Samuel Lerman

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Computer Science Qualifications

- Strong understanding of Object Oriented Programming, Data Structures, Searching/Sorting Algorithms, & Efficiency
- Programming skills in JAVA, C, C++, Python, R, Matlab, Prolog, OCaml, HTML, CSS, JavaScript, SQL, PHP, Swift, Xcode; frameworks like jQuery, AngularJS, NodeJS, Bootstrap, Flask, LESS, SKLearn, NumPy, SciPy; task runners like Grunt, Gulp, Maven; proficiency with Git and GitHub; and ability to pick up new programming languages quickly
- Expertise in Web Development: HTTP, Server-Side Scripting, Servlets, Databases, Session Management, DOM,
 Frameworks, AJAX, Web APIs, and Design
- Extensive research experience using machine learning techniques, modeling, data mining, & data organization

Computer Science and Mathematics Education

University of Rochester, Rochester, NY

Computer Science (BS) / Mathematics (BA), Anticipated May 2017

GPA: 3.4; Dean's List

Select Computer Science Coursework and Projects

CS Courses: JAVA & Object Oriented Programming, Data Structures, Computation & Formal Systems, Web Development, Computer Models & Limitations, Cryptography, Design & Analysis of Efficient Algorithms, Computer Organization, Database Systems, Prog. Language Design & Implementation, iOS App Dev, Machine Learning, and Al

- Fully functional CRUD websites
- · Clustering and classification algorithms in machine learning: Hierarchical, k-Means, kNN, SVM
- School Projects: Brick Breaker (video game), Monroe County Maps (shortest path from two locations), Scanner,
 Parser, and Evaluator for Java Arithmetic Expressions (in C), MIPS Assembly Emulator (in C), and many more
- · Official website for Drama House (a student living community at the University of Rochester)
- Othello Artificial Intelligence Web App: Powerful AI that plays Othello using Alpha Beta Pruning; runs on custom Java Servlet with GUI written in jQuery and LESS
- Twitter Data Collector: Web app for retrieving Twitter data based on timeframe, location, and key words
- Machine Learning Techniques On Web Server: Random forest models of Future Score, Rate of Progression, and
 Time Until Symptom Onset for any disease based on any organized set of clinical trial data, with relatively high
 accuracy. Also outputs top baseline predictors for progression (finalist in international data contest)

For links to my sites and more info, please visit my GitHub profile: https://github.com/slerman12.

Work Experience

Research Assistant, Machine Learning, Summer 2016 - Present - UR MEDICAL CENTER, Rochester, NY

- Created predictive models and simulations for progression of Parkinson's disease.
- Declared a top 3 finalist of the PPMI Data Challenge, a high profile data contest hosted by the Michael J. Fox Foundation which offered a first place prize of \$25,000 to answer the question, "What factors at baseline predict clinical progression."
- Led our team and am receiving primary authorship on a research paper about our work, which is being submitted to Neurology. Receiving co-authorship on two additional papers by end of Spring. Interviewed for a local journal.
- Dr. Jiebo Luo used slides of my process as lecture material for Data Mining class of 120 students.

Research Assistant, Academic Year Fall 2015 - Present - UNIVERSITY OF ROCHESTER, Rochester, NY

• Under Dr. Henry Kautz, used social media data to create predictive models.

Teaching Assistant, Academic Year Spring 2016 - UNIVERSITY OF ROCHESTER, Rochester, NY

• TA for CSC 242: Artificial Intelligence.

Software Engineer, Web Developer, Summer 2015 - BRYX INC., Rochester, NY

- Front end web developer & machine learning consultant for Bryx 911.
- Developed an advance mobile and desktop platform for first responders used by firefighters, police officers, and EMTs across Rochester and Detroit.

Extracurricular Activities

Acting

- Theater
 Drama House Webmaster
 - Film Making

- Creative Writing
- Won several writing and film making contests