



## 1-DP-Playing with Numbers

Started on	Wednesday, 8 October 2025, 8:49 AM
State	Finished
Completed on	Wednesday, 8 October 2025, 9:11 AM
Time taken	22 mins 9 secs
Grade	10.00 out of 10.00 (100%)

Question 1 | Correct Mark 10.00 out of 10.00  [Flag question](#)

### Playing with Numbers:

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

#### Example 1:

*Input:* 6

*Output:* 6

*Explanation:* There are 6 ways to represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

#### Input Format

First Line contains the number n

### Output Format

Print: The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

**Answer:** (penalty regime: 0 %)

```
1 #include <stdio.h>
2
3 int main(){
4     int n;
5     scanf("%d", &n);
6     long dp[100];
7     dp[0] = 1;
8     dp[1] = 1;
9     dp[2] = 1;
10    for(int i=3;i<=n;i++){
11        dp[i] = dp[i-1] + dp[i-3];
12    }
13    printf("%ld", dp[n]);
14    return 0;
15 }
```

	Input	Expected	Got	
✓	6	6	6	✓
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

Correct

Marks for this submission: 10.00/10.00.

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