## **CS202-HW1**(Utku Kurtulmus-21903025)

## **Question 1**

```
a) Take c = 20

Then ==> 8x^4 + 5x^3 + 7 \le 20x^5

==> -20x^5 + 8x^4 + 5x^3 + 7 \le 0

==> (x-1)(-20x^4 - 12x^3 - 7x^2 - 7x - 7) \le 0

==>(x-1)(20x^4 + 12x^3 + 7x^2 + 7x + 7) >= 0
```

Notice that for x > 0 the right multiplier of the left hand is always positive, and for x > 1 the left side is always positive. For c = 20 and n0 = 1, we showed that  $n^5$  is a upper bound of f(n). Hence,  $F(n) = O(n^5)$ .

b) the array [ 22, 8, 49, 25, 18, 30, 20, 15, 35, 27]

#### **Selection Sort**

```
Note: [unsorted | sorted]
```

//find maximum element in unsorted region, swap it with the end of the element at //unsorted region. Update the size of unsorted value.

```
==> [ <u>22</u>, 8, 49, 25, 18, 30, 20, 15, 35, 27 |]

Max Element = 22,

==> [ 22, <u>8</u>, 49, 25, 18, 30, 20, 15, 35, 27 |]

Max Element = 22,

==> [ 22, 8, <u>49</u>, 25, 18, 30, 20, 15, 35, 27 |]

Max Element = 49,

*

*
```

==> [ 22, 8, 49, 25, 18, 30, 20, 15, 35, <u>27</u> |]

Max Element = 49,

```
Swap, Update
```

Max Element = 22,

\*

\*

\*

Max Element = 35

Swap, Update

\*

\*

\*

//From now on I'll show only last swap/update steps since the logic is the same and It //will take too much space

#### **BubbleSort**

Note: [unsorted | sorted]

//The idea is similar to selection sort, we will try to put the biggest element to the //end but this time we will **compare a pair of data** and **swap them if the left hand side** //**is bigger than the right side**.

- ==> [ **22, 8**, 49, 25, 18, 30, 20, 15, 35, 27 |]
- ==> [ 8, **22, 49**, 25, 18, 30, 20, 15, 35, 27 |]
- ==> [ 8, 22, 49, 25, 18, 30, 20, 15, 35, 27 |]
- ==> [8, 22, 25, 49, 18, 30, 20, 15, 35, 27 |]
- ==> [ 8, 22, 25, 18, 49, 30, 20, 15, 35, 27 |]
- ==> [8, 22, 25, 18, 30, 49, 20, 15, 35, 27 |]
- ==> [8,22,25,18,30,20,49,15,35,27 |]
- ==> [ 8, 22, 25, 18, 30, 20, 15, 49, 35, 27 |]
- ==> [ 8, 22, 25, 18, 30, 20, 15, 35, 49, 27 |]
- ==> [ **8, 22**, 25, 18, 30, 20, 15, 35, 27, | 49]
- ==> [ 8, **22, 25**, 18, 30, 20, 15, 35, 27, | 49]
- ==> [ 8, 22, **25, 18**, 30, 20, 15, 35, 27, | 49]
- ==> [ 8, 22, 18, **25, 30**, 20, 15, 35, 27, | 49]
- ==> [ 8, 22, 18, 25, **30, 20**, 15, 35, 27, | 49]
- ==> [ 8, 22, 18, 25, 20, **30, 15**, 35, 27, | 49]
- ==> [ 8, 22, 18, 25, 20, 15, **30, 35**, 27, | 49]
- ==> [ 8, 22, 18, 25, 20, 15, 30, **35, 27**, | 49]
- ==> [ **8, 22**, 18, 25, 20, 15, 30, 27, | 35, 49]
- ==> [ 8, **22, 18**, 25, 20, 15, 30, 27, | 35, 49]
- ==> [ 8, 18, **22, 25**, 20, 15, 30, 27, | 35, 49]
- ==> [ 8, 18, 22, **25, 20**, 15, 30, 27, | 35, 49]

- ==> [ 8, 18, 22, 20, **25, 15**, 30, 27, | 35, 49]
- ==> [ 8, 18, 22, 20, 15, **25, 30**, 27, | 35, 49]
- ==> [ 8, 18, 22, 20, 15, 25, **30, 27**, | 35, 49]
- ==> [ **8, 18**, 22, 20, 15, 25, 27, | 30, 35, 49]
- ==> [ 8, **18, 22**, 20, 15, 25, 27, | 30, 35, 49]
- ==> [ 8, 18, **22, 20**, 15, 25, 27, | 30, 35, 49]
- ==> [ 8, 18, 20, **22, 15**, 25, 27, | 30, 35, 49]
- ==> [ 8, 18, 20, 15, **22, 25**, 27, | 30, 35, 49]
- ==> [ 8, 18, 20, 15, 22, **25, 27**, | 30, 35, 49]
- ==> [ **8, 18**, 20, 15, 22, 25, | 27, 30, 35, 49]
- ==> [ 8, **18, 20**, 15, 22, 25, | 27, 30, 35, 49]
- ==> [ 8, 18, **20, 15**, 22, 25, | 27, 30, 35, 49]
- ==> [ 8, 18, 15, **20, 22**, 25, | 27, 30, 35, 49]
- ==> [ 8, 18, 15, 20, **22, 25**, | 27, 30, 35, 49]
- ==> [ **8, 18**, 15, 20, 22, | 25, 27, 30, 35, 49]
- ==> [ 8, **18, 15**, 20, 22, | 25, 27, 30, 35, 49]
- ==> [ 8, 15, **18, 20**, 22, | 25, 27, 30, 35, 49]
- ==> [ 8, 15, 18, **20, 22**, | 25, 27, 30, 35, 49]
- ==> [ **8, 15**, 18, 20, | 22, 25, 27, 30, 35, 49]
- ==> [ 8, **15, 18,** 20, | 22, 25, 27, 30, 35, 49]
- ==> [ 8, 15, **18, 20,** | 22, 25, 27, 30, 35, 49]
- ==> [ 8, 15, 18, 20, 22, 25, 27, 30, 35, 49] //Since we didn't do any swap, we're done.

## **Question 2**

## Main.cpp output, dijkstra.

```
[utku.kurtulmus@dijkstra HWl dijkstra]$ make
g++ sorting.cpp main.cpp -o hwl
[utku.kurtulmus@dijkstra HWl dijkstra]$ ./hwl
Calling the insertion sort.....
Number of key comparisons: 73
Number of data moves: 88
contents of the array: 1 2 4 5 6 7 8 9 11 12 13 16 16 17 18 20
Calling the bubble sort.....
Number of key comparisons: 110
Number of data moves: 174
contents of the array: 1 2 4 5 6 7 8 9 11 12 13 16 16 17 18 20
Calling the merge sort.....
Number of key comparisons: 47
Number of data moves: 128
contents of the array: 1 2 4 5 6 7 8 9 11 12 13 16 16 17 18 20
     _____
Calling the quick sort.....
Number of key comparisons: 50
Number of data moves: 125
contents of the array: 1 2 4 5 6 7 8 9 11 12 13 16 16 17 18 20
[utku.kurtulmus@dijkstra HWl dijkstra]$
```

# **Algorithm Analysis Output, (MyComputer)**

## **Random Array**

C:\Users\ut	kuk\OneDrive\Masa <sup>3</sup> st <sup>3</sup> \Ders\cs202	\HW1\HW1_Sorting\bir	\Debug\HW1_Sorting.exe
promise on the		n vo 90 (**2000)	5650L 984 19358
CASE: Rando	m Array		
Analysis of	Insertion Sort		
	ElapsedTime(ms)	compCount	moveCount
5000	22	6397319	6402318
10000	67	25087950	25097949
15000	145	56094023	56109022
20000	256	100008508	100028507
25000	383	155648483	155673482
30000	601	225552422	225582421
35000	750	304313998	304348997
40000	991	398672715	398712714
	772	333372723	33071271
A1	Bb-1- C+		
	Bubble Sort	compCount	mayaCayat
	ElapsedTime(ms)	compCount 12486175	moveCount
5000	75		19176960
10000	284	49966080	75233853
15000	634	112489944	168237072
20000	1126	199948959	299965527
25000	1737	312473639	466870452
30000	2483	449935230	676567269
35000	3348	612480847	912836997
40000	4388	799950597	1195898148
Analysis of			
	ElapsedTime(ms)		moveCount
5000	0	55176	123616
10000	2	120490	267232
15000	3	189262	417232
20000	4	260957	574464
25000	5	333960	734464
30000	6	408582	894464
35000	8	484377	1058928
40000	10	561800	1228928
Analysis of	Ouick Sort		
ArraySize	ElapsedTime(ms)	compCount	moveCount
5000	1	75892	116775
10000	1	154289	237460
15000	1	235751	345057
20000	2	326930	518112
25000	3	422066	701546
30000	3	567272	939524
35000	4	630932	968971
40000	4	718896	1064699
10000		710050	1004055

## **Almost Sorted Array**

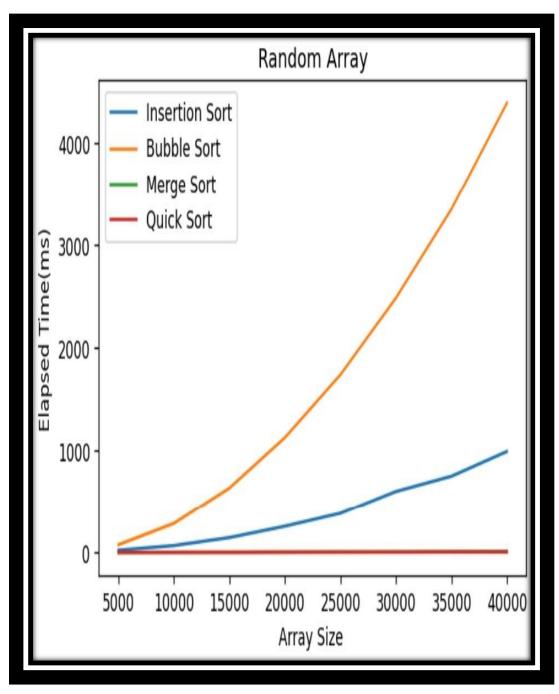
CASE: Almos	t Sorted Array		
	Insertion Sort		
ArraySize	ElapsedTime(ms)	compCount	moveCount
5000	2	771965	776964
10000	8	3288505	3298504
15000	18	7152715	7167714
20000	27	11179787	11199786
25000	48	19544643	19569642
30000	72	29242049	29272048
35000	88	35670985	35705984
40000	93	38707461	38747460
A CONTRACTOR OF THE PARTY OF TH			
Analysis of	Bubble Sort		
ArraySize	ElapsedTime(ms)	compCount	moveCount
5000	30	12488589	2300898
10000	124	49970910	9835518
15000	272	112377540	21413148
20000	479	199960839	33479364
25000	752	312039569	58558932
30000	1097	449737544	87636150
35000	1450	608339619	106907958
40000	1800	765936374	116002386
40000	1866	703930374	110002380
Analysis of	Manga Cont		7.7.7
	ElapsedTime(ms)		
ArraySize			moveCount
5000	1	51125	123616
10000	1	111083	267232
15000	2	173694	417232
20000	2	237876	574464
25000	4	308858	734464
30000	5	379022	894464
35000	7	435514	1058928
40000	8	483003	1228928
Analysis of			
ArraySize	ElapsedTime(ms)	compCount	moveCount
5000	1	349821	185452
10000	1	645895	467113
15000	2	853154	745382
20000	4	1198840	1277869
25000	4	1514562	1523612
30000	5	1729288	2299925
35000	12	5428614	1795492
40000	53	27702093	1630652

## **Almost Unsorted Array**

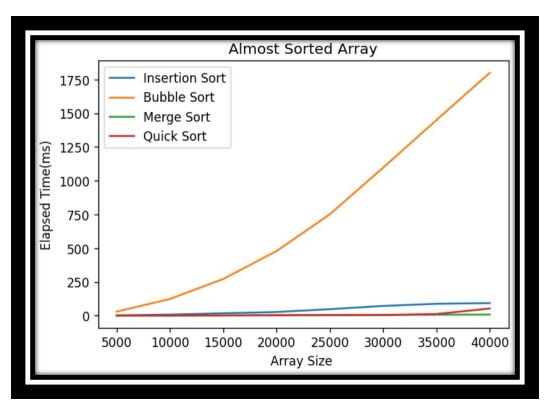
CASE: Almost Unsorted Array						
	Insertion Sort					
ArraySize	ElapsedTime(ms)	compCount	moveCount			
5000	31	11779841	11784840			
10000	117	46912673	46922672			
15000	252	105301027	105316026			
20000	456	188897581	188917580			
25000	712	293409761	293434760			
30000	1022	421377009	421407008			
35000	1405	577429883	577464882			
40000	1848	760081839	760121838			
20191391391391						
Analysis of	Bubble Sort					
ArraySize	ElapsedTime(ms)	compCount	moveCount			
5000	53	12497500	35324526			
10000	205	49995000	140708022			
15000	463	112492500	315858084			
20000	832	199989999	566632746			
25000	1307	312487500	880154286			
30000	1883	449985000	1264041030			
35000	2557	612482500	1732184652			
40000	3326	799980000	-2014841776			
40000	3320	733300000	2014041//0			
Analysis of	Merge Sort					
ArraySize	ElapsedTime(ms)	compCount	moveCount			
5000	1	49547	123616			
10000	1	108691	267232			
15000	2	172531	417232			
20000	2	237617	574464			
25000	3	306583	734464			
30000	5					
35000 35000	6	376312	894464			
CONTRACTOR OF THE PARTY OF THE		435721 484490	1058928			
40000	8	484490	1228928			
A1	Out the Court					
Analysis of	The state of the s	2000				
ArraySize	ElapsedTime(ms)	compCount	moveCount			
5000	0	121483	191358			
10000	1	367813	585540			
15000	1	571278	892085			
20000	2	568573	914815			
25000	4	1055059	1727286			
30000	3	873315	1406946			
35000	14	4944236	7538032			
40000	73	27405350	41251057			

## **Question 3**

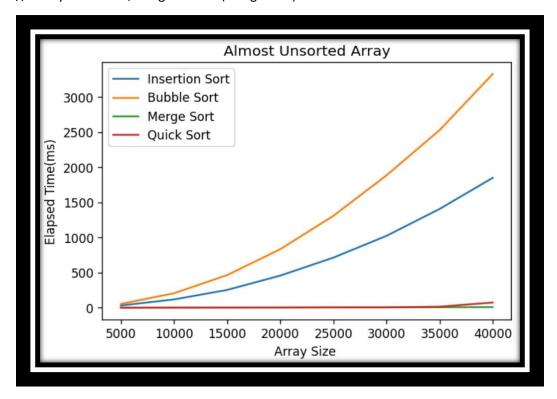
## **PLOTS**



//Merge and Quick Sort almost have the same behavior, so we can't clearly see Merge Sort //here.



//Now you can see, the green line (Merge Sort).



In terms of insertion sort, We had great experimental results to observe it's behavior. In the best case of the (already sorted array) insertion sort, we know that time complexity is o(N) since we won't move any data and just do one traversal. We can see similar behavior on the graph of almost sorted array. It's even seems like a constant time complexity due to the fact that bubble sort increasing dramatically, it seems like constant compared to bubble sort. But if we could get closer to the plot we would see it's increasing linearly. You can also look the empirical data on question 2 to confirm it. Now in the average and worst case the complexity is o(N^2) but of course in the worst case (unsorted array) it takes more time to sort the data compared to average (random array) case.

In terms of bubble sort, We haven't able to observe the best case perfectly (sorted array) since the array wasn't fully sorted; we had to do swap operations, and even one swap operation will cause another traversal. We expected that in the best case time complexity would be o(N) since we would do one traversal and we are done. In terms of the average and worst case we are satisfied with the results. We can clearly see that the time complexity is O(n^2). To see it more clearly you can look to the empirical data on Q2. When the array size doubled, the elapsed time was multiplied by 2^2. This is true for the all cases (Almost sorted-unsorted, random). However, the total time has changed in these 3 cases. For instance, in the almost sorted array we had shorter elapsed time results whereas in the random and unsorted arrays we had longer. One interesting thing that I can't fully understand we had slightly higher elapsed time in random array compared to almost unsorted array, however we did more data moves in almost unsorted array. We even had integer overflow for the array size 40000. And comp counts are almost identical. So maybe my computer was working faster in the almost unsorted array case, I am not sure.

In terms of quick and merge sort, I didn't find this experiment enough to observe their behaviors due to small array sizes. But still, the data on experiment 2 gives good results in terms of number of key comparisons and data moves. Merge sort is O(n\*logn) in all cases, and we can see similar behavior on question 2. On the plot both merge and quick sort seems like constant time O(1) because of the bubble sort took too much time. I also run this code on Dijkstra machine and elapsed time results was just a joke (I.e 0,10,0,0,0,10....) but the key comparisons and data moves were similar. Hence, I believe observing the key comparisons and data moves is better than the elapsed time. For quicksort, we know it is O(n^2) in the worst case (already sorted array) when we choose the first element as pivot. And for average and best case it is O(n\*logn) similar to merge sort. In the experiment we found that Quicksort was good for random array case. And for almost unsorted and almost sorted array cases it had similar behavior and they were both worse than random array case. We expected this result for the almost sorted array. For the almost unsorted array, the number of key comparisons and data moves wasn't consistent with the array size, for instance when we increased the array size from 25000 to 30000 elapsed time, key comp, and data move results decreased. So, It is important how the array formed after we call the 'createAlmostUnsortedArray' function. Furthermore, for the almost sorted and unsorted arrays, elapsed time started to increase dramatically after a certain array size (>35000). I believe to observe the behavior of these algoritms, we should have bigger array sizes, so that small changes in elapsed time due to other reasons (heating etc.) wouldn't have a considerable effect on it and we would have clearer results.