

## Workflow

<b>Name:</b>	05.01
<b>Points:</b>	3 pts
<b>Deadline:</b>	03/22
<b>Prerequisite(s):</b>	none

## Main

1. Create a header file named **w0501.h** that defines a generic *Node* pointer function named **Merge()** whose header is

```
template <typename T>
Node<T>* Merge(Node<T>* lists[],int n)
```

Given that  $n$  represents the size of *lists*, the function returns a new linked list that is a merger of each linked list in *lists* in order. For instance, if

$$lists = \{ [a] - [b] - [c], [d] - [f], [g] - [h] - [i] \}$$

then **Merge(lists,3)** will return

$$[a] - [b] - [c] - [d] - [f] - [g] - [h] - [i]$$

## Test

2. Create a cpp file named **main.cpp** that creates an array of linked list, calls **Merge()**, and display the output of the caller. Remember to deallocate all linked list afterwards.