SEARCHING AND SORTING ALGORITHMS

LINEAR SEARCH PROGRAM:

```
Sequential.java
   package exlcode;
   public class Sequential
   {
     public static void main(String[] args)
         {
           int[] example Variable One = {2, 9, 6, 7, 4, 5, 3, 0, 1};
           int target = 4;
           sequentialSearch(exampleVariableOne, target);
         }
      public static void sequentialSearch(int[] parameterOne, int parameterTwo)
        {
           int index = -1;
           for (int i = 0; i < parameterOne.length; <math>i++)
            if (parameterOne[i] == parameterTwo)
                {
                 index = i;
                 break;
            }
     if (index == -1)
            {
               System.out.println("Your target integer does not exist in the array");
            }
```

```
else
{
         System.out.println("Your target integer is in index " + index + " of the array");
    }
}
```

BINARY SEARCH PROGRAM:

```
package exlcode;
public class BinarySearchExample {
 public static void main(String[] args) {
  int[] example Variable One = {1, 11, 24, 34, 67, 89, 102};
  int target = 102;
  binarySearch(exampleVariableOne, target);
 }
 public static void binarySearch(int[] parameterOne, int parameterTwo) {
  int index = -1;
  int lowEnd = 0;
  int highEnd = parameterOne.length - 1;
  while (highEnd >= lowEnd) {
   int middle = (lowEnd + highEnd) / 2;
   if (parameterOne[middle] == parameterTwo) {
     index = middle; // the target is found
    break;
    } else if (parameterOne[middle] < parameterTwo) {
    lowEnd = middle + 1;
   } else if (parameterOne[middle] > parameterTwo) {
    highEnd = middle - 1;
   }
  if (index == -1) {
   System.out.println("Your target integer does not exist in the array:");
  }
else
```

```
{
    System.out.println("Your target integer is in index " + index + " of the array");
    }
}
```

SEQUENTIAL SEARCH PROGRAM:

```
package exlcode;
public class SequentialSearchExample {
 public static void main(String[] args) {
  int[] example Variable One = {2, 9, 6, 7, 4, 5, 3, 0, 1};
  int target = 4;
  sequentialSearch(exampleVariableOne, target);
 }
 public static void sequentialSearch(int[] parameterOne, int parameterTwo) {
  int index = -1;
  for (int i = 0; i < parameterOne.length; <math>i++) {
   if (parameterOne[i] == parameterTwo) {
   index = i;
     break;
    }
  if (index == -1) {
   System.out.println("Your target integer does not exist in the array");
  } else {
   System.out.println("Your target integer is in index " + index + " of the array");
 }
}
```

SELECTION SORT:

```
package exlcode;
public class SelectionSortExample {
public static void main(String[] args) {
  int[] example Variable One = {17, 5, 21, 8, 19, 2, 23, 15, 4, 13};
  selectionSort(exampleVariableOne);
  System.out.println("Sorted Values: ");
  for (int val : exampleVariableOne) {
   System.out.print(val + " ");
 }
public static void selectionSort(int[] paraImeterOne) {
  for (int i = 0; i < parameterOne.length - 1; <math>i++) {
   int min = i;
   for (int j = i + 1; j < parameterOne.length; <math>j++) {
    if (parameterOne[j] < parameterOne[min]) {
     min = j;
    }
   \} // finds the smallest value in the array and swaps it with // the value at index 0
   // the process continues until the array is sorted
   int temp = parameterOne[i];
   parameterOne[i] = parameterOne[min];
   parameterOne[min] = temp;
}}
```

INSERTING SORT:

```
package exlcode;
public class InsertionSortExample {
 public static void main(String[] args) {
  int[] example Variable One = {17, 5, 21, 8, 19, 2, 23, 15, 4, 13};
  insertionSort(exampleVariableOne);
  System.out.println("Sorted Values: ");
  for (int val : exampleVariableOne) {
   System.out.print(val + " ");
  }
 public static void insertionSort(int[] parameterOne) {
  for (int j = 1; j < parameterOne.length; <math>j++) {
   int k = j;
   while (k > 0 \&\& parameterOne[k - 1] > parameterOne[k]) {
     int temp = parameterOne[k - 1];
     parameterOne[k - 1] = parameterOne[k];
     parameterOne[k] = temp;
    k--;
    }
```

STACK AND QUEUE DATA STRUCTURES USING CLASSES AND OBJECTS

STACK IMPLEMENTATION

```
class Stack
  private int arr[];
  private int top;
  private int capacity;
  Stack(int size)
     arr = new int[size];
     capacity = size;
     top = -1;
  }
  public void push(int x)
     if (isFull())
       System.out.println("Overflow\nProgram\ Terminated\n");
       System.exit(-1);
     }
     System.out.println("Inserting " + x);
     arr[++top] = x;
  public int pop()
     if (isEmpty())
       System.out.println("Underflow\nProgram Terminated");
       System.exit(-1);
     }
     System.out.println("Removing " + peek());
     return arr[top--];
// Utility function to return the top element of the stack
  public int peek()
     if (!isEmpty()) {
       return arr[top];
```

```
}
     else {
       System.exit(-1);
return -1;
  }
 // Utility function to return the size of the stack
  public int size() {
     return top +1;
// Utility function to check if the stack is empty or not
  public boolean isEmpty() {
     return top == -1;
                                // or return size() == 0;
 // Utility function to check if the stack is full or not
  public boolean isFull() {
     return top == capacity - 1; // or return size() == capacity;
  }
}
class Main
  public static void main (String[] args)
     Stack stack = new Stack(3);
                  // inserting 1 in the stack
stack.push(1);
     stack.push(2);
                       // inserting 2 in the stack
stack.pop();
                  // removing the top element (2)
     stack.pop();
                      // removing the top element (1)
 stack.push(3);
                   // inserting 3 in the stack
System.out.println("The top element is " + stack.peek());
     System.out.println("The stack size is " + stack.size());
stack.pop();
                  // removing the top element (3)
// check if the stack is empty
     if (stack.isEmpty()) {
        System.out.println("The stack is empty");
     }
     else {
       System.out.println("The stack is not empty");
     }
  }
```

QUEUE IMPLEMENTATION

```
class Queue
  private int[] arr;
                      // array to store queue elements
  private int front;
                      // front points to the front element in the queue
  private int rear;
                      // rear points to the last element in the queue
  private int capacity; // maximum capacity of the queue
  private int count;
                        // current size of the queue
  // Constructor to initialize a queue
  Queue(int size)
     arr = new int[size];
     capacity = size;
     front = 0;
     rear = -1;
     count = 0;
  }
  // Utility function to dequeue the front element
  public int dequeue()
     // check for queue underflow
     if (isEmpty())
     {
       System.out.println("Underflow\nProgram Terminated");
       System.exit(-1);
     }
int x = arr[front];
 System.out.println("Removing " + x);
 front = (front + 1) % capacity;
     count--;
 return x;
// Utility function to add an item to the queue
  public void enqueue(int item)
     // check for queue overflow
     if (isFull())
       System.out.println("Overflow\nProgram Terminated");
       System.exit(-1);
```

```
}
 System.out.println("Inserting " + item);
     rear = (rear + 1) % capacity;
     arr[rear] = item;
     count++;
// Utility function to return the front element of the queue
  public int peek()
     if (isEmpty())
       System.out.println("Underflow\nProgram Terminated");
       System.exit(-1);
     return arr[front];
  }
// Utility function to return the size of the queue
  public int size() {
     return count;
// Utility function to check if the queue is empty or not
  public boolean isEmpty() {
     return (size() == 0);
// Utility function to check if the queue is full or not
  public boolean isFull() {
     return (size() == capacity);
  }
}
class Main
  public static void main (String[] args)
     // create a queue of capacity 5
     Queue q = new Queue(5);
q.enqueue(1);
  q.enqueue(2);
     q.enqueue(3);
System.out.println("The front element is " + q.peek());
     q.dequeue();
     System.out.println("The front element is " + q.peek());
     System.out.println("The queue size is " + q.size());
```

```
q.dequeue();
   q.dequeue();
if (q.isEmpty()) {
        System.out.println("The queue is empty");
    }
   else {
        System.out.println("The queue is not empty");
    }
}
```

INHERITANCE IN JAVA

```
import java.util.Scanner;
class Employee {
String Emp_name;
int Emp_id;
String Address;
String Mail_id;
int Mobile_no;
void display(){
System.out.println(Emp_name);
//Syetem.out.println(Address);
System.out.println(Emp_id);
System.out.println(Mail_id);
System.out.println(Mobile_no);
}
class Programmer extends Employee {
int BP;
/*int DA = (int) (0.97*BP);
HRA=(int) (0.10*BP);
PF=(int) (0.12*BP); */
void display(){
System.out.println(BP);
System.out.println("DA"+0.97*BP);
System.out.println("HRA"+0.10*BP);
System.out.println("PF"+0.12*BP);
System.out.println("SATFF CLUD FUND"+0.001*BP);
}
class Assistant_Professor extends Employee {
int BP;
void display(){
```

```
System.out.println(BP);
 System.out.println("DA"+0.97*BP);
 System.out.println("HRA"+0.10*BP);
System.out.println("PF"+0.12*BP);
System.out.println("SATFF CLUD FUND"+0.001*BP);
class Associate_Professor extends Employee{
int BP;
void display(){
System.out.println(BP);
 System.out.println("DA"+0.97*BP);
System.out.println("HRA"+0.10*BP);
System.out.println("PF"+0.12*BP);
System.out.println("SATFF CLUD FUND"+0.001*BP);
class Professor extends Employee {
int BP;
void display() {
System.out.println(BP);
System.out.println("DA"+0.97*BP);
 System.out.println("HRA"+0.10*BP);
System.out.println("PF"+0.12*BP);
System.out.println("SATFF CLUD FUND"+0.001*BP);
class Main{
public static void main(String args[]){
System.out.println("\n1.Programmer\n2.Assistant\_Professor\n3.Associate\_Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\n4.Professor\
ssor");
Scanner input=new Scanner(System.in);
System.out.print("Enter an integer: ");
int ch=input.nextInt();
```

```
switch (ch) {
    case 1:
     Employee e1=new Employee();
     Programmer p1=new Programmer();
     e1.Emp_name="ABC";
     e1.Address="y-city";
     e1.Mail_id="praw@gmail.com";
     e1.Emp_id=567;
     e1.Mobile_no=2345678;
     p1.BP=15000;
     p1.display();
       e1.display();
       break;
    case 2:
     Employee e2=new Employee();
     Assistant_Professor p2=new Assistant_Professor();
     e2.Emp_name="DEF";
     e2.Address="A-city";
     e2.Mail_id="RAJAN@gmail.com";
     e2.Emp_id=123;
     e2.Mobile_no=987321;
     p2.BP=30000;
     p2.display();
     e2.display();
     break;
     case 3:
     Employee e3=new Employee();
     Associate_Professor p3=new Associate_Professor();
     e3.Emp_name="GHF";
     e3.Address="B-city";
     e3.Mail_id="MAIN@gmail.com";
     e3.Emp_id=456;
     e3.Mobile_no=98710;
     p3.BP=30000;
```

```
p3.display();
e3.display();
break;
case 4:
Employee e4=new Employee();
Professor p4=new Professor();
e4.Emp_name="KANNAN";
e4.Address="TRICHY";
e4.Mail_id="kanna@gmail.com";
e4.Emp_id=789;
e4.Mobile_no=9810;
p4.BP=30000;
p4.display();
e4.display();
break;
case 5:
 //exit(1);
 default:
 System.out.println("enter correct choice");
 } }}
```

ABSTRACT CLASS IN JAVA

```
import java.util.*;
abstract class shape
int x,y;
abstract void area(double x,double y);
class Rectangle extends shape
void area(double x,double y)
System.out.println("Area of rectangle is :"+(x*y));
class Circle extends shape
void area(double x,double y)
System.out.println("Area of circle is :"+(3.14*x*x));
class Triangle extends shape
void area(double x,double y)
System.out.println("Area of triangle is :"+(0.5*x*y));
public class AbstactDDemo
public static void main(String[] args)
Rectangle r=new Rectangle();
r.area(2,5);
Circle c=new Circle();
c.area(5,5);
Triangle t=new Triangle();
t.area(2,5);
}}
```

INTERFACE IN JAVA

```
import java.lang.*;
import java.util.*;
interface Rectangle
  {
   void print_area(int x,int y);
interface Circle
   void print_area(int x);
  }
interface Triangle
  {
   void print_area(double x1,double y1);
  }
public class InterfaceDemo implements Rectangle,Circle,Triangle
  public void print_area(int x,int y)
   System.out.println("Area of rectangle is:"+(x*y));
  public void print_area(int x)
   {
   System.out.println("Area of circle is:"+(3.14*x*x));
   }
  public void print_area(double x1,double y1)
```

```
System.out.println("Area of triangle is:"+(0.5*x1*y1));
}

public static void main(String args[])
{

InterfaceDemo id=new InterfaceDemo();

id.print_area(2,3);

id.print_area(10);

id.print_area(2.5,3.5);
}
```

USER DEFINED EXCEPTION HANDLING

```
// class representing custom exception
class InvalidAgeException extends Exception
{
  public InvalidAgeException (String str)
     // calling the constructor of parent Exception
     super(str);
  }
}
public class TestCustomException1
  static void validate (int age) throws InvalidAgeException{
    if(age < 18){
      throw new InvalidAgeException("age is not valid to vote");
  }
    else {
     System.out.println("welcome to vote");
     }
      public static void main(String args[])
  {
     try
     {
               validate(13);
     }
```

```
catch (InvalidAgeException ex)
{
    System.out.println("Caught the exception");
    System.out.println("Exception occured: " + ex);
}
System.out.println("rest of the code...");
}
```

MULTITHREADING IN JAVA

```
import java.util.Random;
class Square extends Thread
int x;
Square(int n)
x = n;
public void run()
int sqr = x * x;
System.out.println("Square of " + x + " = " + sqr);
class Cube extends Thread
int x;
Cube(int n)
x = n;
public void run()
int cub = x * x * x;
System.out.println("Cube of " + x + " = " + cub);
class Number extends Thread
public void run()
Random random = new Random();
for(int i = 0; i < 10; i++)
int randomInteger = random.nextInt(100);
System.out.println("Random\ Integer\ generated\ :"+randomInteger);
Square s = new Square(randomInteger);
s.start();
```

```
Cube c = new Cube(randomInteger);
c.start();
try {
   Thread.sleep(1000);
} catch (InterruptedException ex) {
   System.out.println(ex);
}
}
public class LAB3B {
   public static void main(String args[])
{
   Number n = new Number();
   n.start();
}
```

FILE OPERATION

```
import java.util.Scanner;
import java.io.File;
class FileDemo
public static void main(String args[])
System.out.println("Enter the name of the file");
Scanner input=new Scanner(System.in);
String s=input.nextLine();
File f1=new File(s);
System.out.println(" ");
System.out.println("File name:"+f1.getName()); System.out.println("Path:"+f1.getPath());
System.out.println("Abs Path:"+fl.getAbsolutePath());
System.out.println("The file is:"+(f1.exists()?"Exists":"Does not Exists"));
System.out.println("Is
file:"+f1.isFile());
System.out.println("Is Directory:"+fl.isDirectory());
System.out.println("Is Readable:"+fl.canRead());
System.out.println("Is Writable:"+f1.canWrite());
System.out.println("Is Absolute:"+f1.isAbsolute());
System.out.println("File Size:"+fl.length()+"bytes");
System.out.println("Is Hidden:"+f1.isHidden());
}
```

GENERIC METHOD IMPLEMENTATION

```
import java.util.*;
abstract class Shape{
abstract void draw();}
class Rectangle extends Shape{
void draw(){System.out.println("drawing rectangle");}}
class Circle extends Shape{
void draw(){System.out.println("drawing circle");}}
class GenericTest{
public static void drawShapes(List<? extends Shape> lists){
for(Shape s:lists){
s.draw();}}
public static void main(String args[]){
List<Rectangle> list1=new ArrayList<Rectangle>();
list1.add(new Rectangle());
List<Circle> list2=new ArrayList<Circle>();
list2.add(new Circle());
list2.add(new Circle());
drawShapes(list1);
drawShapes(list2);
```

JAVAFX CONTROLS, LAYOUTS AND MENUS

```
import javafx.application.Application;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.layout.*;
import javafx.event. Action Event;
import javafx.event.EventHandler;
import javafx.scene.control.*;
import javafx.stage.Stage;
import javafx.scene.control.Alert.AlertType;
import java.time.LocalDate;
public class MenuBar_2 extends Application {
  public void start(Stage s)
    s.setTitle("creating MenuBar");
    Menu m = new Menu("Menu");
    MenuItem m1 = new MenuItem("menu item 1");
    MenuItem m2 = new MenuItem("menu item 2");
    MenuItem m3 = new MenuItem("menu item 3");
    m.getItems().add(m1);
    m.getItems().add(m2);
    m.getItems().add(m3);
    Label l = new Label("\t\t\t" + "no menu item selected");
    EventHandler<ActionEvent> event = new EventHandler<ActionEvent>() {
       public void handle(ActionEvent e)
```

```
l.setText("\t\t\t" + ((MenuItem)e.getSource()).getText() + "selected");
         }
    };
    m1.setOnAction(event);
    m2.setOnAction(event);
    m3.setOnAction(event);
    MenuBar mb = new MenuBar();
    mb.getMenus().add(m);
    VBox vb = new VBox(mb, 1);
    Scene sc = new Scene(vb, 500, 300);
    s.setScene(sc);
    s.show();
  }
  public static void main(String args[])
    launch(args);
  }
}
```

```
package org.mano.example;
import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.geometry.Pos;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.Label;
import javafx.scene.control.PasswordField;
import javafx.scene.control.TextField;
import javafx.scene.layout.HBox;
import javafx.stage.Stage;
public class LayoutDemo extends Application {
 public static void main(String[] args) {
   Application.launch(args);
 @Override
 public void start(Stage stage) throws Exception {
   Scene scene = new Scene(createHBoxLayout(), 650, 100);
   stage.setTitle("Layout Demo");
   stage.setScene(scene);
   stage.show();
 public HBox createHBoxLayout() {
   HBox\ hbox = new\ HBox();
   hbox.setSpacing(10);
   hbox.setPadding(new Insets(5));
```

```
hbox.setAlignment(Pos.CENTER_LEFT);

Label userLabel=new Label("User Name ");

Label passLabel=new Label("Password ");

TextField userTextField=new TextField();

PasswordField passwordField=new PasswordField();

Button loginButton=new Button("Login");

hbox.getChildren().addAll(userLabel,userTextField,

passLabel,passwordField,loginButton);

return hbox;

}
```

MINI PROJECT

```
import java.awt.*;
import java.awt.event.*;
class MyCalc extends WindowAdapter implements ActionListener{
 Frame f;
Label 11;
Button b1,b2,b3,b4,b5,b6,b7,b8,b9,b0;
Button badd,bsub,bmult,bdiv,bmod,bcalc,bclr,bpts,bneg,bback;
double xd;
double num1,num2,check;
MyCalc(){
 f= new Frame("MY CALCULATOR");
l1=new Label();
11.setBackground(Color.LIGHT_GRAY);
11.setBounds(50,50,260,60);
b1=new Button("1");
 b1.setBounds(50,340,50,50);
b2=new Button("2");
 b2.setBounds(120,340,50,50);
b3=new Button("3");
 b3.setBounds(190,340,50,50);
b4=new Button("4");
 b4.setBounds(50,270,50,50);
b5=new Button("5");
 b5.setBounds(120,270,50,50);
b6=new Button("6");
```

```
b6.setBounds(190,270,50,50);
b7=new Button("7");
 b7.setBounds(50,200,50,50);
b8=new Button("8");
 b8.setBounds(120,200,50,50);
b9=new Button("9");
 b9.setBounds(190,200,50,50);
b0=new Button("0");
 b0.setBounds(120,410,50,50);
bneg=new Button("+/-");
 bneg.setBounds(50,410,50,50);
bpts=new Button(".");
 bpts.setBounds(190,410,50,50);
bback=new Button("back");
bback.setBounds(120,130,50,50);
badd=new Button("+");
 badd.setBounds(260,340,50,50);
bsub=new Button("-");
 bsub.setBounds(260,270,50,50);
bmult=new Button("*");
 bmult.setBounds(260,200,50,50);
bdiv=new Button("/");
 bdiv.setBounds(260,130,50,50);
bmod=new Button("%");
 bmod.setBounds(190,130,50,50);
bcalc=new Button("=");
 bcalc.setBounds(245,410,65,50);
```

```
bclr=new Button("CE");
 bclr.setBounds(50,130,65,50);
b1.addActionListener(this);
b2.addActionListener(this);
b3.addActionListener(this);
b4.addActionListener(this);
b5.addActionListener(this);
b6.addActionListener(this);
b7.addActionListener(this);
b8.addActionListener(this);
b9.addActionListener(this);
b0.addActionListener(this);
bpts.addActionListener(this);
bneg.addActionListener(this);
bback.addActionListener(this);
badd.addActionListener(this);
bsub.addActionListener(this);
bmult.addActionListener(this);
bdiv.addActionListener(this);
bmod.addActionListener(this);
bcalc.addActionListener(this);
bclr.addActionListener(this);
f.addWindowListener(this);
f.add(l1);
f.add(b1); f.add(b2); f.add(b3); f.add(b4); f.add(b5); f.add(b6); f.add(b7);
   f.add(b8);f.add(b9);f.add(b0);
f.add(badd); f.add(bsub); f.add(bmod); f.add(bmult); f.add(bdiv); f.add(bmod); f.add(bcalc);
```

```
f.add(bclr); f.add(bpts);f.add(bneg); f.add(bback);
f.setSize(360,500);
f.setLayout(null);
f.setVisible(true);
}
public void windowClosing(WindowEvent e) {
 f.dispose();
}
public void actionPerformed(ActionEvent e){
 String z,zt;
if(e.getSource()==b1){
 zt=l1.getText();
 z=zt+"1";
 11.setText(z);
if(e.getSource()==b2){
zt=l1.getText();
z=zt+"2";
11.setText(z);
}
if(e.getSource()==b3){
 zt=l1.getText();
 z=zt+"3";
 11.setText(z);
}
if(e.getSource()==b4){
 zt=l1.getText();
```

```
z=zt+"4";
 11.setText(z);
if(e.getSource()==b5){
 zt=l1.getText();
 z=zt+"5";
 11.setText(z);
}
if(e.getSource()==b6){
 zt=l1.getText();
 z=zt+"6";
 11.setText(z);
}
if(e.getSource()==b7){
 zt=l1.getText();
 z=zt+"7";
 11.setText(z);
}
if(e.getSource()==b8){
 zt=l1.getText();
 z=zt+"8";
 11.setText(z);
}
if(e.getSource()==b9){
 zt=l1.getText();
 z=zt+"9";
 11.setText(z);
```

```
}
if(e.getSource()==b0){
 zt=l1.getText();
 z=zt+"0";
 11.setText(z);
}
if(e.getSource()==bpts){
 zt=l1.getText();
 z=zt+".";
 11.setText(z);
}
if(e.getSource()==bneg){
 zt=l1.getText();
 z="-"+zt;
 11.setText(z);
}
if(e.getSource()==bback){
 zt=l1.getText();
 try{
  z=zt.substring(0, zt.length()-1);
  }catch(StringIndexOutOfBoundsException f){return;}
 11.setText(z);
}
if(e.getSource()==badd){
 try{
  num1=Double.parseDouble(11.getText());
  }catch(NumberFormatException f){
```

```
11.setText("Invalid Format");
   return;
  }
 z="";
 11.setText(z);
 check=1;
}
if(e.getSource()==bsub){
try{
  num1=Double.parseDouble(l1.getText());
   }catch(NumberFormatException f){
  11.setText("Invalid Format");
  return;
  }
 z="";
 11.setText(z);
 check=2;
}
if(e.getSource()==bmult){
 try{
   num1=Double.parseDouble(11.getText());
   }catch(NumberFormatException f){
   11.setText("Invalid Format");
   return;
   }
 z="";
11.setText(z);
```

```
check=3;
}
if(e.getSource()==bdiv){
 try{
  num1=Double.parseDouble(l1.getText());
  }catch(NumberFormatException f){
   11.setText("Invalid Format");
   return;
  }
 z="";
 11.setText(z);
 check=4;
}
if(e.getSource()==bmod){
 try{
  num1=Double.parseDouble(l1.getText());
  }catch(NumberFormatException f){
   11.setText("Invalid Format");
   return;
  }
 z="";
 11.setText(z);
 check=5;
}
if(e.getSource()==bcalc){
 try{
  num2=Double.parseDouble(l1.getText());
```

```
}catch(Exception f){
   11.setText("ENTER NUMBER FIRST");
   return;
  }
 if(check==1)
  xd = num1 + num2;
 if(check==2)
  xd =num1-num2;
 if(check==3)
  xd =num1*num2;
 if(check==4)
  xd = num1/num2;
 if(check==5)
  xd =num1%num2;
 11.setText(String.valueOf(xd));
}
if(e.getSource()==bclr){
 num1=0;
 num2=0;
 check=0;
 xd=0;
 z="";
 11.setText(z);
}
public static void main(String args[]){
    new MyCalc(); }}
```