Pre-lecture brain teaser

Is NP is closed under the kleene-star operation?

ECE-374-B: Lecture 26 - Final Review

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University of Illinois at Urbana-Champaign

Pre-lecture brain teaser

Is NP is closed under the kleene-star operation? 🤽 s

$$A \in PP \qquad A^* \notin PP$$

$$Add-2^{**} = \begin{cases} \text{``o+1=1''} & \text{``o+1=1''} \\ \text{``1+0=1''} & \text{``addiny} \\ \text{``1+1=2''} & \text{``undries} \end{cases} \text{``o+1=1''}$$

$$2 \text{ undries} \qquad \text{``o+1=1''} \\ \text{``o+1=1''} & \text{``o+1=1'''} \\ \text{``o+1=1'''} & \text{``o+1=1'''} \\ \text{``o+1=1''''} & \text{``o+1=1'''''} \\ \text{``o+1=1''''} & \text{``o+1=1'''''} \\ \text{``o+1=1'''''} & \text{``o+1=1''''$$

- Solvable by a non-deterministic th

- Certitier

Certificule:

- Non-deterministically split the string of Ax into strings recognished by A. W. - W. Wz. - Wx - Use the same Cartifitiente & Cartifier as in A

Announcements

- · Midterm 3 grades have been released.
- Final is next Monday.
- Grade estimates will be released later today.
- · Please do your ICES evaluations (or, you know, talk to me).

Final Topics

Topics for the final exam include:

- Everything on Midterm 1:
 - Regular expressions
 - · DFAs, NFAs,
 - Fooling Sets and Closure properties
 - CFGs and PDAs
 - CSGs and LBAs
- Turing Machines
- MST Algorithms

- Everything on Midterm 2
 - Asymptotic Bounds
 - Recursion, Backtracking
 - Dynamic Programming
 - DFS/BFS
 - DAGs and TopSort
 - Shortest path algorithms
- Everything on Midterm 3
 - Reductions
 - P, NP, NP-hardness
 - Decidability

Final Topics

In today's lecture let's focus on a few that you guys had trouble on in the midterms (and the most recent stuff whih you'll be tested on).

- Everything on Midterm 1:
 - Regular expressions
 - · DFAs, NFAs,
 - Fooling Sets and Closure properties
 - · CFGs and PDAs
 - CSGs and LBAs
- Turing Machines
- MST Algorithms

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Practice: Asymptotic bounds

Given an asymptotically tight bound for:

$$\sum_{i=1}^{n} i^{3} - O(\alpha^{i}) \qquad (1)$$

$$N^{3} + N^{3} - \cdots N^{3}$$

$$L \qquad \qquad Lime?$$

Practice: Regular expressions

Find the regular expression for the language:

$$\{w \in \{0,1\}^* | \text{wdoes not contain } 00 \text{ as a substring}\}$$

$$(2)$$

$$(2)$$

$$(3)$$

$$(4)$$

$$(4)$$

$$(4)$$

$$(5)$$

$$(4)$$

$$(5)$$

Practice: Fooling Sets

Is the following language regular?

 $L = \{w | w \text{ does not contain the substring } 00 \text{ nor } 11 \}$

$$R = (112)(01)^{*}(016)$$

$$L_{1} = (w \mid w \mid duc \mid 00)$$

$$L_{2} = (w \mid w \mid duc \mid 01)$$

$$L_{3} = (w \mid w \mid duc \mid 01)$$

$$L_{4} = (w \mid w \mid duc \mid 01)$$

$$L_{5} = (w \mid w \mid duc \mid 01)$$

$$L_{7} = (w \mid w \mid duc \mid 01)$$

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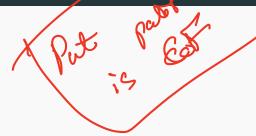
$$L_{7} = (w \mid w \mid duc \mid 01)$$

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Practice: Fooling Sets

Is the following language regular?



 $L = \{w | w \text{ has an equal number of } 0\text{'s and } 1\text{'s } \}$

What does & represent ' prefix, distinguishable

define a sodie it states states

Z = [i x = 0; z=1i x z \in L
y=0; y=0; yz \in L

Proof by Contradiction

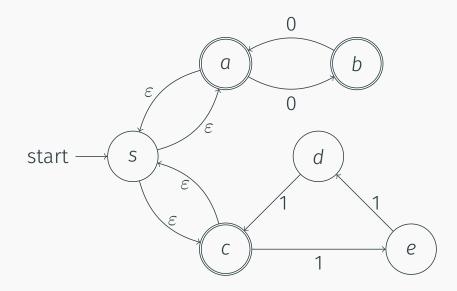
_ Assum 1 is vegular, must be represented by DFA

- Finite It & distinguishable states (prefixe)

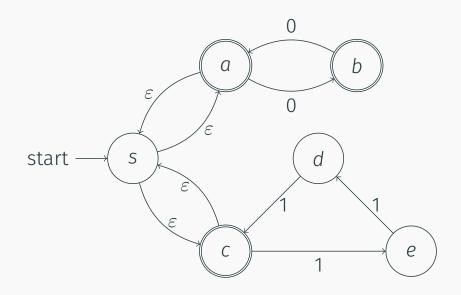
- Provide that IFI = or

- Contradiction!

Let M be the following NFA:



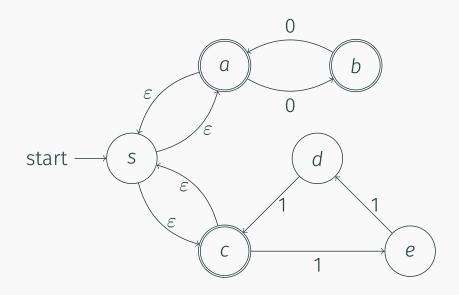
Let M be the following NFA:



Which of the following statements about *M* are true?

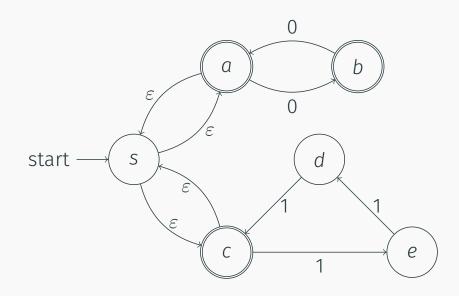
1. M accepts the empty string ε - True

Let M be the following NFA:



- 1. M accepts the empty string ε -
- 2. $\delta(s, 010) = \{s, a, c\}$ -

Let M be the following NFA:

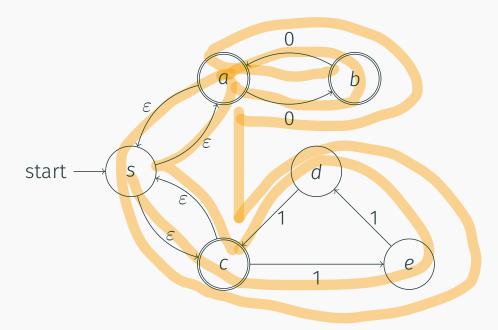


- 1. M accepts the empty string ε -
- 2. $\delta(s, 010) = \{s, a, c\}$ -
- 3. $\varepsilon \operatorname{reach}(a) = \{s, a, c\}$



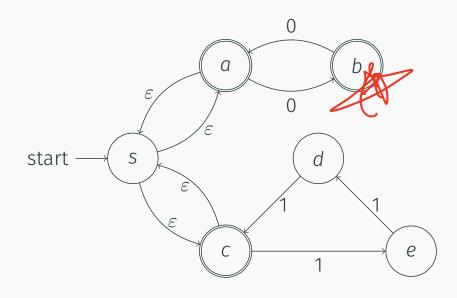


Let M be the following NFA:



- 1. M accepts the empty string ε -
- 2. $\delta(s, 010) = \{s, a, c\}$ -
- 3. $\varepsilon \operatorname{reach}(a) = \{s, a, c\}$
- 4. M rejects the string
 11100111000 False

Let M be the following NFA:



Which of the following statements about *M* are true?

- 1. M accepts the empty string ε -
- 2. $\delta(s, 010) = \{s, a, c\}$ -
- 3. $\varepsilon \operatorname{reach}(a) = \{s, a, c\}$
- 4. *M* rejects the string 11100111000 -
- 5. $L(M) = (00)^* + (111)^*$



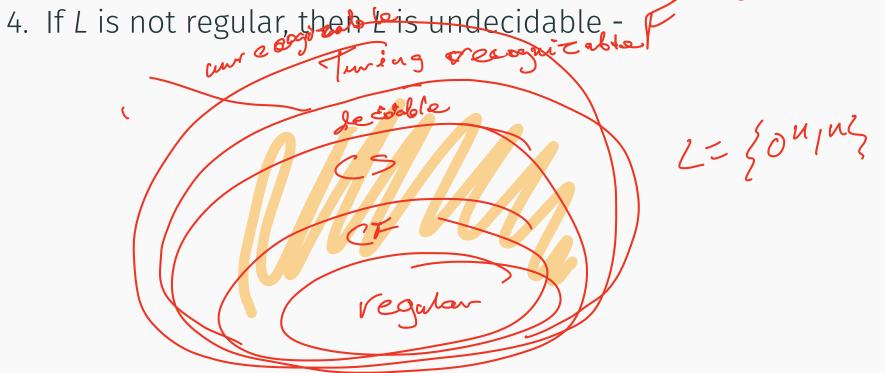
L(n)= (00*) + (11)*)*-

Practice: Closure

Which of the following is true for **every** language $L \subseteq \{0,1\}^*$

- 1. L* is non-empty {} = {e.? True
- 2. L* is regular $\frac{1}{L} = \xi o h (n)$
- 3. If L is NP-Hard, then L is not regular True





cog vizub Cerdocidade fiving vecognizule decidable T = { all langunger thits } do not but }

Context-Free Languages

Given $\Sigma = 0, 1$, the language $L = \{0^n 1^n | n \ge 0\}$ is represented by which grammar?

$$S \rightarrow 0T1|1$$

$$T \rightarrow T0|\varepsilon$$

$$S \rightarrow 0S1|0S|S1|\varepsilon$$



$$S \rightarrow 0S1$$

(e) None of the above

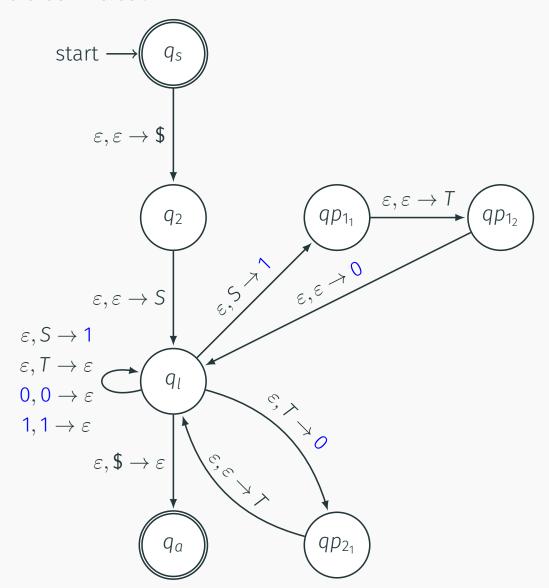
$$S \rightarrow AB1$$

$$A \rightarrow 0$$

$$B \to S|\varepsilon$$

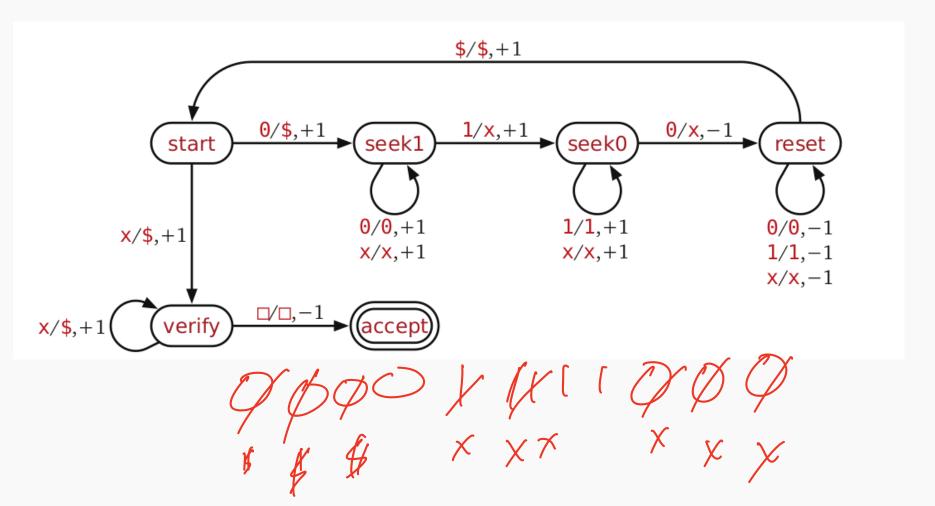
Push-down Auto-mata

What is the context-free grammar of the following push-down automata:



Turing machines

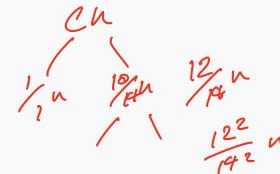
You have the following Turing machine diagram that accepts a particular language whose alphabet $\Sigma = \{0,1\}$. Please describe the language.

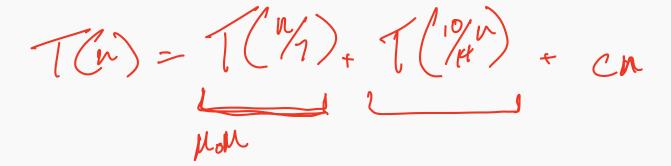


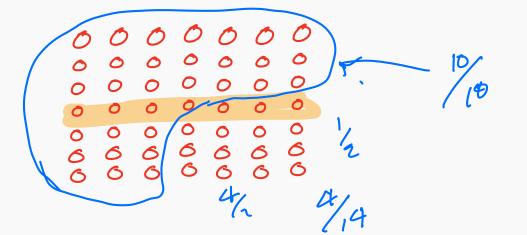
Linear Time Selection

Recall the linear time selection logarithm that uses the medians of medians. I use the same algorithm, but instead of lists of size 5, I break the array into lists of size 7 and do the median-of-medians as normal. The running time for my new algorithm is:

- (a) $O(\log(n))$
- (b) O(n)
- (c) $O(n\log(n))$
- (d) $O(n^2)$
- (e) None of the above







Linear Time Selection

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- (c) $O(n\log(n))$
- (d) $O(n^2)$
- (e) None of the above

Why did we choose lists of size 5? Will lists of size 3 work?

(Hint) Write a recurrence to analyze the algorithm's running time if we choose a list of size *k*.

Graph Exploration

We looked at the BasicSearch algorithm:

```
Explore(G,u):
     Visited[1..n] \leftarrow FALSE
    // ToExplore, S: Lists
    Add u to ToExplore and to S
     Visited[u] \leftarrow TRUE
    while (ToExplore is non-empty) do
          Remove node x from ToExplore
          for each edge xy in Adj(x) do
               if (Visited[y] = FALSE)
                    Visited[y] \leftarrow TRUE
                    Add y to ToExplore
                    Add y to S
    Output S
```

We said that if <u>ToExplore</u> was a:

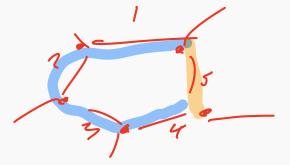
- Stack, the algorithm is equivalent to
- Queue, the algorithm is equivalent to

What if the algorithm was written recursively (instead of the while loop, you recursively call explore). What would the algorithm be equivalent to?

Minimum Spanning Trees

Let G = (V,E) be a connected, undirected graph with edge weights w, such that the weights are distinct, i.e., no two edges have the same weight. Which of the following is necessarily true about a minimum spanning tree of G?

- (a) If T_1 and T_2 are MSTs of G then $T_1 = T_2$, i.e., the MST is unique.
- (b) There are MSTs T_1 and T_2 such that $T_1 \neq T_2$ i.e, MST is not unique.
- (c) There is an edge *e* that is **unsafe** that belongs to a MST.
- (d) There is a **safe** edge that does not belong to a MST of G.



Consider the two problems:

Problem: 3SAT

Instance: Given a CNF formula φ with n variables,

and k clauses

Question: Is there a truth assignment to the vari-

ables such that φ evaluates to true

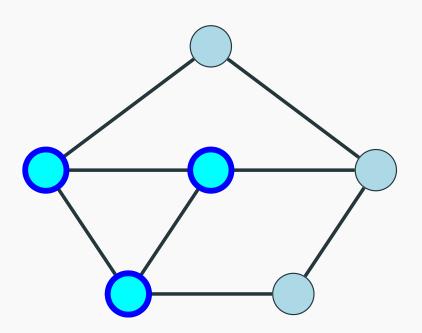
Problem: Clique

Instance: A graph G and an integer k.

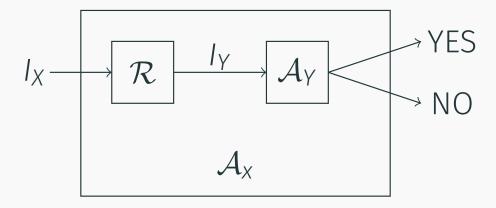
Question: Does G has a clique of size $\geq k$?

Reduce 3SAT to CLIQUE

Given a graph *G*, a set of vertices *V'* is: clique: every pair of vertices in *V'* is connected by an edge of *G*.



Bust out the reduction diagram:



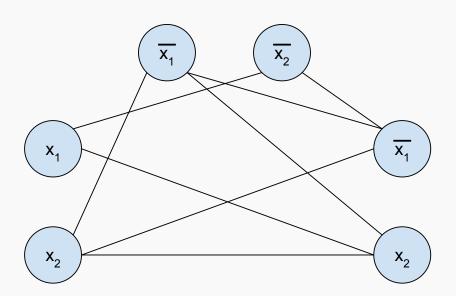
Some thoughts:

- Clique is a fully connected graph and very similar to the independent set problem
- We want to have a clique with all the satisfying literals
 - · Can't have literal and its negation in same clique
 - Only need one satisfying literal per clique

- Nodes in G are organized in k groups of nodes. Each triple corresponds to one clause.
- The edges of G connect all but:
 - nodes in the same triple
 - nodes with contradictory labels $(x_1 \text{ and } \overline{x_1})$

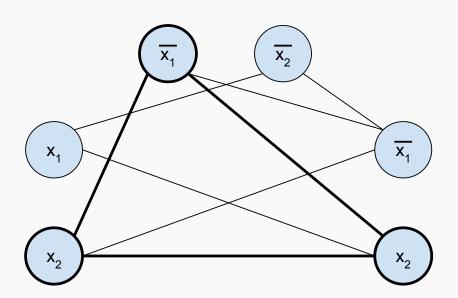
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$$\varphi = (x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2}) \land (\overline{x_1} \lor x_2)$$



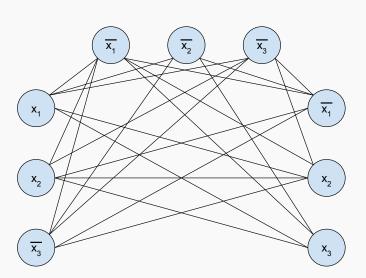
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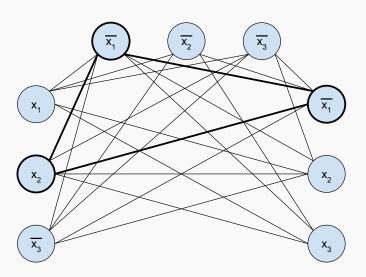
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$$\varphi = (x_1 \vee x_2 \vee \overline{x_3}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee x_2 \vee x_3)$$



- Nodes in G are organized in k groups of nodes. Each triple corresponds to one clause.
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$$\varphi = (x_1 \vee x_2 \vee \overline{x_3}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee x_2 \vee x_3)$$



3SAT to Independent Set Reduction

Very similar to 3SAT to independent set reduction:

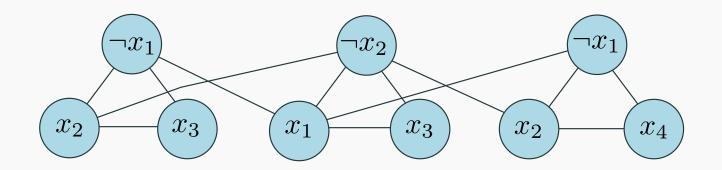


Figure 1: Graph for $\varphi = (\neg x_1 \lor x_2 \lor x_3) \land (x_1 \lor \neg x_2 \lor x_3) \land (\neg x_1 \lor x_2 \lor x_4)$

Savitch's Theorem

One last thought before you go....

Proved by Walter Savitch in

Lemma

Savitch's Theroem: NSPACE $(f(n)) \subseteq DSPACE (f(n)^2)$

One last thought before you go....

Proved by Walter Savitch in

Lemma

Savitch's Theroem: NSPACE $(f(n)) \subseteq DSPACE (f(n)^2)$

Idea behind the proof:

- STCON: finds whether there is a path between two vertices in $O\left((\log(n))^2\right)$ space
- Convert a nondeterministic Turing machine that takes f(n) space into a configuration graph G_x^M
 - We know the tape can decide x in f(n) space. Therefore there are $2^{O(f(n))}$ configurations
 - Therefore G_X^M has $2^{O(f(n))}$ vertices
- A deterministic Turing machine can run STCON on that graph resulting in $O\left(\left(\log\left(2^{O(f(n))}\right)\right)^2\right) \equiv O\left(f(n)^2\right)$ space

Farewell

"Would you tell me, please, which way I ought to go from here?"

"That depends a good deal on where you want to get to," said the Cat.

"I don't much care where—" said Alice.

"Then it doesn't matter which way you go," said the Cat.

"—so long as I get somewhere," Alice added as an explanation.

"Oh, you're sure to do that," said the Cat, "if you only walk long enough."

-Lewis Carroll, Alice's Adventures in Wonderland