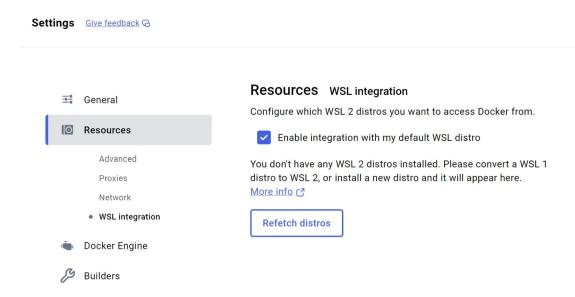


Setting up Flywheel using Docker and WSL

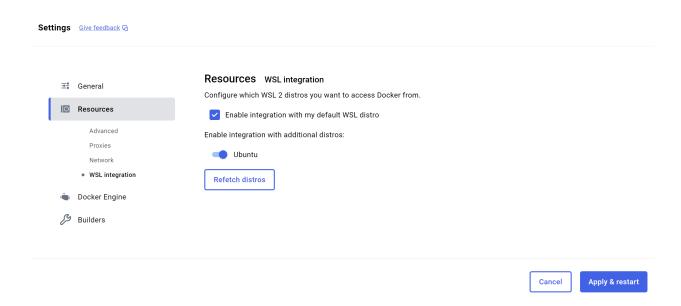
- Download Docker Desktop for Windows: https://www.docker.com/products/docker-desktop/
- 2. Open Docker Desktop and get your account set up. You can either link it to your Github, or your Google account.
- 3. Go to Settings > Resources > WSL Integration:



If you don't see any WSL distros installed as shown in the screenshot, go to step 4. If you already have a WSL distro that Docker can access, skip to step 6.

- 4. Download Ubuntu from your Microsoft Store or the Ubuntu website https://ubuntu.com/download/desktop
- 5. Open Ubuntu and set up your UNIX profile (username and password)

 Once set up correctly, you should now see this under Docker Settings >
 Resources > WSL integration. Toggle the Ubuntu distro below, and click Apply
 and Restart



7. Open PowerShell and run:

```
wsl --set-default Ubuntu
```

This will ensure that Ubuntu is your **default** WSL distribution, then start wsl by simply running the command:

wsl

8. To have you set the folder structure to follow the UNITY team members' local folder structure, run the following commands from your WSL **command line:**

```
cd /home
mkdir unity
cd unity
mkdir fw-gears
```

You will be prompted for your password if you are running this command as **sudo** (needing administrative rights)*. Please input the password you just set up for your UNIX profile in Step 5.

*You might not need to use sudo if you already have the command line prompt open as administrator.

To clone a Flywheel gear, in this example, the **fw-SynthSeg-gear**, run the following:

```
cd fw-gears
sudo git clone https://github.com/UNITY-Physics/fw-SynthSeg-gear
```

You will now have your Flywheel gears in your directory /home/unity, the structure will resemble the below:

```
username
- unity
 └─ Flywheel-docs
       - README.md
        - fw-gears
            - fw-2pieR
              ├─ Dockerfile
               — LICENSE
                - README.md
                - app
                   — __init__.py
                     __pycache__
                        — __init__.cpython-36.pyc
                        - __init__.cpython-39.pyc
                       ants_vbm.cpython-39.pyc

    beta_triplane_SRImageReconViaANTS.ci

                        command_line.cpython-39.pyc
                        gatherDemographics.cpython-39.pyc
                         generate_command.cpython-39.pyc
```

```
├─ main.cpython-39.pyc
      metadata.cpython-39.pyc
       parser.cpython-36.pyc

    parser.cpython-39.pyc

   — ants_vbm.py

    calculateHeadCircumference.py

    - command_line.py
   constants.py
   context.py

    gatherDemographics.py

    generate_command.py
   — parser.py
    templates
      ├─ over2.nii.gz
      ├─ over20utline.nii.gz
      ├─ under2.nii.gz
      └─ under2Outline.nii.gz
    - test
      — TEST_ants_vbm.py
      — __pycache__
          ├─ TEST_ants_vbm.cpython-39.pyc
          └─ test_fsl.cpython-39.pyc
      └─ test_fsl.py
  └─ tmp.sh
— docs
  ├─ GitHubDocs.md
  ├─ changelog.md
  — gearDev.md
  └─ release notes.md
- manifest.json
- run.py
- start.sh
- utils
  ├─ __init__.py
    __pycache__
      ├─ ROI.cpython-39.pyc
```

```
___init__.cpython-39.pyc
         └─ registration.cpython-39.pyc
       - dry_run.py
       - fly
         ├─ __init__.py
        └─ metadata.py
- fw-ciso
 ─ Dockerfile
   - LICENSE
   - README.md

    арр

     ├─ __init__.py

    — alternative.sh

     ├─ ciso-gear.sh
     -- command_line.py
     — constants.py
     — context.py
     findMatchedScans.py
     — generate_command.py
     — parser.py
   - docs
     ├─ GitHub Branches.md
     ├─ changelog.md
     ├─ gearDev.md
     └─ release notes.md
   - manifest.json
  — pyproject.toml
  — requirements-dev.txt
   - requirements.txt
  — run.py
 └─ utils
     ├─ __init__.py
     ├─ dry_run.py
     ├── fly
        ├─ __init__.py
```

```
set_performance_config.py
          ├─ metadata.py
          └─ niftiHeader.pv
    - fw-phantomCuration
      — Dockerfile
        - LICENSE
        - README.md

    app

          ├─ __init__.py
          — context.py
         └─ main.py
       — docs
         ├─ Github commands for new repo.md
         ├─ gearDev.md
         └─ release notes.md
       — manifest.json
        - poetry.lock
      ├─ pyproject.toml
     └─ run.py
- fw-sdk
 — README.md

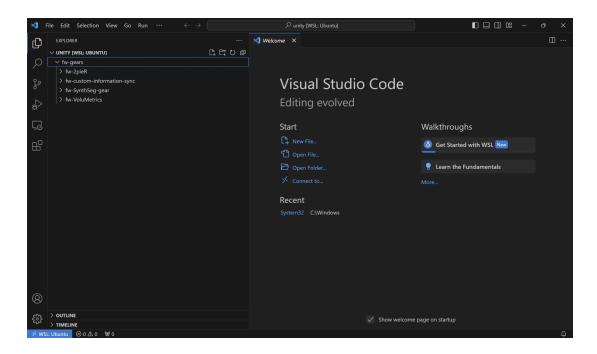
→ pull-SynthSegResults.py

 ├─ pull-mriqc.py
 run-CISO.py
 ├─ run-FreeSurfer.py
 └─ run-SynthSeg.py
– fw-upload
 ├─ Getting setup on Flywheel (Mac).md
 ├─ Getting setup on Flywheel (Mac).pdf
  ├── UNITY-data-naming-SOP.md
 └─ dicom_upload.sh
```

Now to start your dev work, you can launch Visual Studio code **from your fw-gears directory** (which should be your current directory) from your PowerShell:

code .

You should see the VS code window below, using your fw-gears as your working directory:



Setting up Visual Studio Code:

1. Install the Docker extension in VS code



Do the same with the **Python** package, and **WSL** (if it's not already installed).

Set up Flywheel CLI:

From your VS code terminal, run the following:

curl https://storage.googleapis.com/flywheel-dist/fw-cli/stable/

Set up your Flywheel API key:

```
vim ~/.bash_profile
```

In the bash_profile file:

```
FW_CLI_API_KEY=YOURAPIKEY
```

Replace YOURAPIKEY with the key you generated on FW.

```
source ~/.bash_profile
fw-beta login --api-key=${FW_CLI_API_KEY}
```

You should now be logged in to your flywheel instance.

Create a python environment in your /home/user/unity directory, install the necessary requirements, and activate it:

python -m venv ./venv
source /venv/bin/activate
pip install -r requirements.txt
source ./venv/bin/activate