

```
with(GraphTheory) :
G := Graph(5, {{1, 2}, {2, 3}, {3, 4}, {4, 1}, {3, 5}, {4, 5}});
```

(1)

*Graph 1: an undirected unweighted graph with 5 vertices and 6 edge(s)*

```
H := Graph(5, {[1, 2], [2, 3], [3, 4], [4, 3], [4, 1], [3, 5], [4, 5]});
```

(2)

*Graph 2: a directed unweighted graph with 5 vertices and 7 arc(s)*

```
IsEulerian(G);
```

(3)

*false*

```
IsPlanar(G,'Faces');
```

(4)

*true*

```
Faces;
```

(5)

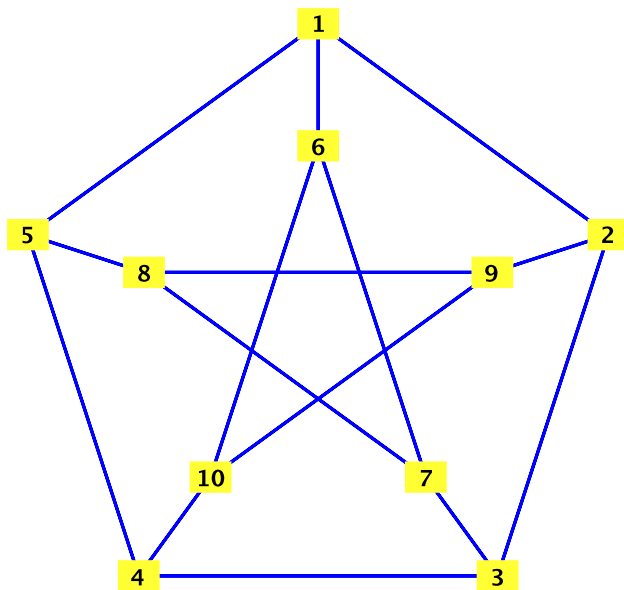
[[4, 1, 2, 3], [3, 2, 1, 4, 5], [4, 3, 5]]

```
P := SpecialGraphs[PetersenGraph]( );
```

(6)

*Graph 3: an undirected unweighted graph with 10 vertices and 15 edge(s)*

```
DrawGraph(P);
```



```
IsPlanar(P);
```

(7)

*false*

```
IsVertexColorable(P, 3,'C')
```

(8)

*true*

C;

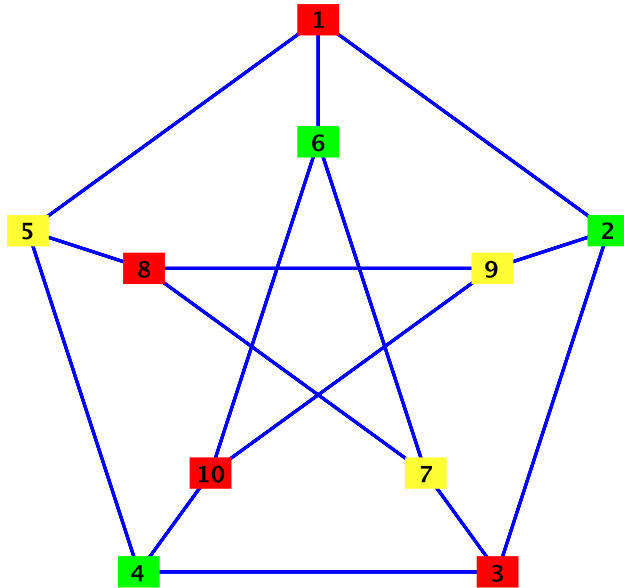
[[1, 3, 8, 10], [2, 4, 6], [5, 7, 9]]

(9)

HighlightVertex(P, [1, 3, 8, 10], red);

HighlightVertex(P, [2, 4, 6], green);

DrawGraph(P)



CP := ChromaticPolynomial(P, lambda);

$\lambda (\lambda - 1) (\lambda - 2) (\lambda^7 - 12 \lambda^6 + 67 \lambda^5 - 230 \lambda^4 + 529 \lambda^3 - 814 \lambda^2 + 775 \lambda - 352)$

(10)

eval(CP, lambda = 3);

120

(11)

eval(CP, lambda = 2);

0

(12)

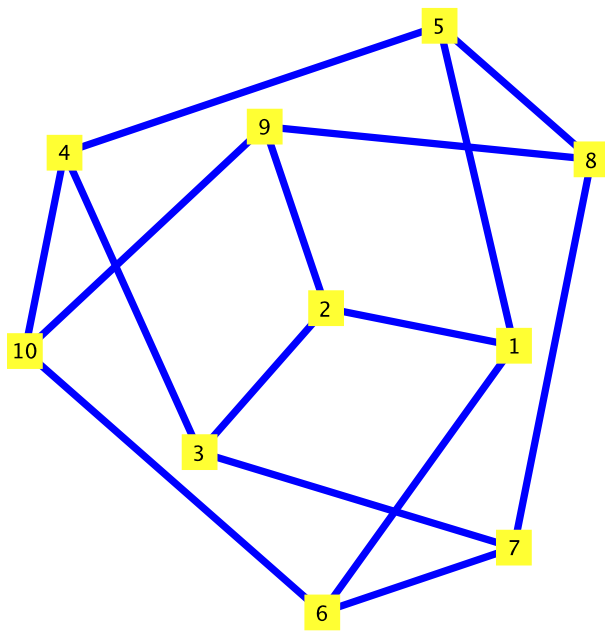
with(SpecialGraphs) :

P := PetersenGraph( );

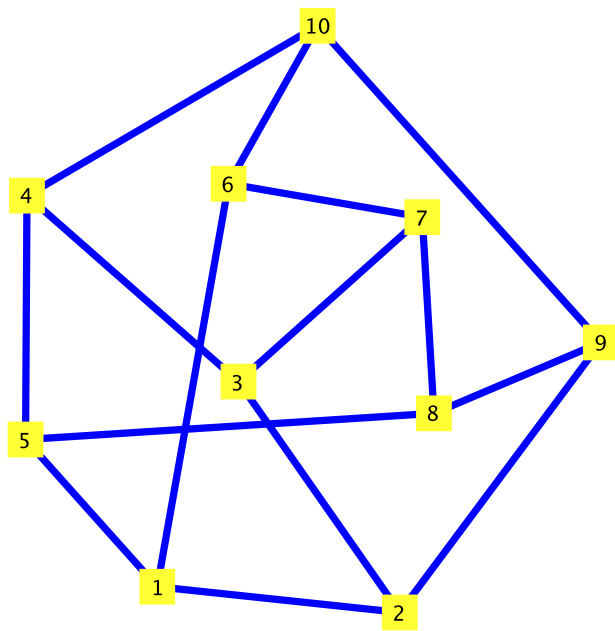
Graph 4: an undirected unweighted graph with 10 vertices and 15 edge(s)

(13)

DrawGraph(P, style = spring);



*DrawGraph(P, style = spring, redraw);*

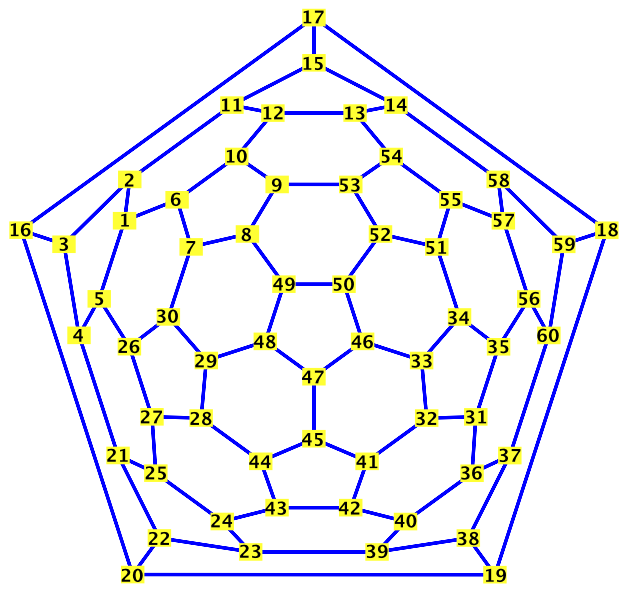


$S := \text{SoccerBallGraph}(\ );$

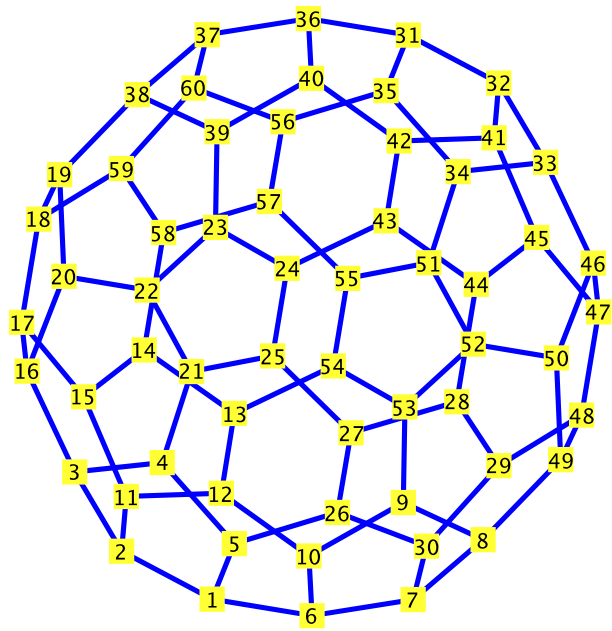
*Graph 5: an undirected unweighted graph with 60 vertices and 90 edge(s)*

$\text{DrawGraph}(S);$

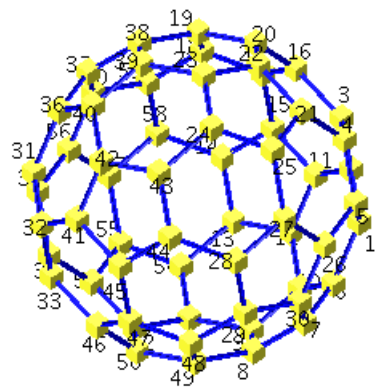
**(14)**



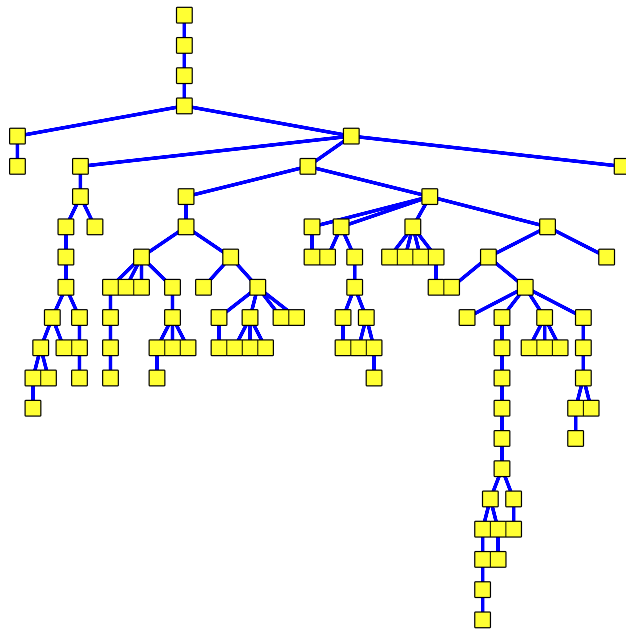
*DrawGraph(S, style = spring);*



*DrawGraph(S, style = spring, dimension = 3);*



```
with(RandomGraphs) :  
T := RandomTree(100) :  
DrawGraph(T)
```



*#KRUSKAL'S ALGORITHM*

*with( GraphTheory ) :*

*G := Graph(6, { [ {1, 2}, 2], [ {2, 3}, 3], [ {3, 4}, 2], [ {1, 4}, 3], [ {4, 5}, 2], [ {5, 6}, 3], [ {4, 6}, 2], [ {2, 5}, 1], [ {1, 6}, 2] });*

*T := MinimalSpanningTree(G);*

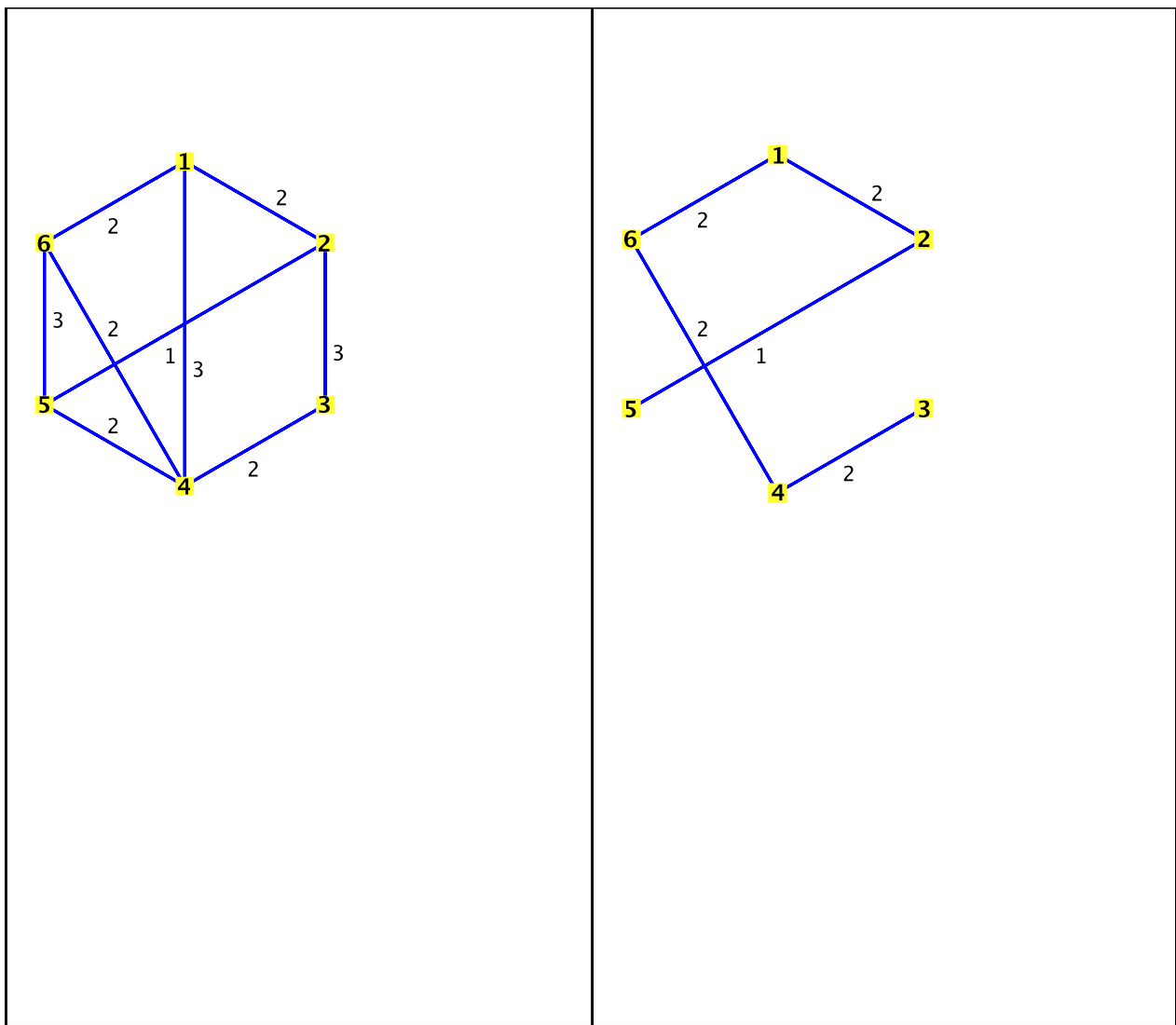
*Graph 6: an undirected weighted graph with 6 vertices and 9 edge(s)*

*Graph 7: an undirected weighted graph with 6 vertices and 5 edge(s)*

*DrawGraph( [G, T], style=circle);*

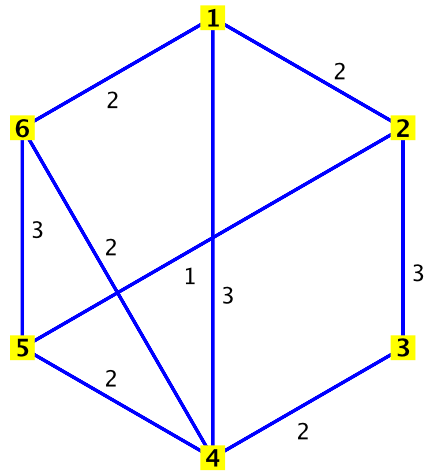
**(15)**





*KruskalsAlgorithm*( $G$ , *animate*);

Input Graph



At each iteration Kruskal's Algorithm adds the cheapest edge that doesn't create a cycle in the tree.