

SerialReader::SerialImpl
::~~SerialImpl

```
graph LR; A["SerialReader::SerialImpl  
::~~SerialImpl"] --> B["SerialReader::close"]; B --> B;
```

The diagram illustrates a call to the `SerialReader::close` method. On the left, a gray box contains the text `SerialReader::SerialImpl` and `::~SerialImpl`, representing the destructor of the `SerialImpl` class. A blue arrow points from this box to a white box on the right containing the text `SerialReader::close`. A curved blue arrow loops back from the right side of the `SerialReader::close` box to its left side, indicating a self-call or a recursive operation.

SerialReader::close