Choose the correct answer(s)

- 1. The main benefit of using a hybrid agent architecture.
 - a) It can combine the advantages of reactive and deliberative agents, such as fast response and rational reasoning.
 - b) It can decompose the agent's task into simpler subtasks, such as perception, action, and communication.
 - c) It can incorporate different levels of abstraction and granularity, such as symbolic, sub-symbolic, and neural.
 - d) All of the above.
- 2. What is the main challenge of designing a deliberative agent?
 - a) How to represent the agent's knowledge and beliefs about the world
 - b) How to generate and select the best plan or action for the agent's goals.
 - c) How to cope with the complexity and uncertainty of the environment.
 - d) All of the above.
- 3. What is the main difference between a reactive and a deliberative agent?
 - a) A reactive agent acts based on its current perception, while a deliberative agent acts based on its internal representation of the world.
 - b) A reactive agent acts based on a fixed set of rules, while a deliberative agent acts based on a flexible plan.
 - c) A reactive agent acts based on a short-term goal, while a deliberative agent acts based on a long-term goal.
 - d) All of the above.
- 4. The best formal definition of the environment of an agent is:
 - a) The set of all possible states that the agent can encounter.
 - b) The set of all possible actions that the agent can perform.
 - c) The set of all possible percepts that the agent can receive.
 - d) The set of all possible outcomes that the agent can achieve.

- 5. A vacuum cleaner agent in a $n \times m$ grid world, where each cell can be either clean or dirty. The agent can move to any adjacent cell and can suck the dirt from the current cell.
 - The best *formal* definition of the environment state, *e* of the following problem is:
 - a) e = (x, y, d), where x and y are the coordinates of the agent's position and d is a Boolean value indicating whether the current cell is dirty or not.
 - b) e = (x, y, D), where x and y are the coordinates of the agent's position and D is a $n \times m$ matrix of boolean values indicating whether each cell is dirty or not.
 - c) e = (P, D), where P is a set of pairs of coordinates representing the possible positions of the agent and D is a set of pairs of coordinates representing the dirty cells.
 - d) e = (A, D), where A is the agent's position and D is the set of dirty cells.
- 6. What is the main characteristic of a reactive agent?
 - a) It has no internal state or memory.
 - b) It has a symbolic representation of its goals and plans.
 - c) It has a layered architecture that combines different levels of reasoning.
 - d) It has a learning mechanism that adapts to its environment.
- 7. What is the main difference between practical reasoning and theoretical reasoning?
 - a) Practical reasoning is about what to do, while theoretical reasoning is about what to believe.
 - b) Practical reasoning is about how to do something, while theoretical reasoning is about why to do something.
 - c) Practical reasoning is about what is true, while theoretical reasoning is about what is good.
 - d) Practical reasoning is about what is possible, while theoretical reasoning is about what is necessary.

- 8. What is the main difference between deliberation and means-ends reasoning in practical reasoning agents?
 - a) Deliberation is about choosing goals, while means-ends reasoning is about choosing actions.
 - b) Deliberation is about choosing actions, while means-ends reasoning is about choosing goals.
 - c) Deliberation is about choosing beliefs, while means-ends reasoning is about choosing desires.
 - d) Deliberation is about choosing desires, while means-ends reasoning is about choosing beliefs.
- 9. What is the main idea of speech act theory?
 - a) Communication is not only about conveying information, but also about performing actions.
 - b) Communication is not only about performing actions, but also about conveying information.
 - c) Communication is not only about the literal meaning of words, but also about the context and intention of the speaker.
 - d) Communication is not only about the context and intention of the speaker, but also about the literal meaning of words.
- 10. What is an agent communication language (ACL)?
 - a) A formal language that defines the syntax and semantics of messages exchanged by agents.
 - b) A natural language that allows agents to communicate with humans and other agents.
 - c) A programming language that implements the logic and behavior of agents.
 - d) A graphical language that represents the structure and interaction of agents.

- 11. What are the main components of an ACL message?
 - a) Sender, receiver, content, and type.
 - b) Performative, proposition, sender, and receiver.
 - c) Content, context, intention, and effect.
 - d) All of the above are equivalent ways of describing the same components.
- 12. What are the main types of communication protocols in multi-agent systems?
 - a) Request, query, inform, and subscribe.
 - b) Contract net, auction, voting, and negotiation.
 - c) TCP, UDP, HTTP, and SMTP.
 - d) All of the above.
- 13. An example of a speech act is:
 - a) Saying "I promise to pay you back" to create an obligation.
 - b) Saying "I apologize for being late" to express regret.
 - c) Saying "I hereby declare you husband and wife" to change the status of the participants.
 - d) All of the above.
- 14. An example of an ACL message is:
 - a) (tell :sender Alice :receiver Bob :content (likes Alice chocolate))
 - b) (request :sender Bob :receiver Alice :content (give Bob chocolate))
 - c) (inform :sender Alice :receiver Bob :content (gave Alice chocolate Bob))
 - d) All of the above.

- 15. What is coordination through joint intentions?
 - a) A coordination approach that involves forming and maintaining mental attitudes that represent the mutual beliefs and commitments of a group of agents.
 - b) A coordination approach that involves expressing and understanding the intentions and desires of other agents through natural language or gestures.
 - c) A coordination approach that involves aligning and harmonizing the intentions and actions of agents through reinforcement learning or game theory.
 - d) None of the above.
- 16. Given the following payoffs matrix for a two-player game, what is the best response of player 2 if player 1 chooses action A?

	В	C
A	3,2	1,4
В	2,3	4,1

- a) B
- b) C
- c) Both B and C
- d) Neither B nor C
- 17. What is a social welfare function?
 - a) A function that measures the well-being of a society as a whole.
 - b) A function that aggregates the preferences of individual agents into a collective preference order.
 - c) A function that allocates resources or goods among agents according to some criterion of fairness.
 - d) A function that determines the optimal actions or policies for a group of agents.

18. What is the plurality voting procedure?

- a) A voting procedure in which each agent votes for one alternative, and the alternative with the most votes wins.
- b) A voting procedure in which each agent ranks the alternatives from the most preferred to the least preferred, and the alternative with the highest average rank wins.
- c) A voting procedure in which each agent assigns a score to each alternative, and the alternative with the highest total score wins.
- d) A voting procedure in which each agent votes for a subset of alternatives, and the alternative with the most votes wins.