# 2022-2023 SECME National Engineering Design Student Competition

**Judging Evaluation Forms** 



Middle/High School Division



### SECME National Engineering Design Student Competition

#### Judging Evaluation Forms Middle/High School Division

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#### **Technical Report Evaluation Instructions (MTC/WBR)**

#### Middle/High School Division

As a part of the SECME National Student Engineering Design Competition, the SECME student(s)/student team(s) is required to write a Technical Report describing the design, construction, and operation of the Mousetrap Car or Water Bottle Rocket. The main body of the report should be a maximum of two pages.

### EVIDENCE OF PLAGIARISM OR RE-SUBMISSION OF PREVIOUS YEARS' REPORTS WILL RESULT IN A ZERO SCORE.

#### Structure

#### 1. Cover page

- Title of the SECME Technical Report (Example: SECME Engineering Design Competition: Mousetrap Car Technical Report)
- b. SECME Competition Division
- c. SECME Team Name
- d. Each SECME student team member's name, grade
- e. Official School District Name
- f. SECME team's official school name, city, state, and zip
- g. SECME School Coordinator's (or Teacher's) name and email
- h. Date
- 2. Double-spaced text
- 3. One-inch borders at the top, bottom, and on each side
- 4. 12 pt. acceptable standard font, computer typed
- 5. The report is neat; the pages are numbered (do not number the cover page)

#### Content

#### **Table of Contents**

- Indicate page numbers where each part of the report can be located.
- Maximum one page.

#### Abstract

- This is a summary that includes the essential points of the purpose, methods, scope, results, conclusions, and future recommendations.
- This is your chance to convince the readers that they should continue reading. Make sure your writing is clear and concise.
- The length of your abstract should be one-half page.

#### Introduction

• Introduce the problem to be solved, your hypothesis, and your planned methods and design process to resolve the problem while adhering to the design requirements.

#### Design

 Discuss the thoughts, design ideas, and experimental process by which you designed your vehicle.



 Reference the data tables from the appendix to defend the conclusions which caused you to change your design (Water Bottle Rocket only).

#### **Construction Procedure**

- List materials and tools utilized to construct the vehicle.
- Clearly describe the procedures taken to build your vehicle so that someone with little knowledge of your vehicle would be able to understand your efforts. Can the Technical Report be used independently to replicate the SECME Team's MTC or WBR design?

#### Operation

• Explain the actions necessary to prepare the vehicle to operate and what happens when the vehicle is in motion. Be explicit about the steps taken.

**Handwritten Calculations.** ALL Calculations should be handwritten. If SECME student teams do not submit handwritten calculations, the team will receive **zero points**.

Handwritten calculations using the performance equation

- If water bottle rocket, see the calculation manuals: Grades 6-8 Grades 9-12
- Equations and constants used to design your rocket or mousetrap car

#### Conclusion/Recommendations

- Discuss the results of your final design and why it is superior to prior test designs or prototypes.
- Explain how future vehicles can further be improved and possibly a future hypothesis.

#### **Appendix**

- **MUST** include three sketches of the vehicle. Choose the views that best capture the pertinent details of the vehicle. (front, side, and top views)
- MUST include all data tables and/or charts from experimentation comparing the various trials.
- MUST include Materials List and supporting receipts or links.
- References
- Acknowledgments

#### Mechanics

- Correct punctuation, capitalization, & spelling
- Use of past tense and passive voice
- Report flows logically from one idea to the next with minimal fragmentation.

NOTE: Unsubmitted Technical Reports will receive a zero score.



**CONTENT TOTAL (maximum 80 pts)** 

#### **SECME National Engineering Design Student** Competition

#### **Judging Evaluation Forms** Middle/High School Division

#### Written Report Judge's Evaluation Form (MTC/WBR)

Middle/High School Division - PAGE 1/2 Please check the division: Middle School **High School Official School Name** Official School District State **Competition Event** Mousetrap Car **Water Bottle Rocket SECME Team Name** Student Full Name #1 Grade Student Full Name #2 Grade Student Full Name #3 Grade Judge's Name Date STRUCTURE (0 - 10 pts)**POINTS**  Cover Page (0 − 5 pts) o Title of report, division, team name, each team member's name, grade, email o Official school name and address, official district name, SECME Coordinator/Teacher name Date • 1" margins (0 – 1 pts) /1 • 12 pt./Standard Font/Computer Typed (0 – 1 pt.) Double-spaced Text (0 − 1 pts) Report is neat (0 - 1 pts)Pages are numbered and in order (0 - 1 pt.)STRUCTURE TOTAL (maximum 10 pts) /10 CONTENT (0 - 80 pts)Table of Contents (0 - 2 pts)/2 Abstract (0 - 2 pts) /2 • Introduction (0 - 10 pts) /10 Design Background (0 - 15 pts) /15 • Construction Procedure (0 - 10 pts) /10 • Operation Procedure (0 - 15 pts) /15 • Calculations (0 – 15 pts) <u>/15</u> Conclusions and Recommendations (0 - 10 pts) /10 Appendix (0 - 1 pts) <u>/1</u>

/80



Written Report Judge's Evaluation Form (MTC/WBR)
Middle/High School Division – PAGE 2/2

# MECHANICS, SPELLING & GRAMMAR (0 − 20 pts): • Correct grammar, punctuation, and spelling (0 − 10 pts) /10 • Correct use of past tense and passive voice (0 − 5 pts) /5 • Report flows logically with minimal fragmentation (0 - 5 pts) /5 MECHANICS, SPELLING & GRAMMAR TOTAL (maximum 20 pts) /20 OVERALL TOTAL (maximum 100 pts) /100 SECME Materials List & receipts were included in Technical Report NO YES TOTAL COST \$



### SECME National Engineering Design Student Competition

### Judging Evaluation Forms Middle/High School Division

#### **Mousetrap Car Judging**

Construction and Operation Judge's Evaluation Form (MTC) – In Person Middle/High School Division – For Local, District, State, and Regional competitions.

Official School Name					
Official School District				State	
SECME Team Name					
Student Name #1				Grade	
Student Name #2				Grade	
Student Name #3				Grade	
Judge's Name				Date	
		Calculation	Formulas		
	$\mathbf{P} = \frac{w}{W} \times$	$\frac{D}{L} \times \frac{D}{T} \times \frac{C_H}{C}$	$\mathbf{F} = \frac{\mathbf{P}}{\mathbf{P}_{\mathrm{H}}} >$	< 100	
w, weight of pass	enger	82.7 g			
W, weight of compl	eted car	g	Technical Report		
L, Length		cm	( <u>max 2</u>	<u>100 pts</u> )	
C, Cost		\$	Technica	l Drawing	
C <sub>H</sub> , Highest Co	ost	\$2.50	( <u>max 2</u>	<u>100 pts)</u>	
D <sub>1</sub> , Distance	2	cm	Powe	erPoint	
T <sub>1</sub> , Time		S	( <u>max :</u>	<u>100 pts</u> )	
P <sub>1</sub> , Performan	ce			Engineering*	
D <sub>2</sub> , Distance	)	cm		<u>100 pts</u> )	
T <sub>2</sub> , Time		S		mance Run, F	
P <sub>2</sub> , Performan			<u>(max 1</u>	<u>100 pts</u> )	
P <sub>H</sub> , Highest Perfor	mance				
Mousetrap Car Perforn  Final Score = Performan			%) + Drawing(20	%) + Report(20	%) + <i>A0E</i> *(20%
		nal Score =			



### SECME National Engineering Design Student Competition

### Judging Evaluation Forms Middle/High School Division

Construction and Operation Judge's Evaluation Form (MTC) – Virtual Middle/High School Division – For SECME National or any virtual competitions.

Please check t				or any virtu High Sc		etitions.		
Official Scho	ol Name							
Official Scho	ol District					State		
SECME Team	Name							
Student Nam	ne #1					Grade		
Student Nam	ne #2					Grade		
Student Nam	ne #3					Grade		
Judge's Nam	e					Date		
			Calculation	Formulas	3			
		$\mathbf{P} = \frac{\mathbf{D}}{\mathbf{L}}$	$\frac{D}{C} \times \frac{D}{T} \times \frac{C_H}{C}$	$\mathbf{F} = \frac{\mathbf{P}}{\mathbf{P}_{\mathrm{H}}}$	-× 100	)		
	Middle Sch	ool Division			Hig	h School	Division	
L, Length			cm	L, Length				cm
C, Cost			\$	C, Cost				\$
C <sub>H</sub> , Highest	Cost		\$2.50	C <sub>H</sub> , Highe	st Cost		\$2.50	
D <sub>1</sub> , Distance			500 cm	D <sub>1</sub> , Distar	nce		1000 cm	
T <sub>1</sub> , Time			60 s	T <sub>1</sub> , Time				60 s
P <sub>1</sub> , Performa	ance			P <sub>1</sub> , Perfor	rmance			
P <sub>H</sub> , Highest I	Performance	9		P <sub>H</sub> , Highe	st Perfo	rmance		
Γ	Technical R	eport ( <i>max</i>	100 pts)					7
		rawing ( <i>ma.</i>	<u> </u>					1
		t (max 100 p						1
		-	(max 100 pts	)				1
	Best Performance Run, F (max 100 pts)							
Mousetrap C				<del></del>		•		_
•			- PowerPoint(2)	00/)   December	: ~(200/`	\	<b>4</b> (200/) .	40E*(200/)
rillai Scoi	<b>c</b> — Ferjorm		nal Score =	-		) + керог	t(20%) + 1	40E (20%)
	NOTE	: The maxi	mum mouset	trap car fin	al scor	e is <u>100</u>	pts.	



#### **VEX V5 Robotics Engineering Notebook Evaluation Instructions**

One of the VEX V5 Robotics Competition's main missions is to help SECME student teams acquire real-world life skills to benefit them in their academic and professional future. The engineering notebook is a way for student teams to document the engineering design process during the VEX V5 Robotics Competition. The engineering notebook gives student teams the practice of essential life skills, including project management, time management, brainstorming, and teamwork. The engineering notebook reflects the documentation of the student team's design decisions and efforts in creating a novel and innovative competitive robot. SECME student teams should start their engineering notebooks early and update them often and daily. Write handwritten notes and documentation neatly and clearly for judges to read without difficulty.

Engineering is an iterative process requiring students to recognize and define a problem, brainstorm, and work through various stages of the design process, test their designs, improve their designs, and continue the process until a solution has been produced. During this process, students will come across obstacles, encounter successes and failures, and learn many lessons. It is this process that students should document in their Engineering Notebook.

The engineering notebook is an opportunity to document everything a SECME student team does and serve as a historical guide of lessons learned and best practices that can benefit the SECME student team in future years. SECME students may document any number of things in their engineering notebooks. For example, team meeting notes, design concepts and sketches, pictures, notes from competitions, biographies of the members of their team (students, teachers, Coordinators, and mentors), observations and thoughts of team members throughout the season, team organization practices, and any other notes that a team finds useful.

#### Requirements

- 1. Cover page
  - a. Title of the Engineering Notebook (Example: SECME Engineering Design Competition: VEX V5 Robotics Engineering Notebook)
  - b. SECME Team Name
  - c. Each SECME student team member's name, grade
  - d. Official School System/District Name
  - e. SECME team's official school name, city, state, and zip
  - f. SECME School Coordinator's (or Teacher's) name and email
- 2. Table of Contents
- 3. Provide a brief description of each SECME team member and their strengths and benefits
- 4. Design ideas
  - a. Sketched and Photographs
- 5. SECME Team meeting notes (daily entries)
- 6. Construction of the robot
- 7. Operation
  - a. Describe how the robot has been designed to achieve the object of the VEX V5 Robotics game and general novel features
- 8. Problems encountered and methods to resolve them
- 9. Conclusion/Future Recommendations
- 10. Reproducible Project Design





Engineering Notebook Judge's Evaluation Form (VEX V5 Robotics) Middle/High School Division – For SECME National or any virtual competitions.

Middle School	High	School		
		Sta	te	
		Gra	ide	
		Gra	ide	
		Gra	ide	
		Dat	te	
	_	ction, and test	ing proc	POINTS
ts – Cover page, Tooblems, Conclusion) trates and illustrates entire team's working a trial-and-errory	OC, Team Descripts and Recommentes frequent upon k.	nendations  dates (ex., onco	e a weel the var	/15 k, biweekly, and /40 ious phases and
	tion of the team's VEX V5 Robotics k organization eas ts – Cover page, To roblems, Conclusion trates and illustra entire team's wor	should be written clearly and condition of the team's design, constructors (a) to a condition of the team's design, constructors (b) the condition of the team's game.  It is — Cover page, TOC, Team Descritors and Recomm (b) trates and illustrates frequent upon tentire team's work.  If a trial-and-error design process robot. This includes: Design Ideas	Gra  Gra  Gra  Should be written clearly and concisely and exhibition of the team's design, construction, and test e VEX V5 Robotics game.  k organization easily understood?  ts – Cover page, TOC, Team Description, Design I roblems, Conclusions and Recommendations  trates and illustrates frequent updates (ex., once entire team's work.  of a trial-and-error design process that highlights robot. This includes: Design Ideas, Construction	Grade  Grade  Grade  Date  Should be written clearly and concisely and exhibit the classical construction, and testing process VEX V5 Robotics game.  Recommendations and Recommendations conclusions and Recommendations conclusions and Recommendations conclusions and Recommendations conclusions and request updates (ex., once a weeen tire team's work.  Of a trial-and-error design process that highlights the var robot. This includes: Design Ideas, Construction, Operations and Recommendations of a trial-and-error design process that highlights the var robot. This includes: Design Ideas, Construction, Operations of the contraction of the



#### **Water Bottle Rocket Judging**

Construction and Operation Judge's Evaluation Form (WBR) - In Person

Middle/High School Division	n – For Local, District, State, and R	Regional c	ompetit	ions.
Please check the division: M	liddle School High S	School	]	
Official School Name				
Official School District			State	
SECME Team Name				
Student Name #1			Grade	
(Mission Captain)				
Student Name #2			Grade	
(Mission Specialist)				
Student Name #3			Grade	
(Mission Specialist)				
Judge's Name			Date	
WATER BOTTLE ROCKET REC	QUIREMENTS:	Require	ement N	/let (check one):
Overall Height: (maximum 7	'6 cm)		Yes	No 📗
Fin Width Distance (from pr	essure vessel): (maximum 10 cm)	) Yes		No
Nose Cone Tip Radius: (mini	mum 1.5 cm)		Yes	No
Throat Exit Clearance: (mini	mum 7.5 cm)		Yes	No
SCORING:		Hangtir	ne (s)	
JUDGE #1 NAME:				
JUDGE #2 NAME:				
AVERAGE HANGTIME (s):				
FINAL SCORE CONSTRUCTIO	Maximum	i mangume (	3)	< <b>100</b> % =
Average	e SECME team Hangtime (s) aximum Hangtime (s)	100% =		
1416	aximum nangume (3)			
	= Hangtime Score(0.20) + Te 5) + Patch Design(0.15) + Po			
	Final Score =			
NOTE: The ma	ximum final elementary Water Bo	ottle Rock	et score	e is <u>100 pts</u> .



Construction and Operation Judge's Evaluation Form (WBR) - Virtual Middle/High School Division – For SECME National or any virtual competitions.

Please check the division: Mi	ddle School Hig	gh School			
Official School Name					
Official School District			State		
SECME Rocket Team Name					
Student Name #1 (Mission Captain)			Grade		
Student Name #2 (Mission Specialist)			Grade		
Student Name #3 (Mission Specialist)			Grade		
Judge's Name			Date		
WATER BOTTLE ROCKET REQ	UIREMENTS:	Require	ement Me	et (check one):	
Overall Height: (maximum 70	5 cm)		Yes	No	
Fin Width Distance (from pre	essure vessel): (maximum 10 d	cm) Yes		No	
Nose Cone Tip Radius: (minir	num 1.5 cm)		Yes	No	
Throat Exit Clearance: (minin	num 7.5 cm)		Yes	No	
	= Technical Report(0.20) - verPoint(0.20) + AOE(0.2		Drawin	g(0.20) +	
	Final Score =				
<u>NOTE:</u> The max	imum final elementary Wate	r Bottle Rock	et score i	s <u>100 pts</u> .	



#### Patch Design Challenge Judge's Evaluation Instructions (WBR)

What is a patch? A patch is a creative display that reflects the dedication and mission of the SECME student team. This symbolic picture must comply with the following patch design challenge:



NOTE: Inappropriate patch designs will be removed from the competition. The SECME team will receive a score of zero for patch design.

#### The Patch Design will be judged on the following criteria:

- 1. Paper Size Requirement ( $13" \times 13"$  poster board)
- 2. SECME Theme: your school or ISL mascot or school motto.
- 3. Appearance
- 4. Creativity
- 5. Explanation of Patch



#### Patch Design Challenge (WBR) – Judge's Evaluation Form

Middle/High School Division				
Please check the division: M	iddle School High School			
Official School Name				
Official School District		State		
SECME Team Name				
Student Name #1 (Mission Captain)		Grade		
Student Name #2 (Mission Specialist)		Grade		
Student Name #3 (Mission Specialist)		Grade		
Judge's Name		Date		
EVALUATION CATEGORIES		•	POINTS	
Paper Size Requirement (0 –	5 pts)		/5	
The correct patch size is 13"	× 13".			
SECME Theme (0 – 20 pts)				
Incorporation of competition	theme: your school or ISL mascot or scho	ol motto	and team name	
Appearance (0 – 20 pts)				
Attractiveness and neatness	of the patch			
Creativity (0 – 25 pts)				
The uniqueness of the inform	ation depicted			
Explantation of patch design	(0 – 30 pts)		/30	
A description on the back of	the patch that explains each part or idea			
Total (maximum 100 pts)			/100	



#### The Art of Engineering Judge's Evaluation Instructions

This competition component showcases the **ART** in the SECME student team engineering design of their vehicle.

AOE is an opportunity for SECME student teams to showcase and discuss the design approach used for their car, rocket, or robot. **The AOE competition only takes place at National Competition Finals.** 

**New!** The AOE video presentation is a virtual only competition.

- 1. This video presentation showcases the **ART** in the SECME student team engineering design of their car, rocket, or robot.
- 2. Each SECME student team will submit a five to seven-minute video on their car, rocket, or robot from a creative, innovative, and artistic perspective.

In the video, teams will:

- Introduce their team and themselves
- Introduce their final design
- Walk through their design process
  - o Brainstorming design ideas initial sketches and ideas
  - Prototype Versions at least two versions
    - What each prototype looked like (image or drawing)
    - What changes were made from each version
  - Final Design
    - Technical drawing and image
    - What changes were made from the last prototype
    - Why this design is your final design

Every student team member must contribute to a piece of the video to get all possible points. Be interactive and engaging in your presentation.

**<u>Dress Code.</u>** The Art of Engineering showcase's required



#### The Art of Engineering Judge's Evaluation Form

Middle/High School Division Please check the division: Middle School **High School** Official School Name **Official School District** State **Please check Competition** Mousetrap Car **Event VEX V5 Robotics Water Bottle Rocket SECME Team Name** Student Full Name #1 Grade Student Full Name #2 Grade **Student Full Name #3** Grade Judge's Name Date **EVALUATION CATEGORIES**: (0 – 100 pts) **POINTS** Creative and Innovative (0 – 30 pts) /30 Is the design of the vehicle creative and innovative? Five to seven-minute Video Presentation (0 -40 pts) /40 Each student member contributes to the pitch. The team sold its car or robot design and capabilities. Judge's overall experience and interaction with the SECME team Design Process (0 -30 pts) /30 Presentation details the design process of the build Brainstormed Initial Designs, 2 Prototype Designs (min), Final Designs **Technical Drawings and Construction Images** Total Score (maximum 100 pts) /100



#### **Essay/Vision Board Judge's Evaluation Instructions**

SECME's essay and vision board competitions are written and illustrative representations of the of the topics below. **Essays can be written around Topics 1-4.** All vision boards are created around Topic 1. All essay/vision board submissions will require a cover page.

• Grades 6-12 - students can choose any topic for the essay portion of the competition. Students will create vision boards around Topic 1.

#### **Topics**

- 1. How has participation in SECME helped you to discover my STEM dream job?
- 2. How has the COVID-19 pandemic shown the importance of STEM?
- 3. Environmental issues
  - a. Forest Fires
  - b. Global Warming
- 4. How is Artificial Intelligence (AI) beneficial to technology? What are the limitations of AI technologies in STEM fields?

Topics are open to all grade levels; however, some topics may require more critical thinking, explanations, and details, depending on the grade level.

#### **Competition Requirements**

Follow all instructions. Each essay and vision board entry must be prepared and submitted by an individual SECME student.

When choosing topics 2-4, answer the questions:

- A. How does or how should STEM impact these global or environmental issues?
- B. How do you see yourself contributing to the solution to these global or environmental issues? We encourage you to use your imagination.
- C. How do you see yourself contributing to the use of AI technologies in STEM fields?

The vision board can be hand drawn or created using a computer program. For boards created by hand, teams can use materials such as magazine clippings, newspaper clippings, crayons, markers, colored pencils, colored pens, or paint. Clip art or electronic visual graphics are allowed when designing on a computer. Your vision board must be one page, and it can either be positioned in portrait or landscape.

#### **Grades 6 – 12**

#### Choose a topic from the topic list (1-4) to write your essay.

**Using Topic 1,** Create your vision board. Write a paragraph or two describing your vision board. Writing is critical, but it is a learned skill, and some students perfect it sooner than others. As an optional addition to writing, you may record a four-minute video explaining your vision board! Submission of the essay/vision board must include the following:

- 1. Required cover page
- 2. The essay should contain: Middle School: 1,000 1,500 words, High School: 1,500-2,500 words
- 3. Write a one-paragraph description of your vision board (note that your description should be included in your essay, not on the vision board page)
- 4. Vision Board drawing is one page in length and can be positioned either in portrait or landscape
- 5. Four-minute (max) video explaining your vision board (optional)



<u>Grades 6-12 – Topic 1:</u> You will use the essay to embark on a personal exploration to research, plan, and deliver a well-written essay and compose artwork that reflects what you have searched and discovered in the identifying a career path in <u>Science</u>, <u>Technology</u>, <u>Engineering and <u>Mathematics</u>. Helpful Tips: Have a willingness to discover, have access to the Internet, use a <u>Journal</u> to write down all the information you find.</u>



### SECME National Engineering Design Student Competition

### Judging Evaluation Forms Middle/High School Division

#### SECME Essay/Vision Board Judge's Evaluation Form-Grades 6-12

Middle/High School Division	n				
Please check the division: N	1iddle School	High School			
Official School Name					
Official School District			State		
Student Name			Grade		
Topics 1-4	dream job?  2. How has the Co 3. Environmental a. Forest b. Global		wn the im	nportance of ST	гем?
	the limitations	of AI technologies in S	TEM fields	s?	
Judge's Name			Date		
ESSAY ORGANIZATION				<u>POINTS</u>	
Includes required cover pagespaced, with 1"-inch margin body, conclusion, and biblio	s, and in an approve			•	
TOTAL ORGANIZATION (0 -	5 pts)				<u>/5</u>
<b>TOPIC 1: SECME EXPERIENC</b>	<u>E</u>				
The writer explains how the	ir SECME experience	will help prepare then	n for a STI	EM career.	
					/25
The writer identifies how the	eir SECME experienc	e is the spark for their	interest ir	n STFM.	
The Writer Identifies now the	en ozemz experienc	e is the spank for their			/20
The writer explains the STEN	4 disciplina or activit	y that cantures their in	torost		/20
The writer explains the STEN	in discipline of activity	y that captures then in	iterest		/20
					/20
TOPIC 1 TOTAL (0 - 65 pts)					<u>/65</u>
TOPICS 2-4 CONTENT AND F	OCUS				
Does the writer demonstrat	e a credible argumer	nt on the importance o	f STEM?	/35	
Does the content align with	the topic chosen for	the essay?			/30
<b>TOPICS 2-4 TOTAL (0 - 65 pt</b>	s)			<u>/65</u>	



#### **WRITING STYLE** Writing is age-appropriate, logical, cohesive, and flows. Ideas are fully developed and supported in their bibliography. The writer's voice is strong and convincing. **TOTAL WRITING STYLE (0 - 10 pts)** \_\_\_\_/10 **FORMAT, PUNCTUATION, AND MECHANICS** Writing is free of (age-appropriate) punctuation errors Writing is free of (age-appropriate) sentence errors (misplaced sentence parts, subject/verb agreement, sentence fragments, run-ons, etc.) Writing is free of (age-appropriate) spelling errors **Total Writing Style (0 - 20 pts)** /20 TOTAL ESSAY/PICTURE BOOK (0 - 100 pts) /100 **VISION BOARD AND EXPLANATION** Appearance/Effort (0 - 30 pts) /30 Creativity/Originality (0 - 30 pts) /30 Explanation of vision board (0 - 40 pts) /40 **TOTAL VISION BOARD (0 - 100 pts)** /100

Judge's Comments (please use the back page for additional space.)

**TOTAL ESSAY/VISION BOARD (0 - 200 pts)** 

/200



#### PowerPoint Presentation Judge's Evaluation Instructions Mousetrap Car, VEX V5 Robotics, and Water Bottle Rocket Middle/High School Division

All Mousetrap Car, Water Bottle Rocket, and VEX V5 Robotics teams that advance to the SECME National Student Competition Finals are required to submit a PowerPoint presentation.

#### Required sections to include in PowerPoint presentation:

- 1. Introduction of SECME student team
  - Tell us about your SECME student teammates and coordinator. In this section, explain the contribution of all the SECME team members.
- 2. Approach to Design Challenge
  - In this research step, you will explore the different vehicle builds and/or showcase the
    different design prototypes you have developed to create solutions for the 2022-2023
    design requirements.
- 3. Construction & Operation
  - Discuss the design your team has chosen. Give us the highlights of your vehicle, for example, your vehicle's capabilities or figures, what is innovative about your car design, and how your vehicle works? In other words, how does your vehicle operate and specifically?
- 4. Materials & Cost (Mousetrap Car and Water Bottle Rocket
  - This section lists all materials used to construct your vehicle and the cost of each material used. Remember, your recycled materials have zero cost, and the maximum budget is \$2.50
- 5. Conclusion and Recommendations.
  - What were the major findings from developing and constructing your vehicle?
  - Explain to us exactly what you would do differently to improve your current design vehicle or create a different vehicle design.

<u>EVIDENCE OF PLAGIARISM OR RE-SUBMISSION OF PREVIOUS YEARS' PRESENTATION WILL RESULT IN</u> ZERO SCORE.



#### **PowerPoint Judge's Evaluation Form**

Mousetrap Car and Water Bottle Rocket PowerPoint Judge's Evaluation Form Middle/High School Division

Please check the division: M	iddle School 🗀	<b>」</b> ⊦	ligh School				
Official School Name							
Official School District				State			
Please check Competition Event	Mousetrap Ca						
SECME Team Name							
Student Full Name #1				Grade			
Student Full Name #2				Grade			
Student Full Name #3				Grade			
Judge's Name				Date			
<ul> <li>EVALUATION CATEGORIES (Control of SECME student team</li> <li>Explain the contribut</li> </ul>	ent team (0 – 5 mates and coor	rdinator intro				<u>POINTS</u> _/5	
Approach to Design Challeng	ge (0 -25 pts)					_	<u>/25</u>
Clearly shows researe	ch alternative d	esigns/protot	ypes for vehi	cle.			
Material & Cost (0 – 20 pts)							/20
<ul><li>Document all material the vehicle.</li><li>The vehicle is within</li></ul>			to the mater	ials used i	for the o	construct	ion of
Construction & Operation (0	-25 pts)						<u>/25</u>
<ul><li>A clear description of</li><li>A clear description of</li></ul>	•						
Conclusion & Recommendat	ions (0 -25 pts)						<u>/25</u>

- Clearly states all major findings from the competing vehicle.
- Clear explanation of any improvements for current design or an alternative design vehicle.



TOTAL SCORE (0 - 100 pts)	/100



VEX V5 Robotics PowerPoint Judge's Evaluation Form Middle/High School Division

Please check the division: Mi	ddle School High School		
Official School Name			
Official School District		State	
SECME Team Name			
Student Full Name #1		Grade	
Student Full Name #2		Grade	
Student Full Name #3		Grade	
Judge's Name		Date	
• Explain the contribut  Approach to Design Challeng	nt team (0 – 10 pts) mates and coordinator introduction. on of all the SECME student teammates.	cle.	<u>POINTS</u>
Construction & Operation (0	-30 pts)		/30
·	the design of the vehicle. how the vehicle operates.		
Conclusion & Recommendat	ions (0 -30 pts)		/30
	or findings from the competing vehicle. any improvements for current design or a	n alternat	ive design vehicle.
TOTAL SCORE (0 - 100 pts)			/100



### SECME National Engineering Design Student Competition

Judging Evaluation Forms Middle/High School Division

#### **Technical Drawing Judge's Evaluation Instructions**

#### Mousetrap Car, VEX V5 Robotics, and Water Bottle Rocket

#### **Middle/High School Division**

As part of the Engineering Design Competition, each team must prepare a scaled drawing depicting the vehicle they have designed and built.

#### **ENGINEERING PAPER REQUIREMENTS**

- 1. The engineering paper is required to be the standard ANSI C 17"  $\times$  22" paper (see <u>FAQ</u> for online paper vendor).
- 2. The engineering paper must be a plain, non-grid, 16-pound vellum sheet. \*
- 3. There must be a 1" border on all sides of the engineering paper.
- 4. A *legend* is to be drawn in the bottom left corner of the technical drawing inside the 1" border of engineering paper.

#### **REQUIREMENTS GUIDELINES:**

- 1. NO MOUNTING OR FRAMES ALLOWED, BUT DRAWING MAY BE LAMINATED FOR PROTECTION IF DESIRED.
- 2. The required 1" border on all sides, the actual drawing is to cover the exposed area of 15"  $\times$  20."
- 3. The Technical Drawing entry is required to illustrate the team's actual vehicle (photographs and computer-generated drawings will **NOT** be allowed).
- 4. All dimensions are required to be illustrated in the drawing.
- 5. The scale and the units are required to be indicated on the drawing.
- 6. The team's Technical Drawing is required to show the front, side, and top views.
- 7. All parts of the vehicle are required to be labeled.
- 8. Ink pens, pencils, or markers may be used.
- 9. A *legend* is to be drawn in the bottom left corner of the drawing inside the 1" border with the following information:
  - SECME Competition Division
  - SECME Student Team Name
  - Official School Name
  - Official School District Name
  - SECME Student Team Members' Names and Grade Levels
  - SECME School Coordinator's Name

#### AT ALL COMPETITIONS, THE CAR, ROBOT, and ROCKET DRAWINGS WILL BE JUDGED ON:

- Engineering Paper Requirements. \*
- Resemblance (between the final version of the vehicle and the technical drawing).
  - Be sure to have a completed technical drawing with <u>all the vehicle's views</u>
     (<u>front, side, and top views</u>) illustrated. If <u>all views</u> (<u>front, side, and top views</u>)
     are not illustrated on the technical drawing, the team will receive <u>zero points</u>.
- Scale.
- Naming/Labeling (of all of the parts)
- Appearance/Neatness
- \*Engineering paper requirements. The 2022-2023 SECME National Competition will be a virtual event. The engineering paper weight (16-pound vellum will not be a consideration)



#### **Technical Drawing Judge's Evaluation Form**

Technical Drawing Judge's Evaluation Form – In Person Middle/High School Division

Official School Name	I		
Official School District		State	
Please check Competition	Mousetrap Car		
Event	VEX V5 Robotics		
	Water Bottle Rocket		
SECME Team Name			
Student Full Name #1		Grade	
Student Full Name #2		Grade	
Student Full Name #3		Grade	
Judge's Name		Date	
NGINEERING PAPER REQU	REMENTS (0 – 10 PTS)		POINTS
<ul><li>Measure 1" Border a</li><li>16-pound Vellum Pa</li></ul>	ing Paper ( $f 17" imes f 22"$ ) III $f 4$ sides (draw within $f 16" imes f 21"$ and per ated correctly on drawing)	ea)	
	REQUIREMENTS (0 - 10 pts)		/10
EVALUATION CATEGORIES (	• •		POINTS
Resemblance: (0 – 30 pts)	<del></del>		/30
The accuracy to which the team.	ch the vehicle drawing illustrates the	actual vehicle	designed and built by
Scale (0 – 20 pts)			
The proportions in the proportion in the p	ne drawing correctly relate to and re	present the tea	m's actual vehicle.
Naming and Labeling (0 -20  The correctness of the	pts) ne names/labels of all of the parts in	the drawing of	
Appearance and Neatness (	•	-	/20
	• •		



TOTAL EVALUATION (0 - 90 pts)	
TOTAL SCORE (0 - 100 pts)	

 /90	
	/100



Technical Drawing Judge's Evaluation Form – Virtual Middle/High School Division

Please check the division: M	iddle School High School		
Official School Name			
Official School District		State	
Please check Competition Event	Mousetrap Car		
Lvent	VEX V5 Robotics		
	Water Bottle Rocket		
SECME Team Name			
Student Full Name #1		Grade	
Student Full Name #2		Grade	
Student Full Name #3		Grade	
Judge's Name		Date	
ENGINEERING PAPER REQUI	REMENTS (0 – 10 PTS)		POINTS
<ul> <li>Measure 1" Border a</li> </ul>	ng Paper ( $17"  imes 22"$ ) Il 4 sides (draw within $16"  imes 21"$ area) Ited correctly on drawing)		
TOTAL ENGINEERING PAPER	,		/10
EVALUATION CATEGORIES (C Resemblance: (0 – 30 pts)	0 – 90 PTS)		POINTS /30
<ul> <li>The accuracy to whic the team.</li> </ul>	h the vehicle drawing illustrates the actua	ıl vehicle (	designed and built by
Scale (0 – 20 pts)			
The proportions in th	e drawing correctly relate to and represe	nt the tea	m's actual vehicle.
Naming and Labeling (0 -20 p  • The correctness of the	ots) e names/labels of all of the parts in the d	rawing of	
Appearance and Neatness (0	-20 pts)		/20
The quality of the vis	ual presentation of the vehicle drawing.		
TOTAL EVALUATION (0 - 90 p TOTAL SCORE (0 - 100 pts)	ots)		

