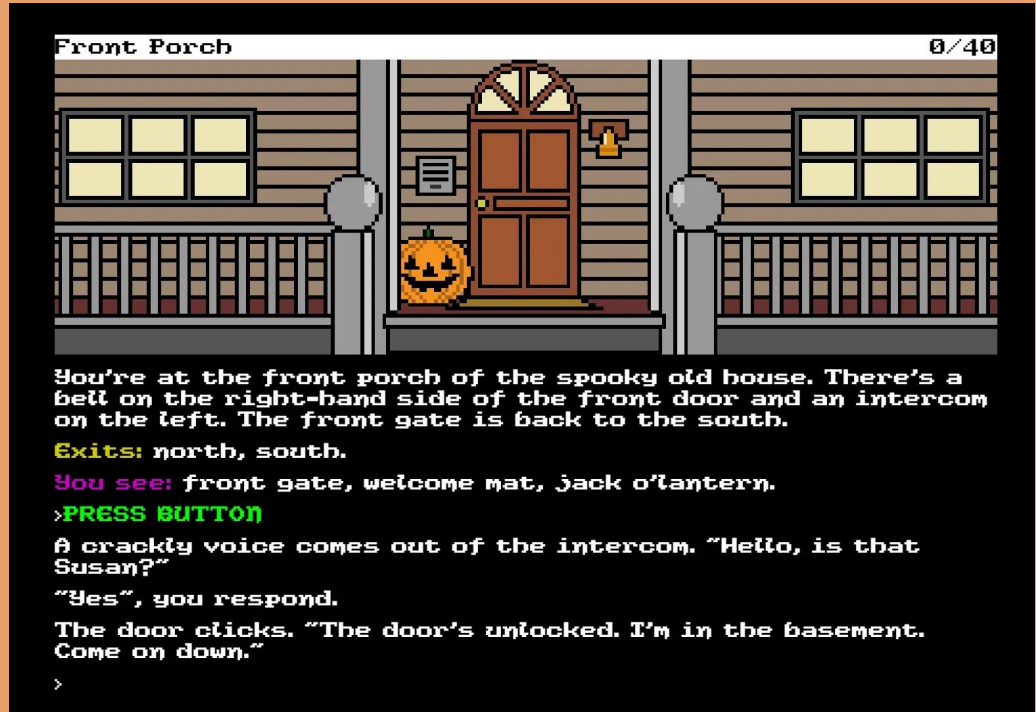


# Playtested, Mother Approved:

- Playtesting Best Practices
- Playtesting as Critique/Critical Practice
- Effective Game Revision



The Witch's Apprentice, Garry Francis



Playtesting Guidelines, Crowdsourced (with some help from <https://boardgamedesignlab.com/playtest-like-a-boss/>):

1. Keep an open mind.
  2. Maintain an unbiased perspective.
  3. Playtest multiple times, and often.
  4. Don't feel the need to offer quick solutions!
  5. Identify the engaging elements of the game (not just the problems)
  6. Be descriptive!
  7. Ask questions.
  8. Give yourself time to process suggestions and critiques.
  9. Seek out diversity in playtesting.
  10. Even games that are “finished” are not finished.
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