# CSE3666 — Homework 1

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### 1 Deliverables

```
# CSE 3666 Lab 1
.globl main
.text
main:
        # use system call 5 to read integers
        addi
                a7, x0, 5
        ecall
        addi
                s1, a0, 0
                                # a in s1
        # using pseudoinstructions
                a7, 5
        li
        ecall
                s2, a0
                                # b in s2
        mv
        # compute GCD(a, b) and print it
        bne s1, s2, loop # enter the loop
        beq s1, s2, exit # a == b, GCD is a
loop:
        ble s1, s2, lte  # if a < b, enter the "lte" routine</pre>
        j gt
                          # if a > b, enter the "gt" routine
gt:
        sub s1, s1, s2
                          \# a = a - b
        beq s1, s2, exit # if a == b, exit the loop
        bne s1, s2, loop # if a != b, restart the loop
lte:
        sub s2, s2, s1
                          # b = b - a
        beq s1, s2, exit # if a == b, exit the loop
        bne s1, s2, loop # if a != b, restart the loop
exit:
        li, a7, 1
                        # set a7, the service number, to 1 (PrintInt)
        add a0, s1, x0 # load determined GCD into argument register a0
                        # execute the syscall to print to stdout
        # sys call to exit
        addi a7, x0, 10
        ecall
```

### 2 Run Examples

```
11
121
-- program is finished running (0) --
24
60
12
-- program is finished running (0) --
192
270
6
-- program is finished running (0) --
14
97
-- program is finished running (0) --
2
2
-- program is finished running (0) --
```

## 3 Limitations

This algorithm works for all integers a > 0, b > 0, however due to it's nature of subtracting the larger of a, b it cannot work for negative integers and will incur an infinite loop. Additionally, for the algorithm to correctly compute the gcd of a, b both (a, b) > 0, or a = b must be true. In order to allow for the gcd of negative numbers to be computed, the absolute value of values in registers  $s_1, s_2$  can be computed and reassigned prior to entering the loop.