20	110	CVD	NEV	RESB	<b>A7</b>

#### Day 1: Tuesday 10 September

### Registrations

Foyer, UNSW Colombo Building (map reference B16) Fig Tree Lane near UNSW Gate 4 on High Street

#### 9:00am - 10:00am

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

10:00am - 12:00pm

Room 1	Room 2	Room 3	Room 4	Room 5	Room 6
Python Carpentries (Pt1)	R Vs Python Vs Matlab Vs Julia	R Carpentries (Pt1)	THATCamp	ReDCap Intro topics	

Welcome to ResBaz, Acknowledgment of country and Opening Remarks

Colombo Rooms 1 and 2 (B16)

### Lunch (for training attendees)

Goldstein Foyer (D16)

#### 12:00pm - 1:00pm

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

1:00pm - 2:55pm

Room 1	Room 2	Room 3	Room 4	Room 5	Room 6	
Python Carpentries (Pt2)	Quick Intro to JULIA	R Carpentries (Pt2)	THATCamp	Library/ Support Staff Stream		
ResBaz Festival Open 1:00pm - 5:00pm						

# University and vendor Booths

Colombo Rooms 1 and 2 (B16) More to come...

Mindfulness/Chill Out Space Colombo Theatre C (B16)

1:00pm - 3:00pm

# Keynote Speech and Lightning Talks Colombo Theatre A (B16)

3:00pm - 4:00pm

Impact: getting your research noticed Colombo Theatre A (B16)	More to come.	Hacky Hour Zone Back Section (B16)
4:00pm - 5:00pm		4:00pm - 5:00pm

#### Day 2: Wednesday 11 September

#### Registrations

Foyer, UNSW Colombo Building (map reference B16) Fig Tree Lane near UNSW Gate 4 on High Street

#### 9:00am - 10:00am

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

10:00am - 12:00pm

F	Room 1	Room 2	Room 3	Room 4	Room 5	Room 6
_	Python pentries (Pt3)	Data Visualisation in R (Pt1)	R Carpentries (Pt3)	THATCamp	ReDCap Advanced topics	GIS in R (Pt1)

#### **Lunch (for training attendees)**

Goldstein Foyer (D16)

#### 12:00pm - 1:00pm

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

1:00pm - 2:55pm

Room 1	Room 2	Room 3	Room 4	Room 5	Room 6		
Python Carpentries (Pt4)	Data Visualisation in Python (Pt2)	R Carpentries (Pt4)	THATCamp	Library/ Support Staff Stream	GIS in R (Pt2)		
ResBaz Festival Open 1:00pm - 5:00pm							
University and vendor Booths Colombo Rooms 1 and 2 (B16)		More to	come	Mindfulness/C	hill Out Space eatre C (B16)		

# Keynote Speech and Lightning Talks Colombo Theatre A (B16)

1:00pm - 3:00pm

3:00pm - 4:00pm

Tools for Open Access Colombo Theatre A (B16)	More	More to come		Hacky Hour Zone Back Section (B16)	
4:00pm - 5:00pm				4:00pm	- 5:00pm

#### Day 3: Thursday 12 September

#### Registrations

Foyer, UNSW Colombo Building (map reference B16) Fig Tree Lane near UNSW Gate 4 on High Street

#### 9:00am - 10:00am

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

10:00am - 12:00pm

Room 1	Room 2	Room 3	Room 4	Room 5	Room 6
Carpentries (UNIX)	Data Visualisation in Python (Pt1)	SQL	THATCamp	ReGex	GIS in R (Pt3)

#### **Lunch (for training attendees)**

Goldstein Foyer (D16)

#### 12:00pm - 1:00pm

Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building

1:00pm - 2:55pm

Room 1	Room 2	Room 3	Room 4	Room 5	Room 6
Carpentries (Git)	Data Visualisation in Python (Pt2)	SQL	THATCamp	Library/ Support Staff Stream	GIS in R (Pt4)

#### ResBaz Festival Open 1:00pm - 5:00pm

University and vendor Booths Colombo Rooms 1 and 2 (B16)	More to come	Mindfulness/Chill Out Space Colombo Theatre C (B16)
1:00pm - 3:00pm		

## **Keynote Speech and Lightning Talks**

Colombo Theatre A (B16)

#### 3:00pm - 4:00pm

Making your research FAIR Colombo Theatre A (B16)	More to come	Hacky Hour Zone Back Section (B16)
4:00pm - 5:00pm		4:00pm - 5:00pm

Com				
Col	Intro to Co ombo Room 1 (i		316)	
	9:00am -	- 9:30am		
Concurrent sessions commence in assigned rooms in the Goldstein (D16) Building				
9:30	am 12:30pm (m	orning tea at 1	1:00)	
Room 1		m 2	Room 3	
NCI	Commercial Cloud 1	Commercial Cloud 2	Intro to Linux HPC	
Concurrent se				
Room 1	Roc	m 2	Room 3	
Pawsey	Commercial		Optimising Matlab code for cloud and	
UNSW: Katana	Cloud 3		GPU computing	
End of Compute Day				
Trivia Night with AWS 4:30pm - Late				