

*Fourier Transforms!*  
*PHYS 250 (Autumn 2025) – Lecture 11*

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November 5, 2024

# Outline

- 1 *Plan going forward*
  - Data analysis tools
- 2 *The Square Wave*
  - Square Wave
- 3 *Extension to the Fourier Transform*
  - Euler's Formula
  - Fourier Transforms

## *Moving towards physics data analysis*

As we discussed last time, I would like to take the direction of this quarter more towards practical physics data analysis and algorithms. We will start with **Fourier Transforms** and **Neural Networks** and then analyze data from the **CMB, LIGO, and/or the Large Hadron Collider**.

### Fourier Analysis and Neural Networks

- **Fourier Series and Analysis:**

- Discussing the basics of Fourier Series
- Evaluate, computationally, the coefficients of a simple series for both a square and sawtooth wave
- Extend discussion to the **Fast Fourier Transform**

- **Neural Networks:**

- Training computers to discover, identify, and analyze patterns in data
- Modeling perspective on what a neural network achieves
- Structure and function of a neuron
- Mathematical properties of a neural network

This will be a mixture of Python Notebooks and Lecture Slides

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# Square Wave

Let's start with the Fourier Series for the **square wave** function.

As you may have heard in a variety of contexts (e.g. PHYS 133!) we can decompose any periodic function or periodic signal into the weighted sum of a (possibly infinite) set of simple oscillating functions, namely sines and cosines (or, equivalently, complex exponentials).

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos(nx) + b_n \sin(nx) \quad (1)$$

This is possible because the trigonometric functions for a **set of complete, orthogonal basis vectors** that span the space.

**Now open up the `Fourier-Series.ipynb` jupyter notebook and we will discuss this more deeply!**

## *Fourier series for a square wave*

We may determine the coefficients of a sine and cosine expansion to be:

$$a_n = \frac{2}{n\pi} \sin\left(n\omega_0 \frac{\pi}{2}\right) \quad (2)$$

which yields a discrete function:

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos(nx) \quad (3)$$

**Now open up the `Fourier-Transforms-Analysis.ipynb` jupyter notebook so that we can look at this in more detail!**

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## Euler's Formula

We can generalize this by making use of Euler's Formula.

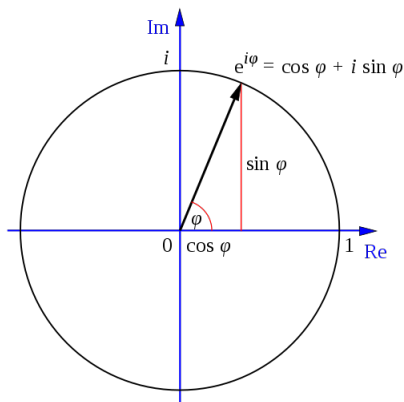
Euler's formula states that for any real number  $\phi$ :

$$e^{i\phi} = \cos(\phi) + i \sin(\phi) \quad (4)$$

When  $\phi = \pi$ , Euler's formula evaluates to

$$e^{i\pi} + 1 = 0, \quad (5)$$

which is known as Euler's identity.



The implication is that it is possible to recover the amplitude of each wave in a Fourier series using an integral, which has many useful properties (in particular, that it's then continuous).



## Fourier Transforms (I)

I will use the following definitions for the Fourier transform  $\hat{f}(\xi)$  of a function  $f(x)$ , where  $x$  typically represents either a **spatial or time domain**, and  $\xi$  typically represents a corresponding inverse notion of **spatial or time frequency**.

$$\hat{f}(\xi) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i \xi x} dx \quad (6)$$

The **inverse transform** is then obtained via

$$f(x) = \int_{-\infty}^{\infty} \hat{f}(\xi) e^{2\pi i \xi x} d\xi \quad (7)$$

In the case of spatial coordinates,  $x$  denotes length and  $\xi$  denotes inverse wavelength:  $\xi = \frac{1}{\lambda}$ . In the time domain,  $x$  denotes time and  $\xi$  denotes frequency. In the case that  $x = t$  is in seconds, but  $\xi$  is **angular** frequency  $\omega$  then a factor of  $2\pi$  appears to get the normalization correct.

## Fourier Transforms (II)

In the case of spatial coordinates,  $x$  denotes length and  $\xi$  denotes inverse wavelength:  $\xi = \frac{1}{\lambda}$ . In the time domain,  $x$  denotes time and  $\xi$  denotes frequency. In the case that  $x = t$  is in seconds, but  $\xi$  is **angular** frequency  $\omega$  then a factor of  $2\pi$  appears to get the normalization correct.

$$\hat{f}(\omega) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} f(t) e^{-i\omega t} dt \quad (8)$$

$$f(t) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} \hat{f}(\omega) e^{i\omega t} d\omega \quad (9)$$

Since  $\omega = 2\pi\xi = \frac{2\pi}{\lambda}$ .

The  $\frac{1}{\sqrt{2\pi}}$  factor in both these integrals is a common normalization in quantum mechanics but maybe not in engineering where only a single  $\frac{1}{2\pi}$  factor is often used.

## *Discrete Fourier Transforms (I)*

If  $\hat{f}(\omega)$  or  $f(t)$  are known analytically or numerically, the Fourier transform integrals can be evaluated using the integration techniques studied earlier.

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Once we have a discrete set of transforms, they can be used to reconstruct the signal for any value of the time.

In this way the **DFT can be thought of as a technique for interpolating, compressing, and extrapolating data.**

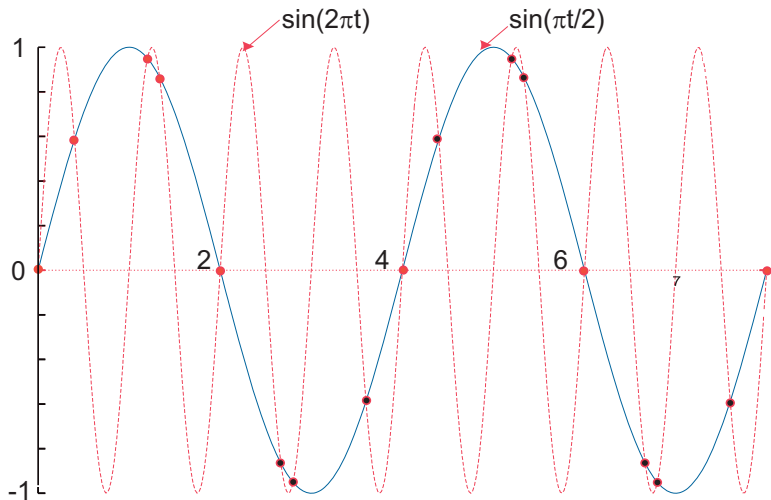
## *Discussion*

**Do you see any issues with this “sampling”?**



## Discussion

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## Discrete Fourier Transforms (II)

The DFT algorithm results from evaluating the integral not from  $-1$  to  $+1$  but rather from time  $0$  to time  $T$  over which the signal is measured, and from approximating the integration of the integral by computing a discrete sum:

$$\hat{f}(\omega_n) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} f(t) e^{-i\omega_n t} dt \quad (10)$$

$$\simeq \frac{1}{\sqrt{2\pi}} \int_0^T f(t) e^{-i\omega_n t} dt \quad (11)$$

$$\simeq \frac{1}{\sqrt{2\pi}} \sum_{k=1}^N h f(t_k) e^{-i\omega_n t_k} \quad (h \equiv \text{stepsize}) \quad (12)$$

$$\simeq \frac{h}{\sqrt{2\pi}} \sum_{k=1}^N f_k e^{-2\pi i k n / N} \quad (13)$$

$$\hat{f}_n \equiv \frac{\hat{f}(\omega_n)}{h} = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^N f_k e^{-2\pi i k n / N} \quad (14)$$

## Discrete Fourier Transforms (III)

We then need the inverse as well, which we can obtain with  $d\omega \rightarrow 2\pi/Nh$  we invert the  $\hat{f}_n$

$$f_k = \frac{1}{\sqrt{2\pi}} \sum_{n=1}^N \frac{2\pi}{Nh} \hat{f}_n e^{i\omega_n t} \quad (15)$$

Once we know the  $N$  values of the transform  $\hat{f}_n$ , we can use this expression to evaluate  $f(t)$  for any time  $t$ . The frequencies  $\omega_n$  are determined by the number of samples taken and by the total sampling time  $T = Nh$  as

$$\omega_n = n \frac{2\pi}{Nh} \quad (16)$$

Clearly, the larger we make the time  $T = Nh$  over which we sample the function, the smaller will be the frequency steps or resolution. Accordingly, if you want a smooth frequency spectrum, you need to have a small frequency step  $2\pi/T$ .

## Discrete Fourier Transforms (IV)

Lastly, we can simplify this expression to yield a clear computational approach:

$$f_k = \frac{\sqrt{2\pi}}{N} \sum_{n=1}^N Z^{-nk} \hat{f}_n \quad (Z = e^{-2\pi i/N}) \quad (17)$$

$$\hat{f}_n = \frac{1}{\sqrt{2\pi}} \sum_{k=1}^N Z^{nk} f_k \quad (n = 0, 1, \dots, N) \quad (18)$$

With this formulation, the computer needs to compute only powers of  $Z$ .