#### Language Models

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July 14, 2023

#### Overview

- 1 Introduction
  - Definition of a language model
  - Importance and applications
  - Evolution
- 2 Basic Language Models
  - Bigram Model
  - Recurrent Neural Networks
  - Long Short-Term Memory (LSTM) and Gated Recurrent Unit (GRU)
- 3 Transformer Architecture
  - Encoder Models
  - Decoder Models
  - Encoder Decoder Models
  - Fine Tuning

## Introduction

## What is a language model?

- At its core, a language model is a computational framework that aims to capture the underlying structure, patterns, and semantics of natural language.
- They serve as an intelligent system capable of predicting the likelihood of a sequence of words, given the context of previously observed words.
- Language models provide a way to estimate the probability distribution of words, enabling us to generate coherent and contextually appropriate sentences.

Importance and applications

## Importance and applications

- Language models act as a fundamental building block in many natural language processing (NLP) tasks, allowing machines to understand and generate human-like text.
- By modeling the patterns and dependencies within language, these models empower us to automate language-related tasks, enhance communication, and unlock new possibilities in various fields.
- Language models have found applications in diverse domains, including machine translation, question-answering systems, sentiment analysis, content generation, personalized recommendations, and much more.

#### **Evolution**

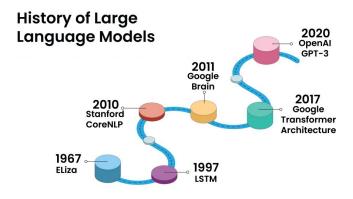


Figure: Evolution of language models

# Basic Language Models

## Bigram Model

- The Bigram Model is a simple language model that focuses on capturing dependencies between consecutive pairs of tokens in a given sequence.
- It assumes that the probability of a word depends only on the preceding word. In other words, it estimates the probability of a word based on the occurrence of the previous word.
- Key Assumption:  $P(token_i|token_i-1) \approx P(token_i|token_i-1,token_i-2,...,token_1)$

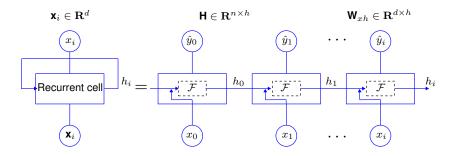
## Calculating probabilities

- To estimate the probability of a word given the previous word, we can calculate the frequency of their co-occurrence in a large corpus.
- Example: Let's consider the sentence: "The cat is sitting on the mat." Using the Bigram Model, we calculate the probability of the word "sitting" given the previous word "is" as the frequency of the bigram "is sitting" divided by the frequency of the word "is".

#### **Problems**

- The Bigram Model assumes that the probability of a word depends only on its immediate predecessor, neglecting the influence of words beyond the previous one.
- It fails to capture long-range dependencies and contextual information, leading to limitations in generating coherent and contextually accurate sentences.

#### Recurrent Neural Networks (RNN)



$$\hat{y}_i = \mathcal{F}(x_i, h_{i-1}) \tag{1}$$

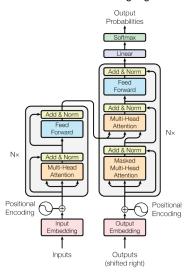
#### **Problems**

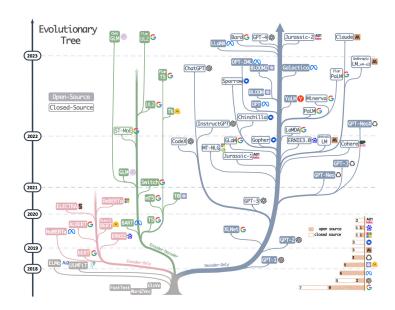
- Distant positions in the sequence can be disregarded
- Parallelizing the work is challenging because it processes variables sequentially

## Transformer Architecture

#### Transformer Architecture

Introduced by Vaswani et al. in 2017 for a language translation task.

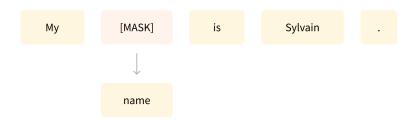




#### **Encoder Models**

- The encoder outputs a contextualized numerical representation for each word in the input.
- They are good at extracting meaningful information
- Common tasks: sequence classification, question answering, masked language modeling, named entity recognition, etc.
- Examples: BERT, RoBERTa, ALBERT.

# Masked Language Modeling



Introduction

## Sequence classification - Sentiment Analysis

Even though I am sad to see them go, I couldn't be more grateful.

Positive

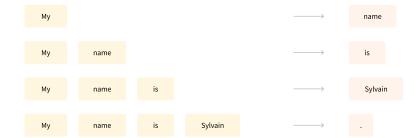
I am sad to see them go, I can't be grateful.

Negative

#### **Decoder Models**

- The main difference with the encoder is that they use masked self-attention, meaning a given token can only attend at past tokens.
- Well suited for causal tasks like sequence generation.
- Often called auto-regressive models.
- Examples: CTRL, GPT, Transformer XL.

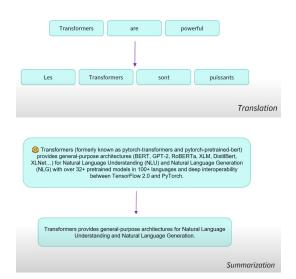
## Causal Language Modeling



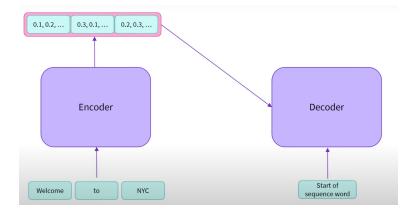
#### **Encoder - Decoder Models**

- As seen before, the encoder generates a numerical representation of the input, which is passed to the decoder via cross-attention.
- At each stage, the attetnion layers of the encoder can attend to all the input sequence, whereas the attention layers of the decoder can only access the words positioned before a given word in the input.
- The encoder takes care of understanding the input sequence.
- The decoder takes care of generating a sequence according to the understanding of the encoder.
- Sequence to sequence tasks; many-to-many: translation, summarization, question answering, etc.
- Examples: BART, mBART, Marian, T5.

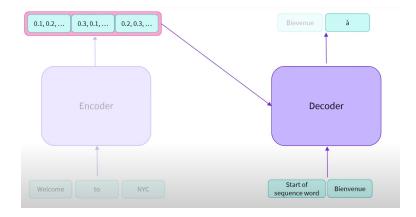
## Examples



## Translation example



## Translation example



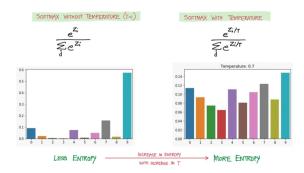
# 0.1, 0.2, ... 0.3, 0.1, ... 0.2, 0.3, ... Bievenue à NYC

Decoder

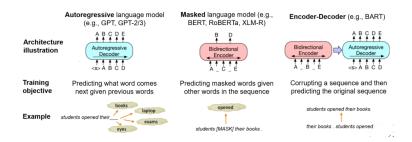
Introduction

#### Where does the randomness come from?

- Language models use an hyperparameter called "temperature", which basically increases or decreases the confidence the model has in its most likely prediction.
- This is done by simply scaling the logits before applying softmax.
- A higher temperature value makes the output more diverse and "creative" whereas a lower temperature make the output more focused and deterministic.

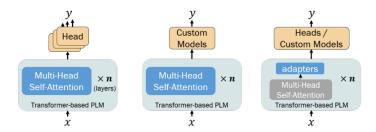


Self-supervised learning allow LLMs to be trained on very large amounts of data.



## Fine Tuning Techniques

- Contextual Embeddings: "freeze" the model and use its output as sophisticated context-sensitive word embedding for a subsequent architecture.
- Fine Tune the Pre-trained language model: fine-tune some or all the layers of the PLM and then add one or two simple output layers known as prediction heads.
- Fine Tune the Pre-trained Language Model in Customized Models: Some tasks require significant additional architecture on top of a pre-trained model. With suicient training data and computational power, researchers may choose to train both a substantial task-speciic architecture and also fine-tune the language model.



## Few-Shot, One-Shot, Few-Shot Learning

- Few-Shot: The model is fine-tuned in a small set of samples.
- One-Shot: The model only seed one sample from each new class.
- Zero-Shot: No examples are given to the model and it must do the inference with its internal knowledge.

## **Prompt-Based Learning**

It consists in adding natural language at the input of a LLM to "encourage" it to perform specific tasks. It has the main advantage that there is no change in the parameters of the model, which reduces computational requirements.

### Instruction based learning (priming)



#### Template based learning

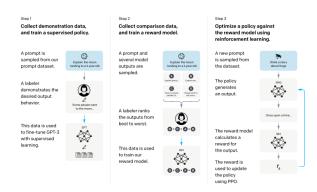


#### Proxy-task based learning

```
emotion dessification
premise: I am feeling grouchy.
hypotheses:
    It expresses love.
    It expresses anger.
    It expresses anders.
    event argument extraction
    C: China has purchased two
nuclear submarines from Russia
last month.
    C: Mno bought something?
    A: China
    Q: What is bought?
    A: Two nuclear submarines.
```

## Reinforcement Learning from Human Feedback

- Large language models are not inherently good are following instructions or users intent.
- They can, for example generate toxic or untruthful answers
- To solve this, it is possible to fine-tune language models using reinforcement learning with human feedback, to align the models with the users, OpenAI did with InstructGPT and presumably with ChatGPT.



Thank you!