

Information Retrieval

Offline Evaluation

Rodrygo L. T. Santos rodrygo@dcc.ufmg.br

Ranking evaluation

Lots of alternative solutions

- Which one to choose?
- How to improve upon them?

Evaluation enables an informed choice

- Rigor of science
- Efficiency of practice

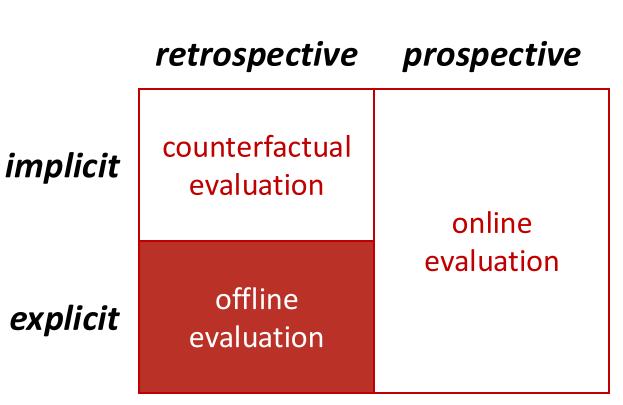
Evaluation methodology

Feedback

- Implicit
- Explicit

Mode

- Retrospective
- Prospective



Test collection-based evaluation

Three core components

- A corpus of documents
- A set of users' queries
- A map of users' relevance assessments

TREC topic example

<top>

<num> Number: 794

<title> pet therapy

<desc> Description:

How are pets or animals used in therapy for humans and what are the benefits?

<narr> Narrative:

Relevant documents must include details of how pet- or animal-assisted therapy is or has been used. Relevant details include information about pet therapy programs, descriptions of the circumstances in which pet therapy is used, the benefits of this type of therapy, the degree of success of this therapy, and any laws or regulations governing it.

</top>



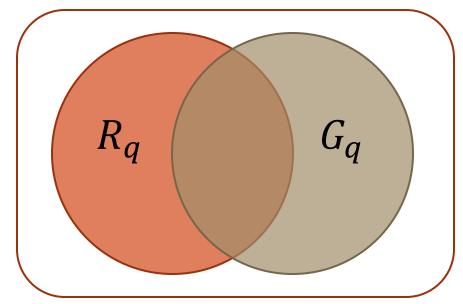
Evaluation metrics

General form: $\Delta(R_q, G_q)$

- $\circ R_q$: ranking produced by model f for query q
- $\circ G_q$: ground-truth produced for query q

Metrics should be chosen according to the task

Given a query q



 R_q : retrieved documents

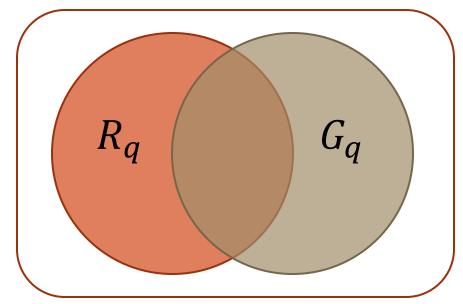
 G_q : relevant documents

Precision

 Percentage of retrieved documents that are relevant

$$\operatorname{Prec}(R_q, G_q) = \frac{|R_q \cap G_q|}{|R_q|}$$

Given a query q



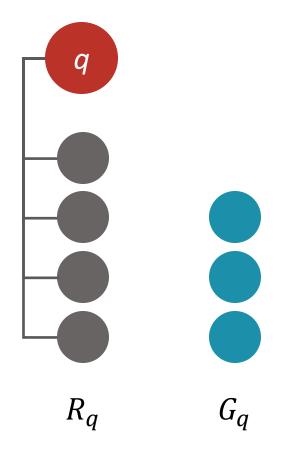
 R_q : retrieved documents

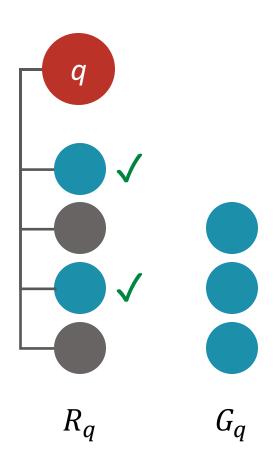
 G_q : relevant documents

Recall

 Percentage of relevant documents that are retrieved

$$\operatorname{Rec}(R_q, G_q) = \frac{|R_q \cap G_q|}{|G_q|}$$





Precision

•
$$\operatorname{Prec}(R_q, G_q) = \frac{|R_q \cap G_q|}{|R_q|} = \frac{2}{4} = 0.50$$

Recall

$$\circ \operatorname{Rec}(R_q, G_q) = \frac{|R_q \cap G_q|}{|G_q|} = \frac{2}{3} = 0.67$$

Precision is about having mostly useful stuff in the ranking

Not wasting the user's time

Key assumption

 There is more useful stuff than the user wants to examine **Recall** is about not missing useful stuff in the ranking

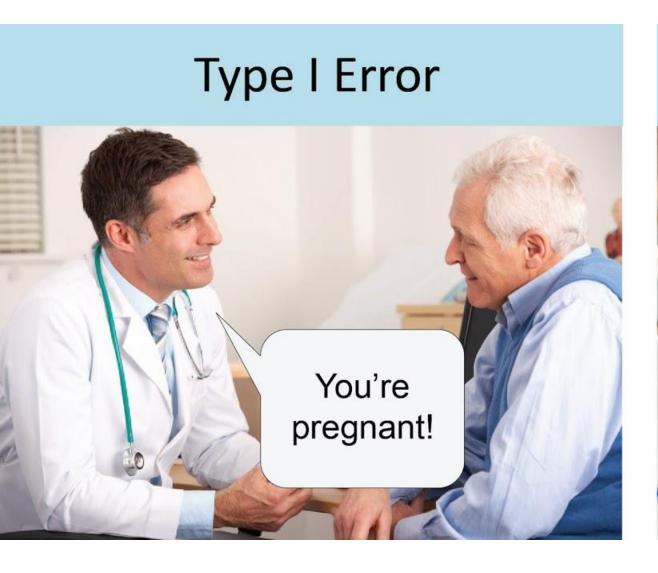
Not making a bad oversight

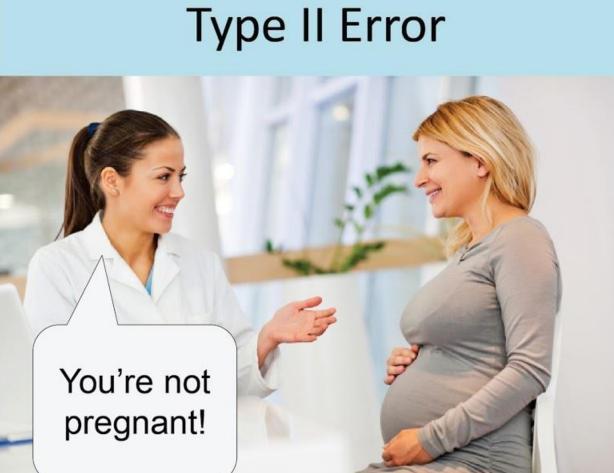
Key assumption

 The user has time to filter through ranked results

We can also combine both

$$F1(R,G) = \frac{2 \operatorname{Prec}(R,G) \operatorname{Rec}(R,G)}{\operatorname{Prec}(R,G) + \operatorname{Rec}(R,G)}$$





(false positive)

(false negative)

Classification errors

Type I error: probability of retrieving non-relevants

$$\circ \operatorname{FallOut}(R_q, G_q) = \frac{|R_q \cap G_q|}{|\bar{G}_q|}$$

Type II error: probability of missing relevants

$$\circ$$
 MissRate $(R_q, G_q) = 1 - \text{Rec}(R_q, G_q)$

Beyond decision support

Modern document corpora are huge

User may not be willing to inspect large sets

Consider top-5 rankings

- ∘ Ranker #1: + + + + -
- ∘ Ranker #2: + + + +

Ranker #2 misplaces a highly visible item

Evaluation cutoffs

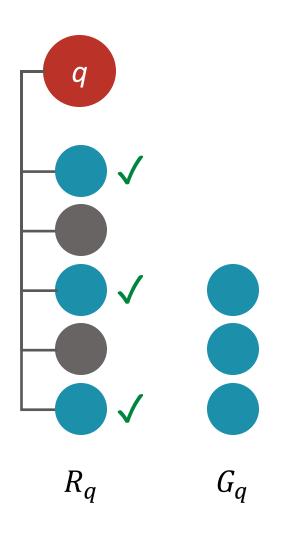
Calculate precision and recall at fixed rank positions

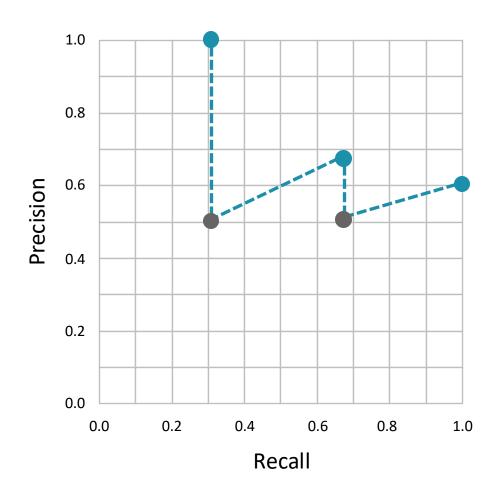
e.g., Prec@10, Rec@10

Calculate precision at standard recall levels

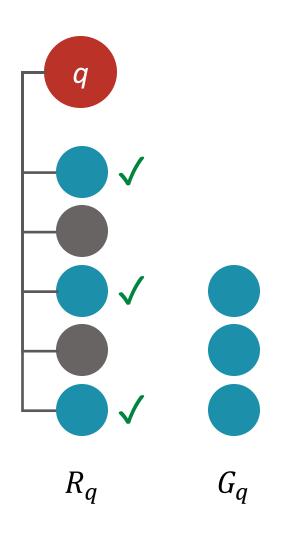
• e.g., Prec@Rec=30%

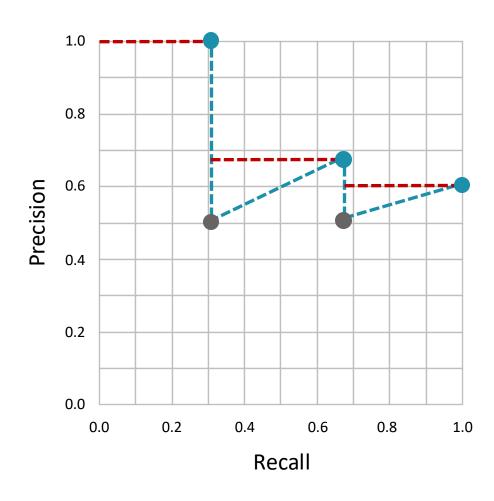
Precision vs recall graph



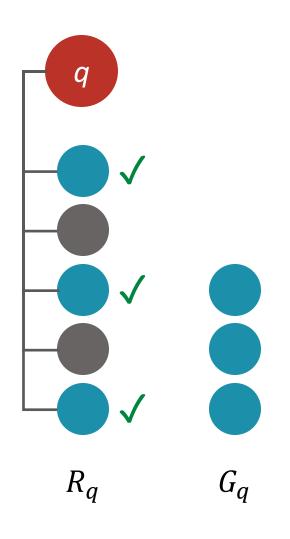


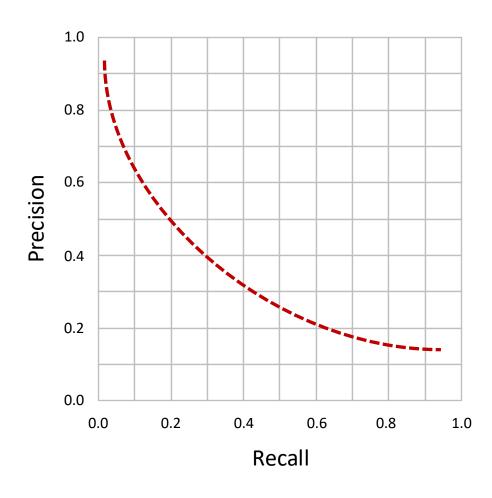
Precision vs recall graph (interpolated)



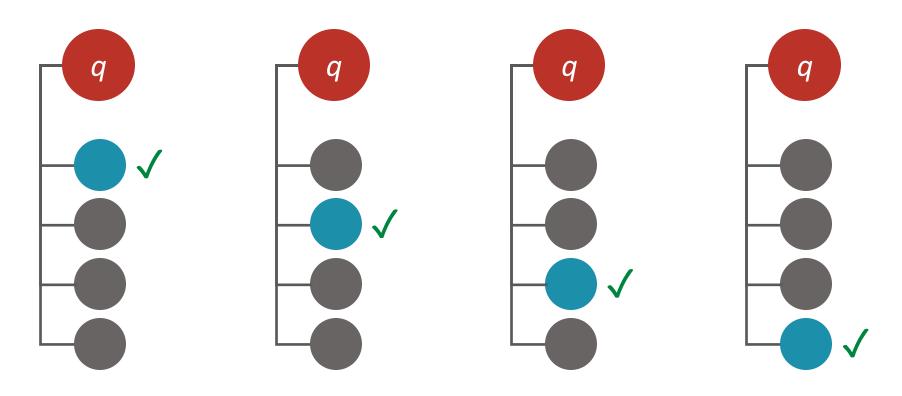


Precision vs recall graph (averaged)





Position blindness



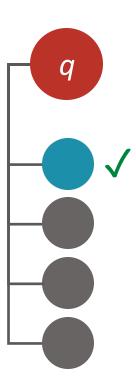
These have exactly the same Prec@4 (0.25)

• Are they equally good?

Position-aware metrics

Why ranking?

- Place documents in order of preference
 Key assumption
- Users will inspect retrieved documents from top to bottom (or left to right)

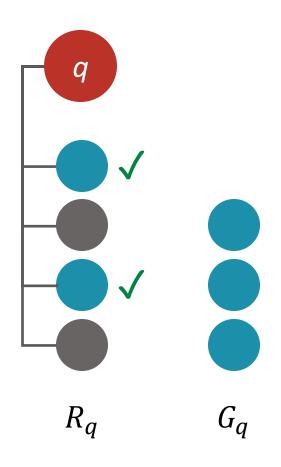


Average precision (AP)

Simple idea: averaging precision values at the ranking positions where relevant documents were found

$$\circ AP(R_q, G_q) = \frac{1}{|G_q|} \sum_{i=1}^k 1(g_{qd_i} > 0) Prec@i$$

Average precision (AP)



Average precision

Average precision (AP)

Simple idea: averaging precision values at the ranking positions where relevant items were found

$$\circ AP(R_q, G_q) = \frac{1}{|G_q|} \sum_{i=1}^k 1(g_{qd_i} > 0) Prec@i$$

In practice, take the mean (MAP) across queries

$$\circ MAP = \frac{1}{|Q|} \sum_{q \in Q} AP(R_q, G_q)$$

Reciprocal rank (RR)

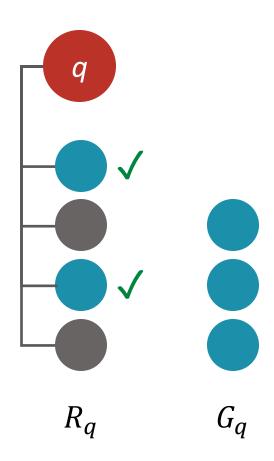
Measures how deep the user has to dig in the ranking to find the first relevant document

 $\circ RR(R_q, G_q) = 1/i$ (i: position of the first relevant)

Mean reciprocal rank averages across queries

$$\circ MRR = \frac{1}{|Q|} \sum_{q \in Q} RR(R_q, G_q)$$

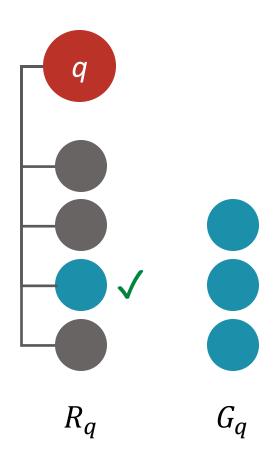
Reciprocal rank (RR)



Reciprocal rank

• RR(
$$R_q$$
, G_q) = $\frac{1}{i}$
= $\frac{1}{1}$ = 1.00

Reciprocal rank (RR)



Reciprocal rank

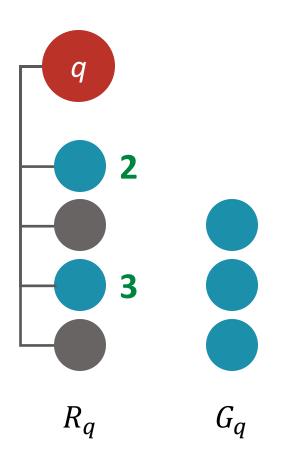
$$\circ RR(R_q, G_q) = \frac{1}{i}$$
$$= \frac{1}{3} = 0.33$$

Discounted cumulative gain (DCG)

Measure utility of document at each position

$$\circ \ \mathrm{DCG}(R_q,G_q) = \sum_{i=1}^k rac{g_{qd_i}}{\log_2(i+1)}$$
 linear gain (e.g., in a graded scale) position-based discount

Discounted cumulative gain (DCG)



Discounted cumulative gain

$$DCG(R_q, G_q) = \sum_{i=1}^{k} \frac{g_{qd_i}}{\log_2(i+1)}$$

$$= \frac{2}{\log_2(1+1)} + \frac{3}{\log_2(3+1)}$$

$$= \frac{2}{1} + \frac{3}{2}$$

$$= 2 + 1.5$$

$$= 3.5$$

Discounted cumulative gain (DCG)

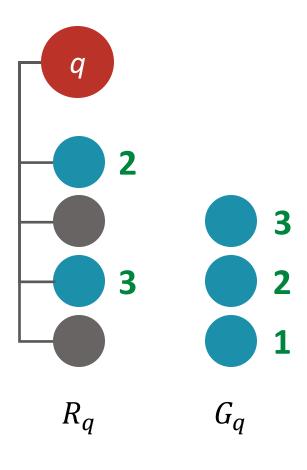
Measure utility of item at each position

$$\circ \operatorname{DCG}(R_q, G_q) = \sum_{i=1}^k \frac{g_{qd_i}}{\log_2(i+1)}$$
 linear gain (e.g., in a graded scale) position-based discount

Could also emphasize larger gains

$$\circ \ \mathrm{DCG}(R_q,G_q) = \sum_{i=1}^k \frac{2^{g_q d_i - 1}}{\log_2(i+1)} \ \ \text{exponential gain}$$

Ideal discounted cumulative gain (iDCG)



Ideal discounted cumulative gain

$$iDCG(R_q, G_q) = \sum_{i=1}^k \frac{g_{qd_i}}{\log_2(i+1)}$$

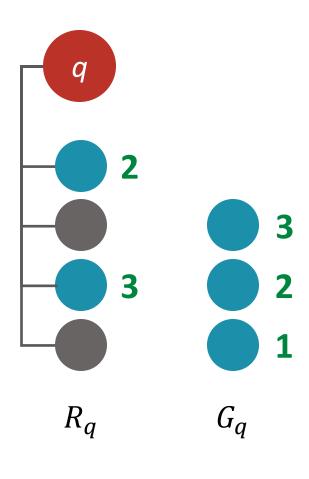
$$= \frac{3}{\log_2(1+1)} + \frac{2}{\log_2(2+1)} + \frac{1}{\log_2(3+1)}$$

$$= \frac{3}{1} + \frac{2}{1.58} + \frac{3}{2}$$

$$= 3 + 1.26 + 0.5$$

$$= 4.76$$

Norm. discounted cumulative gain (nDCG)



Normalized discounted cumulative gain

Average nDCG

In practice, nDCG is averaged across all test queries

$$\circ \text{ nDCG} = \frac{1}{|Q|} \sum_{q \in Q} \frac{\text{DCG}(R_q, G_q)}{\text{iDCG}(R_q, G_q)}$$

Significance tests

Given the results from a number of queries, how can we conclude that model B is better than model A?

 $^{\circ}$ A significance test enables us to reject the null hypothesis H_0 (no difference) in favor of the alternative hypothesis H_1 (B is better than A)

Paired testing

- 1. Compute the effectiveness of models *A* and *B*
- 2. Compute the *difference* in effectiveness of *A* and *B*
- 3. Compute a test statistic t for the distribution in (2)

Query	\boldsymbol{A}	B	B - A
1	25	35	10
2	43	84	41
3	39	15	-24
4	75	75	0
5	43	68	25
6	15	85	70
7	20	80	60
8	52	50	-2
9	49	58	9
10	50	75	25

t-test

Parametric assumption: difference between effectiveness is a sample from a normal distribution

• H₀: mean of differences is zero

Test statistic
$$t = \frac{\overline{B-A}}{\sigma_{B-A}} \sqrt{n}$$

Paired t-test

- 1. Compute the effectiveness of models *A* and *B*
- 2. Compute the *difference* in effectiveness of *A* and *B*
- 3. Compute a test statistic t for the distribution in (2)

$$t = \frac{\overline{B-A}}{\sigma_{B-A}} \sqrt{n}$$
$$= \frac{21.4}{29.1} \sqrt{10}$$
$$= 2.33$$

Query	\boldsymbol{A}	B	B - A
1	25	35	10
2	43	84	41
3	39	15	-24
4	75	75	0
5	43	68	25
6	15	85	70
7	20	80	60
8	52	50	-2
9	49	58	9
10	50	75	25

$$\overline{B - A} = 21.4$$

$$\sigma_{B-A} = 29.1$$

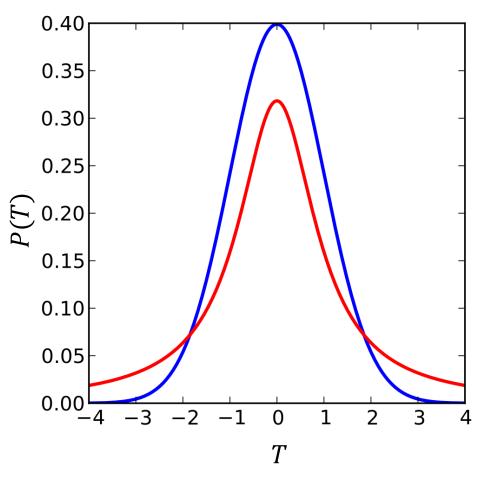
$$n = 10$$

Paired t-test

- 1. Compute the effectiveness of models *A* and *B*
- 2. Compute the *difference* in effectiveness of *A* and *B*
- 3. Compute a test statistic t for the distribution in (2)
- 4. Compute the probability p of t under H_0

Query	\boldsymbol{A}	B	B - A
1	25	35	10
2	43	84	41
3	39	15	-24
4	75	75	0
5	43	68	25
6	15	85	70
7	20	80	60
8	52	50	-2
9	49	58	9
10	50	75	25

t-distribution ($\nu = 1$)

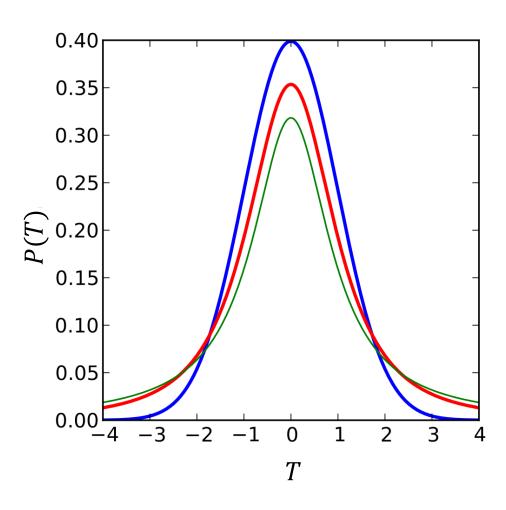


Distribution for the possible values of a test statistic assuming the null hypothesis

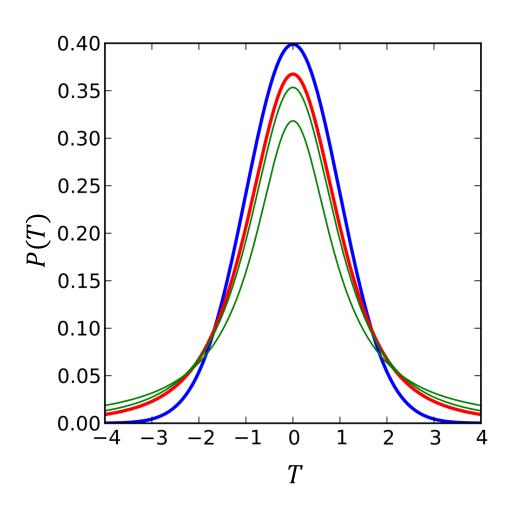
normal distribution

t-distribution

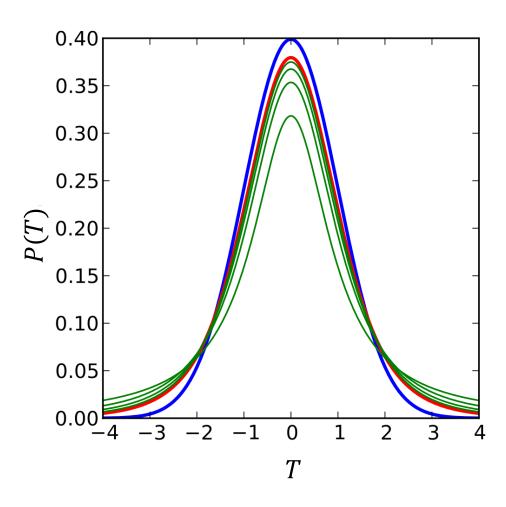
t-distribution ($\nu = 2$)



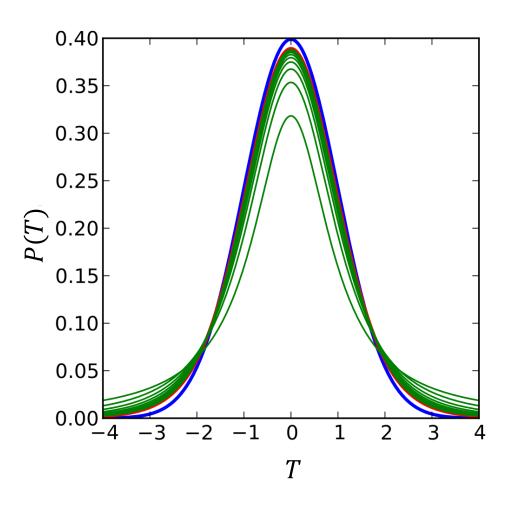
t-distribution ($\nu = 3$)



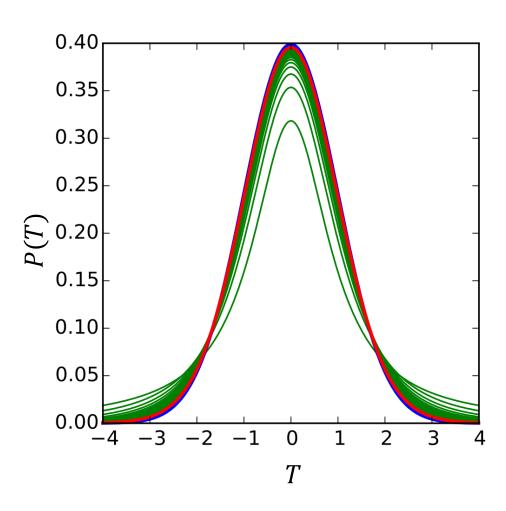
t-distribution ($\nu = 5$)



t-distribution ($\nu = 10$)



t-distribution ($\nu = 30$)



One-sided vs. two-sided tests

One-sided: p-value computed from one tail

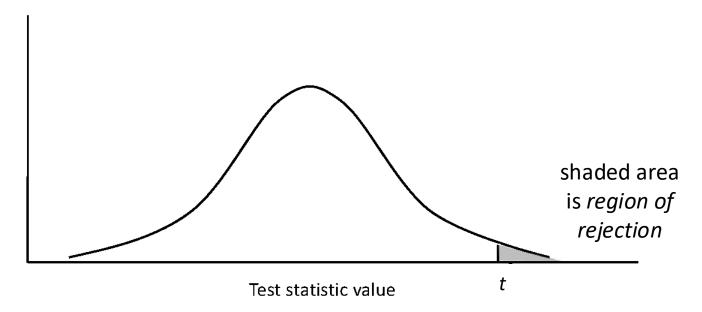
 $^{\circ}$ Useful when testing whether A > B, if the consequences of the opposite (A < B) are negligible

Two-sided: p-value computed from both tails

• Useful when testing whether $A \neq B$, if you want to allow for the possibility of no or worse result

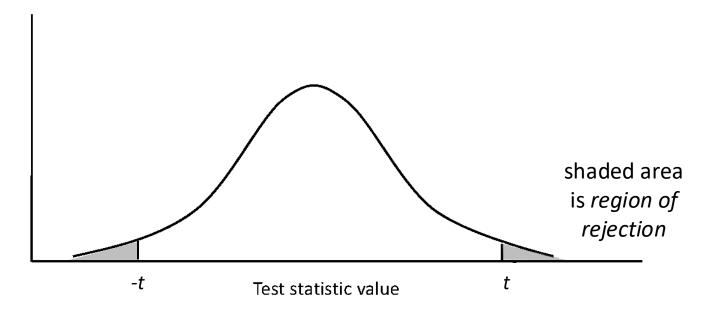
One-sided test (A > B)

Distribution for the possible values of a test statistic assuming the null hypothesis



Two-sided test $(A \neq B)$

Distribution for the possible values of a test statistic assuming the null hypothesis



t-table

One-sided	75%	80%	85%	90%	95%	97.5%	99%
Two-sided	50%	60%	70%	80%	90%	95%	98%
1	1.000	1.376	1.963	3.078	6.314	12.71	31.82
2	0.816	1.080	1.386	1.886	2.920	4.303	6.965
3	0.765	0.978	1.250	1.638	2.353	3.182	4.541
4	0.741	0.941	1.190	1.533	2.132	2.776	3.747
5	0.727	0.920	1.156	1.476	2.015	2.571	3.365

...

$$n = 5 \rightarrow \nu = 4, t = 2.132$$

t-table

One-sided	75%	80%	85%	90%	95%	97.5%	99%
Two-sided	50%	60%	70%	80%	90%	95%	98%
1	1.000	1.376	1.963	3.078	6.314	12.71	31.82
2	0.816	1.080	1.386	1.886	2.920	4.303	6.965
3	0.765	0.978	1.250	1.638	2.353	3.182	4.541
4	0.741	0.941	1.190	1.533	2.132	2.776	3.747
5	0.727	0.920	1.156	1.476	2.015	2.571	3.365

. . .

$$n = 5 \rightarrow \nu = 4, t = 2.132$$

One-sided: $P(T < t) = 0.95 \rightarrow P(T \ge t) = 0.05$

Two-sided: $P(-t < T < t) = 0.90 \rightarrow P(T \le -t) + P(T \ge t) = 0.10$

Paired t-test

- 1. Compute the effectiveness of models *A* and *B*
- 2. Compute the *difference* in effectiveness of *A* and *B*
- 3. Compute a test statistic t for the distribution in (2)
- 4. Compute the probability p of t under H_0
- 5. Reject H_0 if $p \le \alpha$, for some small α (e.g., 0.05)

Query	\boldsymbol{A}	B	B - A
1	25	35	10
2	43	84	41
3	39	15	-24
4	75	75	0
5	43	68	25
6	15	85	70
7	20	80	60
8	52	50	-2
9	49	58	9
10	50	75	25

Criticisms

t statistic revisited

$$\circ t = \frac{\overline{B-A}}{\sigma_{B-A}} \sqrt{n}$$
: larger t (more extreme), smaller p

t can be large for two reasons

- \circ Large effect size: $\overline{B-A}/\sigma_{B-A}$
- Large sample size: *n*

How to easily make your results significant?

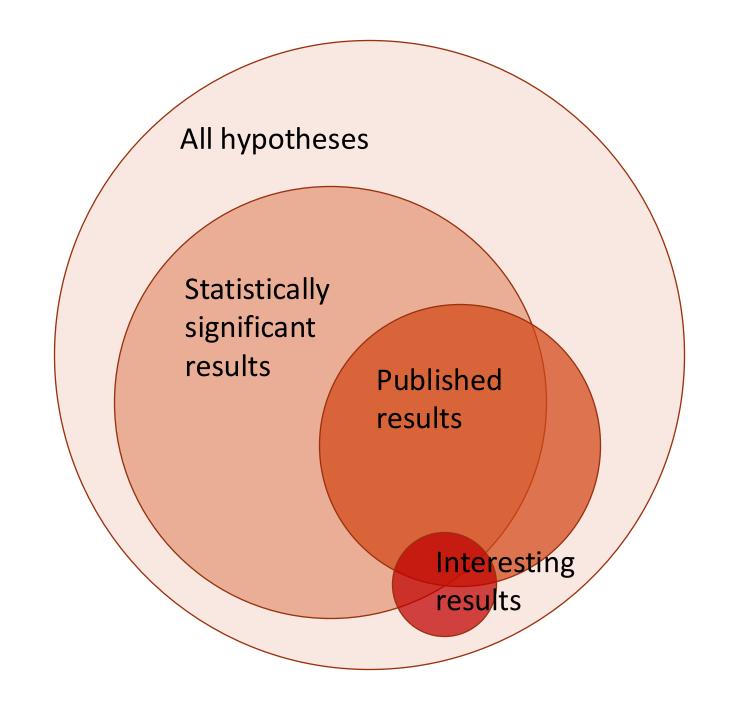
p-hacking #DONT

Criticisms



It is quite possible, and unfortunately quite common, for a result to be statistically significant and trivial. It is also possible for a result to be statistically nonsignificant and important.

∘ Ellis, 2010



Summary

No single measure is the correct one for any application

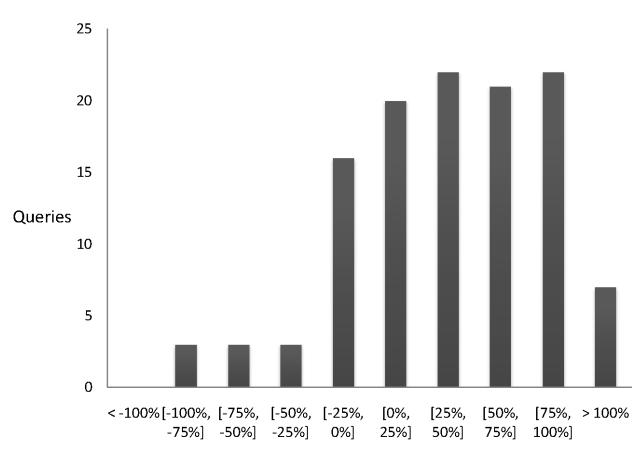
- Choose measures appropriate for task
- Use a combination to highlight different aspects

Use significance tests (two-sided paired t-test)

Also report effect sizes!

Analyze performance of individual queries

Query summary



Percentage Gain or Loss

References

<u>Search Engines: Information Retrieval in Practice</u>, Ch. 8 Croft et al., 2009

Introduction to Information Retrieval, Ch. 8 Manning et al., 2008

Test collection based evaluation of IR systems
Sanderson, FnTIR 2010

References

Statistical reform in information retrieval?

Sakai, SIGIR Forum 2014

Statistical significance testing in theory and in practice Carterette, SIGIR 2017

Statistical significance testing in information retrieval: an empirical analysis of type I, type II and type III errors Urbano et al., SIGIR 2019



Coming next...

Exam #1

Rodrygo L. T. Santos rodrygo@dcc.ufmg.br