

AMIR HOSSEIN BINESH

GAME DEVELOPER, SOFTWARE ENGINEER

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📍 Iran

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🐙 github.com/URAmiRBin

EDUCATION

Master of Bussiness Administration

University of Tehran

10/2021 - Present

Computer Engineering

Amirkabir University of Technology

09/2016 - 09/2021

CGPA: 3.42/4.00

Mathematics and Physics Diploma

Pakzad Governmental School

09/2012 - 06/2016

CGPA: 19.81/20.00

WORK EXPERIENCE

Android Game Developer

Moraba Games

02/2021 - Present

Tehran

Game Designer | Game Developer

Gamelopers

03/2019 - 09/2019

Gamelopers is a startup trying to make educational games

Tehran

Creative Moderator

UbiRock

03/2012 - 11/2016

SKILLS

C#	C/C++
Unity	Java
Golang	Blender
OpenGL	MySQL/PostgreSQL
Photoshop	Python
Mongo	GLSL
Vue.js	Game Design

CERTIFICATES

Unity Advanced (10/2020 - 01/2021)

Machine Learning (10/2020 - 12/2020)

Character Design (06/2019 - 09/2019)

Unity Beginner Level (06/2018 - 08/2018)

LANGUAGES

Farsi	English
Native or Bilingual Proficiency	Full Professional Proficiency
Japanese	
Elementary Proficiency	

INTERESTS

3D Technology

Computer Vision

Gamification

Artificial Intelligence