# Neural Networks – Part II PHYS 250 (Autumn 2024) – Lecture 14

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#### Outline

- Reminders
  - Reminders from Lecture 13
- 2 Historical perspective
  - Brief History of Machine Learning Generally
  - Brief History of Neural Networks
- Structure of Neural Networks
  - Single layer perceptron
  - Training a single layer perceptron
  - Training a Multi-Layer Perceptron (MLP)
- Classification tasks with NN
  - What is classification?
  - Example of binary classification
  - More realistic case of classification

### Reminders from last time

We embarked on a whirlwind introduction to neural networks.

#### Neural networks and machine learning

#### Context and perspective

- We discussed the general issue of training computers to discover, identify,
  and analyze patterns of interest in datasets
- Categorized tasks that make use of this idea: classification, regression, generation, clustering, anomaly detection

#### Neural networks as a tool

- Introduced both the **modeling** perspective as well as the **biological** perspective on what a neural network achieves
- Described the **structure and function** of a neuron
- Began discussing the mathematical properties of a neural network

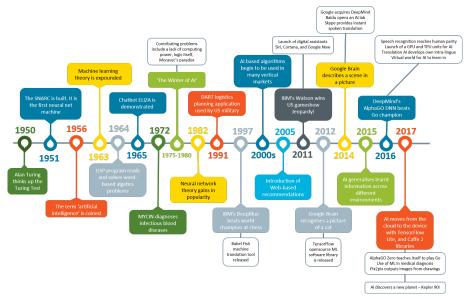
Today we will build our own networks! But first, I just wanted to follow-up on some points and questions from last time.

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#### Brief history of machine learning

Taken from Harry Ide on InnovationLaboratory.com (18 May 2018):



D.W. Miller (EFI, Chicago)

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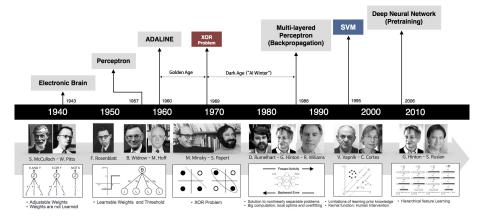
#### Brief history of machine learning

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### Brief history of neural networks

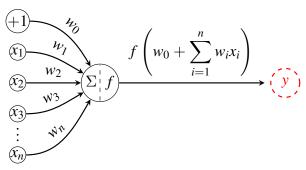
#### Taken from this talk on SlideShare:



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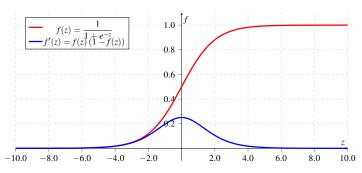
# Single layer perceptron



- $\vec{x} = (x_1, x_2, \dots, x_n)$  is an input feature vector of length n i.e. the attributes of the data, e.g. voltages
- $\vec{w} = (w_1, w_2, \dots, w_n)$  is the weight vector with  $w_0$  reserved as a bias becomes a matrix for multiple layers
- $\Sigma$  indicates summation (or matrix mult.):  $z = \sum w_i x_i \ (x_0 = 1)$
- $\bullet$  f is the activation function, or non-linearity: f(z)
- y = f(z) is the output

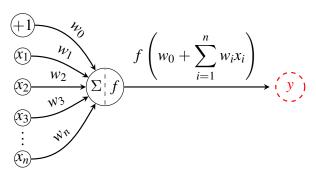
# Sigmoid as activation function

As we discussed, a typical function for a **single layer perceptron** is the **sigmoid**.



Here, we plot both the function itself, as well as its derivative, since that will be important when evaluating the **backpropagation** of weights in order to update the neural network.

### Training a single layer perceptron



Given j objects  $\vec{x_j}$  in dataset, each with **known values of** f,  $d_j$ 

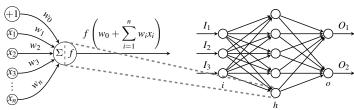
- Calculate the output:  $y_i = f(\vec{w} \cdot \vec{x}_i)$
- Determine the error:  $\epsilon_j = d_j y_j$
- Update the weights:  $w_i^{\text{new}} = w_i + r(\epsilon_j \cdot \vec{x}_j)_i$

Choosing the learning rate r is where the derivative is used. It's not important for the single-layer perceptron, but is **essential** for a network.

# Multi-layer perceptron (MLP)

Input layer Hidden laver

Output layer

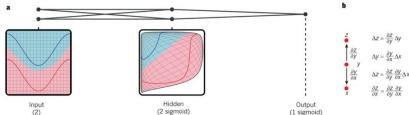


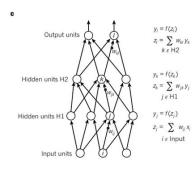
Given j objects  $\vec{I}_j$  in dataset, each with features  $\vec{I} = (I_1, I_2, \cdots, I_n)$  and known outputs  $\vec{d}_j$  at each output node o,  $\vec{d} = (d_1, d_2, \cdots, d_o)$ 

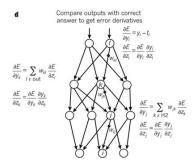
- Calculate the h outputs of hidden layer:  $v_h = f(\sum w_{ih}I_i)$
- Calculate the o outputs of output layer:  $y_o = f(\sum w_{ho}v_h)$
- Determine the error at output each node o:  $\epsilon_o = d_o y_o$
- Determine the total error for data object j:  $\mathcal{E}_j = \frac{1}{2} \sum_o \epsilon_o^2$
- Determine change in weights for output neuron  $y_o$ :  $\Delta w_{oh} = -\eta \frac{\partial \mathcal{E}}{\partial z_o} v_h = \eta \epsilon_o f'(z_o)$

# LeCun, Bengio, Hinton, "Deep learning"

*Nature volume 521, pages 436-444 (28 May 2015)* 







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#### What is classification?

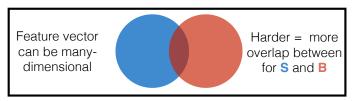
Slides stolen from colleague Ben Nachmann

#### Classification

Goal: Given a *feature vector*, return an integer indexed by the set of possible *classes*.

In most cases, we care about *binary* classification in which there are only two classes (signal versus background)

There are some cases where we care about *multi-class classification* 



# What is classification?

#### Classification

Goal: Given a *feature vector*, return an integer indexed by the set of possible *classes*.

In practice, we don't just want one classifier, but an entire set of classifiers indexed by:

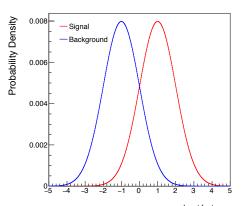
**True Positive Rate** = signal efficiency = Pr(label signal | signal) = sensitivity

**True Negative Rate** = 1 - background efficiency = rejection = Pr(label background | background) = specificity

For a given TPR, we want the lowest possible TNR!

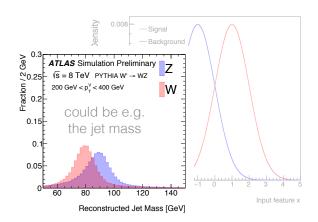
### Binary classification (I)

# Let's consider an important special case: binary classification in 1D

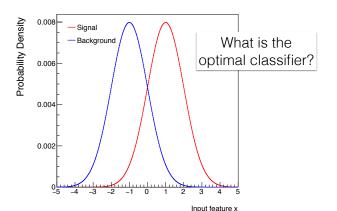


Input feature x

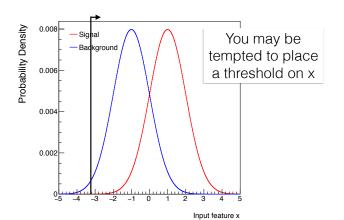
### Binary classification (II)



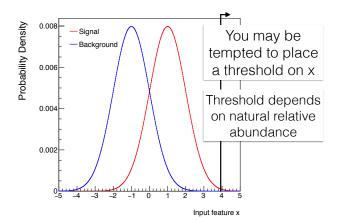
#### Binary classification (III)



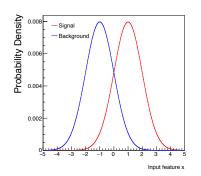
#### Binary classification (IV)



### Binary classification (V)



### Binary classification (VI)

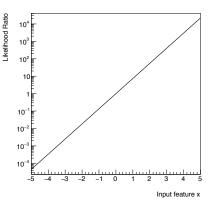


In this simple case, the log LL is proportional to x:

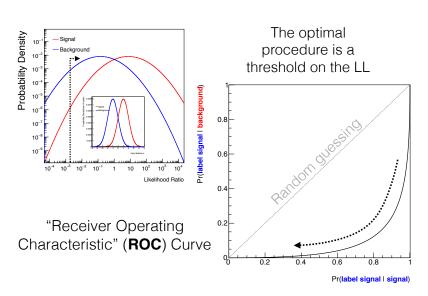
no need for non-linearities!

Threshold cut is optimal

# Is the simple threshold cut optimal?

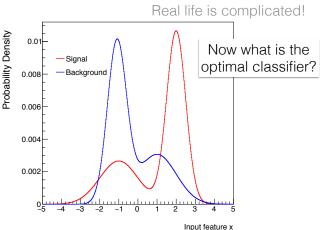


### Binary classification (VII)

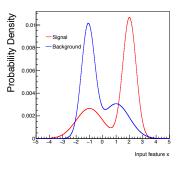


#### "Realistic" classification (I)

#### What if the distribution of x is complicated?

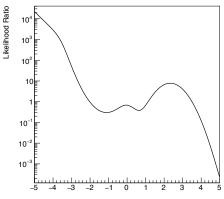


### "Realistic" classification (II)



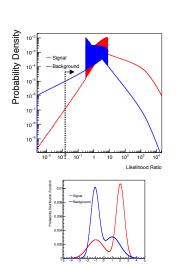
A threshold on x would be sub-optimal

In this case, LL is highly non-linear (**non-monotonic**) function of x



Input feature x

### "Realistic" classification (III)



ROC is worse than the Gaussians, but that is expected since the overlap in their PDFs is higher.

