# Unit Testing in JavaScript: Jest

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#### **About us**



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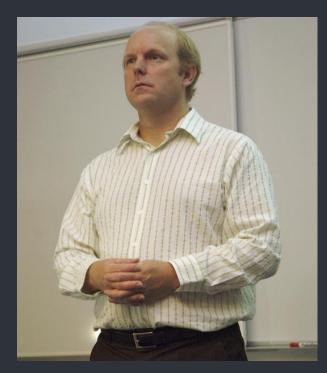
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```
Index {
    01 History
          What is Unit Testing?
            How to install
         04 Syntax and How to use
               Matchers
            06 Tips & Tricks
                  Bibliography
```



history.css

```
The beginning of
'Unit Testing' {
 < Unit testing and debugging were
 essentially the same thing >
 < Code became so much complex >
 < Kent Bent created JUnit. He
 called the approach unit test >
```



< Kent Bent >

```
The evolution to
'TDD' {
 < Refactoring suggests ways to
 transform code to make it more
 isolated and testable. >
  < In TDD, code must be testable
 before it is even created >
```



< Martin Fowler >

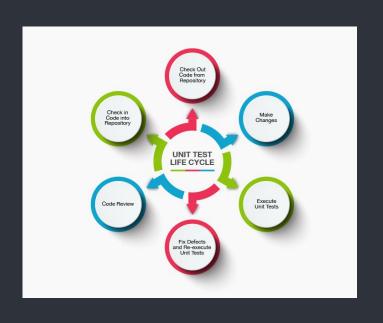
```
what_is_ut.css
what is ut.html
    02 {
       [What is Unit Testing?]
          < How does it works? >
```

Software development methodology { Simple Quality code Supported by many languages



#### What is it about? {

- 1. Write your code
- Write tests which verify certain functionalities of your code
- 3. Execute tests
- 4. Fix errors on your code and repeat



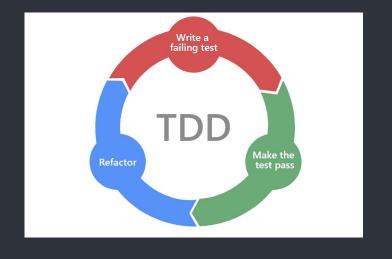
### Other methodologies {

- Test Driven Development (TDD)
- Snapshot Testing (modern approach)
- Behavior-Driven
   Development, an extension of TDD (BDD)



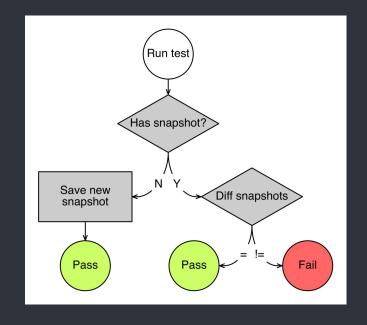
### Approach to **TDD** {

 Code <u>must be</u> testable even <u>before</u> it's created



## Modern approach of testing {

- Capturing code outputs (snapshot)
- Compare new outputs to the snapshot and see the differences



```
Advantages of UT {
       Early bug detection
       Eases code comprehension
       Measure of quality
```

```
Disadvantages of UT {
       High initial cost
       Possible lack of code covering
       Sensitive to frequent code changes
       UT does not increase development time if done
       well!
```

```
what_is_ut.html
```

what\_is\_ut.css

```
Unit Testing frameworks {
       Python: PyUnit
       Java: JUnit o TestNG
       C#: NUnit
       Ruby: RSpec o Test::Unit (LPP)
       C++: Google Test (IB)
       JavaScript: Mocha o Jest (PAI)
```



installation.css

```
About Jest {
    'What is Jest?'
        < Jest is a JavaScript testing framework designed</pre>
        to ensure correctness of any JavaScript codebase >
    'Advantages/Features'
        1 -- Zero configuration needed;
        2•- Fast;
        3 -- Built in code coverage;
        4 • Isolated and Sandboxed tests;
        5 - Support Snapshot Testing;
```

```
Jest Installation 'Step by Step' {
   Step 01 yarn add --dev jest
      Step 02 npm install --save-dev jest
       'What if I want to install the module globally?'
   Step 01 npm install -g jest
```

```
Installation of Jest In a Node-based
project 'Step by Step' {
    Step 01 Create a folder/directory with a name as your project name,
for example → mkdir myFirstNodeProject
       Step 02 cd myFirstNodeProject; npm init
               Step 03 Keep Pressing Enter
                 Step 04 npm install --save-dev jest
                                   Configure the npm test script to
                        Step 05 run the Jest tests i.e. when the
                                   command 'npm test' is executed
```

```
package.json {
 "name": "jest-e2e",
  "version": "1.0.0",
  "description": "",
  "main": "index.js",
  "scripts": {
    <u>"test</u>": "jest"
  "author": "",
  "license": "ISC",
  "dependencies": {
    "jest": "^25.1.0"
```

#### Directory structure {

```
EXPLORADOR

✓ JEST_PROJECT

  > node_modules
  ∨ src
   JS operations.js

∨ tests

   JS sub.test.js
   JS sum.test.js
  {} package-lock.json
  {} package.json
```

- All 'useful' code in ./src/ directory
- 2. All tests in ./tests/ directory
- 3. Test files names like 'unit.test.js'

#### Note when using ES Modules {

- ES Modules are not the default option in Node.
- In order to use them instead of CommonJS, we need to change our package.json:

```
"type": "module",

Depurar
"scripts": {
    "test": "node --experimental-vm-modules node_modules/jest/bin/jest.js"
},
```

```
04
  [Syntax and How to use]
    < With examples! >
```

#### describe keyword {

- Defines a group of related **tests** about some specific feature in our code.
- Takes two arguments:
  - String: name → Description of our group of tests.
  - $\circ$  Function :  $fn \rightarrow$  Function which contains all of our **tests**.
- Best practice: One **describe** per class or function

#### test keyword {

- Defines a group of expectations about an even more concrete aspect of our code described by the describe the test is surrounded by.
- Takes two arguments:
  - $\circ$  String : name  $\rightarrow$  Description of our test.
  - $\circ$  Function :  $fn \rightarrow$  Function which contains all of our *expectations*.
  - Number : timeout → Maximum time (milliseconds) for a test to run (default 5 ms).
- Best practice: One test per functionality.

#### expect keyword {

- The expect function is used every time we want to test a value.
- We will use **expect** along with a **"matcher"** function to assert something about a value.
- Takes two arguments:
  - The value that your code produces.
    - Any argument to the matcher should be the correct value.
- <u>Best practice</u>: Use fairly simple expects so the code is easier to understand.

```
First we need some code {
    'myFirstNodeProject/src/calculator.js'
    const mathOperations = {
     sum: function(first number, second number) {
       return first number + second number;
     diff: function(first number, second number) {
       return first number - second number;
     },
     product: function(first_number, second number) {
       return first number * second number;
    module.exports = mathOperations;
```

```
Let's create a test {
    'myFirstNodeProject/test/calculator.test.js'
    //This should be always at the top of the file
   //In this case we are using our calculator example code
   const mathOperations = require('./calculator');
   describe ('Calculator tests', () \Rightarrow {
     test('adding 1 + 2 should return 3', () \Rightarrow {
      expect(mathOperations.sum(1, 2)).toBe(3);
    });
```

```
Let's rewrite it {
    'myFirstNodeProject/test/calculator.test.js'
   const mathOperations = require('./calculator');
   describe('Calculator tests', () \Rightarrow {
     test('adding 1 + 2 should return 3', () \Rightarrow {
      // arrange and act
      const RESULT = mathOperations.sum(1, 2);
      // assert
      expect(RESULT).toBe(3);
    });
```

```
Test output {
             PASS ./calculator.test.js
               Calculator tests

√ adding 1 + 2 should return 3 (2ms)
             Test Suites: 1 passed, 1 total
             Tests: 1 passed, 1 total
             Snapshots: 0 total
             Time: 0.798s, estimated 1s
```

#### Let's create another test {

```
'myFirstNodeProject/test/calculator.test.js'
describe('Calculator tests', () \Rightarrow {
 test('adding 1 + 2 should return 10', () \Rightarrow {
   // arrange and act
   const RESULT = mathOperations.sum(1, 2);
   // assert
   expect(RESULT).toBe(10);
});
```

```
Test output {
```

```
FAIL ./calculator.test.js
 Calculator tests
   x adding 1 + 2 should return 10 (4ms)
 • Calculator tests > adding 1 + 2 should return 10
   expect(received).toBe(expected) // Object.is equality
   Received: 3
      8
   > 9 |
           expect(result).toBe(10);
Test Suites: 1 failed, 1 total
            1 failed, 1 total
           0 total
Snapshots:
Time:
            0.846s, estimated 1s
```

#### One big describe block { describe('Calculator tests', () $\Rightarrow$ { test('adding 1 + 2 should return 3', () $\Rightarrow$ { // arrange and act const RESULT = mathOperations.sum(1, 2) // assert expect(RESULT).toBe(3); }); test('subtracting 2 from 10 should return 8', () $\Rightarrow$ { // arrange and act const RESULT = mathOperations.diff(10, 2) // assert expect(RESULT).toBe(8); }); test('multiplying 2 and 8 should return 16', () $\Rightarrow$ { // arrange and act const RESULT = mathOperations.product(2, 8) // assert expect(RESULT).toBe(16);

```
Test output {
```

```
PASS ./calculator.test.js
  Calculator tests

√ adding 1 + 2 should return 3 (2ms)

√ subtracting 2 from 10 should return 8

√ multiplying 2 and 8 should return 16 (1ms)

Test Suites: 1 passed, 1 total
Tests: 3 passed, 3 total
Snapshots: 0 total
Time: 0.834s, estimated 1s
Ran all test suites.
```



matchers.css

```
05 {
  [Matchers]
    < Almost all of them >
```

```
Equality Matchers {
  test('equality matchers', () \Rightarrow {
     expect(2 * 2).toBe(4);
     expect(4 - 2).not.toEqual(1);
      Hello World
      Poetry Club
```

```
Exception Matchers {
 function throwErrorExample() {
   throw new Error('This is a custom error message');
 test('throwErrorExample throws an error', () \Rightarrow {
   expect(() \Rightarrow throwErrorExample()).toThrow();
 }):
    Collatz Conjecture
    Bank Account
```

```
Truthiness Matchers {
    test('truthy operators', () \Rightarrow {
       const NAME = 'Software testing help';
       const SOME VALUE = null;
       expect(SOME VALUE).toBeNull();
       expect(NAME).not.toBeNull;
       expect(NAME).toBeTruthy();
       expect(SOME VALUE).not.toBeTruthy();
       expect(SOME VALUE).toBeFalsy();
       expect(0).toBeFalsy();
     })
          <u>Pangram</u>
```

# Floating Point Matchers {

```
test('adding works sanely with decimals', () \Rightarrow {
  const FLOAT_1 = 0.2;
  const FLOAT_2 = 0.1;
  expect(FLOAT_1 + FLOAT_2).toBeCloseTo(0.3, 5);
})
  Freelancer Rates
```

```
String Matchers {
    test('string matchers',() \Rightarrow {
      const MY_SENTENCE = 'software testing help';
      // test for success match
      expect(MY SENTENCE).toMatch(/test/);
      // test for failure match
      expect(MY_SENTENCE).not.toMatch(/abc/);
     Parse String
```

# toHaveBeenCalled Matcher { function drinkAll(callback, flavour) { if (flavour ≢ 'octopus') { callback(flavour); test('drinks something lemon-flavoured', () $\Rightarrow$ { const DRINK = jest.fn(); // Spy function drinkAll(DRINK, 'lemon');

expect(DRINK).toHaveBeenCalled();

});

Fruit Picker

#### toHaveBeenCalledTimes Matcher {

```
test('sum function is called twice', () \Rightarrow {
  jest.spyOn(mathOperations, 'sum'); // Spy the sum function
  mathOperations.sum(2, 3);
  mathOperations.sum(4, 5);
  expect(mathOperations.sum).toHaveBeenCalledTimes(2);
}):
  Fruit Picker
```

#### toHaveBeenCalledWith Matcher {

```
test('sum function is called with specific arguments', () \Rightarrow {
  jest.spyOn(mathOperations, 'sum');
  mathOperations.sum(2, 3);
  expect(mathOperations.sum).toHaveBeenCalledWith(2, 3);
  mathOperations.sum(4, 5);
  expect(mathOperations.sum).toHaveBeenCalledWith(4, 5);
});
  Fruit Picker
```

#### Number Matchers {

```
test('numeric operators', () \Rightarrow {
 const FIRST NUMBER = 100;
  const SECOND NUMBER = -20;
  const THIRD NUMBER = 0;
  // greater than
  expect(FIRST NUMBER).toBeGreaterThan(10)
  // less than or equal
  expect(SECOND NUMBER).toBeLessThanOrEqual(0)
  // greater than or equal
  expect(THIRD NUMBER).toBeGreaterThanOrEqual(0)
```

```
toHaveReturned Matcher {
```

```
test('sum function is called and has returned a value', () \Rightarrow {
  jest.spyOn(mathOperations, 'sum');
  mathOperations.sum(2, 3);
  expect(mathOperations.sum).toHaveReturned();
});
```

```
toHaveReturnedTimes Matcher {
    test('sum returns twice', () \Rightarrow {
     jest.spyOn(mathOperations, 'sum');
     mathOperations.sum.mockClear();
     mathOperations.sum(2, 3);
     mathOperations.sum(5, 4);
     expect(mathOperations.sum).toHaveReturnedTimes(2);
   });
```

#### toHaveReturnedWith Matcher {

```
test('sum function is called and returns a specific value', () \Rightarrow {
  jest.spyOn(mathOperations, 'sum');
  const RESULT= mathOperations.sum(3, 4);
  expect(mathOperations.sum).toHaveReturnedWith(7);
});
```

```
toHaveLength Matcher {
 test('arrayExample has a length of 5', () \Rightarrow {
   const ARRAY_EXAMPLE = [1, 2, 3, 4, 5];
   expect(ARRAY EXAMPLE).toHaveLength(5);
 });
```

### toHaveProperty Matcher {

```
test('carObject has the expected properties', () \Rightarrow {
  const CAR OBJECT = {
    model: 'Corolla',
    features: {
      airConditioning: true
    },
  };
  expect(CAR_OBJECT).toHaveProperty('model');
  expect(CAR OBJECT).toHaveProperty('features.airConditioning', true);
});
```

```
toBeDefined Matcher {
```

```
test('exampleObject properties are defined', () \Rightarrow {
  const EXAMPLE_OBJECT = {
    property1: 'Hello'
  };
  expect(EXAMPLE_OBJECT.property1).toBeDefined();
});
```

```
toBeUndefined Matcher {
 test('expecting undefined to be undefined', () \Rightarrow {
   expect(undefined).toBeUndefined();
 })
```

```
toBeInstanceOf Matcher {
 test('isIntance of a class', () \Rightarrow {
   class Coche {}
   expect(new Coche()).toBeInstanceOf(Coche);
   expect(() \Rightarrow {}).toBeInstanceOf(Function);
 });
```

```
toBeNaN Matcher {
 test('passes when value is NaN', () \Rightarrow {
   expect(NaN).toBeNaN();
   expect(1).not.toBeNaN();
 });
```

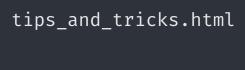
#### toContain Matcher {

```
test('arrayExample contains specific items', () \Rightarrow {
  const ARRAY_EXAMPLE = ['apple', 'banana', 'orange'];
  expect(ARRAY EXAMPLE).toContain('banana');
  expect(ARRAY EXAMPLE).not.toContain('kiwi');
});
```

```
matchers.html
```

#### matchers.css

```
You can check some examples on our
GitHub! {
 Just click the link:
 https://github.com/ULL-ESIT-PAI-2023-2024/2023-2024
 -pai-testing-jest-juan-rs-aday-cc-ut and jest.git
```



tips\_and\_tricks.css



Jest

#### Jest Hooks {

- Special functions which execute in certain circumstances.
- They must be written inside a describe, therefore, they only work inside that describe.
- In Jest, we have four hooks:
  - o beforeAll()
  - o afterAll()
  - o beforeEach()
  - o afterEach()
- A hook takes a function as a parameter.

#### beforeAll & afterAll {

```
    Both functions will execute one time per describe.
    beforeAll always executes first inside a describe.
```

- afterAll always executes last inside a describe.
- beforeAll is useful for setting up our tests environment (shared variables between tests ,etc.)
- **afterAll** is often used for cleaning up purposes (less used).

Jest

#### beforeAll & afterAll

```
4 v describe('database connection', () => {
       let database;
       beforeAll(() => {
 6 V
       database = new Database();
       database.connect();
       });
       afterAll(() => {
11 ~
12
         database.disconnect();
13
       });
       test('database should be connected', () => {
15 ~
         expect(database.isConnected).toBe(true);
17
       });
18
       test('example test', () => {
19 ~
         expect(database.someMethod()).toBe(someExpectedValue);
20
21
       });
22
     });
```

#### beforeEach & afterEach {

- Both functions will execute one time per *test*.
- beforeEach always executes first inside a test.
- afterEach always executes last inside a test.
- Both of them are useful for testing container data structures due to the frequent insertion or deletion of elements inside it.

. T

Jest

#### beforeEach & afterEach

```
describe('list manager', () => {
  let list;
  beforeEach(() => {
   list = new ListManager();
   list.addItem('item1');
   list.addItem('item2');
  });
  afterEach(() => {
   list.clearList();
  });
  test('addItem should add an item to the list', () => {
   list.addItem('item3');
    expect(list.items).toEqual(['item1', 'item2', 'item3']);
  });
  test('removeItem should remove an item from the list', () => {
    list.removeItem('item2');
    expect(list.items).toEqual(['item1']);
  3);
});
```

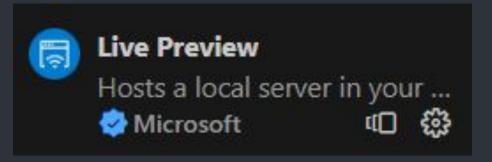
# Jest HTML Reporter { Console is fine, but not very human-friendly (particularly in 2024). Show your test results in a kind and cute website. Very easy to setup. **Installation**: npm install --save-dev jest-html-reporter

## Jest HTML Reporter {

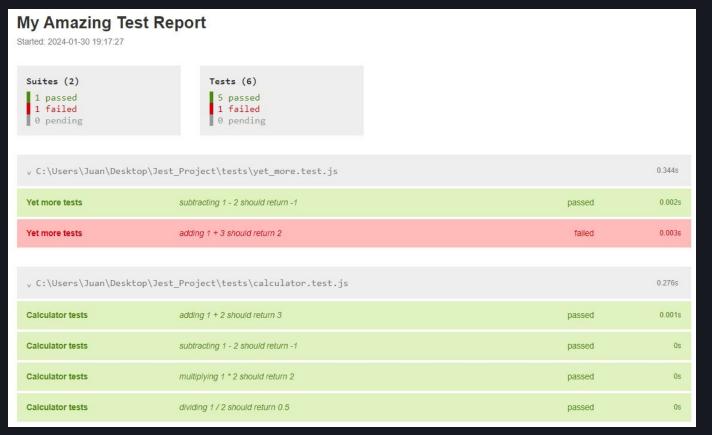
 Add the reporter to the Jest configuration in package.json:

#### Jest HTML Reporter {

- Now, everytime you execute your tests (npm test) a test-report.html file will be created.
- In VSC, we recommend Live Preview extension made by MS to show HTML files easily.
- Right Click  $\rightarrow$  Show Preview.
  - o Available now in either VSC or http://localhost:3000/test-report.html



#### Jest HTML Reporter



#### Code coverage report {

- One of the most important metrics from a unit testing perspective.
- Measures what percentage of statements/branches are covered for the application under test.
- Even easier setup for Jest.
- <u>Installation</u>: Enable coverage report for Jest in package.json.

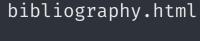
```
"jest": {
    "collectCoverage": true
}
```

# Code coverage report

st.js test.js	I			
% Stmts	% Branch	% Funcs	% Lines	Uncovered Line #s
100	100	100	100	
100	100	100	100	
100	100	100	100	
	% Stmts 	* Stmts   % Branch	* Stmts   % Branch   % Funcs   100	* Stmts   % Branch   % Funcs   % Lines   100   1

# Code coverage report

PASS tests/yet_more.tests/calculator.tests/					ı.
 File	% Stmts	% Branch	% Funcs	   % Lines	   Uncovered Line #s
All files	88.88	100	80	88.88	
operations.js	100	100	100	100	
yet_more_operations.js	50	100	0	50	3



ml bibliography.css

```
[Bibliography]
  < Our sources >
```

Jest

### Bibliography

- History:
   https://www.techtarget.com/searchsoftwarequality/answer/Is-unit-testing-an-important-aspect-of-software-development
- Advantages and Disadvantages: <u>https://en.wikipedia.org/wiki/Unit testing</u>
- Unit Testing: <a href="https://testsigma.com/blog/unit-testing">https://testsigma.com/blog/unit-testing</a>
- General:

  https://www.turing.com/kb/detailed-guide-on-unit-tests-and-advantages
- Jest: <a href="https://www.softwaretestinghelp.com/jest-testing-tutorial">https://www.softwaretestinghelp.com/jest-testing-tutorial</a>
- Documentation: <a href="https://jestjs.io/docs">https://jestjs.io/docs</a>
- Exercism: <a href="https://exercism.org/tracks/javascript">https://exercism.org/tracks/javascript</a>
- Jutge: <a href="https://jutge.org">https://jutge.org</a>

```
Thanks for Watching!! {
  You can ask us any questions right now or here:
  aday.cuesta.20@ull.edu.es
  <u>juan.suarez.12@ull.edu.es</u>
```