



RxYourself - think big, think reactive

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ReactiveX

Zašto bismo koristili Rx?

```
public interface CarRepository {  
    Car getCar();  
    void paint(int color);  
    void addGas(int liters);  
}
```

```
CarRepository carRepository = new CarRepository();  
Car car = carRepository.getCar();  
System.out.println(car);
```

```
carRepository.addGas(28);  
carRepository.paint(Color.WHITE);  
System.out.println(car);
```

```
public interface CarRepository {  
    Car getCar();  
    void paintAsync(int color);  
    void addGasAsync(int liters);  
}
```

```
CarRepository carRepository = new CarRepository();  
Car car = carRepository.getCar();  
System.out.println(car);
```

```
carRepository.addGasAsync(28);  
carRepository.paintAsync(Color.WHITE);  
System.out.println(car);
```

```
public interface CarRepository {  
    Car getCar();  
    void paintAsync(int color, Runnable callback);  
    void addGasAsync(int liters, Runnable callback);  
}
```

```
CarRepository carRepository = new CarRepository();  
Car car = carRepository.getCar();  
System.out.println(car);
```

```
carRepository.addGasAsync(28, new Runnable() {  
    @Override  
    public void run() {  
        System.out.println(car);  
    }  
});
```

```
public interface CarRepository {  
    Car getCar();  
    void paintAsync(int color, Listener listener);  
    void addGasAsync(int liters, Listener listener);
```

```
interface Listener {  
    void onSuccess();  
    void onFailure(Exception e);  
}  
}
```

```
carRepository.addGasAsync(28, new CarRepository.Listener() {  
    @Override public void onSuccess() {  
        System.out.println(car);  
    }  
  
    @Override public void onFailure(Exception e) {  
        System.out.println(e.getMessage());  
    }  
});
```



```

carRepository.addGasAsync(28, new CarRepository.Listener() {
    @Override public void onSuccess() {
        carRepository.paintAsync(Color.WHITE, new CarRepository.Listener() {
            @Override public void onSuccess() {
                System.out.println(car);
            }

            @Override public void onFailure(Exception e) {
                System.out.println(e.getLocalizedMessage());
            }
        });
    }
});

```

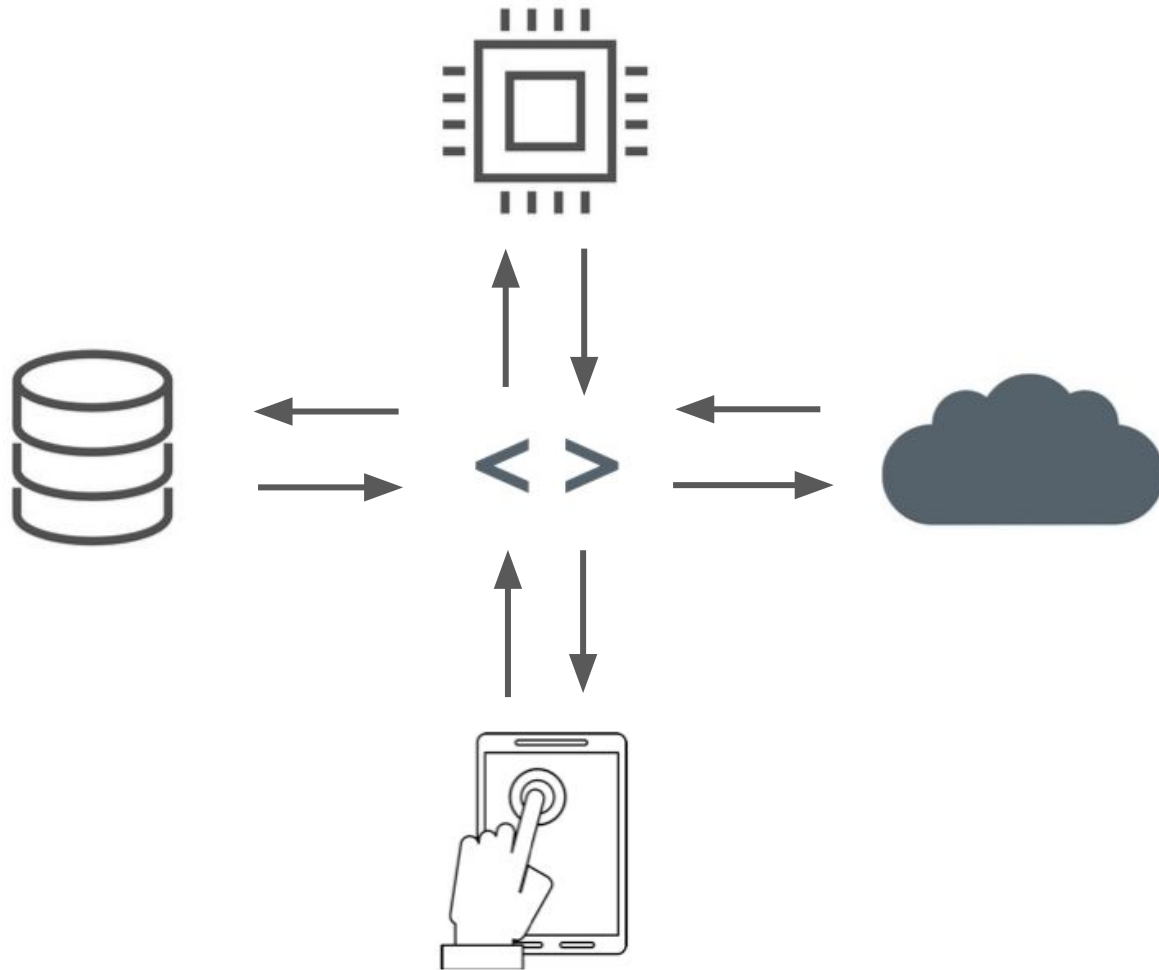
```

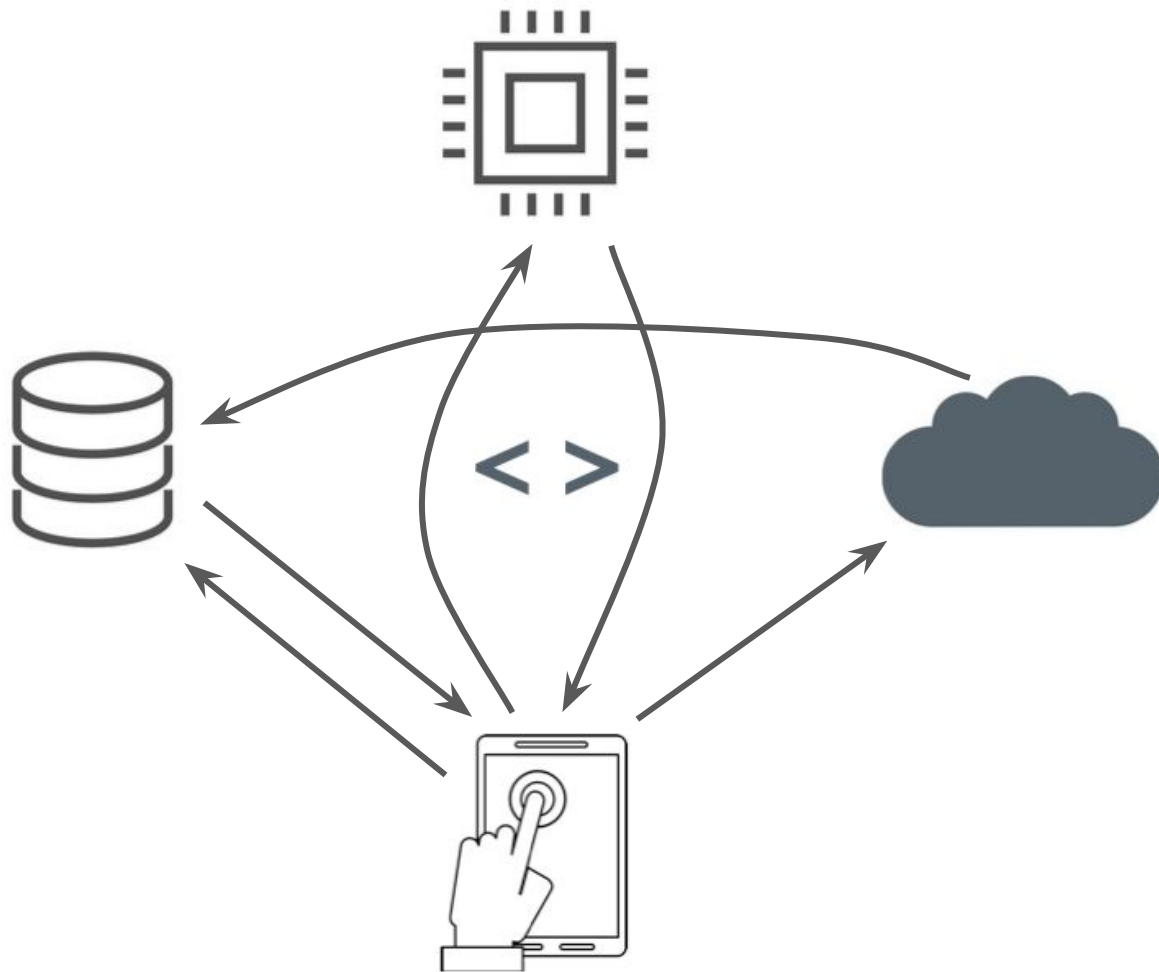
@Override public void onFailure(Exception e) {
    carRepository.paintAsync(Color.WHITE, new CarRepository.Listener() {
        @Override public void onSuccess() {
            System.out.println(car);
        }

        @Override public void onFailure(Exception e) {
            System.out.println(e.getLocalizedMessage());
        }
    });
}
});

```



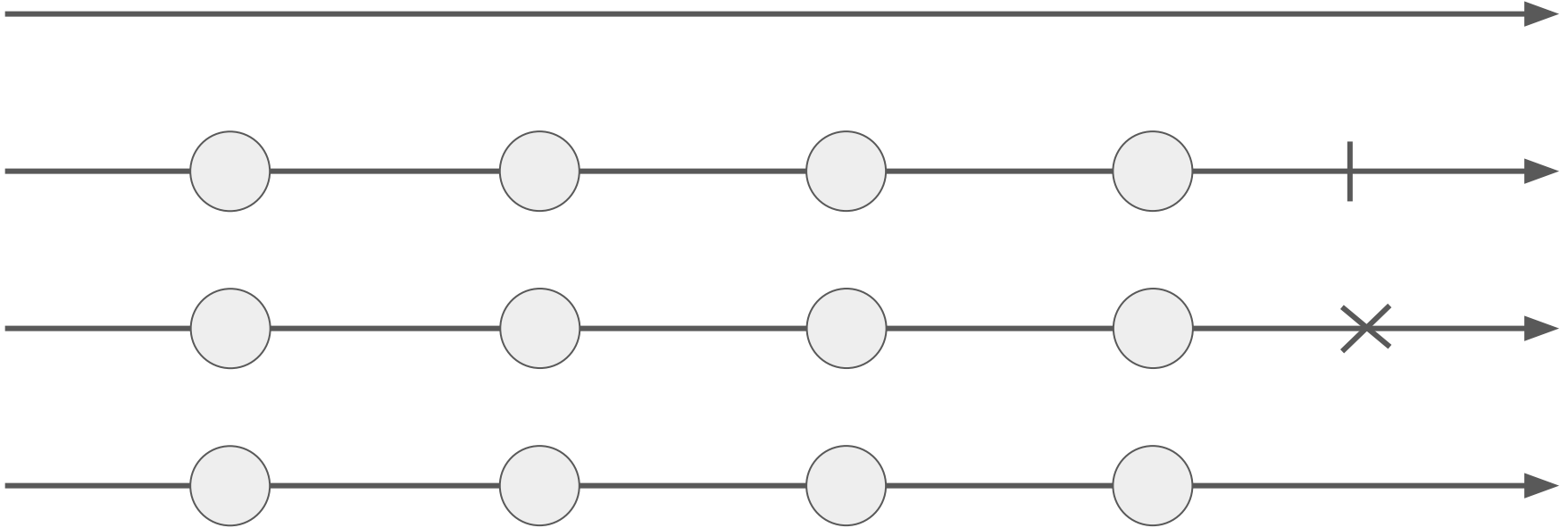




Zašto bismo koristili Rx?

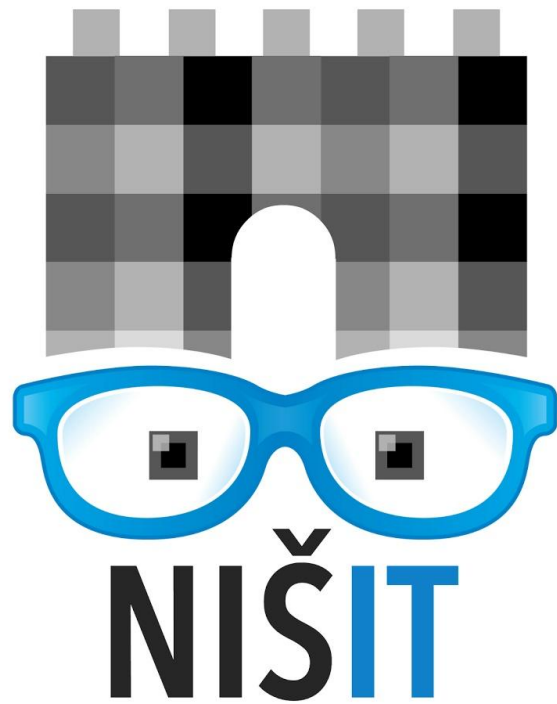
“Zato što reaktivno programiranje dozvoljava da se fokusirate na ono što želite da postignete a ne na tehničke detalje takvog pristupa. Ovo vodi do jednostavnog i čitkog koda i eliminiše veliki deo nepotrebnog koda koji vam skreće pažnju sa namene originalne logike. Kada je kod kratak i jasan ima manje grešaka i lakši je za razumevanje.” - Rx.NET in Action

Marble diagrami

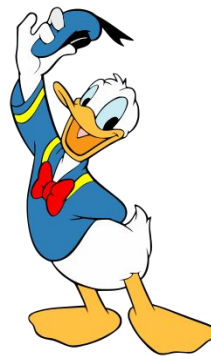


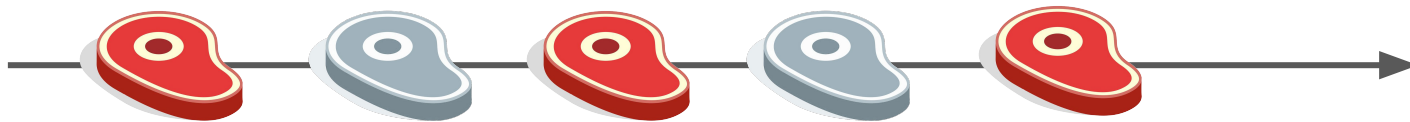
Elementi Rx-a

- Observable - tok (stream) podataka
 - Operator - modifikatori
- Observer/Subscriber - krajnji korisnici podataka (onNext, onError i onComplete)
- Scheduler - odgovorni za paralelnu obradu podataka
- Subject - i observable i observer

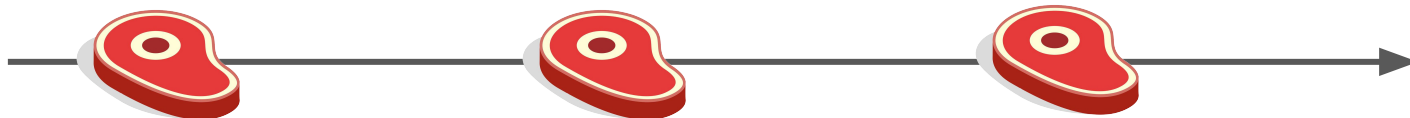




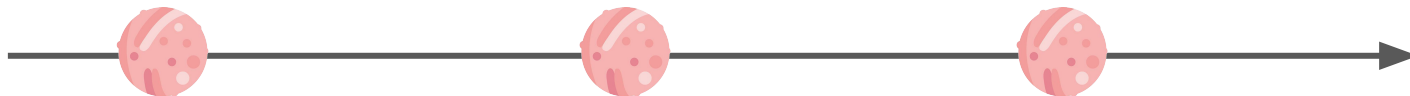




`filter(slice -> isMeatFresh(slice))`



`map(slice -> mince(slice))`



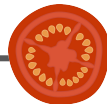
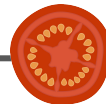
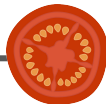
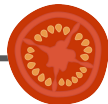
`map(mincedMeat -> cook(mincedMeat))`



```
Observable<Meat> meatStream = Observable.from(meatSlicesSource)
    .filter(meatSlice -> meatSlice.isFresh())
    .map(meatSlice -> meatSlice.mince())
    .map(mincedMeat -> mincedMeat.cook());
```



`flatMap(tomato -> slice(tomato))`

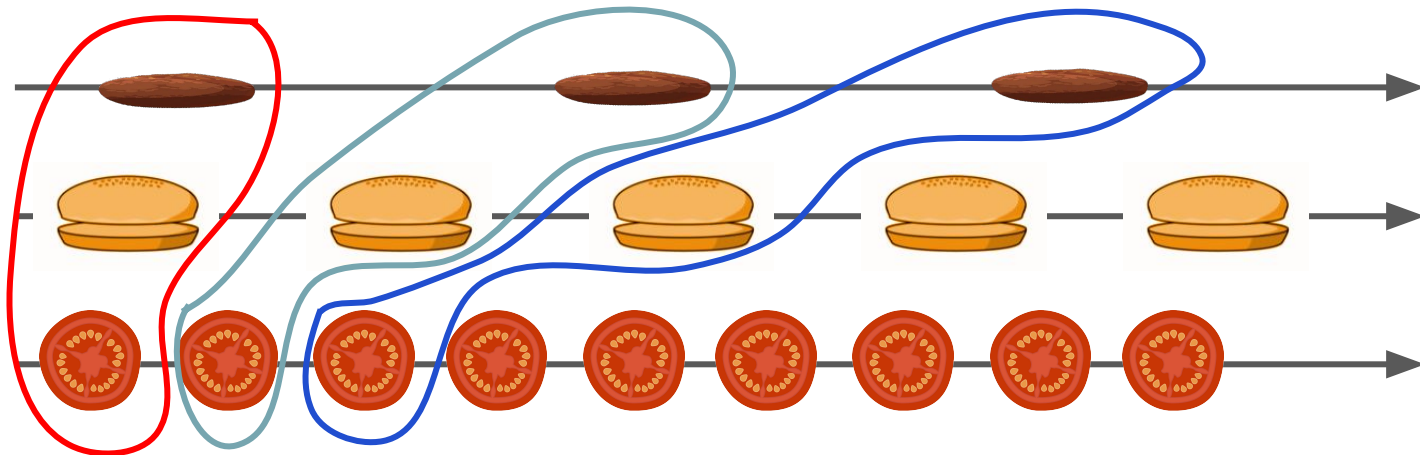
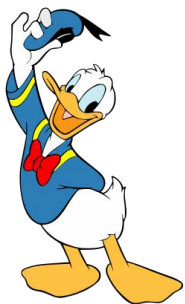


`map(bun -> warmUp(bun))`

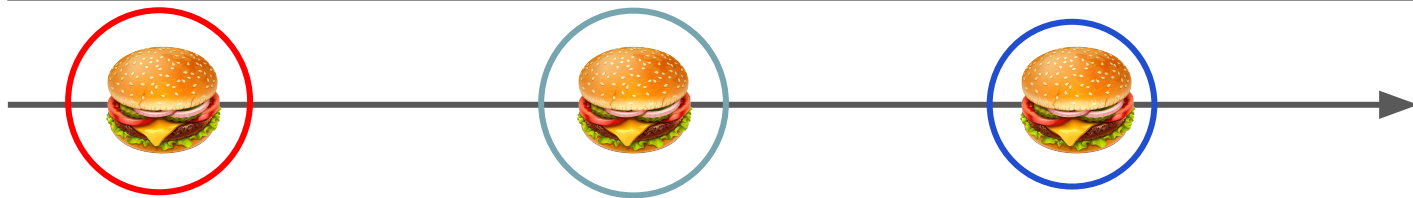


```
Observable<TomatoSlices> tomatoStream = Observable.from(tomatoSource)
                                                    .flatMap(tomato -> Observable.from(tomato.slice()));
```

```
Observable<Bun> bunStream = Observable.from(bunSource)
                                       .map(bun -> bun.warmUp());
```



zip



```
Observable<Burger> burgerStream = Observable.zip(meatStream,  
    tomatoStream,  
    bunStream,  
    (meat, tomatoSlice, bun) -> new Burger(meat, tomatoSlice, bun));  
  
burgerStream.subscribe(burger -> eat(burger),  
    error -> complain(error),  
    () -> leave());
```

```
Observable<Burger> burgerStream = Observable.zip(meatStream,  
    tomatoStream,  
    bunStream,  
    (meat, tomatoSlice, bun) -> new Burger(meat, tomatoSlice, bun));
```

```
burgerStream.subscribeOn(Schedulers.computation())  
    .observeOn(AndroidSchedulers.mainThread())  
    .subscribe(burger -> eat(burger),  
        error -> complain(error),  
        () -> leave());
```


Chat

```
public class ChatEvent { /* */ }
```

```
public class ChatMessageEvent extends ChatEvent { /* */ }
```

```
public class ChatStatusEvent extends ChatEvent { /* */ }
```



merge



```

void onCreate() {
    Observable<ChatEvent> chatEvents = Observable.merge(RxPubnub.instance().getEvents(),
                                                        FirebaseChatService.getEvents())

        .distinct();

    chatMessagesDisposable = chatEvents
        .ofType(ChatMessageEvent.class)
        .subscribe(message -> appendMessageToUi(message),
                    error -> showError(error),
                    () -> closeScreen());

    chatStatusDisposable = chatEvents
        .ofType(ChatStatusEvent.class)
        .subscribe(status -> /*handle status.isOnline() */,
                    error -> showError(error));
}

void onDestroy() {
    chatMessagesDisposable.dispose();
    chatStatusDisposable.dispose();
}

```



```
public class FirebaseChatService extends FirebaseMessagingService {
```

```
    @Override
```

```
    public void onMessageReceived(RemoteMessage remoteMessage) {
```

```
        super.onMessageReceived(remoteMessage);
```

```
    }
```

```
public class FirebaseChatService extends FirebaseMessagingService {  
  
    private static PublishSubject<ChatEvent> eventsSubject = PublishSubject.create();  
  
    public static Observable<ChatEvent> getEvents() {  
        return eventsSubject;  
    }  
  
    @Override  
    public void onMessageReceived(RemoteMessage remoteMessage) {  
        super.onMessageReceived(remoteMessage);  
        ChatMessageEvent event = ChatMessageEvent.fromFirebase(remoteMessage);  
        eventsSubject.onNext(event);  
    }  
}
```

```
public class RxPubnub {  
  
    private PubNub pubnub;  
    private Observable<ChatEvent> messagesStream;  
  
    private RxPubnub() {  
        initPubnub();  
        initMessagesStream();  
    }  
}
```

```

private void initMessagesStream() {
    SubscribeCallback callback = new SubscribeCallback() {
        @Override public void status(PubNub pubnub, PNStatus status) {

        }

        @Override public void message(PubNub pubnub, PNMessageResult message) {

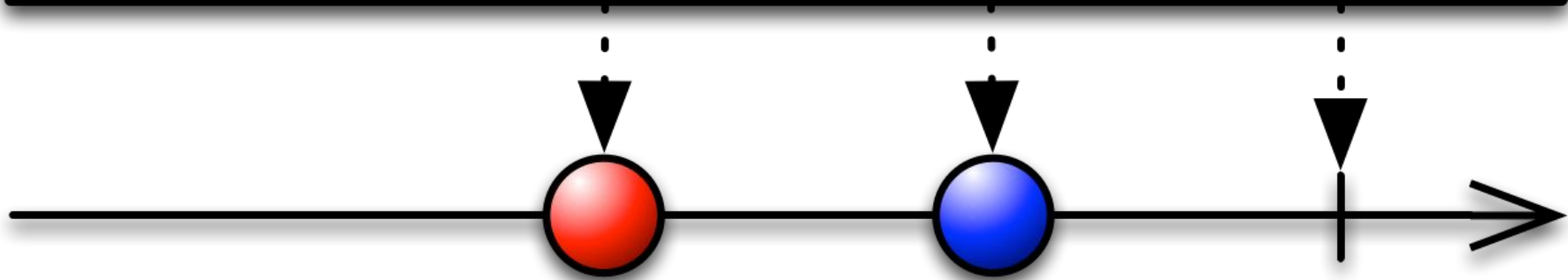
        }

        @Override public void presence(PubNub pubnub, PNPresenceEventResult presence) {
            //no operation
        }
    };

    pubnub.addListener(callback);
    pubnub.subscribe()
        .channels(Arrays.asList("awesomeChannel"))
        .execute();
}

```


Create { onNext  ; onNext  ; onComplete }



```

private void initMessagesStream() {
    messagesStream = Observable.create(subscriber -> {

        SubscribeCallback callback = new SubscribeCallback() {
            @Override public void status(PubNub pubnub, PNStatus status) {
            }

            @Override public void message(PubNub pubnub, PNMessageResult message) {
            }

            @Override public void presence(PubNub pubnub, PNPresenceEventResult presence) {
                //no operation
            }
        };

        pubnub.addListener(callback);
        pubnub.subscribe()
            .channels(Arrays.asList("awesomeChannel"))
            .execute();
    });
}

```



```
@Override public void status(PubNub pubnub, PNStatus status) {  
    if (subscriber.isDisposed()) { return; }  
  
    switch (status.getCategory()) {  
        case PNDisconnectedCategory:  
        case PNAccessDeniedCategory:  
        case PNUnexpectedDisconnectCategory:  
            subscriber.onNext(ChatStatusEvent.offline());  
            Break;  
  
        case PNConnectedCategory:  
        case PNReconnectedCategory:  
            subscriber.onNext(ChatStatusEvent.online());  
            Break;  
  
        default:  
            break;  
    }  
}
```



```
@Override public void message(PubNub pubnub, PNMessageResult message) {  
    if (subscriber.isDisposed()) { return; }  
  
    subscriber.onNext(ChatMessageEvent.fromPubnub(message.getMessage()));  
}
```

```
public class RxPubnub {  
  
    private PubNub pubnub;  
    private Observable<ChatEvent> messagesStream;  
  
    private RxPubnub() {  
        initPubnub();  
        initMessagesStream();  
    }  
}
```

```
public class RxPubnub {  
  
    private PubNub pubnub;  
    private Observable<ChatEvent> receivedMessagesStream;  
    private PublishSubject<String> sendMessageStream;  
  
    private RxPubnub() {  
        initPubnub();  
        initReceivedMessageStream();  
        initSendMessageStream();  
    }  
  
    private void initSendMessageStream() {  
        sendMessageStream = PublishSubject.create();  
    }  
}
```

```
public void sendMessage(String message) {  
    sendMessageStream.onNext(message);  
}
```

```
private Observable<ChatEvent> constructSendMessageObservable(String message) {  
    return Observable.create(subscriber -> {
```

```
        PNCallback<PNPublishResult> publishListener = new PNCallback<PNPublishResult>() {
```

```
            @Override public void onResponse(PNPublishResult result, PNStatus status) {  
                if (subscriber.isDisposed()) { return; }  
            }
```

```
            ChatMessageEvent event = ChatMessageEvent.sent(message, status.isError());  
            subscriber.onNext(event);  
        }  
    };
```

```
    pubnub.publish().channel("awesomeChannel").message(message) .async(publishListener);  
});  
}
```

```
public Observable<ChatEvent> getEvents() {  
    return Observable.merge(receivedMessagesStream,  
        sendMessageStream  
            .flatMap(message -> constructSendMessageObservable(message)));  
}
```