

CSGE602055 Operating Systems

CSF2600505 Sistem Operasi

Week 05: Virtual Memory

Rahmat M. Samik-Ibrahim (ed.)

University of Indonesia

<https://os.vlsm.org/Slides/os05.pdf>

Always check for the latest revision!

REV319 19-Jul-2021

Operating Systems 212³) — PJJ from HOME

ZOOM: A [Xxx XX:XX] — B [Xxx XX:XX] — INT [Xxx XX:XX]

Week	Schedule & Deadline ¹⁾	Topic	OSC10 ²⁾
Week 00	XX Xxx - XX Xxx 2021	Overview 1, Virtualization & Scripting	Ch. 1, 2, 18.
Week 01	XX Xxx - XX Xxx 2021	Overview 2, Virtualization & Scripting	Ch. 1, 2, 18.
Week 02	XX Xxx - XX Xxx 2021	Security, Protection, Privacy, & C-language.	Ch. 16, 17.
Week 03	XX Xxx - XX Xxx 2021	File System & FUSE	Ch. 13, 14, 15.
Week 04	XX Xxx - XX Xxx 2021	Addressing, Shared Lib, & Pointer	Ch. 9.
Week 05	XX Xxx - XX Xxx 2021	Virtual Memory	Ch. 10.
Week 06	XX Xxx - XX Xxx 2021	Concurrency: Processes & Threads	Ch. 3, 4.
Week 07	XX Xxx - XX Xxx 2021	Synchronization & Deadlock	Ch. 6, 7, 8.
Week 08	XX Xxx - XX Xxx 2021	Scheduling + W06/W07	Ch. 5.
Week 09	XX Xxx - XX Xxx 2021	Storage, Firmware, Bootloader, & Systemd	Ch. 11.
Week 10	XX Xxx - XX Xxx 2021	I/O & Programming	Ch. 12.

¹⁾ The **DEADLINE** of Week 00 is XX Xxx 2021, whereas the **DEADLINE** of Week 01 is XX Xxx 2021, and so on...

²⁾ Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018.

³⁾ This information will be on **EVERY** page two (2) of this course material.

STARTING POINT — <https://os.vlsm.org/>

- ❑ **Text Book** — Any recent/decent OS book. Eg. (**OSC10**) Silberschatz et. al.: **Operating System Concepts**, 10th Edition, 2018. See also <https://www.os-book.com/OS10/>.
- ❑ **Resources**
 - ❑ **SCELE OS212** — <https://scele.cs.ui.ac.id/course/view.php?id=XXXX>.
The enrollment key is **XXX**.
 - ❑ **Download Slides and Demos from GitHub.com**
<https://github.com/UI-FASILKOM-OS/SistemOperasi/>:
os00.pdf (W00), os01.pdf (W01), os02.pdf (W02), os03.pdf (W03),
os04.pdf (W04), os05.pdf (W05), os06.pdf (W06), os07.pdf (W07),
os08.pdf (W08), os09.pdf (W09), os10.pdf (W10).
 - ❑ **Problems** — <https://rms46.vlsm.org/2/>:
195.pdf (W00), 196.pdf (W01), 197.pdf (W02), 198.pdf (W03),
199.pdf (W04), 200.pdf (W05), 201.pdf (W06), 202.pdf (W07),
203.pdf (W08), 204.pdf (W09), 205.pdf (W10).
 - ❑ **LFS** — <http://www.linuxfromscratch.org/lfs/view/stable/>
 - ❑ **OSP4DISS** — <https://osp4diss.vlsm.org/>
 - ❑ **DOIT** — <https://doit.vlsm.org/001.html>

Week 05: Memory

- 1 Start
- 2 Schedule
- 3 Week 05
- 4 Week 05
- 5 Virtual Memory
- 6 Memory Allocation Algorithm
- 7 TOP: Table of Processes
- 8 Week 05: Check List
- 9 The End

Week 05 Virtual Memory: Topics¹

- Review of physical memory and memory management hardware
- Virtual Memory
- Caching
- Memory Allocation
- Memory Performance
- Working sets and thrashing

¹Source: ACM IEEE CS Curricula 2013

Week 05 Virtual Memory: Learning Outcomes¹

- Explain memory hierarchy and cost-performance trade-offs. [Familiarity]
- Summarize the principles of virtual memory as applied to caching and paging. [Familiarity]
- Describe the reason for and use of cache memory (performance and proximity, different dimension of how caches complicate isolation and VM abstraction). [Familiarity]
- Defend the different ways of allocating memory to tasks, citing the relative merits of each. [Assessment]
- Evaluate the trade-offs in terms of memory size (main memory, cache memory, auxiliary memory) and processor speed. [Assessment]
- Discuss the concept of thrashing, both in terms of the reasons it occurs and the techniques used to recognize and manage the problem. [Familiarity]

¹Source: ACM IEEE CS Curricula 2013

Virtual Memory

- Reference: (OSC10-ch10 demo-w05)
- Virtual Memory: Separation Logical from Physical.
- Virtual Address Space: logical view.
- Demand Paging
- Page Flags: Valid / Invalid
- Page Fault
- Demand Paging Performance
- Copy On Write (COW)
- Page Replacement Algorithm
 - Reference String
 - First-In-First-Out (FIFO)
 - Belady Anomaly
 - Optimal Algorithm
 - Least Recently Used (LRU)
 - LRU Implementation
 - Least Frequently Used (LFU)
 - Most Frequently Used (MFU)

Allocation Algorithm

- Page-Buffering Algorithms
- Allocation of Frames
- Fixed Allocation
- Priority Allocation
- Global vs. Local Allocation
- Non-Uniform Memory Access (NUMA)
- Thrashing
- Working-Set Model
- Shared Memory via Memory-Mapped I/O
- Kernel
 - Buddy System Allocator
 - Slab Allocator

TOP: Table of Processes (12-memory.c) (01)

See also <https://osp4diss.vlsm.org/osp-101.html>

```
/*
 * Copyright (C) 2016-2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
# INFO: TOP (Table of Processes)
 * REV11 Tue 30 Mar 18:25:50 WIB 2021
 * REV07 Fri 26 Mar 22:52:06 WIB 2021
 * REV06 Thu 25 Mar 13:52:59 WIB 2021
 * REV05 Wed 27 Feb 19:16:52 WIB 2019
 * REV04 Mon 12 Mar 17:33:30 WIB 2018
 * START Mon 03 Oct 09:26:51 WIB 2016
 */

#define TOKEN "0S212W05"
#define MSTARTS 0x125E4
// #define MSTARTS 0x2BE5
// #define MSTARTS 0xFE4
// #define MSTARTS 0x3E4
// #define MSTARTS 0x1E4

#define MSIZE14 0x40609
#define MSIZE13 0x40609
#define MSIZE12 0x40608
#define MSIZE11 0x40608
#define MSIZE10 0x20FE8
#define MSIZE09 0x20FE8
#define MSIZE08 0x1F609
```

TOP: Table of Processes (12-memory.c) (02)

```
#define MSIZE07 0x1F609
#define MSIZE06 0x1F608
#define MSIZE05 0x1F608
#define MSIZE04 0x1E609
#define MSIZE03 0x1E609
#define MSIZE02 0x1E609
#define MSIZE01 0x1E608
#define MSIZE00 0x1E608
#define LINE    75
#define MAXSTR  80
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <sys/types.h>

typedef unsigned char* uChrPtr;
void    chktoken (uChrPtr token);

void printLine(int line) {
    while(line-- > 0) putchar('x');
    putchar('\n');
    fflush(NULL);
}

uChrPtr GlobalChar[MSTARTS];
```

TOP: Table of Processes (12-memory.c) (03)

```
void main(void) {
    int    msize[] = {MSIZE00, MSIZE01, MSIZE02, MSIZE03, MSIZE04,
                      MSIZE05, MSIZE06, MSIZE07, MSIZE08, MSIZE09,
                      MSIZE10, MSIZE11, MSIZE12, MSIZE13, MSIZE14};

    int    ii, jj;
    int    myPID    = (int) getpid();
    char    strSYS1[MAXSTR], strOUT[MAXSTR];
    char*   chrPTR;
    char*   chrStr;

    printLine(LINE);
    printf("ZCZC chktoken\n");
    chktoken(TOKEN);
    printLine(LINE);

    sprintf(strSYS1, "top -b -n 1 -p%d | tail -5", myPID);
    system(strSYS1);
    sprintf(strSYS1, "top -b -n 1 -p%d | tail -1", myPID);
    printf("PART 1\n");
    printLine(LINE);
    for (ii=0; ii < (sizeof(msize)/sizeof(int)); ii++){
        chrStr = malloc(msize[ii]);
        FILE* filePtr=fopen(strSYS1, "r");
        fgets(strOUT, sizeof(strOUT)-1, filePtr);
        pclose(filePtr);
        strOUT[(int) strlen(strOUT)-1]='\0';
        printf("%s [%X]\n", strOUT, msize[ii]);
        free(chrStr);
    }
}
```

TOP: Table of Processes (12-memory.c) (04)

```
printf("\nPART 2\n");
printLine(LINE);
for (ii=0; ii < (sizeof(msize)/sizeof(int)); ii++){
    chrPTR = chrStr = malloc(msize[ii]);
    for (jj=0;jj<msize[ii];jj++)
        *chrPTR++='x';
    FILE* filePtr=fopen(strSYS1, "r");
    fgets(strOUT, sizeof(strOUT)-1, filePtr);
    pclose(filePtr);
    strOUT[(int) strlen(strOUT)-1]='\0';
    printf("%s [%X]\n", strOUT, msize[ii]);
    free(chrStr);
}
}
```

TOP: Table of Processes (13-chktoken.c) (05)

```
/*
 * Copyright (C) 2021 Rahmat M. Samik-Ibrahim
 * http://rahmatm.samik-ibrahim.vlsm.org/
 * This program is free script/software. This program is distributed in the
 * hope that it will be useful, but WITHOUT ANY WARRANTY; without even the
 * implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * REV05: Tue 30 Mar 14:55:36 WIB 2021
 * REV04: Tue 30 Mar 10:35:13 WIB 2021
 * REV03: Tue 30 Mar 08:36:56 WIB 2021
 * START: Mon 22 Mar 2021 16:14:36 WIB
 *
# INFO: chktoken(TOKEN) function
*/

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <time.h>

#define MAXINPUT 256
#define MAXCMD MAXINPUT
#define MAXOUTPUT MAXINPUT
#define RESULT 4

typedef char Chr;
typedef char* ChrPtr;
typedef unsigned char uChr;
typedef unsigned char* uChrPtr;
```

TOP: Table of Processes (13-chktoken.c) (05)

```
#define CMDSTRING "echo %s | shasum | cut -c1-4 | tr '[:lower:]' '[:upper:]' "
void mySHA1(uChrPtr input, uChrPtr output) {
    Chr  cmd[MAXCMD];
    sprintf(cmd, CMDSTRING, input);
    FILE* filePtr = popen(cmd, "r");
    fgets(output, RESULT+1, filePtr);
    output[RESULT]=0;
    pclose(filePtr);
}

void getTimeStamp(uChrPtr timeStamp) {
    time_t tt = time(NULL);
    struct tm tm = *localtime(&tt);
    sprintf(timeStamp, "%2.2d%2.2d", tm.tm_min, tm.tm_sec);
}

void chktoken (uChrPtr token) {
    uChr  input [MAXINPUT];
    uChr  output[MAXOUTPUT];
    uChr  timeStamp[] = "MMSS";
    uChrPtr user      = getenv("USER");
    getTimeStamp(timeStamp);
    int   len = strlen(timeStamp);
    strcpy(input,timeStamp);
    strcpy(input+len,user);
    len   += strlen(user);
    strcpy(input+len,token);
    len   += strlen(token);
    mySHA1(input,  output);
    printf("%s %s-%s\n", user, timeStamp, output);
}
```

TOP: Table of Processes (13-chktoken) (06)

XX

ZCZC chktoken

cbkadal 5257-80A5

XX

MiB Mem : 986.5 total, 157.1 free, 174.2 used, 655.2 buff/cache

MiB Swap: 488.0 total, 488.0 free, 0.0 used. 632.0 avail Mem

PID	VIRT	RES	SHR	SWAP	CODE	DATA	USED	nDRT
864	6000	1528	1240	0	8	948	1528	0

PART 1

XX

864	6000	1528	1240	0	8	948	1528	0 [1E608]
864	6000	2620	2292	0	8	948	2620	0 [1E608]
864	6132	2620	2292	0	8	1080	2620	0 [1E609]
864	6004	2620	2292	0	8	952	2620	0 [1E609]
864	6004	2620	2292	0	8	952	2620	0 [1E609]
864	6004	2620	2292	0	8	952	2620	0 [1F608]
864	6004	2620	2292	0	8	952	2620	0 [1F608]
864	6136	2620	2292	0	8	1084	2620	0 [1F609]
864	6136	2624	2292	0	8	1084	2624	0 [1F609]
864	6136	2624	2292	0	8	1084	2624	0 [20FE8]
864	6136	2624	2292	0	8	1084	2624	0 [20FE8]
864	6136	2624	2292	0	8	1084	2624	0 [40608]
864	6136	2624	2292	0	8	1084	2624	0 [40608]
864	6268	2624	2292	0	8	1216	2624	0 [40609]
864	6264	2624	2292	0	8	1212	2624	0 [40609]

TOP: Table of Processes (13-chktoken) (07)

PART 2

```
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
864    6004    2624    2292    0      8      952    2624    0 [1E608]
864    6004    2736    2292    0      8      952    2736    0 [1E608]
864    6004    2736    2292    0      8      952    2736    0 [1E609]
864    6004    2736    2292    0      8      952    2736    0 [1E609]
864    6004    2736    2292    0      8      952    2736    0 [1E609]
864    6004    2736    2292    0      8      952    2736    0 [1F608]
864    6004    2736    2292    0      8      952    2736    0 [1F608]
864    6136    2736    2292    0      8     1084    2736    0 [1F609]
864    6136    2736    2292    0      8     1084    2736    0 [1F609]
864    6136    2736    2292    0      8     1084    2736    0 [20FE8]
864    6136    2744    2292    0      8     1084    2744    0 [20FE8]
864    6136    2748    2292    0      8     1084    2748    0 [40608]
864    6136    2868    2292    0      8     1084    2868    0 [40608]
864    6268    2868    2292    0      8     1216    2868    0 [40609]
864    6268    2868    2292    0      8     1216    2868    0 [40609]
```


Week 05: Check List (Deadline: tba).

- ☐ Week 05 Token: **OS212W05**
- ☐ This page is <https://os.vlsm.org/Slides/check05.pdf>.
- ☐ More details: <https://osp4diss.vlsm.org/W05.html>.
- ☐ Assignment Check List:
 - ➊ Read: (OSC10 chapter 10)
 - ➋ Visit <https://os.vlsm.org/GitHubPages/>. Review **Last Week TOP 10 List** and pick at least 3 out of your 10 next neighbors. See <https://cbkadal.github.io/os212/TXT/myrank.txt>.
 - ➌ Create your **TOP 10 List** of Week 05. **Do not use lecture material. Please be more creative!** (E.g. <https://cbkadal.github.io/os212/W05/>).
 - ➍ Download <https://os.vlsm.org/WEEK/WEEK05.tar.bz2.asc>. The passphrase will follow. The result ("WEEK05-DEM005.txt") should be placed into a "W05/" folder and tarballed as "myW05.tar.bz2.asc"
 - ➎ Update your log (e.g. <https://cbkadal.github.io/os212/TXT/mylog.txt>).
 - ➏ Make **SHA256SUM** and sign it (detached, armor) as **SHA256SUM.asc**.

The End

- ☐ This is the end of the presentation.
- ☒ This is the end of the presentation.
 - This is the end of the presentation.