi | http://mi.usatlas.org:31155 | Running | Delete |

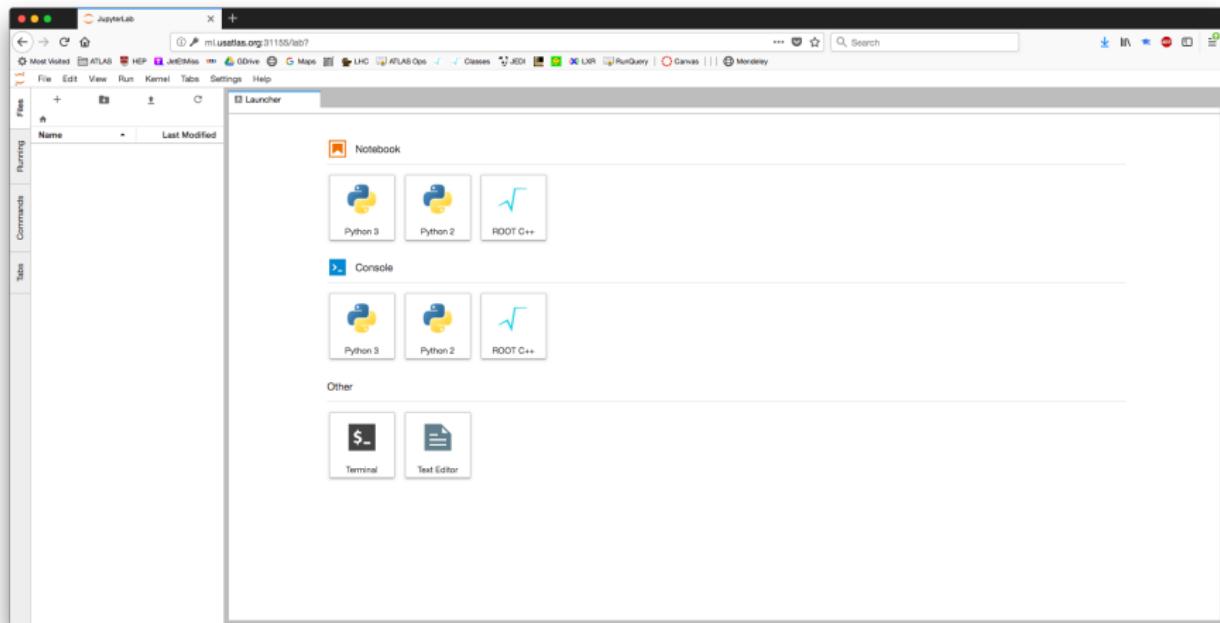
Showing 1 to 1 of 1 entries

All Services

| Service | Name | Started at | Ending at | GPUs | Cores | Memory |
|--------------------|----------------|-------------------------------|-------------------------------|------|-------|--------|
| Private JupyterLab | lecture-1 | Tue, 02 Oct 2018 14:31:14 GMT | Wed, 03 Oct 2018 14:31:14 GMT | 0 | 1 | 8 |
| Private JupyterLab | instructor-lab | Mon, 01 Oct 2018 18:40:41 GMT | Tue, 02 Oct 2018 18:40:41 GMT | 0 | 1 | 8 |
| Private JupyterLab | test-3 | Fri, 28 Sep 2018 20:07:37 GMT | Sat, 29 Sep 2018 20:07:37 GMT | 0 | 1 | 8 |
| Private JupyterLab | my-lab 2 | Fri, 28 Sep 2018 19:59:02 GMT | Sat, 29 Sep 2018 19:59:02 GMT | 0 | 1 | 8 |
| Private JupyterLab | my-lab 2 | Fri, 28 Sep 2018 19:58:19 GMT | Sat, 29 Sep 2018 19:58:19 GMT | 0 | 1 | 8 |

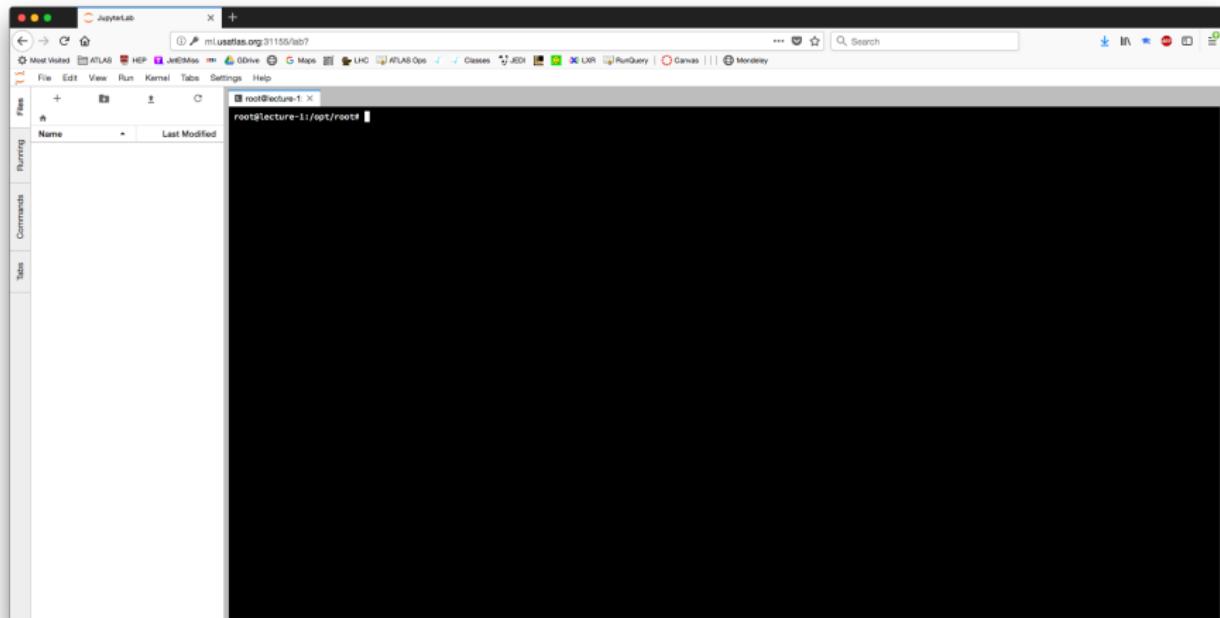
Jupyter notebooks on the PHYS 250 computing platform

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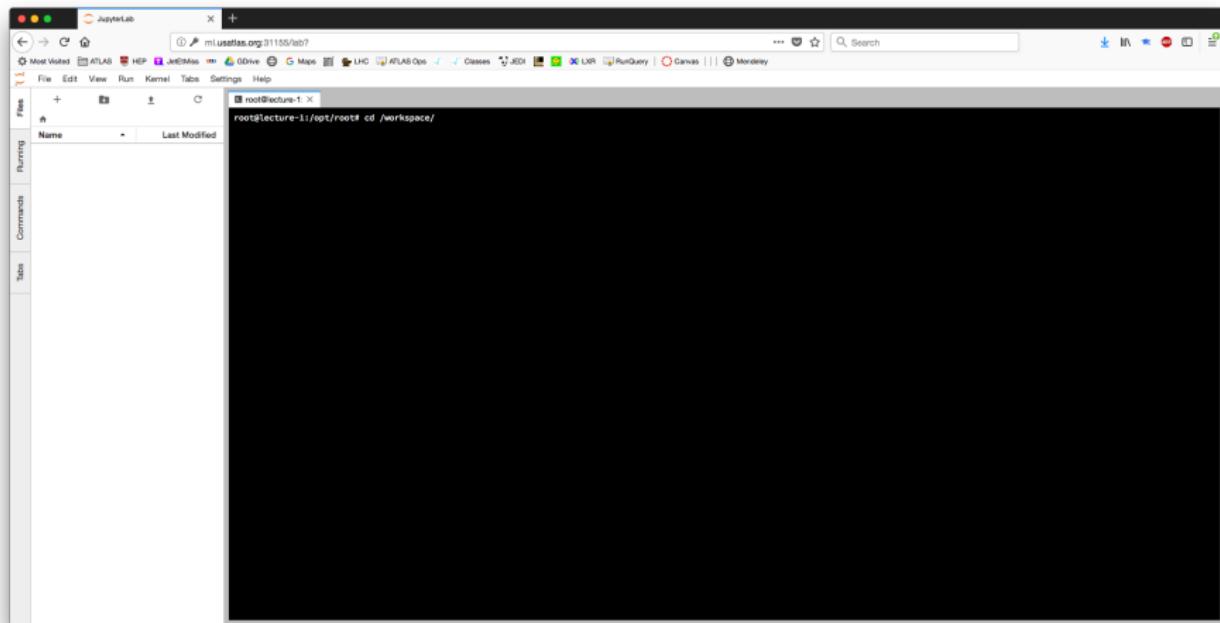
Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



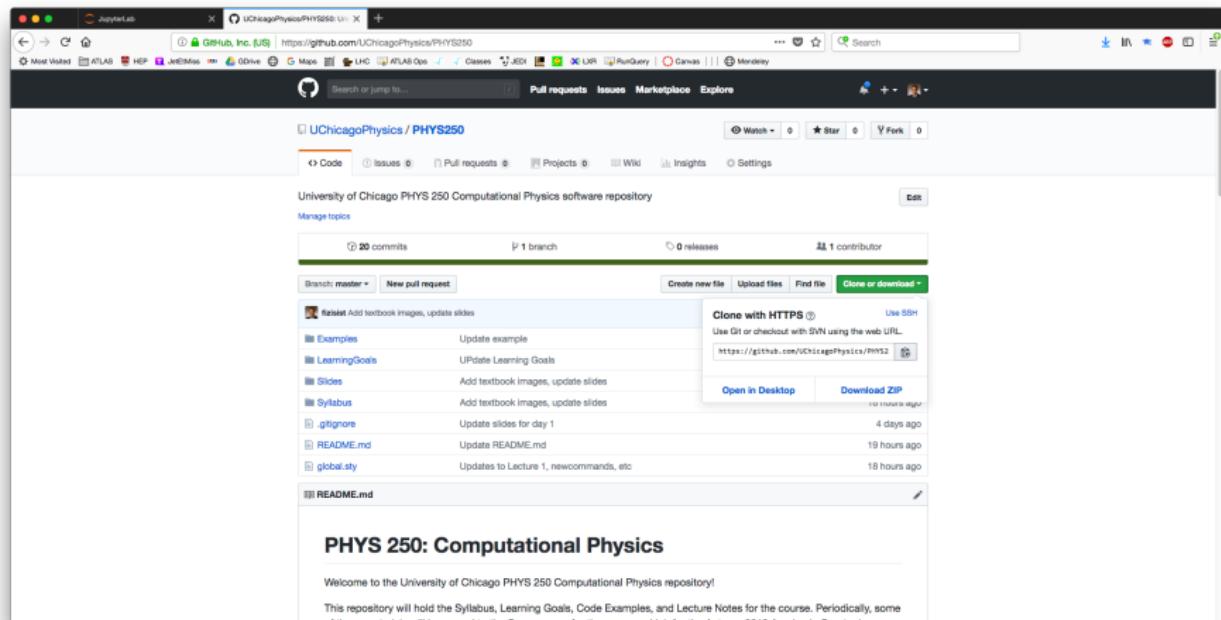
Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



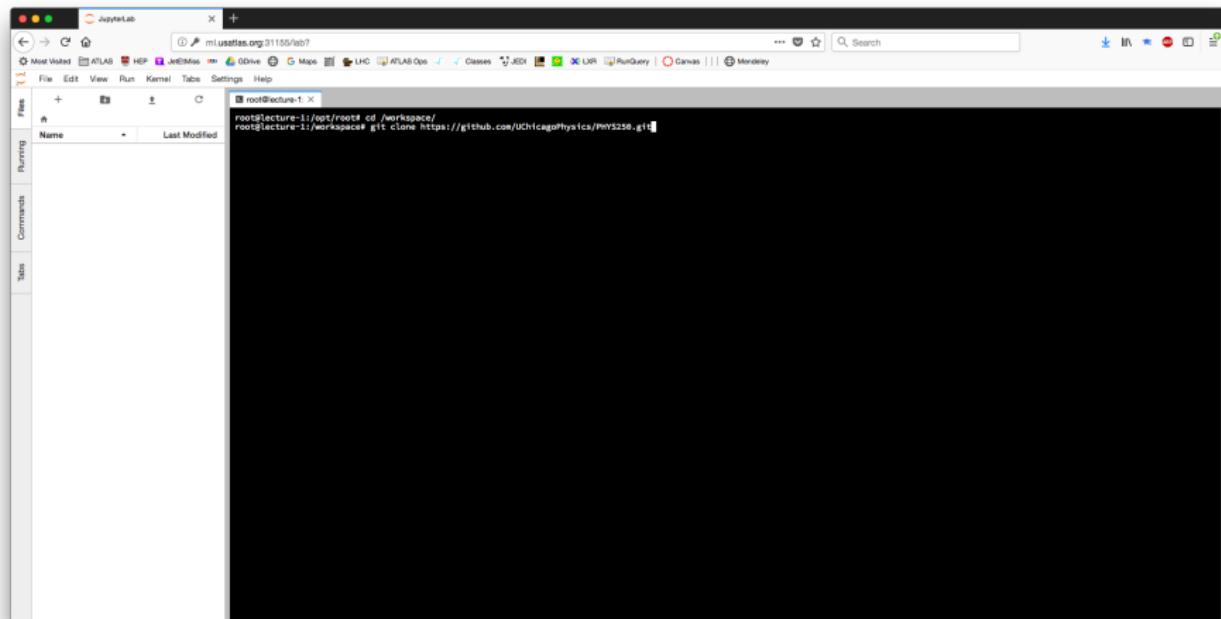
Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



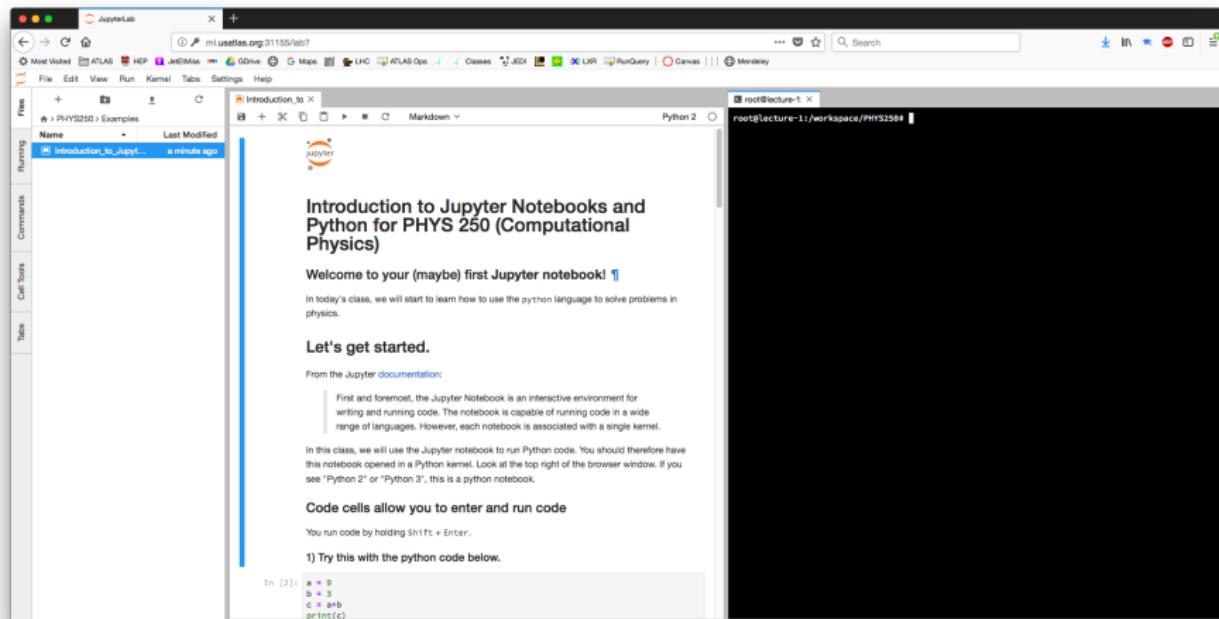
Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



Jupyter notebooks on the PHYS 250 computing platform

Built for machine learning applications running mostly in Jupyter.



Outline

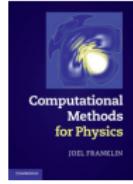
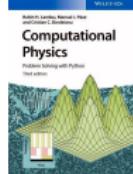
1 *Introduction*

2 *Computational approaches generally*

3 *Software*

4 *External Resources*

Textbooks that I suggest

| Author | Textbook | Comments |
|--|---|--|
|  | Kinder & Nelson (link) | A Student's Guide to Python for Physical Modeling |
|  | Franklin (link) | Computational Methods for Physics |
|  | Landau, Paez, Bordeianu (link) | Computational Physics, Problem Solving with Python |
|  | Halterman (link) | Fundamentals of C++ Programming |

Computer Science Instructional Lab (CSIL)

<https://csil.cs.uchicago.edu/index.html>

- **Location:** first floor of the John Crerar Library

- **PHYS 250 Lab Hours:**

- Tue 7:00-9:00 pm in CSIL 1 (Apple OSX)
- Wed 2:30-4:00 pm in CSIL 2 (Apple OSX)
- Wed 7:00-9:00 pm in CSIL 1 (Apple OSX)

- **CSIL Minicourses**

- Unix minicourse this Friday at 4:30 in CSIL 3 or 4 (Ubuntu Linux)
- additional tutorials possible possible
- <https://csil.cs.uchicago.edu/minicourses.html>

The screenshot shows the CSIL website's "Lab Hours" section. It includes a photograph of the lab with several computer workstations, a table of hours for Autumn, Winter, Spring, and Summer, and a note about university holidays.

| Lab Hours |
|----------------------------------|
| Autumn, Winter, Spring |
| Monday-Thursday 9:00 AM-12:00 PM |
| Friday 9:00 AM-10:00 PM |
| Saturday 10:00 AM-10:00 PM |
| Sunday noon-12:00 AM |
| Summer |
| Monday-Thursday 9:00 AM-10:00 PM |
| Friday 9:00 AM-9:00 PM |
| Saturday noon-5:00 PM |
| Sunday noon-10:00 PM |

(The Lab is closed for all University holidays and during all interim periods.)

Facilities
Our Mac and Linux labs are located on the first floor of the John Crerar Library. We have current hardware and software for OS X and Linux, along with scanners and video equipment.

Lab Contact Information
Phone Number (773) 702-1062

Research Computing Center (RCC)

<https://rcc.uchicago.edu/>

In addition to the short “minicourse” from CSIL, I have arranged for the possibility of holding longer tutorials (2-3 hrs) conducted by the RCC for the following topics:

- Introduction to Linux and the RCC
- Introduction to Python

These are much more in-depth and would be a jumpstart to the quarter if you are interested. Please make sure to fill out the survey if you are interested:

- <https://goo.gl/forms/q10QVRf7RjSQp91E3>