Team Seven Use Cases

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Use Cases
UML Diagram

Use Cases

Title:	View measurement and goal information
Actors:	PAS user
Preconditions:	PAS has measurement and goal information already entered and stored

Basic Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard displays most recently viewed configuration
- 3. User quickly sees the relevant information and can make analysis

Title:	Customize dashboard view
Actors:	PAS user
Preconditions:	PAS has measurement and goal information already entered and stored
Postconditions:	PAS saves state of dashboard for next use

Basic Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard displays most recently viewed configuration
- 3. User adds, removes, resizes, and rearranges widgets as desired
- 4. System remembers state for next use

Alternate Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard is empty (first time use)
- 3. User adds widgets as desired
- 4. System remembers state for next use

Title:	Customize a widget
Actors:	PAS user
Preconditions:	PAS has measurement and goal information already entered and stored
Postconditions:	PAS saves state of widget for next use

Basic Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard displays most recently viewed configuration
- 3. User chooses a widget to modify
- 4. System shows options for modifying widget
- 5. User chooses options as appropriate
- 6. System displays the modified widget and saves its state for next use

Alternate Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard displays most recently viewed configuration or blank configuration
- 3. User adds a new widget
- 4. System show default widget and options for modifying widget
- 5. User chooses options as appropriate
- 6. System displays modified widget and saves its state for next use

Title:	Interact with information
Actors:	PAS user
Preconditions:	PAS has measurement and goal information already entered and stored

Basic Flow:

- 1. User logs on to PAS and navigates to dashboard
- 2. Dashboard displays most recently viewed configuration
- 3. User identifies information in widget and chooses to see its details
- 4. Widget changes appearance to give more details about what user selected
- 5. User can continue to drill down
- 6. User can move to previous views or to default view when finished

UML Diagram

