opcode	name	arg0	arg1	selector array	description
100	goto_op	optable slot of destination			unconditional jump
101	jump_if_zero_op	optable slot of destination			jump if top of sip control stack is zero
102	stop_op				immediately abort sial program. Useful during debugging but should not be used in production code-
103	call_op	optable slot of procedure			call a sial procedure, first push slot of next instruction on control stack
104	return_op				return from procedure. optable slot of caller is on the control stack
105	execute_op	super instruction table slot	number of arguments		execute indicated user provided super instruction. The argumnents are on the block selector stack
106	do_op	optable slot of enddo	number of indices $= 1$	first element is slot of loop index variable	serial do loop
107	enddo_op		number of indices	first element is slot of loop index variable	marks end of serial do loop
108	dosubindex_op	optable slot of enddo- subindex	parent index	first element is slot of loop index variable	serial loop over subindex
109	enddosubindex_op		parent	first element is slot of loop index variable	marks end of loop over subindex variable
110	exit_op				exit current do loop
111	where_op				
112	pardo_pragma_op	string table slot pragma text			immediately precedes pardo_op if a pardo pragma has been given
113	pardo_op	optable slot of enddo	number of indices	indices indicated in loop	beginning of pardo loop
114	endpardo_op	-	number of indices	indices indicated in loop	end of pardo loop
115	begin_pardo_sec- tion_op				start of a pardo section
116	end_pardo_section op				end of a pardo section
117	sip_barrier_op				
118	broadcast_static_op	index of static array			broadcast static array from rank whose value is on top of control stack

119	push_block_selector_op	rank	array table slot	selector slots	push the block selector onto the sip block selector stack. If the rank is 0, this is ei- ther a scalar or a static or contig array given without a selector
120	allocate_op	rank	array_table_slot	block selector in- dices(may contain wild cards)	allocate block(s) of local array.
121	deallocate_op	rank	array_table_slot	block selector indices	deallocate block(s) of local array
122	allocate_contigu- ous_op	rank	array_table_slot		allocates memory for a region of a contiguous local array. The boundaries are obtained from the control_stack where they have been pushed in the order they appear in the program, e.g. lower[0], upper[0]lower[rank-1], upper[rank-1]
123	deallocate_contiguous_op	rank	array_table_slot		deallocates memory for a region of a contiguous local array. The boundaries are obtained from the control_stack where they have been pushed in the order they appear in the program, e.g. lower[0], upper[0]lower[rank-1], upper[rank-1]
124	get_op	array table slot of desired block		selector slots	get block selector from selector stack and send get request to appropriate server (args are redundant)
125	put_accumulate_op	array table slot of right hand side	array table slot of left hand side		get right and left side blocks (left pushed firsts) from selector stack and send rhs block to appropriate server to accumulate into its copy of lhs block
126	put_replace_op	array table slot of right hand side	array table slot of left hand side		get right and left side blocks (left pushed firsts) from selector stack and send rhs block to appropriate server to replace its copy of lhs block
127	put_initialize_op		array table slot of left hand side		get scalar value from expression stack, and rhs selector from selector stack and sends selector and initial value to server, which creates the block and initializes it with the given value

128	put_increment_op		array table slot of left hand side	get scalar value from expression stack, and rhs selector from selector stack and send selector and initial value to server, which increments the block with the given value
129	put_scale_op		array table slot of left hand side	get scalar value from expression stack, and rhs selector from selector stack and send selector and initial value to server, which scales each element of the block by the given value
130	create_op	array table slot		create distributed array. In aces4, blocks are created lazily
131	delete_op	array table slot		delete distributed array
132	int_load_value_op	IntTable slot		loads current value of indicated int onto sip control stack
133	int_load_literal_op	value		loads value encoded in arg0 of instruction onto sip control stack
134	int_store_op	IntTable slot	opcode of operator, or int_store_op if plain as- signment	removes value from top of sip control stack, performs indicated op with value of given int, and stores in given int
135	index_load_value_op	IndexTable slot		load current value of index and stores it on the control stack
136	int_add_op			removes the top two values from the control stack, adds them together, and pushes the result on the control stack.
137	int_subtract_op			removes the top two values from the control stack, subtracts the first popped from the second, and pushes the result onto the control stack
138	int_multiply_op			removes the top two values from the control stack, multiplies them together, and pushes the result on the control stack.
139	int_divide_op			removes the top two values from the control stack, divides the second popped by the first, and pushes the result onto the control stack

140	int_equal_op			==, args are popped from sip control
141	int_nequal_op			stack, result is placed on control stack !=, args are popped from sip control stack, result is placed on control stack
142	int_ge_op			ξ=, args are popped from sip control stack, result is placed on control stack
143	int_le_op			i=, args are popped from sip control stack, result is placed on control stack
144	int_gt_op			¿, args are popped from sip control stack, result is placed on control stack
145	int_lt_op			i, args are popped from sip control stack, result is placed on control stack
146	int_neg_op			unary negation, arg is popped from sip control stack, result is placed on control stack
147	cast_to_int_op			removes scalar value from expression stack, converts to int, and puts it on the control stack
148	scalar_load_value_op	array table slot		loads value of scalar in given slot onto sip expression stack
149	scalar_store_op	array table slot of scalar	opcode of operator or scalar_store_op if plain assignment	removes value from top of sip expression stack, performs indicated op with value of given scalar, and stores in given scalar
150	scalar_add_op			removes top two elements from expression stack, adds together, pushes result on ex- pression stack
151	scalar_subtract_op			removes top two elements from expression stack, subtracts top from next-to-top (i.e. args pushed left to right), pushes result on expressio stack
152	scalar_multiply_op			removes top two elements from expression stack, multiplies together, pushes result on expression stack
153	scalar_divide_op			removes top two elements from expression stack, divides next-to-top by top (i.e. args pushed left to right), pushes result on ex- pression stack

154	scalar_exp_op				removes top two elements s,t from expression stack, computes s**t (c++ pow(s,t)), args pushed from left to right, pushes result onto expression stack
155	scalar_eq_op				==, args are popped from sip expression stack, result is placed on control stack
156	scalar_ne_op				!=, args are popped from sip expression stack, result is placed on control stack
157	scalar_ge_op				¿=, args are popped from sip expression stack, result is placed on control stack
158	scalar_le_op				i=, args are popped from sip expression stack, result is placed on control stack
159	scalar_gt_op				¿, args are popped from sip expression stack, result is placed on control stack
160	scalar_lt_op				i, args are popped from sip expression stack, result is placed on control stack
161	scalar_neg_op				unary negation, arg is popped from sip expression stack, result is placed on ex- pression stack
162	scalar_sqrt_op				computes square root of value on top of sip expression stack, leaves result on top of expression stack
163	cast_to_scalar_op				removes top element from control stack, converts to double and leaves on top of expression stack
164	collective_sum_op	array table slot of lhs scalar			allreduce of rhs value which is on expression stack into lhs scalar. This operation synchronizes the workers
165	assert_same_op	array table slot of scalan			checks that value of scalar is within epsilon on all workers, and resets all to master's value
166	tensor_op	lhs rank	lhs array table slot	lhs selector	outer product, uses same routine as tensor contraction
167	block_copy_op	lhs rank	lhs array table slot	lhs selector	copies block from top of block selector stack to block in instruction. If one array is larger than the other, the extra indices are simple

168	block_permute_op			permutation	permute the block on the right side using the given permutation . RHS and LHS block selectors have been pushed onto block selector stack, first rhs then lhs
169	block_fill_op	lhs rank	lhs array table slot	lhs indices	gets value from expression stack and block from instruction. Sets each element of the block to the given value
170	block_scale_op	lhs rank	lhs array table slot	lhs indices	gets value from expression stack and block from instruction. Multiplies all of the el- ements of the block by the value
171	block_scale_assign op	lhs rank	lhs array table slot	lhs indices	gets value from expression stack and block from block selector stack. Destinatin is in instruction. Multiplies all of the elements of the block by the value and leaves the result in the lhs block
172	block_scale_accumu- late_op	lhs rank	lhs array table slot	lhs indices	gets value from expression stack and block from block selector stack. Destinatin is in instruction. Multiplies all of the elements of the block by the value add to the lhs block
173	block_accumulate scalar_op	lhs rank	lhs slot	lhs selector indices	gets scalar value from expression stack and from instruction. Adds the scalar to each value in the block
174	block_add_op	lhs rank	lhs array slot	lhs selector	adds two blocks together element-wise and puts the result in the lhs array
175	block_subtract_op	lhs rank	lhs array slot	lhs selector	subtracts two blocks elementwise and puts the result in the lhs array
176	block_contract_op	lhs rank	lhs array slot	lhs selector	contracts two blocks and puts the result in the lhs array
177	block_contract_accu- mulate_op	lhs rank	lhs array slot	lhs selector	contracts two blocks and accumulates the result in the lhs array
178	block_contract_to scalar_op				contracts two blocks where the result of contraction is a scalar. Leaves the result on the sip expression stack
179	block_load_scalar_op				all indices of block on top of selector stack are simple, "block" is a single scalar value, load it onto the sip expression stack

180	slice_op	lhs rank	lhs array table slot	lhs selector indices	copies subblock on lhs from rhs superblock
181	insert_op	lhs rank	lhs array table slot	lhs selector indices	inserts sublock on rhs into superblock on lhs
182	string_load_literal op	slot in string literal table			loads slot in string table onto control stack.
183	print_string_op	append NL if 1			print the string whose slot in string table is on the sip control stack
184	println_op				print NL)
185	print_index_op	append NL if 1	index table slot		print current value of given index; the value is on the sip control stack
186	print_scalar_op	append NL if 1	array table slot, or unused if literal		print scalar whose value is on the sip epression stack
187	print_int_op	append NL if 1	array table slot or unused if literal		print int; value is on the sip control stack
188	print_block_op	append NL if 1			print the block whose selector is on the selector stack
189	gpu_on_op				
190	gpu_off_op				
191	gpu_allocate_op				
192	gpu_free_op				
193	gpu_put_op				
194	gpu_get_op				
195	gpu_get_int_op				
196	gpu_put_int_op				
197	set_persistent_op	string table slot	array table slot		Marks array with the given label as persistent. At the end of the current SIAL program, it will be saved for restoration in a future program in same run
198	restore_persistent_op	string_table_slot	array_table_slot		restores contents of persistent array with given label as indicated array
199	idup_op				duplicates the value on top of the control (integer) stack
200	iswap_op				swaps the top two values on the control (integer) stack
201	sswap_op				swaps the top two values on the expression (scalar) stack

202	$invalid_op$		