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# What is Eclipse WindowBuilder?

- Eclipse WindowBuilder is a bi-directional Java GUI designer plugin for Eclipse.
- It is bi-directional because the developer can easily move between a Drag n'
   Drop designer and the generated code.
- WindowBuilder is composed of Stardard Window Toolkit (SWT) Designer and Swing Designer

# What is Eclipse WindowBuilder?

 It is possible to add controls using drag-and-drop and add event handlers to those controls

- WindowBuilder is also able to work with the different Eclipse-based IDEs
- The plug-in builds an abstract syntax tree (AST) to navigate the source code

# What is Eclipse WindowBuilder?

- Generated code doesn't require any additional libraries to compile and run, it can be used without having WindowBuilder installed
- Code can be manually edited anywhere
- It allows most user refactorings (move, rename and subdivide methods without problems)

# WindowBuilder History

1991 - Original release from Smalltalk/V by Cooper & Peters

1993 - VisualSmalltalk release by ObjectShare 1994 - VisualAge Smalltalk release by ObjectShare

1997 - VisualAge Smalltalk release by Instantiations

2003 - New Eclipse/Java version for SWT/RCP (SWT Designer)

# WindowBuilder History

2004 – Swing support added (Swing Designer)

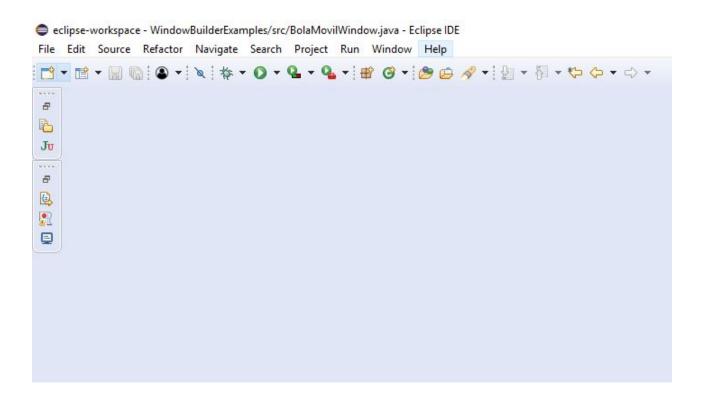
2006 - Google Web Toolkit (GWT) support added (GWT Designer)

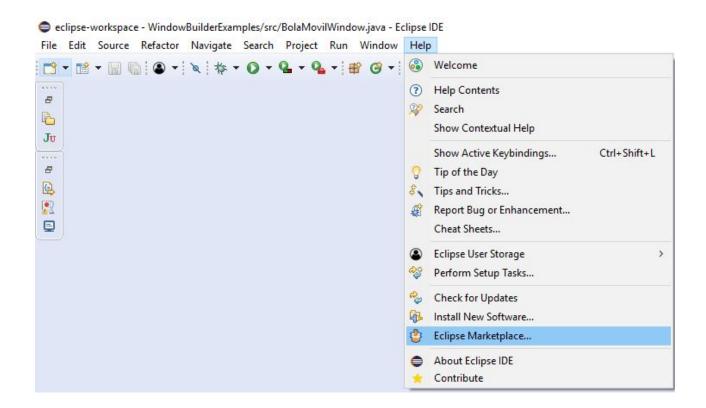
2009 - Eclipse community awarded for the best Commercial Add-on

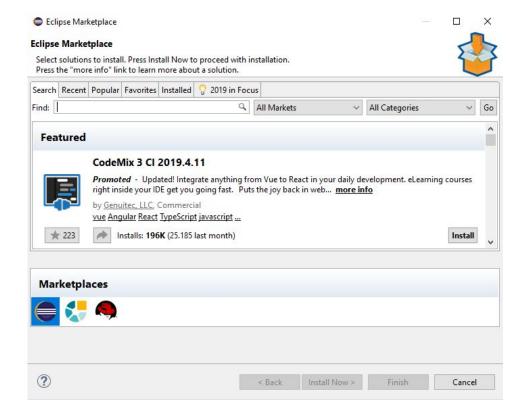
2010 - Acquired by Google and released free to the world

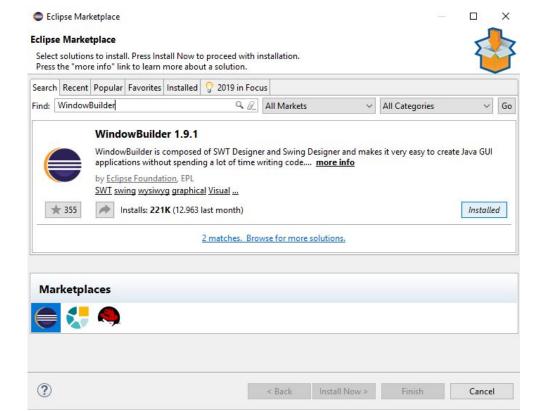
1. Install some flavor of Eclipse

2. Install from the eclipse MarketPlace



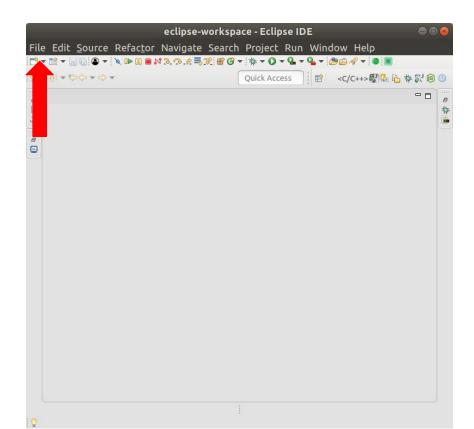


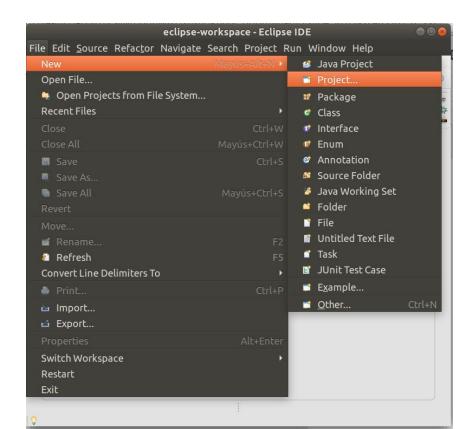


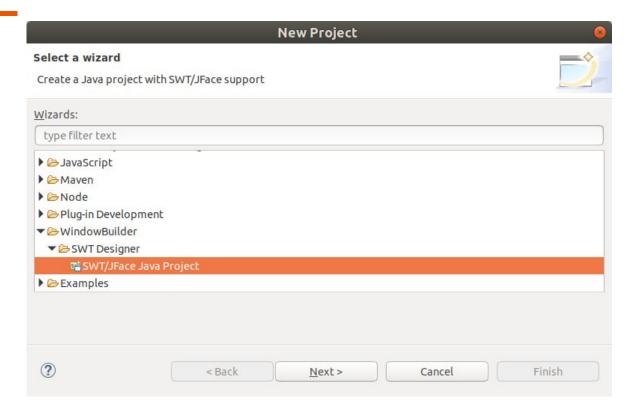


File -> New -> Project -> WindowBuilder -> SWT Designer -> SWT/JFace Java
 Project

- This makes all the necessary JARs and native libraries to be included by the IDE itself



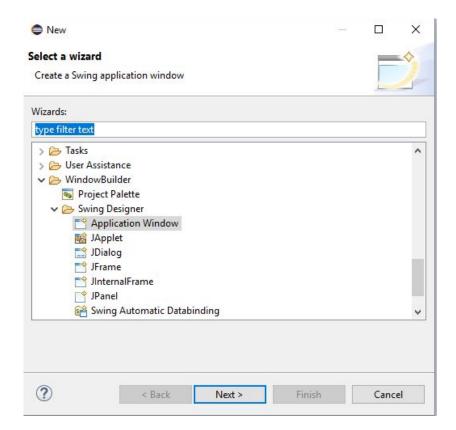


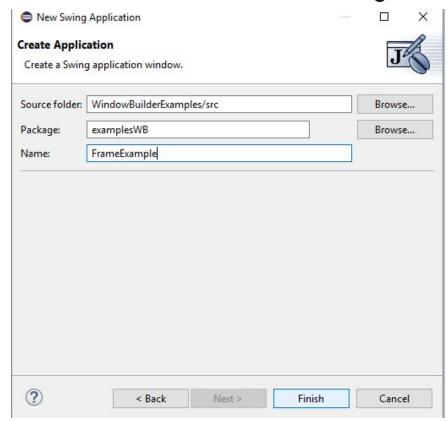


 Other Way it's to select "Other" -> "WindowBuilder", and create a new SWT/JFace Java Project

This makes all the necessary JARs and native libraries to be included by the IDE itself





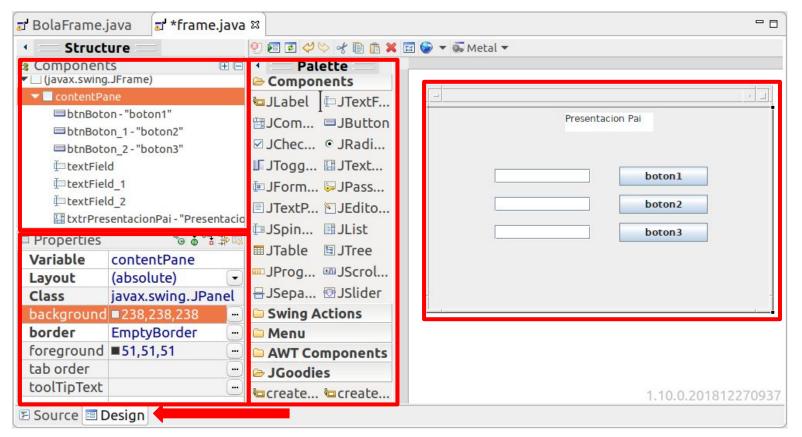


#### **Source View**

- -As the regular Java view
- -The code can be edited manually
- -Appears the generated code automatically

```
eclipse-workspace - Practica9/src/practica9/BolaFrame.java - Eclipse IDE 🔘 🔘 🔘
File Edit Source Refactor Navigate Search Project Run Window Help
0 - 6 - 6 - 0 -
                                                  <C/C++>製品品物製圖
                                    Ouick Access
  ™ BolaFrame.java 🖾
       package practica9;
     3⊕ import java.awt.Color;
   № 14 public class BolaFrame extends JFrame {
           private FondoBolaPanel fondoBolas;
    16
    17
           private ButtonPanel fondoBotones;
    18
    19⊝
    20
            * @param c Controlador
    21
            * @param
     22
            * @return
    23
           public void setButtonsController(BolaController c) {
    249
               fondoBotones.conectaControlador(c);
             @param index Indice
            * @return Size
           public int getBolaSize(int index) {
               return fondoBolas.getBolaSize(index);
   Writable
                          Smar...sert
```

# **Desing View**

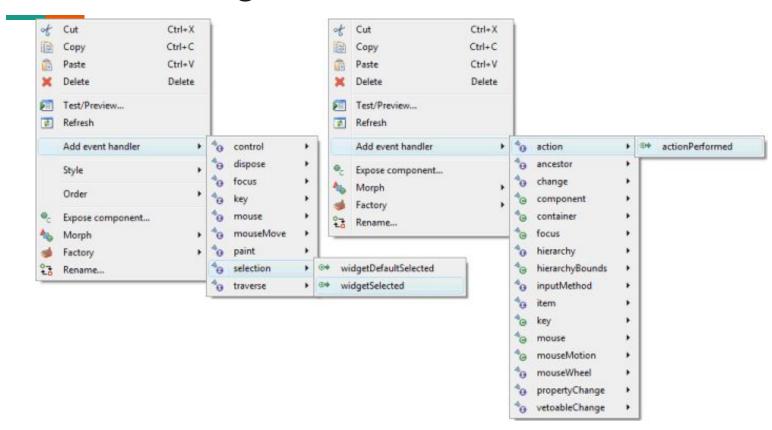


#### **Event Handling**

#### (DESING VIEW)

- Simply right-click on a component, select Add event handler > [name of the event] > [name of the event handler to implement].
- The tool will automatically create an event handler for the selected event method. The editor will then switch to the Source View and go directly to the new event handler method.

## **Event Handling**



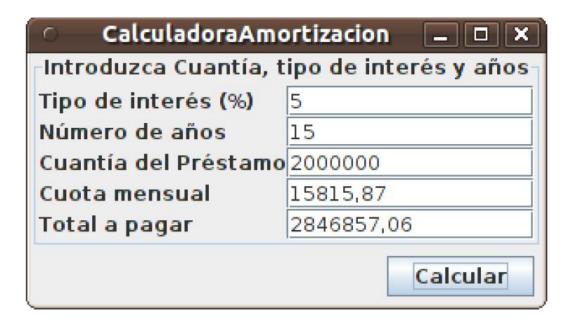
# **Usage Examples**

-DemoTextField



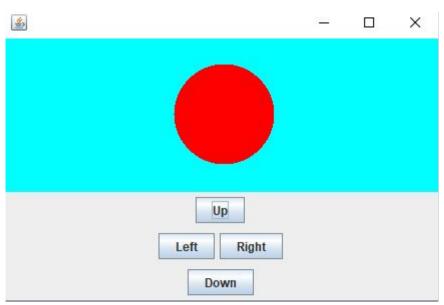
# **Usage Examples**

-Calculadora Amortización



# **Usage Examples**

-BolaMovil



## **Tips and Tricks**

Quick way to create Event Handlers to buttons (including check and radio buttons) and menu items.

-Double-click on the button or menu item.

## **Tips and Tricks**

Open previously generated components with WindowBuilder

-Right Click on the file in the explorer tree > Open With > WindowBuilder Editor

#### **Conclusions**

- -Eclipse WindowBuilder (and GUI builders in general) are a good option for a fast-simple UI application
- For a bigger application they may still be a decent option, but generated code is in general not easy to read
- If code will require further manual maintenance, it is definitely not a good option

# **Bibliography**

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https://www.eclipse.org/windowbuilder/

https://www.espai.es/blog/2014/05/diseno-de-interfaces-en-java-con-windowbuild er/

#### **Questions**

