Session 5 - Exercises

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Table of Contents

ndroid Note taking applicationndroid Note taking application	. 2
O SPF - SSF	
Database Implementation (ORM with Realm)	. 2
,	

Android Note taking application

Database Implementation (ORM with Realm)

In this lab, you will be adding the code for deleting a note and the use of a persistent database using REALM ORM so every time the application is closed your existing notes won't be destroyed.

1. Install Realm into your android app.

Installation

Realm is installed as a Gradle plugin.
Installing Realm as a Gradle plugin is a two-step process.

a. Add the following class path dependency to the **project level build.gradle file**.

```
∰ Android
 🔻 📴 арр
   manifests

    iava
    iava
    iava

   ▶ 🛅 res
   Gradle Scripts
      build.gradle (Module: app)
      proguard-rules.pro (ProGuard Rules for app)
      gradle.properties (Project Properties)
      ightharpoonup settings, gradle (Project Settings)
      local.properties (SDK Location)
buildscript {
      repositories {
            jcenter()
     dependencies {
   classpath 'com.android.tools.build:gradle:2.1.2'
   classpath "io.realm:realm-gradle-plugin:1.2.0"
             // NOTE: Do not place your application dependencies here; they belong
            // in the individual module build.gradle files
```

b. Apply the realm-android plugin to the top of application level build.gradle file.

```
📴 арр
      manifests
      🗀 java
      res res
  Gradle Scripts
      build.gradle (Project: Notes)
        build.gradle (Module: app)
      proguard-rules.pro (ProGuard Rules for app)
      gradle.properties (Project Properties)
      settings.gradle (Project Settings)
      local.properties (SDK Location)
apply plugin: 'com.android.application'
apply plugin: 'realm-android'
android {
      compileSdkVersion 23
     buildToolsVersion "24.0.1"
     defaultConfig {
           applicationId "androidcourse.notes"
           minSdkVersion 15
           targetSdkVersion 23
           versionCode 1
           versionName "1.0"
```

Once these two changes are made, simply sync your gradle dependencies.

- 2. Open **Note.java** file and make it a subclass of **RealmObject** class so a database table will be automatically created for our notes.
 - Next you will be adding some annotations (@PrimaryKey, @Required) to some of the properties
 of the class.
 - Next you will be removing the static property that was used to create the id for the note.
 - Create an empty Note constructor (Required by Realm)
 - Finally create a set method for the id.

Completed Note class:

```
package androidcourse.notes.Models;
import java.text.SimpleDateFormat;
import java.util.Date;
import io.realm.RealmObject;
import io.realm.annotations.PrimaryKey;
import io.realm.annotations.Required;
* Created by Juan on 19/08/2016.
public class Note extends RealmObject {
   @PrimaryKey
   private int id;
   private String title;
   private String content;
   private Date lastModified;
   private String password;
   public Note(String title, String content) {
        this.title = title;
        this.content = content;
lastModified = new Date();
    public Note(String title, String content, String password) {
        this.title = title;
this.content = content;
        this.password = password;
        lastModified = new Date();
   public Note() {
    public void setId(int id) {
      this.id = id;
    public int getId() {
        return id;
   public String getTitle() {
        return title;
   public String getContent() {
        return content;
   public Date getLastModified() {
        return lastModified;
   public String getPassword() {
       return password;
   public void setTitle(String title) {
        this.title = title;
    public void setContent(String content) {
        this.content = content;
```

```
public void setLastModified(Date lastModified) {
    this.lastModified = lastModified;
}

public void setPassword(String password) {
    this.password = password;
}

public String dateFormatted() {
    SimpleDateFormat sdf = new SimpleDateFormat("MMM dd - HH:mm");
    return "Last edited on: " + sdf.format(lastModified);
}
```

Note that password property is **not** set as required otherwise Realm won't allow us to create a note without password.

You will need to modify NotesAdapter class in order to work with a List<Note> objects instead of
ArrayList<Note>. When querying Realm for all the rows, it returns a list of RealmResults; this collection is
not compatible with ArrayList.

```
public class NotesAdapter extends ArrayAdapter<Note> {
    private Context mContext;
    private List<Note> mNotelist;
    private int mLayoutResourceId;

    private static class ViewHolder {
        TextView title;
        TextView date;
        ImageView img;
        ImageView pwd;
    }

    public NotesAdapter(Context context, int layoutResourceId, List<Note> notelist) {
        super(context, layoutResourceId, notelist);
        mContext = context;
        mNotelist = notelist;
        mLayoutResourceId = layoutResourceId;
    }
}
```

- 4. Once the adapter is fixed, open NotesList java file. You will need to modify some of the code from this file.
 - Start by removing both **request codes** at the top. For this application, when you use a database, you no longer require to start an activity for result, as soon as you create, edit or remove a note from the database the changes will be reflected in **NotesList**.
 - Remove the ArrayList of Notes. You will replace the Array List with a method that will return a list of all the notes from the database. (getNotesList()).
 - Remove the method updateNotesList
 - Remove the method onActivityResult

Note: At this point some errors will appear, just ignore them, we will be fixing them soon.

5. Modify **EditNoteIntent** so it will look like the following code:

```
private void editNoteIntent(Note note) {
    Intent editNoteIntent = new Intent(NotesList.this, EditNote.class);
    editNoteIntent.putExtra("note to edit", note.getId());
    startActivity(editNoteIntent);
}
```

- 6. You don't need to send the entire note to **EditNote** activity, this time you'll send only the id and then you can load that specific note by id from the database.
- 7. Realm needs to be **configured** only once in the application we do it in the launcher activity (**NotesList**) Type the following code inside **onCreate** method before **notesList listener**.

```
RealmConfiguration realmConfiguration = new RealmConfiguration.Builder(this).build();
Realm.setDefaultConfiguration(realmConfiguration);
_context = Realm.getDefaultInstance();
```

8. Create getNotesList() method:

```
private List<Note> getNotesList() {
    return _context.where(Note.class).findAll().sort("title");
}
```

After creating the method, replace all the ocurrences of **notes** with **getNotesList()**

9. At this point you are almost done with **NotesList** file; modify **notesListView** listener so it will look like this code.

```
notesListView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
    @Override
    public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
        //get the selected note from the list
        Note note = adapter.getItem(position);
        //if note is password protected
        if (note.getPassword() != null) {
            displayPinPrompt(note);
        } else {
            editNoteIntent(note);
        }
    }
}
```

10. Refresh the adapter every time NotesList is loaded. For this you can override onStart method.

```
@Override
protected void onStart() {
    super.onStart();
    adapter.notifyDataSetChanged();
}
```

11. Modify the listener for addNote so the intent will be just start activity and not start activity for result.

```
//listener for add NoteImage
ImageView addNoteImg = (ImageView) findViewById(R.id.addNoteImg);
addNoteImg.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        //create an intent
        Intent addNoteIntent = new Intent(getBaseContext(), AddNote.class);
        startActivity(addNoteIntent);
    }
});
```

12. Finally override onDestroy method:

```
@Override
protected void onDestroy() {
    super.onDestroy();
    _context.close();
}
Close realm database
connection
```

13. Completed NotesList java file (import statements omitted)

```
package androidcourse.notes;
public class NotesList extends AppCompatActivity {
    private NotesAdapter adapter;
    private Realm _context;

@Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_notes_list);

        final ListView notesListView = (ListView) findViewById(R.id.listView);
        adapter = new NotesAdapter(this, R.layout.note_row, getNotesList());
        notesListView.setAdapter(adapter);

        RealmConfiguration realmConfiguration = new RealmConfiguration.Builder(this).build();
```

```
Realm.setDefaultConfiguration(realmConfiguration);
    _context = Realm.getDefaultInstance();
    notesListView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
        @Override
        public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
              //get the selected note from the list
             Note note = adapter.getItem(position);
             //if note is password protected
if (note.getPassword() != null) {
                 displayPinPrompt(note);
             } else {
                 editNoteIntent(note);
        }
    });
    //listener for add NoteImage
    ImageView addNoteImg = (ImageView) findViewById(R.id.addNoteImg);
    addNoteImg.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
              /create an intent
             Intent addNoteIntent = new Intent(getBaseContext(), AddNote.class);
             startActivity(addNoteIntent);
    });
}
private List<Note> getNotesList() {
    return _context.where(Note.class).findAll().sort("title");
private void editNoteIntent(Note note) {
    Intent editNoteIntent = new Intent(NotesList.this, EditNote.class);
    editNoteIntent.putExtra("note to edit", note.getId());
    startActivity(editNoteIntent);
private void displayPinPrompt(final Note note) {
    View layout = getLayoutInflater().inflate(R.layout.pin_prompt_layout, null);
final EditText passwordl = (EditText) layout.findViewById(R.id.pwd1);
    final TextView error = (TextView) layout.findViewById(R.id.TextView_PwdProblem);
    password1.addTextChangedListener(new TextWatcher() {
        public void beforeTextChanged(CharSequence s, int start, int count, int after) {
        public void onTextChanged(CharSequence s, int start, int before, int count) {
        public void afterTextChanged(Editable s) {
             String strPass1 = password1.getText().toString();
                validate if password is correct
             if (!strPass1.equals(note.getPassword())) {
                 error.setText("Invalid Password");
error.setTextColor(Color.RED);
             } else {
                 error.setText("Valid Password");
                 error.setTextColor(Color.GREEN);
        }
    });
    AlertDialog.Builder builder = new AlertDialog.Builder(NotesList.this);
    builder.setView(layout);
    builder.setNegativeButton(android.R.string.cancel, new DialogInterface.OnClickListener() {
        public void onClick(DialogInterface dialog, int whichButton) {
             dialog.cancel();
    builder.setPositiveButton(android.R.string.ok, new DialogInterface.OnClickListener() {
        public void onClick(DialogInterface dialog, int which) {
   String strPassword1 = password1.getText().toString();
             if (strPassword1.equals(note.getPassword())) {
                 editNoteIntent(note);
    AlertDialog passwordDialog = builder.create();
    passwordDialog.show();
```

```
@Override
protected void onStart() {
    super.onStart();
    adapter.notifyDataSetChanged();
}

@Override
protected void onDestroy() {
    super.onDestroy();
    _context.close();
}
```

- 14. Open addNote java file. You will be adding the code required to save the notes in the database.
 - Add an instance of Realm context.

```
public class AddNote extends AppCompatActivity {
    private String mPassword;
    private Realm _context;

@Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_add_note);
        _context = Realm.getDefaultInstance();
        final CheckBox password = (CheckBox) findViewById(R.id.pwdCheckBox);
```

• Create a method that will be used to save a note.

```
private void saveNote(Note note) {
    //set the id for the note
    note.setId(getNextNoteId());
    // persist your data
    _context.beginTransaction();
    _context.commitTransaction();
}

//used to generate the next note id
private int getNextNoteId() {
    int id = 1;
    if (_context.where(Note.class).findAll().size() > 0)
        id = _context.where(Note.class).max("id").intValue() + 1;
    return id;
}
```

15. Modify onOptionsItemSelected menu method in order to remove the intent and just call saveNote method.

```
public boolean onOptionsItemSelected(MenuItem item) {
   if (item.getItemId() == R.id.SaveNote) {
        String title = ((EditText) findViewById(R.id.title_add)).getText().toString();
        String contents = ((EditText) findViewById(R.id.title_add)).getText().toString();
        Note note;
        Note note;
        //check if the note has password set.
        if (mPassword == null) {
            note = new Note(title, contents);
        } else {
            note = new Note(title, contents, mPassword);
        }
        saveNote(note);
        finish();
    }
    return true;
}
```

16. Override onDestroy method to this activity so the realm connection is closed.

```
@Override
protected void onDestroy() {
    super.onDestroy();
    _context.close();
}
```

17. Completed code for **AddNote** java file (Imports removed):

```
package androidcourse.notes;
public class AddNote extends AppCompatActivity {
    private String mPassword;
    private Realm _context;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
         super.onCreate(savedInstanceState);
         setContentView(R.layout.activity_add_note);
          context = Realm.getDefaultInstance();
         final CheckBox password = (CheckBox) findViewById(R.id.pwdCheckBox);
        assert password != null;
password.setOnClickListener(new View.OnClickListener() {
             @Override
             public void onClick(View v) {
                  View layout = getLayoutInflater().inflate(R.layout.pin_layout, null);
                 final EditText password1 = (EditText) layout.findViewById(R.id.pwd1);
final EditText password2 = (EditText) layout.findViewById(R.id.pwd2);
                  final TextView error = (TextView) layout.findViewById(R.id.TextView_PwdProblem);
                  //Listener for the password checkbox
                  password2.addTextChangedListener(new TextWatcher() {
                      public void beforeTextChanged(CharSequence s, int start, int count, int after) {
                      @Override
                      public void onTextChanged(CharSequence s, int start, int before, int count) {
                      public void afterTextChanged(Editable s) {
                          String strPass1 = passwordl.getText().toString();
String strPass2 = password2.getText().toString();
                          //validate if both passwords are the same
if (strPass1.equals(strPass2) && strPass2.length() == 4) {
                               error.setText("Passwords Match");
error.setTextColor(Color.GREEN);
                           } else if (strPass2.length() != 4) {
                               error.setText("Password must contain 4 digits");
                               error.setTextColor(Color.RED);
                           } else {
                               error.setText("Passwords do not Match");
                               error.setTextColor(Color.RED);
                      }
                  });
                  AlertDialog.Builder builder = new AlertDialog.Builder(AddNote.this);
                  builder.setView(layout);
                 builder.setNegativeButton(android.R.string.cancel, new
DialogInterface.OnClickListener() {
                      public void onClick(DialogInterface dialog, int whichButton) {
                            //if password prompt is cancelled disable checkbox
                           password.setChecked(false);
                          mPassword = null;
                  builder.setPositiveButton(android.R.string.ok, new DialogInterface.OnClickListener() {
                      public void onClick(DialogInterface dialog, int which) {
                          String strPassword1 = password1.getText().toString();
String strPassword2 = password2.getText().toString();
                          if (strPassword1.equals(strPassword2)) {
                               mPassword = strPassword1;
                  AlertDialog passwordDialog = builder.create();
                 passwordDialog.show();
        });
    }
    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
         MenuInflater inflater = getMenuInflater();
         inflater.inflate(R.menu.add_note_menu, menu);
         return true;
    public boolean onOptionsItemSelected(MenuItem item) {
         if (item.getItemId() == R.id.SaveNote) {
             String title = ((EditText) findViewById(R.id.title_add)).getText().toString();
             String contents = ((EditText) findViewById(R.id.title_add)).getText().toString();
             Note note;
             //check if the note has password set.
```

```
if (mPassword == null) {
                note = new Note(title, contents);
            } else {
                note = new Note(title, contents, mPassword);
            saveNote(note);
            finish();
        return true;
    }
    private void saveNote(Note note) {
        //set the id for the note
        note.setId(getNextNoteId());
         // persist your data
        _context.beginTransaction();
        _context.copyToRealm(note);
        _context.commitTransaction();
    //used to generate the next note id
   private int getNextNoteId() {
   int id = 1;
        if (_context.where(Note.class).findAll().size() > 0)
            id = _context.where(Note.class).max("id").intValue() + 1;
        return id;
    }
    @Override
   protected void onDestroy() {
        super.onDestroy();
        _context.close();
    }
}
```

- 18. Open **EditNote** java file. You will be adding the code required to update the notes in the database and delete notes from the database.
- 19. Add an instance to Realm (_context) like you did in AddNote activity.
- 20. The next step would be to create a method that will be used to search for a note by its id.

```
private Note findNote(int id) {
    return _context.where(Note.class).equalTo("id", id).findFirst();
}
```

21. Get the note from the database by using the id passed from NotesList activity.

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_edit_note);
    _context = Realm.getDefaultInstance();
    //obtaining the note from main activity
    Intent intent = getIntent();
    if (intent.hasExtra("note to edit")) {
        int id = intent.getIntExtra("note to edit", 0);
        noteToEdit = findNote(id);
    }
    //updating the UI with the note info
    EditText title = (EditText) findViewById(R.id.title_edit);
    title.setText(noteToEdit.getTitle());
    EditText content = (EditText) findViewById(R.id.note_info_edit);
    content.setText(noteToEdit.getContent());
}
```

As seen from the above code, instead of receiving a Note object, the intent carries the id of the note that you want to edit.

Your app uses **findNote** method to retrieve the note from the database and then it populates the title and content widgets.

22. Create the CRUD functionality for Update and Delete a note.

```
private void updateNote(String title, String content) {
    _context.beginTransaction();
    noteToEdit.setTitle(title);
    noteToEdit.setContent(content);
    noteToEdit.setLastModified(new Date());
    _context.commitTransaction();
}

private void deleteNote() {
    _context.beginTransaction();
    noteToEdit.deleteFromRealm();
    _context.commitTransaction();
}
```

23. Locate **onOptionsItemSelected** method and modify the existing code in order to use both methods that you created in the previous step.

```
@Override
public boolean onOptionsItemSelected(MenuItem item) {
    if (item.getItemId() == R.id.SaveNote) {
        String title = ((EditText) findViewById(R.id.title_edit)).getText().toString();
        String content = ((EditText) findViewById(R.id.note_info_edit)).getText().toString();
        //updating the note
        updateNote(title, content);
    } else if (item.getItemId() == R.id.DeleteNote) {
        deleteNote();
    }
    //Return to notesList activity
    finish();
    return true;
}
```

24. The last step is to override onDestroy method in order to close the realm connection.

```
@Override
protected void onDestroy() {
    super.onDestroy();
    realm.close();
}
```

25. Completed code for EditNote (Imports removed):

```
package androidcourse.notes;
public class EditNote extends AppCompatActivity {
    private Note noteToEdit;
    private Realm _context;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
         super.onCreate(savedInstanceState);
         setContentView(R.layout.activity_edit_note);
         _context = Realm.getDefaultInstance();
         //obtaining the note from main activity
         Intent intent = getIntent();
         if (intent.hasExtra("note to edit")) {
             int id = intent.getIntExtra("note to edit", 0);
             noteToEdit = findNote(id);
        //updating the UI with the note info
EditText title = (EditText) findViewById(R.id.title_edit);
         title.setText(noteToEdit.getTitle());
         EditText content = (EditText) findViewById(R.id.note_info_edit);
         content.setText(noteToEdit.getContent());
    }
    public boolean onCreateOptionsMenu(Menu menu) {
        MenuInflater inflater = getMenuInflater();
inflater.inflate(R.menu.edit_note_menu, menu);
         return true;
    public boolean onOptionsItemSelected(MenuItem item) {
        if (item.getItemId() == R.id.SaveNote) {
   String title = ((EditText) findViewById(R.id.title_edit)).getText().toString();
             String content = ((EditText) findViewById(R.id.note_info_edit)).getText().toString();
              //updating the note
             updateNote(title, content);
```

```
} else if (item.getItemId() == R.id.DeleteNote) {
         deleteNote();
     //Return to notesList activity
    finish();
    return true;
private Note findNote(int id) {
    return _context.where(Note.class).equalTo("id", id).findFirst();
private void updateNote(String title, String content) {
    _context.beginTransaction();
noteToEdit.setTitle(title);
noteToEdit.setContent(content);
    noteToEdit.setLastModified(new Date());
    _context.commitTransaction();
private void deleteNote() {
    _context.beginTransaction();
    noteToEdit.deleteFromRealm();
    _context.commitTransaction();
@Override
protected void onDestroy() {
    super.onDestroy();
    _context.close();
```

26. Test your application in the emulator/device and make sure all the functions are working properly.