**serverCode documentation**

1. Enter the software folder.
2. Open the serverCode project on NetBeans.
3. Run the project, and it will by default execute the Main.java class.
4. A window called **FAN CONECTION** will open. There you will see your server ip and your server port ([comment1](#comment1)). Below, is a list where the connected clients will show up. Once you see all the clients connected, you can click on the **Ready** button to continue.
5. To connect the clients to the server, you will have to open the **clientDocumentation** file in the **documentation** folder.
6. If the client successfully connects to the server, on the terminal a similar message will be displayed: *I am client “x”*. And on the server client list, your client will be displayed this way: *Client “x”: /”ip”*.
7. After pressing the **Ready** button, two new windows will open.
8. The window **SPEED SCHEMA** will show the changing speed of the different fans. It works with red color circles. When a specific fan accelerates, the circle in its position will become bigger. The same happens with all the other positions of the fans. This window is just a visual representation of the speed of all the active fans.
9. Moreover, the **FAN CONTROL** window is the one used to control the fans. There are two different ways to control them.
   1. Manually: At the left side of the window, you can see the Fans schema, where you will be able to select your active fans ([comment2](#comment2)). Once you select one of them, on the upper right part, you will see its current speed. With the scrolling bar you can set the speed you want for the fan. Once set, click on the Update button to send the speed to the fan. The fan will automatically start spinning at that speed and on the SPEED SCHEMA you will see a change in its circle dimension (depending on the new speed). To stop all the fans, click on the **Stop All** button.
   2. By a functionality file: If you don’t want to manually set every fan you can also use a functionality file. The file must me a .xlsx. The first column is the for the time and the next columns are for the fans speed. You have some examples on the software/functionalities folder. To use it, click on the Add Functionality Button on the window. Drag and drop the file. Once added you will see its name below. Now you have two options:
      1. Real execution: If you click on execute preview the fans will receive their new speeds and the functionality will execute in real time. To stop it you can click on Stop Execution. During this execution, the manual fan control will be disabled.
      2. Preview execution: If you click on Execute Preview the fans will not change. A window like SPEED SCHEMA will open, and there you will be able to see what will happen to the fans if you execute the functionality. To close it just close the window.
10. Apart from this, you can also click on Show Pressure to see the pressure values on real time on a window. For this, you will need and specific pressure sensor. The first time you open it you will have to introduce its IP address and its port number.
11. Before closing the program don’t forget to Stop All the fans. Otherwise, they will keep the last speed value you gave them, and as soon as they connect to current, they will spin at this speed.

**Comments**

Comment 1

The default server port is the 125. In case you want to change it, go to the serverCode project, in the folder “x”. Open the class “Main.java”. In the line 14, replace “125” with the port you wish.

Comment 2

Once pressed the ready button. The software will check how many clients are connected to the server to display their fans. If only one client is connected, the only available fans will be from 1 to 6. If there are two, from 1 to 12, and so on. The available fans appear in white color and can be clicked, while the not available ones appear in red color and cannot be clicked.