



Motivation

1



Can we
quantify
walkability?



Motivation

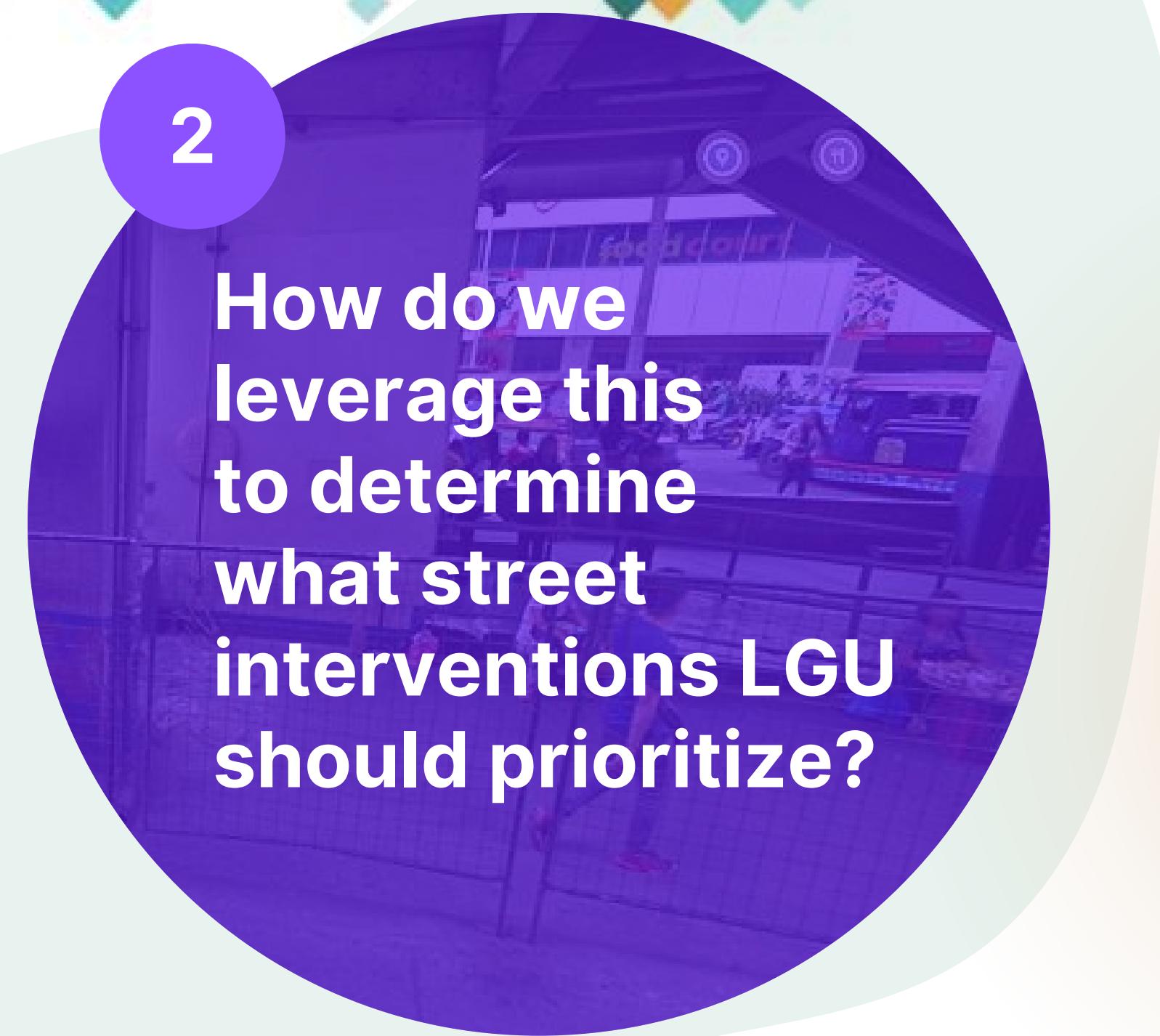
1

Can we
quantify
walkability?



2

How do we
leverage this
to determine
what street
interventions LGU
should prioritize?



INTRODUCING

Hakbang

Policy Simulation Tool for
LGU Sidewalk Interventions

Team Hippothesis

Eltagonde, Germar, Yunque | Ateneo de Manila University



 Scores walkability
based on street
design Compares routes
for different types
of pedestrians**Main Feature** Simulates and
compares different
LGU interventions



Walkability Score

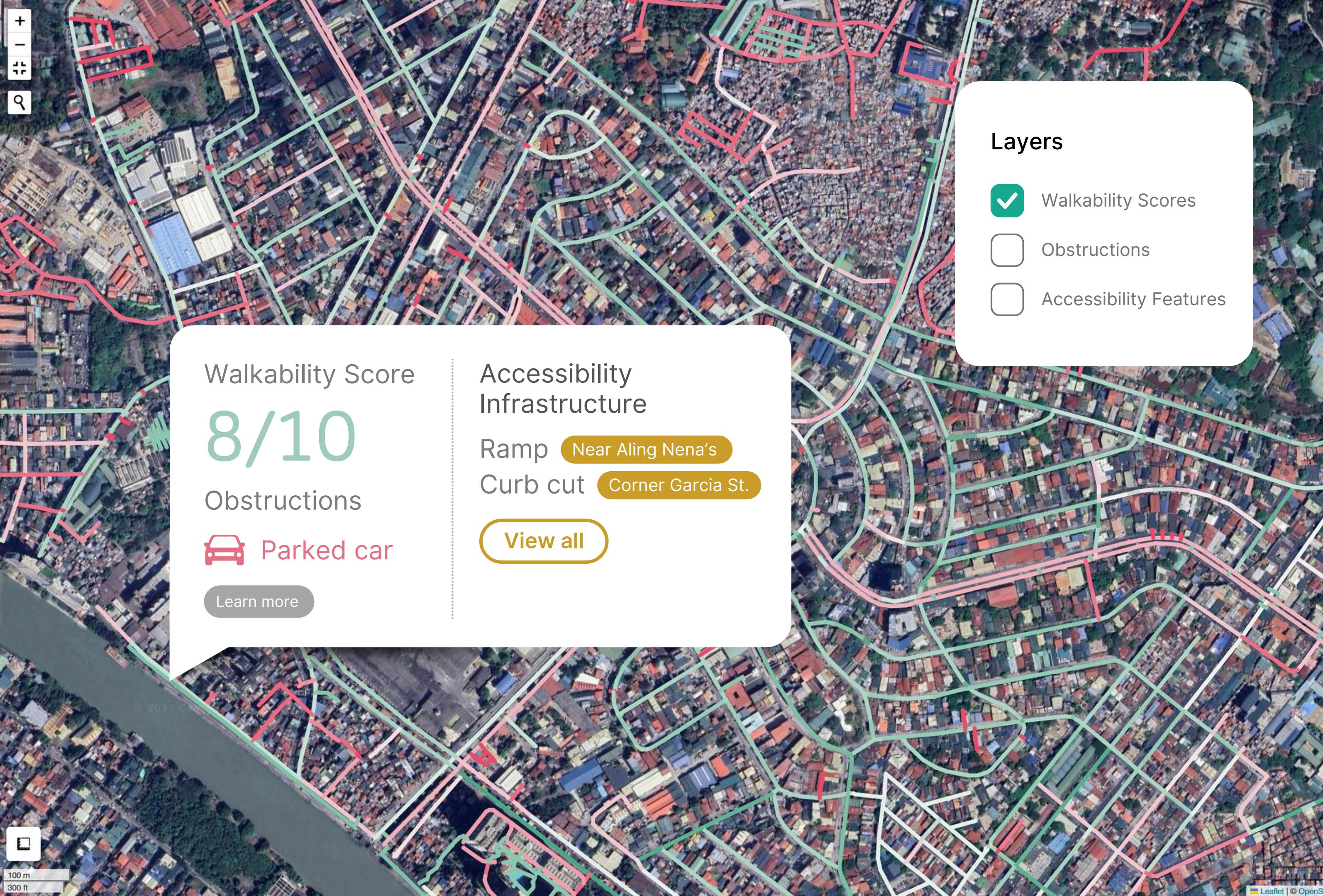


Hakbang
Mandaluyong City

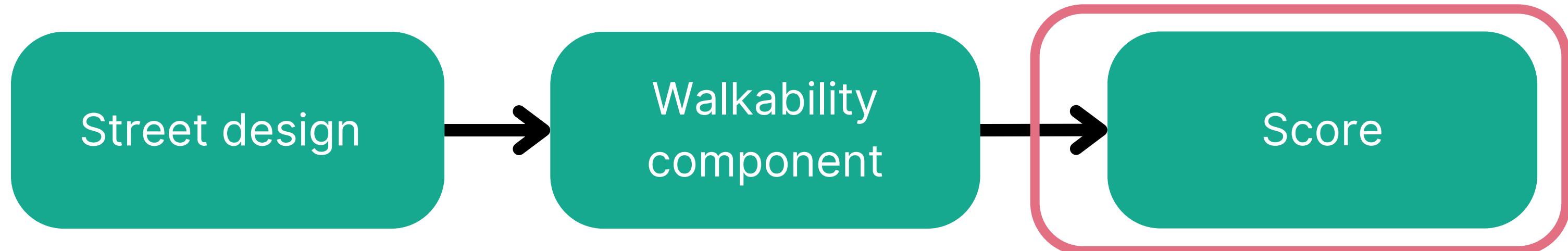
Map

Simulate

Data



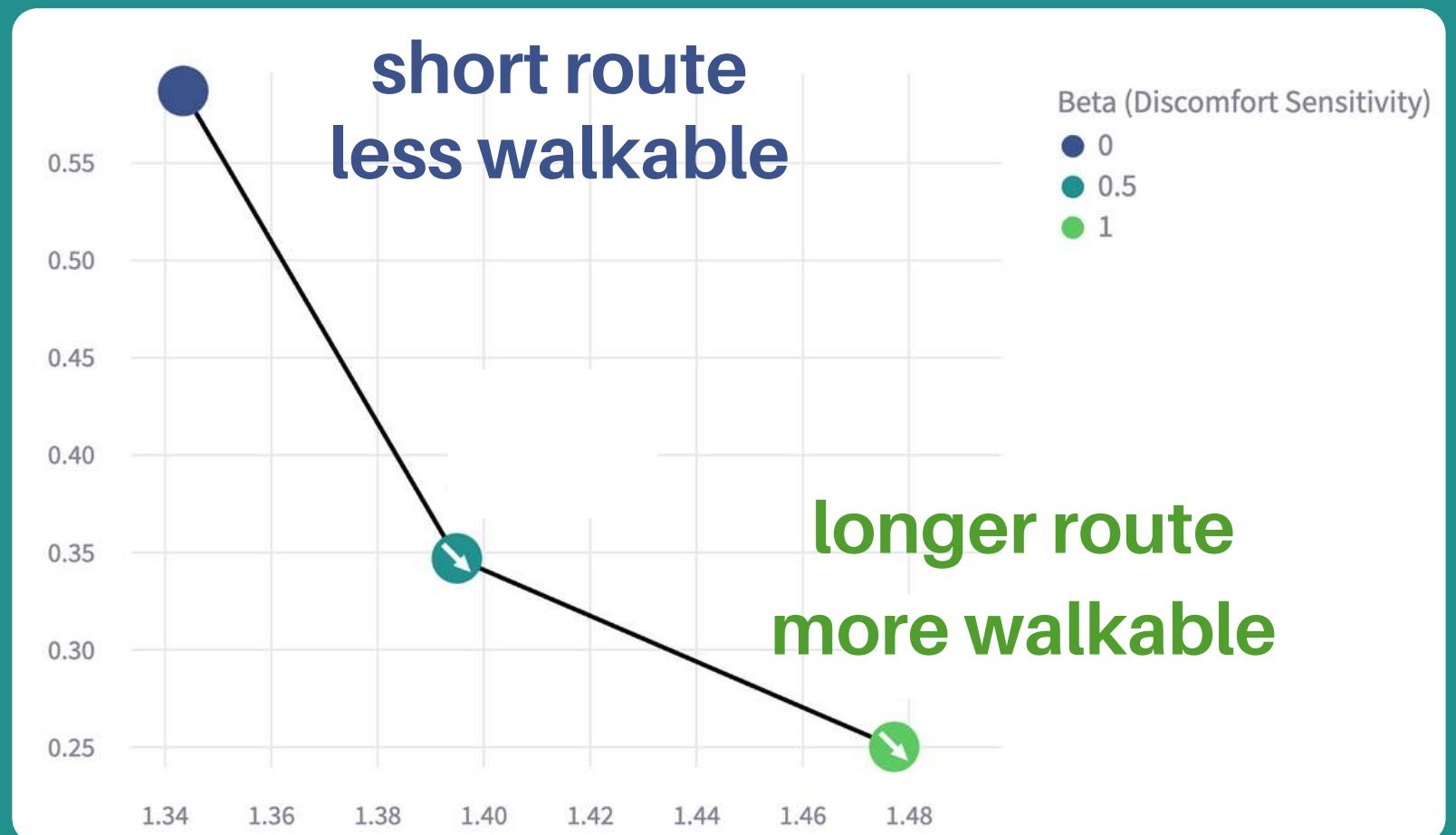
Scoring Model



Safety	Mobility	Accessibility of crossings	Equity	Ease
1. curb to curb width 2. width of buffer zone 3. no. of through lanes 4. vertical protection of sidewalk 5. speed limit	1. sidewalk width 2. no. of sidewalk discontinuities 3. slope of sidewalk 4. sidewalk obstructions	1. sidewalk elevation 2. at-grade crosswalk 3. curb cuts 4. for footbridges, is there a ramp or elevator	1. tactile paving 2. braille and auditory signages 3. ramps	1. percent of sidewalk with shade 2. foliage 3. no. of sitting places 4. land use mix 5. no. of PUV stops 6. evening lights

Boongaling et al. (2021);
Cervania et al. (2025)

Relative Discomfort



Relative Distance or "Circuitry"

Compare the route for kinds of pedestrians

Work commuter	Leisure commuter
Shorter route	Longer route
Less walkable	More walkable



HAKBANG'S CORE

**Simulate the impact of changing
street design on walkability**



HAKBANG'S CORE

**Let LGUs mathematically
determine how much changing
street design improves walkability**



Hakbang
Mandaluyong City

Map

Simulate

Data

Area 123

▼

Simulate

Compare All

Interventions

Search

- Decrease speed limit
- Elevate sidewalks
- Add input ramps
- Add foliage
- Add evening lights
- Remove obstructions
- Add footbridge ramps
- Add tactile pavements
- Add public open space

Add Custom

100 m
300 ft

Leaflet | © OpenS



Hakbang
Mandaluyong City

Map

Simulate

Data

Area 123

Interventions

Search

X

Add Custom Intervention

Select Category

Safety

Mobility

Accessibility of crossings

Equity

Ease

Compare All



100 m
300 ft



Hakbang
Mandaluyong City

Map

Simulate

Data



100 m
300 ft



Compare All

Area 123



Interventions

Search



Add Custom Intervention

Select Category



Safety

Mobility

Accessibility of crossings

Equity

Ease

- Curb to curb width
- Width of buffer zone
- Number of thru-traffic lanes
- Vertical protection of the
- Sidewalk from the road
- Speed limit

Budget

PHP

Add



Hakbang
Mandaluyong City

Map

Simulate

Data



100 m
300 ft

Compare All

Area 123



Interventions

Search



Add Custom Intervention

Select Category



Safety

Mobility

Accessibility of crossings

Equity

Ease

- Curb to curb width
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- Vertical protection of the
- Sidewalk from the road
- Speed limit

Budget

PHP 123,456

Add



Hakbang
Mandaluyong City

Map

Simulate

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Interventions

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100 m
300 ft



Hakbang

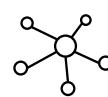
Mandaluyong City



Map



Simulate



Data

Barangay Plainview

[Back](#)

Summary

New Walkability Score

9/10 ↑ 2 points

Required Budget

PHP 1.23M

Walkability Score

Walkability

Accessibility



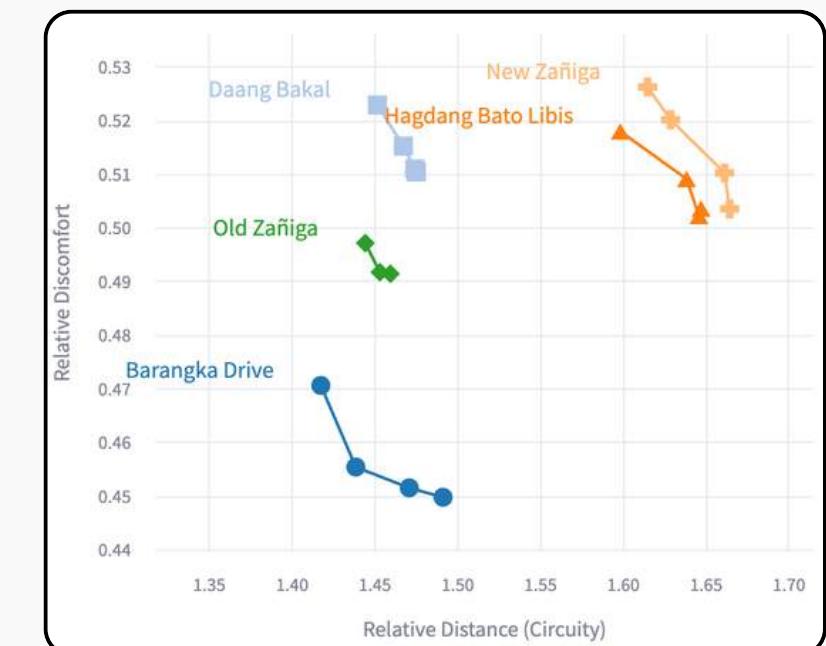
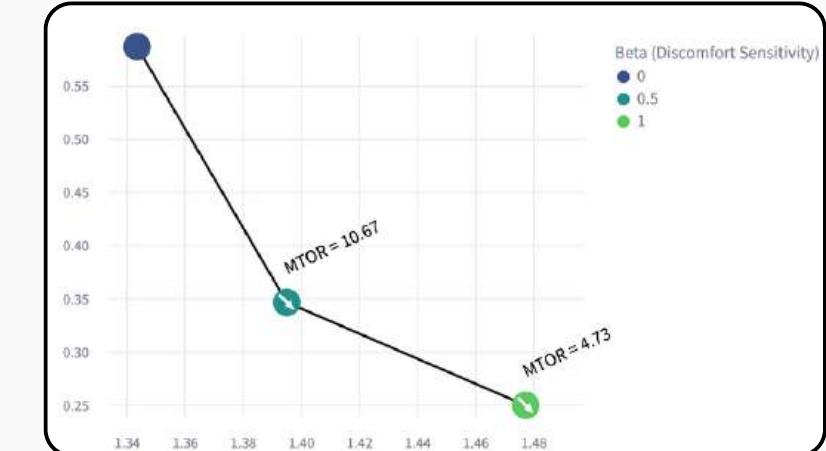
Before Intervention



After Intervention

Walkability Curve

[Learn more](#)



[View Budget Breakdown](#)



Hakbang
Mandaluyong City

Map

Simulate

Data

Select Area ✓

Interventions

Search

- Decrease speed limit
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Add Custom

Simulate

Compare All

100 m
300 ft

Leaflet | © OpenS



Hakbang

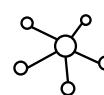
Mandaluyong City



Map



Simulate



Data

Intervention Comparison

[Back](#)

Summary

ⓘ Best Score-to-cost Ratio

Decrease speed limit

This program has a score-to-cost ratio of 0.86

Highest Score

Add tactile pavements

Lowest Cost

Add foliage

[Learn more](#)

Data Visualization

Walkability Score

Cost

Intervention A



Intervention B



Intervention C



Intervention D



1 2 3 4 5 6 7 8 9 10

Intervention Results

Filter by



Sort by



Intervention	Score	Budget
Decrease speed limit	9	PHP 1.2M
Elevate sidewalks	8	PHP 3.4M
Add input ramps	7	PHP 5.6M
Add foliage	6	PHP 7.8M
Add evening lights	5	PHP 9.0M
Remove obstructions	4	PHP 10.0M

WHY SHOULD LGUs CARE?

Hakbang establishes priorities.

Given limited budgets,
how do LGUs choose the
best intervention?

Using HAKBANG, we choose
the intervention that maximizes
improvements to walkability



In short, Hakbang turns
data into **actionable** policy
recommendations.

Methodology

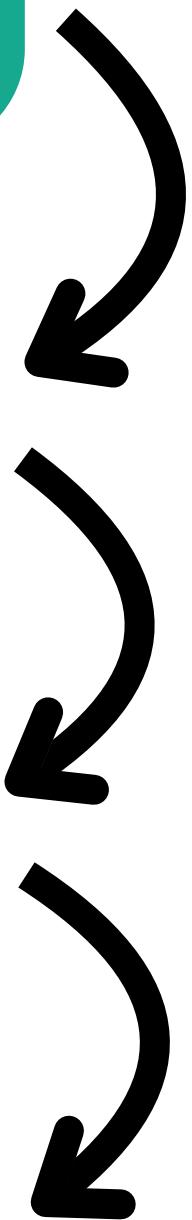
How would an LGU implement HAKBANG?

GATHER STREET DATA

TRAIN MODEL

SCORE WALKABILITY
OF OTHER STREETS

ANALYZE IN
HAKBANG



Overview

GATHER STREET DATA

TRAIN MODEL

SCORE WALKABILITY
OF OTHER STREETS

ANALYZE IN
HAKBANG

STREET TAGGING USING APP

LGU directs team to collect
data from a small area.

Goal: measurements about
street design



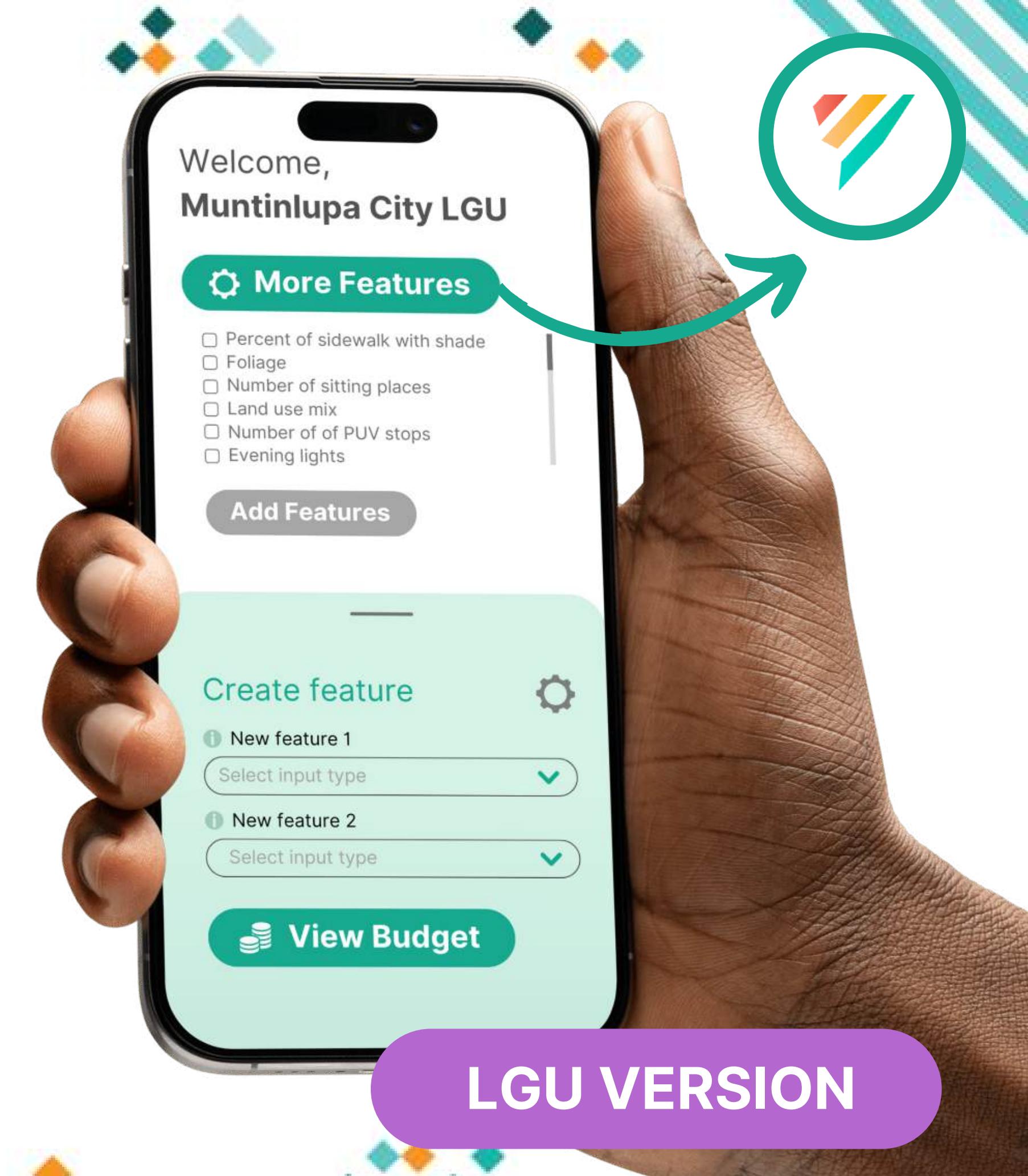
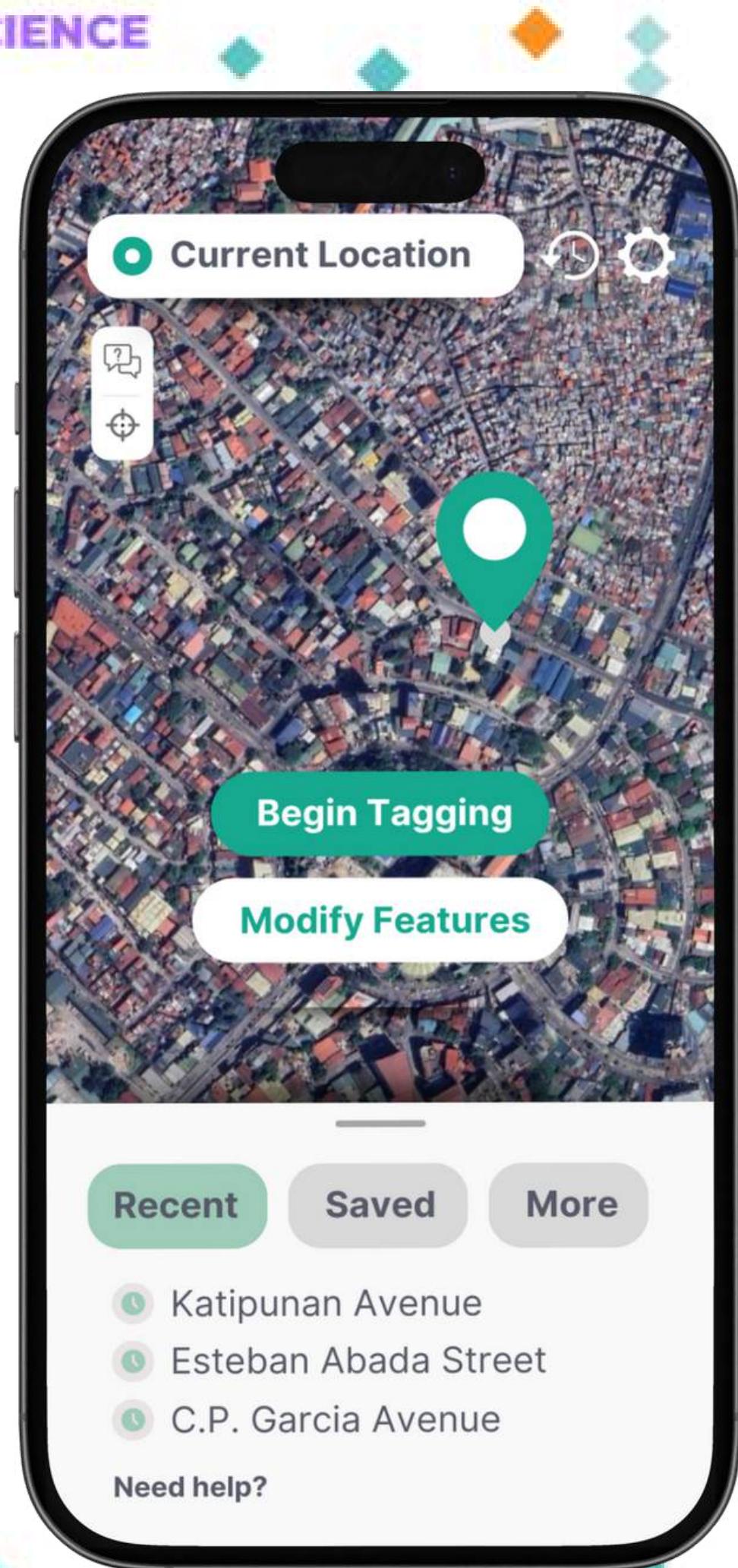
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TRAIN MODEL

SCORE WALKABILITY
OF OTHER STREETS

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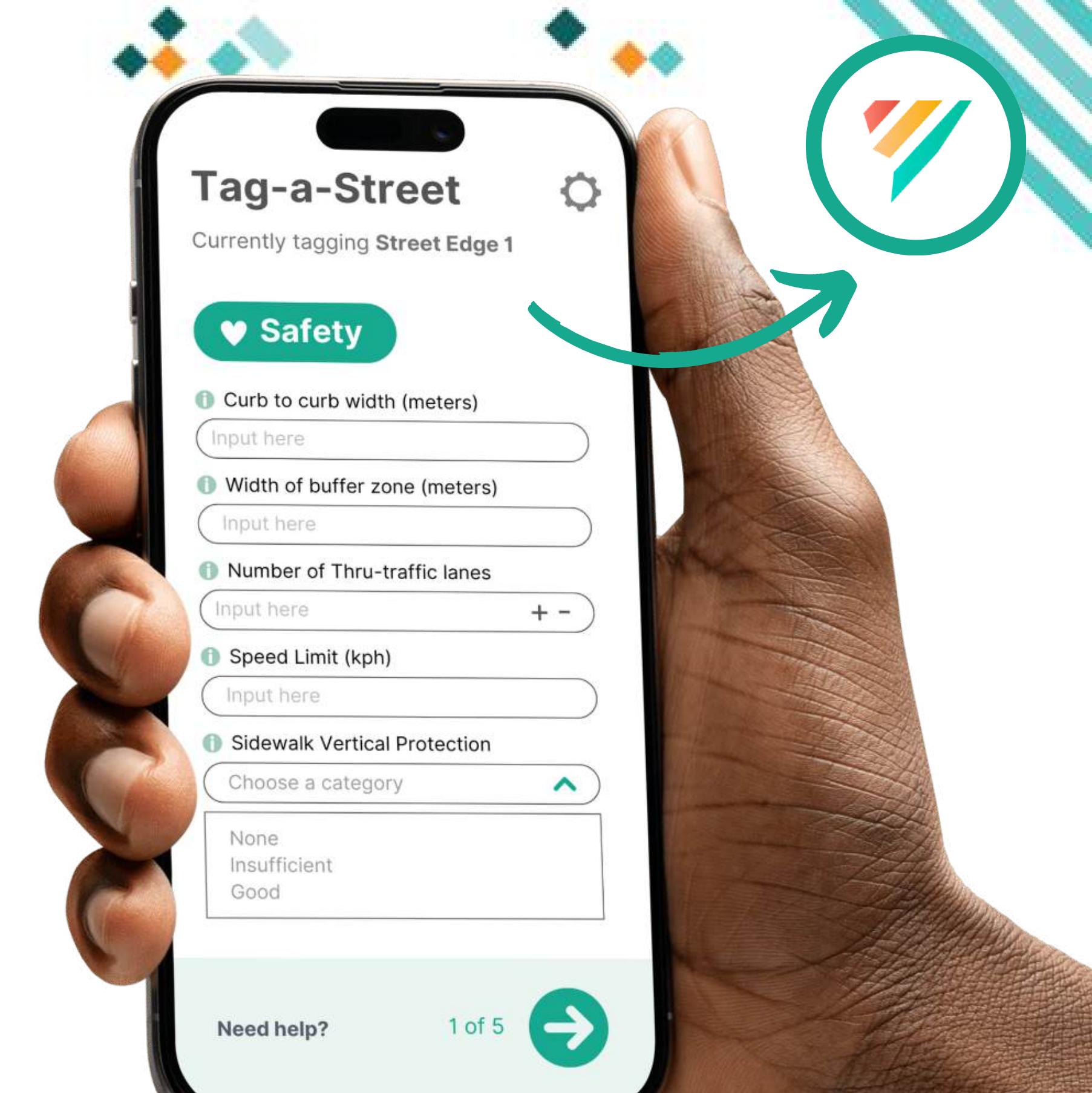
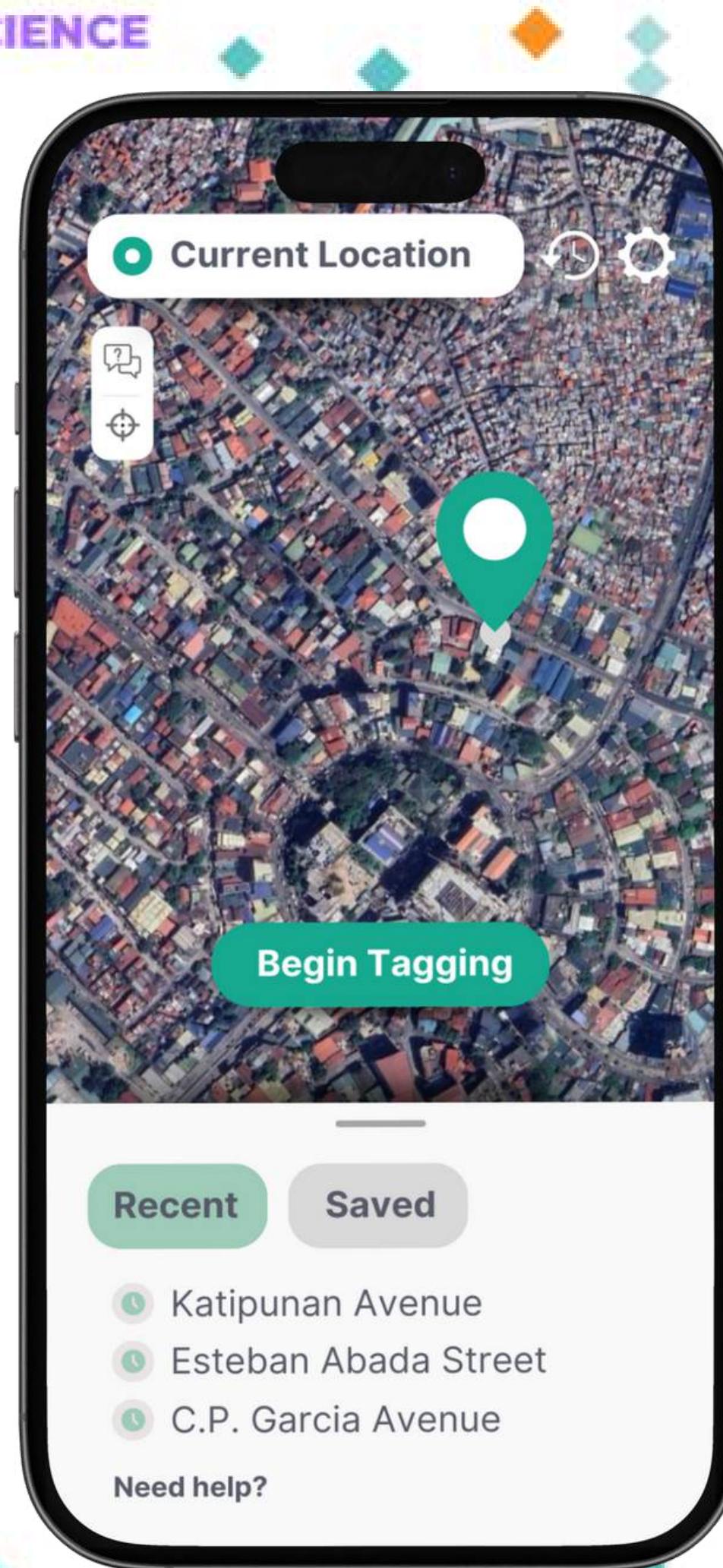
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GATHER STREET DATA

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SCORE WALKABILITY
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HAKBANG



CROWDSOURCING VERSION

Overview

GATHER STREET DATA

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HAKBANG

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LGU directs team to collect
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PEDESTRIAN SURVEY

Survey local residents.

Goal: walkability scores
from human perception

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LGU directs team to collect
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Goal: measurements about
street design

PEDESTRIAN SURVEY

Survey local residents.

Goal: walkability scores
from human perception

Train a model to
predict walkability scores
from street design.

Overview

GATHER STREET DATA

TRAIN MODEL

SCORE WALKABILITY
OF OTHER STREETS

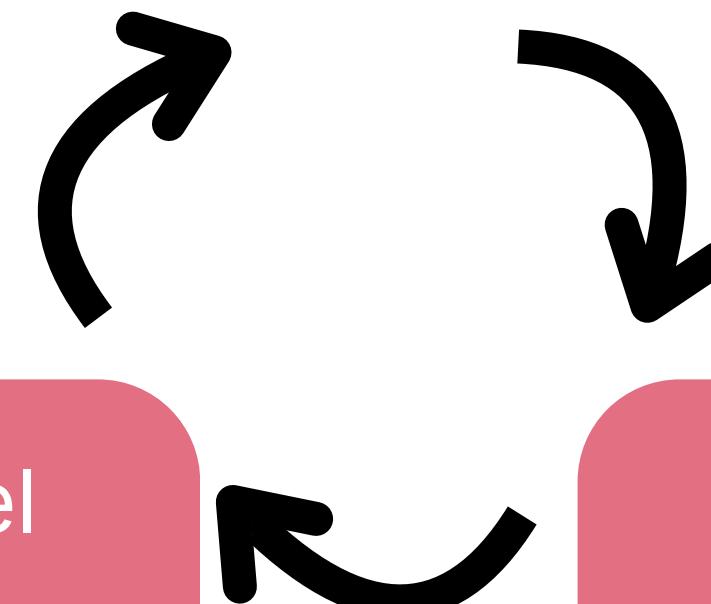
ANALYZE IN
HAKBANG

Cycle of Improvement

1: Tag **new streets**
of interest

3: Re-train model
for future use

2: Estimate
walkability score



Overview

GATHER STREET DATA

TRAIN MODEL

SCORE WALKABILITY
OF OTHER STREETS

ANALYZE IN
HAKBANG

Infrastructural data
from street-tagging

Predicted
walkability scores

OpenStreetMap
pedestrian network

Barangay Plainview

Summary

New Walkability Score
9/10 ↑ 2 points

Required Budget
PHP 1.23M

Walkability Score

[Walkability](#) [Accessibility](#)



Before Intervention

After Intervention

[View Budget Breakdown](#)

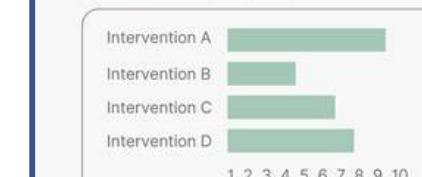
Intervention Comparison

Summary

Best Score-to-cost Ratio
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This program has a score-to-cost ratio of 0.86

Data Visualization

[Walkability Score](#) [Cost](#)



[Learn more](#)

Highest Score
Add tactile pavements

Lowest Cost
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Intervention Results

[Filter by](#) [Sort by](#)

Intervention	Score	Budget
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KPIs and Validation Plan

Hakbang is already feasible and scalable. But we can **do better**.



Validation Plan

Compare before and after pedestrian volumes.

Look at ongoing pedestrian surveys to see if interventions increase walkability scores.

KPIs

-  Model Accuracy
-  Pedestrian Volume
-  Street Coverage
-  Use in Project Proposals

SMART Goals + Expansion Timeline

YEAR ONE

Implement pilot testing with 1 LGU to launch walkability assessments for at least 50 streets.

YEAR TWO

Build a machine learning model with at least 90% accuracy for scoring walkability.

YEAR THREE

Establish a sustainable data collection framework by partnering with 2 LGUs and 3 NGOs, and incorporating crowdsourcing initiatives.



Let's move forward
one *Hakbang* at a time.

References Used

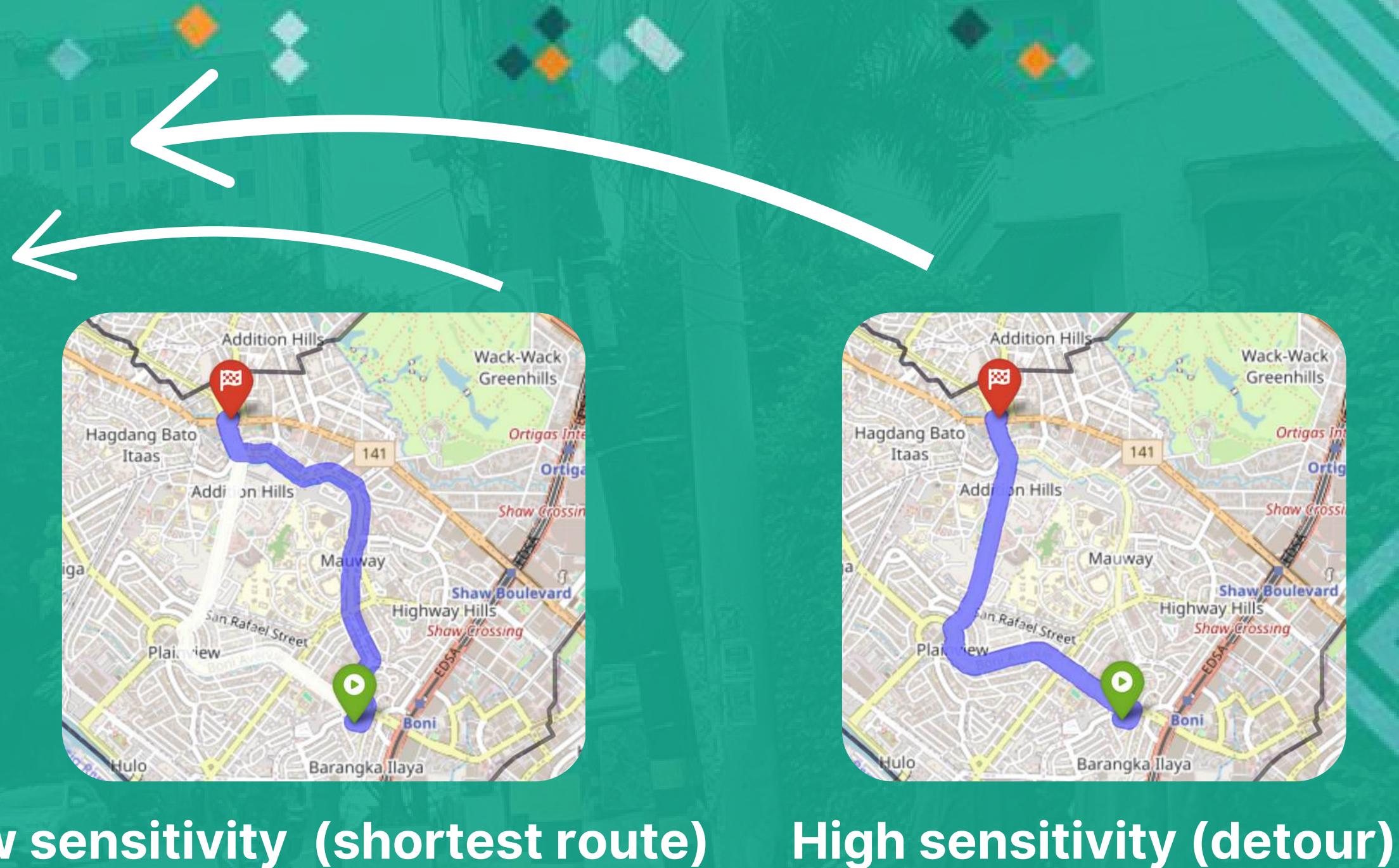
- [1] Boongaling, C.G.K., Luna, D.A. & Samantela, S.S. (2022). Developing a street level walkability index in the Philippines using 3D photogrammetry modeling from drone surveys. *GeoJournal* 87, 3341–3364.
<https://doi.org/10.1007/s10708-021-10441-2>



- [2] Cervania, B.A., Dingalsan, G., Go, J.C., Wu, D.D., & Roquel, K.I.D. (2025). Integrating intersectional needs of Filipinos of different ages, disabilities, and socioeconomic classes for inclusive sidewalk design. *Asian Transport Studies* 11, 100156. <https://doi.org/10.1016/j.eastsj.2024.100156>
- [3] Krambeck, H., & Shah, J. (2006). The global walkability index: talk the talk and walk the walk [Master's thesis, Massachusetts Institute of Technology].
- [4] Reggiani, G., van Oijen, T., Hamedmoghadam, H. et al. (2022) Understanding bikeability: a methodology to assess urban networks. *Transportation* 49, 897–925. <https://doi.org/10.1007/s11116-021-10198-0>

For every level of sensitivity, the most likely route that a pedestrian will take is found by using the A* algorithm to minimize the cost of traversing the path.

Cost is given by [Distance + (Sensitivity x Discomfort)].



Relative Distance/
“Circuity”:

1.344

Relative Discomfort:

0.586

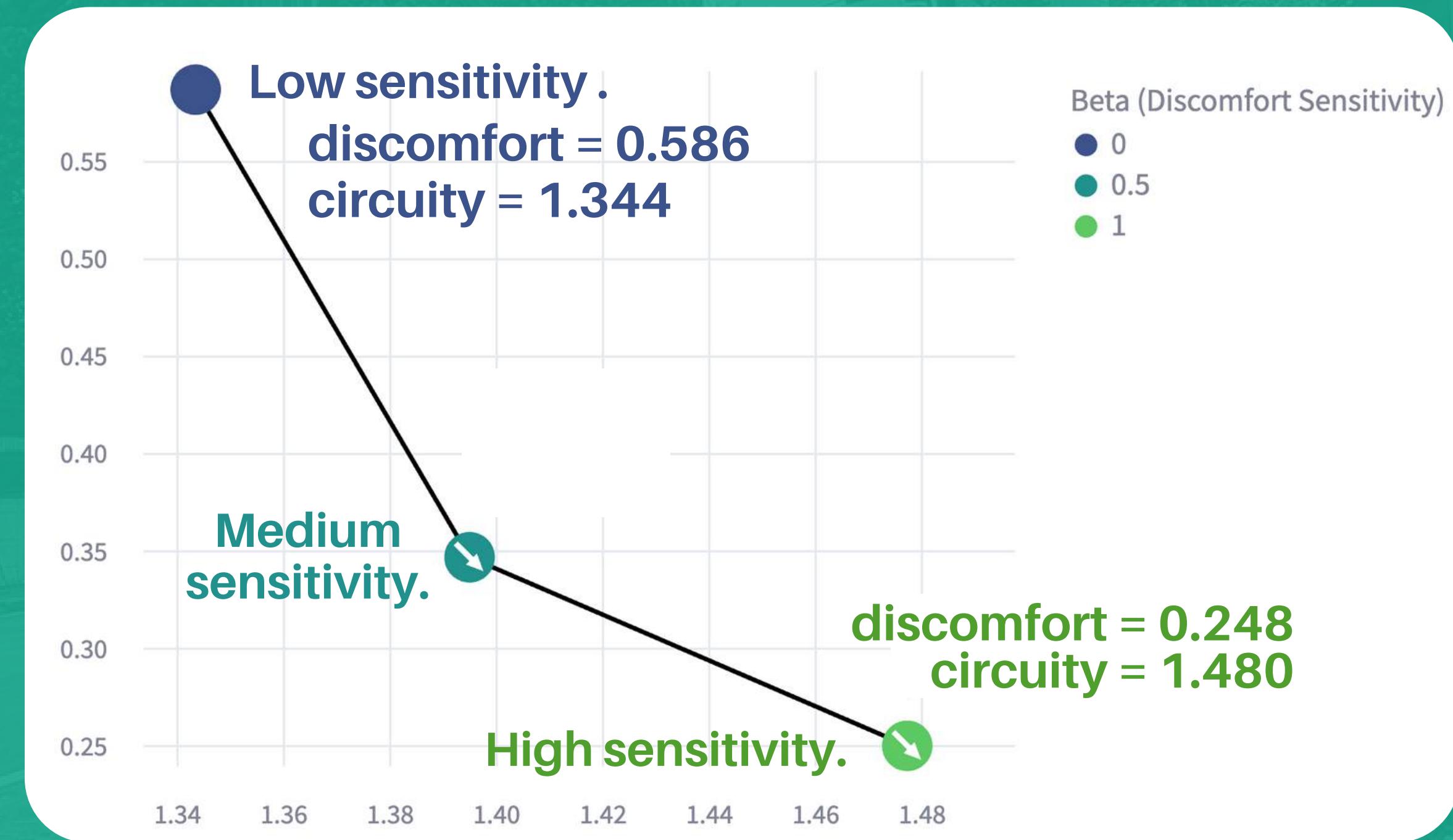
vs.

1.480

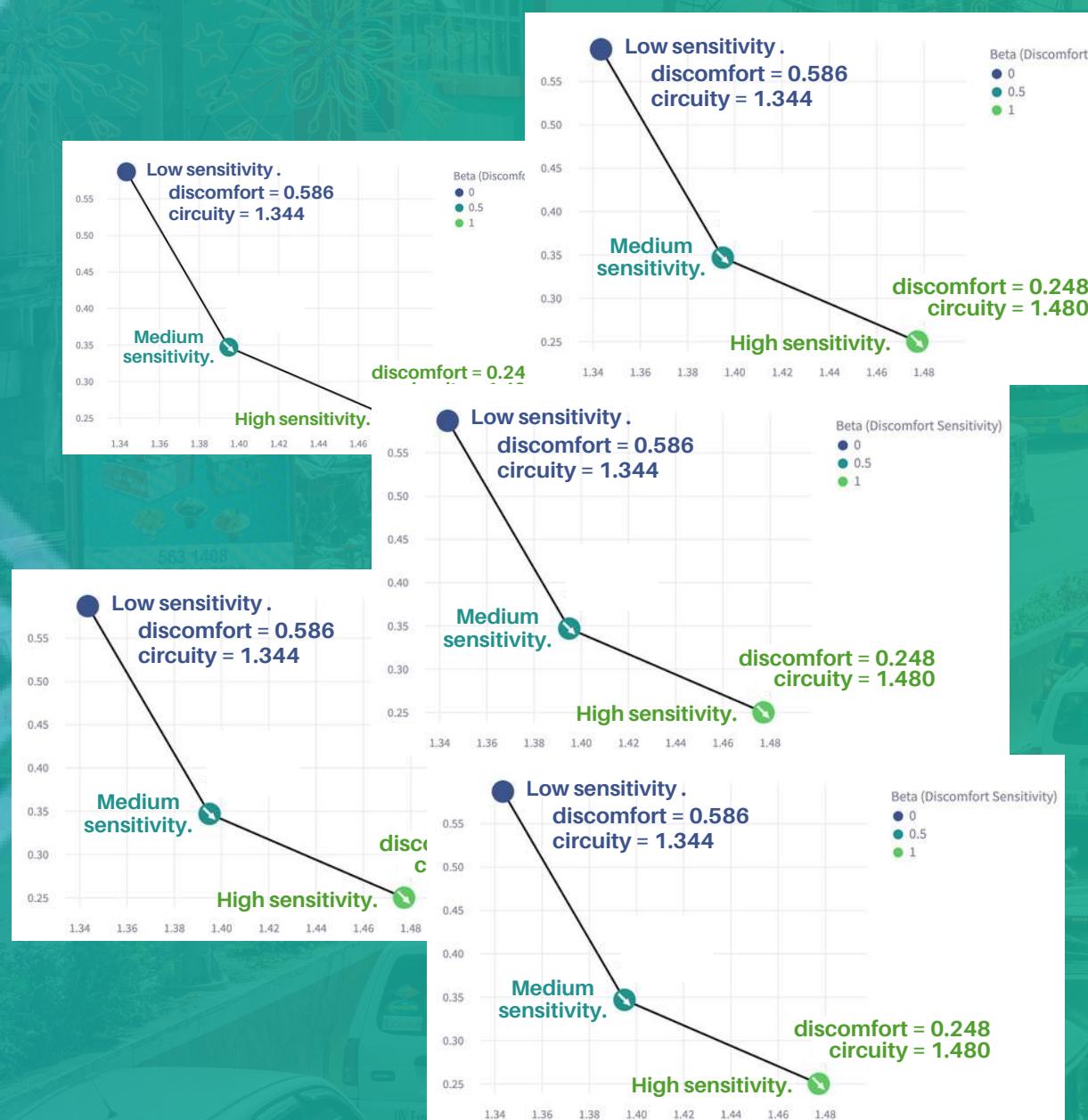
0.248

The discomfort and distance for each level of sensitivity is graphed to form a walkability curve.

Relative
Discomfort

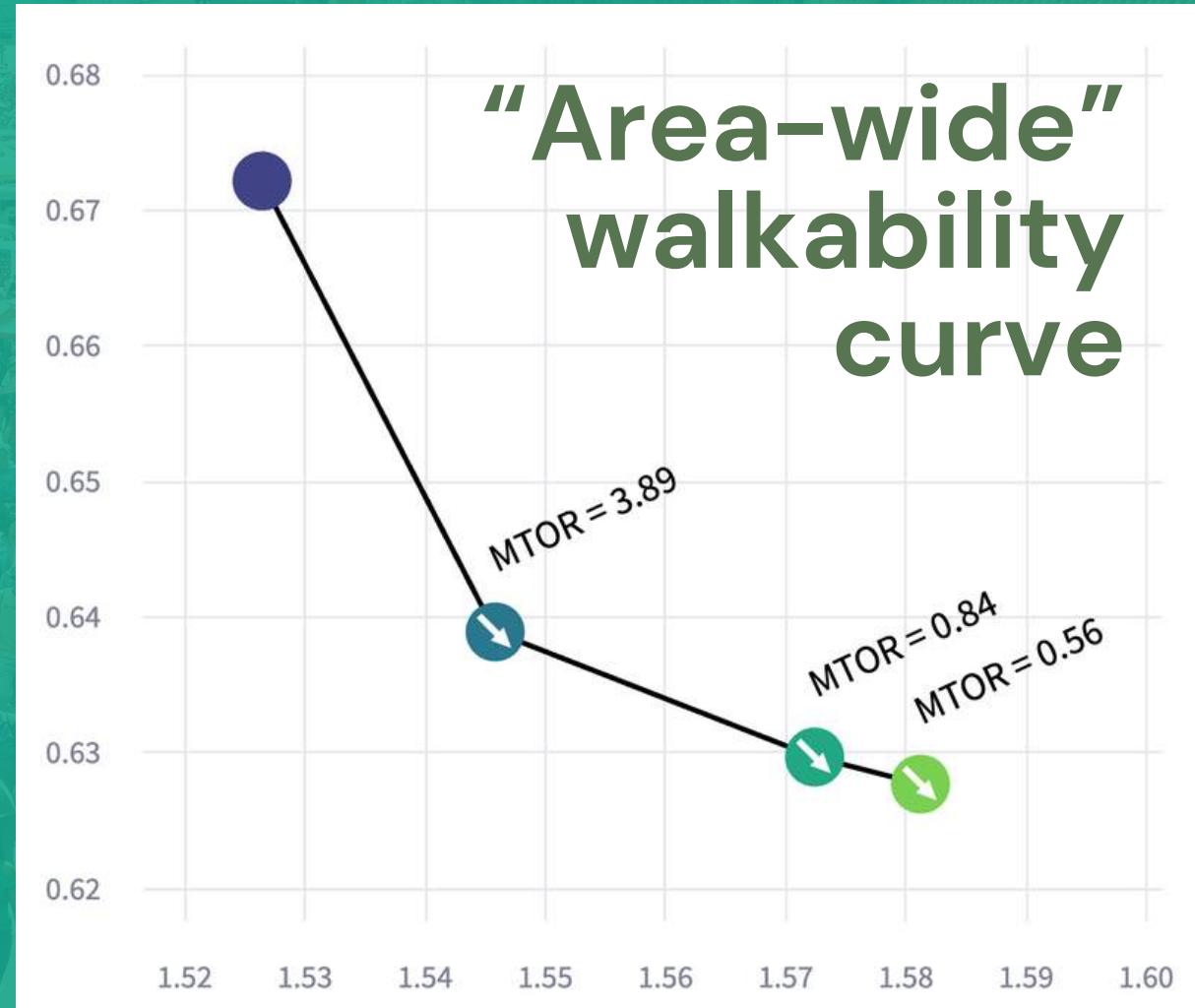


Relative Distance or "Circuitry"

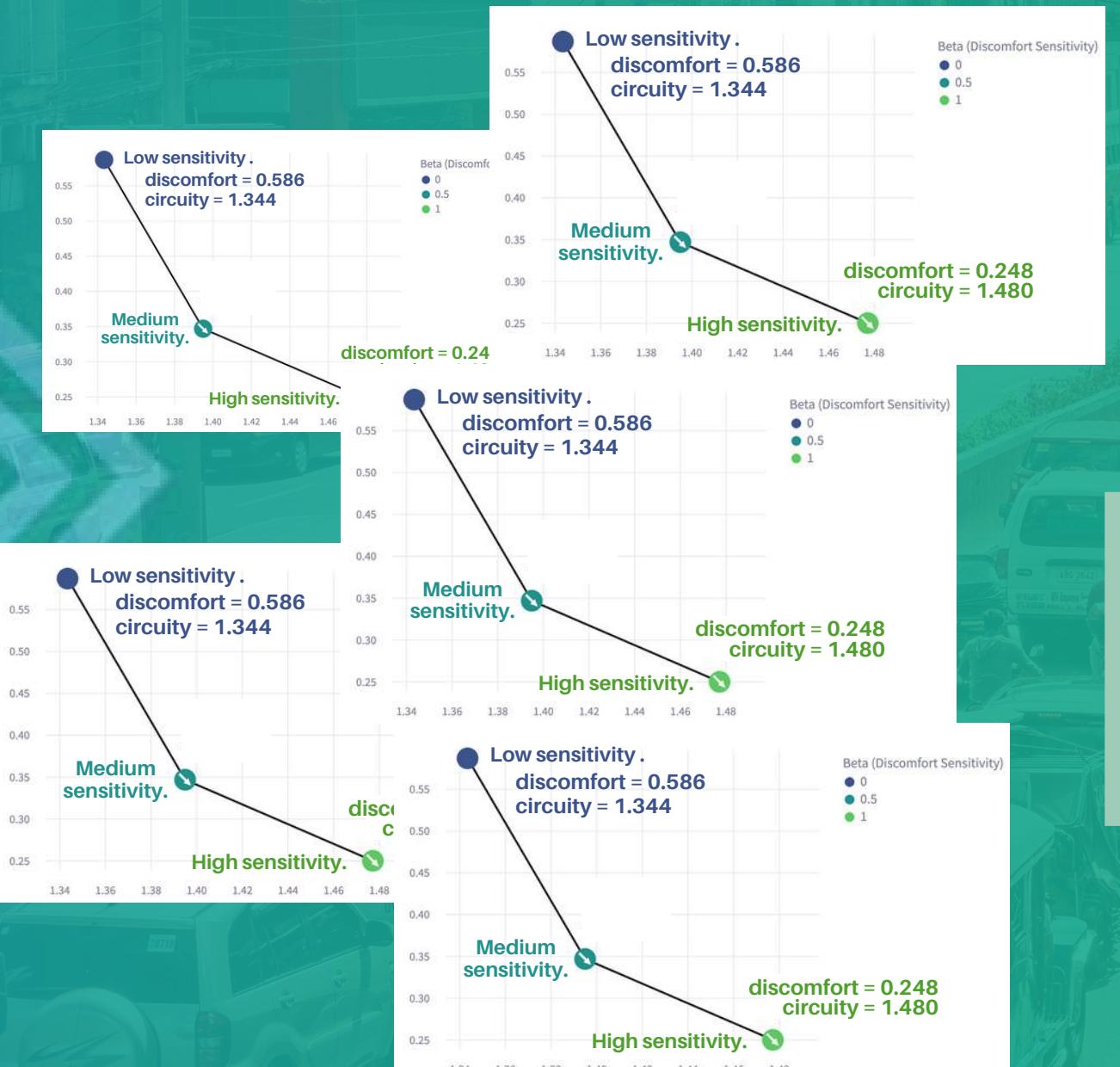


Expected Value*
for all origins and
destinations
in an area

Curves for different
origins and destinations



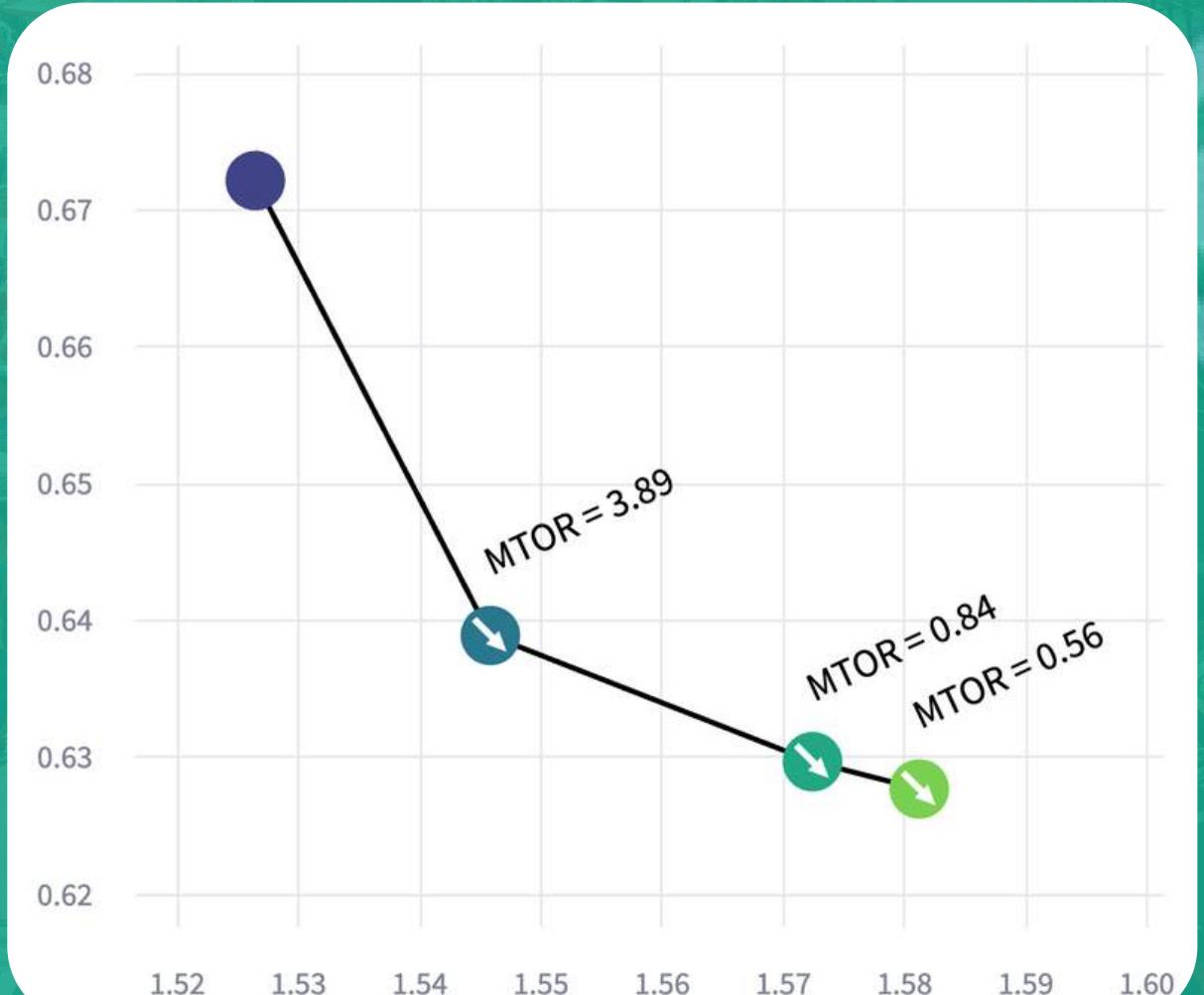
EXAMPLE: CURVE FOR 1 BARANGAY
(BRGKA. ILAYA)



Expected Value*
for all origins and
destinations
in an area

*Based on estimation of
demand for cycling or walking.

"How likely is it that someone
needs to travel to/from each
place?"



Demand Estimation

OpenStreetMap (OSM) data

- Point of Interest (POI) data: amenities, buildings, land use
- Intersection density (higher implies more demand)

Population density data

- Obtained from Data for Good at Meta (2022)

Intersection density



Land use mix



Population density



Estimated Demand

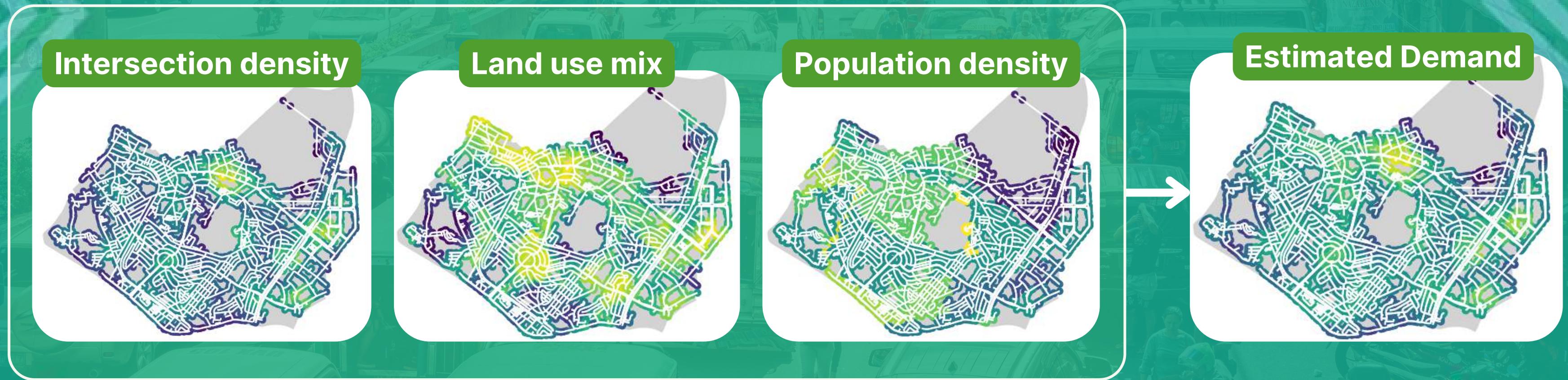


These components are based on USA EPA (2021) and Frank et al. (2009).

Demand Estimation

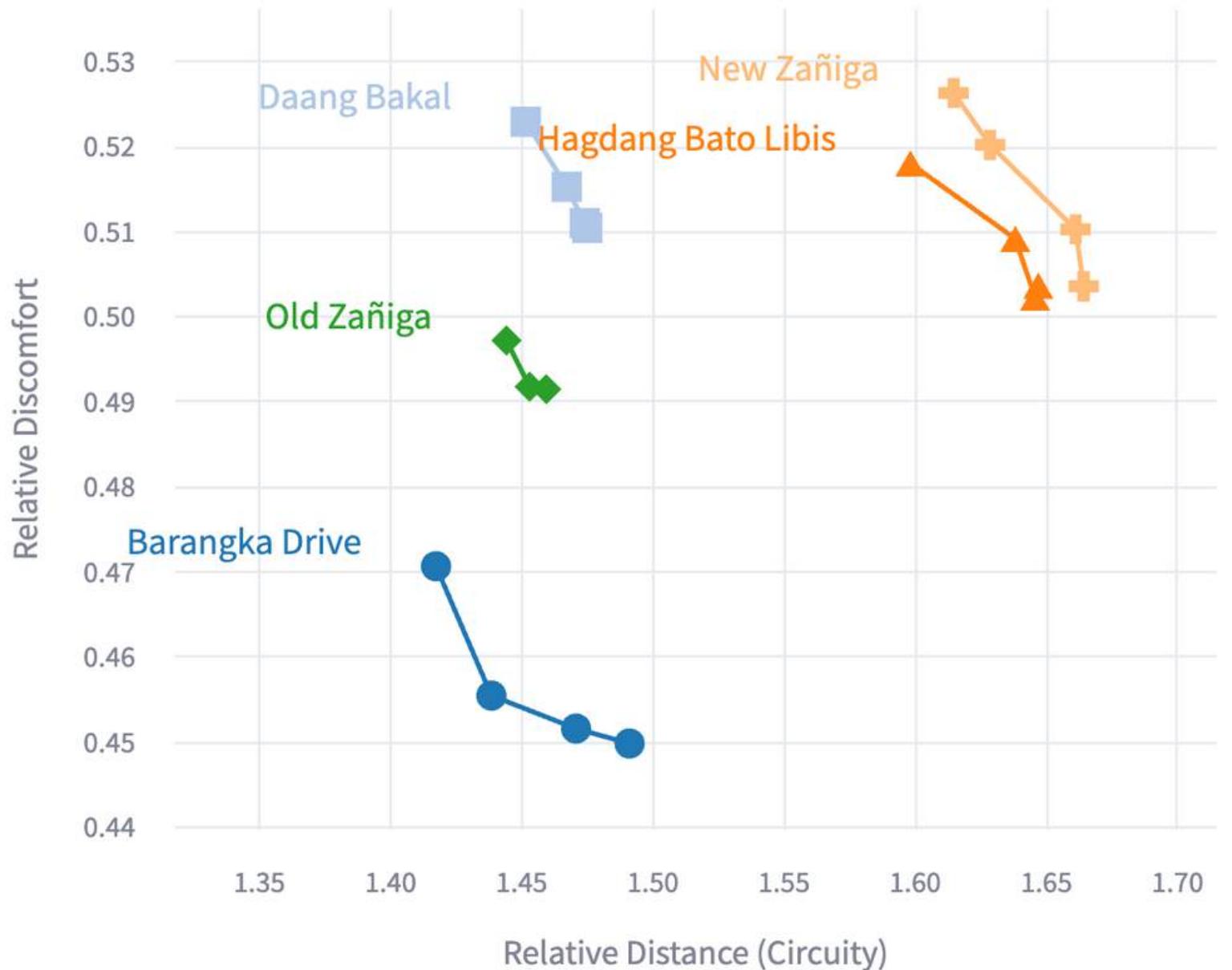
Purpose: **To ensure the relevance of our metrics.**

Certain routes in the city should matter less to our metrics because fewer people actually need to use them.



Comparing curves for different areas

EXAMPLE: CURVES FOR 5 BARANGAYS



Closer to the **bottom left** is ideal.
(Lower discomfort *and* circuity.)

This plot is easy to interpret: Barangka Drive (blue) is most cyclist-friendly for within-barangay trips.

This shows that the app can be extended in the future to compare entire cities.