

A **subsequence** of a sequence (for example, an array, linked list, or string), obtained by removing zero or more elements and keeping the rest in the same sequence order. A subsequence is called a **substring** if its elements are contiguous in the original sequence. For example:

- **SUBSEQUENCE**, **UBSEQU**, and the empty string ε are all substrings (and therefore subsequences) of the string **SUBSEQUENCE**;
- **SBSQNC**, **SQUEE**, and **EEE** are all subsequences of **SUBSEQUENCE** but not substrings;
- **QUEUE**, **EQUUS**, and **DIMAGGIO** are not subsequences (and therefore not substrings) of **SUBSEQUENCE**.

Describe recursive backtracking algorithms for the following problems. *Don't worry about running times.*

1. Given an array $A[1..n]$ of integers, compute the length of a **longest increasing subsequence**. A sequence $B[1..\ell]$ is *increasing* if $B[i] > B[i-1]$ for every index $i \geq 2$.

For example, given the array

$\langle 3, \underline{1}, \underline{4}, 1, \underline{5}, 9, 2, \underline{6}, 5, 3, 5, \underline{8}, \underline{9}, 7, 9, 3, 2, 3, 8, 4, 6, 2, 7 \rangle$

your algorithm should return the integer 6, because $\langle 1, 4, 5, 6, 8, 9 \rangle$ is a longest increasing subsequence (one of many).

2. Suppose we have a river and on either side are a number of cities numbered from 1 to n (North side: $N[1..n]$, South side: $S[1..n]$). The city planner wants to connect certain cities together using bridges and has a list of the desired crossings (x is a $2 \times k$ array where k is the number of planned bridges). Unfortunately, as we know, bridges cannot cross one-another over water so the city planner must focus on building the most bridges from his plan that do not intersect. Describe an algorithm that finds the maximum number of non-intersecting bridges.

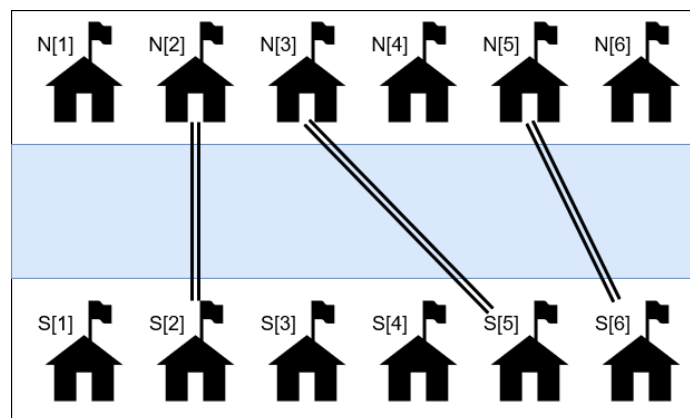


Figure 1. Assuming $n = 6$, $x = \begin{bmatrix} 1 & 5 & 6 & 2 & 3 \\ 4 & 6 & 1 & 2 & 5 \end{bmatrix}$, then the output should be 3 as shown above.

3. Given an array $A[1..n]$ of integers, compute the length of a **longest decreasing subsequence**. A sequence $B[1..\ell]$ is *decreasing* if $B[i] < B[i-1]$ for every index $i \geq 2$.

For example, given the array

$\langle 3, 1, 4, 1, 5, \underline{9}, 2, \underline{6}, 5, 3, \underline{5}, 8, 9, 7, 9, 3, 2, 3, 8, \underline{4}, 6, \underline{2}, 7 \rangle$

your algorithm should return the integer 5, because $\langle 9, 6, 5, 4, 2 \rangle$ is a longest decreasing subsequence (one of many).

4. Given an array $A[1..n]$ of integers, compute the length of a **longest alternating subsequence**. A sequence $B[1..\ell]$ is *alternating* if $B[i] < B[i-1]$ for every even index $i \geq 2$, and $B[i] > B[i-1]$ for every odd index $i \geq 3$.

For example, given the array

$\langle \underline{3}, \underline{1}, \underline{4}, \underline{1}, \underline{5}, 9, \underline{2}, \underline{6}, \underline{5}, 3, 5, \underline{8}, 9, \underline{7}, \underline{9}, \underline{3}, 2, 3, \underline{8}, \underline{4}, \underline{6}, \underline{2}, \underline{7} \rangle$

your algorithm should return the integer 17, because $\langle 3, 1, 4, 1, 5, 2, 6, 5, 8, 7, 9, 3, 8, 4, 6, 2, 7 \rangle$ is a longest alternating subsequence (one of many).

To think about later:

4. Given an array $A[1..n]$ of integers, compute the length of a longest **convex** subsequence of A . A sequence $B[1..l]$ is *convex* if $B[i] - B[i-1] > B[i-1] - B[i-2]$ for every index $i \geq 3$.

For example, given the array

$\langle \underline{3}, \underline{1}, 4, \underline{1}, 5, 9, \underline{2}, 6, 5, 3, \underline{5}, 8, \underline{9}, 7, 9, 3, 2, 3, 8, 4, 6, 2, 7 \rangle$

your algorithm should return the integer 6, because $\langle 3, 1, 1, 2, 5, 9 \rangle$ is a longest convex subsequence (one of many).

5. Given an array $A[1..n]$, compute the length of a longest **palindrome** subsequence of A . Recall that a sequence $B[1..l]$ is a *palindrome* if $B[i] = B[l - i + 1]$ for every index i .

For example, given the array

$\langle \underline{3}, 1, 4, 1, 5, 9, \underline{2}, 6, 5, \underline{3}, 5, 8, \underline{9}, \underline{7}, \underline{9}, \underline{3}, \underline{2}, \underline{3}, 8, 4, 6, 2, 7 \rangle$

your algorithm should return the integer 9, because $\langle 3, 2, 3, 9, 7, 9, 3, 2, 3 \rangle$ is a longest palindrome subsequence (there may be others).