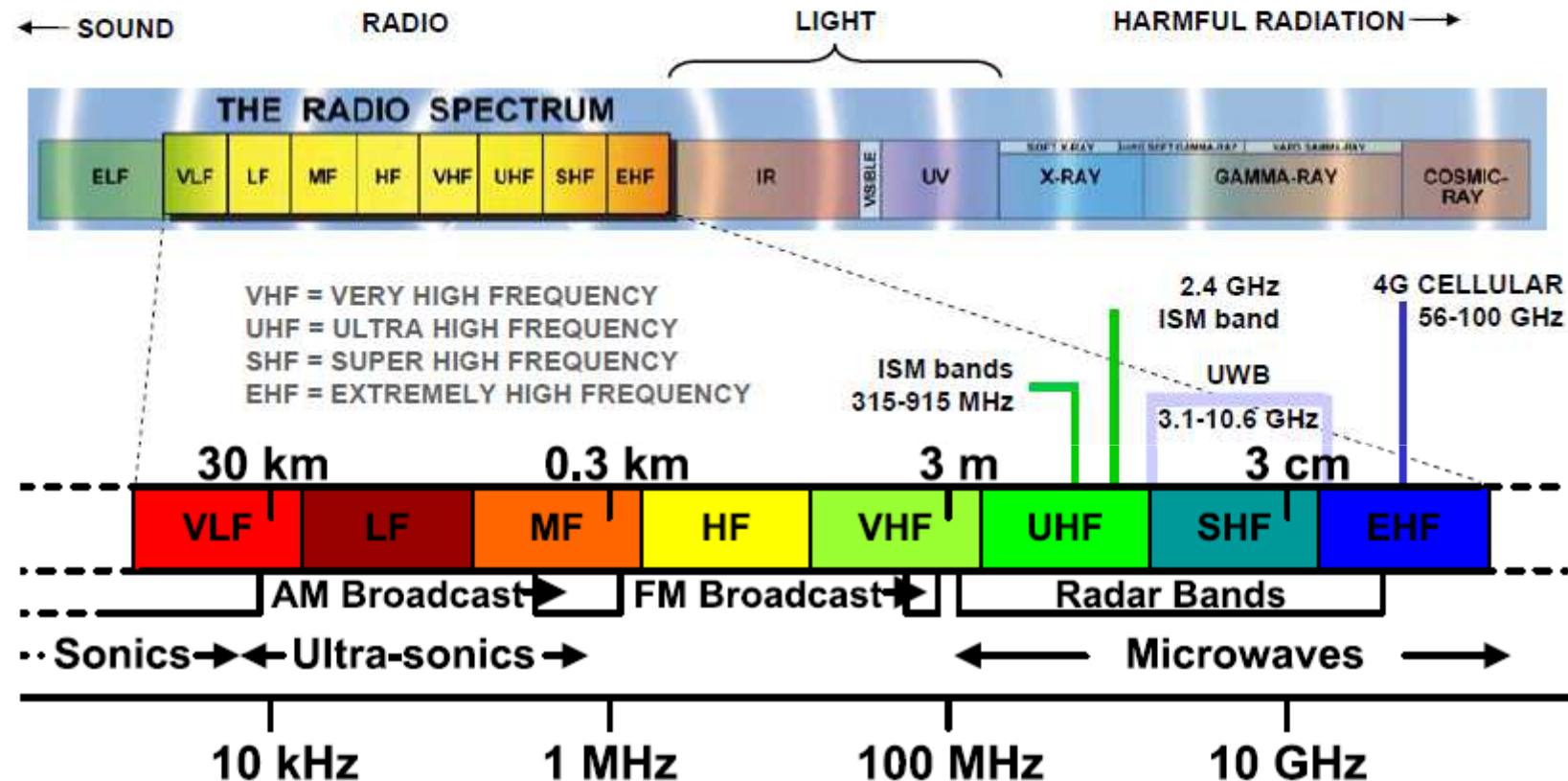


Background

# Electromagnetic Spectrum



# Frequency Spectrum Allocation

- **Unlicensed ISM/SRD bands:**

- **USA/Canada:**

- 260 – 470 MHz (FCC Part 15.231; 15.205)
- 902 – 928 MHz (FCC Part 15.247; 15.249)
- 2400 – 2483.5 MHz (FCC Part 15.247; 15.249)

- **Europe:**

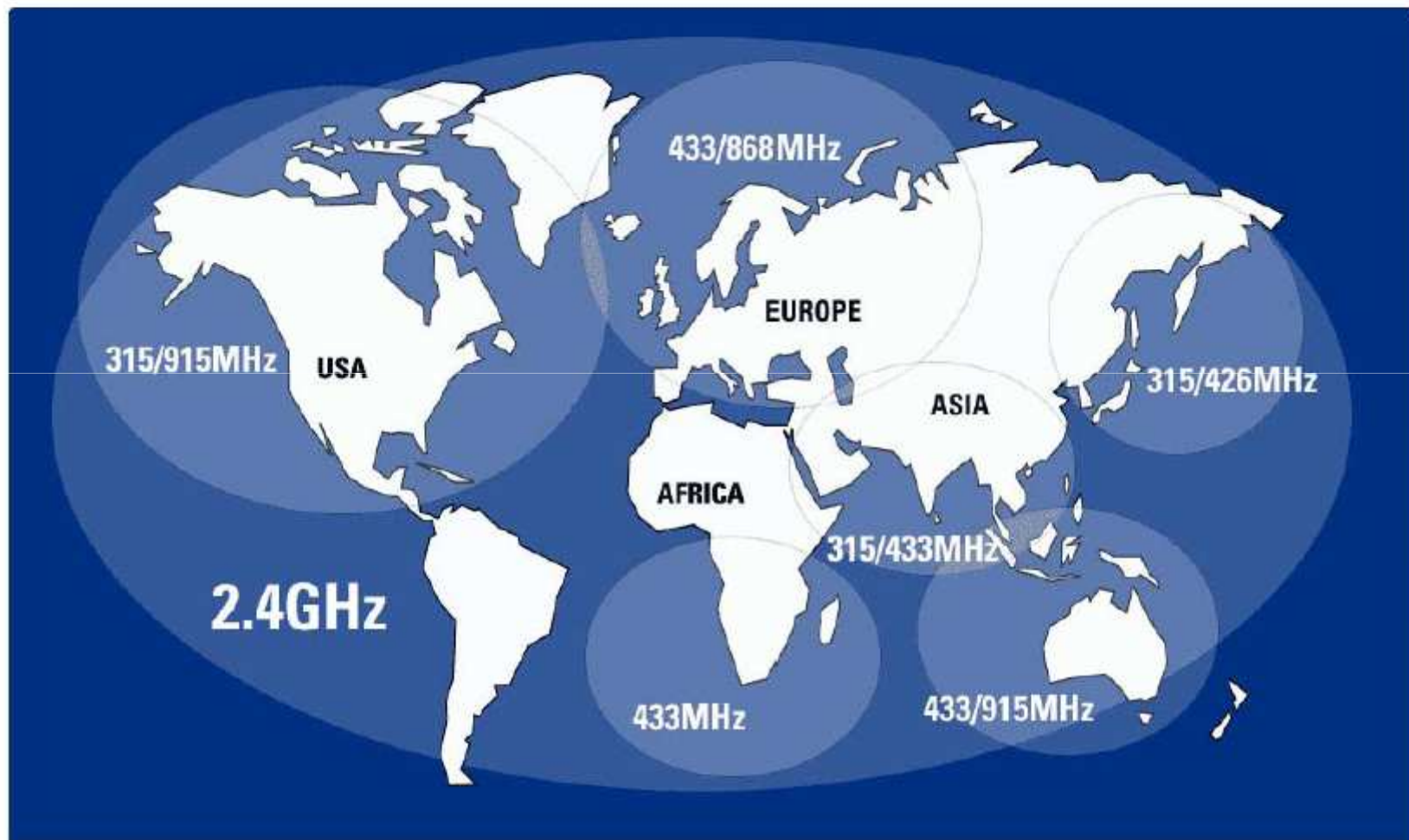
- 433.050 – 434.790 MHz (ETSI EN 300 220)
- 863.0 – 870.0 MHz (ETSI EN 300 220)
- 2400 – 2483.5 MHz (ETSI EN 300 440 or ETSI EN 300 328)

- **Japan:**

- 315 MHz (Ultra low power applications)
- 426-430, 449, 469 MHz (ARIB STD-T67)
- 2400 – 2483.5 MHz (ARIB STD-T66)
- 2471 – 2497 MHz (ARIB RCR STD-33)

- **ISM** = Industrial, Scientific and Medical

## ISM/SRD License-Free Frequency Bands

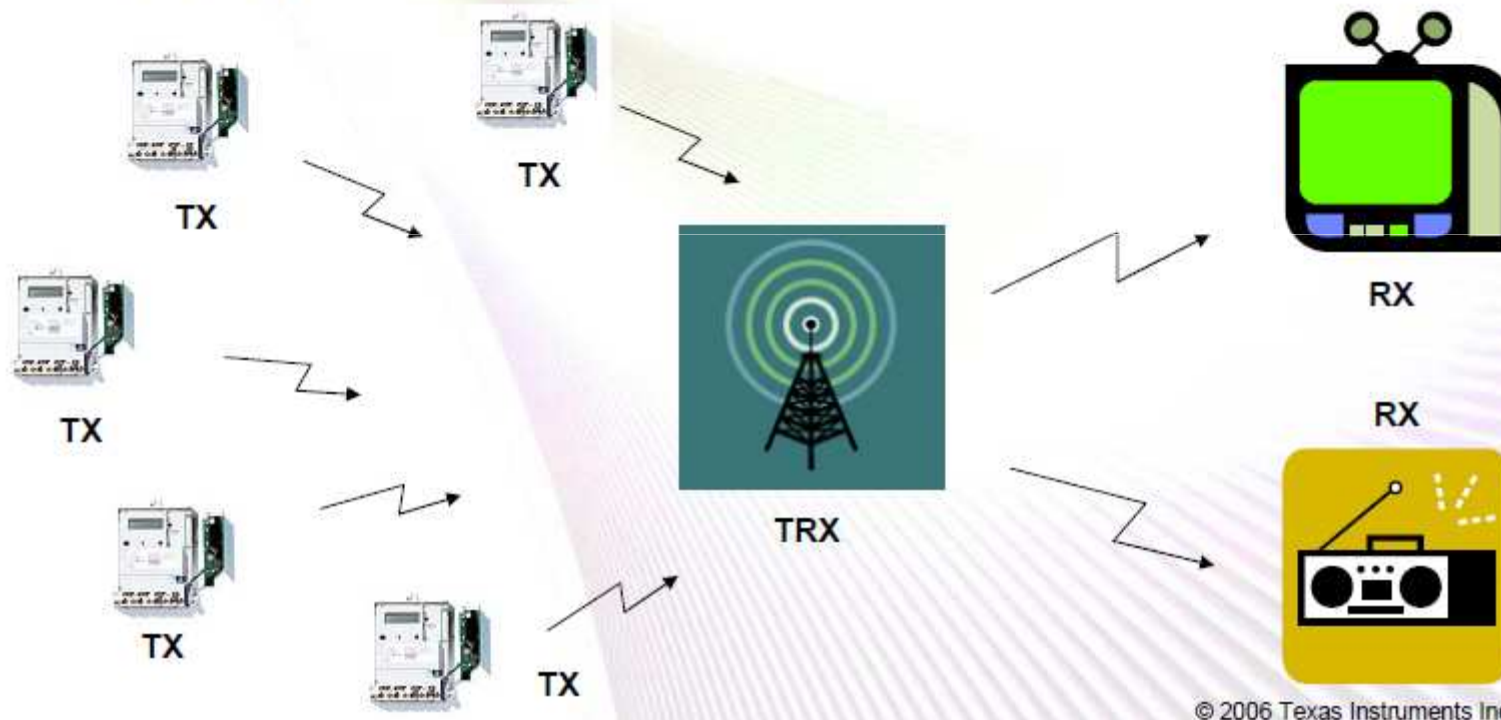


**Table 2.4** IEEE 802.11b Channels for Both DS-SS and FH-SS WLAN Standards

<b>Country</b>	<b>Frequency Range Available</b>	<b>DSSS Channels Available</b>	<b>FHSS Channels Available</b>
United States	2.4 to 2.4835 GHz	1 through 11	2 through 80
Canada	2.4 to 2.4835 GHz	1 through 11	2 through 80
Japan	2.4 to 2.497 GHz	1 through 14	2 through 95
France	2.4465 to 2.4835 GHz	10 through 13	48 through 82
Spain	2.445 to 2.4835 GHz	10 through 11	47 through 73
Remainder of Europe	2.4 to 2.4835	1 through 13	2 through 80

## • Simplex RF System

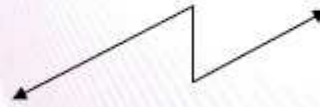
- A radio technology that allows only one-way communication from a transmitter to a receiver
- Examples: FM radio, Pagers, TV, One-way AMR systems





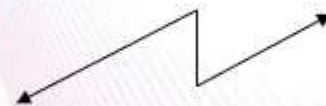
## • Half-duplex RF Systems

- Operation mode of a radio communication system in which each end can transmit and receive, but not simultaneously.
- **Note:** The communication is bidirectional over the same frequency, but unidirectional for the duration of a message. The devices need to be transceivers. Applies to most TDD and TDMA systems.
- Examples: Walkie-talkie, wireless keyboard mouse



## • Full-duplex RF Systems

- Radio systems in which each end can transmit and receive simultaneously
- Typically two frequencies are used to set up the communication channel. Each frequency is used solely for either transmitting or receiving. Applies to Frequency Division Duplex (FDD) systems.
- Example: Cellular phones, satellite communication





# Unidades

- **dBm** ou **dBmW** (decibel miliwatt) é uma unidade de medida utilizada principalmente em telecomunicações para expressar a frequência absoluta mediante uma relação logaritimica. Define-se como o nível de potência em decibéis em relação ao nível de referência de um 1 mW
- $P(\text{dBm}) = 10 \log_{10} (\text{Power in mW})$

- The **decibel watt** or **dBW** is a unit for the measurement of the strength of a signal expressed in decibels relative to one watt.
- $P(\text{dBW}) = 10 \log_{10} (\text{Power in W})$

# Exemplo

- Potência de transmissão  $P_t = 50\text{W}$
  - (a) dBm
  - (b) dBW
- 
- $P_t \text{ (dBm)} = 10 \log[50 \times 10^3] = 47,0 \text{ dBm}$
  - $P_t \text{ (dBW)} = 10 \log[50] = 17,0 \text{ dBW}$

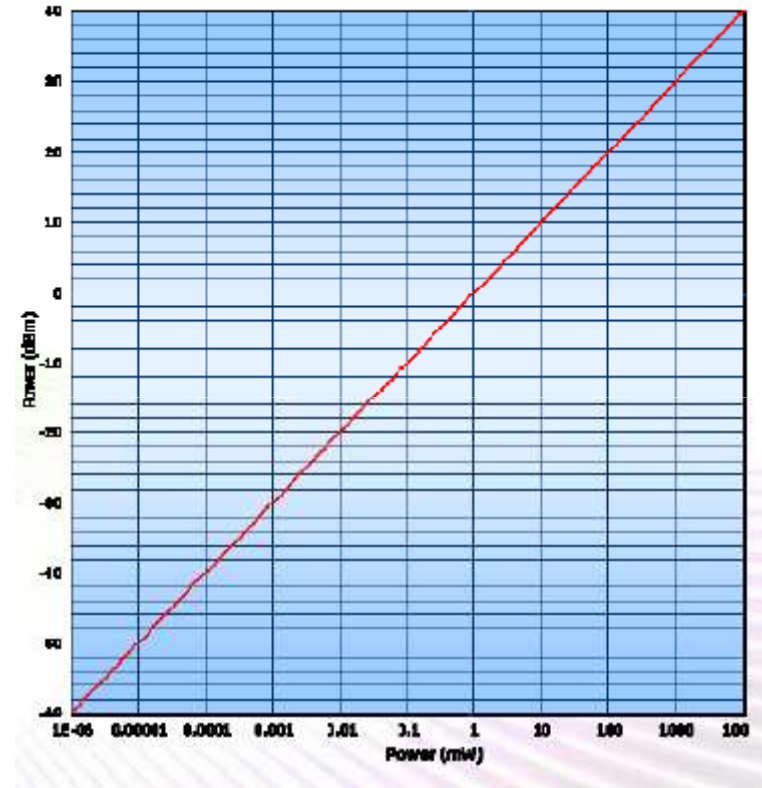
# Unidades

## Definitions

- **dBm** – relative to 1 mW
- **dBc** – relative to carrier
- 10mW = 10dBm, 0dBm = 1mW
- -110dBm = 1E-11mW = 0.00001nW

### Rule of thumb:

- Double the power = 3 dB increase
- Half the power = 3 dB decrease

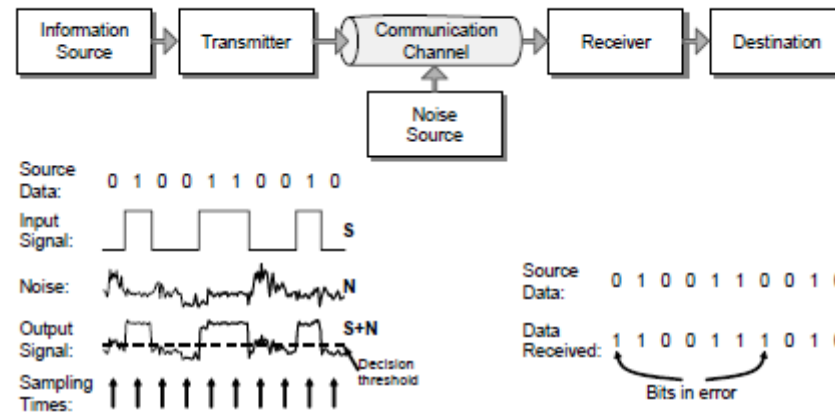


# dBm to Watt

- **About dBm and W**

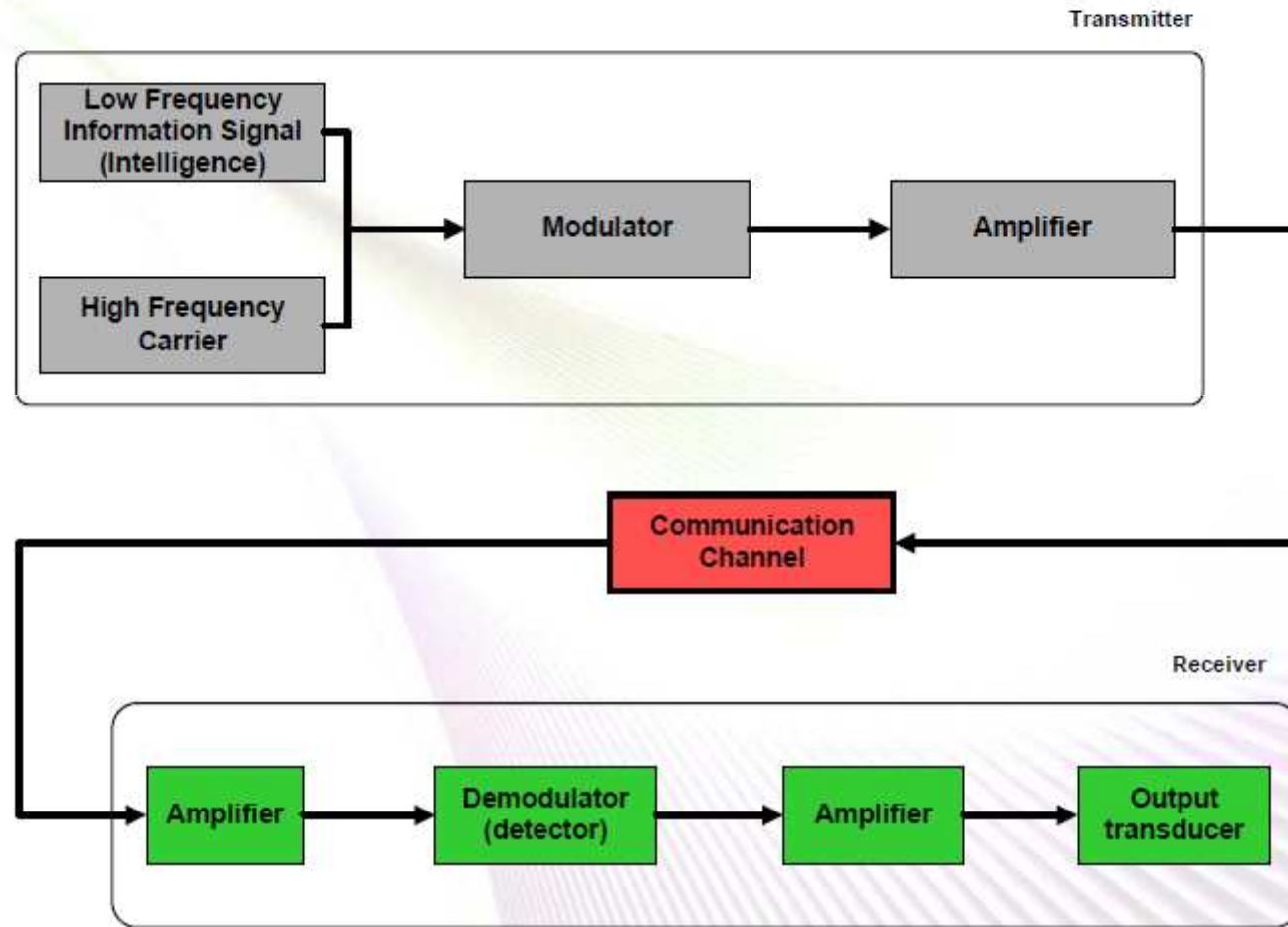
- |                 |                               |                         |
|-----------------|-------------------------------|-------------------------|
| ▪ Voltage Ratio | $aV = 20 \log (P2/P1)$        | $[aV] = \text{dB}$      |
| ▪ Power Ratio   | $aP = 10 \log (P2/P1)$        | $[aP] = \text{dB}$      |
| ▪ Voltage Level | $V' = 20 \log (V/1\mu V)$     | $[V'] = \text{dB}\mu V$ |
| ▪ Power Level   | $P' = 10 \log (P/1\text{mW})$ | $[P'] = \text{dBm}$     |

# Communication process

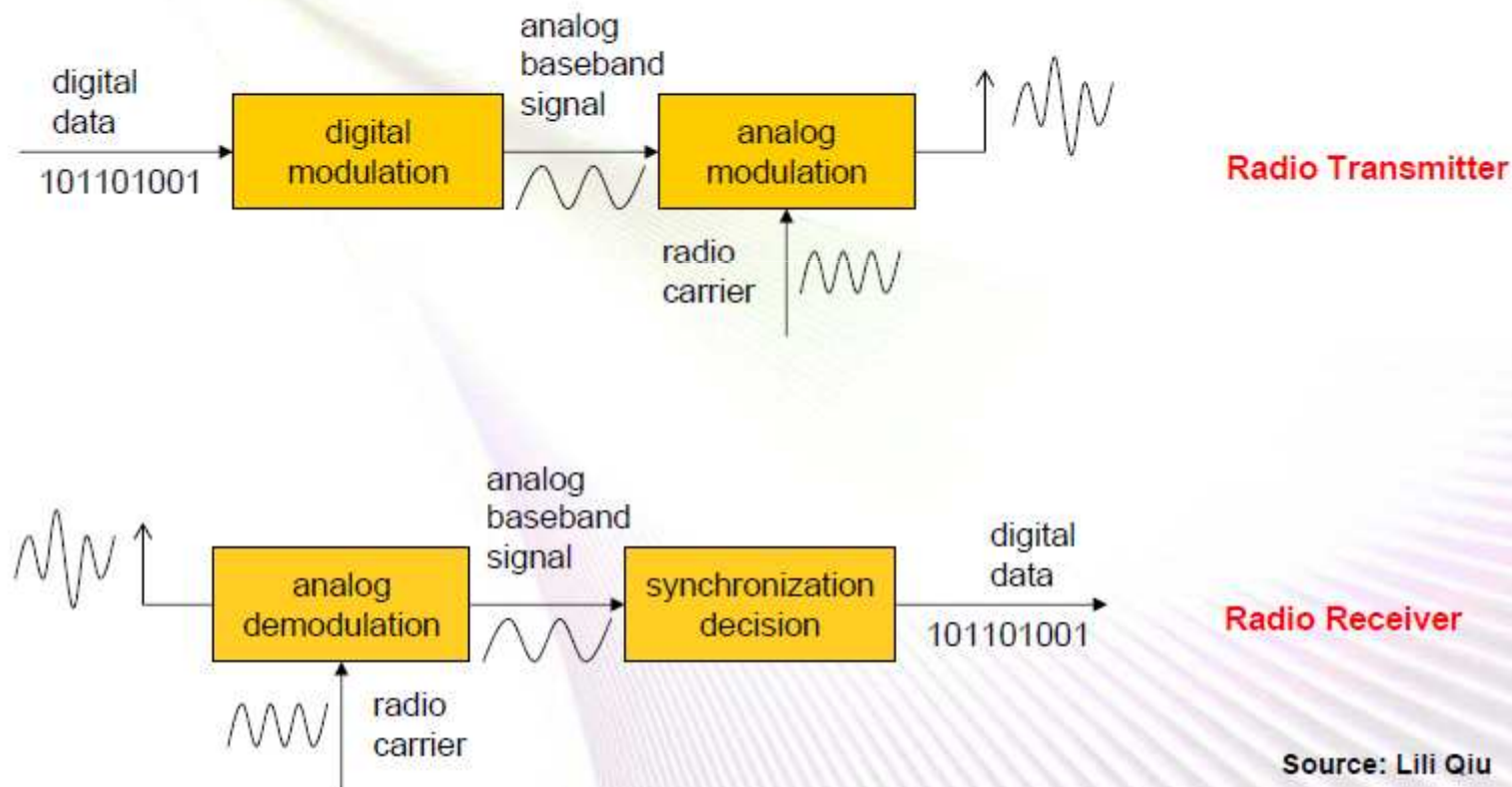




# Wireless Communication Systems



# Modulation and Demodulation

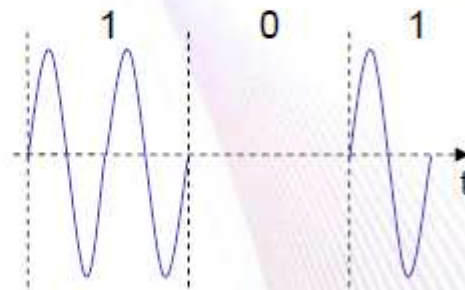


# Modulation Methods

- Starting point:  
we have a low frequency signal and want to send it at a high frequency
- **Modulation:** The process of superimposing a low frequency signal onto a high frequency signal
- **Three modulation schemes available:**
  1. **Amplitude Modulation (AM):** the amplitude of the carrier varies in accordance to the information signal
  2. **Frequency Modulation (FM):** the frequency of the carrier varies in accordance to the information signal
  3. **Phase Modulation (PM):** the phase of the carrier varies in accordance to the information signal

# Digital Modulation

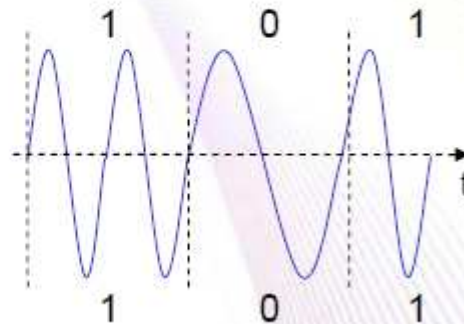
- Modulation of digital signals is known as **Shift Keying**
- **Amplitude Shift Keying (ASK):**
  - Pros: simple
  - Cons: susceptible to noise
  - Example: Many legacy wireless systems, e.g. AMR



# Digital Modulation

- **Frequency Shift Keying (FSK):**

- Pros: less susceptible to noise
- Cons: theoretically requires larger bandwidth/bit than ASK
- Popular in modern systems
- Gaussian FSK (GFSK), e.g. used in Bluetooth, has better spectral density than 2-FSK modulation, i.e. more bandwidth efficient

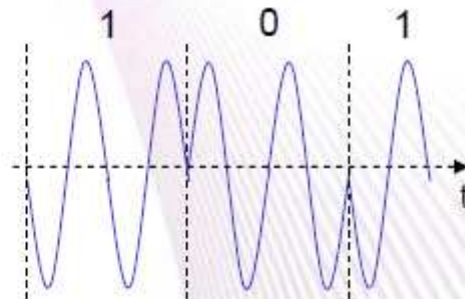




# Digital Modulation

- **Phase Shift Keying (PSK):**

- Pros:
  - Less susceptible to noise
  - Bandwidth efficient
- Cons:
  - Require synchronization in frequency and phase → complicates receivers and transmitter
- Example: IEEE 802.15.4 / ZigBee



Source: Lili Q

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# Constelação

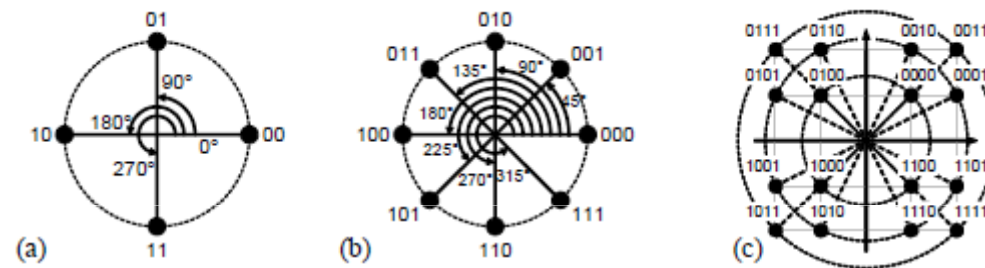


Figure 2-6. Representation of the phase and amplitude relationship by a constellation of symbols, or phase-state diagram, for QPSK (a) and 8-PSK (b). (c) Constellation diagram of an  $M$ -ary QAM ( $M=16$ , 3 amplitudes + 12 phases) signal set. [Note that there are other possible 16-QAM constellations].