	Student information	Date	Number of session
Algorithmics	UO: 276244	13/03/2021	3.1
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Ingeniería

Informática

## **Activity 1. BASIC RECURSIVE MODELS**

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## **SUBTRACTION CLASSES:**

**Subtraction 1:** The number of recursive calls is 1, so **a=1**, **b=1** because we subtract 1 in each call, and k=0, because the complexity of the rest of the algorithm is O(1) and 1=n^0. If we follow what is stated in the theory, when a=1, the time complexity is  $O(n^{(k+1)})$ . So the total time complexity of Subtraction 1 is O(n).

```
ublic static long rec1(int n) {
   long cont = 0;
   if (n<=0)
      cont++;
   else {
      cont++; // 0(1)=0(n^0)
   rec1(n-1);
   return cont;
```

**Subtraction 2:** The number of recursive calls is 1, so **a=1**, **b=1** because we subtract 1 in each call, and k=1, because the complexity of the rest of the algorithm is O(n), due to the for-loop from 0 to n. According to the theory, when a=1, the time complexity is  $O(n^{(k+1)})$ . So the total time complexity of Subtraction 2 is  $O(n^2)$ .

```
long cont = 0;
  (n<=0)
   cont++;
       (int i=0;i<n;i++)
       cont++; // O(n)
   rec2(n-1);
return cont;
```

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Subtraction 3: The number of recursive calls is 2, so a=2, b=1 because we subtract 1 in each call, and k=0, because the complexity of the rest of the algorithm is O(1). According to the theory, when a>1, the time complexity is  $O(a^{(n/b)})$ . So the total time complexity of Subtraction 3 is O(2^n).

```
oublic static long rec3(int n) {
   long cont = 0;
   if (n<=0)
       cont++;
    lse {
       cont++; //0(1)
       rec3(n-1);
       rec3(n-1);
   return cont;
```

## **DIVISION CLASSES:**

**Division 1**: The number of recursive calls is 1, so **a=1**, **b=3** because we divide by 3 in each call, and k=1, because the complexity of the rest of the algorithm is O(n) due to the for-loop from 1 to n. According to the theory, when a<br/>b^k, the time complexity is  $O(n^k)$  So the total time complexity of Division 1 is O(n).

```
long cont = 0;
if (n<=0) cont++;
    for (int i=1;i<n;i++)
        cont++; //0(n)
   rec1(n/3);
return cont;
```

**Division 2:** The number of recursive calls is 2, so **a=2**, **b=2** because we divide by 2 in each call, and k=1, because the complexity of the rest of the algorithm is O(n). According to the theory, when  $a = b^k$ , the time complexity is  $O(n^k * \log(n))$  So the total time complexity of Division 2 is O(n \* logn).

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```
static long rec2 (int n) {
long cont = 0;
if (n<=0) cont++;
 lse {
       (int i=1;i<n;i++)
       cont++; //0(n)
   rec2(n/2);
   rec2(n/2);
return cont;
```

Division 3: The number of recursive calls is 2, so a=2, b=2 because we divide by 2 in each call, and k=0, because the complexity of the rest of the algorithm is O(1). According to the theory, when a  $>b^k$ , the time complexity is  $O(n^{(\log b(a))})$  So the total time complexity of Division 3 is  $O(n^1) = O(n)$ .

```
lic static long rec3 (int n) {
 long cont = 0;
 if (n<=0)
     cont++;
 else {
     cont++ ; // O(1)
     rec3(n/2);
     rec3(n/2);
 return cont;
```

Now, we will discuss the complexity of the remaining algorithms:

Subtraction 4: The number of recursive calls is 3, so a=3, b=2 because we subtract 2 in each call, and k=0, because the complexity of the rest of the algorithm is O(1). According to the theory, when a > 1, the time complexity is  $O(a^{(n/b)})$  So the total time complexity of Subtraction 4 is  $O(3^{(n/2)})$ .

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```
static long rec4(int n) {
long cont = 0;
if (n<=0)
   cont++;
lse {
   cont++; //0(1)
rec4(n-2);
rec4(n-2);
rec4(n-2);
return cont;
```

**Division 4**: The number of recursive calls is 4, so **a=4**, **b=2** because we divide by 2 in each call, and k=0, because the complexity of the rest of the algorithm is O(1). According to the theory, when a>b^k, the time complexity is O(n^(lob(a))) So the total time complexity of Division 4 is O(n^2).

```
public static long rec4 (int n) {
   long cont = 0;
   if (n<=0)
       cont++;
   else {
       cont++ ; // 0(1)
       rec4(n/2);
       rec4(n/2);
       rec4(n/2);
        rec4(n/2);
    return cont;
```