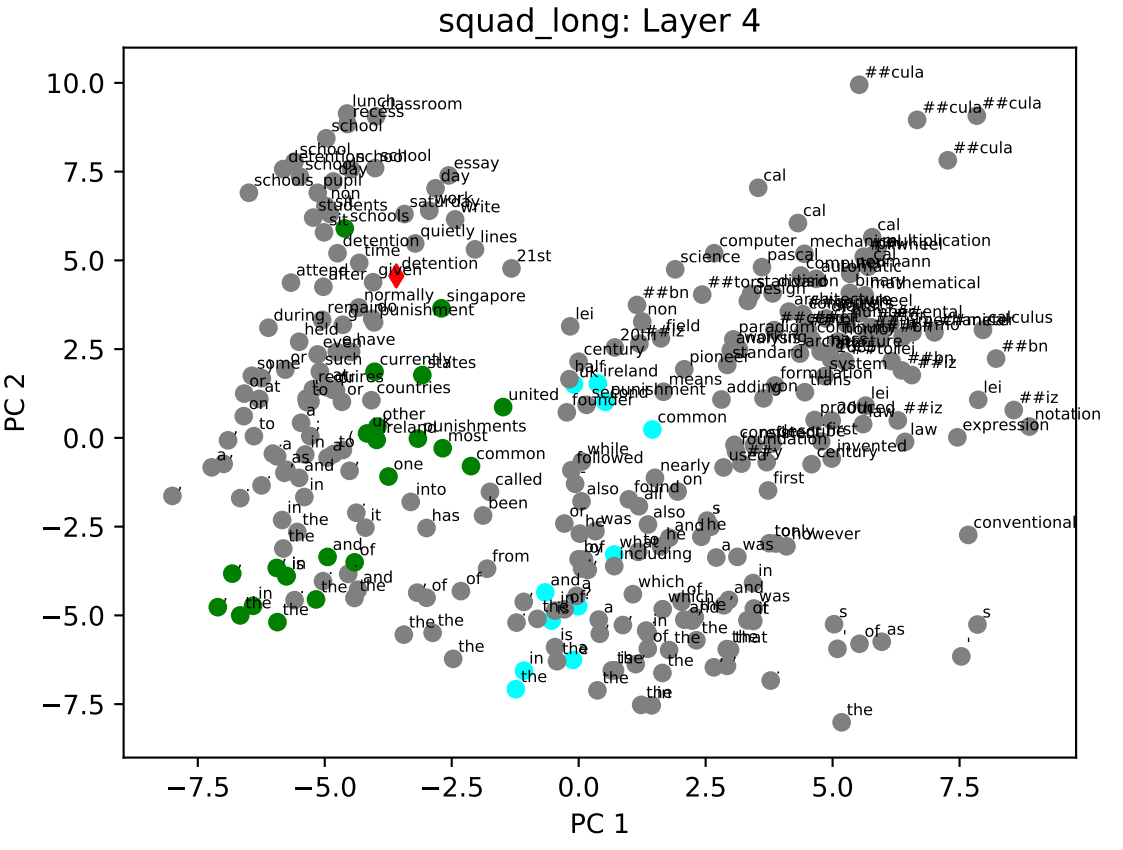
squad_long: Layer 4
PC 1
PC 2
10.0
7.5
5.0
2.5
0.0
−2.5
−5.0
−7.5
−7.5
−5.0
−2.5
0.0
2.5
5.0
7.5