# Namespace PipelineTFM Classes

<u>Startup</u>

Interfaces

<u>IStartup</u>

## Interface IStartup

Namespace: <u>PipelineTFM</u>
Assembly: PipelineTFM.dll

public interface IStartup

#### Methods

Configure(IConfiguration, IServiceCollection)

void Configure(IConfiguration configuration, IServiceCollection services)

#### Parameters

## ConfigureEndpoints(IApplicationBuilder, IHostEnvironment)

void ConfigureEndpoints(IApplicationBuilder app, IHostEnvironment environment)

#### Parameters

environment | HostEnvironment

## Configure Middleware (IApplication Builder, IHost Environment)

void ConfigureMiddleware(IApplicationBuilder app, IHostEnvironment environment)

#### Parameters

app <u>IApplicationBuilder</u>

☑

## ConfigureServices(IServiceCollection, IHostEnvironment)

void ConfigureServices(IServiceCollection services, IHostEnvironment environment)

Parameters

services <u>IServiceCollection</u> 

☑

environment <a href="#">IHostEnvironment</a>

## Class Startup

Namespace: <u>PipelineTFM</u>
Assembly: PipelineTFM.dll

public class Startup : IStartup

#### **Inheritance**

#### **Implements**

<u>IStartup</u>

#### **Inherited Members**

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u> .

#### Methods

## AddDatabase(IConfiguration, IServiceCollection)

protected virtual void AddDatabase(IConfiguration configuration, IServiceCollection services)

#### Parameters

 $configuration \ \underline{\text{IConfiguration}} \, \underline{ \ } \, \underline{ \ \$ 

### Configure(IConfiguration, IServiceCollection)

public virtual void Configure(IConfiguration configuration, IServiceCollection services)

#### **Parameters**

services IServiceCollection ≥

## ConfigureEndpoints(IApplicationBuilder, IHostEnvironment)

public virtual void ConfigureEndpoints(IApplicationBuilder app, IHostEnvironment environment)

#### **Parameters**

app <u>IApplicationBuilder</u> 

☑

environment IHostEnvironment

## ConfigureMiddleware(IApplicationBuilder, IHostEnvironment)

public virtual void ConfigureMiddleware(IApplicationBuilder app, IHostEnvironment environment)

#### Parameters

environment | HostEnvironment

## ConfigureServices(IServiceCollection, IHostEnvironment)

public virtual void ConfigureServices(IServiceCollection services, IHostEnvironment environment)

## Parameters

 $environment \ \underline{IHostEnvironment} \, \underline{ \square}$ 

# Namespace PipelineTFM.Configuration Classes

<u>AppSettingsConfiguration</u>

<u>AutoMapperStartup</u>

ConfigurationHelper

**DatabaseConfiguration** 

**ProblemDetailsStartup** 

<u>RepositoryStartup</u>

<u>SerilogConfiguration</u>

<u>ServiceStartup</u>

<u>SwaggerConfiguration</u>

WebConfiguration

## Class AppSettingsConfiguration

Namespace: PipelineTFM. Configuration

Assembly: PipelineTFM.dll

public static class AppSettingsConfiguration

#### **Inheritance**

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

### Methods

## AddAppSettingsModule(IServiceCollection, IConfiguration)

public static IServiceCollection AddAppSettingsModule(this IServiceCollection services, IConfiguration configuration)

#### Parameters

#### Returns

## Class AutoMapperStartup

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class AutoMapperStartup

#### **Inheritance**

<u>object</u> < AutoMapperStartup

#### **Inherited Members**

### Methods

## AddAutoMapperModule(IServiceCollection)

public static IServiceCollection AddAutoMapperModule(this
IServiceCollection services)

Parameters

Returns

## Class ConfigurationHelper

Namespace: PipelineTFM. Configuration

Assembly: PipelineTFM.dll

public static class ConfigurationHelper

#### **Inheritance**

<u>object</u> 

← ConfigurationHelper

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

### Methods

## GetOptions<TModel>(IConfiguration, string)

public static TModel GetOptions<TModel>(this IConfiguration configuration, string section) where TModel : new()

Parameters

section <u>string</u>♂

Returns

TModel

Type Parameters

TModel

## Class DatabaseConfiguration

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class DatabaseConfiguration

#### **Inheritance**

<u>object</u> < DatabaseConfiguration

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

#### Methods

AddDatabaseModule(IServiceCollection, IConfiguration)

public static IServiceCollection AddDatabaseModule(this IServiceCollection services, IConfiguration configuration)

Parameters

Returns

UseApplicationDatabase(IApplicationBuilder, IHostEnvironment)

public static IApplicationBuilder UseApplicationDatabase(this IApplicationBuilder app, IHostEnvironment environment)

### Parameters

app <u>IApplicationBuilder</u>♂

Returns

<u>IApplicationBuilder</u> 

☑

## Class ProblemDetailsStartup

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class ProblemDetailsStartup

#### **Inheritance**

<u>object</u> ← ProblemDetailsStartup

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

#### Methods

## AddProblemDetailsModule(IServiceCollection, IHostEnvironment)

public static IServiceCollection AddProblemDetailsModule(this IServiceCollection
services, IHostEnvironment environment)

#### Parameters

environment <a href="#">IHostEnvironment</a>

#### Returns

## UseApplicationProblemDetails(IApplicationBuilder)

public static IApplicationBuilder UseApplicationProblemDetails(this
IApplicationBuilder app)

Parameters

app <u>IApplicationBuilder</u>♂

Returns

 $\underline{\mathsf{IApplicationBuilder}} \\ \square$ 

## Class RepositoryStartup

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class RepositoryStartup

#### **Inheritance**

<u>object</u> ← RepositoryStartup

#### **Inherited Members**

### Methods

## AddRepositoryModule(IServiceCollection)

public static IServiceCollection AddRepositoryModule(this
IServiceCollection services)

Parameters

Returns

## Class SerilogConfiguration

Namespace: PipelineTFM. Configuration

Assembly: PipelineTFM.dll

public static class SerilogConfiguration

#### **Inheritance**

<u>object</u> < SerilogConfiguration

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

### Methods

## AddSerilog(ILoggingBuilder, IConfiguration)

Create application logger from configuration.

public static ILoggingBuilder AddSerilog(this ILoggingBuilder loggingBuilder, IConfiguration appConfiguration)

#### Parameters

 $app Configuration \ \underline{IConfiguration} \, \underline{ \ } \, \underline{ \ \ } \, \underline{ \$ 

#### Returns

<u>ILoggingBuilder</u>

☑

## Class ServiceStartup

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class ServiceStartup

#### **Inheritance**

<u>object</u> 

✓ ServiceStartup

#### **Inherited Members**

### Methods

## AddServiceModule(IServiceCollection)

public static IServiceCollection AddServiceModule(this IServiceCollection services)

Parameters

Returns

## Class SwaggerConfiguration

Namespace: PipelineTFM.Configuration

Assembly: PipelineTFM.dll

public static class SwaggerConfiguration

#### **Inheritance**

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

### Methods

## AddSwaggerModule(IServiceCollection)

public static IServiceCollection AddSwaggerModule(this IServiceCollection services)

Parameters

Returns

## UseApplicationSwagger(IApplicationBuilder)

public static IApplicationBuilder UseApplicationSwagger(this IApplicationBuilder app)

**Parameters** 

app <u>IApplicationBuilder</u>♂

Returns

 $\underline{\mathsf{IApplicationBuilder}} \mathbf{\mathbb{Z}}$ 

## Class WebConfiguration

Namespace: PipelineTFM. Configuration

Assembly: PipelineTFM.dll

public static class WebConfiguration

#### **Inheritance**

<u>object</u> < WebConfiguration

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

### Methods

### AddWebModule(IServiceCollection)

public static IServiceCollection AddWebModule(this IServiceCollection services)

Parameters

Returns

## UseApplicationWeb(IApplicationBuilder, IHostEnvironment)

public static IApplicationBuilder UseApplicationWeb(this IApplicationBuilder app, IHostEnvironment env)

## Parameters

## Returns

# Namespace PipelineTFM.Configuration. AutoMapper

Classes

<u>AutoMapperProfile</u>

## Class AutoMapperProfile

Namespace: PipelineTFM.Configuration.AutoMapper

Assembly: PipelineTFM.dll

public class AutoMapperProfile: Profile, IProfileExpression, IProfileConfiguration

#### **Inheritance**

<u>object</u> ← Profile ← AutoMapperProfile

#### **Implements**

IProfileExpression, IProfileConfiguration

#### **Inherited Members**

Profile.DisableConstructorMapping(), Profile.CreateProjection<TSource, TDestination>(), Profile.CreateProjection<TSource, TDestination>(MemberList),

Profile.CreateMap<TSource, TDestination>(),

Profile.CreateMap<TSource, TDestination>(MemberList), Profile.CreateMap(Type, Type) ✓,

Profile.CreateMap(Type, Type, MemberList)

☑ , Profile.ClearPrefixes() ,

Profile.ReplaceMemberName(string, string) □, Profile.RecognizePrefixes(params string[]) □,

Profile.RecognizePostfixes(params string[]) □ ,

Profile.RecognizeDestinationPrefixes(params string[]) ♂,

Profile.RecognizeDestinationPostfixes(params string[]) . Profile.AddGlobalIgnore(string)..., ,

Profile.IncludeSourceExtensionMethods(Type) . Profile.ProfileName,

Profile.AllowNullDestinationValues, Profile.AllowNullCollections,

Profile.ShouldMapProperty, Profile.ShouldMapField, Profile.ShouldMapMethod,

Profile.ShouldUseConstructor, Profile.SourceMemberNamingConvention,

Profile.DestinationMemberNamingConvention, Profile.ValueTransformers,

object.Equals(object) d , object.Equals(object, object) d , object.GetHashCode() d ,

object.GetType() degree , object.MemberwiseClone() degree , object.ReferenceEquals(object, object) degree ,

object.ToString() □

## Constructors

## AutoMapperProfile()

public AutoMapperProfile()

# Namespace PipelineTFM.Controllers Classes

MessageController

## Class MessageController

```
Namespace: PipelineTFM.Controllers
Assembly: PipelineTFM.dll
 [Route("api/messages")]
 [ApiController]
 public class MessageController : ControllerBase
Inheritance
<u>object</u> ← <u>ControllerBase</u> ← MessageController
Inherited Members
ControllerBase.StatusCode(int) degree , ControllerBase.StatusCode(int, object) degree ,
ControllerBase.Content(string) ☑ , ControllerBase.Content(string, string) ☑ ,
ControllerBase.Content(string, string, Encoding) ≥ ,
ControllerBase.Content(string, MediaTypeHeaderValue) . ControllerBase.NoContent() . ,
ControllerBase.Ok() d , ControllerBase.Ok(object) d , ControllerBase.Redirect(string) d ,
ControllerBase.RedirectPermanent(string) □ ,
<u>ControllerBase.RedirectPreserveMethod(stri</u>ng) ♂,
ControllerBase.RedirectPermanentPreserveMethod(string) d.,
ControllerBase.LocalRedirect(string) ≥ , ControllerBase.LocalRedirectPermanent(string) ≥ ,
ControllerBase.LocalRedirectPreserveMethod(string) ≥ ,
ControllerBase.RedirectToAction() □ , ControllerBase.RedirectToAction(string) □ ,
<u>ControllerBase.RedirectToAction(string, object)</u> ✓,
ControllerBase.RedirectToAction(string, string) ≥ ,
<u>ControllerBase.RedirectToAction(string, string, string)</u> ✓,
ControllerBase.RedirectToAction(string, string, object, string) ✓,
ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) ,
ControllerBase.RedirectToActionPermanent(string) □ ,
<u>ControllerBase.RedirectToActionPermanent(string, object)</u> ,
<u>ControllerBase.RedirectToActionPermanent(string, string)</u> ✓ ,
ControllerBase.RedirectToActionPermanent(string, string, string) ✓,
ControllerBase.RedirectToActionPermanent(string, string, object) ✓,
```

ControllerBase.RedirectToActionPermanent(string, string, object, string) ≥ ,

ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) ,

ControllerBase.RedirectToRoute(string) ☑ , ControllerBase.RedirectToRoute(object) ☑ ,

```
ControllerBase.RedirectToRoute(string, object) □,
ControllerBase.RedirectToRoute(string, string) ≥ ,
ControllerBase.RedirectToRoute(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ≥ ,
ControllerBase.RedirectToRoutePermanent(string) □ ,
ControllerBase.RedirectToRoutePermanent(object) ♂,
ControllerBase.RedirectToRoutePermanent(string, object) ≥ ,
ControllerBase.RedirectToRoutePermanent(string, string) ≥ ,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) □ , ControllerBase.RedirectToPage(string, object) □ ,
ControllerBase.RedirectToPage(string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object) ≥ ,
ControllerBase.RedirectToPage(string, string, string) ≥ ,
ControllerBase.RedirectToPage(string, string, object, string) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.RedirectToPagePermanent(string) □ ,
ControllerBase.RedirectToPagePermanent(string, object) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string) ≥ ,
ControllerBase.RedirectToPagePermanent(string, string, string) ≥ ,
<u>ControllerBase.RedirectToPagePermanent(string, string, object, string)</u> ,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ,
ControllerBase.File(byte[], string) degree , ControllerBase.File(byte[], string, bool) degree ,
ControllerBase.File(byte[], string, string) ≥ ,
ControllerBase.File(byte[], string, string, bool) ≥ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
<u>ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ≥ ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) , ControllerBase.File(Stream, string, bool) ,
ControllerBase.File(Stream, string, string) ≥ ,
ControllerBase.File(Stream, string, string, bool) ≥ ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ...
ControllerBase.File(string, string) ≥ , ControllerBase.File(string, string, bool) ≥ ,
<u>ControllerBase.File(string, string, string)</u> , <u>ControllerBase.File(string, string, bool)</u> ,
```

```
<u>ControllerBase.File(string, string, string, DateTimeOffset?, EntityTagHeaderValue)</u> ✓ ,
ControllerBase.PhysicalFile(string, string) ≥ ,
ControllerBase.PhysicalFile(string, string, bool) ≥ ,
<u>ControllerBase.PhysicalFile(string, string, string)</u> ✓,
ControllerBase.PhysicalFile(string, string, string, bool) ≥ ,
<u>ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool)</u> ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue,
bool) ≥ ,
ControllerBase.Unauthorized() doi: 10. ControllerBase.Unauthorized(object) doi: 10. ControllerBase.Unauthorize
ControllerBase.NotFound() d , ControllerBase.NotFound(object) d ,
ControllerBase.BadRequest() do , ControllerBase.BadRequest(object) do ,
ControllerBase.BadRequest(ModelStateDictionary) ≥ ,
ControllerBase.UnprocessableEntity() d , ControllerBase.UnprocessableEntity(object) d ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) , ControllerBase.Conflict() ,
ControllerBase.Conflict(object) ♂, ControllerBase.Conflict(ModelStateDictionary) ♂,
ControllerBase.Problem(string, string, int?, string, string) ♂,
ControllerBase. Validation Problem() □ ,
ControllerBase. Validation Problem (string, string, int?, string, string, Model State Dictionary)
ControllerBase.Created(string, object) ≥ , ControllerBase.Created(Uri, object) ≥ ,
ControllerBase.CreatedAtAction(string, object) ≥ ,
<u>ControllerBase.CreatedAtAction(string, object, object)</u> ,
ControllerBase.CreatedAtRoute(string, object) ≥ ,
ControllerBase.CreatedAtRoute(object, object) ≥ ,
ControllerBase.CreatedAtRoute(string, object, object) . ControllerBase.Accepted() .
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂,
ControllerBase.Accepted(string) degree , ControllerBase.Accepted(string, object) degree ,
ControllerBase.Accepted(Uri, object) ♂, ControllerBase.AcceptedAtAction(string) ♂,
ControllerBase.AcceptedAtAction(string, string) ≥ ,
ControllerBase.AcceptedAtAction(string, object) ...,
ControllerBase.AcceptedAtAction(string, string, object) ≥ ,
<u>ControllerBase.AcceptedAtAction(string, object, object)</u> ⊿ ,
ControllerBase.AcceptedAtAction(string, string, object, object) ,
ControllerBase.AcceptedAtRoute(object) decided , ControllerBase.AcceptedAtRoute(string) decided ,
```

```
<u>ControllerBase.AcceptedAtRoute(string, object)</u> ✓ ,
ControllerBase.AcceptedAtRoute(object, object) ≥ ,
ControllerBase.AcceptedAtRoute(string, object, object) , ControllerBase.Challenge() ,
ControllerBase.Challenge(params string[]) ,
<u>ControllerBase.Challenge(AuthenticationProperties)</u> ✓ ,
ControllerBase.Challenge(AuthenticationProperties, params string[]) ,
ControllerBase.Forbid() □ , ControllerBase.Forbid(params string[]) □ ,
ControllerBase.Forbid(AuthenticationProperties) ≥ ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) ,
ControllerBase.SignIn(ClaimsPrincipal) , ControllerBase.SignIn(ClaimsPrincipal, string) ,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties) ,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string)</u> ,
ControllerBase.SignOut() de , ControllerBase.SignOut(AuthenticationProperties) de ,
ControllerBase.SignOut(params string[]) □ ,
ControllerBase.SignOut(AuthenticationProperties, params string[]) d ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel)</u> ✓ ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ≥ ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider) ,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params</u>
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata,
bool>)♂,
<u>ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params</u>
Expression<Func<TModel, object>>[]) ,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
<u>ControllerBase.TryUpdateModelAsync(object, Type, string)</u> ✓ ,
ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider,
Func<ModelMetadata, bool>)♂,
ControllerBase.TryValidateModel(object) ≥ ,
<u>ControllerBase.TryValidateModel(object, string)</u> , <u>ControllerBase.HttpContext</u>,
ControllerBase.Request , ControllerBase.Response , ControllerBase.RouteData ,
ControllerBase.ModelState dark , ControllerBase.ControllerContext dark ,
ControllerBase.Url , ControllerBase.ObjectValidator ,
ControllerBase.ProblemDetailsFactory , ControllerBase.User , ControllerBase.Empty ,
object.Equals(object) . object.Equals(object, object) . object.GetHashCode() . ,
<u>object.GetType()</u> dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject. dobject
object.ToString() □
```

### Constructors

## MessageController(IMessagesService)

```
public MessageController(IMessagesService service)
```

Parameters

service **IMessagesService** 

## Methods

## GetMessages(int?)

```
[HttpGet("")]
public ActionResult<IList<MessageDto>> GetMessages(int? number)
```

#### **Parameters**

number <u>int</u>♂?

#### Returns

<u>ActionResult</u> d'<<u>IList</u> d'<<u>MessageDto</u>>>

## PostMessage(MessageDto)

```
[HttpPost("")]
public ActionResult<MessageDto> PostMessage(MessageDto messageDto)
```

#### Parameters

messageDto MessageDto

#### Returns

<u>ActionResult</u> < <u>MessageDto</u> >

## Namespace PipelineTFM.Crosscutting. Constants

Classes

**ErrorConstants** 

## Class ErrorConstants

Namespace: PipelineTFM.Crosscutting.Constants

Assembly: PipelineTFM.Crosscutting.dll

public static class ErrorConstants

#### **Inheritance**

<u>object</u> *d* ← ErrorConstants

#### **Inherited Members**

### **Fields**

## ConstraintViolationType

public static readonly string ConstraintViolationType

Field Value

## DefaultType

public static readonly string DefaultType

Field Value

## EmailAlreadyUsedType

```
public static readonly string EmailAlreadyUsedType
```

#### Field Value

## EmailNotFoundType

public static readonly string EmailNotFoundType

Field Value

## EntityNotFoundType

public static readonly string EntityNotFoundType

Field Value

### **ErrValidation**

public const string ErrValidation = "error.validation"

Field Value

 $\underline{\text{string}}$ 

## InvalidPasswordType

```
public static readonly string InvalidPasswordType
```

#### Field Value

## LoginAlreadyUsedType

public static readonly string LoginAlreadyUsedType

Field Value

## ParametrizedType

public static readonly string ParametrizedType

Field Value

<u>string</u> ♂

# Namespace PipelineTFM.Crosscutting. Exceptions

## Classes

**BadRequestAlertException** 

**BaseException** 

<u>InternalServerErrorException</u>

## Class BadRequestAlertException

Namespace: PipelineTFM.Crosscutting.Exceptions

Assembly: PipelineTFM.Crosscutting.dll

public class BadRequestAlertException : BaseException, ISerializable

#### **Inheritance**

<u>object</u> ♂ ← <u>Exception</u> ← <u>BaseException</u> ← BadRequestAlertException

#### **Implements**

#### **Inherited Members**

```
BaseException.Type , BaseException.Detail , BaseException.EntityName ,
BaseException.ErrorKey , Exception.GetBaseException(), ,
Exception.GetObjectData(SerializationInfo, StreamingContext), Exception.GetType(), ,
Exception.ToString(), , Exception.Data, , Exception.HelpLink, , Exception.HResult, ,
Exception.InnerException, , Exception.Message, , Exception.Source, ,
Exception.StackTrace, , Exception.TargetSite, , Exception.SerializeObjectState, ,
object.Equals(object), , object.Equals(object, object), , object.GetHashCode(), ,
object.MemberwiseClone(), , object.ReferenceEquals(object, object), object.
```

#### Constructors

## BadRequestAlertException(string, string, string)

```
public BadRequestAlertException(string detail, string entityName, string errorKey)
```

#### Parameters

detail <u>string</u>♂

entityName <u>string</u> ♂

errorKey string

# BadRequestAlertException(string, string, string, string)

```
public BadRequestAlertException(string type, string detail, string entityName,
string errorKey)
```

## Parameters

```
type <u>string</u>♂

detail <u>string</u>♂

entityName <u>string</u>♂

errorKey <u>string</u>♂
```

# Class BaseException

Namespace: PipelineTFM.Crosscutting.Exceptions

Assembly: PipelineTFM.Crosscutting.dll

```
public abstract class BaseException : Exception, ISerializable
```

#### **Inheritance**

### **Implements**

#### **Derived**

BadRequestAlertException, InternalServerErrorException

#### **Inherited Members**

## Constructors

# BaseException(string, string)

```
public BaseException(string type, string detail)
```

## **Parameters**

# BaseException(string, string, string)

```
public BaseException(string type, string detail, string entityName)
Parameters
type <u>string</u> <a>d</a>
detail <u>string</u>♂
entityName <u>string</u>♂
BaseException(string, string, string)
 public BaseException(string type, string detail, string entityName, string errorKey)
Parameters
type <u>string</u> <a>d</a>
detail <u>string</u>♂
entityName <u>string</u>♂
errorKey <u>string</u> ✓
Properties
Detail
 public string Detail { get; set; }
Property Value
<u>string</u> □
```

# EntityName

```
public string EntityName { get; set; }

Property Value
string

ErrorKey

public string ErrorKey { get; set; }
```

# Type

Property Value

```
public string Type { get; set; }
Property Value
string♂
```

# Class InternalServerErrorException

Namespace: <u>PipelineTFM.Crosscutting.Exceptions</u>

Assembly: PipelineTFM.Crosscutting.dll

public class InternalServerErrorException : BaseException, ISerializable

#### **Inheritance**

<u>object</u> ♂ ← <u>Exception</u> ♂ ← <u>BaseException</u> ← InternalServerErrorException

### **Implements**

#### **Inherited Members**

```
BaseException.Type, BaseException.Detail, BaseException.EntityName,

BaseException.ErrorKey, Exception.GetBaseException(),

Exception.GetObjectData(SerializationInfo, StreamingContext), Exception.GetType(),,

Exception.ToString(),, Exception.Data,, Exception.HelpLink,, Exception.HResult,,

Exception.InnerException,, Exception.Message,, Exception.Source,,

Exception.StackTrace,, Exception.TargetSite,, Exception.SerializeObjectState,,

object.Equals(object),, object.Equals(object, object), object.GetHashCode(),,

object.MemberwiseClone(),, object.ReferenceEquals(object, object),
```

## Constructors

# InternalServerErrorException(string)

public InternalServerErrorException(string message)

## Parameters

message <u>string</u>♂

# Namespace PipelineTFM.Domain.Entities Classes

BaseEntity<TKey>

<u>Message</u>

# Class BaseEntity<TKey>

Namespace: PipelineTFM. Domain. Entities

Assembly: PipelineTFM.Domain.dll

```
public class BaseEntity<TKey>
```

## Type Parameters

TKey

#### **Inheritance**

object d ← BaseEntity<TKey>

#### **Derived**

<u>Message</u>

#### **Inherited Members**

# Properties

Id

```
[Key]
[DatabaseGenerated(DatabaseGeneratedOption.Identity)]
public TKey Id { get; set; }
```

# Property Value

TKey

# Class Message

Namespace: PipelineTFM. Domain. Entities

Assembly: PipelineTFM.Domain.dll

```
public class Message : BaseEntity<long>
```

#### **Inheritance**

```
<u>object</u> ∠ ← <u>BaseEntity</u> < <u>long</u> ∠ > ← Message
```

#### **Inherited Members**

BaseEntity<long>.ld, object.Equals(object) , object.Equals(object, object), object.GetHashCode(), object.GetType(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), ob

# **Properties**

## **Author**

```
[Required]
[MinLength(3)]
[MaxLength(32)]
public string Author { get; set; }
```

## Property Value

<u>string</u> □

## Content

```
[Required]
[MaxLength(512)]
[Column("message_content")]
public string Content { get; set; }
```

## Property Value

# **PublicationDate**

```
[Required]
[Column("publication_date")]
public DateTime PublicationDate { get; set; }
```

Property Value

# Namespace PipelineTFM.Domain. Repositories.Interfaces Interfaces

**IMessageRepository** 

# Interface IMessageRepository

Namespace: PipelineTFM.Domain.Repositories.Interfaces

Assembly: PipelineTFM.Infrastructure.dll

public interface IMessageRepository

# Methods Add(Message)

Message Add (Message message)

**Parameters** 

message <u>Message</u>

Returns

<u>Message</u>

# GetAllAsync()

Task<IEnumerable<Message>> GetAllAsync()

Returns

<u>Task</u>♂<<u>IEnumerable</u>♂<<u>Message</u>>>

# GetLastsAsync(int)

Task<IEnumerable<Message>> GetLastsAsync(int number)

## Parameters

number <u>int</u>♂

## Returns

 $\underline{\mathsf{Task}}_{\square} < \underline{\mathsf{IEnumerable}}_{\square} < \underline{\mathsf{Message}} > >$ 

# SaveChangesAsync()

Task<int> SaveChangesAsync()

## Returns

<u>Task</u>♂<<u>int</u>♂>

# Namespace PipelineTFM.Domain.Services Classes

<u>MessagesService</u>

<u>ServicesClassesAssemblyHelper</u>

# Class MessagesService

Namespace: <u>PipelineTFM.Domain.Services</u>
Assembly: PipelineTFM.Domain.Services.dll

public class MessagesService : IMessagesService

#### **Inheritance**

<u>object</u> ← MessagesService

### **Implements**

**IMessagesService** 

#### **Inherited Members**

<u>object.Equals(object)</u> <u>d</u> , <u>object.Equals(object, object)</u> <u>d</u> , <u>object.GetHashCode()</u> <u>d</u> , <u>object.GetType()</u> <u>d</u> , <u>object.MemberwiseClone()</u> <u>d</u> , <u>object.ReferenceEquals(object, object)</u> <u>d</u> , <u>object.ToString()</u> <u>d</u>

## Constructors

MessagesService(IMessageRepository, IMapper)

public MessagesService(IMessageRepository repository, IMapper mapper)

## Parameters

repository <u>IMessageRepository</u>

mapper IMapper

## Methods

GetMessages()

public List<MessageDto> GetMessages()

## Returns

<u>List</u> < <u>MessageDto</u> >

# GetMessages(int)

public List<MessageDto> GetMessages(int number)

Parameters

number <u>int</u>♂

Returns

<u>List</u> < <u>MessageDto</u> >

# PostMessage(MessageDto)

public MessageDto PostMessage(MessageDto postedMessage)

Parameters

postedMessage <u>MessageDto</u>

Returns

MessageDto

# Class ServicesClassesAssemblyHelper

Namespace: <u>PipelineTFM.Domain.Services</u>
Assembly: PipelineTFM.Domain.Services.dll

public class ServicesClassesAssemblyHelper

#### **Inheritance**

<u>object</u> ♂ ← ServicesClassesAssemblyHelper

#### **Inherited Members**

# **Fields**

## Namespace

public static readonly string Namespace

Field Value

<u>string</u> □

# Namespace PipelineTFM.Domain.Services. Interfaces

Interfaces

**IMessagesService** 

# Interface IMessagesService

Namespace: PipelineTFM. Domain. Services. Interfaces

Assembly: PipelineTFM.Domain.Services.dll

public interface IMessagesService

# Methods GetMessages()

List<MessageDto> GetMessages()

## Returns

<u>List</u> < <u>MessageDto</u> >

# GetMessages(int)

List<MessageDto> GetMessages(int number)

Parameters

number <u>int</u>♂

Returns

<u>List</u> < <u>MessageDto</u> >

# PostMessage(MessageDto)

MessageDto PostMessage(MessageDto postedMessage)

# Parameters

postedMessage <u>MessageDto</u>

Returns

<u>MessageDto</u>

# Namespace PipelineTFM.Dto.Messages Classes

MessageDto

# Class MessageDto

Namespace: PipelineTFM.Dto.Messages

Assembly: PipelineTFM.Dto.dll

```
public class MessageDto
```

#### **Inheritance**

<u>object</u> < MessageDto

### **Inherited Members**

# **Properties**

## **Author**

```
[Required]
[MinLength(3)]
[MaxLength(32)]
public string Author { get; set; }
```

## Property Value

## Content

```
[Required]
[MaxLength(512)]
public string Content { get; set; }
```

## Property Value

# PublicationDate

```
public DateTime PublicationDate { get; set; }
```

Property Value

# Namespace PipelineTFM.Infrastructure. Data

Classes

**MessageDbContext** 

# Class MessageDbContext

Namespace: <u>PipelineTFM</u>.<u>Infrastructure</u>.<u>Data</u>

Assembly: PipelineTFM.Infrastructure.dll

```
public class MessageDbContext : DbContext, IInfrastructure<IServiceProvider>,
IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService,
IDisposable, IAsyncDisposable
```

#### **Inheritance**

<u>object</u> ∠ ← <u>DbContext</u> ∠ ← MessageDbContext

### **Implements**

<u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, <u>IResettableService</u> ♂, <u>IDisposable</u> ♂, <u>IAsyncDisposable</u> ♂

#### **Inherited Members**

```
<u>DbContext.Set<TEntity>()</u> □ , <u>DbContext.Set<TEntity>(string)</u> □ ,
<u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> ,
<u>DbContext.ConfigureConventions(ModelConfigurationBuilder)</u> ,
<u>DbContext.OnModelCreating(ModelBuilder)</u> <u>□</u> , <u>DbContext.SaveChanges()</u> <u>□</u> ,
<u>DbContext.SaveChanges(bool)</u> do , <u>DbContext.SaveChangesAsync(CancellationToken)</u> do ,
<u>DbContext.SaveChangesAsync(bool, CancellationToken)</u> <u>JDbContext.Dispose()</u> <u>J</u> ,
DbContext.DisposeAsync() □ , DbContext.Entry<TEntity>(TEntity) □ ,
DbContext.Entry(object) ♂, DbContext.Add<TEntity>(TEntity) ♂,
<u>DbContext.AddAsync<TEntity>(TEntity, CancellationToken)</u> ,
DbContext.Attach<TEntity>(TEntity) degree , DbContext.Update<TEntity>(TEntity) degree , DbContext.Update<TEnt
DbContext.Remove<TEntity>(TEntity) ♂, DbContext.Add(object) ♂,
<u>DbContext.AddAsync(object, CancellationToken)</u> <u>d</u> , <u>DbContext.Attach(object)</u> <u>d</u> ,
<u>DbContext.Update(object)</u> , <u>DbContext.Remove(object)</u> ,
DbContext.AddRange(params object[]) , DbContext.AddRangeAsync(params object[]) ,
DbContext.AttachRange(params object[]) , DbContext.UpdateRange(params object[]) ,
<u>DbContext.RemoveRange(params object[])</u> ✓ ,
DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken) d ,
<u>DbContext.AttachRange(IEnumerable<object>)</u> ♂,
<u>DbContext.UpdateRange(IEnumerable<object>)</u> ♂,
DbContext.RemoveRange(IEnumerable<object>) ♂,
<u>DbContext.Find(Type, params object[])</u> <u>□</u> , <u>DbContext.FindAsync(Type, params object[])</u> <u>□</u> ,
```

```
DbContext.FindAsync(Type, object[], CancellationToken), DbContext.Find<TEntity>(params object[]), DbContext.FindAsync<TEntity>(params object[]), DbContext.FindAsync<TEntity>(object[], CancellationToken), DbContext.FindAsync<TEntity>(object[], CancellationToken), DbContext.FromExpression<TResult>(Expression<Func<!Queryable<TResult>>>), DbContext.Database, DbContext.ChangeTracker, DbContext.Model, DbContext.SavingChanges, DbContext.SavedChanges, DbContext.SavedChanges, DbContext.SavedChanges, Object.Equals(object), Object.Equals(object, object), Object.GetHashCode(), Object.GetType(), Object.MemberwiseClone(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ReferenceEquals(object, object), Object.ToString(), Object.ToString(),
```

## Constructors

# MessageDbContext(DbContextOptions)

```
public MessageDbContext(DbContextOptions options)
```

## **Parameters**

options <u>DbContextOptions</u> ☑

# **Properties**

## Messages

```
public DbSet<Message> Messages { get; set; }
```

## Property Value

<u>DbSet</u> d < <u>Message</u> >

# Namespace PipelineTFM.Infrastructure. Data.Repositories

Classes

**MessageRepository** 

# Class MessageRepository

Namespace: <u>PipelineTFM.Infrastructure.Data.Repositories</u>

Assembly: PipelineTFM.Infrastructure.dll

public class MessageRepository : IMessageRepository

#### **Inheritance**

<u>object</u> < Message Repository

### **Implements**

**IMessageRepository** 

#### **Inherited Members**

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject.ToString() dob

## Constructors

# MessageRepository(MessageDbContext)

public MessageRepository(MessageDbContext dbContext)

## Parameters

dbContext MessageDbContext

# **Methods**

## Add(Message)

public Message Add(Message message)

Parameters

```
message <u>Message</u>
Returns
<u>Message</u>
GetAllAsync()
 public Task<IEnumerable<Message>> GetAllAsync()
Returns
<u>Task</u>♂<<u>IEnumerable</u>♂<<u>Message</u>>>
GetLastsAsync(int)
 public Task<IEnumerable<Message>> GetLastsAsync(int number)
Parameters
number <u>int</u>♂
Returns
<u>Task</u> ♂ < <u>IEnumerable</u> ♂ < <u>Message</u> >>
SaveChangesAsync()
 public Task<int> SaveChangesAsync()
```

Returns

<u>Task</u>♂<<u>int</u>♂>

# Namespace PipelineTFM.Web.Extensions Classes

**ActionResultExtensions** 

<u>ActionResultWithHeaders</u>

**HttpRequestExtensions** 

# Class ActionResultExtensions

Namespace: PipelineTFM.Web.Extensions

Assembly: PipelineTFM.dll

public static class ActionResultExtensions

#### **Inheritance**

<u>object</u> < ActionResultExtensions

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

## Methods

# WithHeaders(ActionResult, IHeaderDictionary)

public static ActionResult WithHeaders(this ActionResult receiver, IHeaderDictionary headers)

## Parameters

receiver ActionResult

headers <u>IHeaderDictionary</u>

## Returns

# Class ActionResultWithHeaders

Namespace: PipelineTFM.Web.Extensions

Assembly: PipelineTFM.dll

public class ActionResultWithHeaders : ActionResult, IActionResult

#### **Inheritance**

object ♂ ← ActionResult ♂ ← ActionResultWithHeaders

### **Implements**

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

#### **Extension Methods**

ActionResultExtensions.WithHeaders(ActionResult, IHeaderDictionary)

## Constructors

# ActionResultWithHeaders(ActionResult, IHeaderDictionary)

public ActionResultWithHeaders(ActionResult receiver, IHeaderDictionary headers)

## Parameters

receiver ActionResult

headers <u>IHeaderDictionary</u>

# Methods

## ExecuteResult(ActionContext)

Executes the result operation of the action method synchronously. This method is called by MVC to process the result of an action method.

public override void ExecuteResult(ActionContext context)

## **Parameters**

#### context ActionContext♂

The context in which the result is executed. The context information includes information about the action that was executed and request information.

# ExecuteResultAsync(ActionContext)

Executes the result operation of the action method asynchronously. This method is called by MVC to process the result of an action method. The default implementation of this method calls the <a href="ExecuteResult(ActionContext">ExecuteResult(ActionContext)</a> method and returns a completed task.

public override Task ExecuteResultAsync(ActionContext context)

## Parameters

#### context <u>ActionContext</u> ✓

The context in which the result is executed. The context information includes information about the action that was executed and request information.

## Returns

#### <u>Task</u> d

A task that represents the asynchronous execute operation.

# Class HttpRequestExtensions

Namespace: <u>PipelineTFM</u>.<u>Web</u>.<u>Extensions</u>

Assembly: PipelineTFM.dll

public static class HttpRequestExtensions

#### **Inheritance**

<u>object</u> < HttpRequestExtensions

### **Inherited Members**

## Methods

# BodyAsStringAsync(HttpRequest, Encoding)

public static Task<string> BodyAsStringAsync(this HttpRequest request, Encoding encoding = null)

## Parameters

request <u>HttpRequest</u>♂

encoding <u>Encoding</u> ♂

## Returns

<u>Task</u>♂<<u>string</u>♂>

# Namespace PipelineTFM.Web.Filters Classes

<u>ValidateModelAttribute</u>

# Class ValidateModelAttribute

Namespace: <u>PipelineTFM</u>.<u>Web</u>.<u>Filters</u>

Assembly: PipelineTFM.dll

```
public class ValidateModelAttribute : ActionFilterAttribute,
IActionFilter, IAsyncActionFilter, IResultFilter, IAsyncResultFilter,
IOrderedFilter, IFilterMetadata
```

#### **Inheritance**

<u>object</u> ♂ ← <u>Attribute</u> ♂ ← <u>ActionFilterAttribute</u> ♂ ← ValidateModelAttribute

### **Implements**

<u>IActionFilter</u> d, <u>IAsyncActionFilter</u> d, <u>IResultFilter</u> d, <u>IAsyncResultFilter</u> d, <u>IOrderedFilter</u> d, <u>IFilterMetadata</u> d

#### **Inherited Members**

<u>ActionFilterAttribute.OnActionExecutionAsync(ActionExecutingContext, ActionExecution</u>
<u>Delegate)</u> ♂ ,

<u>ActionFilterAttribute.OnResultExecuted(ResultExecutedContext)</u> <a href="mailto:d.gray-result

 $\underline{ActionFilterAttribute.OnResultExecutionAsync(ResultExecutingContext, ResultExecution \underline{Delegate)}_{\square} \ ,$ 

Attribute.GetCustomAttribute(Assembly, Type, bool) ,

Attribute.GetCustomAttribute(MemberInfo, Type) ,

Attribute.GetCustomAttribute(Module, Type) ,

Attribute.GetCustomAttribute(Module, Type, bool) ...,

Attribute.GetCustomAttribute(ParameterInfo, Type, bool) ,

Attribute.GetCustomAttributes(Assembly, bool) ,

Attribute.GetCustomAttributes(Assembly, Type) ,

<u>Attribute.GetCustomAttributes(Assembly, Type, bool)</u> ✓ ,

Attribute.GetCustomAttributes(MemberInfo) ,

```
Attribute.GetCustomAttributes(MemberInfo, Type) ,
Attribute.GetCustomAttributes(Module) . Attribute.GetCustomAttributes(Module, bool) . ,
Attribute.GetCustomAttributes(Module, Type) ,
Attribute.GetCustomAttributes(Module, Type, bool) ...,
Attribute.GetCustomAttributes(ParameterInfo, bool) ...,
Attribute.GetCustomAttributes(ParameterInfo, Type) ,
Attribute.GetCustomAttributes(ParameterInfo, Type, bool)  , Attribute.GetHashCode()  ,
Attribute.IsDefaultAttribute() ... Attribute.IsDefined(Assembly, Type) ... ,
<u>Attribute.IsDefined(Assembly, Type, bool)</u> , <u>Attribute.IsDefined(MemberInfo, Type)</u> ,
Attribute.IsDefined(Module, Type, bool)  , Attribute.IsDefined(ParameterInfo, Type)  ,
Attribute.IsDefined(ParameterInfo, Type, bool) , Attribute.Match(object) ,
Attribute.TypeId , object.Equals(object, object) , object.GetType() , ,
object.MemberwiseClone() d , object.ReferenceEquals(object, object) d , object.ToString() d
```

## Methods

# OnActionExecuting(ActionExecutingContext)

Called before the action executes, after model binding is complete.

public override void OnActionExecuting(ActionExecutingContext context)

## Parameters

The <u>ActionExecutingContext</u> ♂.

# Namespace PipelineTFM.Web.Rest. Problems

# Classes

**ProblemDetailsConfiguration** 

<u>ValidationFailedProblem</u>

# Class ProblemDetailsConfiguration

Namespace: PipelineTFM.Web.Rest.Problems

Assembly: PipelineTFM.dll

public class ProblemDetailsConfiguration : IConfigureOptions<ProblemDetailsOptions>

#### **Inheritance**

object <a>d</a> ← ProblemDetailsConfiguration

### **Implements**

<u>IConfigureOptions</u> < ProblemDetailsOptions >

#### **Inherited Members**

<u>object.Equals(object)</u> \_d , <u>object.Equals(object, object)</u> \_d , <u>object.GetHashCode()</u> \_d , <u>object.GetType()</u> \_d , <u>object.MemberwiseClone()</u> \_d , <u>object.ReferenceEquals(object, object)</u> \_d , <u>object.ToString()</u> \_d

## Constructors

# ProblemDetailsConfiguration(IHostEnvironment, IHttpContextAccessor)

public ProblemDetailsConfiguration(IHostEnvironment environment, IHttpContextAccessor httpContextAccessor)

## Parameters

environment <a href="#">IHostEnvironment</a>

httpContextAccessor <a href="IHttpContextAccessor">IHttpContextAccessor</a>

## **Methods**

# Configure(ProblemDetailsOptions)

Invoked to configure a Hellang.Middleware.ProblemDetails.ProblemDetailsOptions instance.

public void Configure(ProblemDetailsOptions options)

# Parameters

options ProblemDetailsOptions

The options instance to configure.

# Class ValidationFailedProblem

Namespace: PipelineTFM.Web.Rest.Problems

Assembly: PipelineTFM.dll

public class ValidationFailedProblem : ProblemDetailsException, ISerializable

#### **Inheritance**

<u>object</u> ♂ ← <u>Exception</u> ♂ ← ProblemDetailsException ← ValidationFailedProblem

### **Implements**

### **Inherited Members**

ProblemDetailsException.ToString(), ProblemDetailsException.Details,

<a href="mailto:Exception.ToString">Exception.ToString()</a>, ProblemDetailsException.Details,

<a href="mailto:Exception.GetBaseException">Exception()</a>

<a href="mailto:Exception.GetType()</a>

<a href="mailto

object.ReferenceEquals(object, object) □

## Constructors

# ValidationFailedProblem(ModelStateDictionary)

public ValidationFailedProblem(ModelStateDictionary modelState)

## Parameters