

| opcode | name | arg0 | arg1 | arg2 | selector array | description |
|--------|------------------------|----------------------------------|-----------------------|-------------------------|--|--|
| 100 | goto_op | optable slot of destination | | | | unconditional jump |
| 101 | jump_if_zero_op | optable slot of destination | | | | jump if top of sip control stack is zero |
| 102 | stop_op | | | | | immediately abort sial program. Useful during debugging but should not be used in production code- |
| 103 | call_op | optable slot of procedure | | | | call a sial procedure, first push slot of next instruction on control stack |
| 104 | return_op | | | | | return from procedure. optable slot of caller is on the control stack |
| 105 | execute_op | super instruction table slot | number of arguments | | | execute indicated user provided super instruction. The arguments are on the block selector stack |
| 106 | do_op | optable slot of enddo | number of indices = 1 | number of where clauses | first element is slot of loop index variable | serial do loop |
| 107 | enddo_op | | number of indices | | first element is slot of loop index variable | marks end of serial do loop |
| 108 | dosubindex_op | optable slot of enddosubindex | parent index | | first element is slot of loop index variable | serial loop over subindex |
| 109 | enddosubindex_op | | parent | | first element is slot of loop index variable | marks end of loop over subindex variable |
| 110 | exit_op | | | | | exit current do loop |
| 111 | where_op | | | | | |
| 112 | pardo_pragma_op | string table slot of pragma text | | | | immediately precedes pardo_op if a pardo pragma has been given |
| 113 | pardo_op | optable slot of enddo | number of indices | number of where clauses | indices indicated in loop | beginning of pardo loop |
| 114 | endpardo_op | | number of indices | | indices indicated in loop | end of pardo loop |
| 115 | begin_pardo_section_op | | | | | start of a pardo section |

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| 116 | end_pardo_section_op | | | | | end of a pardo section |
| 117 | sip_barrier_op | | | | | |
| 118 | broadcast_static_op | index of static array | | | | broadcast static array from rank whose value is on top of control stack |
| 119 | push_block_selector_op | rank | array table slot | | selector slots | push the block selector onto the sip block selector stack. If the rank is 0, this is either a scalar or a static or contig array given without a selector |
| 120 | allocate_op | rank | array_table_slot | | block selector indices(may contain wild cards) | allocate block(s) of local array. |
| 121 | deallocate_op | rank | array_table_slot | | block selector indices | deallocate block(s) of local array |
| 122 | allocate_contiguous_op | rank | array_table_slot | | | allocates memory for a region of a contiguous local array. The boundaries are obtained from the control_stack where they have been pushed in the order they appear in the program, e.g. lower[0], upper[0]..lower[rank-1], upper[rank-1] |
| 123 | deallocate_contiguous_op | rank | array_table_slot | | | deallocates memory for a region of a contiguous local array. The boundaries are obtained from the control_stack where they have been pushed in the order they appear in the program, e.g. lower[0], upper[0]..lower[rank-1], upper[rank-1] |
| 124 | get_op | array table slot of desired block | | | selector slots | get block selector from selector stack and send get request to appropriate server (args are redundant) |
| 125 | put_accumulate_op | array table slot of right hand side | array table slot of left hand side | | | get right and left side blocks (left pushed firsts) from selector stack and send rhs block to appropriate server to accumulate into its copy of lhs block |
| 126 | put_replace_op | array table slot of right hand side | array table slot of left hand side | | | get right and left side blocks (left pushed firsts) from selector stack and send rhs block to appropriate server to replace its copy of lhs block |

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| 127 | put_initialize_op | | array table slot of left hand side | | | get scalar value from expression stack, and rhs selector from selector stack and sends selector and initial value to server, which creates the block and initializes it with the given value |
| 128 | put_increment_op | | array table slot of left hand side | | | get scalar value from expression stack, and rhs selector from selector stack and send selector and initial value to server, which increments the block with the given value |
| 129 | put_scale_op | | array table slot of left hand side | | | get scalar value from expression stack, and rhs selector from selector stack and send selector and initial value to server, which scales each element of the block by the given value |
| 130 | create_op | array table slot | | | | create distributed array. In aces4, blocks are created lazily |
| 131 | delete_op | array table slot | | | | delete distributed array |
| 132 | int_load_value_op | IntTable slot | | | | loads current value of indicated int onto sip control stack |
| 133 | int_load_literal_op | value | | | | loads value encoded in arg0 of instruction onto sip control stack |
| 134 | int_store_op | IntTable slot | opcode of operator, or int_store_op if plain assignment | | | removes value from top of sip control stack, performs indicated op with value of given int, and stores in given int |
| 135 | index_load_value_op | IndexTable slot | | | | load current value of index and stores it on the control stack |
| 136 | int_add_op | | | | | removes the top two values from the control stack, adds them together, and pushes the result on the control stack. |
| 137 | int_subtract_op | | | | | removes the top two values from the control stack, subtracts the first popped from the second, and pushes the result onto the control stack |

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| 138 | int_multiply_op | | | | | removes the top two values from the control stack, multiplies them together, and pushes the result on the control stack. |
| 139 | int_divide_op | | | | | removes the top two values from the control stack, divides the second popped by the first, and pushes the result onto the control stack |
| 140 | int_equal_op | | | | | ==, args are popped from sip control stack, result is placed on control stack |
| 141 | int_nequal_op | | | | | !=, args are popped from sip control stack, result is placed on control stack |
| 142 | int_ge_op | | | | | ≥, args are popped from sip control stack, result is placed on control stack |
| 143 | int_le_op | | | | | ≤, args are popped from sip control stack, result is placed on control stack |
| 144 | int_gt_op | | | | | >, args are popped from sip control stack, result is placed on control stack |
| 145 | int_lt_op | | | | | <, args are popped from sip control stack, result is placed on control stack |
| 146 | int_neg_op | | | | | unary negation, arg is popped from sip control stack, result is placed on control stack |
| 147 | cast_to_int_op | | | | | removes scalar value from expression stack, converts to int, and puts it on the control stack |
| 148 | scalar_load_value_op | array table slot | | | | loads value of scalar in given slot onto sip expression stack |
| 149 | scalar_store_op | array table slot of scalar | opcode of operator or scalar_store_op if plain assignment | | | removes value from top of sip expression stack, performs indicated op with value of given scalar, and stores in given scalar |
| 150 | scalar_add_op | | | | | removes top two elements from expression stack, adds together, pushes result on expression stack |

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| 151 | scalar_subtract_op | | | | | removes top two elements from expression stack, subtracts top from next-to-top (i.e. args pushed left to right), pushes result on expressio stack |
| 152 | scalar_multiply_op | | | | | removes top two elements from expression stack, multiplies together, pushes result on expression stack |
| 153 | scalar_divide_op | | | | | removes top two elements from expression stack, divides next-to-top by top (i.e. args pushed left to right), pushes result on expression stack |
| 154 | scalar_exp_op | | | | | removes top two elements s,t from expression stack, computes $s^{**}t$ (c++ pow(s,t)), args pushed from left to right, pushes result onto expression stack |
| 155 | scalar_eq_op | | | | | $==$, args are popped from sip expression stack, result is placed on control stack |
| 156 | scalar_ne_op | | | | | $!=$, args are popped from sip expression stack, result is placed on control stack |
| 157 | scalar_ge_op | | | | | \geq , args are popped from sip expression stack, result is placed on control stack |
| 158 | scalar_le_op | | | | | \leq , args are popped from sip expression stack, result is placed on control stack |
| 159 | scalar_gt_op | | | | | $>$, args are popped from sip expression stack, result is placed on control stack |
| 160 | scalar_lt_op | | | | | $<$, args are popped from sip expression stack, result is placed on control stack |
| 161 | scalar_neg_op | | | | | unary negation, arg is popped from sip expression stack, result is placed on expression stack |
| 162 | scalar_sqrt_op | | | | | computes square root of value on top of sip expression stack, leaves result on top of expression stack |
| 163 | cast_to_scalar_op | | | | | removes top element from control stack, converts to double and leaves on top of expression stack |

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| 164 | collective_sum_op | array table slot of lhs scalar | | | | allreduce of rhs value which is on expression stack into lhs scalar. This operation synchronizes the workers |
| 165 | assert_same_op | array table slot of scalan | | | | checks that value of scalar is within epsilon on all workers, and resets all to master's value |
| 166 | tensor_op | lhs rank | lhs array table slot | | lhs selector | outer product, uses same routine as tensor contraction |
| 167 | block_copy_op | lhs rank | lhs array table slot | | lhs selector | copies block from top of block selector stack to block in instruction. If one array is larger than the other, the extra indices are simple |
| 168 | block_permute_op | | | | permutation | permute the block on the right side using the given permutation . RHS and LHS block selectors have been pushed onto block selector stack, first rhs then lhs |
| 169 | block_fill_op | lhs rank | lhs array table slot | | lhs indices | gets value from expression stack and block from instruction. Sets each element of the block to the given value |
| 170 | block_scale_op | lhs rank | lhs array table slot | | lhs indices | gets value from expression stack and block from instruction. Multiplies all of the elements of the block by the value |
| 171 | block_scale_assign_op | lhs rank | lhs array table slot | | lhs indices | gets value from expression stack and block from block selector stack. Destinatin is in instruction. Multiplies all of the elements of the block by the value and leaves the result in the lhs block |
| 172 | block_scale_accumulate_op | lhs rank | lhs array table slot | | lhs indices | gets value from expression stack and block from block selector stack. Destinatin is in instruction. Multiplies all of the elements of the block by the value add to the lhs block |
| 173 | block_accumulate_scalar_op | lhs rank | lhs slot | | lhs selector indices | gets scalar value from expression stack and from instruction. Adds the scalar to each value in the block |
| 174 | block_add_op | lhs rank | lhs array slot | | lhs selector | adds two blocks together element-wise and puts the result in the lhs array |

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| 175 | block_subtract_op | lhs rank | lhs array slot | | lhs selector | subtracts two blocks elementwise and puts the result in the lhs array |
| 176 | block_contract_op | lhs rank | lhs array slot | | lhs selector | contracts two blocks and puts the result in the lhs array |
| 177 | block_contract_accumulate_op | lhs rank | lhs array slot | | lhs selector | contracts two blocks and accumulates the result in the lhs array |
| 178 | block_contract_to_scalar_op | | | | | contracts two blocks where the result of contraction is a scalar. Leaves the result on the sip expression stack |
| 179 | block_load_scalar_op | | | | | all indices of block on top of selector stack are simple, "block" is a single scalar value, load it onto the sip expression stack |
| 180 | slice_op | lhs rank | lhs array table slot | | lhs selector indices | copies subblock on lhs from rhs superblock |
| 181 | insert_op | lhs rank | lhs array table slot | | lhs selector indices | inserts subblock on rhs into superblock on lhs |
| 182 | string_load_literal_op | slot in string literal table | | | | loads slot in string table onto control stack. |
| 183 | print_string_op | append NL if 1 | | | | print the string whose slot in string table is on the sip control stack |
| 184 | println_op | | | | | print NL) |
| 185 | print_index_op | append NL if 1 | index table slot | | | print current value of given index; the value is on the sip control stack |
| 186 | print_scalar_op | append NL if 1 | array table slot, or unused if literal | | | print scalar whose value is on the sip expression stack |
| 187 | print_int_op | append NL if 1 | array table slot or unused if literal | | | print int; value is on the sip control stack |
| 188 | print_block_op | append NL if 1 | | | | print the block whose selector is on the selector stack |
| 189 | gpu_on_op | | | | | |
| 190 | gpu_off_op | | | | | |
| 191 | gpu_allocate_op | | | | | |
| 192 | gpu_free_op | | | | | |
| 193 | gpu_put_op | | | | | |
| 194 | gpu_get_op | | | | | |

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| 195 | gpu_get_int_op | | | | | |
| 196 | gpu_put_int_op | | | | | |
| 197 | set_persistent_op | string table slot | array table slot | | | Marks array with the given label as persistent. At the end of the current SIAL program, it will be saved for restoration in a future program in same run |
| 198 | restore_persistent_op | string_table_slot | array_table_slot | | | restores contents of persistent array with given label as indicated array |
| 199 | idup_op | | | | | duplicates the value on top of the control (integer) stack |
| 200 | iswap_op | | | | | swaps the top two values on the control (integer) stack |
| 201 | sswap_op | | | | | swaps the top two values on the expression (scalar) stack |
| 202 | invalid_op | | | | | |