Namespace CustomerApp.Domain Classes

Customer

<u>DataAccessLayer</u>

EmailService

<u>Validator</u>

Class Customer

Namespace: <u>CustomerApp.Domain</u>
Assembly: CustomerApp.Domain.dll

```
public class Customer
```

Inheritance

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToS$

Properties

Address

```
public string Address { get; set; }

Property Value

string♂
```

Fmail

```
public string Email { get; set; }
```

Property Value

MobileNumber

```
public string MobileNumber { get; set; }
Property Value
Name
 public string Name { get; set; }
Property Value
<u>string</u> ♂
Password
 public string Password { get; set; }
Property Value
Methods
Create(string, string, string, string)
 public static Customer Create(string name, string email, string mobileNumber, string
 address, string password)
Parameters
name <u>string</u> ☑
email <u>string</u>♂
```

Returns

<u>Customer</u>

Class DataAccessLayer

Namespace: <u>CustomerApp.Domain</u>
Assembly: CustomerApp.Domain.dll

public class DataAccessLayer

Inheritance

<u>object</u> □ ← DataAccessLayer

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{objec$

Constructors

DataAccessLayer()

public DataAccessLayer()

Properties

Customers

```
public List<Customer> Customers { get; set; }
```

Property Value

List d < Customer >

Methods

SaveCustomer(Customer)

public bool SaveCustomer(Customer customer)

Parameters

customer <u>Customer</u>

Returns

<u>bool</u>♂

Class EmailService

Namespace: <u>CustomerApp.Domain</u>
Assembly: CustomerApp.Domain.dll

public class EmailService

Inheritance

<u>object</u> d ← EmailService

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{objec$

Methods

SendRegistrationEmail(Customer)

public bool SendRegistrationEmail(Customer customer)

Parameters

customer Customer

Returns

bool₫

Class Validator

Namespace: <u>CustomerApp.Domain</u>
Assembly: CustomerApp.Domain.dll

public class Validator

Inheritance

<u>object</u>

✓

✓

Validator

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{objec$

Methods

ValidateCustomer(Customer)

public bool ValidateCustomer(Customer customer)

Parameters

customer Customer

Returns

bool₫