C. A. E. PROJECT SCHEDULE

			WEEK												
	DELIVERABLES	ASSIGNEE		2	3	4	5	6	7	8	9	10	11	12	13
1	Project Planning														
2	System Requirements & Specifications														
3	Acquiring Materials														
4	Developing Game Pieces														
5	Pieces Identification Program														
6	Pieces Placement Program														
7	Program Simulation & Testing														
8	Layout Identification Algorithm														
9	Intelligence Algorithm														
10	Algorithms Testing														
11	Algorithm Refinement & Test Scenarios														
12	Robot Arm Test Play														
13	System Refinement														