

## Prototype 2

### Friends

The "Friends" feature is intended to help users form greater social relationships with others through increasing their sleep quality. These interactions include things like urging friends to go to bed before a certain hour, exchanging white noise, and awarding medals.

As illustrated in Figure 1, the screen displays the friend's name, online status, and set sleep time.

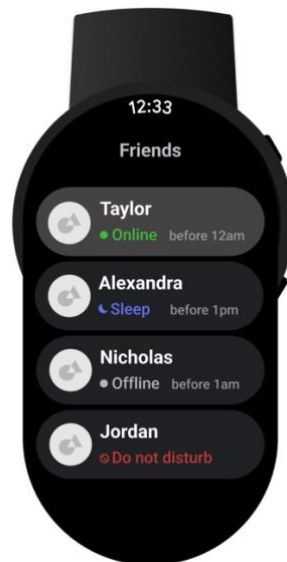


Figure 1. Main page of "Friends"

The user is currently online. When a user swipes left, two icons appear: one to remind friends to sleep and one to delete friends. (Figure 2) Once user have made choices, the confirmation box will double check users' decision. (Figure 3)

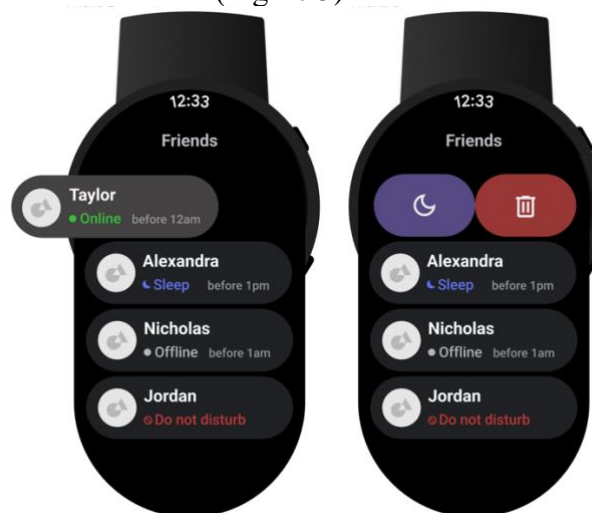


Figure 2. Features display

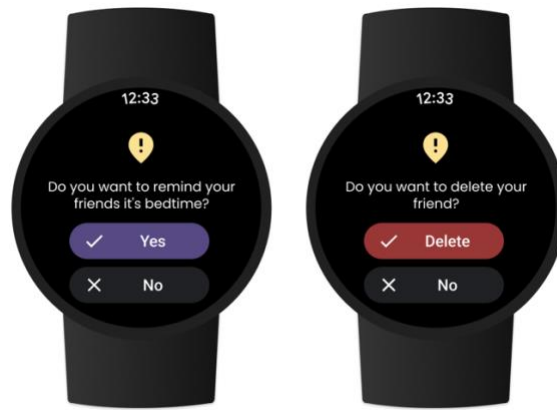


Figure 3. Confirmation boxes

When users swipe right, they can share valuable white noise and medals with their friends. If the friend's status is "Do Not Disturb," the user will be unable to perform all the actions. (Figure 4 and 5)



Figure 4. The sharing feature



Figure 5. Options of sharing

### Time Setting

To give customers flexibility and alleviate tension before bed, we will give them the ability to choose their own sleep time, music play, and vibration end time to assist them go asleep more easily. (Figure 6)

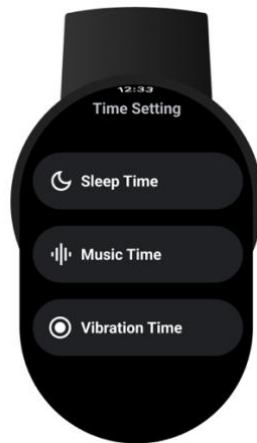


Figure 6. The menu of time setting

Users can choose whether to share the related time based on their regular rest schedules. If the status is not shared, it implies "not disturbed," and the user's information is not visible to others. (Figure 7 and 8)



Figure 7. Time setting pages

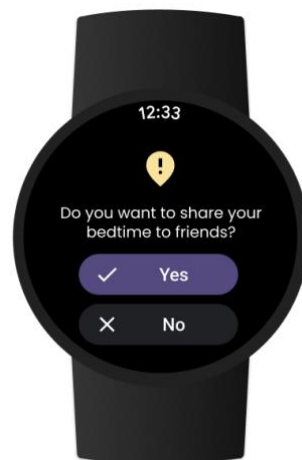


Figure 8. Sharing confirmation box