

# Electronics Lesson 3

## Overview

This lesson is to use what we learned from the past two lessons to create a traffic light.

## Review

**Instructor:** Go over the programming concepts from the previous lesson.

**To students:** What is code?

**Expected Answer:** Code is a set of instructions.

**To students:** What are variables?

**Expected Answer:** Variables stores information.

**To students:** What are methods?

**Expected Answer:** Methods are a set of instructions grouped together.

**To students:** What does the *setup* method do?

**Expected Answer:** The *setup* method run the instructions once.

**To students:** What does the *loop* method do?

**Expected Answer:** The *loop* method run the instructions in a continuous loop.

**To students:** What does the *pinMode* method do?

**Expected Answer:** The *pinMode* method sets a pin to send or receive electricity,

**To students:** What does the *digitalWrite* method do?

**Expected Answer:** The *digitalWrite* method controls the power of the electricity sent to the pin.

**To students:** What does the *delay* method do?

**Expected Answer:** The *delay* method waits for a certain amount of time.

## Big Concept #1: Traffic Light

**To students:** Can anyone tell me how a traffic light works?

**Expected Answer:** The green lights turns on for a few (5) seconds then the yellow light *blinks* for a few seconds then the red light turns on for a few (5) seconds. Note that when one light is on then the other lights are off.

### Activity 1: Code and wire a traffic light.

Distribute the worksheets and setup the computers.

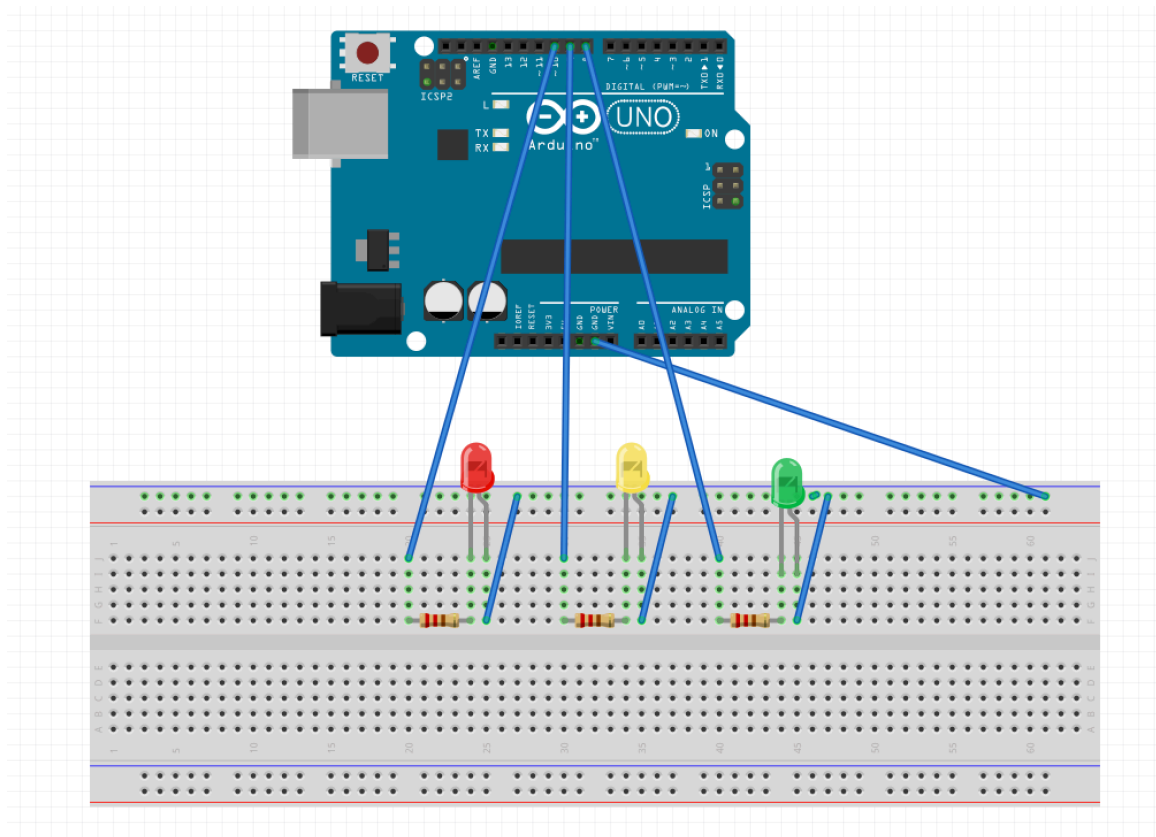
1. Have the students initialize three variables.

```
int GREEN = 8;  
int YELLOW = 9;  
int RED = 10;
```

2. Have the students work together to code and wire a traffic light.

**Expected Answer:**

**Layout:**



## Code:

```
traffic_light §  
  
int GREEN = 8;  
int YELLOW = 9;  
int RED = 10;  
  
void setup() {  
    pinMode(GREEN, OUTPUT);  
    pinMode(YELLOW, OUTPUT);  
    pinMode(RED, OUTPUT);  
}  
  
void loop() {  
    digitalWrite(GREEN, HIGH);  
    digitalWrite(YELLOW, LOW);  
    digitalWrite(RED, LOW);  
    delay(5000);  
  
    digitalWrite(GREEN, LOW);  
    digitalWrite(YELLOW, HIGH);  
    digitalWrite(RED, LOW);  
    delay(200);  
  
    digitalWrite(YELLOW, LOW);  
    delay(200);  
  
    digitalWrite(YELLOW, HIGH);  
    delay(200);  
  
    digitalWrite(YELLOW, LOW);  
    delay(200);  
  
    digitalWrite(YELLOW, HIGH);  
    delay(200);  
  
    digitalWrite(GREEN, LOW);  
    digitalWrite(YELLOW, LOW);  
    digitalWrite(RED, HIGH);  
    delay(3000);  
}
```

For those who are advanced, have them code a *for loop*. The simplest way to teach this is to show them the *for loop* code and have them figure it out how it works. See for more information:

<https://www.arduino.cc/reference/en/language/structure/control-structure/for/>

### Expected Answer:

```
traffic_light_for_loop
int GREEN = 8;
int YELLOW = 9;
int RED = 10;

void setup() {
  pinMode(GREEN, OUTPUT);
  pinMode(YELLOW, OUTPUT);
  pinMode(RED, OUTPUT);
}

void loop() {
  digitalWrite(GREEN, HIGH);
  digitalWrite(YELLOW, LOW);
  digitalWrite(RED, LOW);
  delay(5000);

  digitalWrite(GREEN, LOW);
  digitalWrite(RED, LOW);

  for (int i=0; i <= 10; i++) {
    digitalWrite(YELLOW, HIGH);
    delay(200);

    digitalWrite(YELLOW, LOW);
    delay(200);
  }

  digitalWrite(GREEN, LOW);
  digitalWrite(YELLOW, LOW);
  digitalWrite(RED, HIGH);
  delay(3000);
}
```