Algorithms and Distributed Systems 2022/2023 (Lab02)

MIEI - Integrated Master in Computer Science and Informatics

MEI – Master in Computer Science and Informatics

Specialization block

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Introduction

• I'm Alex

 Research in cryptography, and privacy-preserving Internet protocols

 I previously worked in Industry as an academic researcher and cryptography engineer

Class structure:

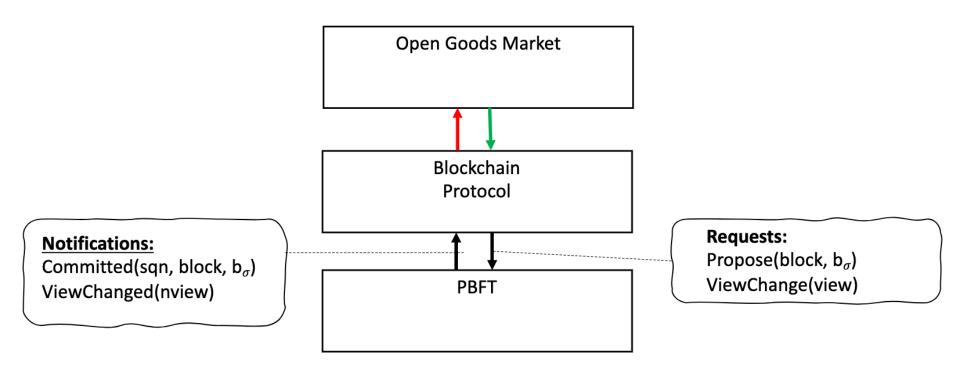
• Project (Phase 1) Specification

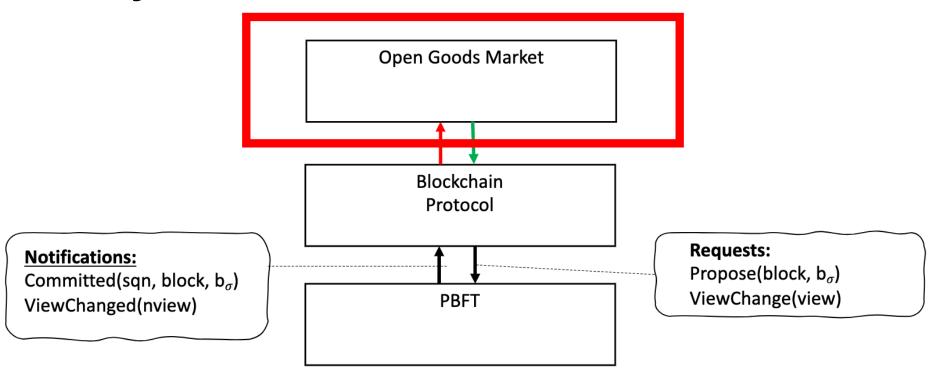
Explanation of different stages of development

Some ideas to get you started

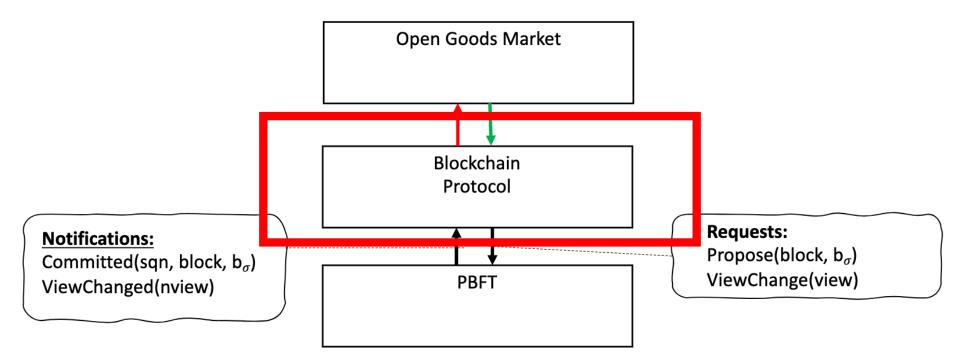
Project (Phase 1)

- Research-oriented Project
- Overall goal: Build an open marketplace application that allows users to advertise selling/buying products at minimum/maximum prices.
 - The application should automatically match compatible buy/sell offers
- Stages:
 - 1) Implement a PBFT protocol for ensuring fault-tolerance
 - 2) Implement a blockchain that manages a distributed ledger for storing different requests
 - 3) Implement an application-layer interface for interacting with the marketplace

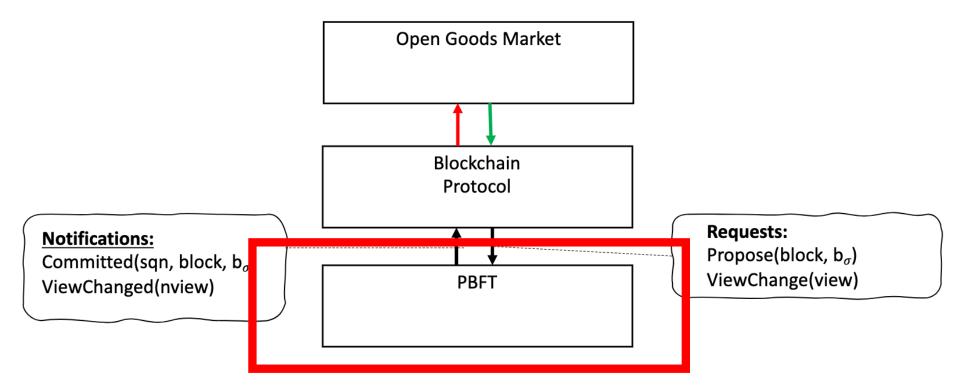




- Application logic:
 - Interactions with clients
 - Maintaining state about offers/requests/matches



- Blockchain Protocol
 - Replicated ledger for storing all client operations
 - Each block is then proposed to the PBFT layer to establish ordering



- Practical Byzantine Fault-Tolerant network
 - Facilitates agreement on which blocks to add to ledger
 - Requires implementing "Propose", "ViewChange" messages

Lab sessions

- Each lab session will aim to tackle a small part of this overall system
 - You will be given a task to complete each week
 - Over the weeks, each individual task will combine
- In these first few weeks, we will be focusing on building the PBFT (stage one)

Resources

Javadoc: https://asc.di.fct.unl.pt/~jleitao/babel/

• Base code: https://classroom.github.com/a/-w4hjyDu

Materials for labs: https://github.com/UNL-MEI-CSD/
 lab-materials (will also upload to CLIP)

- Instructions for running code in README
 - You will need to install maven

- Picking up the code that was offered, you will have a simple structure for the Project with lots of incomplete code.
 - The application is just for the purposes of example and testing.
 - PBFTProtocol is a highly incomplete class for materializing PBFT
 - You already have incomplete messages for the main messages (SignedProtoMessages) of PBFT (they need state and serializers)

- The current code is just an example, but each node can generate random blocks (that are signed) and pushed to PBFT using a method (this interface will not be employed in the final Project).
- That interface generates a ProposeRequest which is delivered to the local PBFT protocol.
- The PBFT protocol already has a sequence number (seqn) set initially to zero and a view but no view number (you have to add that).

- The idea is that you use this base code to implement PBFT, by implementing behaviours of the protocol, namely:
 - Sending and receiving messages of the protocol (you can consider the ProposeRequest as the entry point, at which point PrePrepareMessages can be generated -- after checking the signature of the block)
 - When receiving messages remember to verify if signatures are correct.

- Suggestion:
 - Start by simply creating and validating the messages employed by PBFT to achieve agreement (without considering the existence of a leader)
 - Evolve the protocol state to materialize the right behaviours of the protocol for handling each message.
- For the rest of the week: finish the implementation of PBFT, including all behaviours of the protocol for all messages.

Remember

 Keep referring back to the lecture notes and other materials for understanding the PBFT construction

I am here to help

 It's okay if things are not clear, try to get a plan of the PBFT construction before you implement it

Last things

My office hours are 14:00 - 16:30, P2;17

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Any questions: please ask!