

# Exploring Deep Recurrent and Spiking Neural Networks in Hand Gesture Recognition

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# Modern Prosthetics

- Modern science and engineering has led to more advanced prosthetics
- Uses electrical signals in the residual limb to identify a gesture



TASKA HandGen2

<https://www.taskaprosthetics.com/products/taska-gen2>

# Methods Presented Today

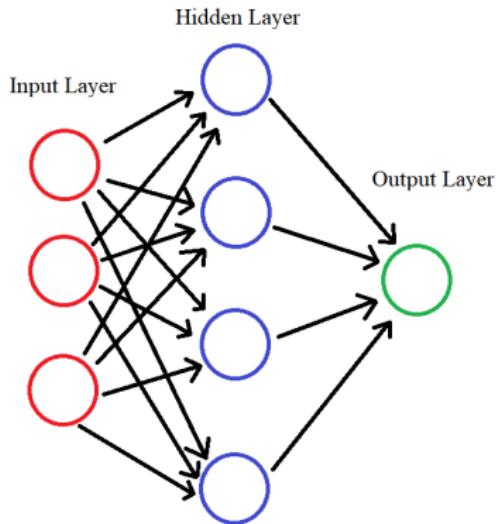
- Accomplish the same goal of gesture recognition
- Deep Recurrent Neural Networks with Long Short Term Memory as presented by Aliman et al. [1]
- Spiking Neural Networks as presented by Garg et al. [2]

# Outline

- 1 Deep Recurrent Neural Networks
- 2 Spiking Neural Networks
- 3 Experiment Specifics
- 4 Results and Closing Thoughts

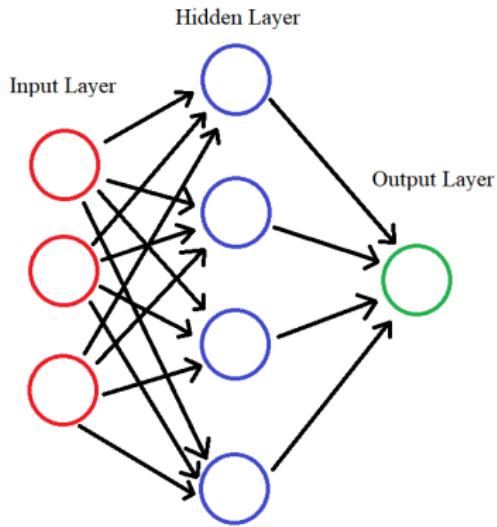
# Neural Networks

- Inspired by how human brains process information
- Consists of an input layer, hidden layer(s), and an output layer
- Weights on edges influence information as it passes layer to layer



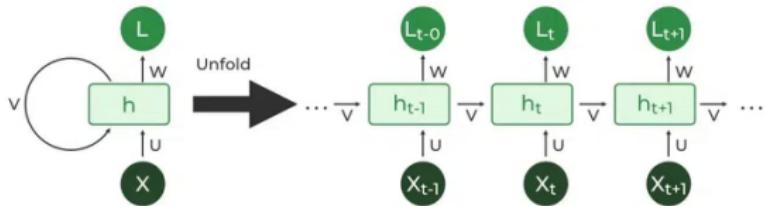
# Neural Network Training

- Supervised training uses data where the outcome is known
- Backpropagation works backward from the output to the input to adjust weights
- Minimizing the average error on the dataset



# Recurrent Neural Networks

- Variation of neural networks that work with sequential data
- Hidden nodes can loop back to themselves
- Uses backpropagation through time for training



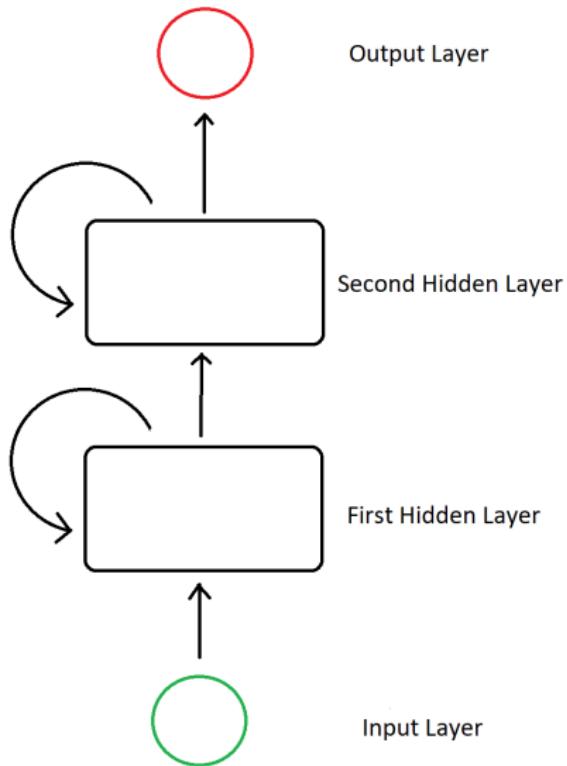
<https://www.geeksforgeeks.org/introduction-to-recurrent-neural-network/>

# Long Short Term Memory (LSTM)

- Allows a Recurrent Neural Network to learn long-term relationships
- Uses memory cells in the hidden layer(s)
- A memory cell has a forget gate, input gate, and output gate

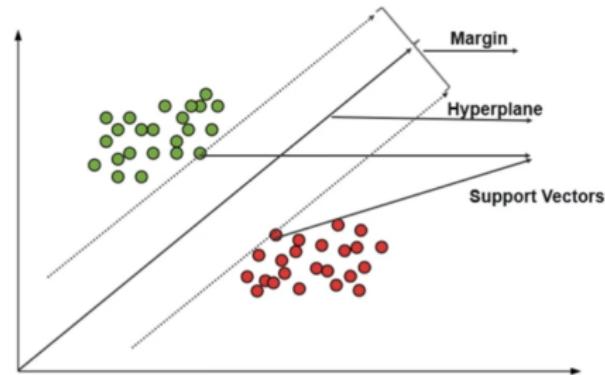
# Deep Recurrent Neural Networks

- Is a Recurrent Neural Network with two or more hidden layers to process data
- Allows further learning of relationships between features within the data



# Support Vector Machines (SVM)

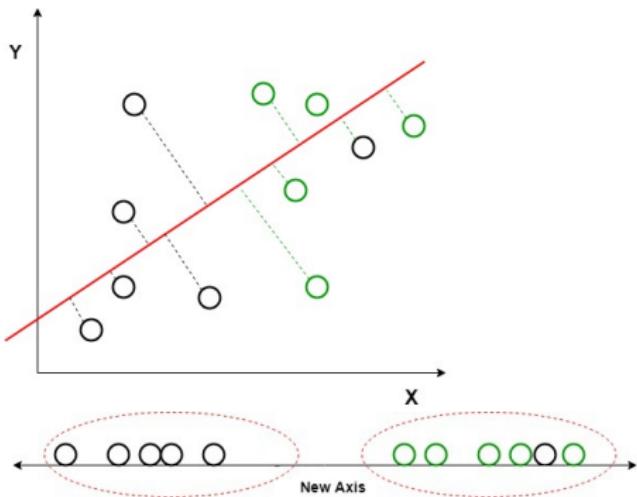
- Finds the hyperplane that maximizes the distance between classes
- $n$ -dimensional hyperplanes can separate data in an  $(n + 1)$ -dimensional space



<https://www.ibm.com/topics/support-vector-machine>

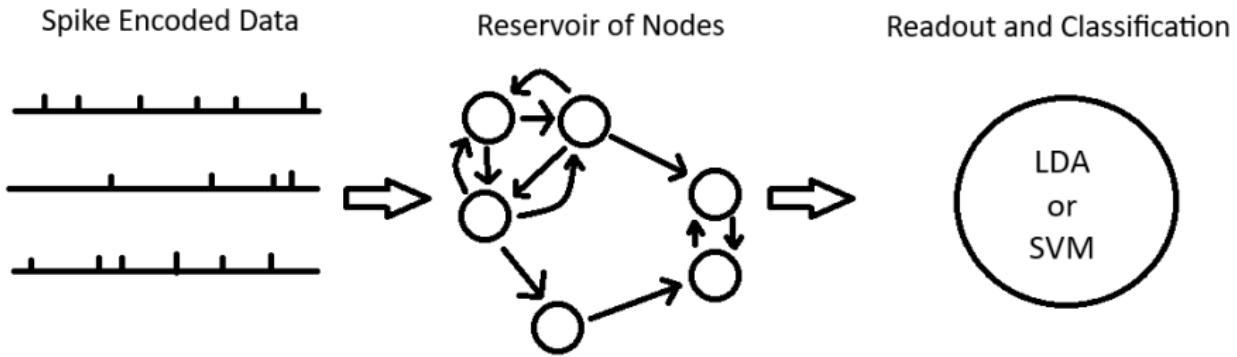
# Linear Discriminant Analysis (LDA)

- Uses combinations of features and the labels of the data
- Projects the new combination of data points onto a lower dimension for classification



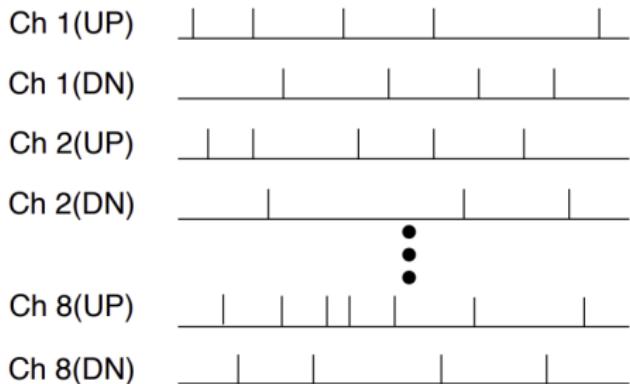
<https://www.geeksforgeeks.org/ml-linear-discriminant-analysis/>

# Spiking Neural Network Overview



# Spike Encoded data

- A spike represents a point in the data where it exceeds a predefined threshold

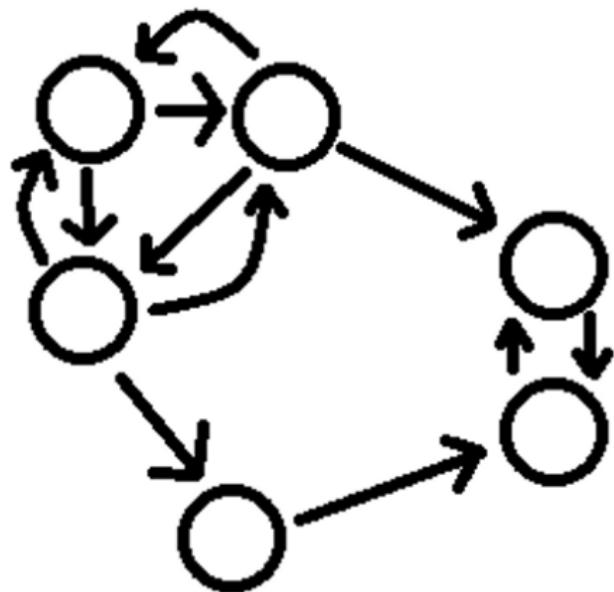


Garg et Al. 2021

Signals to Spikes for Neuromorphic Regulated Reservoir Computing and EMG Hand Gesture Recognition

# Reservoir of Nodes

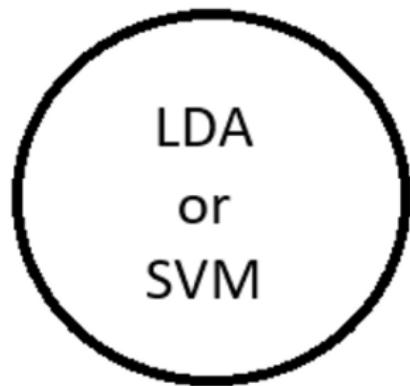
- Nodes update their internal state and wait to output
- Once the internal state reaches a threshold, the node will output
- Reservoirs have a topology that determines connections between nodes



# Readout and Classification of Data

## Readout and Classification

- Uses the vector of the reservoir's state as output
- Uses a classifier such as SVM or LDA on the vector



# Data Collection

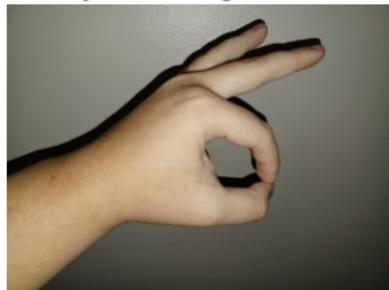
- Data for both experiments were collected using the Myo Armband
- Eight sensors that measure electromyographic signals through the skin



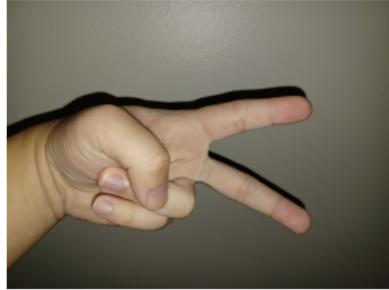
<https://wearables.com/products/myo>

# Experiment Datasets

Okay hand gesture



Scissors hand gesture



Rock hand gesture



Paper hand gesture



Image Reference: Alwin Lor

# Garg et al. SNN specifics

- As a node receives input, its threshold to fire off an output is increased. This is a Leaky Integrate-and-Fire node
- Weights are adjusted with Critical Plasticity. When a node outputs a signal, it essentially is output to only one other node. 80% of edges use Critical Plasticity
- Topology used is small-world-like

# Result Metrics of the Deep Recurrent Neural Network

- True Positive (TP)
- True Negative (TN)
- False Positive (FP)
- False Negative (FN)

$$\text{Recall} = \frac{\text{TP}}{\text{TP} + \text{FN}}$$

$$\text{Precision} = \frac{\text{TP}}{\text{TP} + \text{FP}}$$

$$\text{F1-Score} = \frac{2 * \text{Precision} * \text{Recall}}{\text{Precision} + \text{Recall}}$$

# Results of the Deep Recurrent Neural Network

	Okay	Paper	Scissors	Rock
<b>precision</b>	<b>0.98</b>	<b>0.93</b>	<b>0.95</b>	<b>0.92</b>
<b>recall</b>	<b>0.98</b>	<b>0.98</b>	<b>0.92</b>	<b>0.91</b>
<b>f1-score</b>	<b>0.98</b>	<b>0.96</b>	<b>0.94</b>	<b>0.92</b>

Adapted from Aliman et al. [1]

# Result metric of the Spiking Neural Network

$$\text{Accuracy} = \frac{\text{Correct}}{\text{Total}}$$

# Results of the Spiking Neural Network

Dataset	Method	Readout classifier	Accuracy ( $\mu \pm \sigma$ )
Roshambo	Spike Enc. & Eval. Baseline	LDA	$74.61 \pm 2.44\%$
	Reservoir (No plasticity)	SVM	$85.44 \pm 0.75\%$
		LDA	$76.44 \pm 1.80\%$
	Reservoir (CRITICAL)	SVM	$81.83 \pm 0.93\%$
		LDA	$83.06 \pm 0.92\%$
		SVM	<b><math>88.00 \pm 0.29\%</math></b>

Garg et al. [2]

# Closing Thoughts

- Difficult to directly compare the two methods due to differing metrics
- Both methods perform well according to their metrics
- The two may be closer in performance

# Questions?

# References



Hajar Y Aliman et al.

Deep Recurrent Neural Network Approach with LSTM Structure for Hand Movement Recognition Using EMG Signals

In Proceedings of the 2023 12th International Conference on Software and Information Engineering (Sharm El-Sheikh, Egypt) (ICSIE '23). Association for Computing Machinery, New York, NY, USA, 58–65. <https://doi.org/10.1145/3634848.3634851>



Nikhil Garg et al.

Signals to Spikes for Neuromorphic Regulated Reservoir Computing and EMG Hand Gesture Recognition

In International Conference on Neuromorphic Systems 2021 (Knoxville, TN, USA) (ICONS 2021). Association for Computing Machinery, New York, NY, USA, Article 29, 8 pages.

<https://doi.org/10.1145/3477145.3477267>