Homework #4

Assigned: 2/21/25 Due: **3/7/25** by 5 PM

This assignment will continue with multi-object Java programs by asking you to design a few more classes using some initial data structures. For this programming problem, submit each .java file to the Homework #4 link on Brightspace (and remember to ensure the .java files are included **and not .class files!**). There are three .java files expected (one for each class, defined below).

Write a program intended to manage a library. Your program should create an interface for users to perform a series of operations, and define the following classes:

Book:

- ☑ Contains two strings for a *title* and *genre*
- Implements a parameterized constructor for setting the above
- ☐ Implements a ToString() method that will print *only* the title of the book

BookShelf:

- 2 Contains a character representing the first letter of the title of each book in this shelf
- 2 Contains an ArrayList of **Books**. This should contain a maximum of eight books
- 2 Implements a default constructor and getter/setters for the above
- Implements a void method that will add a Book to this shelf if the Book's title begins with the correct letter for the shelf. If the Book is not appropriate for this shelf, simply return
- Implements a void method that will remove a Book from this shelf
- Implements and overrides the ToString() method, which will print each **Book** title in the shelf on a single line. Each title should be separated by three spaces. If there are no books in the shelf, print "Empty" instead

LibraryTester:

- Contains only a main method that performs the following:
 - → Instantiate two different **BookShelf** objects, with bookshelf titles being 'O', 'T'.
 - → Print both BookShelf objects
 - → Instantiate the following four Books
 - The Heart of the Betrayed" Crime
 - Our Hill of Stars" Fantasy
 - One of a Kind" Science Fiction
 - The Vision of Roses Romance
 - → Print each of these Books (from top to bottom)
 - ★ Attempt to add each Book to both shelves
 - → Print both BookShelf objects, starting with the BookShelf intended for book titles starting with 'O' (then 'T')

Expected output:

Empty
Empty
The Heart of the Betrayed
Our Hill of Stars
One of a Kind
The Vision of Roses
Our Hill of Stars One of a Kind
The Heart of the Betrayed The Vision of Roses

When you're ready to submit your work, package your **.java files** (and <u>not</u>.class files) in a zip file using the following naming convention:

lastname-firstname-cos225-hw04.zip

Submit this .zip file containing each of the above .java files, along with a Github repository link, to the Brightspace link for Homework #4.