M30299 – Programming Lecture 08 – Defining functions

Matthew Poole & Nadim Bakhshov moodle.port.ac.uk

School of Computing University of Portsmouth

Introduction to lecture

- In these two lectures we introduce the idea of **function definitions**.
- This is a first step in allowing us to write larger, more complex, and more useful **programs**.
- In today's lecture we'll cover the basics of functions and how they work, and will see some simple examples.
- In the next lecture, we'll consider larger case studies.

The idea of functions

- We have already been using function definitions to allow us to write and test many small "programs" within a single file.
- However, most "real-world" programs are longer than those we have written so far.
- Typically, a program is a collection of several function definitions.
- The purpose of using functions is:
 - to help break a large problem into smaller parts;
 - to improve the readability of code; and
 - to avoid **repetition**—writing similar code over and over again.
- We will touch on each of these issues here, but will see more realistic examples next lecture and later in the module.

Commentary

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Call to function main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
> main()
```

Screen

Commentary

Control transfers to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
> main()
```

Commentary

Control transfers to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Call to function sayHello

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Execution of main suspended; control transfers to sayHello

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Execution of main suspended; control transfers to sayHello

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Displays "Hello"

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Commentary

Execution of sayHello completed; control returns to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Execution of sayHello completed; control returns to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Call to function sayGoodbye

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Execution of main suspended; control transfers to sayGoodbye

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Execution of main suspended; control transfers to sayGoodbye

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Displays "Goodbye"

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Commentary

Execution of sayGoodbye completed; control returns to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Hello Goodbye

Commentary

Execution of sayGoodbye completed; control returns to main

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Hello Goodbye

Commentary

Execution of main completed.

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

```
Hello
Goodbye
```

Commentary

Execution of program completed

```
Program
 def sayHello():
      print("Hello")
 def sayGoodbye():
      print("Goodbye")
 def main():
      sayHello()
      sayGoodbye()
 main()
```

Screen

Hello Goodbye

Using functions to break down large problems

- Clearly, to write a program to carry out such a simple task we don't really need to use several functions.
- However, let's briefly consider a more complicated problem:

 Write a program that reads data about employees (salary, overtime hours, etc.)

 from a file, and then displays how much each should be paid this month.
- A first step in **designing** a solution to this problem might be to break the problem down into three simpler **sub-problems**:
 - read employees' data;
 - calculate wages; and
 - display wages.

Using functions to break down large problems

• Each could be solved using a function, and main would be:

```
def main():
    ... readEmployees(...)
    ... calculateWages(...)
    ... displayWages(...)
```

- It is possible that the sub-problems could be broken down further. E.g., to calculate the wages of an employee involves:
 - calculating basic pay;
 - calculating overtime pay; and
 - deducting tax.
- The solution to these sub-problems might be functions themselves.

Functions with parameters

• Imagine that we want to display greetings to several different people. We might write the following:

```
def main():
    print("Hello, Vicky. How are you today?")
    print("Hello, Tom. How are you today?")
    print("Hello, Fred. How are you today?")
    print("Hello, Sam. How are you today?")
    print("Hello, Gemma. How are you today?")
```

- This would work, but it contains a lot of repeated code: the only difference between the greetings is the person's name.
- We define a function that has the name as a parameter...

Functions with parameters

```
def greet(name):
    print("Hello " + name + ".", end=" ")
    print("How are you today?")
```

- The parameter name is a special variable whose value is initialised when the function is invoked or called.
- When we call this function we supply an **argument** (a value for the parameter):

```
>>> greet("Sam")
Hello Sam. How are you today?
>>> greet("Fred")
Hello Fred. How are you today?
```

Functions with parameters

• Our main function can now be replaced:

```
def main():
    greet("Vicky")
    greet("Tom")
    greet("Fred")
    greet("Sam")
    greet("Gemma")
```

 Apart from the overall reduction in text, what other advantage(s) might this new code - greet & main - have?

Commentary

Assume function main has been called

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

Variables

Commentary

Call to function greet with argument "Vicky"

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
> greet("Vicky")
  me = "Sam"
  greet(me)
```

Variables

Variables

Commentary

Parameter name set as if using an assignment name = "Vicky"

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
> greet("Vicky")
  me = "Sam"
  greet(me)
```

Variables

Variables

Commentary

Parameter name set as if using an assignment name = "Vicky"

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
> greet("Vicky")
me = "Sam"
greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Execution of main suspended; control passed to greet

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
> greet("Vicky")
me = "Sam"
greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Execution of main suspended; control passed to greet

Callee

```
def greet(name):
> print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Displays Hello, Vicky.

Callee

```
def greet(name):
> print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Displays How are you today?

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
> print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Execution of greet completed; control returned to main

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

name "Vicky"

Variables

Commentary

Execution of greet completed; control returned to main

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
> me = "Sam"
    greet(me)
```

Variables

Variables

Commentary

Assigns me the value "Sam"

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
> me = "Sam"
    greet(me)
```

Variables

Variables

Commentary

Assigns me the value "Sam"

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
> me = "Sam"
    greet(me)
```

Variables

Variables

me "Sam"

Commentary

Call to function greet with argument me

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
> greet(me)
```

Variables

Variables

me "Sam"

Commentary

Parameter name set as if using an assignment name = me

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
> greet(me)
```

Variables

Variables

me "Sam"

Commentary

Parameter name set as if using an assignment name = me

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
> greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Execution of main suspended; control passed to greet

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
> greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Execution of main suspended; control passed to greet

Callee

```
def greet(name):
> print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Displays Hello, Sam.

Callee

```
def greet(name):
> print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Displays How are you today?

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
> print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Execution of greet completed; control returned to main

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

```
name "Sam"
```

Variables

me "Sam"

Commentary

Execution of greet completed; control returned to main

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

Variables

me "Sam"

Commentary

Execution of main completed

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

Variables

me "Sam"

Commentary

Execution of main completed

Callee

```
def greet(name):
    print("Hello" + name + ".", end=" ")
    print("How are you today?")
```

Caller

```
def main():
    greet("Vicky")
    me = "Sam"
    greet(me)
```

Variables

Variables

Functions that return values

• We have used built-in functions that **return** values to the caller:

```
>>> euros = float(input("Enter amount in euros: "))
>>> print(math.sqrt(2))
1.4142135623730951
```

- Notice that these function calls are expressions (they have values and often appear on the right-hand-side of assignments).
- Let's write our own function that returns values:

```
>>> def square(x):
    return x * x
```

Functions that return values

- A return statement like this causes:
 - the function to exit (control is passed back to the caller), and:
 - the returned value is given as the function call's value.
- Let's use our user-defined square function:

```
>>> print(square(2))
4
>>> z = 3
>>> y = square(z)
>>> print(y)
9
```

Functions that return multiple values

• We note that functions can return more than one value; e.g:

```
>>> def sumDiff(n1, n2):
    return n1 + n2, n1 - n2
```

returns both the sum and the difference of two numbers.

• Such functions are often used together with a **simultaneous assignment**:

Functions that return multiple values

We can thus take the two values returned by

```
>>> def sumDiff(n1, n2):
    return n1 + n2, n1 - n2
```

and assign them to two separate variables:

```
>>> s, d = sumDiff(10, 3)
>>> s
13
>>> d
7
```

Commentary

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

Variables

Commentary

Assign temperature the value 15

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
> temperature = 15
   turnUpHeat(temperature)
   print(temperature)
```

Variables

Variables

Commentary

Assign temperature the value 15

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
> temperature = 15
   turnUpHeat(temperature)
   print(temperature)
```

Variables

Variables

Commentary

Call to function turnUpHeat with argument temperature

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
temperature = 15
turnUpHeat(temperature)
print(temperature)
```

Variables

Variables

temperature 15

def main():

Commentary

Parameter temp set (temp = temperature)

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
```

> turnUpHeat(temperature)
print(temperature)

Variables

Variables

Commentary

Parameter temp set (temp = temperature)

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
temperature = 15
turnUpHeat(temperature)
```

print(temperature)

Variables

temp | 15

Variables

temperature 15

def main():

Commentary

Execution of main suspended; control passed to turnUpHeat

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
> turnUpHeat(temperature)
    print(temperature)
```

Variables

temp | 15

Variables

Commentary

Execution of main suspended; control passed to turnUpHeat

Callee

```
def turnUpHeat(temp):
> temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

temp | 15

Variables

Commentary

Increase value of temp by 10

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

temp 15

Variables

Commentary

Increase value of temp by 10

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

temp 25

Variables

Commentary

Execution of turnUpHeat completed; control returned to main

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

temp 25

Variables

Commentary

Execution of turnUpHeat completed; control returned to main

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
> print(temperature)
```

Variables

Variables

Commentary

Display values of temperature (15)

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
> print(temperature)
```

Variables

Variables

Commentary

Execution of main completed

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

Variables

Commentary

Execution of main completed

Callee

```
def turnUpHeat(temp):
    temp = temp + 10
```

Caller

```
def main():
    temperature = 15
    turnUpHeat(temperature)
    print(temperature)
```

Variables

Variables

• To cause a change of temperature we should rewrite our code using a function that **returns** a new temperature:

```
def hotterTemp(temp):
    return temp + 10

def main():
    temperature = 15
    temperature = hotterTemp(temperature)
    print(temperature)
```

- We see also that:
 - the call turnUpHeat(temperature) is a **statement**; and
 - the call hotterTemp(temperature) is an expression.