

Chapter 6 outline

6.1 Introduction

Wireless

- 6.2 Wireless links, characteristics
 - ★ Spread spectrum
- 6.3 IEEE 802.11 wireless LANs (“wi-fi”)
- 6.4 Cellular Internet Access
 - ★ architecture
 - ★ standards (e.g., GSM)

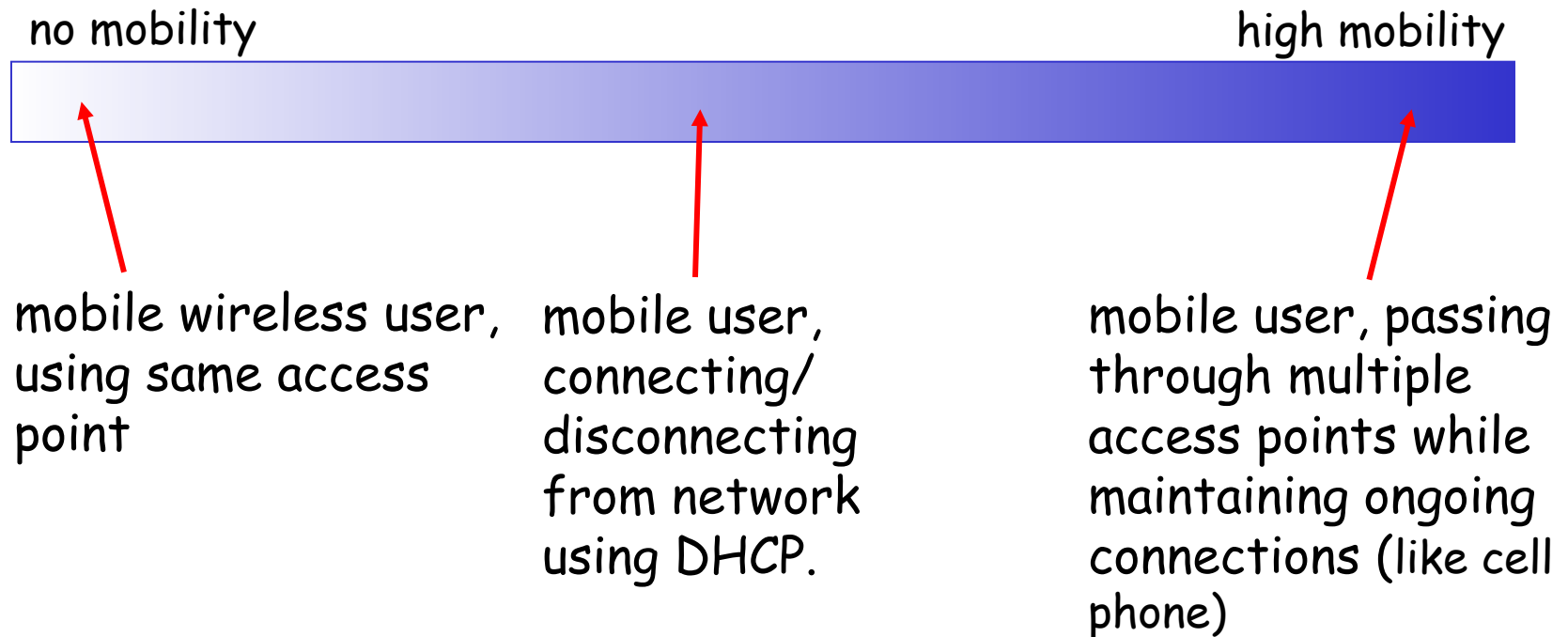
Mobility

- 6.5 Principles: addressing and routing to mobile users
- 6.6 Mobile IP
- 6.7 Handling mobility in cellular networks
- 6.8 Mobility and higher-layer protocols

6.9 Summary

What is mobility ?

- spectrum of mobility, from the *network* perspective



Mobility : vocabulary

Home Network permanent
"home" of mobile
(e.g., 128.119.40/24)

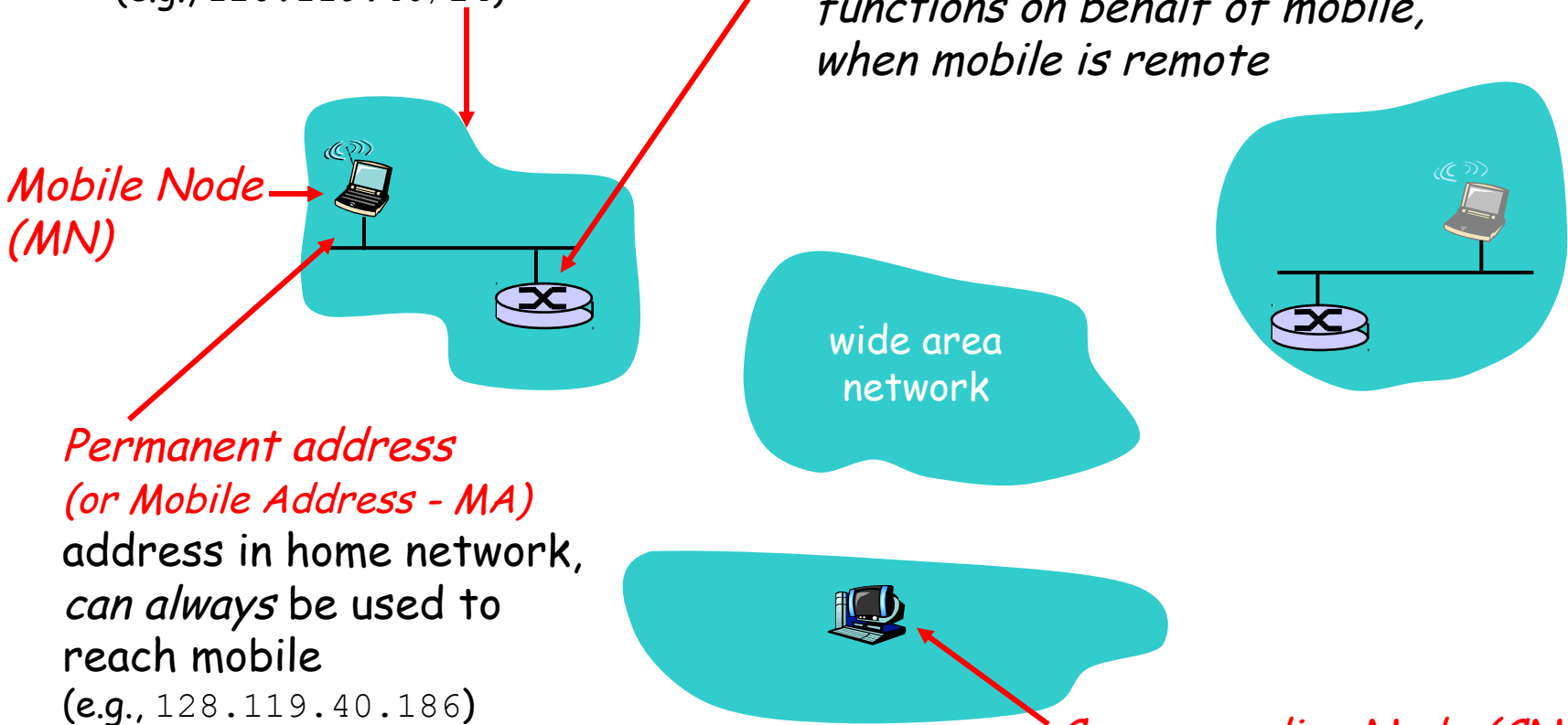
Home Agent (HA)
entity that will perform mobility
functions on behalf of mobile,
when mobile is remote

*Mobile Node
(MN)*

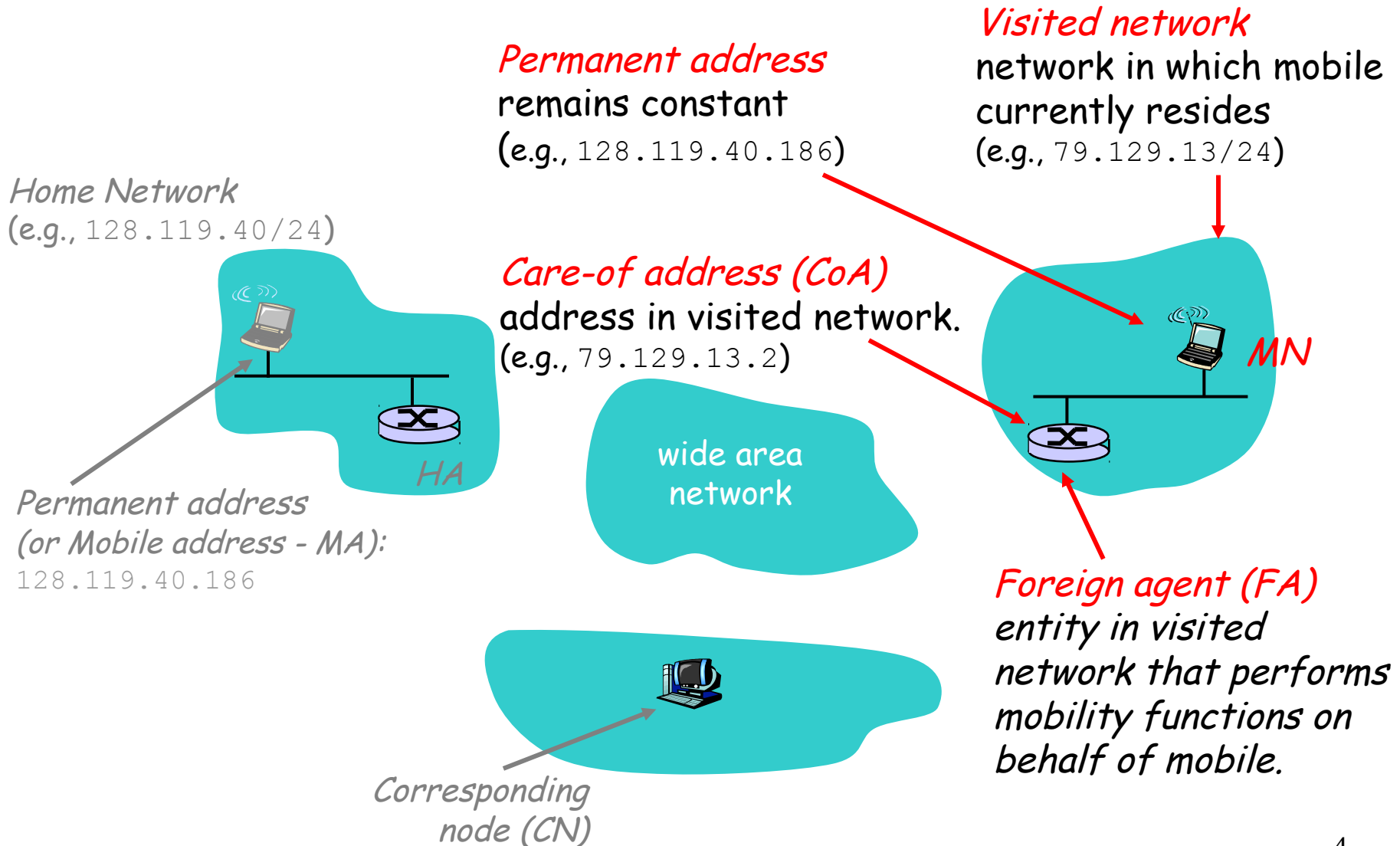
*Permanent address
(or Mobile Address - MA)*
address in home network,
can always be used to
reach mobile
(e.g., 128.119.40.186)

wide area
network

Corresponding Node (CN)
wants to communicate
with mobile



Mobility : vocabulary (more)



Mobility : two main approaches

1. *Let routing handle it*

- ★ Routers advertise permanent address of mobile-nodes-in-residence via usual routing table exchange.
- ★ Routing tables indicate where each mobile located
- ★ No changes to end-systems

2. *Let end-systems handle it*

- ★ *Indirect routing*: communication from correspondent to mobile goes through home agent, then forwarded to remote
- ★ *Direct routing*: correspondent gets foreign address (CoA) of mobile, sends directly to mobile node

Mobility : two main approaches

1. *Let routing handle it*

- ★ Routers advertise address of mobile-nodes-in-residence via update exchange.
- ★ Routing tables include which mobile located
- ★ No changes to end

not
scalable
to millions of
mobiles

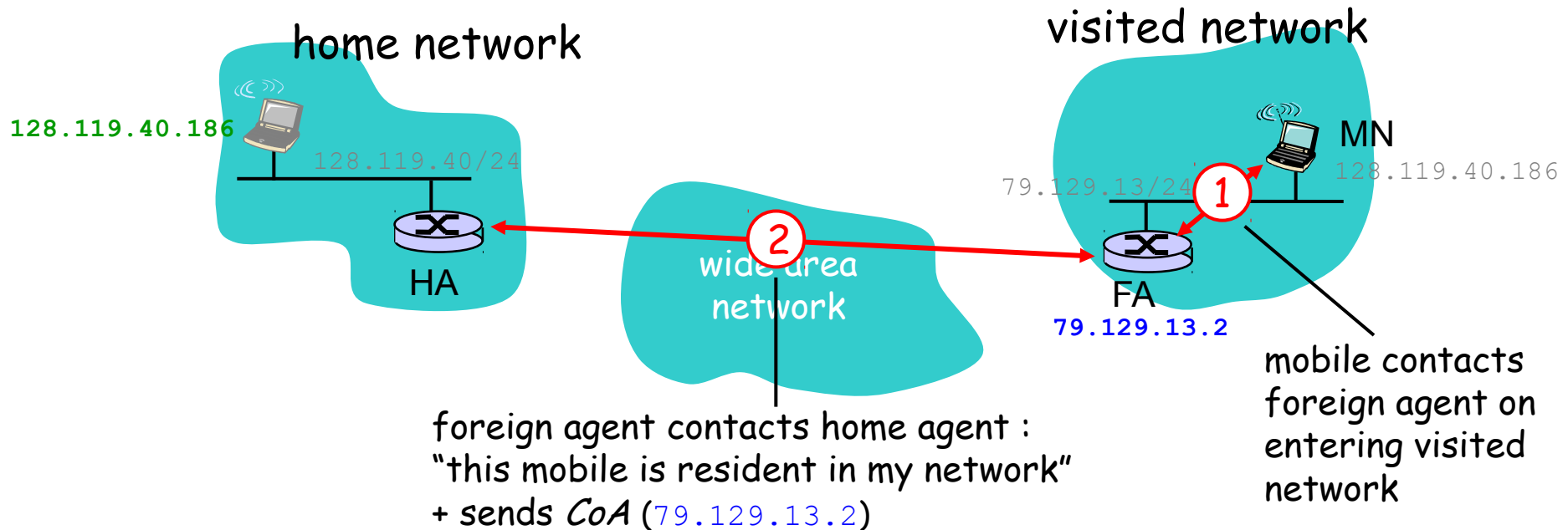
2. *Let end-systems handle it*

- ★ *Indirect routing* : communication from correspondent to mobile goes through home agent, then forwarded to remote
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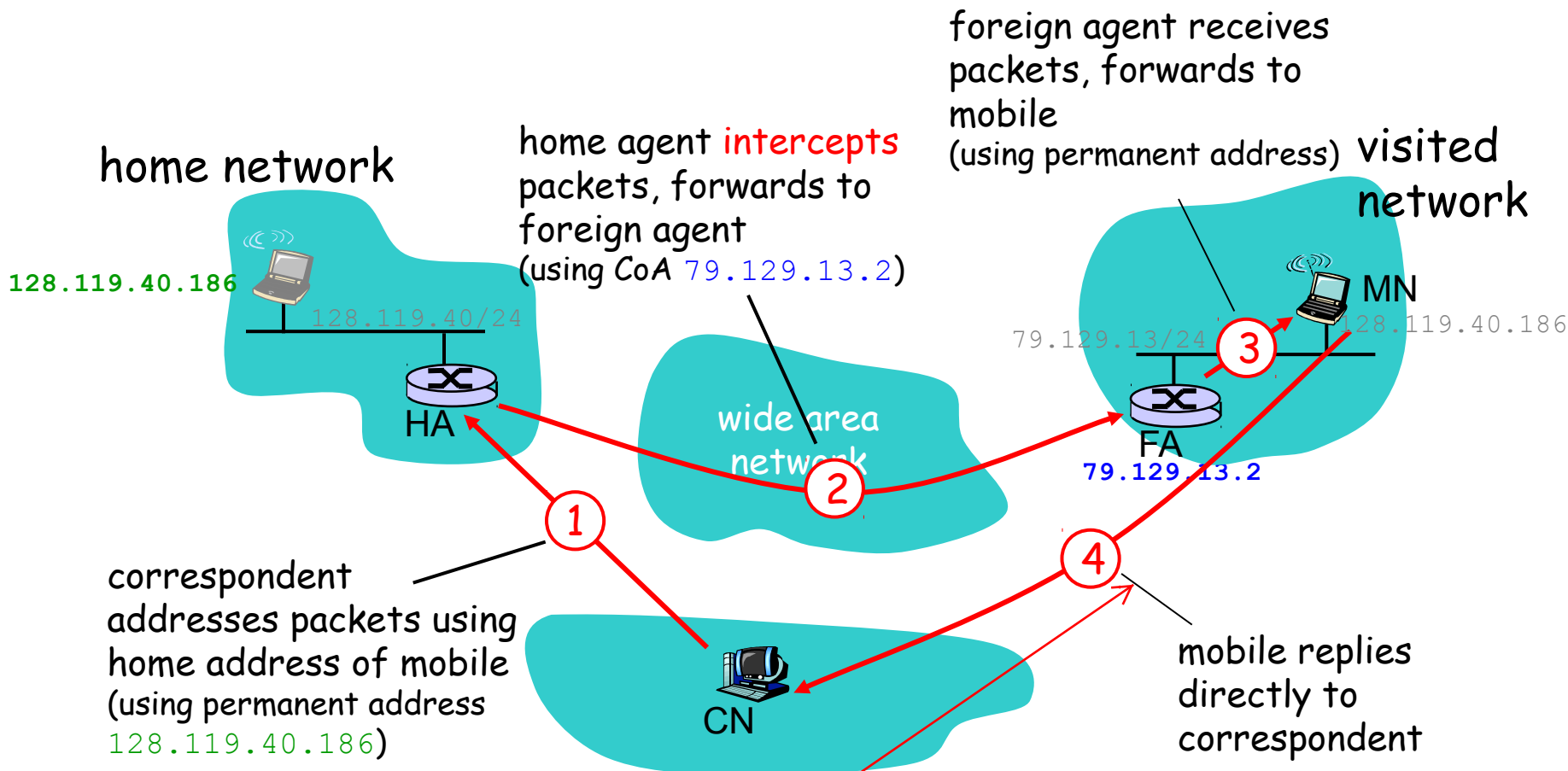
Mobility : registration

Objectives

- Foreign agent must learn existence of visiting node
- Home agent must learn location of mobile



1. Indirect Routing



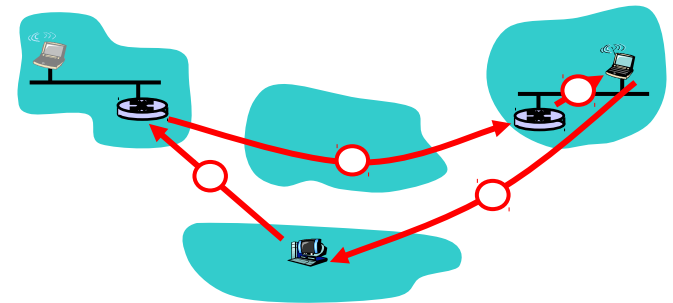
/!\ peut être considéré comme spoofing car IP source différente de l'IP sur réseau

1. Indirect Routing - discussion

Observation : Mobile uses 2 addresses

- **Permanent Address** : used by correspondent (hence mobile location is *transparent* to correspondent)
- **Care-of Address** : used by home agent to forward datagrams to mobile
- Note : foreign agent functions may be done by mobile itself

- **Drawback : triangle routing**
 - ★ CN → home → network → MN
 - ★ **inefficient** when correspondent and mobile are in same network



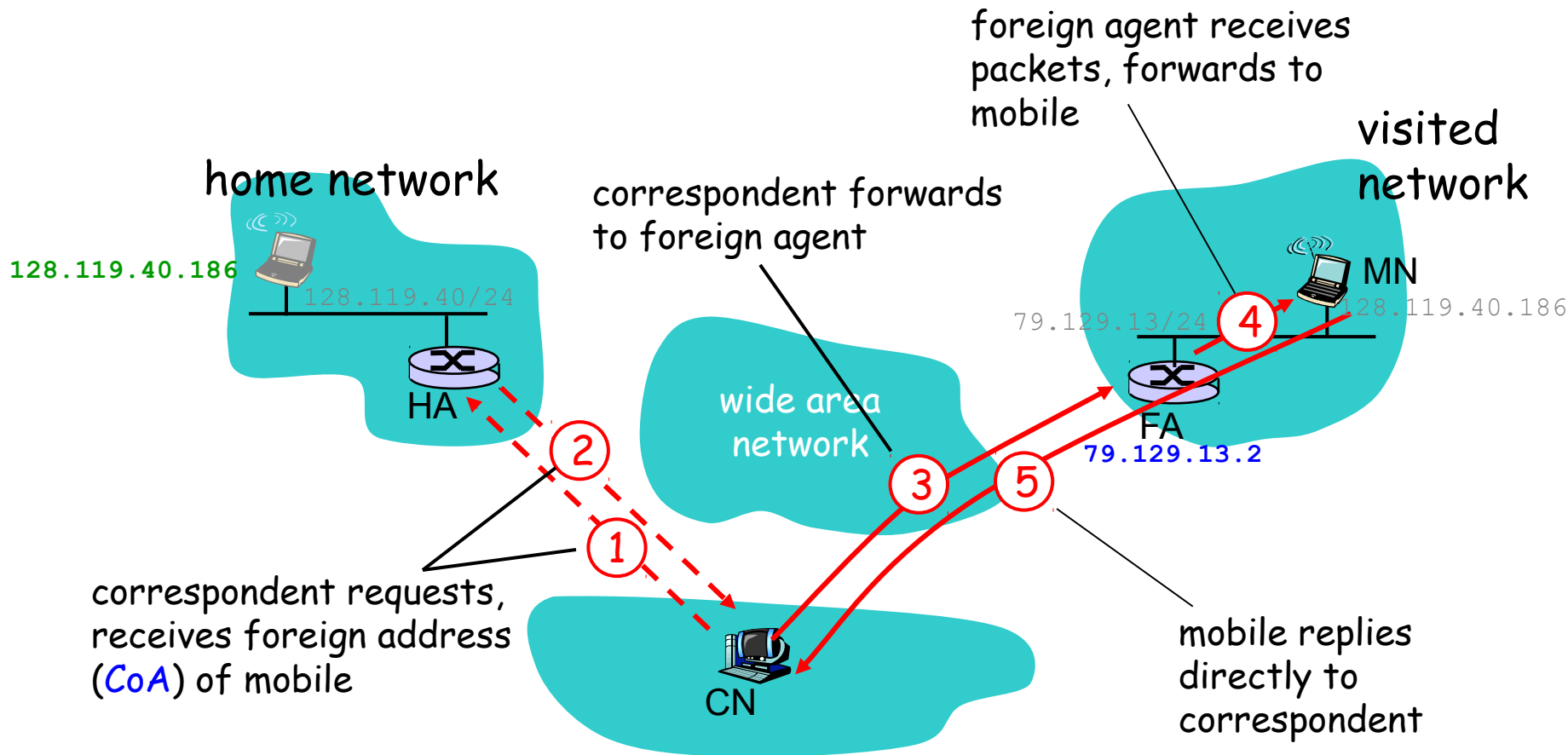
1. Indirect Routing - discussion

Suppose mobile node moves to another network

1. Registers with new foreign agent
2. New foreign agent registers with home agent
3. Home agent updates *Care-of Address* for mobile
4. Packets continue to be forwarded to mobile (but with new *Care-of Address*)

Benefit : Mobility (changing foreign networks) is transparent : *on-going connections can be maintained !*

2. Direct Routing



2. Direct Routing - discussion

- **Benefit**

- ★ Overcome triangle routing problem

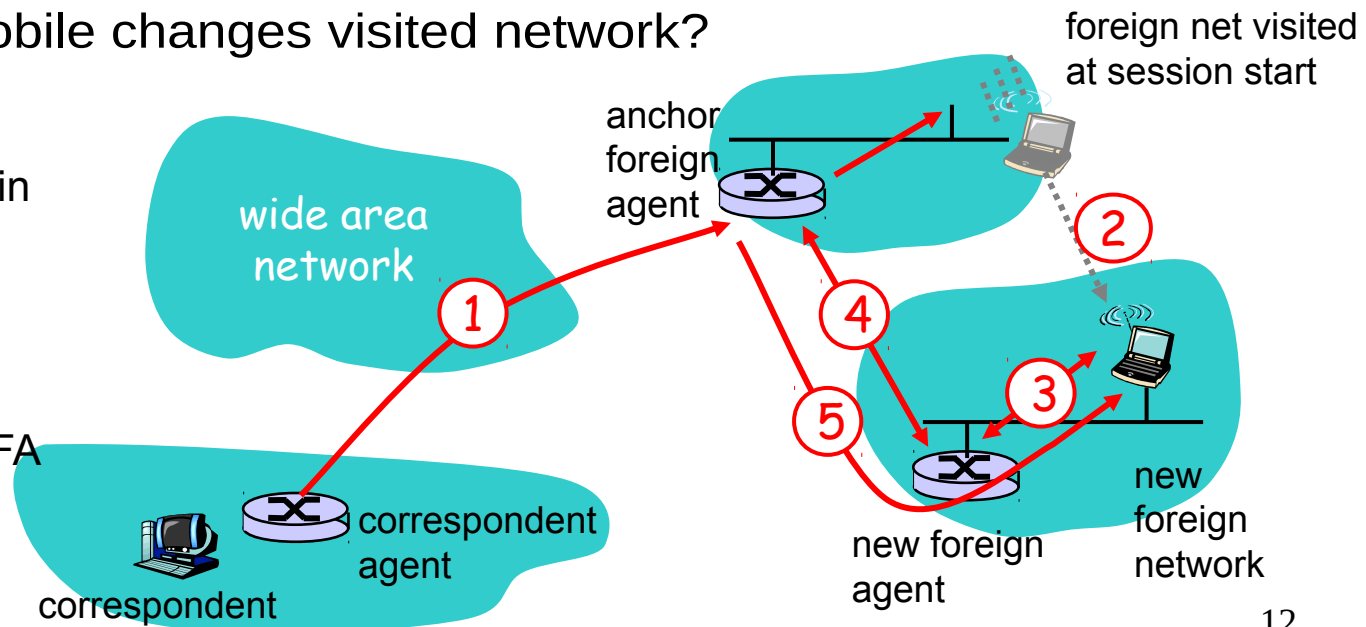
- **Drawback**

- **Not transparent to correspondent** : correspondent must get *Care-of Address* from home agent
- ★ what if mobile changes visited network?

Anchor foreign agent = FA in first visited network

Data always routed first to anchor FA

When mobile moves: new FA arranges to have data forwarded from old FA (**chaining**)



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 - ★ architecture
 - ★ standards (e.g., GSM)

Mobility

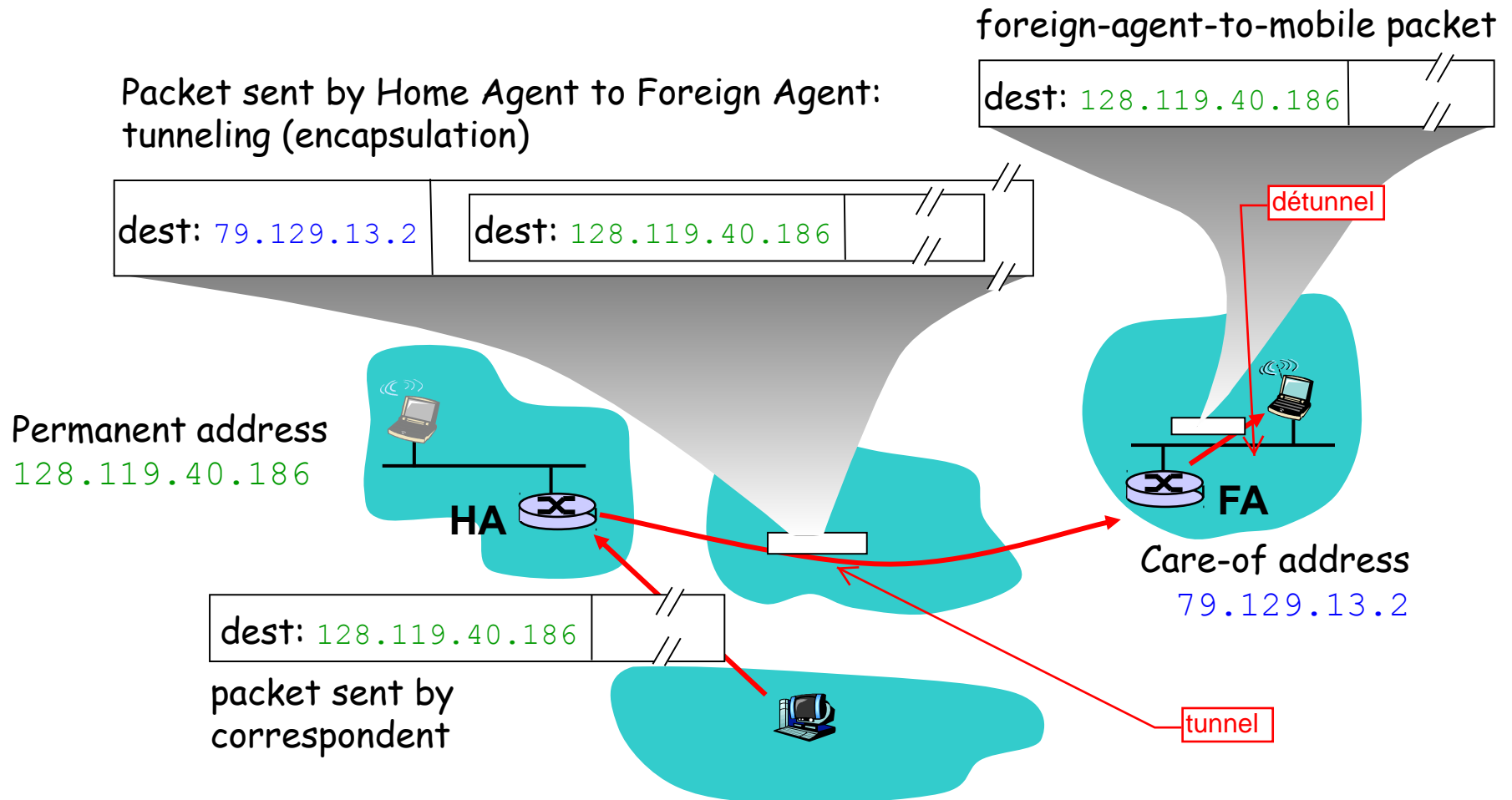
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Mobile IP

- **“Mobile IP”** paper
 - C. Perkins, IEEE Communications Magazine, 1997
- ***“IP Mobility Support for IPv4”***
 - RFC 3344, Aug. 2002
 - Has many features we’ve seen : Home Agents, Foreign Agents, Discovery, Registration, Care-of Addresses, ...
- Three components standardized
 1. Indirect routing of datagrams
 2. Agent discovery
 3. Registration with home agent

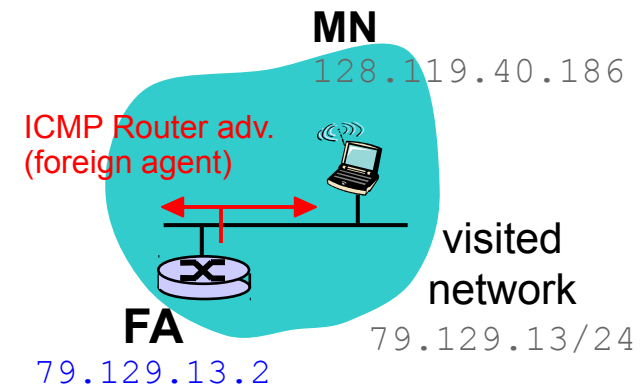
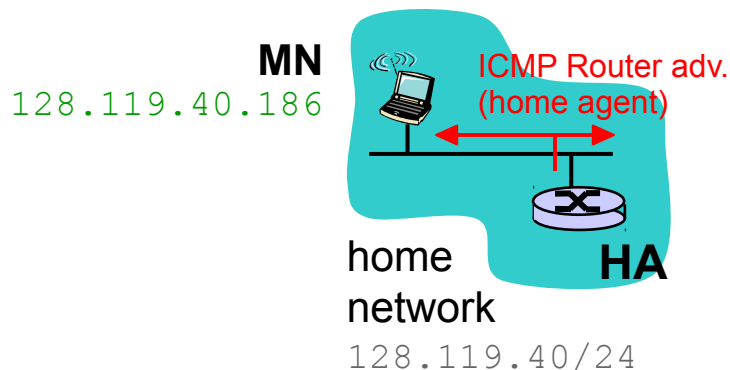
Mobile IP - 1. Indirect routing



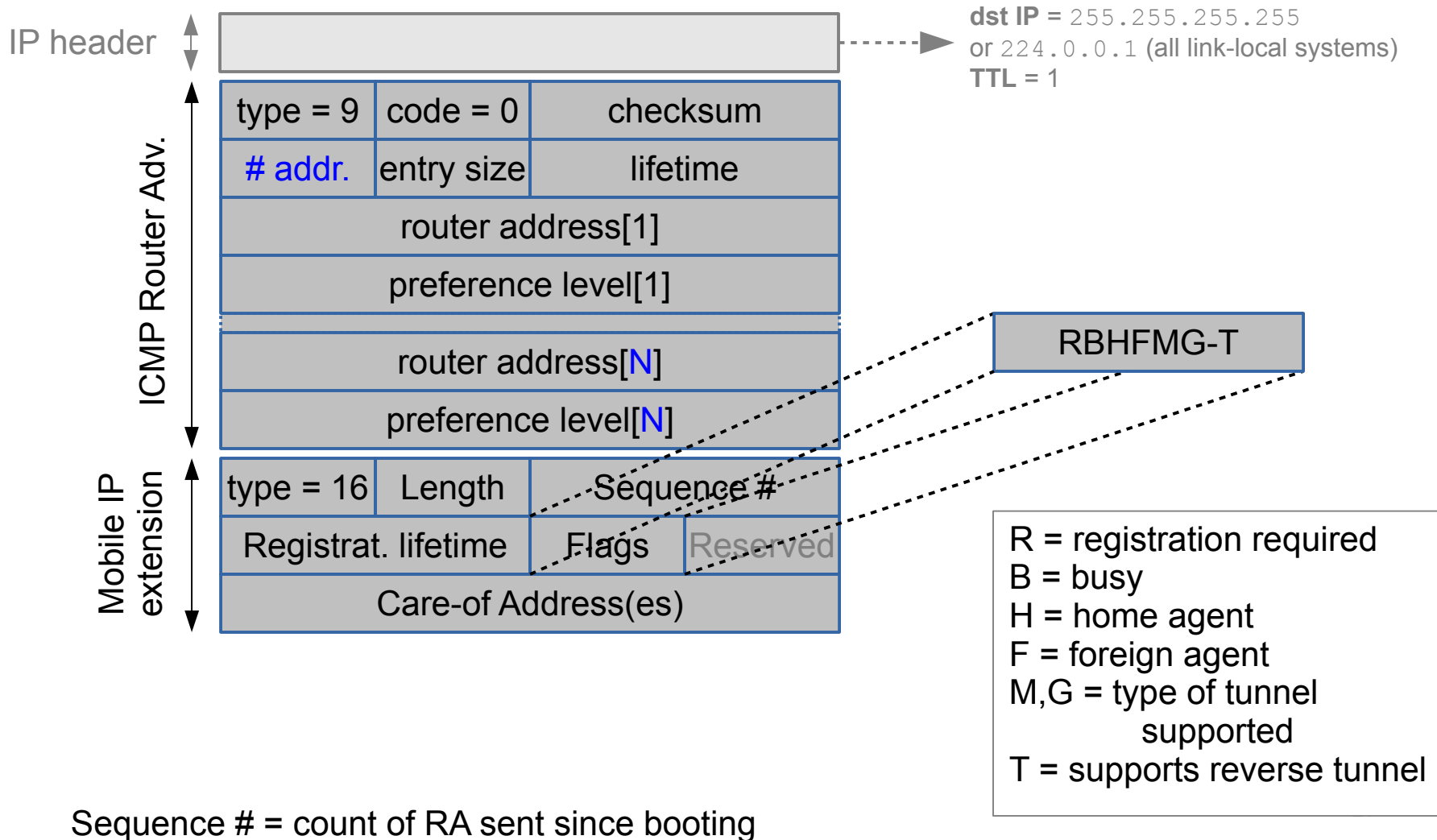
Mobile IP – 2. Agent discovery

- **Agent Advertisement / Solicitation**

- Foreign / Home Agents advertise service by broadcasting standard ICMP messages defined in RFC1256
 - *Router Advertisement / Router Solicitation*
 - typefield = 9, code = 0
 - Mobile IP defines TLV (Type-Length-Value) extensions for the Router Advertisement messages



Mobile IP – 2. Agent discovery



Mobile IP – 3. Registration with home agent

- **Registration messages**

- ★ UDP, to and from port 434

- ★ **Registration Request** [type = 1]

- Care-Of-Address (COA)
 - Home-Agent Address (HA)
 - Permanent Address (MA)
 - Lifetime (in seconds)
 - Identification number (64-bits) used to map replies to requests, protect against replay attacks
 - Options: type of encapsulation (GRE, Minimal Encapsulation)

- ★ **Registration reply** [type=3]

- HA Address, Permanent Address
 - Code: accepted, denied, errors

Mobile IP - State tables

- **Home Agent**

- ★ Maintains a *Mobility Binding Table*

- For each registered MN
 - (Permanent Address, Care-Of-Address, Lifetime, Encapsulation type)

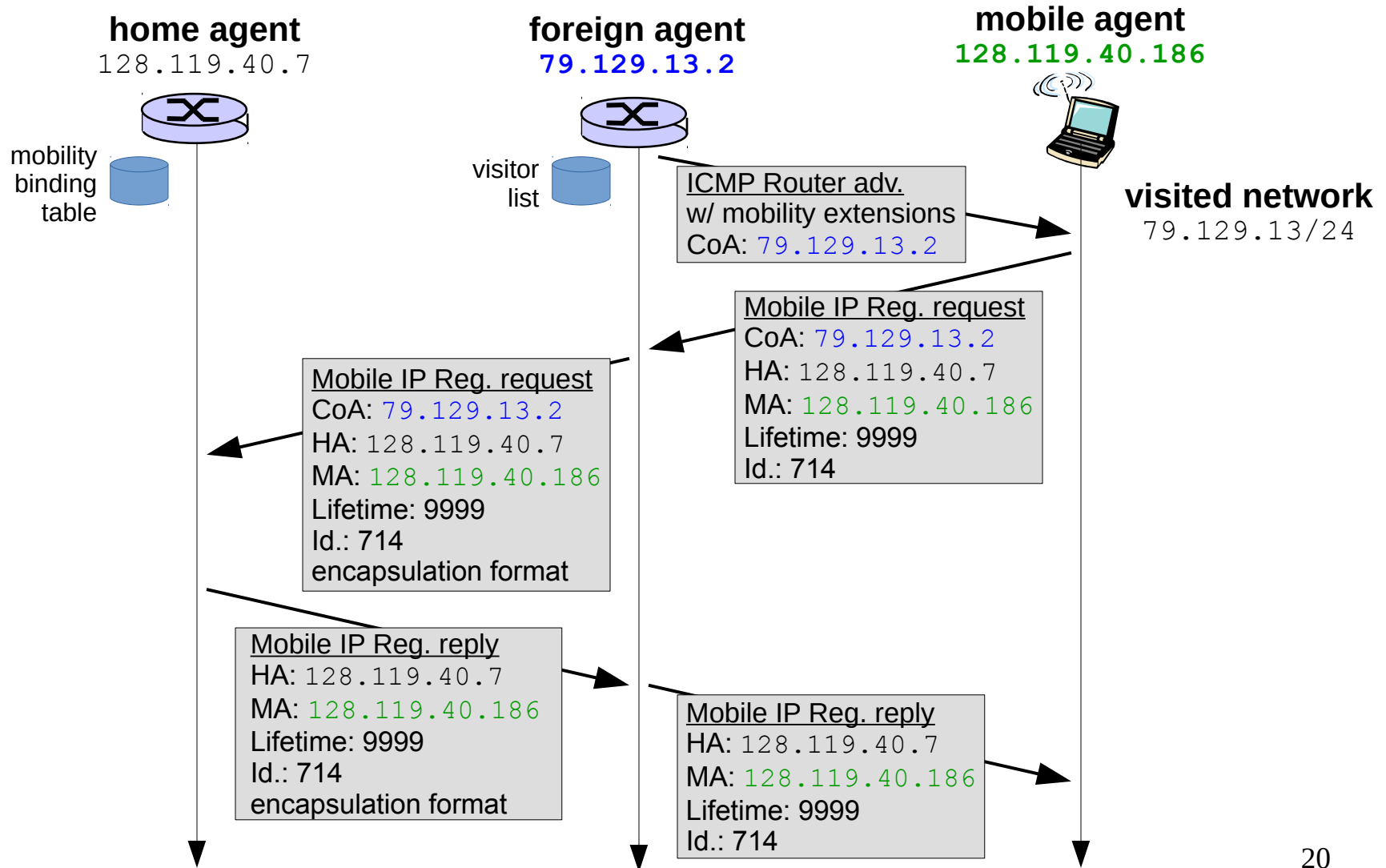
- **Foreign Agent**

- ★ Maintains a *Visitor Table*

- For each registered MN
 - (Permanent Address, Home-Agent Address, MAC Address, Lifetime, Encapsulation type)

Note : when lifetime expires, state is removed from tables (soft state)

Mobile IP - Registration example



Mobile IP - Other aspects

- **There are a lot of other details in Mobile IP**
 - ★ How does the HA capture traffic for mobile node ?
 - ★ typically using gratuitous ARP (or proxy ARP)
 - ★ Issues with traffic from mobile node to correspondent
 - ★ e.g. RPF checks used against IP spoofing (RFC2267)
 - ★ solution: use of reverse tunneling (RFC3024)
 - ★ Security ?
 - ★ HA, FA, MN authentication extensions exist
 - ★ Route Optimization (Direct routing) ?
 - ★ included in Mobile IPv6, more recent in IPv4 (RFC6521)
 - ★ NAT traversal ?
 - ★ ...

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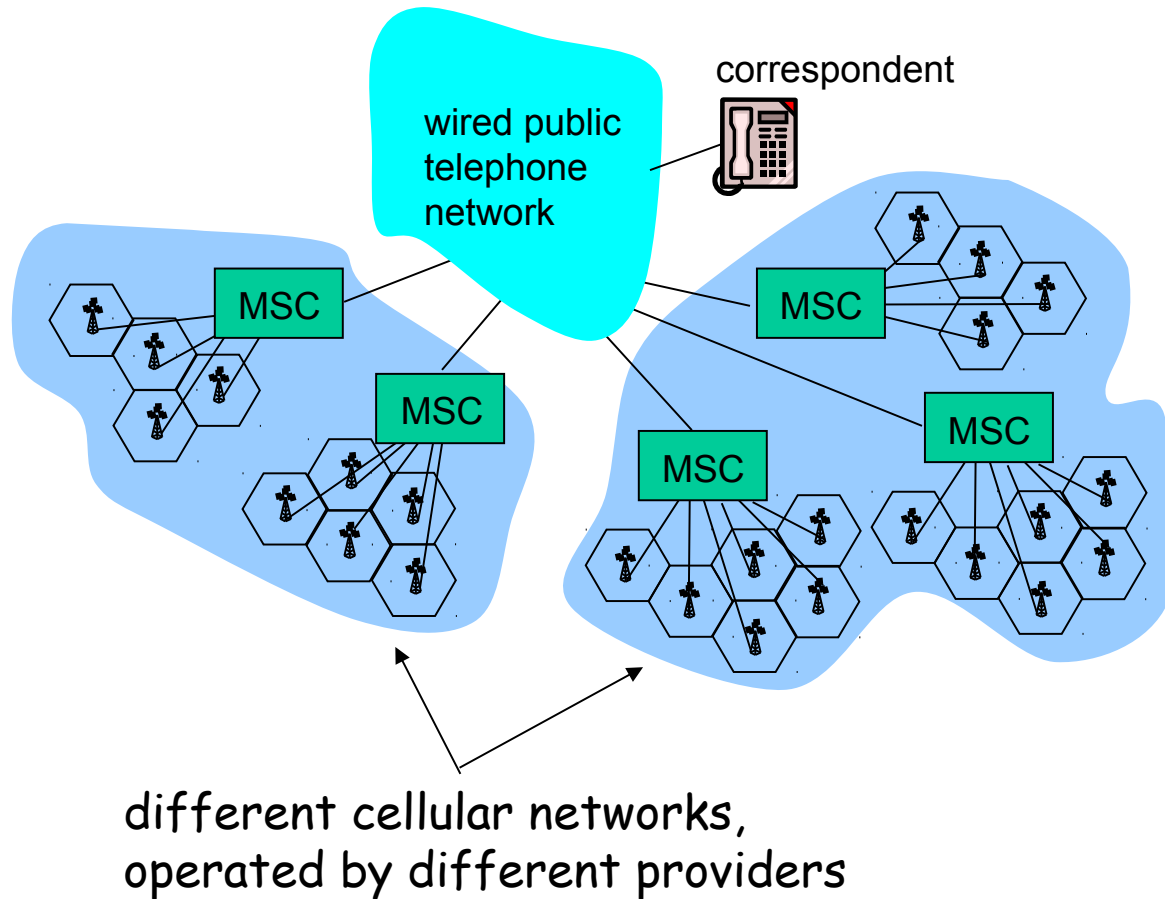
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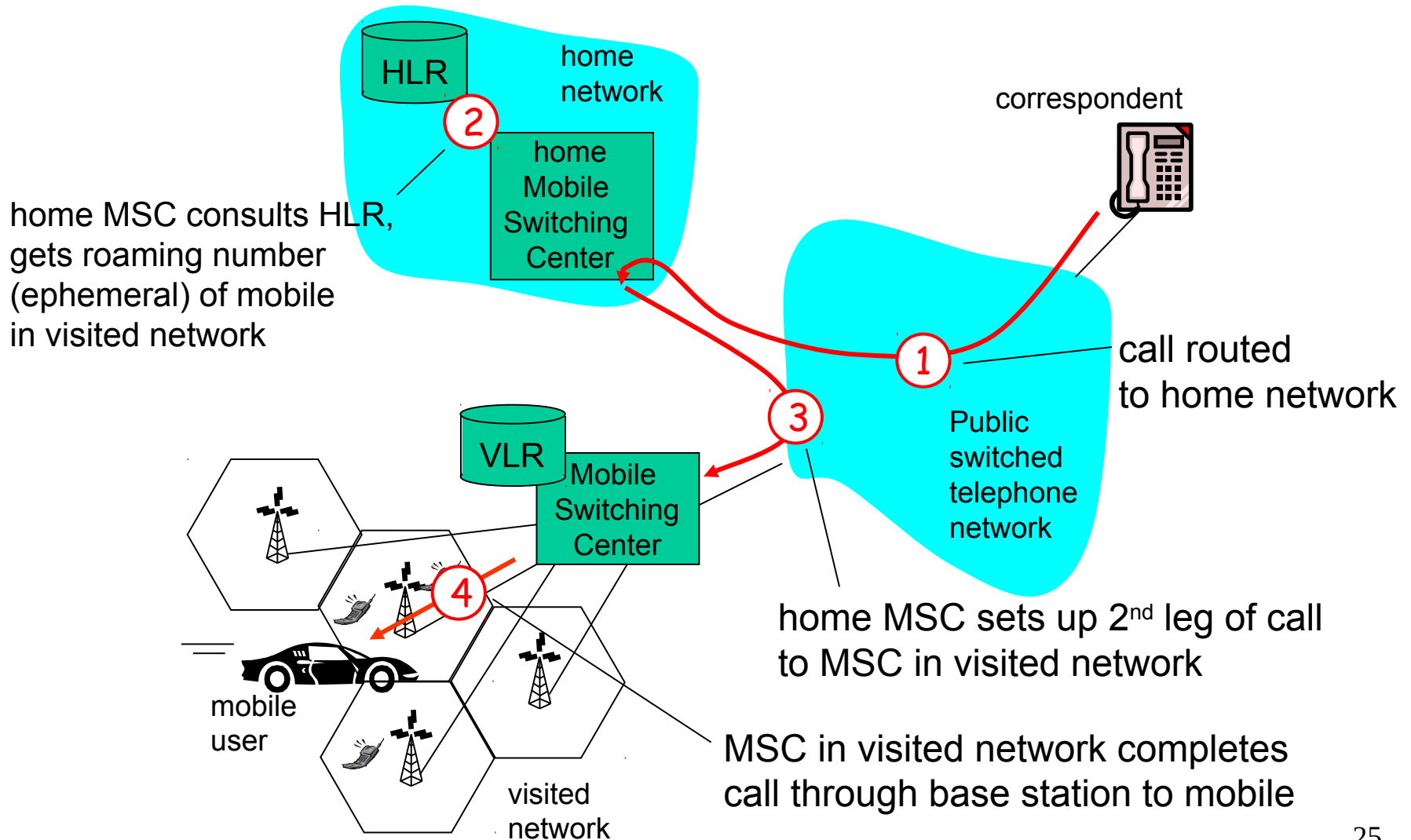
Components of cellular network architecture



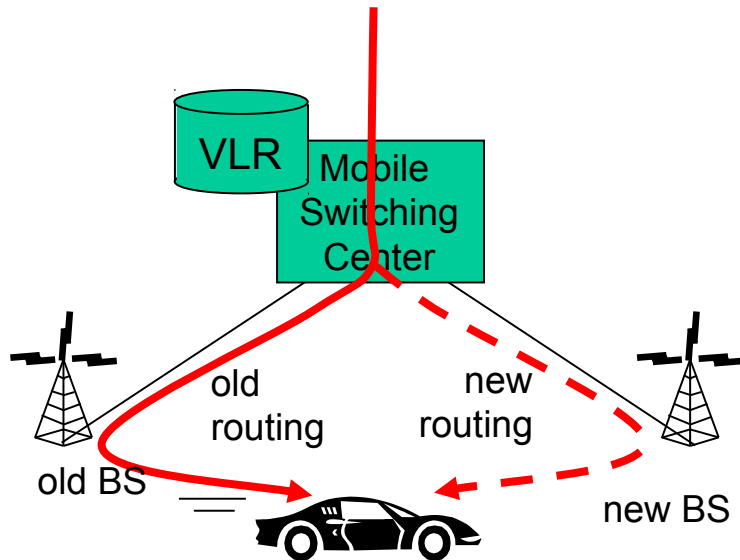
Handling mobility in cellular networks

- *home network*: network of cellular provider you subscribe to (e.g., Mobistar, Proximus, Base, ...)
 - ★ *home location register (HLR)*: database in home network containing permanent cell phone #, profile information (services, preferences, billing), information about current location (could be in another network)
- *visited network*: network in which mobile currently resides
 - ★ *visitor location register (VLR)*: database with entry for each user currently in network
 - ★ could be home network

GSM: indirect routing to mobile

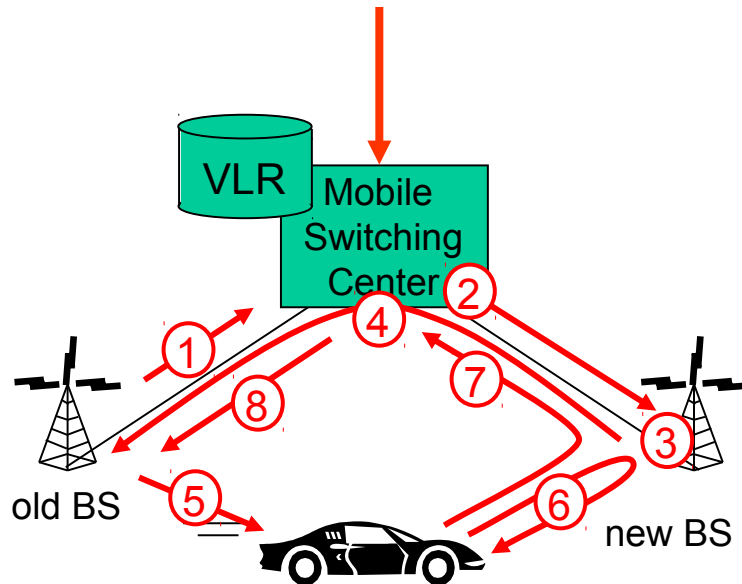


GSM: handoff with common MSC



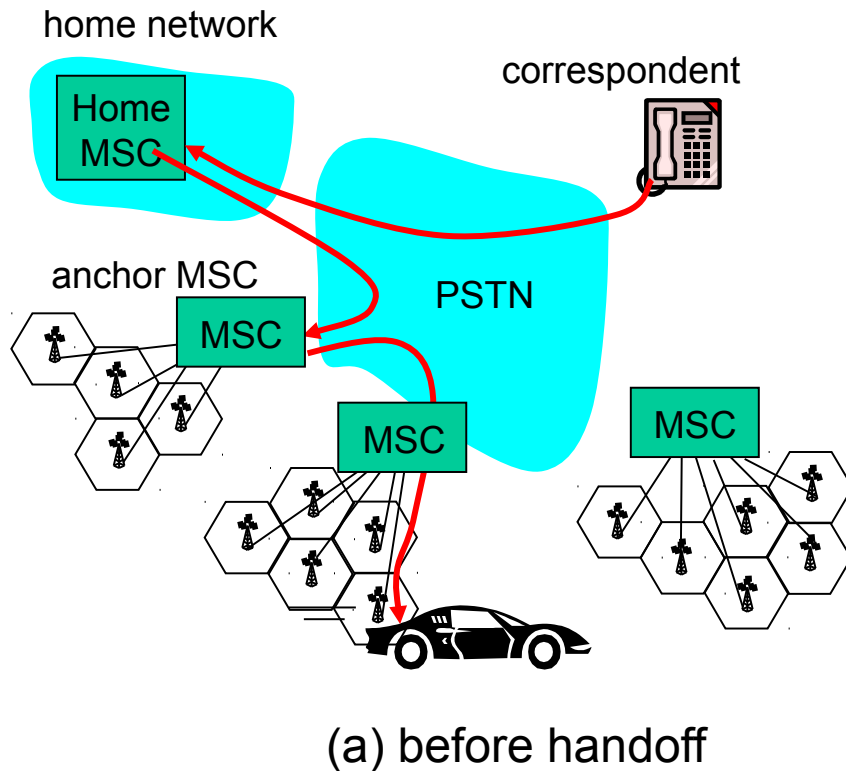
- Handoff goal: route call via new base station (without interruption)
- reasons for handoff:
 - ★ stronger signal to/from new BS (continuing connectivity, less battery drain)
 - ★ load balance: free up channel in current BS
 - ★ GSM doesn't mandate why to perform handoff (policy), only how (mechanism)
- handoff initiated by old BS

GSM: handoff with common MSC



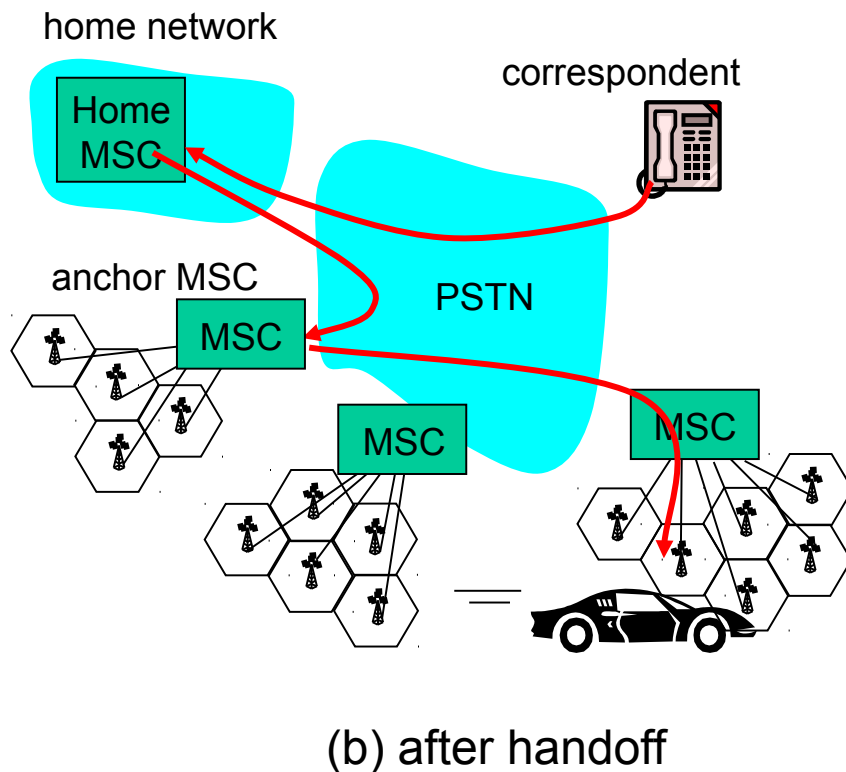
1. old BS informs MSC of impending handoff, provides list of 1+ new BSs
2. MSC sets up path (allocates resources) to new BS
3. new BS allocates radio channel for use by mobile
4. new BS signals MSC, old BS: ready
5. old BS tells mobile: perform handoff to new BS
6. mobile and new BS exchange messages to activate new channel
7. mobile signals via new BS to MSC: handoff complete. MSC reroutes call
8. MSC-old-BS resources released

GSM: handoff between MSCs



- *anchor MSC*: first MSC visited during call
 - ★ call remains routed through anchor MSC
- new MSCs add on to end of MSC chain as mobile moves to new MSC
- IS-41 allows optional path minimization step to shorten multi-MSC chain

GSM: handoff between MSCs



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Mobility: GSM versus Mobile IP

GSM element	Comment on GSM element	Mobile IP element
Home system	Network to which mobile user's permanent phone number belongs	Home network
Gateway Mobile Switching Center, or "home MSC". Home Location Register (HLR)	Home MSC: point of contact to obtain routable address of mobile user. HLR: database in home system containing permanent phone number, profile information, current location of mobile user, subscription information	Home agent
Visited System	Network other than home system where mobile user is currently residing	Visited network
Visited Mobile services Switching Center. Visitor Location Record (VLR)	Visited MSC: responsible for setting up calls to/from mobile nodes in cells associated with MSC. VLR: temporary database entry in visited system, containing subscription information for each visiting mobile user	Foreign agent
Mobile Station Roaming Number (MSRN), or "roaming number"	Routable address for telephone call segment between home MSC and visited MSC, visible to neither the mobile nor the correspondent.	Care-of-address

Wireless, mobility: impact on higher layer protocols

- logically, impact *should* be minimal ...
 - ★ best effort service model remains unchanged
 - ★ TCP and UDP can (and do) run over wireless, mobile
- ... but performance-wise:
 - ★ packet loss/delay due to bit-errors (discarded packets, delays for link-layer retransmissions), and handoff
 - ★ TCP interprets loss as congestion, will decrease congestion window un-necessarily
 - ★ delay impairments for real-time traffic
 - ★ limited bandwidth of wireless links

Chapter 6 Summary

Wireless

- wireless links:
 - ★ capacity, distance
 - ★ channel impairments
 - ★ CDMA
- IEEE 802.11 (“wi-fi”)
 - ★ CSMA/CA reflects wireless channel characteristics
- cellular access
 - ★ architecture
 - ★ standards (e.g., GSM, CDMA-2000, UMTS)

Mobility

- principles: addressing, routing to mobile users
 - ★ home, visited networks
 - ★ direct, indirect routing
 - ★ care-of-addresses
- case studies
 - ★ mobile IP
 - ★ mobility in GSM
- impact on higher-layer protocols