Namespace Bank.Domain Classes

BankAccount

Represents a bank account with basic debit and credit operations.

Class BankAccount

Namespace: <u>Bank.Domain</u>
Assembly: Bank.Domain.dll

Represents a bank account with basic debit and credit operations.

public class BankAccount

Inheritance

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Constructors

BankAccount(string, double)

Initializes a new instance of the BankAccount class.

public BankAccount(string customerName, double balance)

Parameters

customerName <u>string</u>♂

The name of the customer.

balance doubled

The initial balance.

Fields

DebitAmountExceedsBalanceMessage

Message shown when debit amount exceeds balance.

```
public const string DebitAmountExceedsBalanceMessage = "Debit amount
exceeds balance"
```

Field Value

DebitAmountLessThanZeroMessage

Message shown when debit amount is less than zero.

```
public const string DebitAmountLessThanZeroMessage = "Debit amount is less
than zero"
```

Field Value

Properties

Balance

Gets the current balance.

```
public double Balance { get; }
```

Property Value

double₫

CustomerName

Gets the name of the customer.

```
public string CustomerName { get; }
```

Property Value

Methods

Credit(double)

Credits the specified amount to the account.

```
public void Credit(double amount)
```

Parameters

amount <u>double</u> ✓

The amount to credit.

Exceptions

Thrown when amount is less than zero.

Debit(double)

Debits the specified amount from the account.

```
public void Debit(double amount)
```

Parameters

amount <u>double</u> ✓

The amount to debit.

Exceptions

<u>ArgumentOutOfRangeException</u> ☑

Thrown when amount is less than zero or exceeds balance.