Fourier Transforms: Discrete, Fast, and Practical
PHYS 250 (Autumn 2025) – Lecture 12

David Miller

Department of Physics and the Enrico Fermi Institute
University of Chicago

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Outline

Reminders from last time

We left off discussing details of our discrete Fourier transform and how we might speed it up.

PDEs and Fourier Series

- **Fourier Series → Fourier Transforms**
  - We discussed how we can move to a continuous function definition of the expansion over a basis of functions
  - We then broke this down into discrete steps and obtained the **Discrete Fourier Transform**
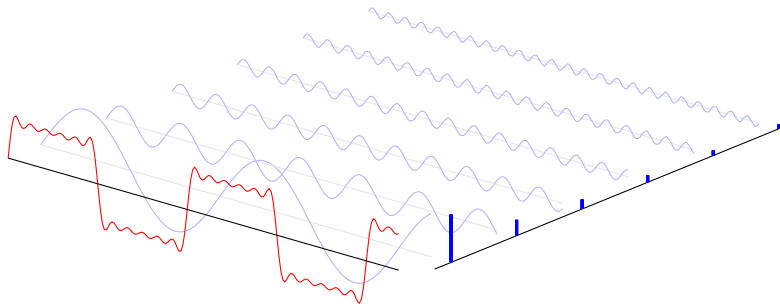- **Issues encountered:**
  - We realized that there is an issue related to the finite sampling of a function: **aliasing**
  - Began to break down the Fourier transform even further for a **fast** implementation

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Today we will discuss the evolution towards the **FFT**, some of the practical limitations, and specific real-world (scientific and otherwise!) examples of using FFT's!

Square wave Fourier series

We already saw how we can break down a "simple" function into its components:

So let's figure out how to use this to its full capacity!

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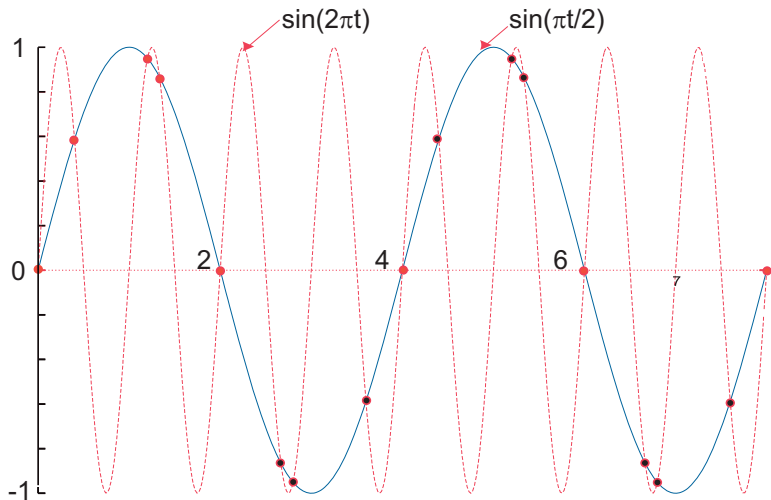
In this way the **DFT can be thought of as a technique for interpolating, compressing, and extrapolating data**.

Do you see any issues with this "sampling"?

Discussion

Do you see any issues with this "sampling"?

Discrete Fourier Transforms (II)

The DFT algorithm results from evaluating the integral not from $-\infty$ to $+\infty$ but rather from time 0 to time T over which the signal is measured, and from approximating the integration of the integral by computing a discrete sum:

$$
\begin{align}
\hat{f}(\omega_n) &= \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} f(t) e^{-i\omega_n t} dt \tag{1} \\
&\simeq \frac{1}{\sqrt{2\pi}} \int_0^T f(t) e^{-i\omega_n t} dt \tag{2} \\
&\simeq \frac{1}{\sqrt{2\pi}} \sum_{k=1}^N h f(t_k) e^{-i\omega_n t_k} \qquad (h \equiv \text{stepsize}) \tag{3} \\
&\simeq \frac{h}{\sqrt{2\pi}} \sum_{k=1}^N f_k e^{-2\pi i k n / N} \tag{4} \\
\hat{f}_n \equiv \frac{\hat{f}(\omega_n)}{h} &= \frac{1}{\sqrt{2\pi}} \sum_{k=1}^N f_k e^{-2\pi i k n / N} \tag{5}
\end{align}
$$

Discrete Fourier Transforms (III)

We then need the inverse as well, which we can obtain with $d\omega \to 2\pi/Nh$ we invert the $\hat{f}_n$

$$f_k = \frac{1}{\sqrt{2\pi}} \sum_{n=1}^{N} \frac{2\pi}{Nh} \hat{f}_n e^{i\omega_n t} \tag{6}$$

Once we know the N values of the transform $\hat{f}_n$, we can use this expression to evaluate $f(t)$ for any time t. The frequencies ω_n are determined by the number of samples taken and by the total sampling time $T = Nh$ as

$$\omega_n = n \frac{2\pi}{Nh} \tag{7}$$

Clearly, the larger we make the time $T = Nh$ over which we sample the function, the smaller will be the frequency steps or resolution. Accordingly,if you want a smooth frequency spectrum, you need to have a small frequency step $2\pi/T$.

Discrete Fourier Transforms (IV)

Lastly, we can simplify this expression to yield a clear computational approach:

$$f_k = \frac{\sqrt{2\pi}}{N} \sum_{n=1}^{N} Z^{-nk} \hat{f}_n \qquad (Z = e^{-2\pi i/N}) \tag{8}$$

$$\hat{f}_n = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} Z^{nk} f_k \qquad (n = 0, 1, \cdots, N) \tag{9}$$

With this formulation, the computer needs to compute only powers of Z.

Recap of the Discrete Fourier Transform (DFT)

This is where we are at with the discretization of the Fourier Transform:

$$\hat{f}(\omega) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} f(t)e^{-i\omega t}dt \quad \xrightarrow{DFT} \quad \hat{f}_n = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} f_k e^{-2\pi ikn/N} \quad (10)$$

$$f(t) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} \hat{f}(\omega)e^{i\omega t}d\omega \quad \xrightarrow{DFT} \quad f_k = \frac{\sqrt{2\pi}}{N} \sum_{n=1}^{N} \hat{f}_n e^{-i\omega_n t} \quad (11)$$

This has certain drawbacks which we will discuss shortly, but it also has huge advantages. Namely, we can re-write this to see some amazing computational properties.

$$\hat{f}_n = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} Z_N^{nk} f_k \qquad (Z_N = e^{-2\pi i/N}) \quad (12)$$

$$f_k = \frac{\sqrt{2\pi}}{N} \sum_{n=1}^{N} Z_N^{-nk} \hat{f}_n \qquad (n = 0, 1, \cdots, N) \quad (13)$$

*Moving to a **fast** DFT, aka Fast Fourier Transform*

We're saying that with this formulation, the computer needs to compute only powers of $Z \rightarrow Z_N^{nk}$.

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What if we can make this scale as $N \ln N$???

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What if we can make this scale as $N \ln N$???

This may not seem like much of a difference, for $N = 10^{2-3}$, the difference of 10^{3-5} is the difference between a minute and a week.

This is what the FFT buys us!

Cooley-Tukey algorithm

Let's start with the simplified form of the DFT:

$$\hat{f}_n = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} f_k e^{-2\pi i k n/N} = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} f_k Z_N^{nk} \tag{14}$$

First, **STOP AND LOOK**. What are some features of this expression? What operations are required?

- There are imaginary components

  - If each of the values $e^{-2\pi i k n/N}$ is to be calculated with N^2 operations and then sub-summed we must know how to add and take the powers of complex numbers

- We have to add and/or multiply N^2 times unless we break this down further

  - Each value is made up of a complex phase that is N-dimensional, which arises if we calculate these sub-elements of equation (14) directly

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- There are **imaginary components**
  - Even if the signal elements f_k to be transformed are real, Z_N is always complex, and therefore we must process both real and imaginary parts when computing transforms.
- We have to add and/or multiply N^2 times unless we break this down further
  - Both n and k range over N integer values, the $(Z_N^n)^k f_k$ multiplications require N^2 multiplications and additions of complex numbers.

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Example Cooley-Tukey algorithm (I)

The time savings comes from taking advantage of **periodicity**.

The values of the **computationally expensive complex factor** $Z^{nk} = ((Z)^n)^k$ **are repeated** as the integers n and k vary sequentially.

For instance, for $N = 8$ (*leaving out subscript and $1/\sqrt{2\pi}$, but note this is Z_8^{nk}*):

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$$\hat{f}_{n=3} = Z^{nk=0}f_{k=0} + Z^{nk=3}f_1 + Z^6 f_2 + Z^9 f_3 + Z^{12} f_4 + Z^{15} f_5 + Z^{18} f_6 + Z^{21} f_7$$

$$\hat{f}_{n=4} = Z^{nk=0}f_{k=0} + Z^{nk=4}f_1 + Z^8 f_2 + Z^{12} f_3 + Z^{16} f_4 + Z^{20} f_5 + Z^{24} f_6 + Z^{28} f_7$$

$$\hat{f}_{n=5} = Z^{nk=0}f_{k=0} + Z^{nk=5}f_1 + Z^{10} f_2 + Z^{15} f_3 + Z^{20} f_4 + Z^{25} f_5 + Z^{30} f_6 + Z^{35} f_7$$

$$\hat{f}_{n=6} = Z^{nk=0}f_{k=0} + Z^{nk=6}f_1 + Z^{12} f_2 + Z^{18} f_3 + Z^{24} f_4 + Z^{30} f_5 + Z^{36} f_6 + Z^{42} f_7$$

$$\hat{f}_{n=7} = Z^{nk=0}f_{k=0} + Z^{nk=7}f_1 + Z^{14} f_2 + Z^{21} f_3 + Z^{28} f_4 + Z^{35} f_5 + Z^{42} f_6 + Z^{49} f_7$$

Example Cooley-Tukey algorithm (II)

There are actually only 4 independent values! Z^0, Z^1, Z^2, Z^3

$$Z^0 = \exp(0) = +1, \qquad Z^1 = \exp(-\frac{2\pi}{8}i) = +\frac{\sqrt{2}}{2} - i\frac{\sqrt{2}}{2}$$

$$Z^2 = \exp(-\frac{2\pi}{8}2i) = -i, \qquad Z^3 = \exp(-\frac{2\pi}{8}3i) = -\frac{\sqrt{2}}{2} - i\frac{\sqrt{2}}{2}$$

$$Z^4 = \exp(-\frac{2\pi}{8}4i) = -Z^0, \qquad Z^5 = \exp(-\frac{2\pi}{8}5i) = -Z^1$$

$$Z^6 = \exp(-\frac{2\pi}{8}6i) = -Z^2, \qquad Z^7 = \exp(-\frac{2\pi}{8}7i) = -Z^3$$

$$Z^8 = \exp(-\frac{2\pi}{8}8i) = +Z^0, \qquad Z^9 = \exp(-\frac{2\pi}{8}9i) = +Z^1$$

$$Z^{10} = \exp(-\frac{2\pi}{8}10i) = +Z^2, \quad Z^{11} = \exp(-\frac{2\pi}{8}11i) = +Z^3$$

$$Z^{12} = \exp(-\frac{2\pi}{8}11i) = -Z^0, \qquad \cdots$$

Example Cooley-Tukey algorithm (III)

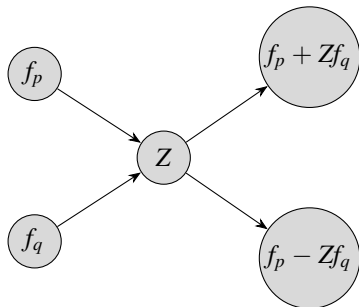We can now put these equations in an appropriate form for computing by regrouping the terms into sums and differences of the f's:

$$\hat{f}^0 = Z^0(f_0 + f_4) + Z^0(f_1 + f_5) + Z^0(f_2 + f_6) + Z^0(f_3 + f_7)$$
$$\hat{f}^1 = Z^0(f_0 - f_4) + Z^1(f_1 - f_5) + Z^2(f_2 - f_6) + Z^3(f_3 - f_7)$$
$$\hat{f}^2 = Z^0(f_0 + f_4) + Z^2(f_1 + f_5) - Z^0(f_2 + f_6) - Z^2(f_3 + f_7)$$
$$\hat{f}^3 = Z^0(f_0 - f_4) + Z^3(f_1 - f_5) - Z^2(f_2 - f_6) + Z^1(f_3 - f_7)$$
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$$\hat{f}^7 = Z^0(f_0 - f_4) - Z^3(f_1 - f_5) - Z^2(f_2 - f_6) - Z^1(f_3 - f_7)$$
$$\hat{f}^8 = \hat{f}^0. \tag{15}$$
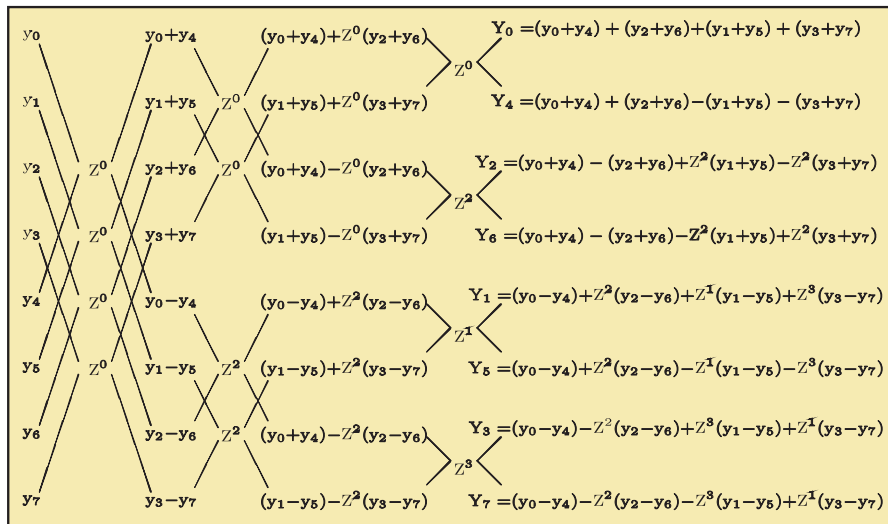
Butterfly calculations (I)

Now comes the real magic, and something that is used all over the place in fast, hardware-based calculations:

→ notice the **repeating factors inside the parentheses**, they have the form $f_p \pm f_q$. These symmetries are systematized by introducing the **butterfly operation**.
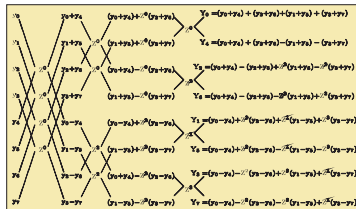
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With the mapping $y \to f$, $Y \to \hat{f}$, this looks like a **network of complex additions and multiplications** for our $N = 8$ FFT:

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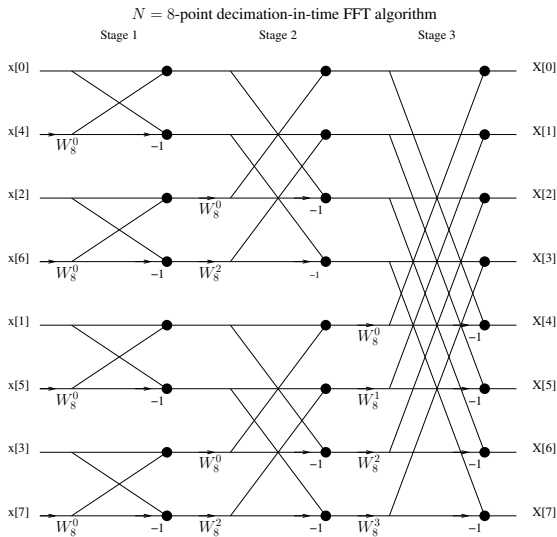Notice how the number of multiplications of complex numbers has been reduced:

- For the first butterfly operation there are 8 multiplications by Z^0
- For the second butterfly operation there are 8 multiplications
- A total of 24 multiplications is made in four butterfly operations

Butterfly calculations (III)

This is often written in a slightly different form **(notice anything?)**:

$N = 8$-point decimation-in-time FFT algorithm

$$W_N = e^{-j\frac{2\pi}{N}}$$

Danielson-Lanczos Lemma

The discrete Fourier transform of length N (where N is even) can be rewritten as the **sum of two discrete Fourier transforms**, each of length $N/2$, one for **even-numbered** points and the other for **odd-numbered** points.

$$
\begin{aligned}
\hat{f}_n &= \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N} f_k Z_N^{nk} & (16) \\
&= \frac{1}{\sqrt{2\pi}} \sum_{k=1}^{N/2} f_{2k} Z_{N/2}^{nk} + Z_N^n \sum_{k=1}^{N/2} Z_{N/2}^{nk} f_{2k+1} & (17) \\
&= \hat{f}_n^{\text{even}} + Z_N^n \hat{f}_n^{\text{odd}}, & (18)
\end{aligned}
$$

In fact, this procedure can be **applied recursively** to break up the $N/2$ even and odd points to their $N/4$ even and odd points.

If N is a power of 2, this procedure breaks up the original transform into $\ln N$ transforms of length 1.