

CSE3666 — Homework 2

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1 Prompt

Loop unrolling is an optimization technique to improve the performance of programs. In the second implementation, we unroll the loop and process four array elements in A in each iteration. The unrolled loop in C is shown below. Translate the loop to RISC-V instructions. Try to minimize the number of instructions that are executed. Explain your code. How many instructions will be executed for the new loop?

```
for (i = 0; i < 100; i += 4) {
    B[i] = A[i] + 4;
    B[i+1] = A[i+1] + 4;
    B[i+2] = A[i+2] + 4;
    B[i+3] = A[i+3] + 4;
}
```

2 Deliverables

```
# CSE 3666 Homework 2 - Question 1b
.globl main
.text

main:
    li s1, 0           # i = 0
    li s4, 100          # i < 100
    beq x0, x0, test    # we know s1 < s4

loop:
    slli t0, s1, 2      # t0 = i * 4

    # B[i] = A[i] + 4
    add t2, t0, s2      # compute addr of A[i]
    lw t1, 0(t2)        # retrieve and store A[i] in t1 register
    addi t1, t1, 4       # A[i] + 4
    add t3, t0, s3      # compute addr of B[i]
    sw t1, 0(t3)        # store value of t1 (A[i] + 4) into B[i]

    # B[i+1] = A[i+1] + 4
    # since we already have the address of A[i],
    # load the address+4 which corresponds to A[i+1]
    # since ints are 4-bytes.
    lw t1, 4(t2)
    addi t1, t1, 4       # A[i+1] + 4
    sw t1, 4(t3)        # store value of t1 (A[i+1] + 4) into B[i+1]
```

```

# B[i+2] = A[i+2] + 4
# knowing the address of A[i], add an offset of 8
# to get the second element of the word array.
lw t1, 8(t2)
addi t1, t1, 4 # A[i+2] + 4
sw t1, 8(t3) # store value of t1 (A[i+2] + 4) into B[i+2]

# B[i+3] = A[i+3] + 4
# again, knowing the base address, add an offset of 12
# to get the third element of the word array.
lw t1, 12(t2)
addi t1, t1, 4 # A[i+3] + 4
sw t1, 12(t3) # store value of t1 (A[i+3] + 4) into B[i+3]

addi s1, s1, 4 # i += 4

test:
    bne s1, s4, loop

```
