

Lab 03 - Runtimes

Instructions:

- The lab requires completing a few tasks.
- Your submissions must be submitted to the Lab03 directory of your GitHub repository or uploaded to the Lab03 assignment on Google classroom.
- Accompanying these instructions are a few header files that must be included in the appropriate programs you have to write.
- Besides the header files provided, your programs can only include the libraries *iostream*, *string*, *fstream*, *sstream*, and *cctype*.
- Cheating of any kind is prohibited and will not be tolerated.
- Violating and/or failing to follow any of the rules will result in an automatic zero (0) for the lab.

TO ACKNOWLEDGE THAT YOU HAVE READ AND UNDERSTOOD THE INSTRUCTIONS ABOVE, AT THE BEGINNING OF YOUR SUBMISSION(S), ADD A COMMENT THAT CONSISTS OF YOUR NAME AND THE DATE

Grading:

| Task | Maximum Points | Points Earned |
|-------|----------------|---------------|
| 1 | 3 | |
| 2 | 2 | |
| 3 | 5 | |
| Total | 10 | |

Note: solutions will be provided for tasks colored blue only.

Task 1

Create a file named "main.cpp" that define an int function named SumOfTwoMax() whose header is

```
int SumOfTwoMax(const Array<int>& data)
```

that returns the sum of the two maximum values of *data* if *data* has a size of at least 2; otherwise, it returns 0.

Task 2

Create a file named "table.xls" that construct the runtime table of SumOfTwoMax() for its worst-case scenario and state what *n* represents. The table must include a statement column.

Task 3

In the Project.h file from Lab 02, define the string function named BoardView() whose header is

```
string BoardView(const string& board, const bool states[])
```

given that *board* is a string of length 36 that consists only of uppercase characters 'A' through 'R', and *states* is a completely initialized bool array of length 36, the function returns a string that is formatted to represents the characters of *board* as a 6 by 6 grid such that

- the value of every element of *board* are enclosed in square braces in the output string.
- if an element of *states* has a value of false, the value of the corresponding element of *board* will be replaced with the character 'X' in the output string.

where the elements of *board* and *states* are corresponding if their indices are the same. For instance, a caller of BoardView() with the arguments

```
board = "AQFTHIA..."
states = {false,false,true,false,true,true,false,...}
```

will return

```
"[X] [X] [F] [X] [H] [I] \n[X]..."
```

where ... references to the rest of the characters of the strings and elements of the array.