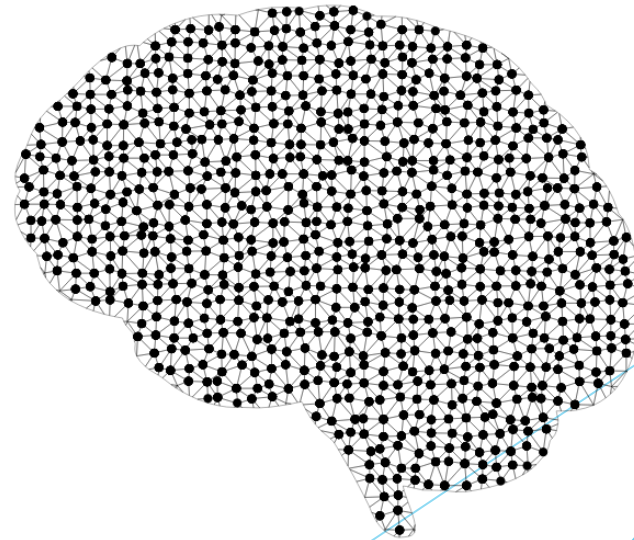


# Image Processing in MATLAB

ENGAGED QUALITY INSTRUCTION THROUGH PROFESSIONAL DEVELOPMENT

# EQuIPD

**UF** Herbert Wertheim  
College of Engineering  
UNIVERSITY of FLORIDA



# Lesson Objectives

The following objectives will be covered in this lesson:

1. Understanding Image Representation
2. Basic Image Operations
3. Image Enhancement Techniques
4. Image Filtering
5. Segmentation
6. Image Restoration
7. Image Analysis and Classification



Fig. 1: Example of Image Segmentation



Fig. 2: Example of Image Classification

# Image Classification

Let's start by watching this short video on [Image Classification](#)!

**Let's discuss the following:**

1. How does the concept of image classification in the video relate to everyday tasks or experiences where you classify or categorize objects or items?
2. Can you draw parallels between the process of image classification discussed in the video and how our brains classify and recognize objects or patterns in the world around us?
3. Have you encountered any applications or technologies in your daily life that utilize image classification, such as smartphone camera features, social media tagging, or spam filters? How do they work, and how do they compare to the techniques discussed in the video?
4. Are there any hobbies or interests you have that involve categorizing or organizing visual information, such as sorting photographs, organizing collections, or identifying objects in nature? How does your understanding of image classification relate to these activities?

[Video Link: Image classification vs Object detection vs Image Segmentation](#)

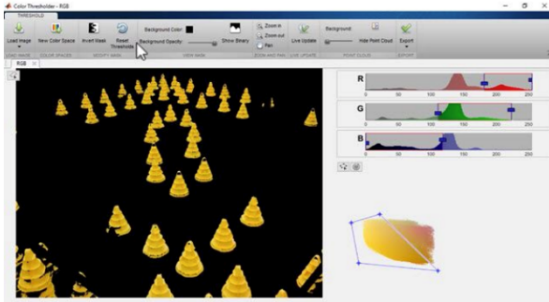


# Image Processing

Please copy over the files for Section 06 from the MATLAB Drive

MATLAB - Section 06 (Student - File Share) > ... > ML\_Sec06 (Part 1) - ImageProcessing.mlx

## Image Thresholding



### Part A: Introduction

You can import an image into memory and assign it to a variable in the MATLAB workspace for later manipulation, display, and export. The file names don't necessarily indicate what an image file represents, but you can find out by displaying the image. You save image data to a variable using the `imread` function. Image data stored in variable `A` can be displayed using the `imshow` function. You often want to view multiple images. For example, you might want to compare an image and a modified

[The MATLAB files for this section can be found at this link.](#)

# What is an Image

- ▶ Images are an important part of our everyday lives! We use images to store our memories and loved ones forever. MATLAB stores images in a similar way.
- ▶ You can import an image into memory and assign it to a variable in the MATLAB workspace for later manipulation, display, and export. The file names don't necessarily indicate what an image file represents, but you can find out by displaying the image.

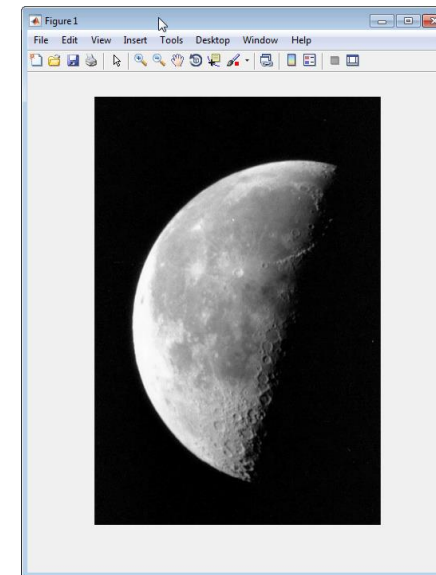
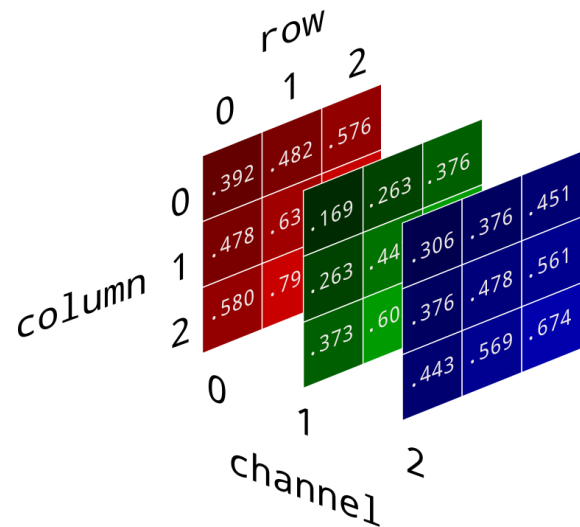


Fig. 3: How MATLAB creates an image

# Problem 1 - Reading Images

- ▶ You save image data to a variable using the `imread` function. Image data stored in variable A can be displayed using the `imshow` function.
- ▶ You often want to view multiple images. For example, you might want to compare an image and a modified version of that image. The "montage" option places the images A1 and A2 side by side, with A1 on the left and A2 on the right.
- ▶ Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** `imgFile1` is being read and saved to the variable `A1` and shown. Try saving `imgFile2` to `A2` and then show the variable. After this, modify the `imshowpair` code to show both images at the same time and note down the differences between the two images!

```
A1 = imread("/MATLAB Drive/MATLAB - Section 06 (Teacher - File Share)/Section 06 - Part 1 - Image Processing/Data -  
imshow(A1)
```



# Expected Output

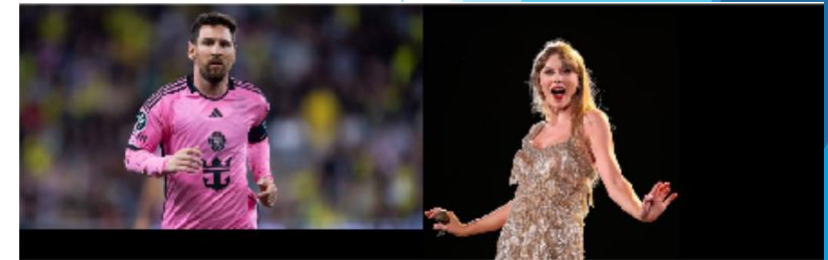


Fig. 4: Reading Images and Montage Output

# Image Size

- ▶ Image size is a very useful attribute to know. As demonstrated in the previous problem, when we displayed the images side by side, it was clear that the two images had different dimensions (pixel sizes).
- ▶ The following is a list of reasons why image size is useful
  - ▶ **Feature Detection:** Image size can affect feature detection algorithms, such as edge detection, blob analysis, and pattern recognition. Adjustments may be needed based on image dimensions.
  - ▶ **Normalization and Standardization:** For machine learning and image analysis, having a consistent image size is essential for normalization and standardization of input data.
  - ▶ **Resizing and Scaling:** To resize or scale images to a desired dimension, the original size must be known for proper adjustment.

Very important for us when we do the flag example!

```
Command Window

>> f=[1 2 3;4 5 6;7 8 9]

f =

     1     2     3
     4     5     6
     7     8     9

>> size(f)

ans =

     3     3

fx >>
```

Fig. 5: Size function example in MATLAB





## Problem 2 - Image Size

- ▶ You can find the size of an array by using the `size` function. The `size` function returns a vector. The first element in the vector is the number of rows in the array, which corresponds to the height of the image. The second element is the number of columns in the array, which corresponds to the width of the image.
- ▶ Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Save `imgFile2` and view its size.

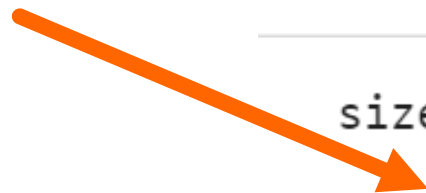
```
% Determine the size of matrix A1 (the first image)
size1 = size(A1)

% Determine the size of matrix A2 (the second image)
%%YOUR CODE GOES HERE%%
```

Run

# Expected Output

This gives the rows, columns, and number of arrays in the image!



---

```
size1 = 1x3
        560    1002    3

size2 = 1x3
        639    640    3
```

Fig. 6: Size function Output

# What is a pixel

A pixel (short for "picture element") is the smallest unit of a digital image or graphic that can be displayed and represented on a digital display device. Each pixel can represent a specific color, which is typically defined by combinations of red, green, and blue (RGB) values. The number of pixels in an image determines its resolution, which directly affects the image's detail and clarity, hence why good quality images have an increased number of pixels\

## Why Pixels are Useful

- ▶ **Image Quality:** Higher pixel counts typically mean better image quality and more detail.
- ▶ **Editing Precision:** Pixels allow for precise image editing and manipulation, down to the smallest detail.
- ▶ **Data Representation:** In image processing and computer vision, pixels are used to represent and analyze visual data, enabling tasks like object detection, recognition, and tracking.

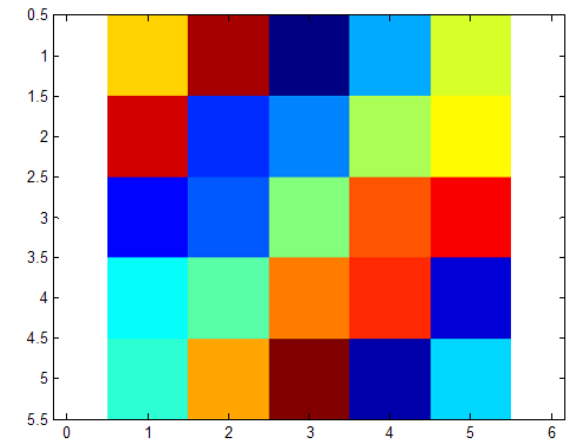


Fig. 7: Shows different pixels represent different colors.

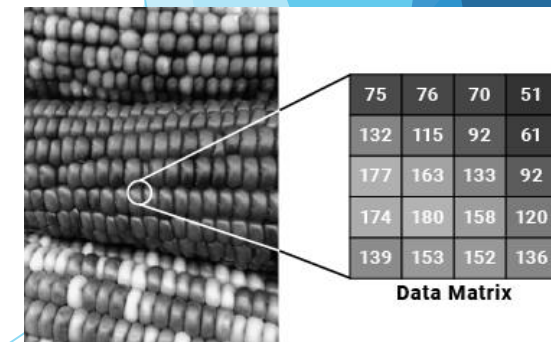


Fig. 8: Shows every unique pixel has its own RGB value

# Problem 3 - RGB Pixels

Pixels are the smallest physical point in a digital image. RGB (red, green, and blue) is the colorspace used to store images. Every pixel's color is defined by an intensity of red, blue, and green color and that intensity ranges from 0 (devoid of light) to 255 (full brightness of color) To declare an image use the following syntax:

```
%variable = uint8(zeros(height, width, color));
```

To save the image with a given file name, use the following syntax:

```
%imwrite(variable, filename);
```

Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Write a program to draw the French Flag (The first column is blue, the second is white, and the third is red)

```
% Create a 3D matrix 'pix' filled with zeros, with dimensions 300x900x3
pix = uint8(zeros(300,900,3));

% Set the blue channel (3rd channel) of the first 300 columns to 255 (full intensity)
pix(:, 1:300, 3) = 255;
```

# Expected Output

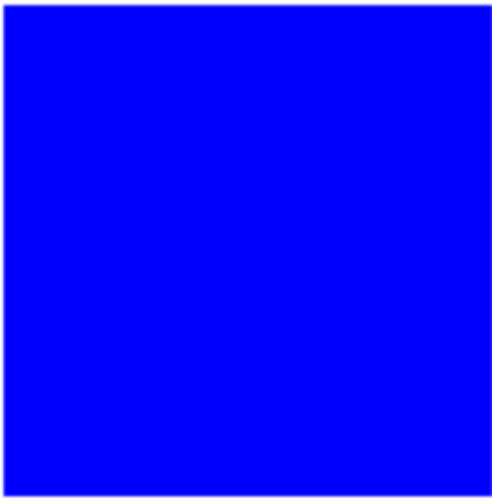


Fig. 9: French Flag Output



# How To Find RGB Values in MATLAB

- ▶ Watch the following video to show a tutorial on how to select RGB Values

Video Insert

- ▶ The Summary of the steps are listed below:
  1. Display the image using imshow to have it appear in the figure.
  2. Once the image is displayed, go to the figure window.
  3. In the figure window, navigate to the "Tools" menu.
  4. From the "Tools" menu, select "Data Cursor" or "Data Tip".
  5. With the data cursor enabled, click anywhere on the image to display the RGB values of the pixel at that location.



# Why is image segmentation important

Image segmentation is a computer vision technique that divides an image into distinct regions, each corresponding to different objects or textures. This is crucial for extracting meaningful information from images by isolating and identifying components. For example, in a slightly blacked-out white picture of a receipt, image segmentation helps distinguish text from the background, aiding in the accurate extraction of information for applications like optical character recognition (OCR).

## Benefits of Image Segmentation:

- ▶ **Enhanced Object Detection:** Isolates and identifies objects within an image, improving the accuracy of object detection algorithms.
- ▶ **Automates Image Processing Tasks:** Automates the process of analyzing and interpreting complex images, reducing the need for manual intervention.
- ▶ **Enables Advanced Applications:** Supports advanced applications like medical imaging, autonomous driving, and augmented reality by providing detailed and accurate image segmentation.

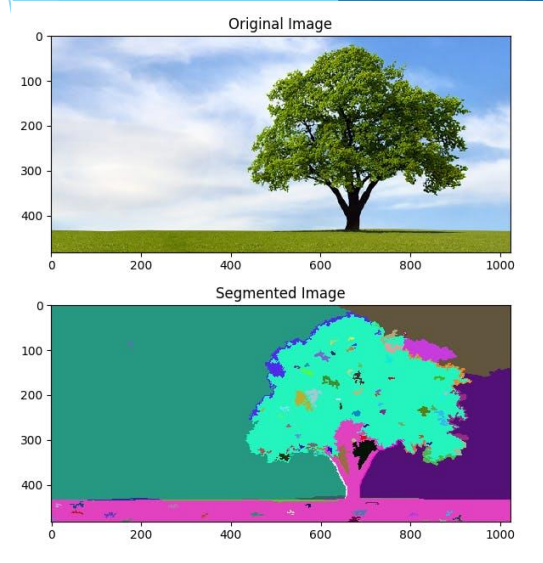


Fig. 10: Shows an example of a program using image segmentation on a tree

We'll see this in our receipt problem!

# Image Segmentation Basics

When applied to arrays, logical operators like `<` and `>` generate arrays of the same size that contain logical values 1 (true) or 0 (false). You can use logical operators to threshold the intensity values of a grayscale image, creating a binary image. You can identify a better cutoff value by looking at the image's intensity histogram.

The following is how the function is used:

```
%B = g > thresh;
```

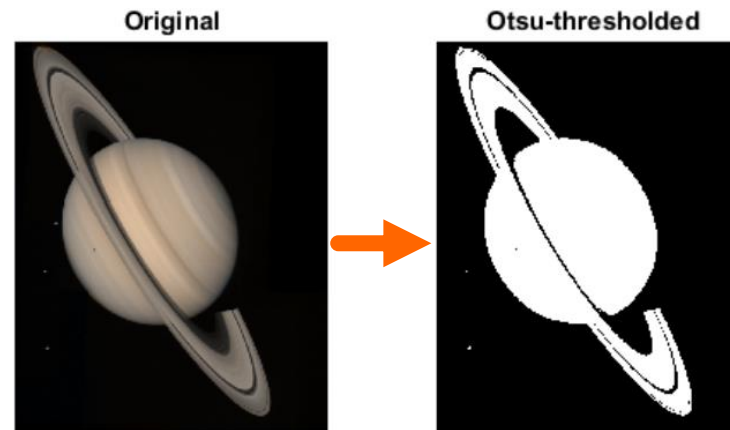


Fig. 11: An image of the planet Saturn converted into a binary image

# Problem 4 - Grayscale problem (Part 1)

## Why Segment This Receipt:

- ▶ **Data Extraction:** Segmenting a receipt allows for the extraction of key information such as item names, prices, and totals. This can be used for financial tracking, expense management, and automated bookkeeping.
- ▶ **Improving Accuracy:** Manual data entry from receipts is prone to errors. Image segmentation can automate the process, reducing errors and improving the reliability of the extracted data.
- ▶ **Time Efficiency:** Automating the segmentation and extraction process saves significant time compared to manual data entry, especially when dealing with large volumes of receipts.

We accurately and automate collecting data from the receipts!

Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Do not edit the first code box. This code loads an image, converts it to grayscale, and adjusts the contrast. In the second code box, create a binary image by thresholding the grayscale image at half the maximum possible intensity (the maximum intensity is 255).

```
%remember you can right click your data file in the "Files" tab on the left  
%and "Copy Path" and paste it in the imread or fileread functions to import  
%the data into your code, as seen below with the image "Receipt_Example"  
image = imread("/MATLAB Drive/MATLAB - Section 06 (Teacher - File Share)/Section 06 - Part 1 - Image Pr
```

# Expected Output

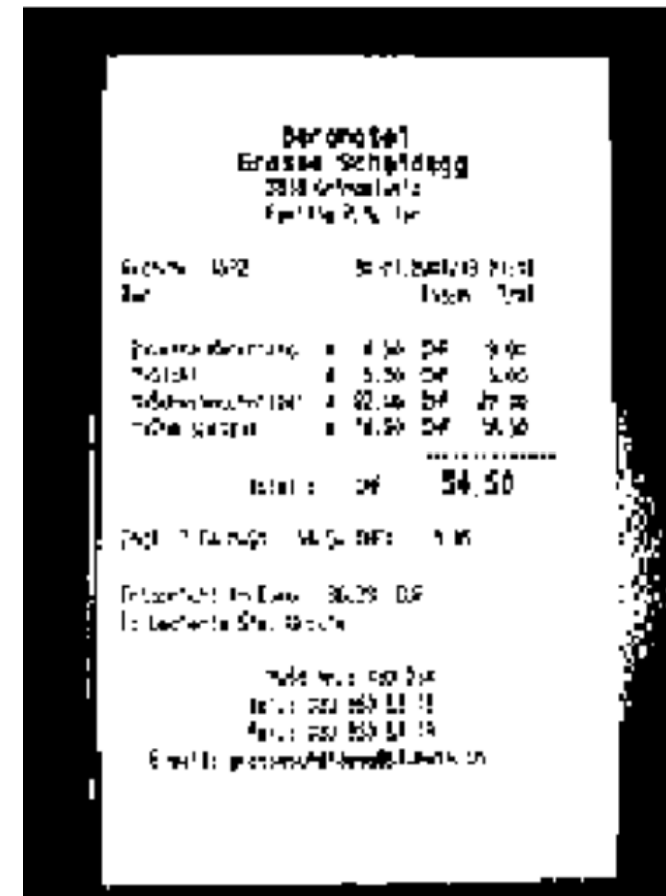


Fig. 12: Receipt Binary Image Output

# Problem 4 - Grayscale problem (Part 2)

That didn't exactly yield that results we want. The thresholding technique that we employed seemed to cause the receipt to be a little washed. To identify a better cutoff value, I will plot the images intensity histogram. Threshold the image slightly below the peak of the plotted histogram.

Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Histogram of the intensity values is plotted. Threshold the image slightly below the peak of the plotted histogram so that the thresholded image is less washed.

```
imhist(greyscaleAdj)
```



# Expected Output

Make sure you pick the correct thresholding value (I would recommend between 160 and 180)

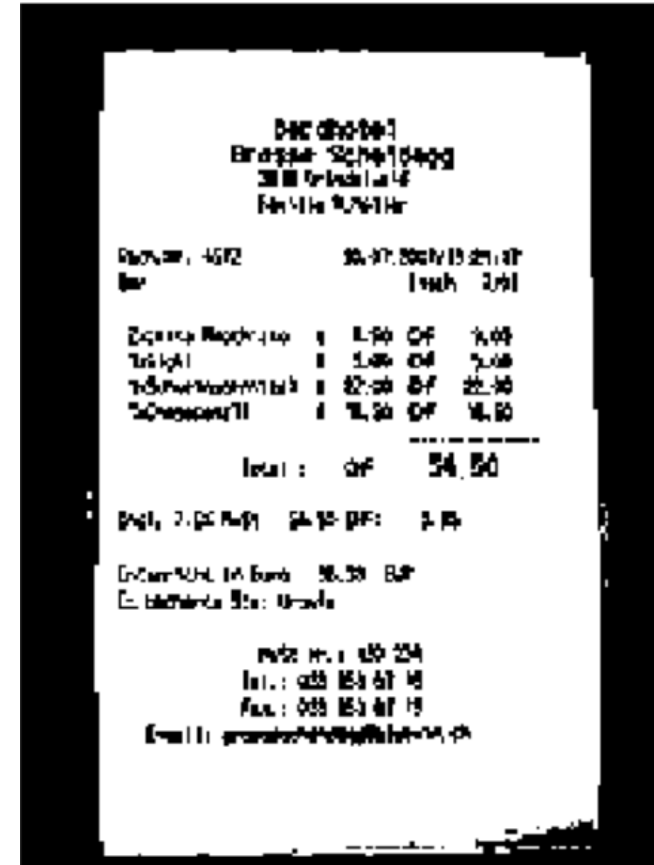
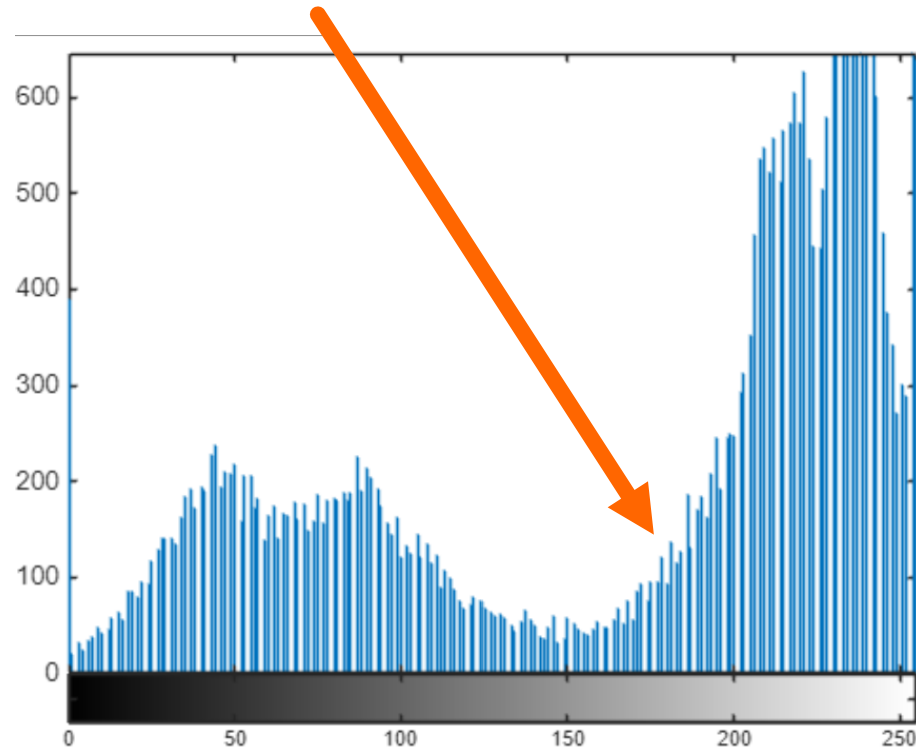


Fig. 13: Histogram of intensity values and binary image output



# How to Develop a better algorithm

- ▶ The goal is to create an algorithm that can process any of the images we want automatically. Unfortunately, receipt images taken in different lighting conditions have varied contrast and require different thresholds. Manually identifying a threshold using the intensity histogram works but is impractical for thousands of images. To automate the threshold selection process, you can use the `imbinarize` function, which calculates the "best" threshold for the image.

- ▶ The following is how the function is used:

```
%gBinary = imbinarize(g);
```

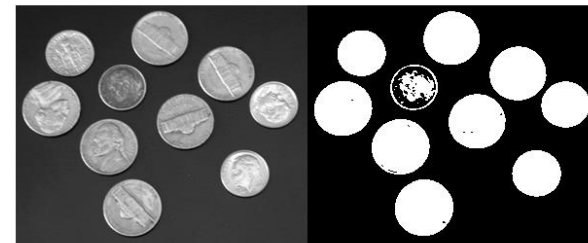


Fig. 14: Montage of both original and binary images of silver coins

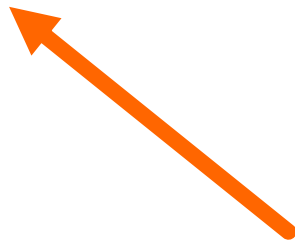
To increase automation and efficiency, we should use this function!

# Problem 5 - Threshold Algorithm

Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Do not edit the first code box. This code loads an image, converts it to grayscale, and adjusts the contrast. Practice using the `imbinarize` function to automate the threshold selection process.

```
image = imread("/MATLAB Drive/MATLAB - Section 06 (Teacher - File Share)/Section 06 - Part 1 - Image Processing  
greyscale = im2gray(image);  
greyscaleAdj = imadjust(greyscale);  
imshow(greyscaleAdj)
```



Everything is set up, all you have to do is implement the `imbinarize` function

# Expected Output

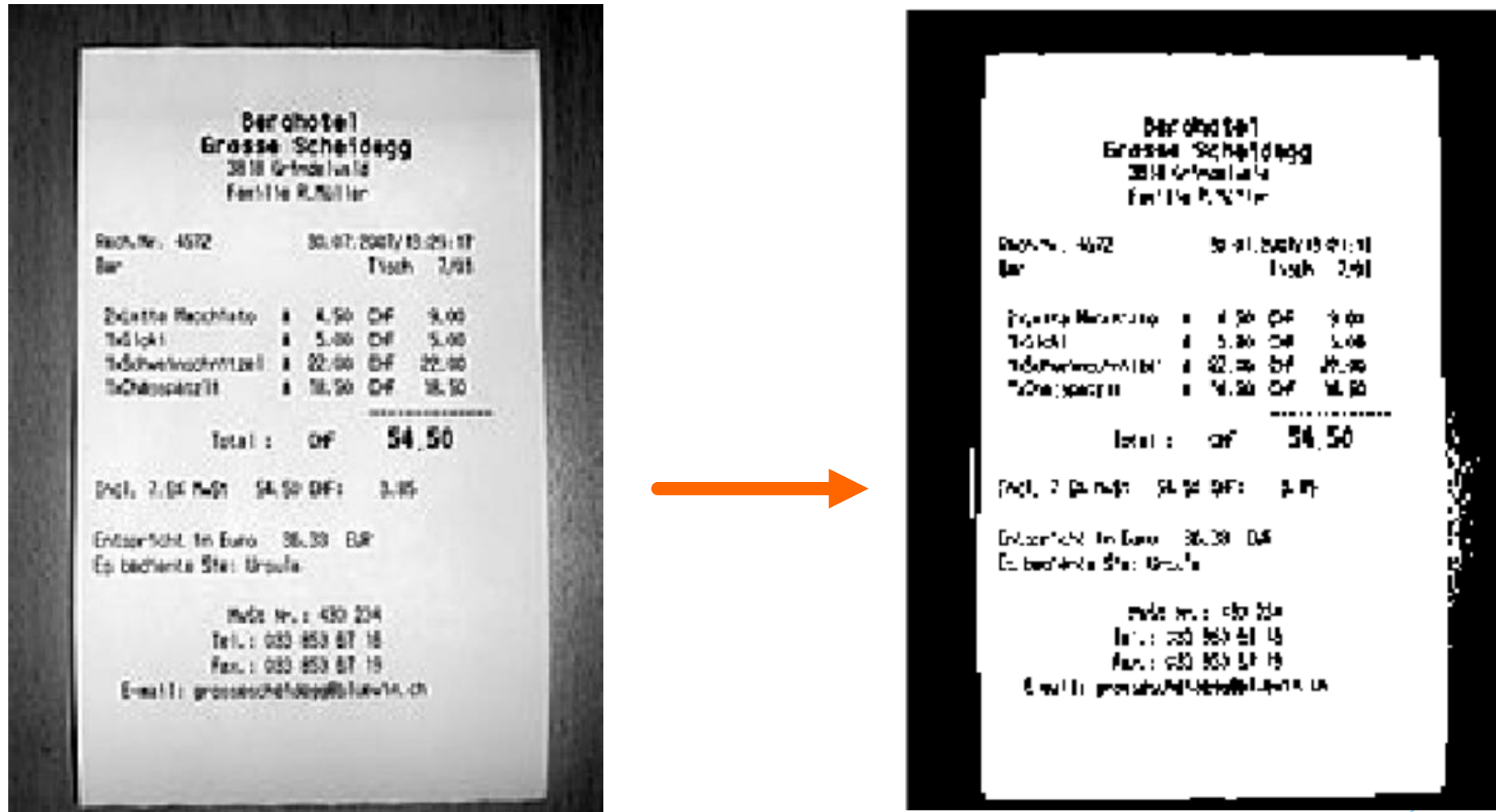


Fig. 15: Binary Image Output using imbinarize

# What are Preprocessing and Postprocessing Techniques

Preprocessing and postprocessing techniques in MATLAB are essential for enhancing image quality and analysis accuracy. Preprocessing, including noise reduction, contrast enhancement, and normalization, prepares images by improving their quality and making features more distinguishable. Postprocessing, such as feature extraction, smoothing, and edge detection, refines images to extract valuable information and enhance visual quality. These techniques improve the performance of image processing algorithms and ensure consistent, reliable results across different datasets.

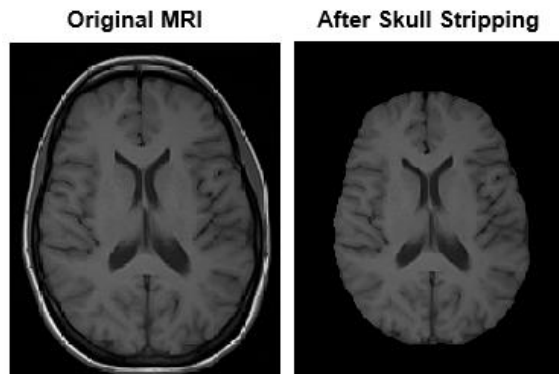


Fig. 16: Postprocessing technique to remove skull from MRI

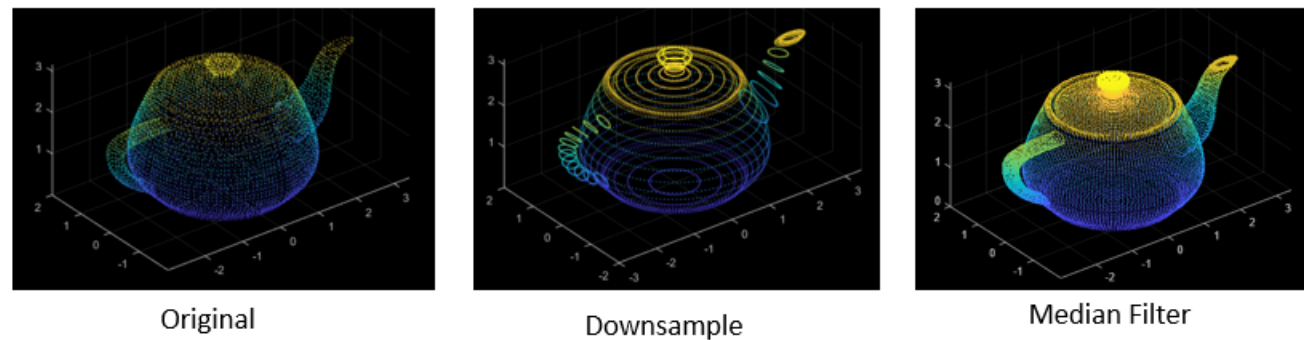


Fig. 17: Postprocessing technique to make 3D kettle more visible

# Problem 6 - Filter Technique

- ▶ Images taken in low light often become noisy due to the increase in camera sensitivity required to capture the image. This noise can interfere with receipt identification by polluting regions in the binarized image. To reduce the impact of this noise on the binary image, you can preprocess the image with an averaging filter. You can apply a filter  $F$  to an image  $I$  by using the `imfilter` function.



- ▶ The following is how the function is used:

```
%F = fspecial("average",n)
```

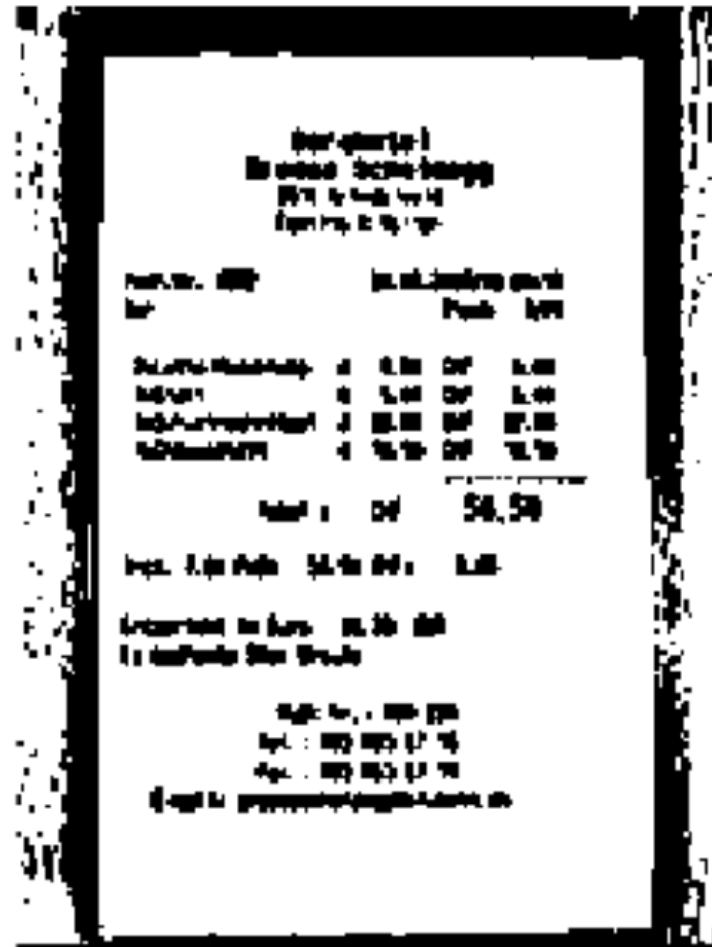
Navigate to this part of the Live Script and try to solve this problem:

**Instructions:** Use the `fspecial` function to create an  $n$ -by- $n$  averaging filter and apply it to the greyscale adjusted image from before.

```
F = fspecial("average",2)
Ifiltr = imfilter(greyscaleAdj,F);
```

Run

# Expected Output



Did the filter reduce the amount of noise in the binary image? Which method do you think is better?

Fig. 18: Filtered Binary Image Output





# Image Processing Examples

# Example 1 (simple): Identifying Pennies

This MATLAB program takes an input image containing pennies and employs a thresholding technique to estimate the number of pennies present. It prompts the user to input the filename of the image. Then, it reads the image and compares the intensity of the red and blue color channels for each pixel. If the red channel intensity exceeds the blue channel intensity by a certain threshold, the program marks that pixel as part of a potential penny in a binary mask. After processing the entire image, it estimates the number of pennies based on the count of identified regions in the binary mask, assuming an average of 1800 pixels per penny. Finally, the program displays the original image alongside the binary mask for visual inspection. To test this programming, try input any one of the following filenames: Penny\_Alpha.png, Penny\_Bravo.png, and Penny\_Charlie.png.



Fig. 19: From right to Left: Penny\_Alpha.png, Penny\_Bravo.png, and Penny\_Charlie.png

# Example 1 Section 1

```
% Clear the command window and workspace
clc;
clear;

% Prompt the user to enter the filename of the image
filename = input('Enter image name: ', 's');

% Read the input image from the specified filename
image = imread(filename);

% Get the dimensions of the input image: height, width, and number of color channels
[height, width, colors] = size(image);

% Create a binary mask to identify regions of interest (in this case, potential pennies)
binary = false(height, width);

% Initialize a counter to keep track of the number of identified pennies
count = 0;
```

Use the  
imread  
and size  
function

Creating a  
Binary  
mask

You must be  
very specific, so  
MATLAB knows  
which image  
you're trying to  
input

# Example 1 Section 2

```
% Iterate through each pixel in the image
for row = 1:1:height
    for col = 1:1:width

        % Extract the color values (red, green, blue) of the current pixel
        red = image(row, col, 1);
        green = image(row, col, 2);
        blue = image(row, col, 3);

        % Check if the red channel intensity is significantly higher than the blue channel intensity
        if red > blue + 50
            % Set the corresponding pixel in the binary mask to 1 (white)
            binary(row, col) = 1;
            % Increment the penny count
            count = count + 1;
        end
    end
end
```

This number  
came from  
RGB  
Extraction

This section of code iterates through every pixel of the image and attempts to find the coin

# Example 1 Section 3

```
% Estimate the number of pennies based on the count (assuming an average of 1800 pixels per penny)
count = round(count / 1800);

% Display the estimated number of pennies
fprintf('Number of pennies: %d\n', count)

% Display the original image and the binary mask side by side for visual comparison
figure()
imshowpair(image, binary, 'montage')
```

This section of the code helps calculate the number of pennies using the area

This section of the code helps display the binary and original image in a montage

# Expected Output

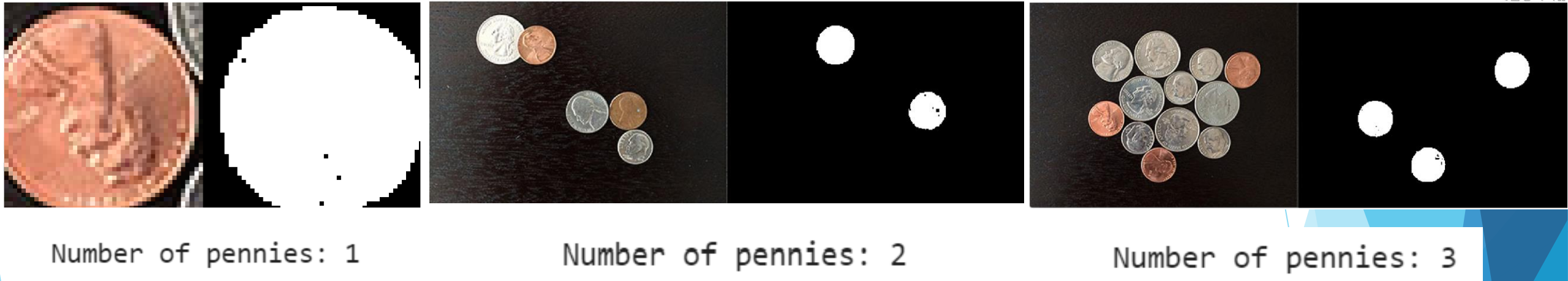


Fig. 20: From right to Left: Penny\_Alpha.png, Penny\_Bravo.png, and Penny\_Charlie.png Montage Output



## Example 2 (Advanced): Identifying images of celebrities

This MATLAB program is designed for image identification of three celebrities: Bruno Mars, Elon Musk, and Selena Gomez. It begins by loading a dataset containing images of these celebrities from a specified folder structure. The dataset is then split into training and validation sets, with 7 images per class reserved for validation. Next, the pre-trained GoogLeNet model, renowned for image recognition tasks, is loaded. The program analyzes the architecture of the GoogLeNet model and modifies it by replacing the final layers with new fully connected and classification layers to adapt it to the specific task of identifying the three celebrities. Data augmentation techniques are applied to enrich the training data, and the modified model is trained using augmented training data and specified training option. To test this program, download the image identification test function from canvas and test the following images: image1.jpg, image2.jpg, and image3.png (You have already seen this function in section 5).



# Images we are trying to Identify



Fig. 21: From right to Left: image1.jpg, image2.jpg, and image3.png

# Video Tutorial on how to use this function

Insert Video here

# Expected Output

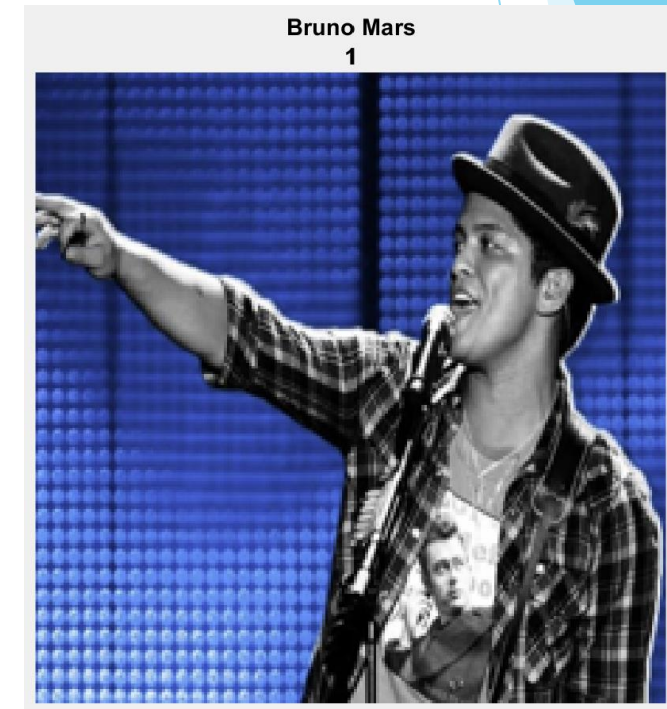
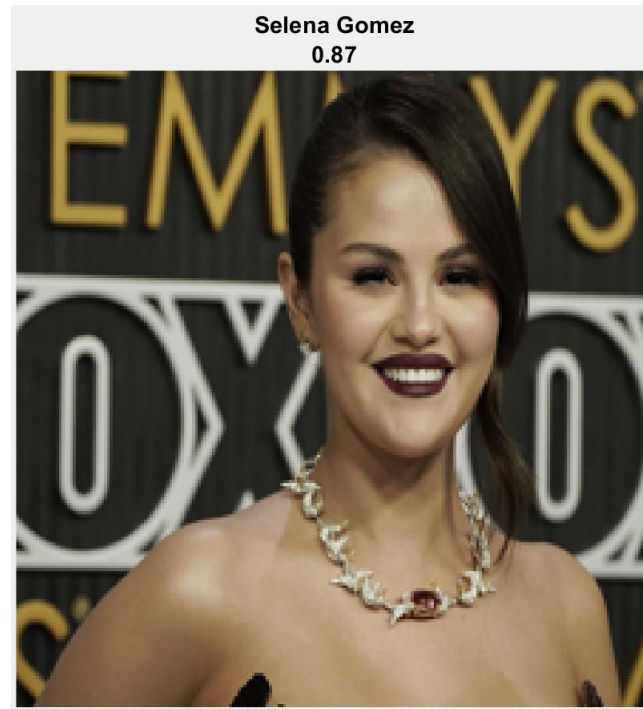
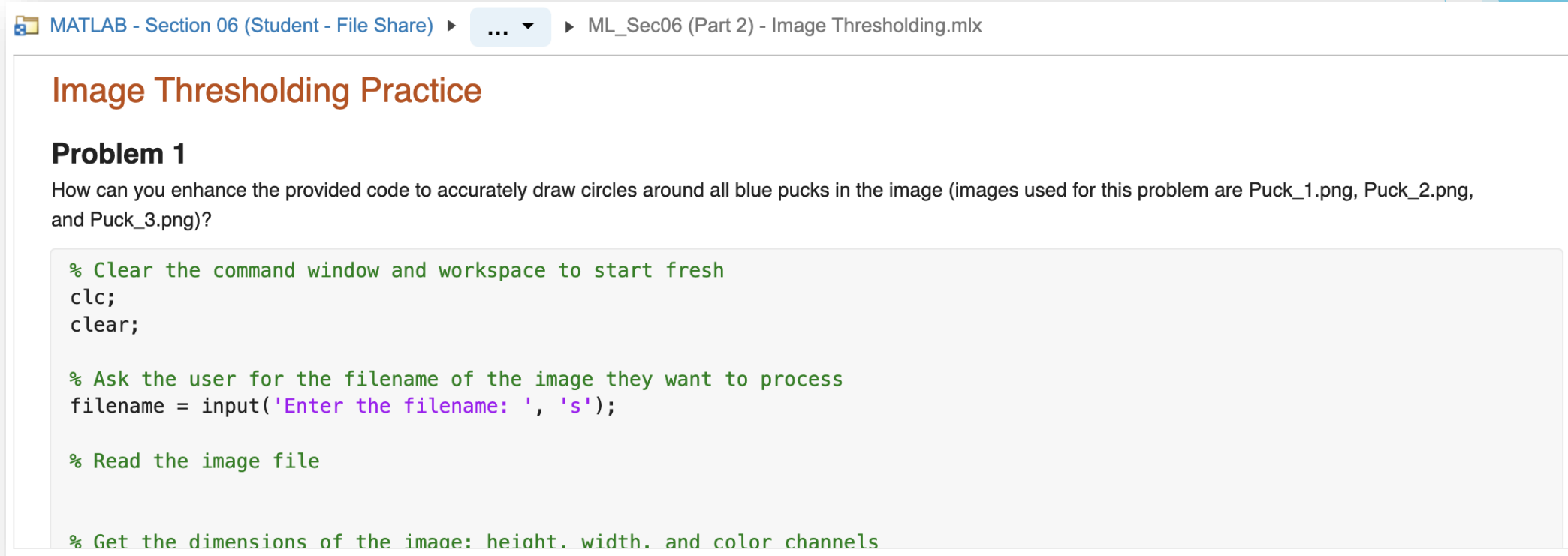


Fig. 22: From right to Left: Image recognition and probability of Elon Musk, Bruno Mars, and Selena Gomez images

# Image Thresholding Practice

Please copy over the files for Section 06 from the MATLAB Drive, the Part 2 live script should be in the same folder.



MATLAB - Section 06 (Student - File Share) > ... > ML\_Sec06 (Part 2) - Image Thresholding.mlx

## Image Thresholding Practice

### Problem 1

How can you enhance the provided code to accurately draw circles around all blue pucks in the image (images used for this problem are Puck\_1.png, Puck\_2.png, and Puck\_3.png)?

```
% Clear the command window and workspace to start fresh
clc;
clear;

% Ask the user for the filename of the image they want to process
filename = input('Enter the filename: ', 's');

% Read the image file

% Get the dimensions of the image: height, width, and color channels
```

[The MATLAB files for this section can be found at this link.](#)



# Problem 1



How can you enhance the provided code to accurately draw circles around all blue pucks in the image (images used for this problem are Puck\_1.png, Puck\_2.png, and Puck\_3.png)?

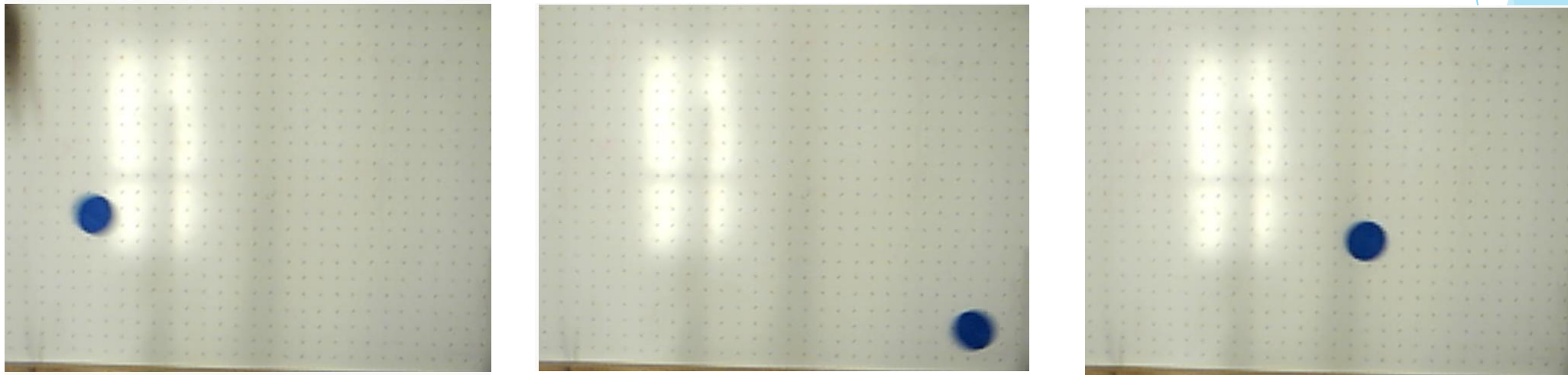


Fig. 23: From right to Left: Puck\_1.png, Puck\_2.png and Puck\_3.png

# Problem 1 Section 1 - Pucks

```
% Clear the command window and workspace to start fresh
clc;
clear;

% Ask the user for the filename of the image they want to process
filename = input('Enter the filename: ', 's');

% Read the image file

% Get the dimensions of the image: height, width, and color channels

% Initialize a binary mask to identify certain colors in the image
binary = false(height, width);

% Initialize variables for calculating centroid and area
row = 0;
col = 0;
count = 0;
```

Use the  
imread  
and size  
function

You must be  
very specific, so  
MATLAB knows  
which image  
you're trying to  
input

# Problem 1 Section 2 - Pucks

```
% Iterate through each pixel in the image
for ii = 1:height
    for jj = 1:width

        % Extract the red, green, and blue color components of the pixel

        % Check if the pixel's color falls within a certain range
        if red > 0 && red < 65 && green > 30 && green < 100 && blue > 90 && blue < 170

            % If the color matches, set the corresponding pixel in the binary mask to true
            binary(ii, jj) = 1;

            % Update variables for calculating centroid and area
            row = row + ii;
            col = col + jj;
            count = count + 1;

        end
    end
end
```

Remember to  
extract the  
RGB color  
arrays (hint:  
We've done  
this before)!

This section of code iterates  
through every pixel of the  
image and attempts to find  
the blue puck and its centroid



# Problem 1 Section 3 - Pucks

```
% Calculate centroid coordinates and radius based on the identified pixels
row = row / count;
col = col / count;
radius = sqrt(count / pi);
radius = 1.15 * radius;
centers = [col, row];

% Display the original image with identified circles overlaid
h1 = figure(1);
imshow(image)
h = viscircles(centers, radius, 'color', 'w');

% Store centroid coordinates and radius in a cell array
var1 = {centers, radius};
```

This section of the code helps calculate the centroid and radius

This section of the code helps display the modified image with white circles around the blue pucks

# Expected Output

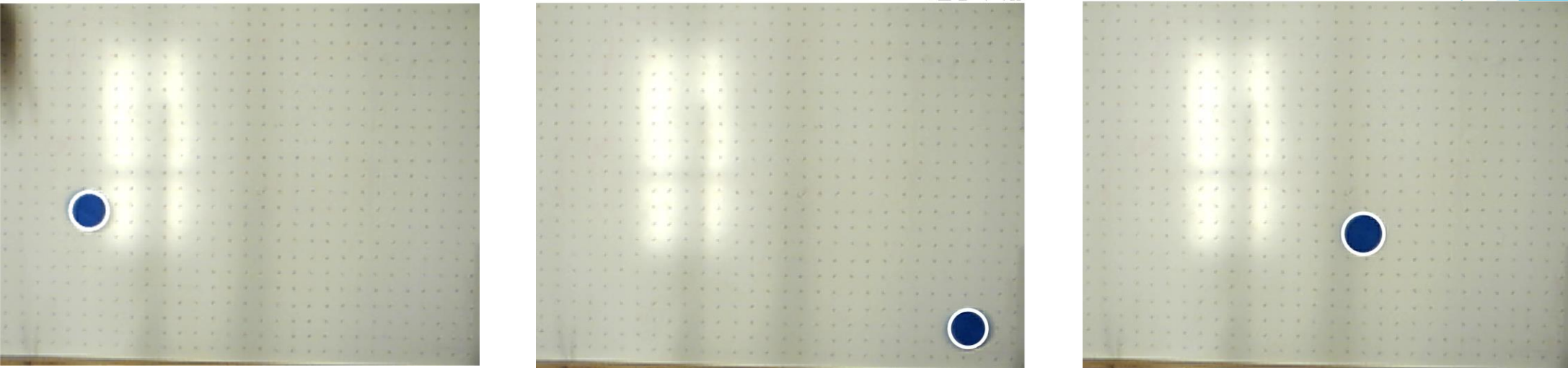


Fig. 24: From right to Left: White Circles drawn around Puck\_1.png, Puck\_2.png and Puck\_3.png

## Problem 2 - German Flag

Can you create a program to generate an German flag using code (It should be 900 pixels wide and 300 pixels long)?



Fig. 25: Images of the German Flag

# Problem 2 - German Flag

This is very similar to a problem you did earlier!

Remember that the German flag has a black, red, and yellow stripe!

```
% Create an empty matrix 'pix' of size 300x900x3 with data type uint8
%%YOUR CODE GOES HERE%%

% Set the red stripe: Assign the maximum intensity value (255) to the red color channels
% for all rows and columns from 301 to 600
%%YOUR CODE GOES HERE%%

% Set the yellow stripe: Assign the maximum intensity value (255) to the red and green channels (1st and 2nd dimension)
% for all rows and columns from 601 to 900
%%YOUR CODE GOES HERE%%

% Display the generated image
%%YOUR CODE GOES HERE%%
```

Don't forget to display your image!

# Expected Output



Fig. 26: German Flag Output



# Real-World Image Processing

Let's think about the image processing techniques we've learned in this section:

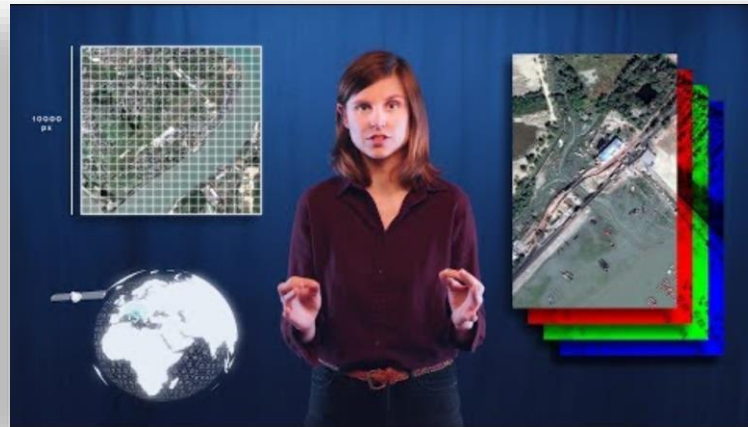
Real-world applications of image processing are vast and varied, including medical imaging, satellite imagery analysis, and facial recognition systems.

Each application poses unique challenges and opportunities for leveraging the techniques you've learned.

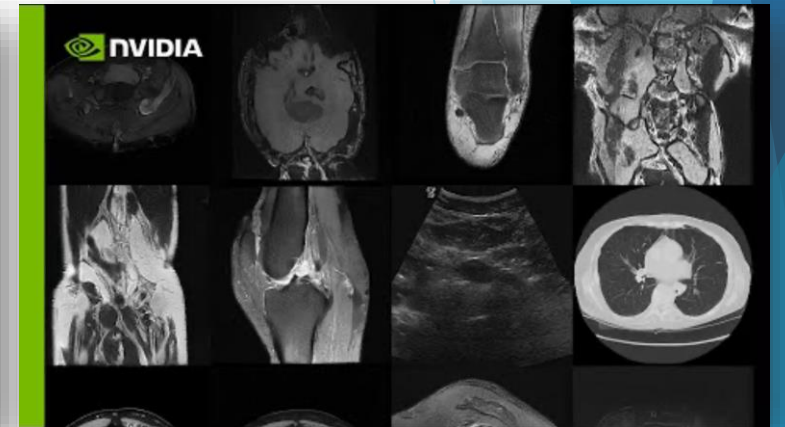
Let's start by watching the following videos:



[Video on Facial Recognition](#)



[Video on Satellite Deep Learning](#)



[Video on Medical Imaging](#)

# Real-World Image Processing

**Now let's discuss the following questions:**

1. What are the potential ethical issues that arise when applying image processing techniques in these fields?
2. What are the current limitations of image processing techniques in these fields? What do they want to accomplish next, and what is stopping them right now?
3. What are the potential impacts, both positive and negative, of these technologies on society.

